Fundamentals of Crystallography

R.M. Sweet Brookhaven Biology





Outline for the Lecture

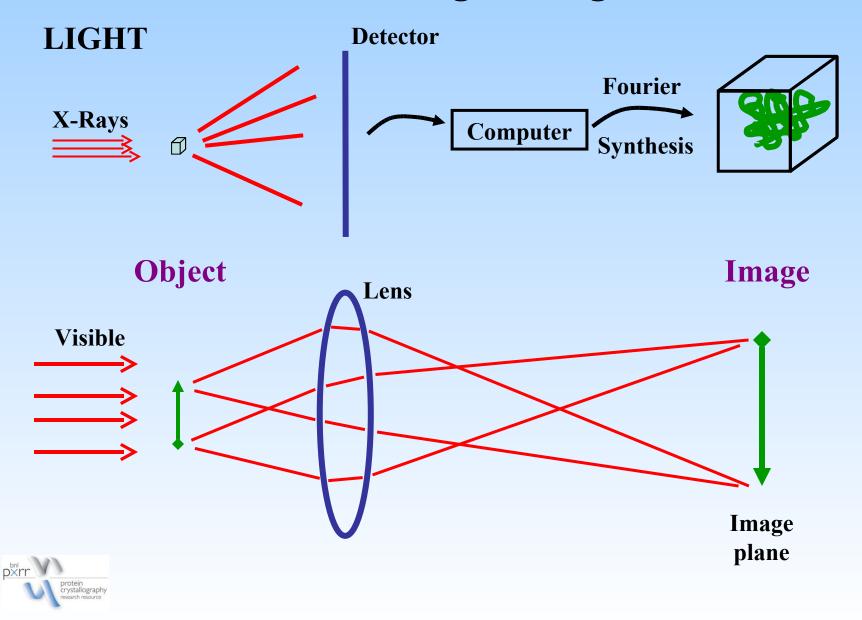
- Remind you how much you already know -- lenses, crystals
- Show why crystals give diffraction spots.
- Develop the idea of "The Reciprocal Lattice"
- Give some idea how we might actually measure diffraction data
- Show how, given a crystal, we can calculate the diffraction pattern
- Conversely, show how to calculate the structure from the diffraction
- Describe the importance of symmetry to diffraction
- Outline the structure-solving methods -- heavy atoms and MADness

Outline for the Lecture

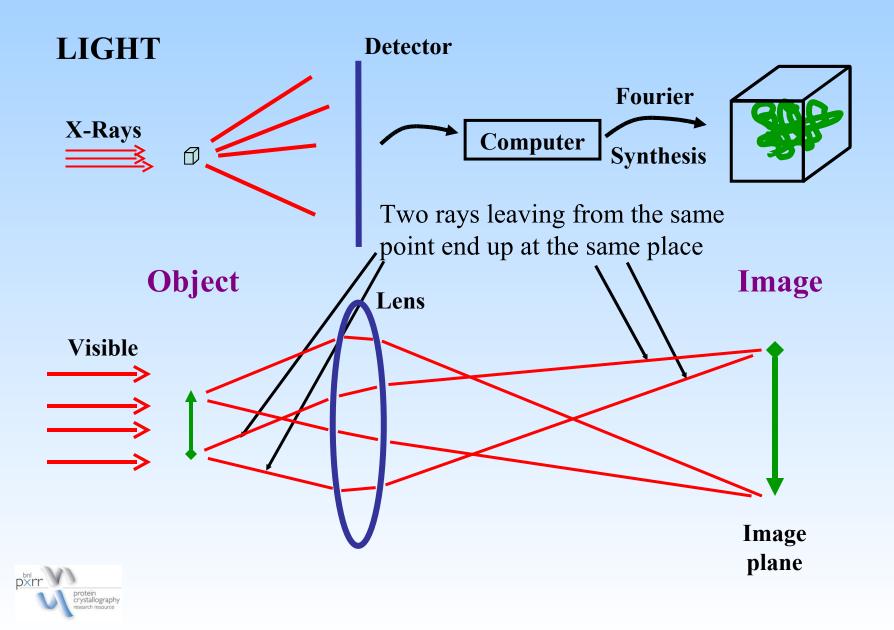
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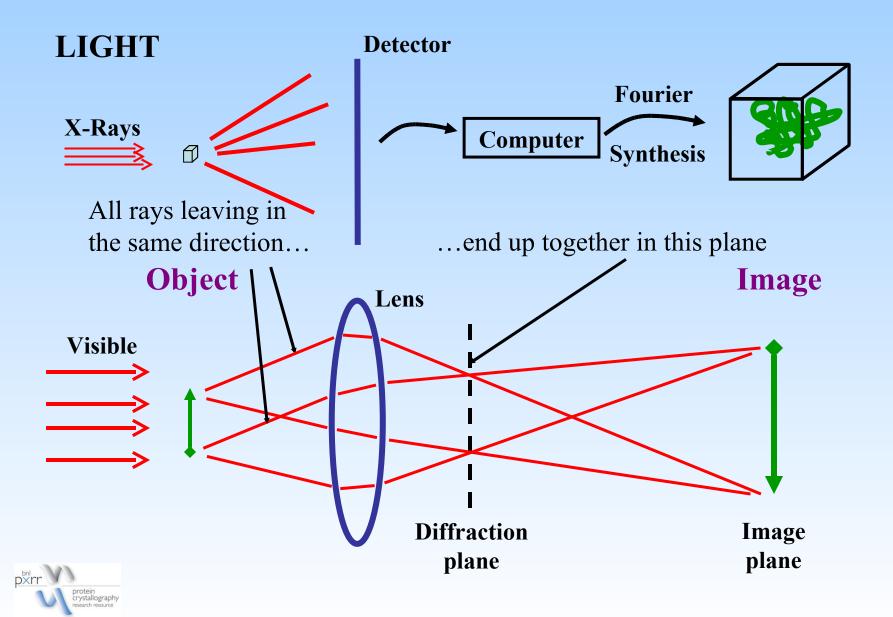
Creation of a molecule's image from a crystal has similarities to creating an image with a lens



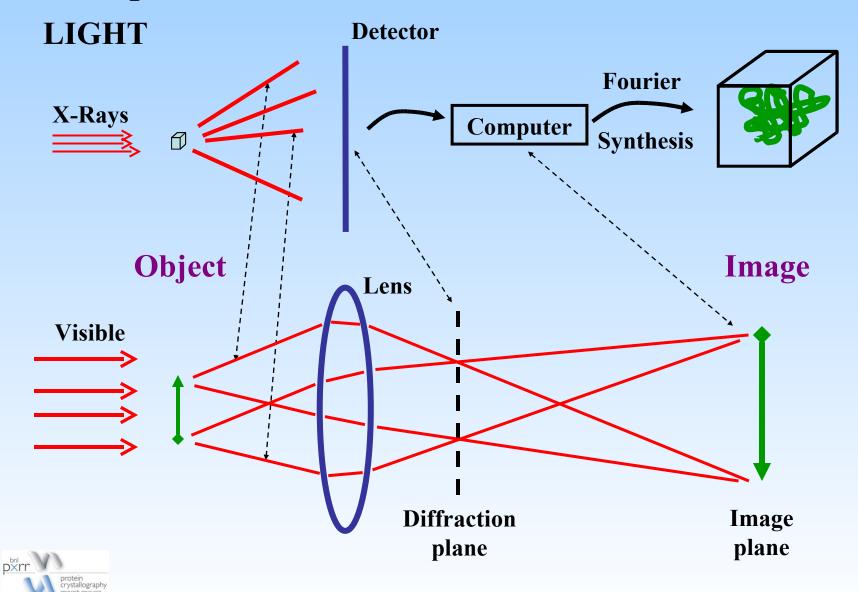
You already understand a little about how lenses work



Maybe you didn't know ...



We use a crystal to give us diffraction, and computation to do the rest of the work of the lens.



We'll see that the diffraction pattern gives information about the dimensions and periodicity of this one view of the object.



Why do we use x-rays?

- The features we're trying to see are on the order of the distance between atoms: 10⁻¹⁰ meters.
- To "see" the atoms, we need to use light with a wavelength that is near to this distance.
- X-Rays (x-ray light) have a suitable wavelength.

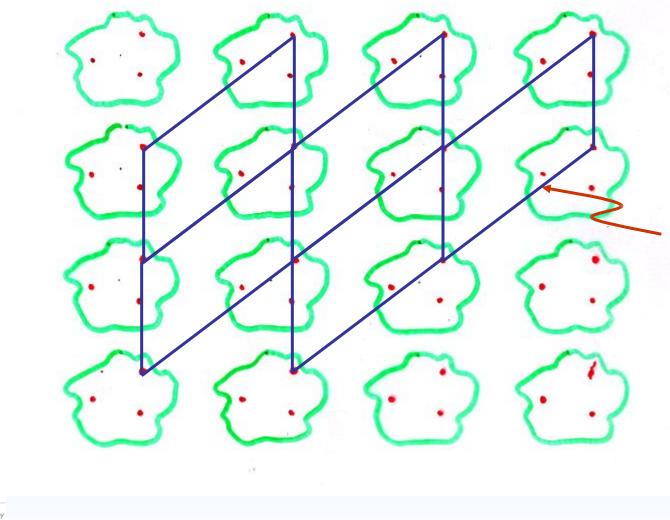


What is a crystal?

- A crystal is a periodic arrangement of objects (molecules) repeating in two or three dimensions.
- The repeating unit is a parallelepiped (in 3-D) or a parallelogram (in 2-D).
- A crystal of a typical protein will be half a mm on a side and contain 10¹⁵ molecules.



Here's one choice of repeating unit in this crystal made of apple trees



Parallelograms defining crystal repeat.



We could make a different choice of repeating unit



pxrr

Why do we use crystals when we'd like to see one molecule?

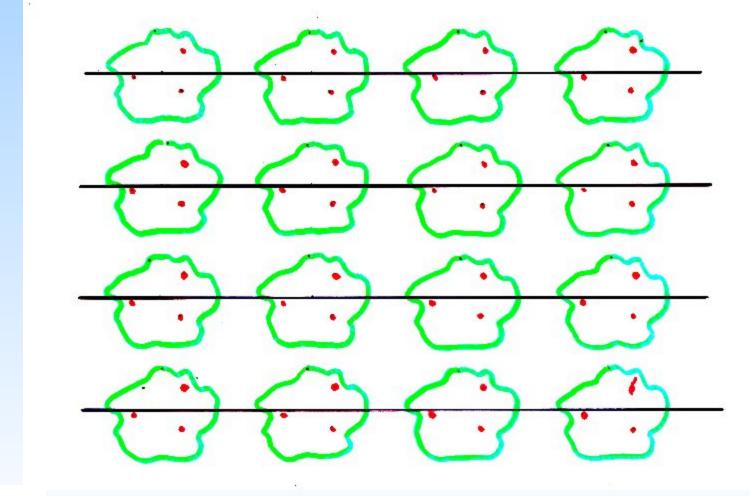
- We can't **focus** enough x-rays into a small enough volume to "see" a molecule. We use lots of molecules in a **crystal** to get a bigger target.
- Even if we could focus them, the x-rays would **burn up** the molecule.
- Even if that would work, we **don't have a lens** for the x-rays.
- The crystal **amplifies the signal**, and gives us a way to get the **phase information** back.

Let's return to our crystal made of apple trees, and define "planes" in that crystal.



pxrr

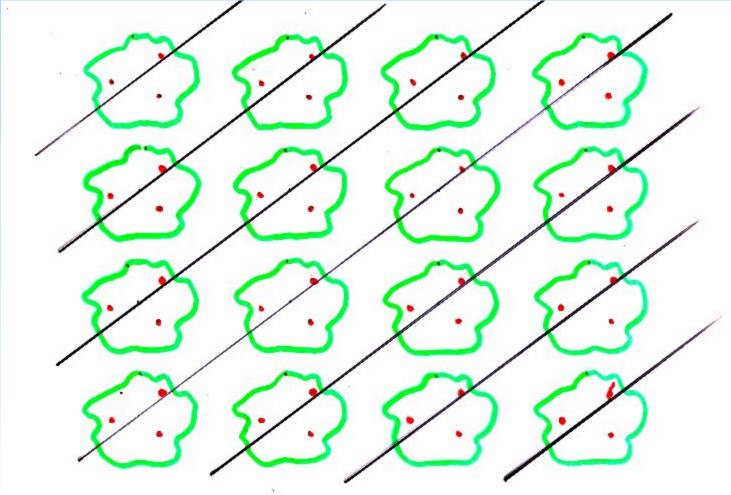
We can slice the crystal at lattice points: all planes pass through the same apple





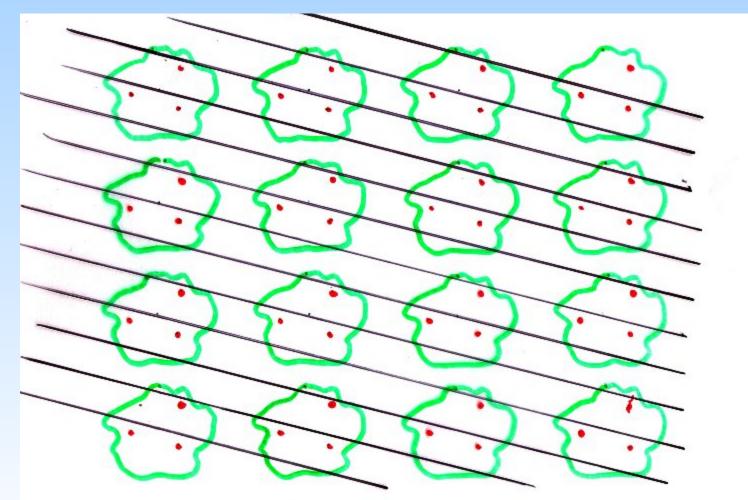
And at other angles. Notice:

- planes all pass by the same apple;
- the "stuff" between pairs of planes is always the same.





And one more time...



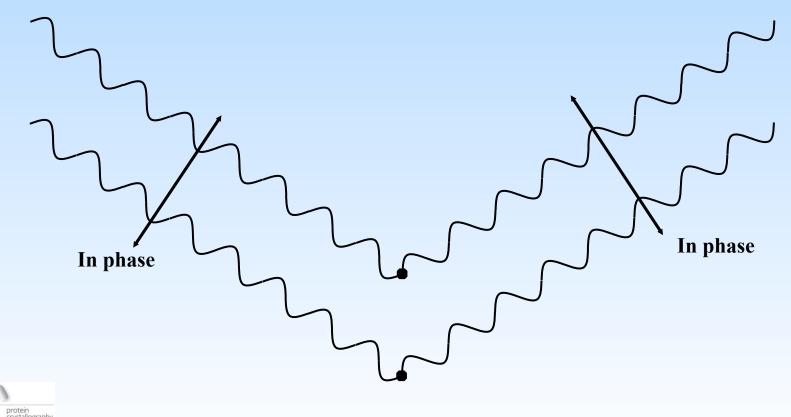


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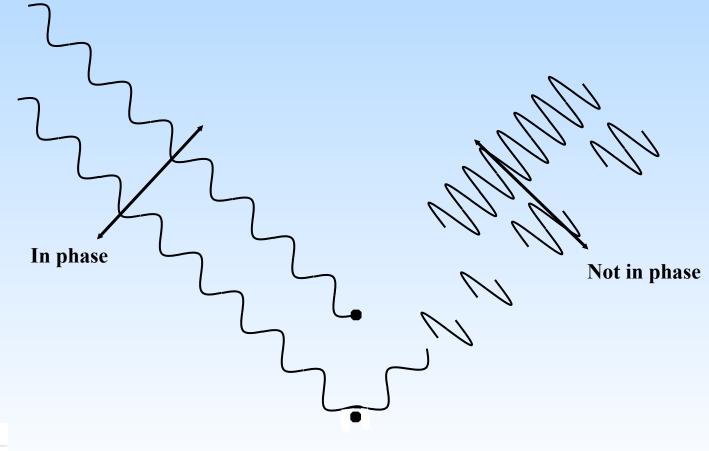
Diffraction

Let's do a thought experiment. Send a beam of x-rays at a pair of single atoms, suspended in space. If the angle is just right for the wavelength and distance between the atoms, the scattered x-rays will be in phase, and they will interfere constructively.



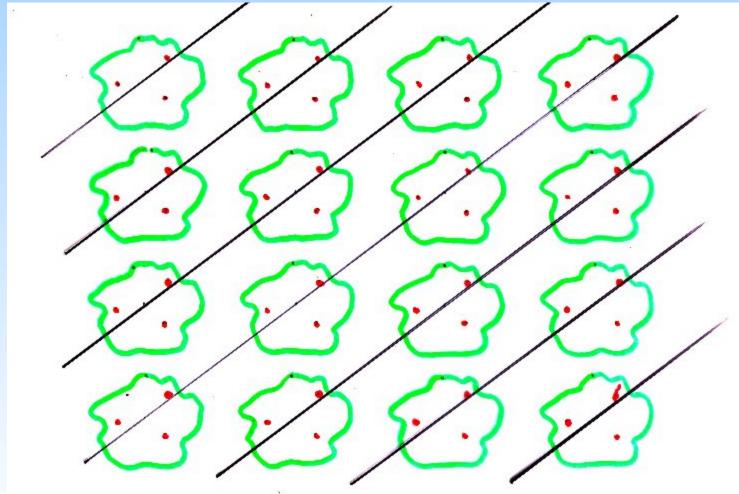
DXrr

On the other hand, if things are not right, they won't be in phase, and there will be no constructive interference, no diffraction.

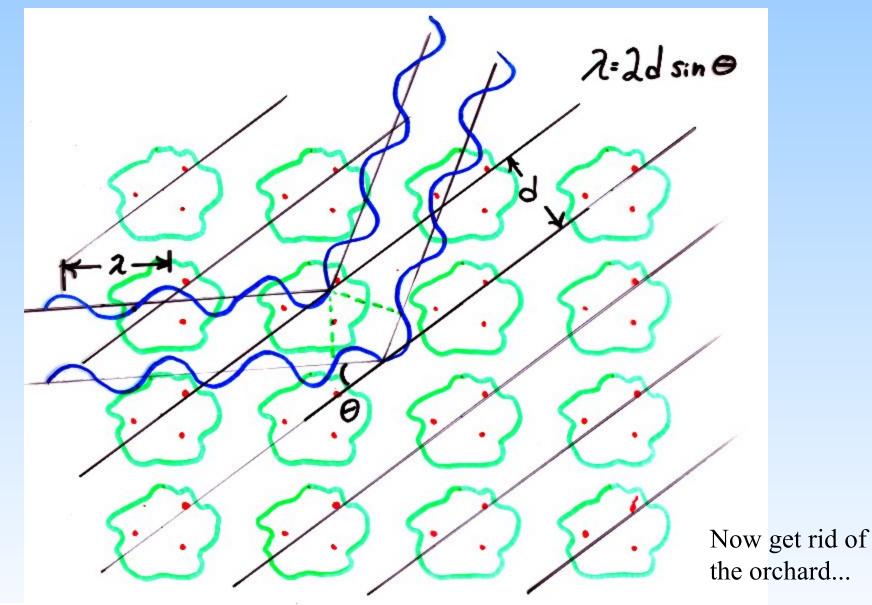




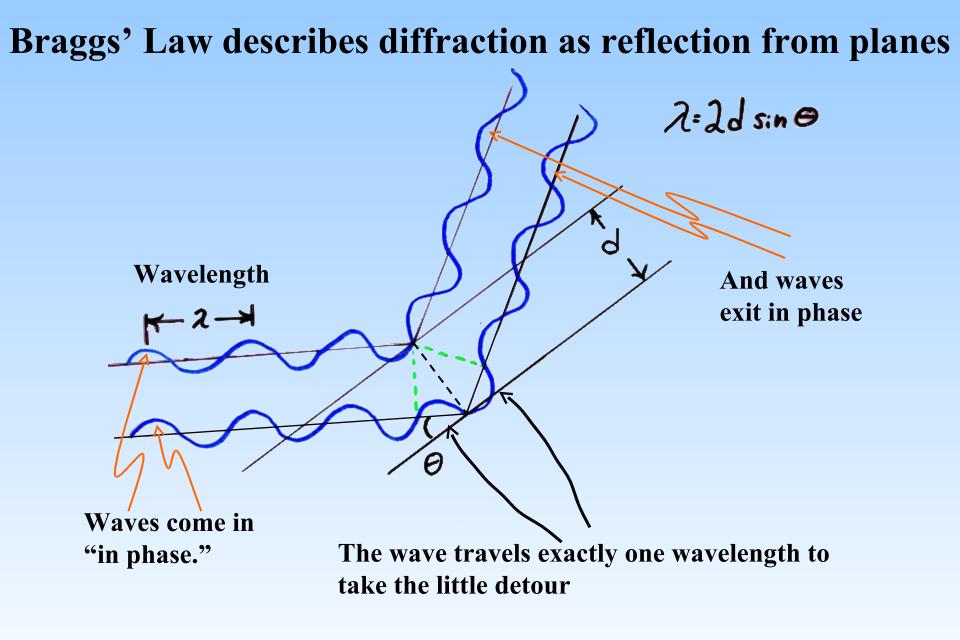
Now, let's think of the stuff between the lattice planes as being like those two atoms, and try to write a law that will show conditions to get diffraction.





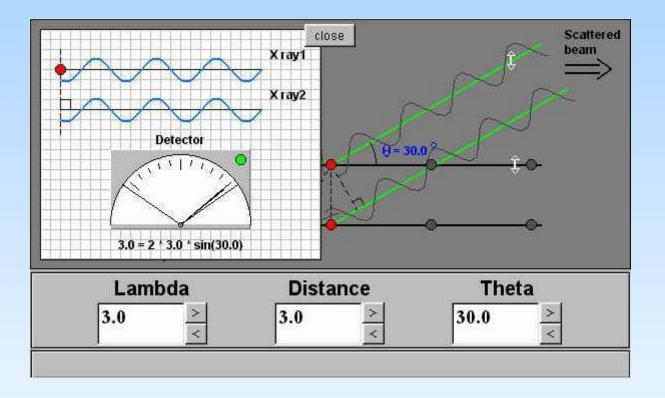






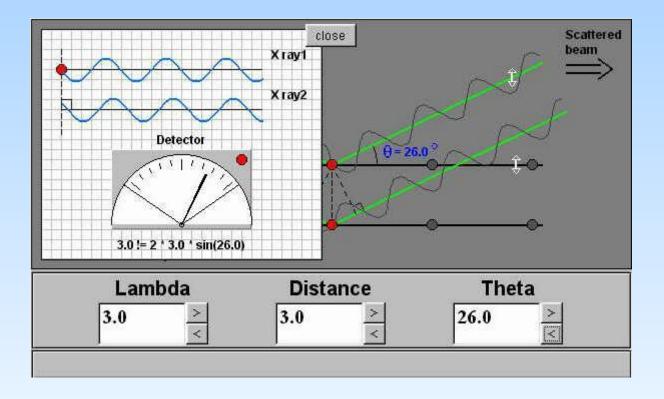


Watch what happens as we go from maximum to minimum diffracting position and back.

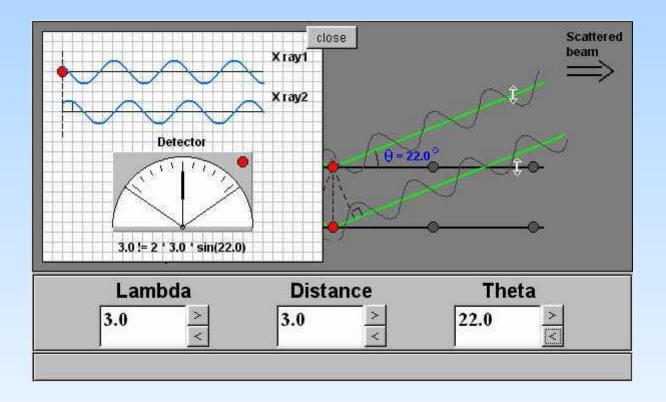


See: www.journeysunysbedu/ProjectJava/Bragg/home.html

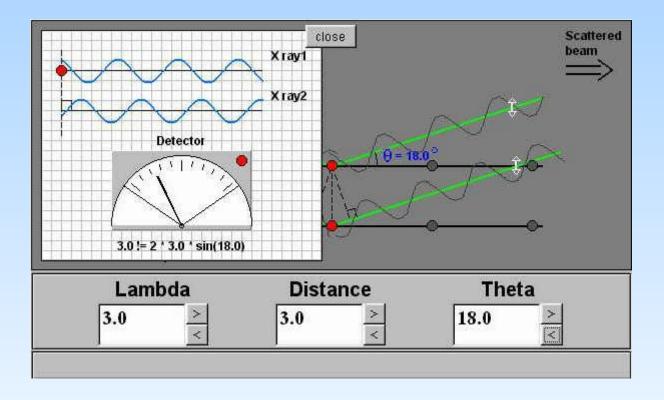




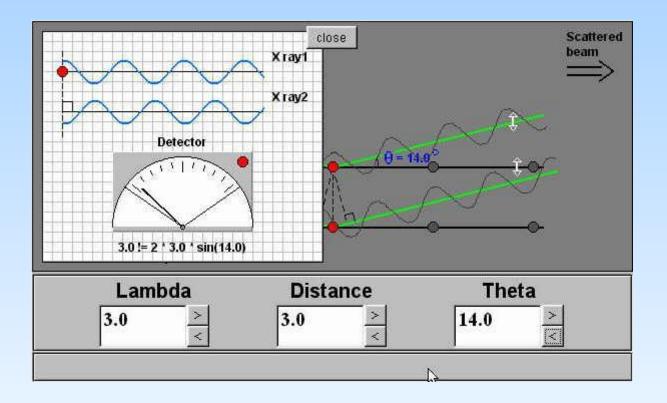




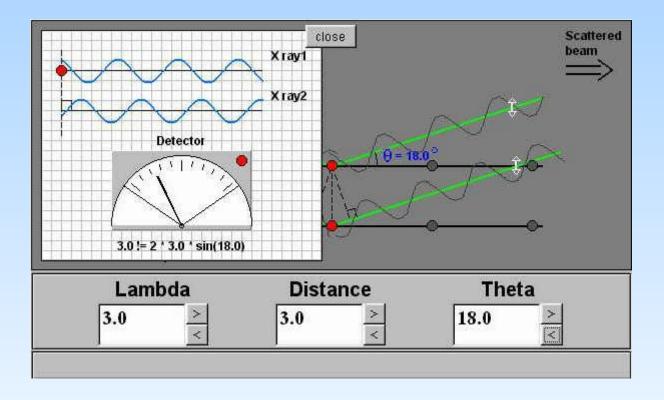




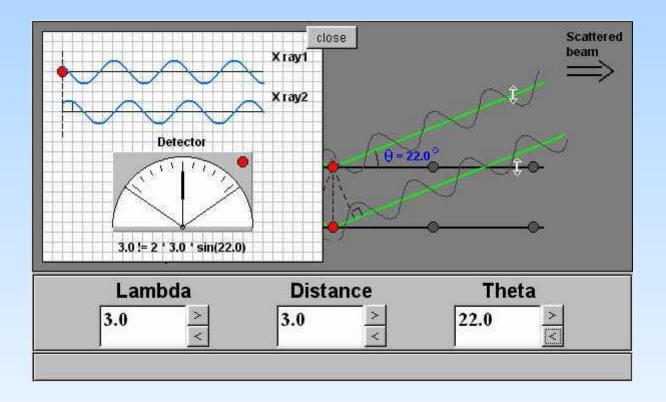




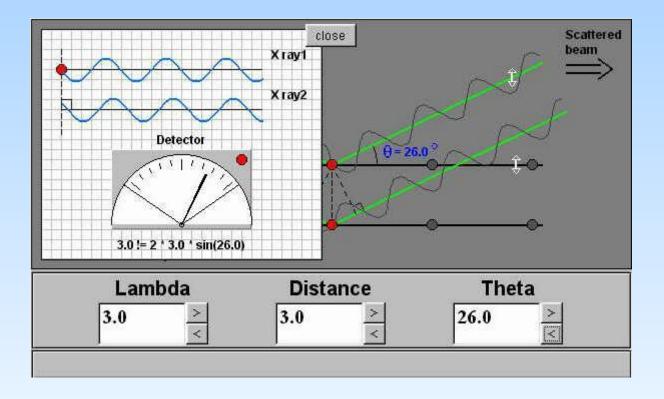




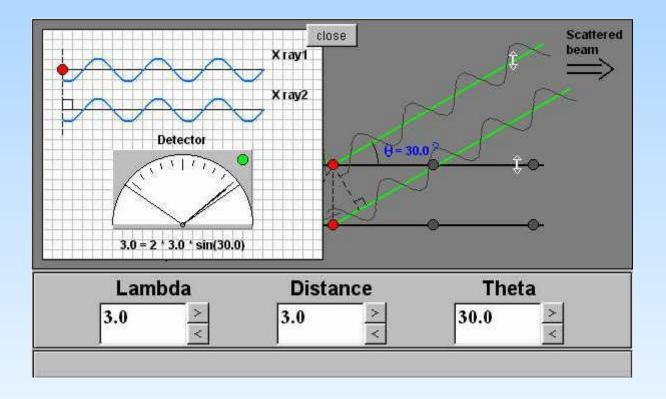






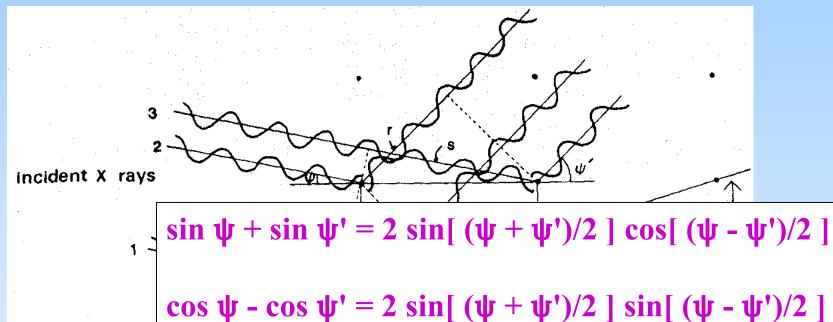








Now let's use a similar diagram to learn something new about diffraction from a crystal



Notice that some of the path length differences are an integral number of wavelengths: If we make this substitution, to define

a reflecting plane:

DXrI

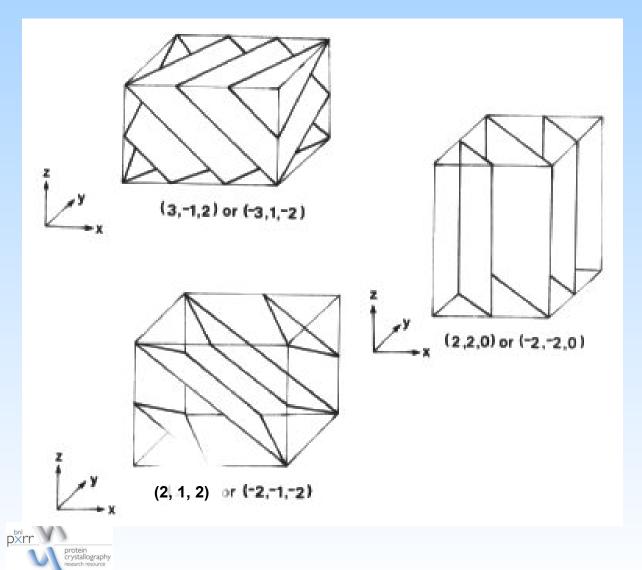
We discover that the reflecting plane must pass through lattice points; it is a general lattice plane! Sometimes we call them Bragg planes.

 $p + q = b \sin \psi + b \sin \psi' = n\lambda$ $s - r = a \cos \psi - a \cos \psi' = m\lambda$

$$\psi = \theta - \alpha, \qquad \psi' = \theta + \alpha$$

 $\tan \alpha = mb/na$

We have a way to "index" planes in a paralellepiped to give a unique description of them.



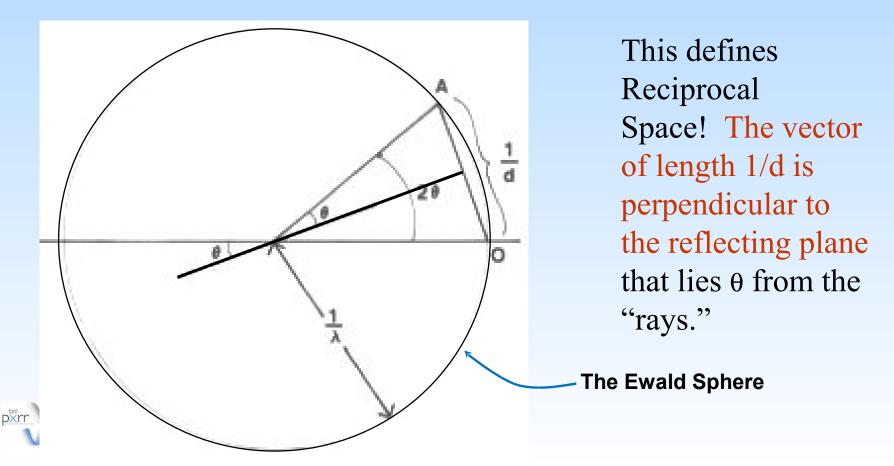
The indices are the number of times each plane cuts the axis of the "unit cell" of the crystal --the smallest repeating unit that makes up the crystal.

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To relate the planes in the crystal lattice to the points in the diffraction pattern, we make Ewald's construction.

We have that $\sin \theta = (OA/2)/(1/\lambda) = \lambda \times OA/2$, or $\lambda = 2 \sin \theta/OA$. Compare this to Bragg's Law: $\lambda = 2d \sin \theta$. We take 1/OA as being equivalent to d. Notice the reflection plane, and that OA is perpendicular to it. The Ewald construction exists in a space with dimensions of reciprocal distance!



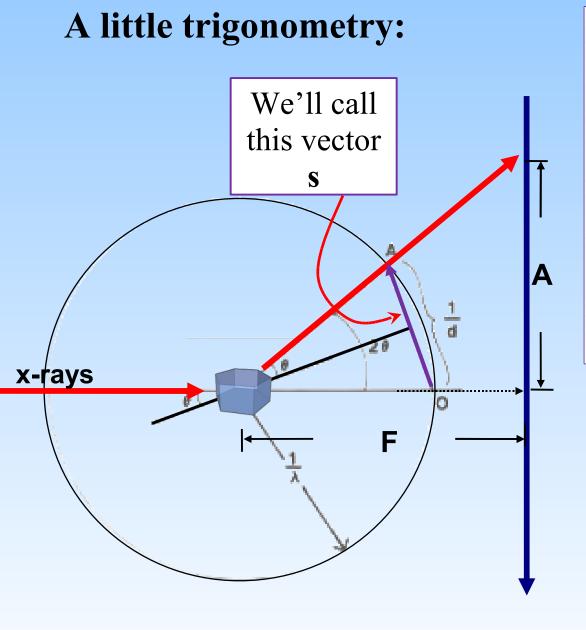
First, let's understand what's happening in the real experiment, then we'll try to understand the reciprocal business. Α x-rays Bragg's Law is obeyed: F

Reflecting

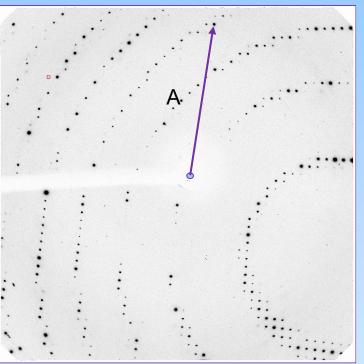
Plane

DXrI

blagg s Law is obcycu. diffraction occurs when a vector of length $1/d_{hkl}$, that is perpendicular to the lattice planes (hkl), **touches the Ewald sphere** of radius $1/\lambda$.



pxrr

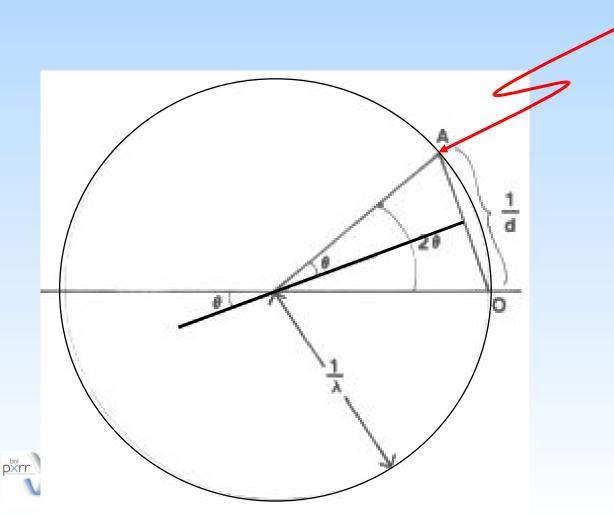


A / F = tan(2 θ)

 $\lambda = 2d \sin(\theta)$

We can get the d-spacing for the reflection.

And Bragg's Law is obeyed – diffraction will occur – when that vector of length $1/d_{hkl}$, that is perpendicular to the lattice plane (hkl), **touches the Ewald sphere** of radius $1/\lambda$.

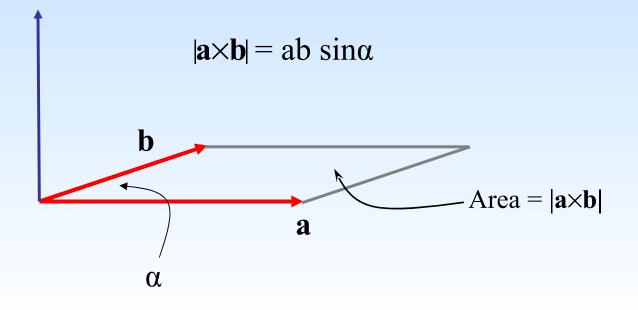


Because we have this tool, the Ewald sphere and reciprocal space, we never need to think about lattice planes and Bragg's law again.

How can we define this vector that is perpendicular to the Bragg plane, and has a length that is the reciprocal of the distance between the planes?

We'll define the edges of a unit cell with three vectors. Start with **a** and **b**. We know that the cross product of two vectors lies **perpendicular** to the plane of the two vectors.

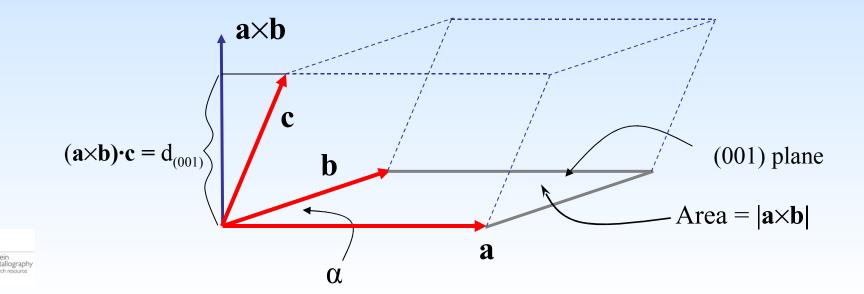
This is the direction we want. The **amplitude** of **a**×**b** is the **area** of the parallelogram defined by the vectors:





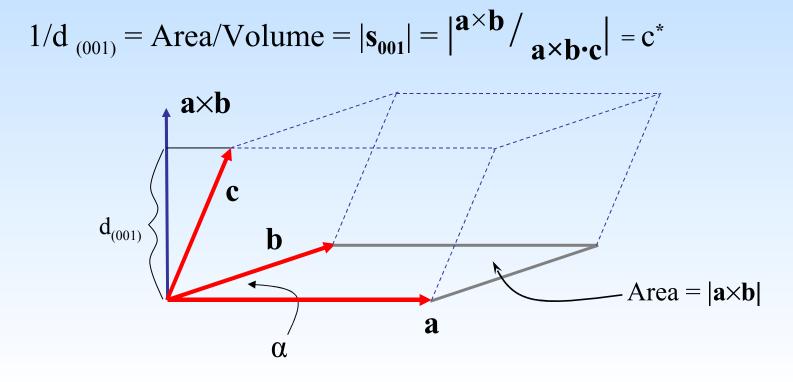
We've described the base of the unit cell of the crystal by two vectors a and b, and the area of the base is the amplitude of the cross product of a and b.

Now we'll include the third vector c. We want to know the spacing $d_{(001)}$, between the **ab** planes [the (001) lattice planes]. It must be the projection of c on the vector $\mathbf{a} \times \mathbf{b}$. We know that we get the product of the projection of one vector on another with the vector dot product: $(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{c}$.



DXrr

So $\mathbf{a} \times \mathbf{b} \cdot \mathbf{c}$, known as a vector triple product, is the area of $\mathbf{a}\mathbf{b}$ times $d_{(001)}$, the spacing between the planes. That, of course is the **Volume** of the unit cell. If we divide this quantity into the area, we get **the reciprocal of the spacing**, which is what we want!!

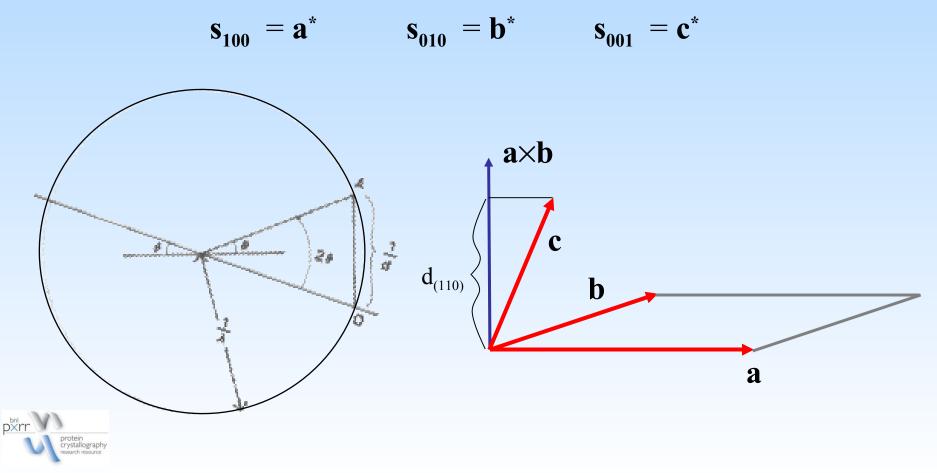




So the reciprocal lattice vector that represents the (001) planes is

$$s_{001} = a \times b / a \times b \cdot c$$
 and $|s_{001}| = 1/d_{(001)}$

We define each axial reciprocal lattice vector as a reciprocal unit cell axis:



$$\mathbf{s}_{hkl} = h\mathbf{a}^* + k\mathbf{b}^* + l\mathbf{c}^*$$

It is easy to define the reciprocal lattice vector \mathbf{s}_{hkl} to be perpendicular to the planes (*hkl*) and to have length $\mathbf{s}_{hkl} = 1/d_{hkl}$:

$$\mathbf{s}_{hkl} = h\mathbf{a}^* + k\mathbf{b}^* + l\mathbf{c}^* \tag{11}$$

The principal reciprocal space vectors \mathbf{a}^* , \mathbf{b}^* , and \mathbf{c}^* are defined, in terms of the "real space" vectors or unit cell principal axes, as

$$\mathbf{a}^* = \frac{\mathbf{b} \times \mathbf{c}}{\mathbf{a} \times \mathbf{b} \cdot \mathbf{c}}, \qquad \mathbf{b}^* = \frac{\mathbf{c} \times \mathbf{a}}{\mathbf{a} \times \mathbf{b} \cdot \mathbf{c}}, \qquad \mathbf{c}^* = \frac{\mathbf{a} \times \mathbf{b}}{\mathbf{a} \times \mathbf{b} \cdot \mathbf{c}}$$
 (12)

One can use the reciprocal lattice vector \mathbf{s}_{hkl} to calculate useful parameters for the crystal. For example, one can easily calculate the spacings for a particular set of lattice planes. For the case where the angle between unit cell edges **a** and **c** is unconstrained (call it β) but both **a** and **c** are perpendicular to **b**, we can readily derive an expression for d_{hkl} :

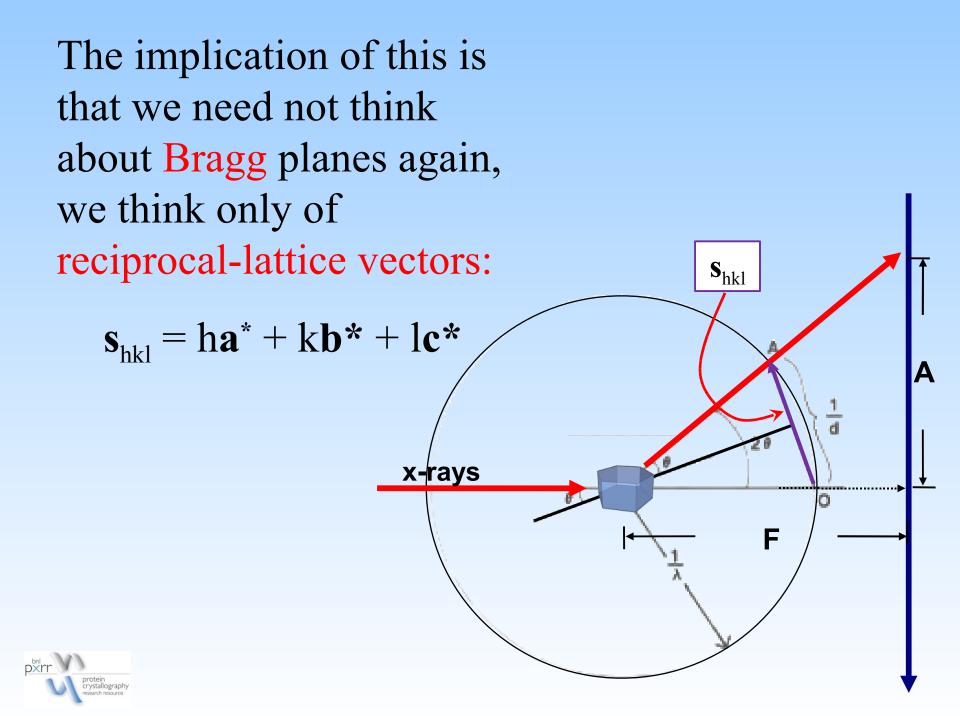
$$d_{hkl} = (\mathbf{s}_{hkl} \cdot \mathbf{s}_{hkl})^{-1/2} = (h^2 a^{*2} + k^2 b^{*2} + l^2 c^{*2} + h l a^* c^* \cos \beta^*)^{-1/2}$$
$$(\beta^* = \pi - \beta)$$

$$a^{*} = \frac{bc}{abc \cos(\beta - 90^{\circ})} = \frac{1}{a \sin \beta}, \quad b^{*} = \frac{1}{b}, \quad c^{*} = \frac{1}{c \sin \beta}$$
(13)
$$d_{hkl} = \left(\frac{h^{2}}{a^{2} \sin^{2} \beta} + \frac{k^{2}}{b^{2}} + \frac{l^{2}}{c^{2} \sin^{2} \beta} - \frac{hl \cos \beta}{ac \sin^{2} \beta}\right)^{-1/2}$$

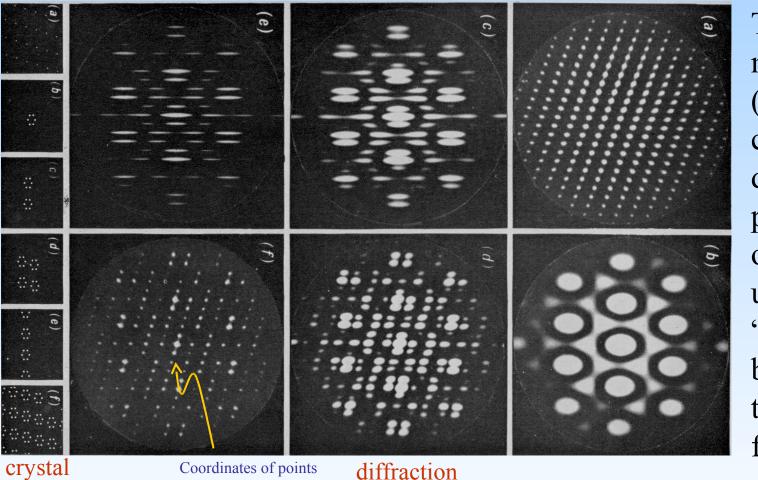
Let's be sure this is perfectly clear: We define each principal reciprocal lattice vector as a reciprocal unit cell axis:

$$\mathbf{a}^* = \mathbf{s_{100}} = \mathbf{b} \times \mathbf{c} / \mathbf{a} \times \mathbf{b} \cdot \mathbf{c}$$
 and $\|\mathbf{s_{100}}\| = 1/d_{(100)}$
 $\mathbf{b}^* = \mathbf{s_{010}} = \mathbf{c} \times \mathbf{a} / \mathbf{a} \times \mathbf{b} \cdot \mathbf{c}$ and $\|\mathbf{s_{010}}\| = 1/d_{(010)}$
 $\mathbf{c}^* = \mathbf{s_{001}} = \mathbf{a} \times \mathbf{b} / \mathbf{a} \times \mathbf{b} \cdot \mathbf{c}$ and $\|\mathbf{s_{001}}\| = 1/d_{(001)}$





Now we use the Taylor and Lipson figures to see how the **contents** of the crystal relate to the diffraction pattern.



Notice (1) The symmetry, and (2) how the continuous diffraction pattern of one molecule (b) is "sampled" by the lattice of diffraction points.



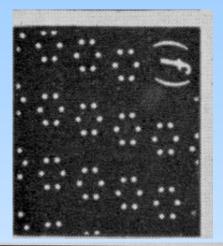
are "indices."

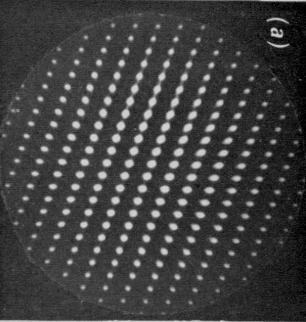
Plate 2 from Taylor and Lipson -- Optical Transforms

Do we understand the real/reciprocal lattice idea?

Crystal – Real Lattice

Diffraction – Reciprocal Lattice





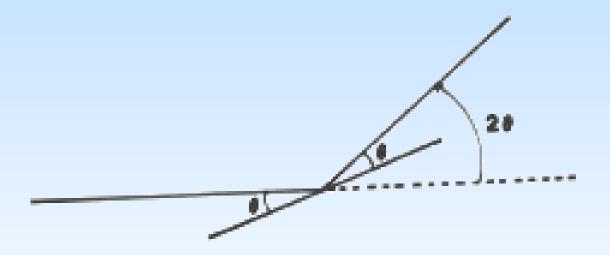
Confirm that the vectors perpendicular to the Crystal-Lattice planes are parallel to the **Reciprocal** Lattice vectors, and that the reciprocal distances make sense.



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Remember the geometry -- if the **Bragg** planes lie angle θ from the incident x-ray beam, the **total diffraction angle will be 2** θ . We can make an instrument to exploit that geometry.



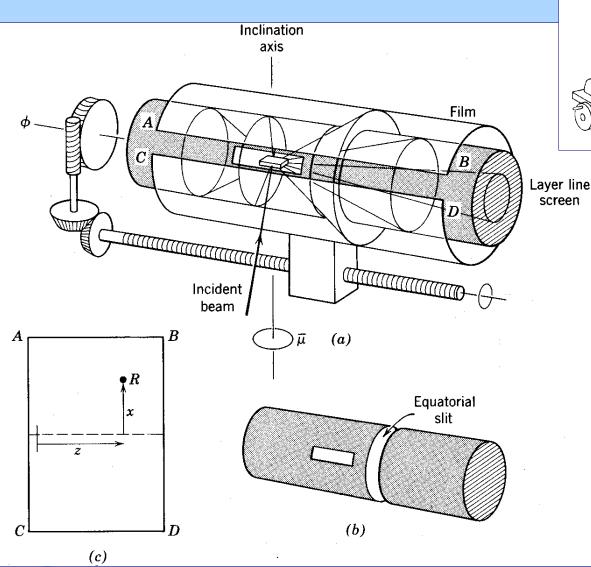


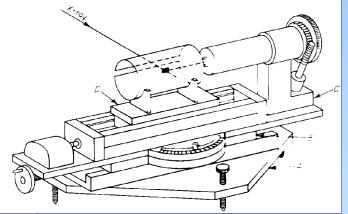
And Remember the objective – We must view the molecule from every direction to recreate a three-dimensional image:

- We must obtain diffraction from all of the **Bragg** planes;
- We must sample all of the **reciprocal lattice**.



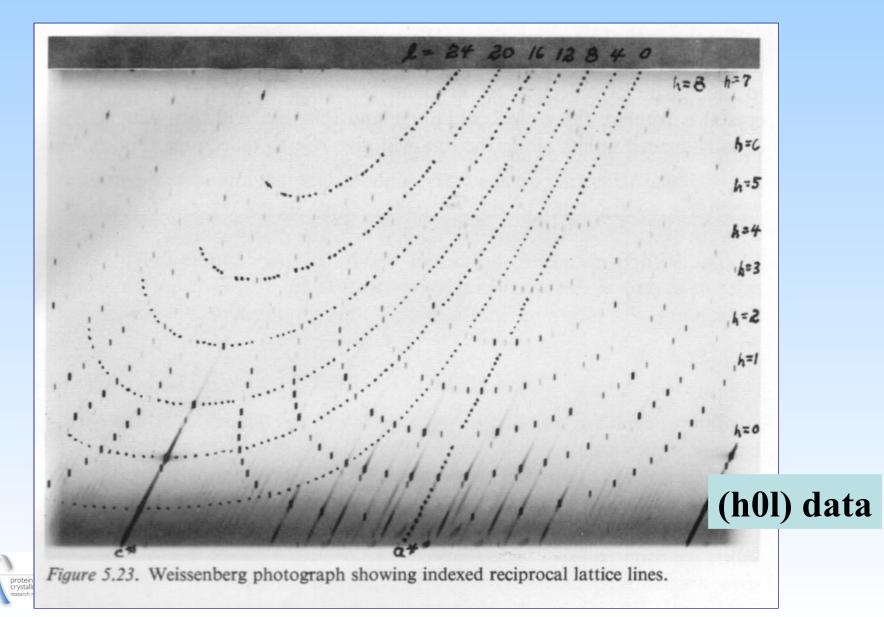
My first data were collected with a Weissenberg Camera





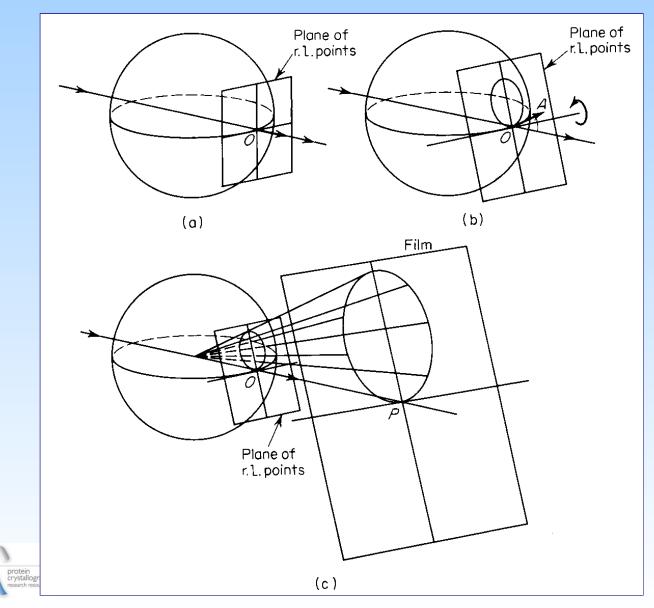
A complicated machine to simplify our view of reciprocal space.

The Weissenberg photograph gives a wonderfully distorted, but organized, view of reciprocal space.



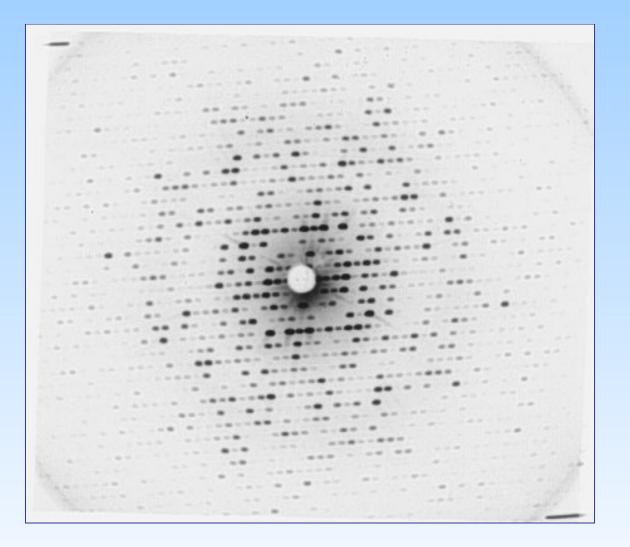
pxrr

Martin Buerger devised a camera geometry that preserved the shape of reciprocal space.



DXrr

An even more complicated machine to simplify our view of reciprocal space even more.



The precession photograph allows us to view the diffraction pattern of the crystal lattice as an **undistorted** pattern of spots.

An antique precession photo of Chymotripsin, courtesy of David M Blow



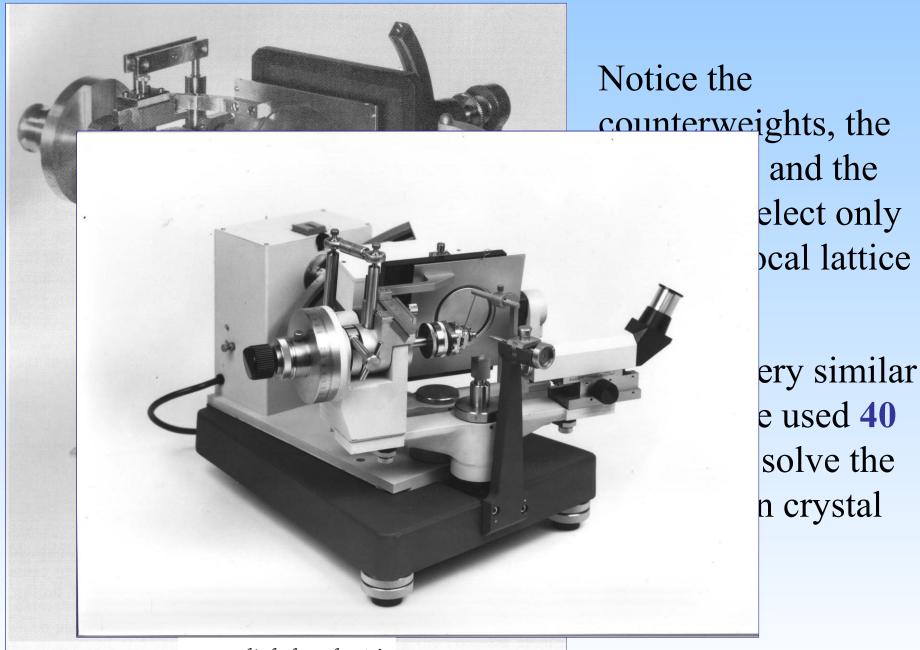
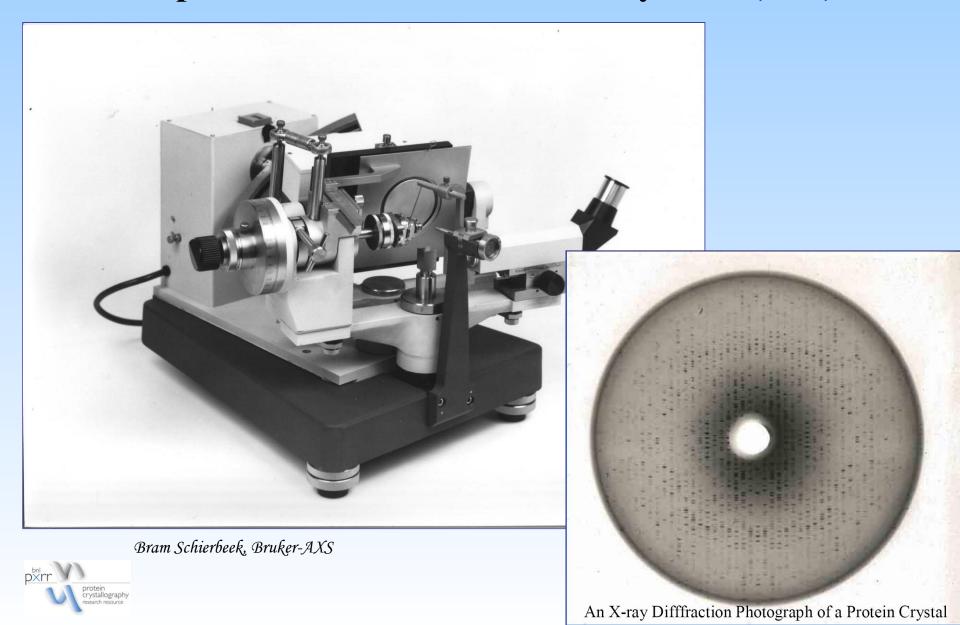
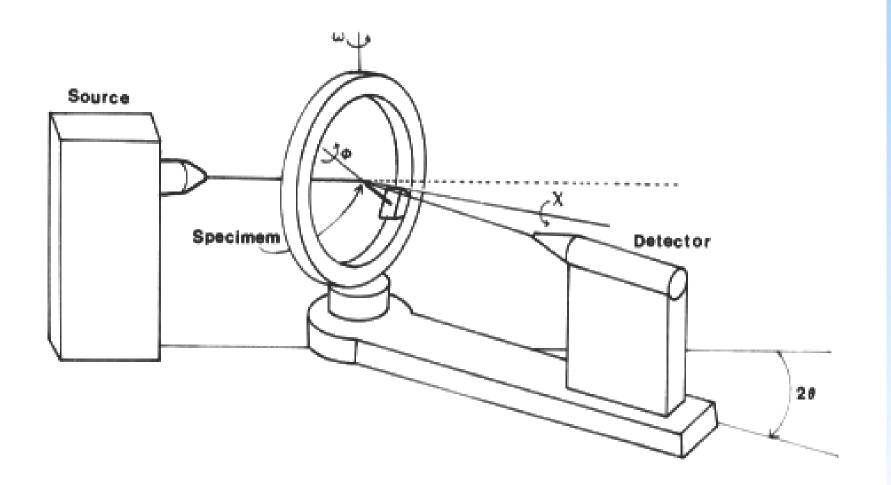


Figure 5.59. Precession can Bram Schierbeek, Bruker-AXS .)

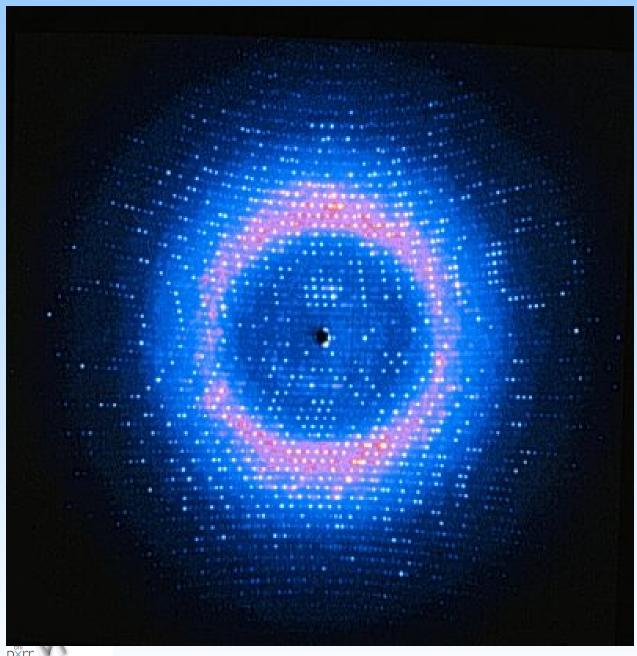
Data for the first protein structures were measured on precession cameras with x-ray film. (t-40)



The automated Eulerian cradle decreased the labor, but still one measured reflections one at a time. (30yrs ago)







Simple rotation geometry produces a complicated pattern that requires good software to interpret. Modern CCD-based detectors with fourcircle diffractometers record such patterns and measure every spot intensity.

An antique rotation photograph of B-Phyoerythrin -- real x-ray film.

Uli Arndt and Alan Wonacott invented the automated rotation camera. Still x-ray film, but very much more efficient.

(~23yrs ago)

Bram Schierbeek, Bruker-AXS

Another Uli Arndt invention was a video-based detector

The screen was small, but it was very sensitive and could read out continuously – the x-tal just kept rotating as images came out.

(20yrs ago)



Bram Schierbeek Bruker-AXS An important advance was photoluminescent imaging plates. MAR research, followed by Rigaku, made a successful camera that worked like electronic x-ray film, but much better. (19 yrs)

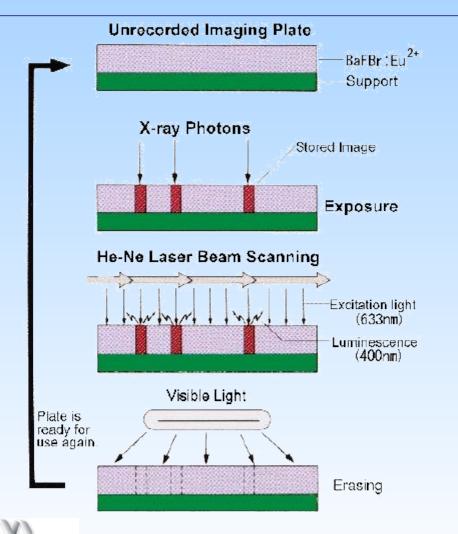
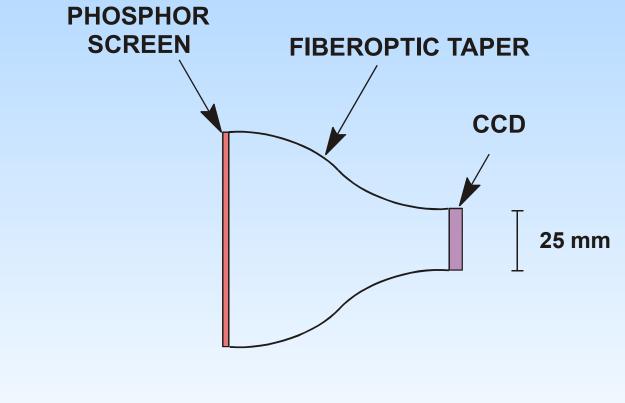


Figure 1. The process of recording an x-ray radiation image on an imaging. plate, and subsequent read-out and erasure.



The advance that made possible our modern detectors was made by Ed Westbrook, Sol Gruner, and others: bonding of a charge-coupled device to a fiber-optic taper with an x-ray sensitive phosphor in front. (13yrs ago)







Several of these can be bonded together to make a large detector... (9yrs ago)





Like this one, made for us by Walter Phillips

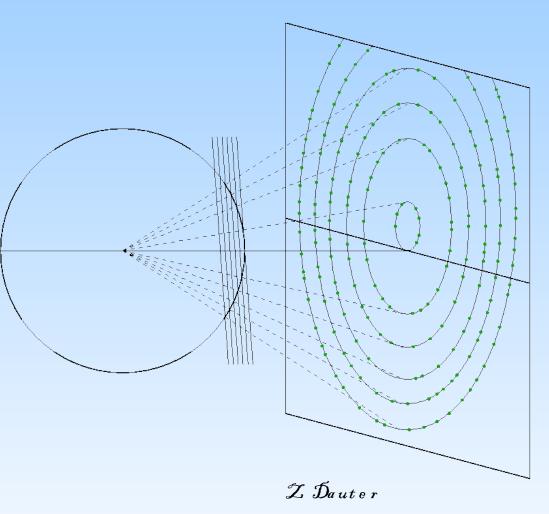
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And the modern commercial versions are large, fast, and very accurate. (4yrs ago) Detectors like these are the basis for modern, high-throughput



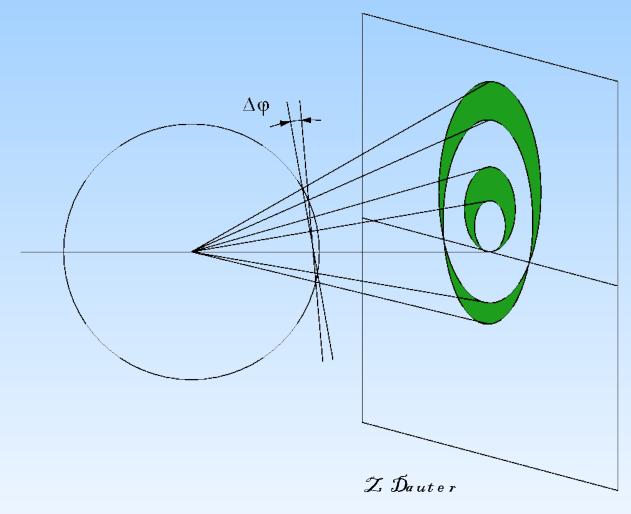
p×rr

The planes of spots in reciprocal space appear as circles of spots on an area-sensitive xray detector (film, IP, CCD-based, etc.)





As the crystal is rotated, the circles are extended into "lunes"





Rotation sweeps out a strangelyshaped volume. However...

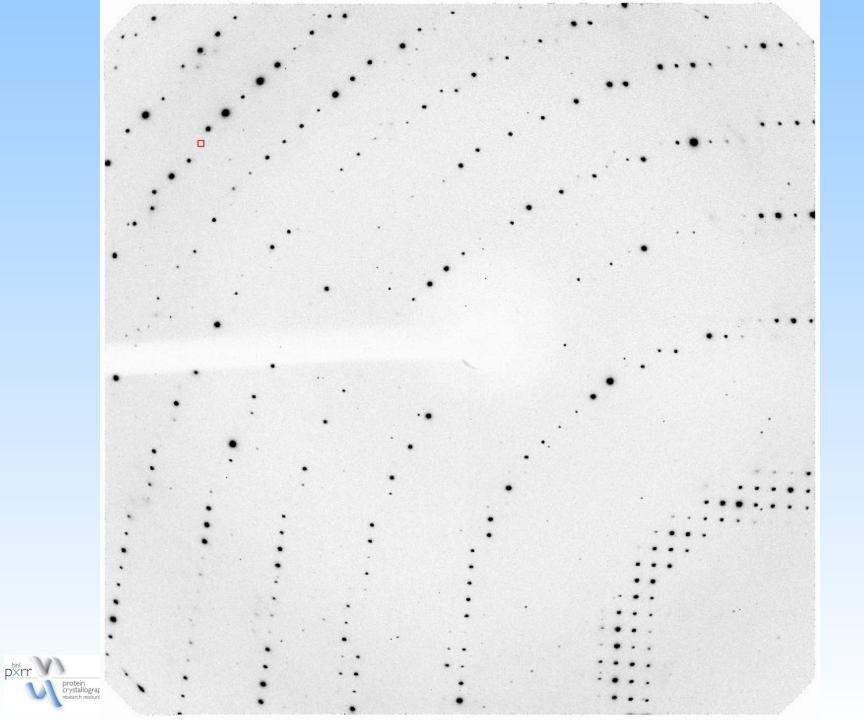
Δø

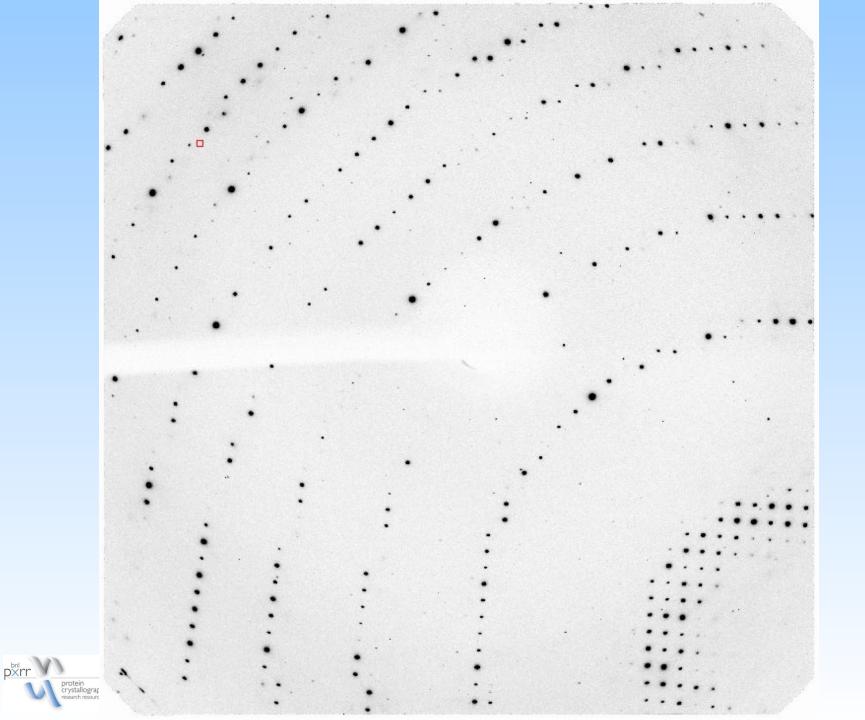
- Many r.l. points will be recorded during a single short rotation.
- Contiguous rotations will cover much of the reciprocal lattice.
- The "camera" is simple: an axis, a film, and a shutter.
- It's easy to substitute a range of detectors.

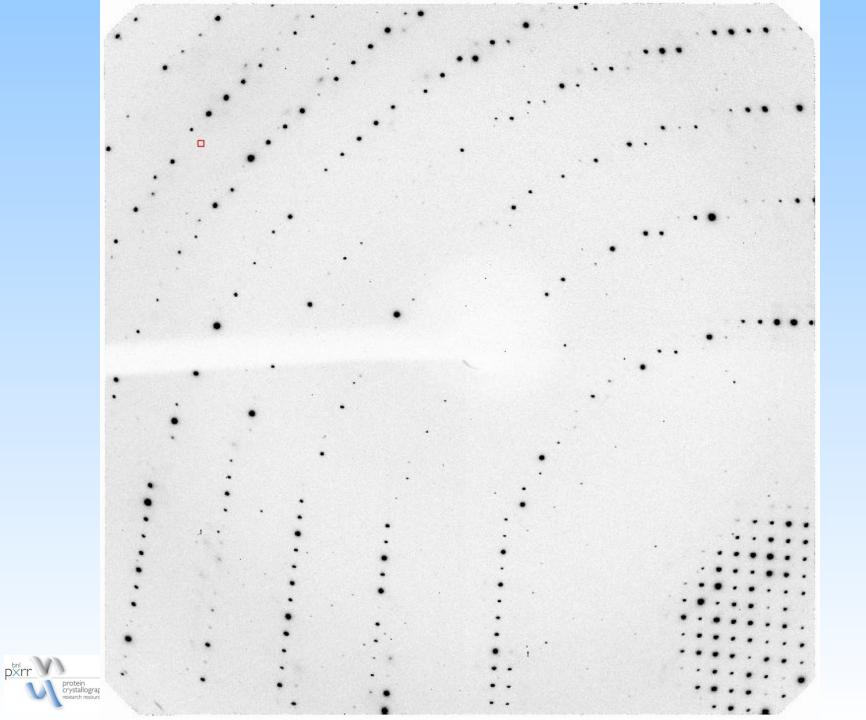


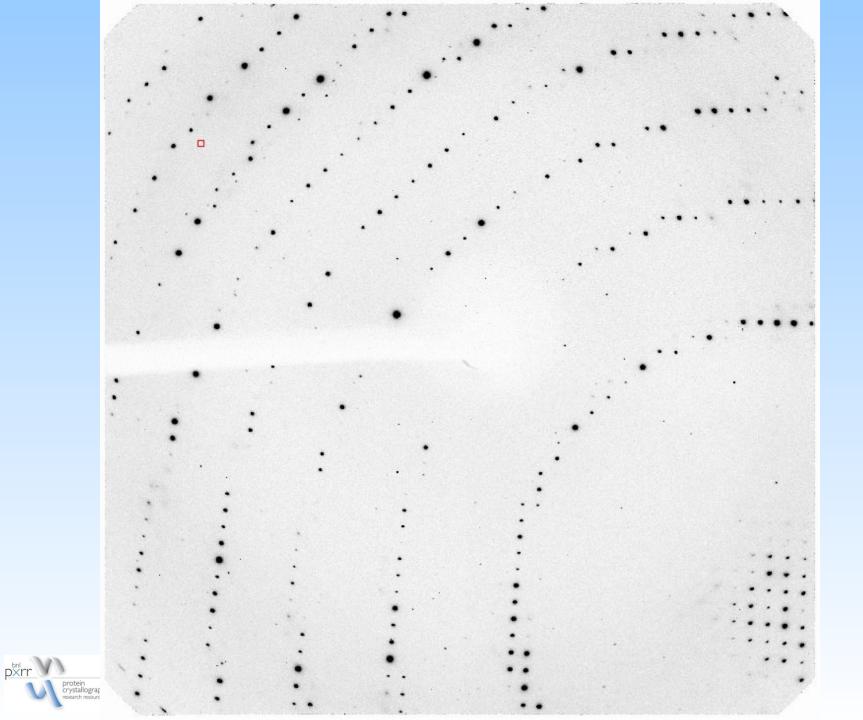
Let's look at a series of images from a CCDbased detector, each representing one degree of crystal rotation

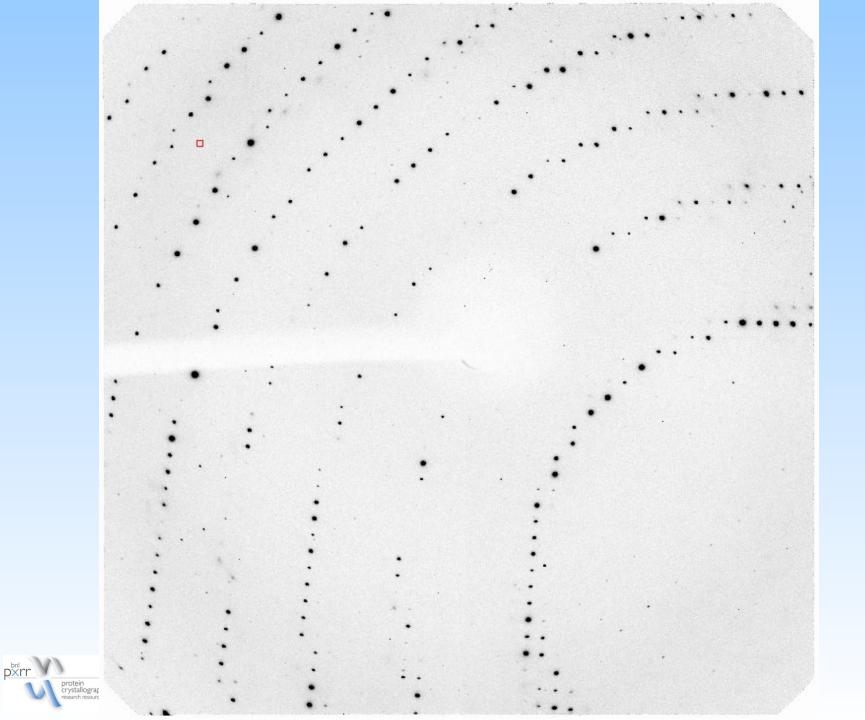


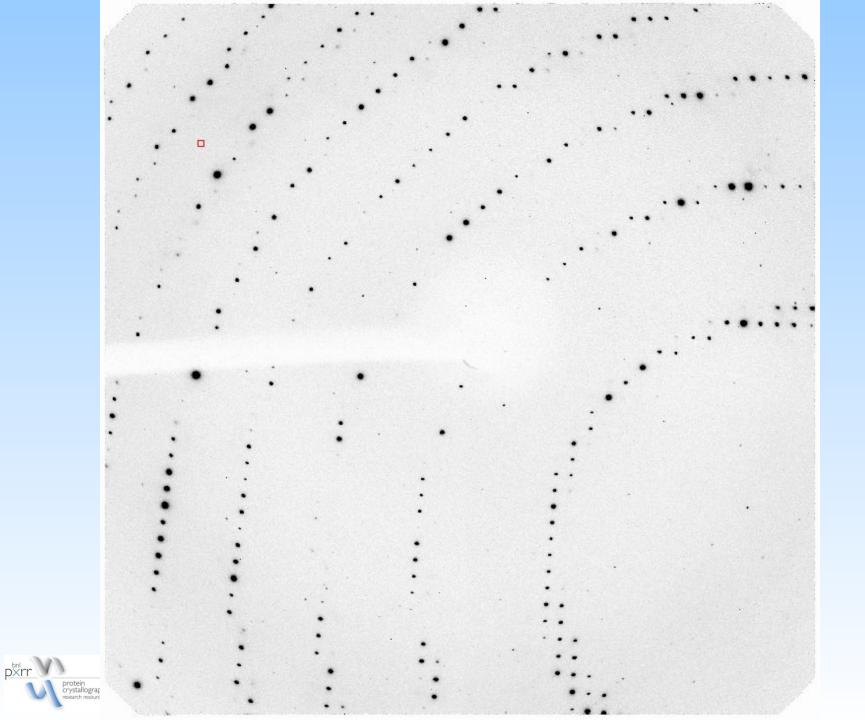


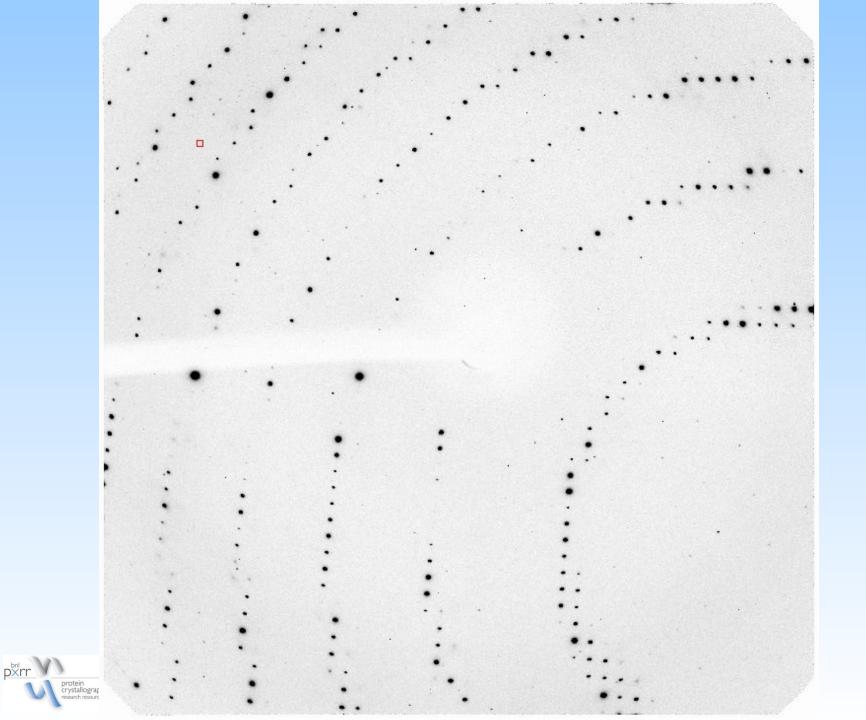


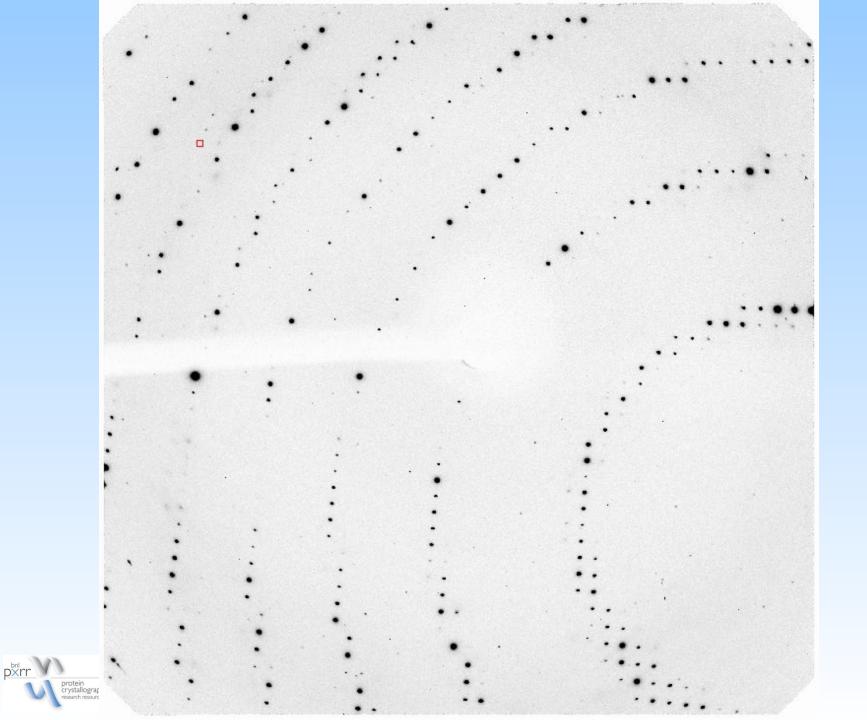


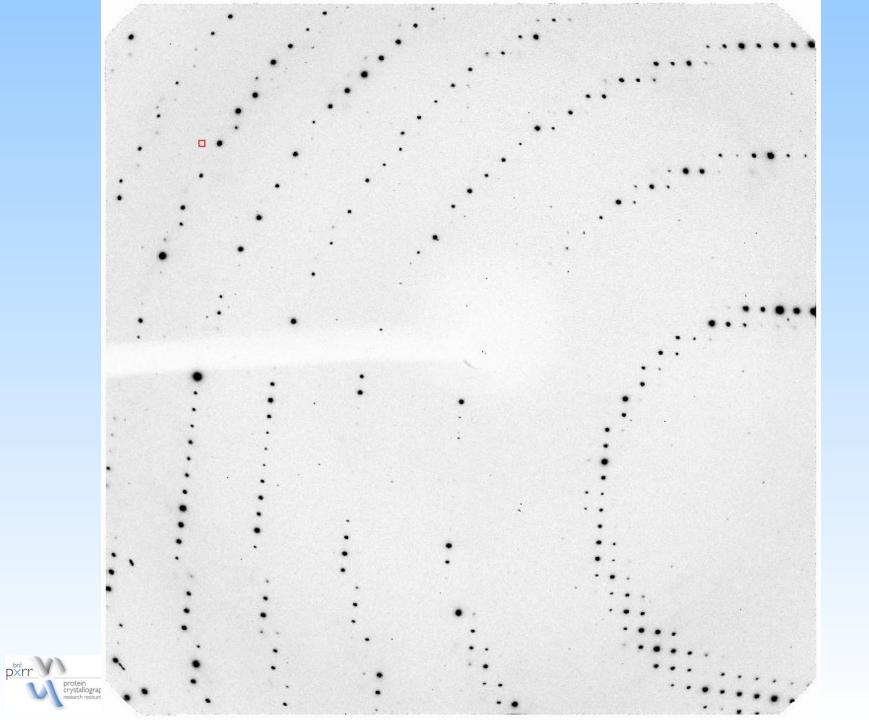


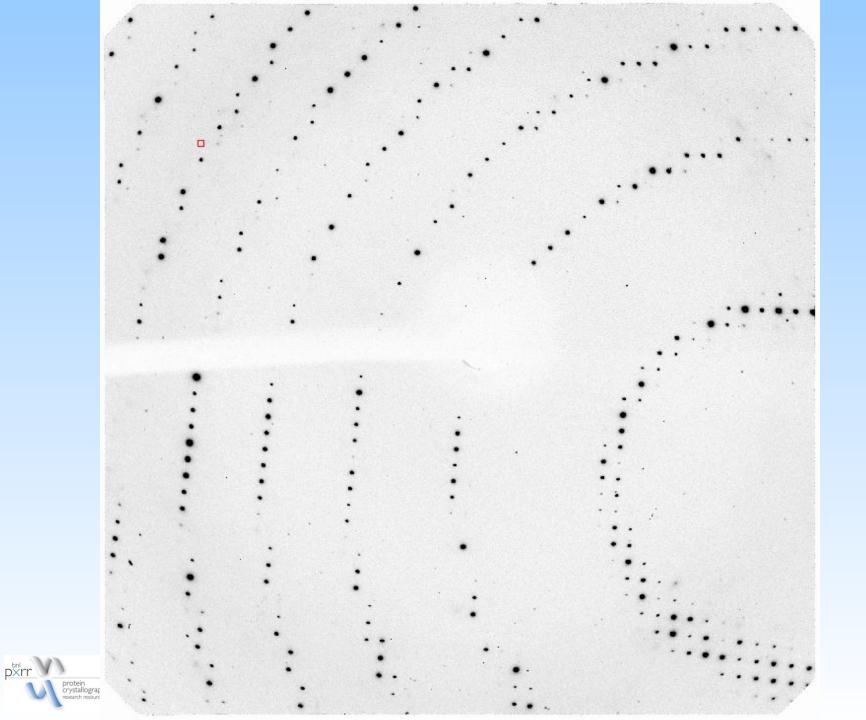


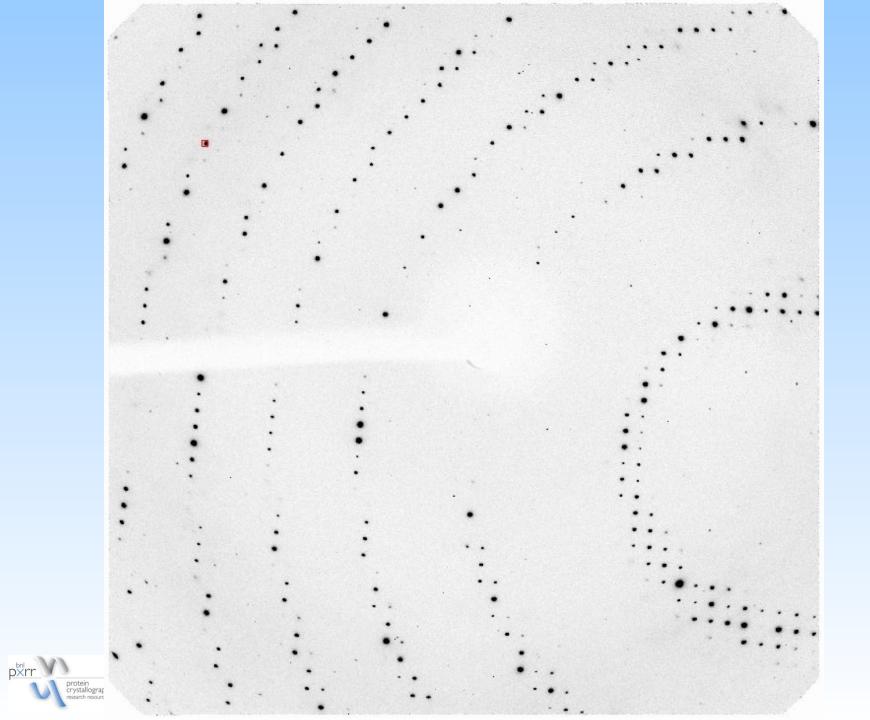


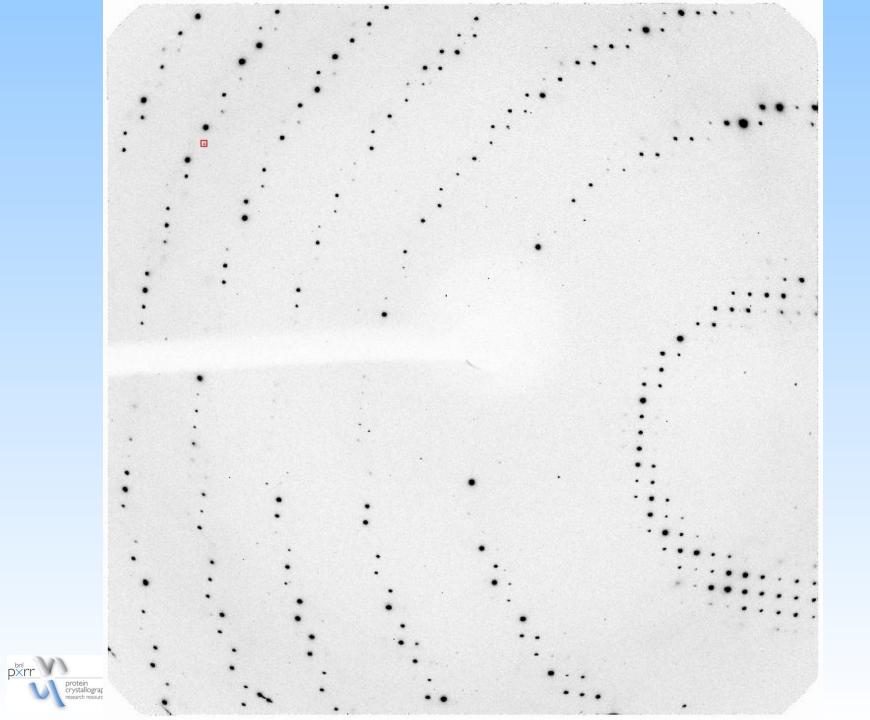


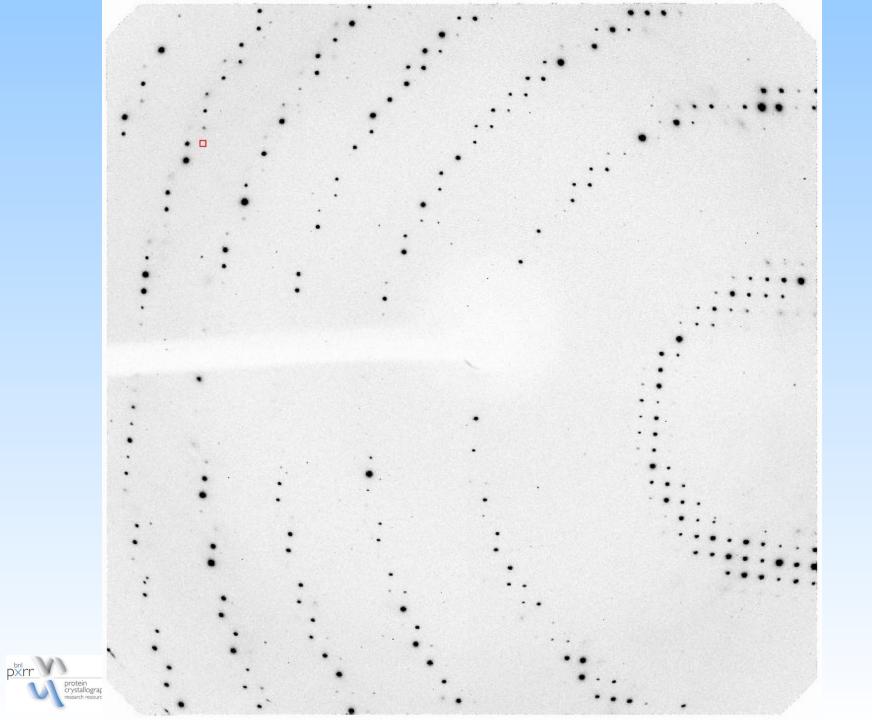


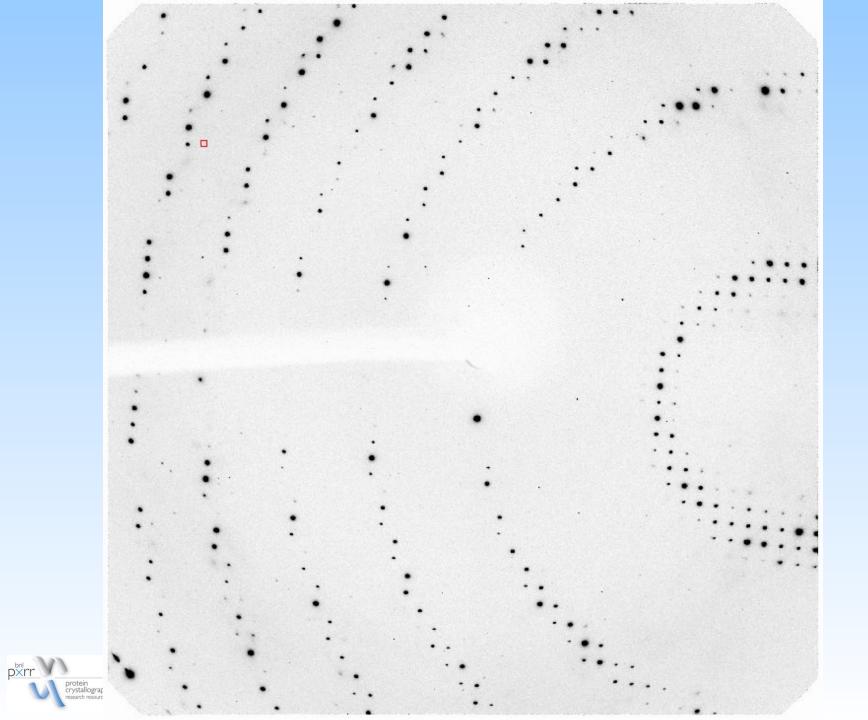


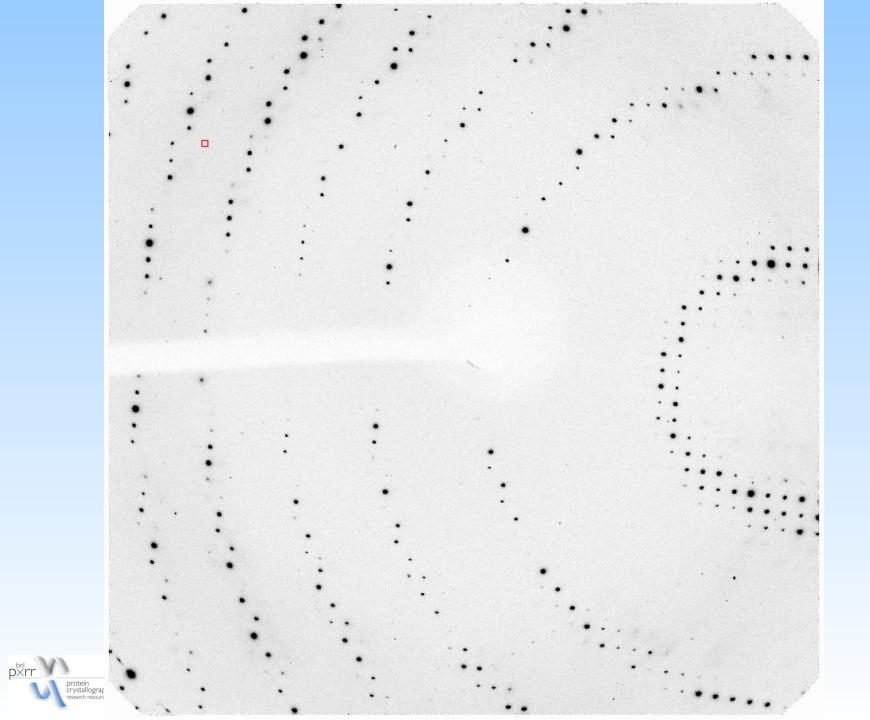


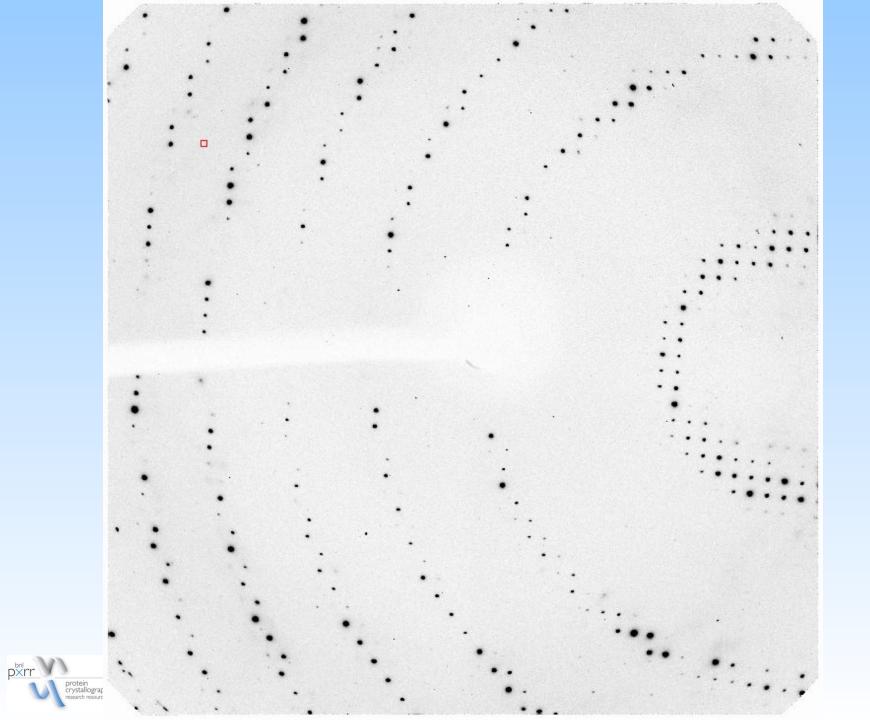


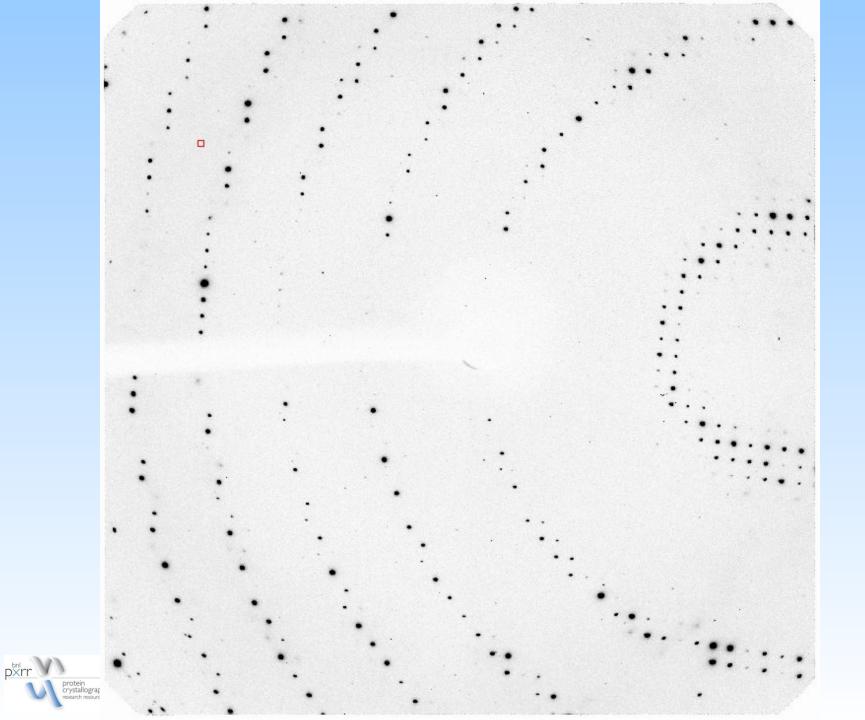


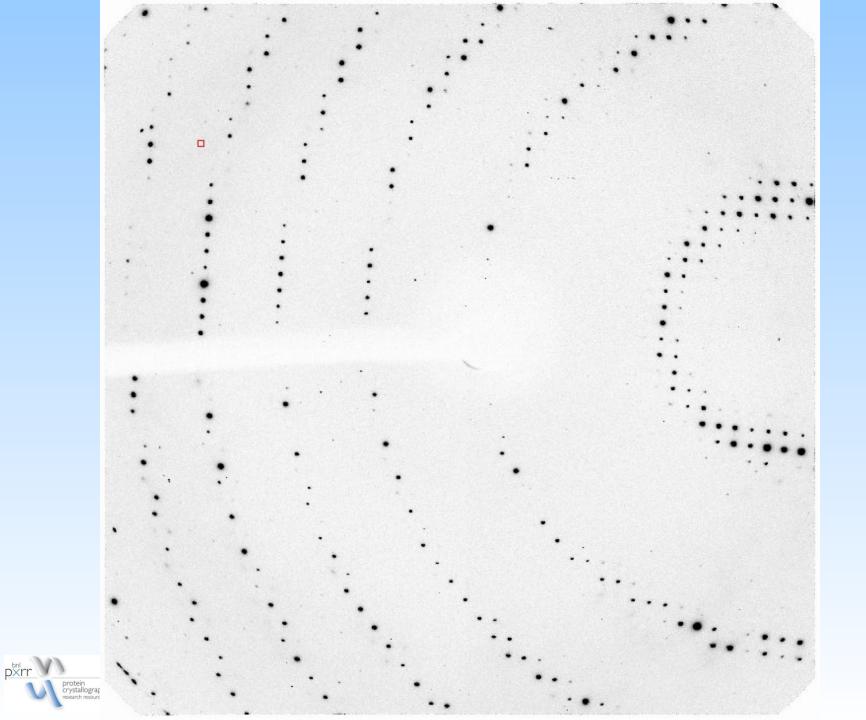


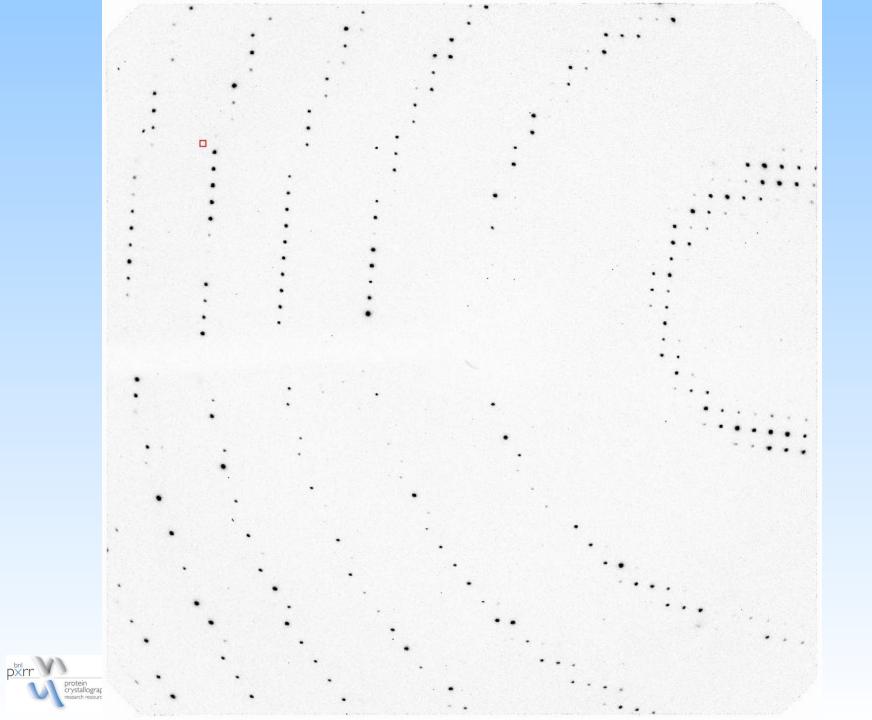










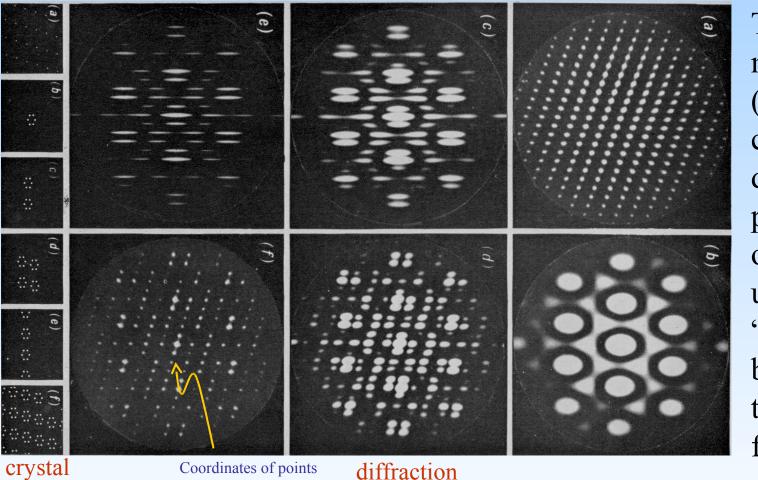


Outline for the Lecture

- Remind you how much you already know -- lenses, crystals
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MADness

Now we use the Taylor and Lipson figures to see how the **contents** of the crystal relate to the diffraction pattern.



Notice (1) The symmetry, and (2) how the continuous diffraction pattern of one molecule (b) is "sampled" by the lattice of diffraction points.



are "indices."

Plate 2 from Taylor and Lipson -- Optical Transforms

Here's another (2D) example with an asymmetric motif

Each spot represents the intensity of reflection from one set of planes cutting through the crystal

Note the inversion symmetry

(a)

pxrr

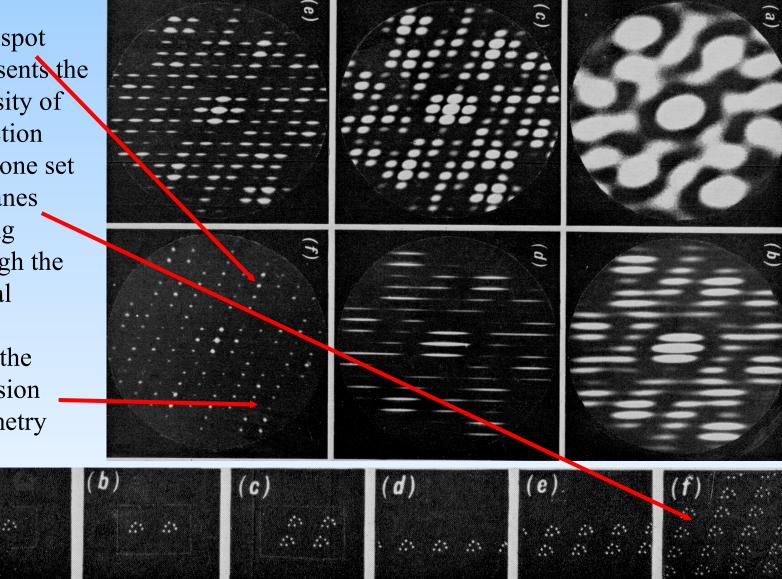
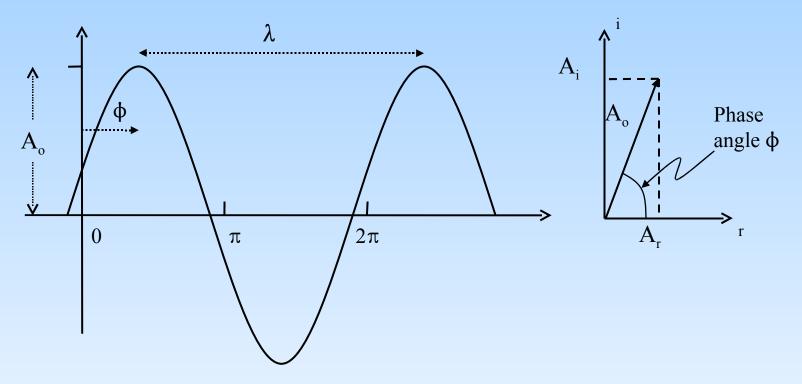


Plate 26 from Taylor and Lipson -- Optical Transforms

Remember that we can use an x/y graph to represent the phase and amplitude of a wave:

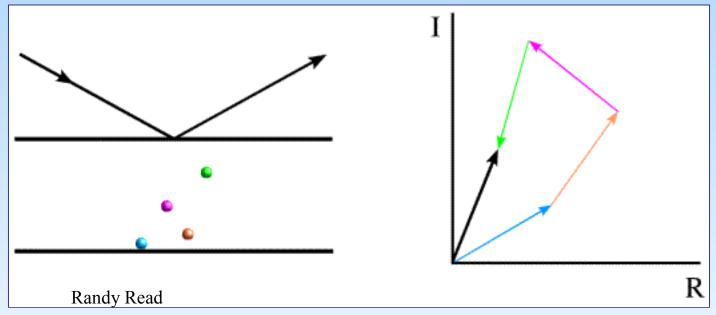


And then we describe the "wave" as a complex number: $\mathbf{f} = A_o \{\cos \phi + i \sin \phi\}$ and $\mathbf{f} = A_o e^{i\phi}$



• The amplitude of scattering depends on the number of electrons on each atom.

• The **phase** depends on the fractional distance it lies from the lattice plane.



Scattering from lattice planes

Atomic structure factors add as **complex numbers**, or **vectors**.



We can write an expression to describe this diffraction from atoms in a crystal

The scattering **amplitude** (the structure factor) for an individual atom is going to be:

The hkl describe the Bragg Planes

$$f_{hkl} = f_j \exp[2\pi i(hx_j + ky_j + lz_j)]$$

The scattering power of the atom, ~ the number of electrons

The 2π and the fractional coordinates x_i take care of the phase angle

And the **structure factor** for a crystal of atoms will be:

$$F_{hkl} = \sum_{\text{atoms}} f_j \exp[2\pi i(hx_j + ky_j + lz_j)]$$

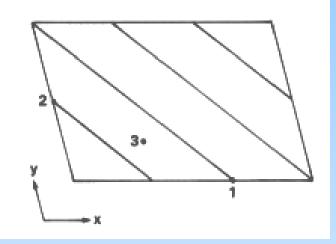
The strength of scattering from each atom



Does this expression for the Structure Factor make sense?

Try it with an example: a crystal with three atoms. What are the phases of scattering from each atom? Use this

$$f_{hkl} = f_j \exp[2\pi i(hx_j + ky_j + lz_j)]$$



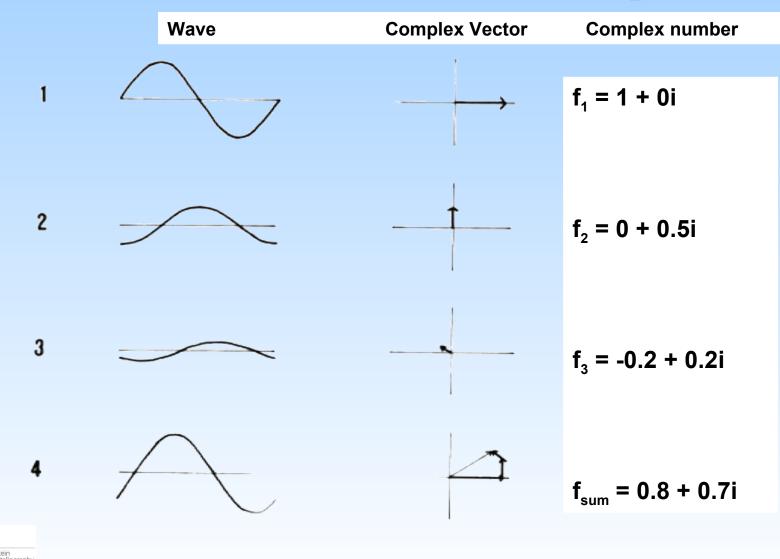
For these planes, (h, k) = (3, 2)

- For atom 1. x, y = 2/3, 0: So $2\pi(hx + ky) = 2\pi(3 \times 2/3 + 2 \times 0) = 4\pi = 0$ The atom is on the plane, so this makes sense.
- For atom 2. x, y = 0, 1/2: So $2\pi(hx + ky) = 2\pi(3 \times 0 + 2 \times 1/2) = 2\pi = 0$ Again, the atom is on the plane, so this makes sense.

For atom 3. x, y = 1/3, 1/4: So $2\pi(hx + ky) = 2\pi(3 \times 1/3 + 2 \times 1/4) = 3\pi = \pi$ The atom lies half-way between two planes, so this makes sense.



We can see how the structure factors from individual atoms add up.



DXrr

See also:

http://www.ysbl.york.ac.uk/~cowtan/ sfapplet/sfintro.html Str fourier/fourier.html Bo

Structure Factor Tutorial Book of Fourier



Outline for the Lecture

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- Q: How do we perform the second interference step in the functioning of the lens -- to reconstruct the image of the original object?
- **A**: We will have to calculate it. \rightrightarrows

DXrr

Q: How will we represent that object?A: The x-rays are scattered from electrons in the atoms of the crystal.

Therefore: for us, the "image" is going to be a representation of the electron density.

The structure factor and the electron density function are Fourier inverses of one another

$$F_{hkl} = \int_{V} \rho(x, y, z) \exp[+2\pi i(hx + ky + lz)] dV$$

$$\rho(x,y,z) = \frac{1}{V} \sum_{h=-\infty}^{\infty} \sum_{k} \sum_{l} F_{hkl} \exp[-2\pi i(hx + ky + lz)]$$

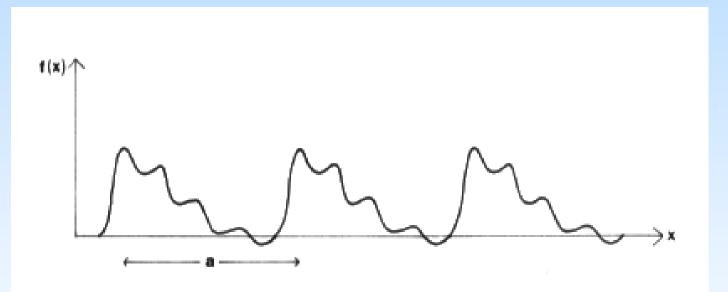
- Note that the electron density is **real** but the structure factor is **complex**.
- The **phase information** must be included in the Fourier synthesis that produces the electron density!
- This has to be recovered, because the **diffraction experiment measures the intensity** of diffraction, which is the square of the structure factor:

$$\mathbf{I} = \mathbf{F}^2$$



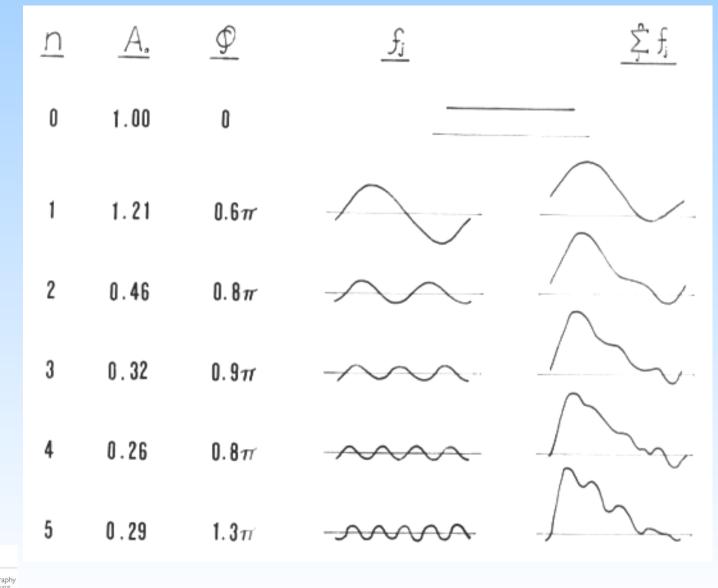
How does Fourier synthesis work?

Can we produce a trial structure and see how waves can be summed to give this structure back?





In the **Fourier Synthesis**, just a few waves suffice to give a reasonable approximation to the original pattern



p×rr protein crystallc

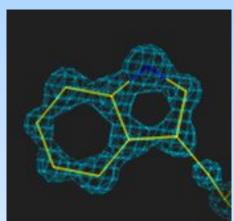
What is the concept of "resolution?"

Here is the Fourier synthesis function:

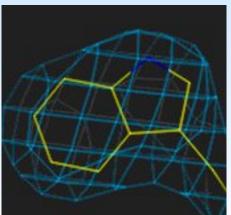
$$f(x) = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{\infty} F(h) e^{-ihx} dh$$

When the limits of the summation are not so great, information is lost in the synthesized structure.

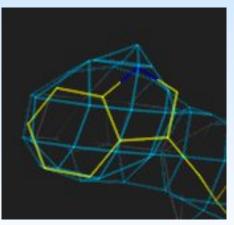
We say that the "**resolution**" equals the d-spacing of the smallest Bragg planes. **Resolution:** The d-spacing of the highest order Bragg planes included in the Fourier synthesis. **Small d-spacing is good.**



1.0 Ång (10,000 refl's)



1.8 Ång (1700 refl's)

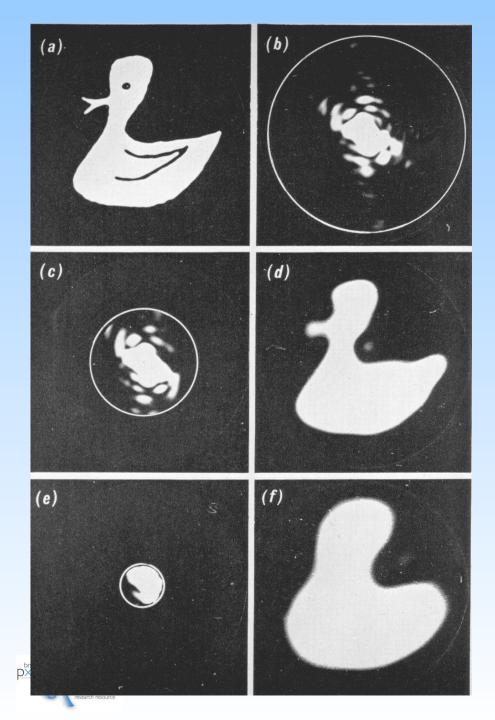


4.0 Ång (160 refl's)

Graphics by Phil Evans



pxrr



Another example.

The famous Taylor and Lipson rubber ducky.

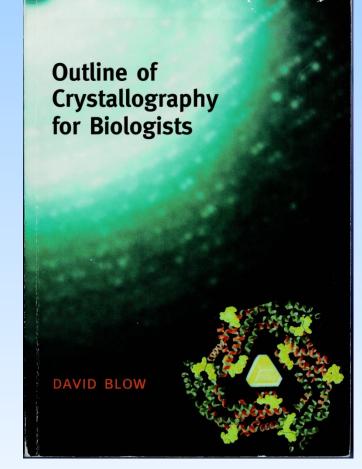
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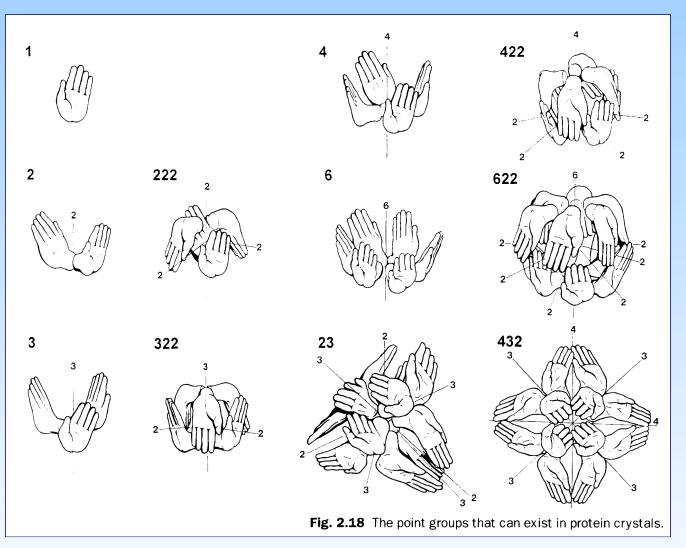
Symmetry of crystals

- We'll take some of our examples from David Blow's book.
- Symmetry: An operation of rotation, translation, inversion, mirroring, or some combination of these that takes an object back into itself.
- The simplest symmetry in a crystal is repetition.
- The repeated motif may have its own symmetry.

DXrr



Symmetry Groups



Biological molecules are all chiral, or "handed," so only rotation and translation symmetry are permissible.

Here are the combinations (groups) of symmetries one finds in macromolecular crystals.

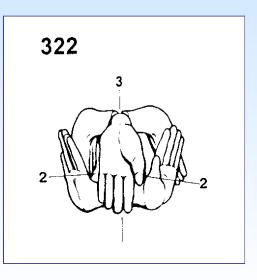


What is a **Group**?

Elements in a group must obey certain properties:

- There must be the **identity** element.
- The combination of any two elements must generate an element of the group. This is called **closure**.
- Number of elements = number of objects repeated = order of the group.
- Every element in the group must have an **inverse**.

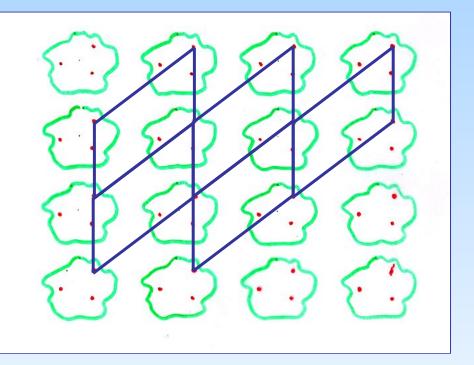
$$3 \times 3^2 = I$$
$$3^2 = 3^{-1}$$
$$3 \times 2 = 2^{\circ}$$
Point Group is 32





Simple crystal symmetry

The simplest crystal would contain a single asymmetric object repeated by translational repetition only, like our apple orchard.





More complicated crystal symmetry

A crystal could contain a symmetric object, also repeated by translational repetition.

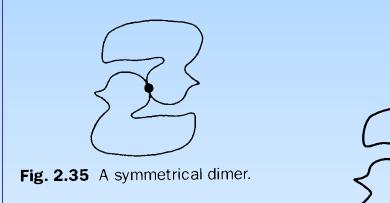
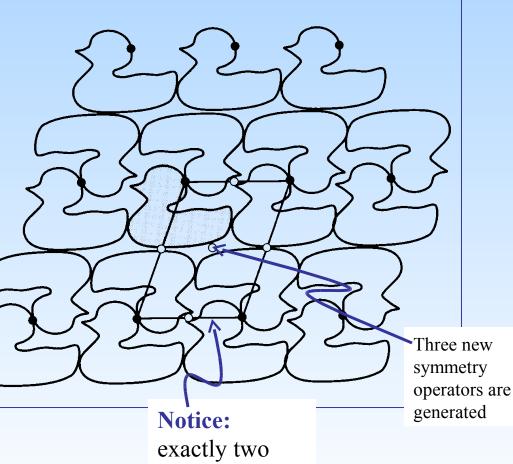


Fig. 2.36 The smallest unit of the structure that can generate the complete crystal structure by means of its symmetry operations is called the crystal asymmetric unit.



ducks in the

unit cell



Now let's try it in three dimensions

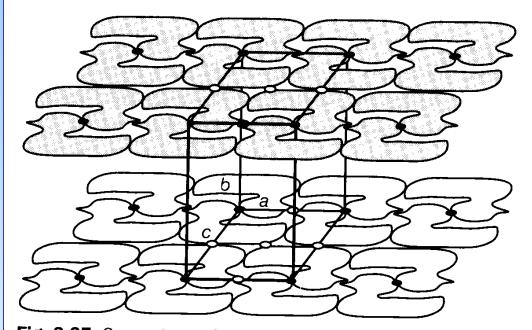


Fig. 2.37 Symmetry and equivalent positions in space group P2. A 2-fold axis along **b** creates two asymmetric units in the unit cell. Each unit has four 2-fold axes associated with it, at x,z = (0,0) (black circles), and at (0, 1/2), (1/2, 0), (1/2, 1/2) (open circles).

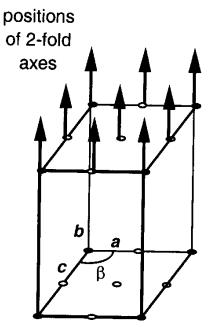


Fig. 2.38 A unit cell of space group P2.

Space Group P2: P = "primitive," **2** = two-fold rotation axis.

We call this type of crystal **monoclinic**. **Order** = 2.

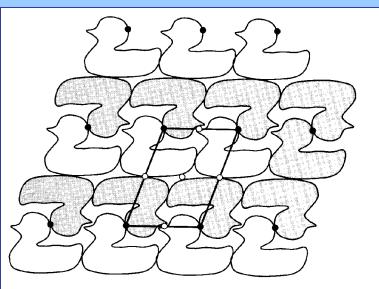


The Screw Axis

This symmetry operation is a rotation followed by a translation: m_n .

The translation is a **n/m** translation along one of the major crystallographic directions, where **m** is the order of the major rotation axis.

Here, it's written 2_1 to represent the two-fold screw axis, and the translation is $\frac{1}{2}$.



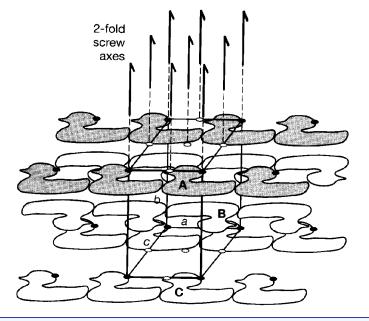


Fig. 2.43 A P2₁ structure viewed down the *b* direction. The unshaded molecules are at y = 0, and the shaded molecules at y = 1/2. There are 2-fold screw axes at the corners of the unit cell, and also at positions indicated by white circles.

Fig. 2.44 Arrangement of units in a $P2_1$ lattice. Units facing one way are at the top and bottom of the cell, those facing the other are halfway in between. Objects A, B, and C are related by a 2-fold screw operation.

Centered Lattice

To make a new **monoclinic** lattice, **shift** the motif at the origin along a diagonal to a new spot by a major fraction of the unit cell edges.

The lattice is "centered" because a new motif appears in the center of a face or of the body of the unit cell.

Subtle and beautiful rules govern what centering operations are allowed.

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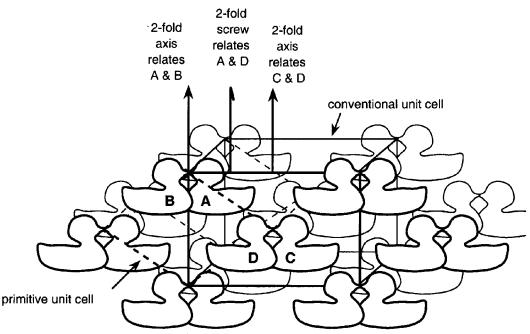
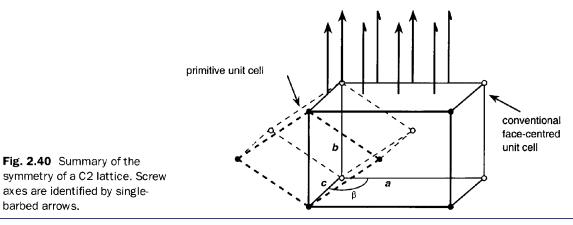


Fig. 2.39 A C-face centred monoclinic structure.



And higher symmetry

If one has two-fold axes in more than one direction, it must be three directions, and the axes must be perpendicular. We call this **orthorhombic**.

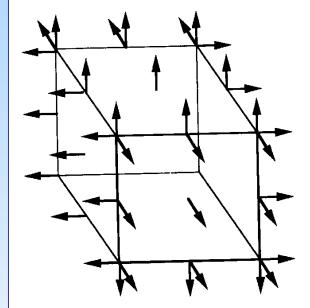


Fig. 2.41 P222 has intersecting sets of 2-fold axes in three perpendicular directions.

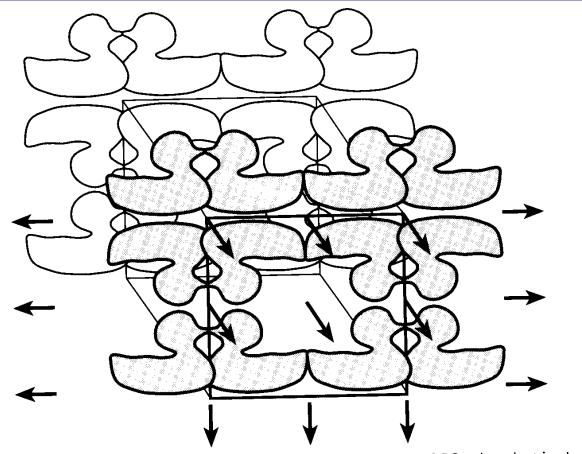


Fig. 2.42 Molecular arrangement in space group P222, showing just a few of the 2-fold axes.

And finally ...

A three-fold axis will produce a **trigonal** crystal. Notice how the first three-fold axis creates two others with different environments.

> 0 a

Fig. 2.28 If there is 3-fold symmetry, the lattice is generated by two lattice translations which make an angle of 120° and are of equal length. When objects are arranged with 3-fold symmetry about the lattice points, two other types of 3-fold symmetry axis are generated, indicated within the outlined cell.

The Seven Crystal Systems

The combination of symmetry elements yields only these forms

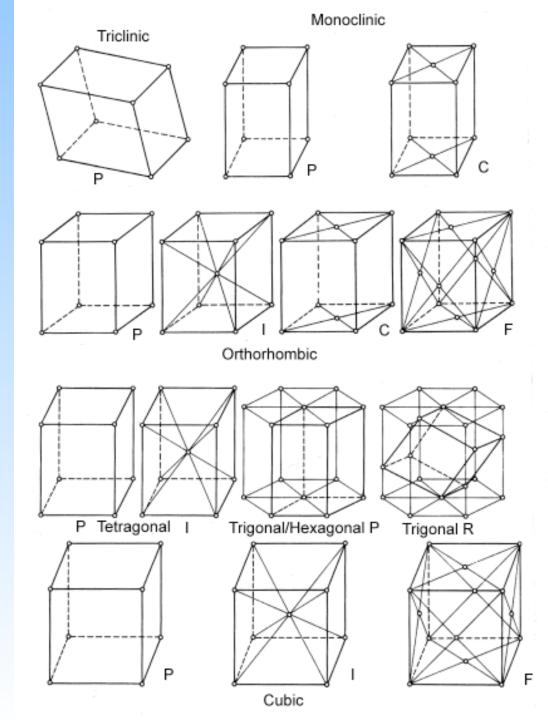
Crystal	Brava	is External Minimum	Unit Cell
System	Types	Symmetry	Properties
Triclinic	Р	None	a, b, c, al, be, ga,
Monoclinic	P, C	One 2-fold axis, parallel b (b unique)	a, b, c, 90, be, 90
Orthorhombic	P, I, F	Three perpendicular 2-folds	a, b, c, 90, 90, 90
Tetragonal	P, I	One 4-fold axis, parallel c	a, a, c, 90, 90, 90
Trigonal	P, R	One 3-fold axis	a, a, c, 90, 90, 120
Hexagonal	Р	One 6-fold axis	a, a, c, 90, 90, 120
Cubic	P, F, I	Four 3-folds along space diagonal	a, a, ,a, 90, 90, 90



The Bravais Lattices

Here are the 14 ways crystal lattices can be formed in the seven crystal systems.

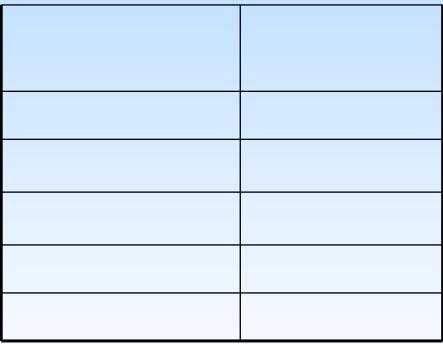
The international convention in displaying these is to give **a** down, **b** across, and **c** up or towards the viewer.





How many space groups?

- There are 230 space groups possible
- Only 65 of these employ only rotational symmetry (suitable for chiral molecules)
- Here are the most abundant observed in macromolecular structures, 65% of the total:





And finally the icosahedral symmetry of spherical viruses

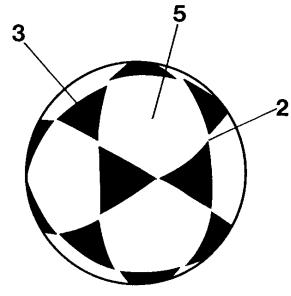


Fig. 2.19 Footballs are often decorated in a way that shows 532 symmetry.

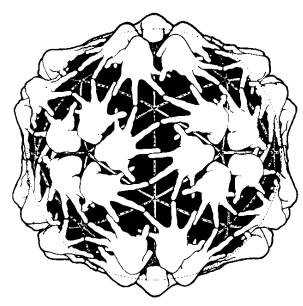


Fig. 2.20 Fanciful drawing of left hands arranged in 532 symmetry by Don Caspar (reproduced from Caspar (1980) by permission of the Biophysical Society).

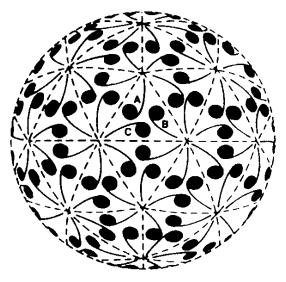


Fig. 2.21 Pseudo-symmetrical arrangement of 180 units (reproduced from Harrison (1980) by permission of the Biophysical Society).



How does symmetry affect a diffraction pattern?

Symmetry affects a diffraction pattern in at least three ways:

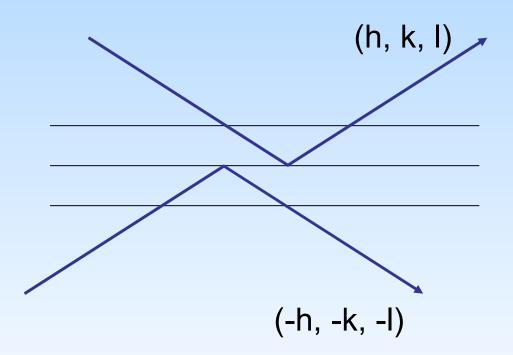
Friedel's Law – There's an inversion centre in reciprocal space.

Laue Point Group – Diffraction has symmetry like that of the crystal.

Systematic absences – some of the symmetry operations erase some reflections.



Friedel's Law: Bragg reflection from the front of the planes is the same as from the back.





$$\frac{\text{We can do his alge bra: cally}}{\text{Friedel's Law: Intensity is the samefor (hkl) and (h h l)For (hkl) and (h h l)
$$F_{\overline{h} h \overline{\ell}} = \sum_{a \overline{l} b m 5} f_{j} \exp \left[2 \pi i (-h \kappa_{j} - k \gamma_{j} - \ell z_{j})\right]$$
$$= \mathcal{I} f_{j} \exp \left(-2 \pi i \frac{h}{2} \cdot \mathbf{r}_{j}\right)$$
$$= \mathcal{I} f_{j} \left[\cos\left(-2 \pi i \frac{h}{2} \cdot \mathbf{r}_{j}\right) + i \cdot \sin\left(-2 \pi i \frac{h}{2} \cdot \mathbf{r}_{j}\right)\right]$$
$$= \mathcal{I} f_{j} \left[\cos\left(2 \pi h \cdot \mathbf{r}_{j}\right) - i \cdot \sin\left(2 \pi h \cdot \mathbf{r}_{j}\right)\right]$$
$$= F_{hhe}^{*}$$$$

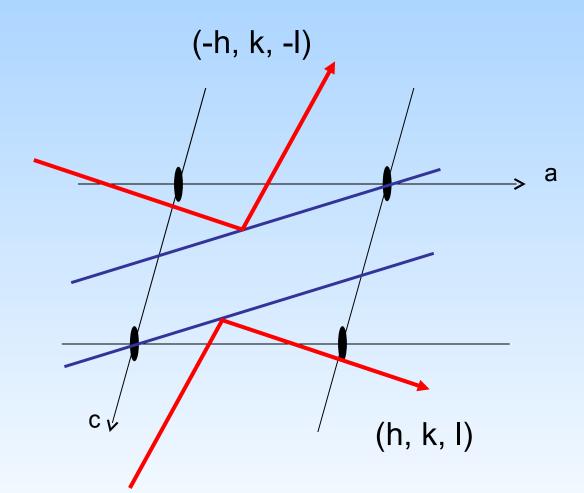


Do you know abt. complex conjugates?
For
$$F = A + iB$$

 $F^* = A - iB$
and $|F| = (F \cdot F^*)^{\gamma_{\perp}} = (A^2 + B^2)^{\gamma_{\perp}}$
Therefore $|F_{hke}| = |F_{hk\bar{e}}|$?
Friedel's haw
 F^+



Laue Point Group: The diffraction will adopt some of the symmetry of the crystal.



Let's say the (1, 5, 2) and the (-1, 5 –2)



The Laue Point Group for a crystal is the rotational or mirror symmetry of the space group, plus Friedel's Law. For example:

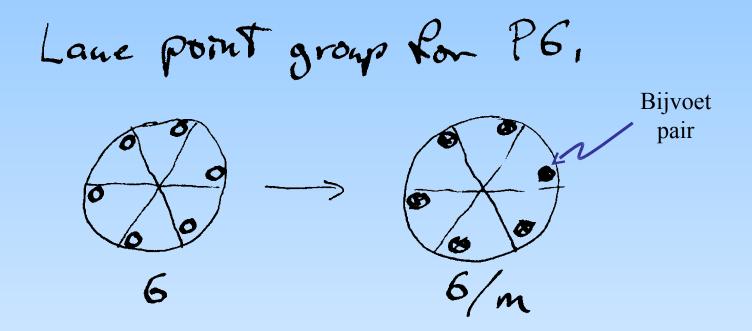
P2 or $P2_1 \rightarrow 2/m$

Produces a two-fold, a mirror perpendicular to it, and an inversion centre **in the diffraction pattern / reciprocal space**.



How to descripte symmetry -Stereographic Projection 2/m 3-fold, followed by inversion





Implication of this for the experiment:One will need only to record 1/12 of reciprocal space to get complete data. Sometimes one can record anomalously-related reflections on the same image.



Systematic Absenses 6 cupress outo 1/6 baxis apparent Spacing ok0 ray 6/2 in The We say, Por Oko, diffin pattern k = 2n



We also can Try To understand how Symmetry operations affect the Symmetry of the Sitteraction pattern. Look at P2: hkl Xy Does This crystal "* symmetry produce The diffraction symmetry we predict?



$$\frac{\int v \, dt_{n} \sqrt{k} e^{-\frac{1}{2} \int v \, dt_{n} \sqrt{k}} \int v \, dt_{n} \sqrt{k} e^{-\frac{1}{2} \int v \, dt_{n}} \frac{1}{2} \int v \, dt_{n} \sqrt{k} e^{-\frac{1}{2} \int v \, dt_{n} \sqrt{k} e^{-\frac{1}{2} \int v \, dt_{n}} \int v \, dt_{n} \sqrt{k} e^{-\frac{1}{2} \int v \, dt_{n}} \int v \, dt_{n} \sqrt{k} e^{-\frac{1}{2} \int v \, dt_{n}} \int v \, dt_{n} \sqrt{k} e^{-\frac{1}{2} \int v \, dt_{n}} \int v \, dt_{n} \sqrt{k} e^{-\frac{1}{2} \int v \, dt_{n} \sqrt{k} \int v \, dt_{n} \sqrt{k} e^{-\frac{1}{2} \int v \, dt_{n} \sqrt{k} \int v \, dt_{n} \sqrt{$$

Also notice that for



Outline for the Lecture

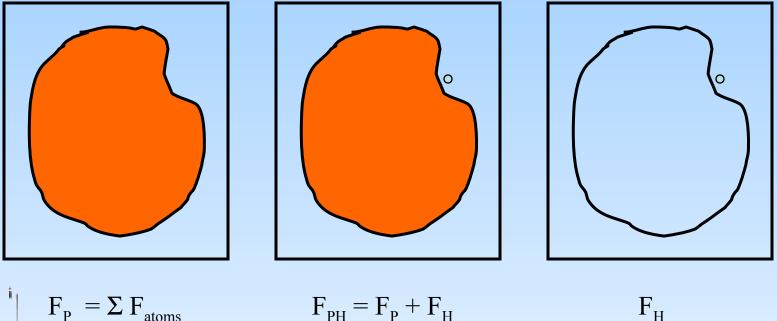
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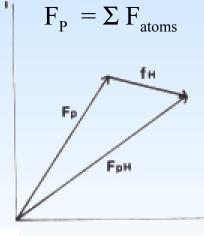
How we solve structures? We must somehow estimate phases so we can perform the inverse Fourier transform.

- Isomorphous Replacement with heavy atoms
- MAD/SAD, a variant of IR
- Molecular replacement if we have a decent model.



Perutz's Fundamental Idea: Isomorphous Replacement

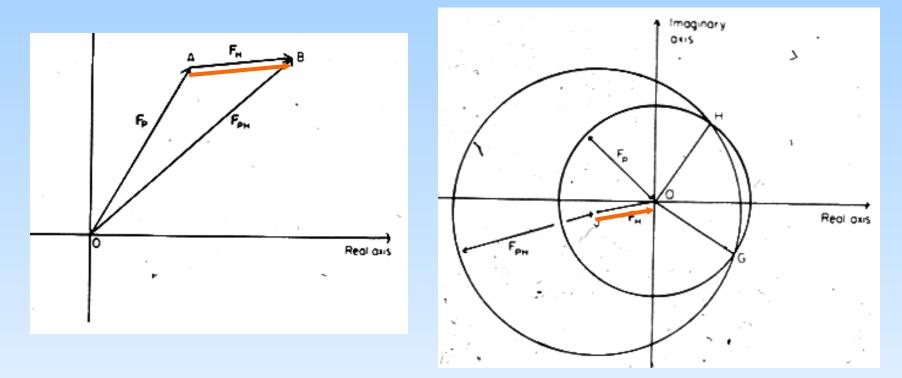




pxrr

We find that, for some things, we can approximate $|F_H|$ with $|F_{PH} - F_P|$. This often suffices for us to solve for the positions of the heavy atom as if it were a small-molecule structure.

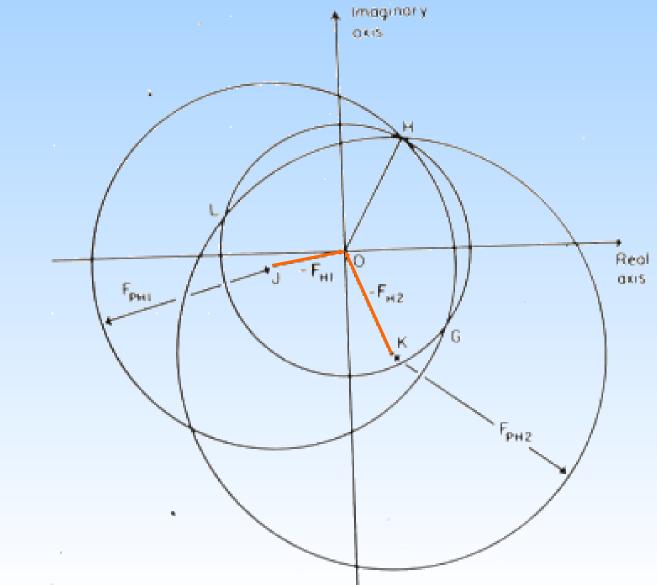
So for some particular reflection and a particular heavy atom, we can begin to find the phase:



Knowing the position of the heavy atom allows us to calculate F_H . Then we use $F_P = F_{PH} + (-)F_H$ to show that the phase triangles close with a **two-fold ambiguity**, at G and at H. There are several ways to resolve the ambiguity.

DXrr

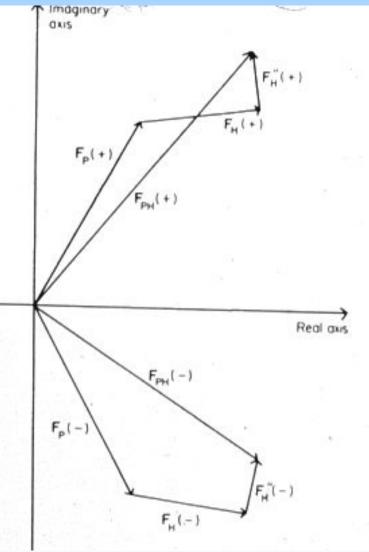
One way to resolve the ambiguity is to use a second isomorphous heavy-atom derivative.



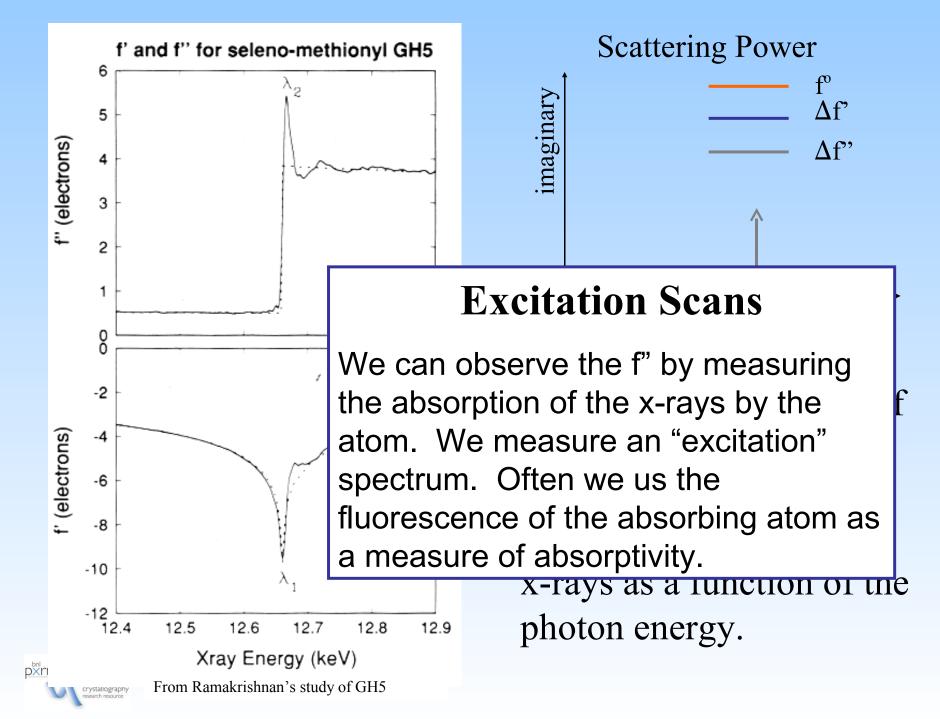


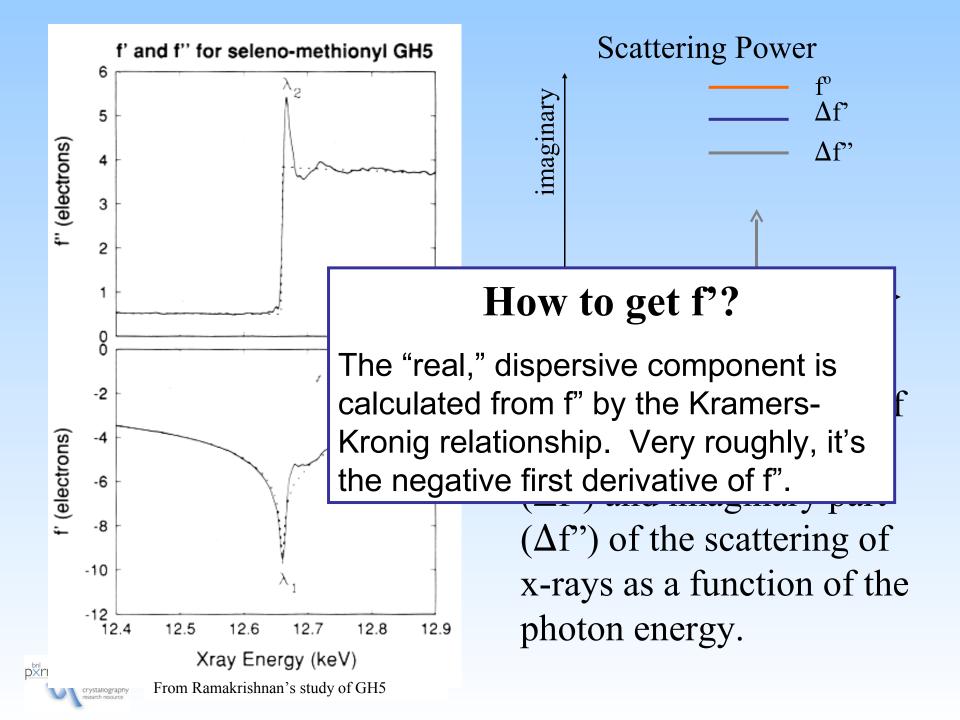
A second technique involves use of anomalous (resonant) scattering from a heavy atom.

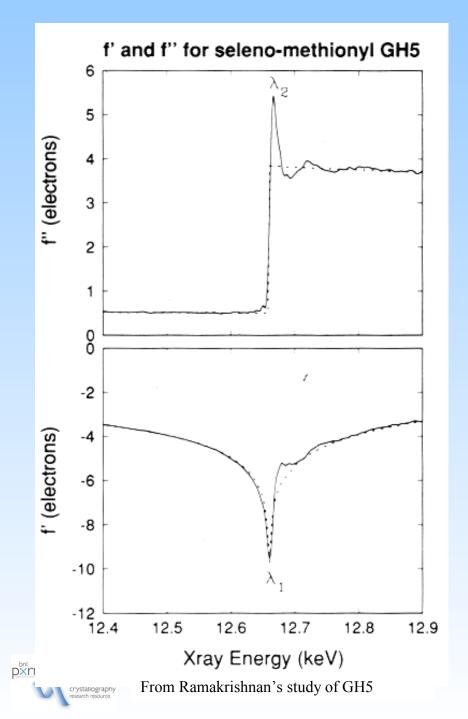
In this case the resonance between the electrons on the heavy atom and the x-rays cause a phase and amplitude shift. The symmetry of diffraction (from the front vs back of the Bragg planes) is broken. Friedel's Law is **broken!** This can be measured and used.

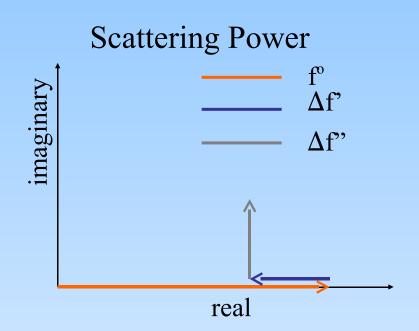






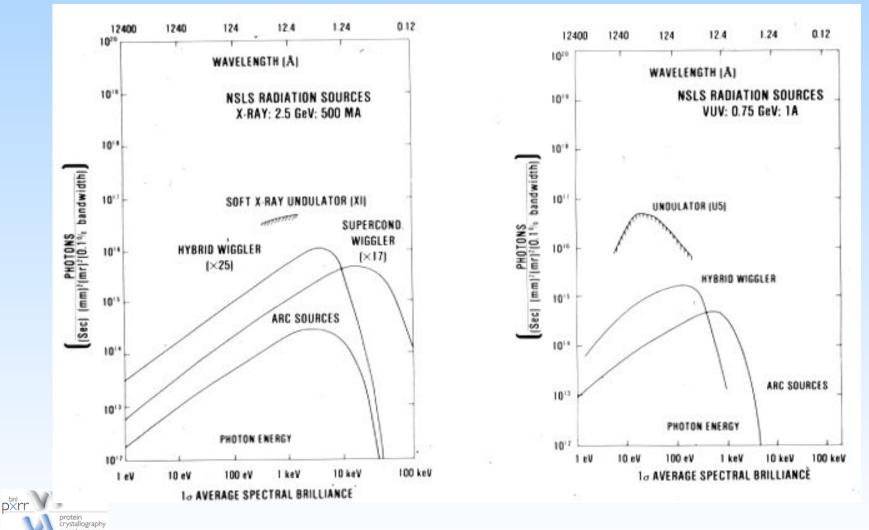




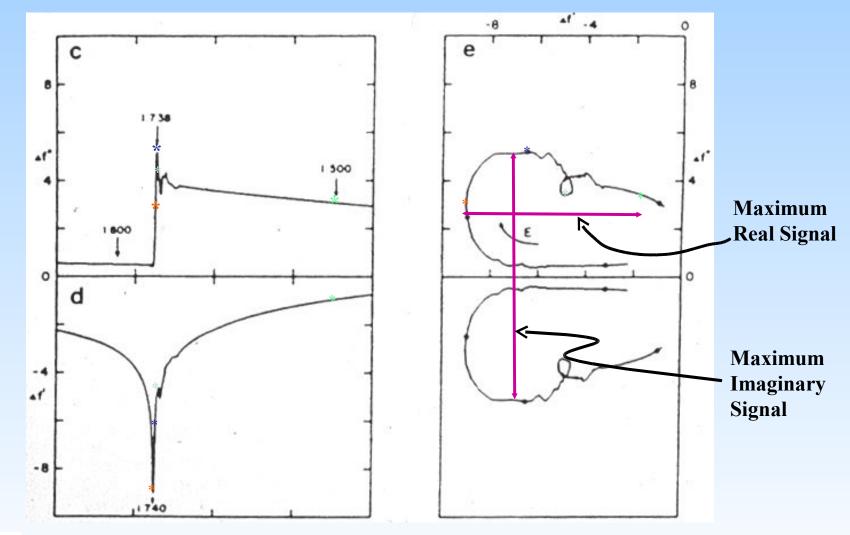


One way to represent this resonance is plots of the shifts in the real part $(\Delta f')$ and imaginary part $(\Delta f'')$ of the scattering of x-rays as a function of the photon energy.

The tunability of the synchrotron source allows us to choose precisely the energy (wavelength) we need.



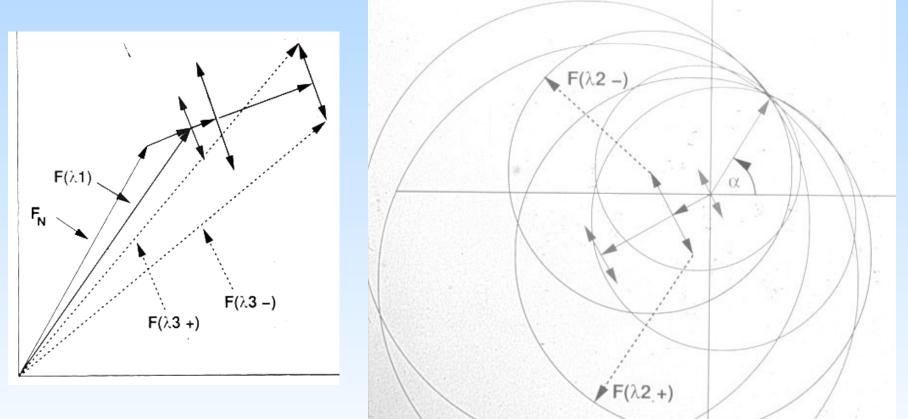
One can see how to choose wavelengths to get large phase contrast for MAD phasing



perry Spectrum from Phizackerly, Hendrickson, et al. Study of Lamprey Haemoglobin.

stallography

This Multiwavelength Anomalous Diffraction method often gives very strong phase information and is the source of many new structures.





How do we find the heavyatom positions that allow us to do MIR or MAD phasing?

There are generally two methods:

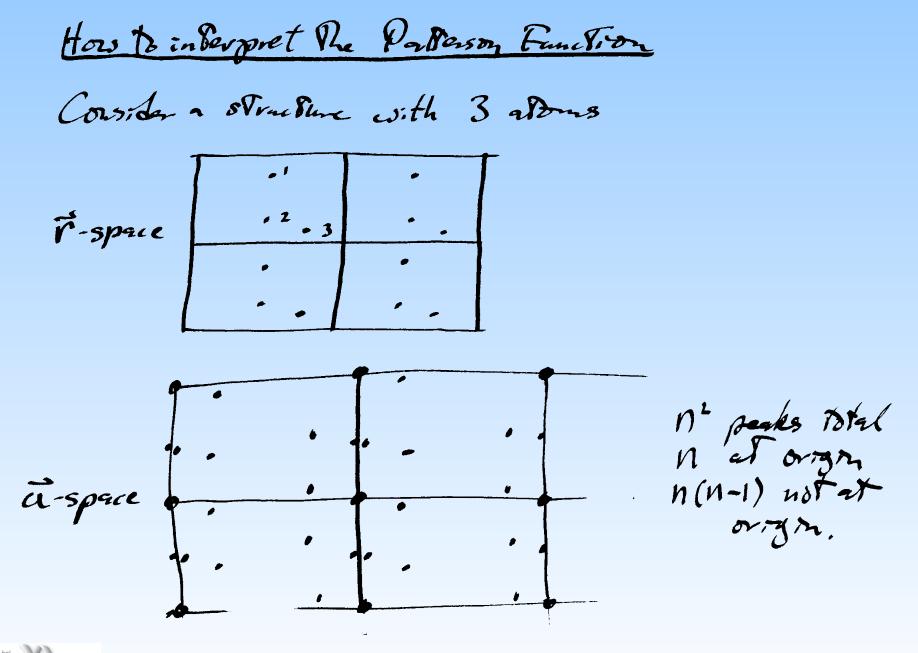
- Patterson-function methods
- Direct-phasing methods



Lindo Patterson saw that to interpret a diffraction pattern, he could correlate the electron density with itself:



This is the cosine transform of intensity!



protein crystallography research resource About the same time (all of this happened only a "short" time ago, in the '50s) David Harker saw a neat way to approach "solving" the Patterson function:

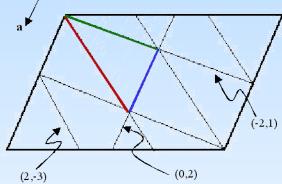
the taken Section To find out the vectors you will expect - look at ogniv. postotous: Example: P2, look at vectors between a toms velated by UL-symmetry $(X, Y, Z) - (\overline{X}, '12 + Y, \overline{Z}) = (2X, '12, 2Z)$ The peak velating x + 2 will arise at (uvw)= (u, 1/2, w) - on the v=1/2 section.

This method is the basis of software such as HEAVY (Terwilliger)



Direct Phasing Methods

- During the 1950s and '60s Sayre, Hauptmann, and the Karles learned to determine crystal structures from the diffraction intensities directly. They made use of two principles:
- The first was that the sum of phases of three Bragg planes that form a closed triangle is invariant to the choice of the origin of the crystallographic unit cell.



• Secondly, when the crystal is comprised of **discreet atoms** and all three structure factors from these Bragg planes are large, this **sum of three phases is near to zero**.



Notice that the indices of the three sets of planes in the figure sum to zero. This particular set of reflections is called a "triplet," for obvious reasons.

a (2,-3) (0,2)

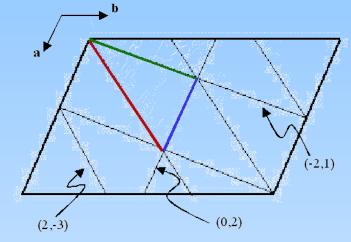
h + k + l = 0

- Here we have that the sum of phases $\phi_h + \phi_k + \phi_1 = \text{const.}$
- It's not so hard to show that this is true: multiply three Fs and the three phases end up in a sum.



$\mathbf{\Phi}_{h} + \mathbf{\Phi}_{k} + \mathbf{\Phi}_{l} \approx \mathbf{0}$

DXrr



Finally, it's not so hard to see that if the three Fs are large, the sum of phases should be near zero, as follows. If the only three atoms in the unit cell were at the corners of the colored triangle in Figure 5, firstly, all three structure factors would be large since all atoms lie only on the planes, and secondly, since the atoms are on the planes, the phases would be zero. One can see that it makes sense that this sum of phases might be constant. If one moves an atom from one vertex of the colored triangle in the figure to the next along the green line (the -2,1 plane), one can see that the other two phases, for the red and blue sets of planes, would shift smoothly by $+2\pi$ and -2π respectively, keeping the total constant.

General Scheme for Applying Direct Methods

- Assign a few phases arbitrarily (this sets the origin).
- Find lots of triplets, where h+k+l = 0.
- Use the sum-of-phases ≈ 0 expression to propagate phases
- The modern schemes are much more sophisticated (Weeks) and deal with the probabilities that the sum is not precisely zero.



The End

You've seen the fundamentals of crystallography. You *could* figure everything else out from here.

- It'll take a few exposures to it for you really to wrap your mind around all of this.
- For example,

DXrr

- I didn't really understand the Fourier transform until I did EM on 2D x-tals
- I didn't figure out how to explain direct methods until the 21st Century.

But I can tell you this, if you really want to learn it...

Teach It!

