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LANGLEY VEDIT FOR NOS/VE USAGE MANUAL

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RELATED MANUALS

<u>XEDIT Version 3 Reference Manual</u>. Control Data Corporation Publication Number 60455730, 1984.

Langley XEDIT Reference Manual. Central Scientific Computer Complex Documentation N-7a, 1984.

<u>SCL Language Definition/Usage</u>. Control Data Corporation Publication Number 60464013, 1986.

<u>SCL System Interface/Usage</u>. Control Data Corporation Publication Number 60464014, 1986.

<u>SCL Quick Reference</u>. Control Data Corporation Publication Number 60464018, 1986.

<u>SCL Advanced File Management/Usage</u>. Control Data Corporation Publication Number 60486413, 1986.

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INTRODUCTION

This manual contains information concerning the Langley VEDIT utility line editor on the Control Data Network Operating System/Virtual Environment (NOS/VE).

The EDIT_FILE_LINE_MODE (or VEDIT) command utility enables you to edit files (local or permanent) line by line. These files can contain either source programs, data, or text (listable files). The user should not use this utility to edit binary files.

This manual explains how to access and use VEDIT. Examples and illustrations help the user with each command.

AUDIENCE

This manual is intended for a user which is familiar with the interactive use of NOS/VE. Some knowledge of how to manipulate NOS/VE files is helpful but is not required. For information on the interactive use of NOS/VE, refer to the System Command Language (SCL) System Interface Manual.

This manual is divided into two parts. The first part describes the basics of the editor. The second part describes all the utility subcommands. This information is listed alphabetically by subcommand names.

VEDIT FEATURES

The following are features of VEDIT:

- Simple command formats using the same syntax as SCL commands.
- Verification of user entries; VEDIT automatically lists the file lines modified by a command.
- Easy line modification.
- Available for batch processing.

REFERENCE MANUALS CONVENTIONS

The EDIT_FILE_LINE_MODE command utility is an extended interactive, line-oriented text editor developed by Margaret A. Heaney, CSB/ACD, NASA Langley, based on XEDIT on the Control Data Corporation Network Operating System (CDC NOS) and using command utilities on NOS/VE.

This manual describes this utility's use. The basis of the material for the commands and their syntax has been taken from the CDC XEDIT Version 3 Reference Manual (publication number

60455730). It is assumed that the user is familiar with NOS/VE operations and file concepts.

The subcommand descriptions within this manual follow a standard, concise format. The format is described on page 16 of this manual and is the same format used for other SCL commands (refer to the SCL Language Definition manual for detailed information). In the descriptions of subcommands or parameters, valid abbreviations are shown in parentheses.

In the examples, the user input is printed in lower case letters, and VEDIT output is printed in uppercase letters.

CALLING VEDIT

The user can call VEDIT from a time-sharing terminal by using the EDIT_FILE_LINE_MODE command, where editing commands can be given interactively. In a batch environment the EDIT_FILE_LINE_MODE utility call implements the utility, where a set of utility sub-commands is processed without further user direction.

INITIATING VEDIT

The user initiates VEDIT by using the format:

EDIT_FILE_LINE_MODE(EDIFLM, VEDIT) INPUT_FILE FSTAT INPUT OUTPUT STATUS

The INPUT_FILE(F) parameter specifies the name of the file you want to edit and is a required parameter.

If the FSTAT parameter is specified as a key of "c" (at present, the only available option), VEDIT begins execution in creation mode. While in creation mode, only the following commands are valid: INSERT_LINE and STOP. VEDIT leaves creation mode when a line of text exists within the file. Normal editing can follow. Upon exit, a file is generated with the name specified in the VEDIT command. If the full path is not given, the file is created in the user's current working catalog. If omitted, the file must contain at least one line of text; otherwise, the system prints

> EMPTY OR FILE NOT FOUND NAME EDIT FILE?

INTERACTIVE USAGE OF VEDIT

The interactive user issues the command to call the VEDIT program. Output is printed at the terminal using the existing character set mode. After the VEDIT command is entered, the system replies:

NOS/VE VEDIT date and time VED/

This message indicates that the VEDIT program is initiated and awaiting commands.

VEDIT CONVENTIONS

All VEDIT commands follow the same basic pattern in their syntax and parameters and in their required editing data. Knowledge of the basic pattern leads to fewer user errors while editing.

VEDIT COMMAND SYNTAX

VEDIT prints the prompt "VED/" whenever it expects the user to enter a VEDIT command. The syntax for a VEDIT command is the same as SCL commands.

A legal command conforms to the following conventions:

- The command must be spelled correctly.
- Command parameters must follow the sequence shown in that command's description.
- Command parameters must stay within their maximum and minimum numerical limits.
- The command must be entered at the position where the terminal print element stopped after printing the prompt, "VED/".
- The command must be separated from its parameters by a space or other delimiter and, for string parameters, the string delimiter must also be used.
- Extra spaces may appear between command parameters.
- VEDIT initiates its search for a given line or string at the current pointer position.

If the user does not enter a valid command after the prompt "VED/", VEDIT prints an error message and another prompt.

ENTERING EDITING DATA

VEDIT commands often require that the user enter data indicating how the file should be modified. When editing data is needed, VEDIT prints a single question mark prompt (?). Editing data is requested for the INSERT_LINE and the INSERT_LINE_BEFORE commands.

If the user enters only a carriage return after the single question mark (?), VEDIT prints the prompt "VED/" indicating that the command was not processed and that the user can enter the next editing command.

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POSITIONING THE FILE POINTER

During editing, VEDIT keeps track of its location within the file by means of a pointer. The pointer is always located at the start of the line and is positioned according to these rules.

Condition	Pointer Position								
VEDIT is called.	Beginning-of-information.								
A command is processed.	Last line processed by the command (usually the last line printed).								
Command process- ing reaches the end-of-informat- ion.	The message EOI/TOP is printed, further processing of the command stops, and the pointer is repositioned at the beginning of the file.								

LOCATING LINES VIA SPECIFIED STRINGS

The user can advance the pointer to a line containing a specific string of alphanumeric characters by issuing the LOCATE_STRING command. LOCATE_STRING allows you to find lines containing a specified string. When the user issues the LOCATE_STRING command, VEDIT prints the specified number of lines containing the specified string. The pointer is positioned at the last line printed.

ADVANCING AND REVERSING THE POINTER

When the user wants to advance the pointer toward the end of the file, the MOVE_TO_NEXT_LINE command is entered. When the user wants to reverse the pointer toward the beginning-of-information, MOVE_TO_NEXT_LINE command specifying a negative number of lines is used. Reverse pointer movements using the MOVE_TO_NEXT_LINE command are much slower than forward pointer movements.

POSITIONING POINTER AT TOP AND BOTTOM OF THE FILE

A user can position the pointer at the beginning-of-information by issuing a MOVE_TO_TOP command. The user can move the pointer to the bottom of a file by issuing a MOVE_TO_BOTTOM command.

POSITIONING POINTER BY LISTING LINES

A user can list lines from a file with the PRINT_LINE command. This command begins its listing at the current pointer position. When the listing is finished, the pointer is positioned at the last line printed. If VEDIT reads an end-of-information mark, printing stops and the pointer is positioned at the beginning of the file.

STRING EDITING

The user can modify specific strings of alphanumeric characters within a file line by issuing one of the string editing commands, CHANGE_STRING or CHANGES_STRING.

REPLACING, DELETING, AND INSERTING STRINGS

Both commands can:

- Replace one string with a different string.
- Delete strings from file lines.
- Insert strings at the beginning of a line.

The user can replace one string with a different string of any length and character content with both commands. However, to use the edited file within NOS/VE, the user should not create a file line longer than 80 characters. The search for the first specified string starts at the line designated by the current pointer position.

The commands can also be used to delete a string by omitting the replacement string. This command begins editing at the current line position and continues through the specified number of lines.

A user can insert before the first (leftmost) character of a line using these commands. To do this, the replaced string must be omitted.

The CHANGE_STRING command changes every occurrence of the specified string in each of the specified number of lines.

The CHANGES_STRING command changes a specific number of occurrences of the string in as many lines as necessary.

LINE EDITING

A user can delete entire lines from a file by using any of the following criteria.

- A sequence of lines starting at the current pointer position.
- Selective lines on the basis of a specified string.
- A single line with a specified string without moving the file pointer if the string is not found.

These criteria use the DELETE_LINE command. The DELETE_LINE command leaves the file pointer positioned at the line after the last line deleted.

The user can insert entire new lines into a file, without affecting any existing lines, in two different ways.

- INSERT_LINE command inserts a specified number of lines after the current pointer position.
- INSERT_LINE_BEFORE command inserts a specified number of lines before the current pointer position.

When the user enters the INSERT_LINE command, VEDIT prints a single question mark to prompt entry for the first line to be inserted. VEDIT continues to print single question mark prompts until the specified number of lines to be inserted has been entered. If the user enters a carriage return immediately after the (?) prompt VEDIT stops processing the INSERT command and requests the next command. To insert a blank line, the user enters a space before the carriage return. After processing an INSERT_LINE command, the file pointer is positioned at the last line inserted.

When the user wants to insert a specific number of lines into a file before the line at the current pointer position, an INSERT_LINE_BEFORE command is issued. Entry of the lines to be inserted is the same as for the INSERT_LINE command. The first line entered is the first line of the insertion sequence within the file. After processing an INSERT_LINE_BEFORE command, the pointer is at the same position it occupied before the command was issued.

TERMINATING VEDIT

The user issues one of the following commands to end the editing session.

END Terminates editing and saves the edit file. STOP Terminates editing and does not save the edit file.

TERMINATING VEDIT WITH EDITING CHANGES SAVED

When the user wants to terminate VEDIT execution and keep the edited file, an END command is issued. When the command is entered, the edit file is written onto the file specified on the END command. VEDIT then terminates its execution.

TERMINATING VEDIT WITHOUT SAVING EDITING CHANGES

The user issues a STOP command to terminate VEDIT without saving the edited version of the file. The file is left exactly as it appeared before VEDIT was called into execution.

COMMANDS AND SUBCOMMANDS

This section contains individual descriptions of each VEDIT subcommand; it also contains individual descriptions of the command that initiates VEDIT execution. The descriptions are presented in alphabetical order by name.

CHANGE_STRI	NG	•	•	•	•	•	•	•	•	•		•	•	•		•	•	•	•	•	•	•			•	15
CHANGES_STR	ING		•	•	•	•		•	•			•				•	•	•	•	•	•		•	•		17
DELETE_LINE	•	•		•	•	•	•	•	•				•		•			•			•	•		•		18
EDIT_FILE_L	INE	_M	OD	E	•	•	•			•			•	•		•		•	•		•	•	•		•	19
END	•		•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•			•	•	•	•	•	20
INSERT_LINE		•					•			•	•		•	•	•	•		•	•	•	•	•		•	•	22
INSERT_LINE	_BE	FO	RE		•		•	•		•	•	•	•	•	•	•	•	•	•		•	•	•	•	•	24
LOCATE_STRI	NG	•	•		•		•	•		•	•		•			•			•	•	•	•	•	•	•	26
MOVE_TO_BOT	гом	•	•	•			•		•	•				•	•	•	•	•	•		•	•	•		•	27
MOVE_TO_NEX	r_L	IN	Έ	•		•		•		•	•	•		•	•		•	•	•		•	•	•	•	•	28
MOVE_TO_TOP	•	•	•	•			•				•				•	•	•	•	•		•	•	•		•	29
PRINT_LINE		•		•		•	•			•	•			•		•		•	•	•	•	•		•	•	30
STOP	•		•	•	•		•	•	•	•			•	•		•	•		•			•		•		31

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COMMAND AND SUBCOMMAND FORMAT

The VEDIT subcommands use the SCL command syntax. For a complete description of the SCL command syntax, refer to the SCL Language Definition manual.

The following is a list of reminders when using SCL command syntax.

- The abbreviation for each command, subcommand, or parameter name follows the name in the individual command, subcommand, or parameter description. The standard abbreviation convention for command and subcommand names is the first three characters of the first word plus the first character of each succeeding word.
- Each subcommand also has an alias that closely resembles a NOS XEDIT command.
- A delimiter character must separate the command or subcommand name from the parameter list, each parameter within the parameter list, and each value specified for a parameter. A valid delimiter character is either a comma or a space.
- Each parameter has a name. You specify a parameter value either by specifying the value after the parameter name and an "=" character, or by specifying the value alone in its position within the parameter list. When you specify parameter values using their parameter names, you can enter the parameter values in any order.
- You can use more than one line to enter a subcommand. The second and subsequent lines are called continuation lines. To continue a subcommand on the next line, enter an ellipsis (..) at the end of the line.
- SCL interprets uppercase and lowercase letters the same within a name. However, SCL distinguishes between uppercase and lowercase within a string. Therefore, you must specify uppercase or lowercase letters as found in text when specifying a string search, as in using the LOCATE_STRING command.

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COMMAND AND SUBCOMMAND DESCRIPTION FORMAT

Each command or subcommand description in this manual provides the following information.

- Command or subcommand name with its abbreviation and aliases.
- Brief statement of the command or subcommand function.
- Format including both singular and plural forms of the command or subcommand name and the position of each parameter in the parameter list.
- Parameter value kinds. Within the command or sub-command format, each parameter name is equated to a word indicating the parameter value kind. For information on parameter value kinds, refer to the SCL Language Definition manual.
- Parameter name forms. Each parameter description lists the singular and plural forms of the parameter name and its abbreviation in parentheses.
- Brief statement of the function of each parameter.
- Indication of whether the parameter is required or optional and, if optional, the default value.
- Additional remarks on command or subcommand options and processing details.
- Brief example using the command or subcommand.

CHANGE_STRING

Purpose Replaces one string with a different string of any length and character content. However to use the edited file within NOS/VE, the user should not create a file line longer than 80 characters. The search for the first specified string starts at the line designated by the current pointer position.

Format CHANGE_STRING

or CHAS

or CHANGE

or

С

STRING1=string STRING2=string NUMBER=integer

Parameters

STRING1 or S1 String to be replaced. If omitted, STRING2 is inserted before the leftmost character of the line(s).

STRING2 or S2 String to replace stringl (can be any length). If omitted, STRING1 is deleted.

NUMBER or N

Number of lines containing an occurrence of stringl which should be changed. VEDIT changes every occurrence of stringl in the specified lines. If n is omitted, VEDIT changes the first line found containing stringl. Maximum value is 99999. If n is 0, the search for stringl is restricted to the current line.

Examples This VEDIT session uses the CHANGE_STRING command to replace every instance of "EXT " in file to "865-". VEDIT verifies which lines are changed. Then LOCATE_STRING locates the name "BEE" and changes it to "BEAN"

> /edit_file_line_mode f=employ_addr NOS/VE VEDIT January 1, 1987 VED/print 99 ##NAMES/ADDRESSES ARE FICTITIOUS## M. T. JONES 1244 WILSHIRE ST ZIP 55722 EXT 6533 Q. E. SMITH

POB 55 ZIP 55703 EXT 8837 P. T. BEE 8710 14TH ST ZIP 55713 EXT 1890 -- EOI/TOP --VED/change `ext ` `865-` 99 865-6533 865-8837 865-1890 -- EOI/TOP --VED/locate 'bee' P. T. BEE VED/change 'bee' 'bean' P. T. BEAN VED/

CHANGES_STRING

Purpose Replaces one string with a different string of any length and character content. However to use the edited file within NOS/VE, the user should not create a file line longer than 80 characters. The search for the first specified string starts at the line designated by the current pointer position.

Format CHANGES_STRING

or CHANGES

or

CS

STRING1=string STRING2=string NUMBER=integer

Parameters

STRING1 or S1 String to be replaced. If omitted, STRING2 is inserted before the leftmost character of the line(s).

STRING2 or S2 String to replace stringl (can be any length). If omitted, STRING1 is deleted.

NUMBER or M Number of occurrences of stringl that are to be replaced. If the user omits the "m" value, VEDIT replaces only the next occurrence of the string.

Example This VEDIT session uses the CHANGES_STRING command to delete the first occurrence of the string "EE" from a line without changing any other occurrence of the string on the line.

VED/print 5 POB 55 ZIP 55703 EXT 8837 P. TEE BEE 8710 14TH ST ZIP 55713 EXT 1890 -- EOI/TOP --VED/changes `ee` ´.` P. T. BEE VED/

DELETE_LINE

Purpose Removes an entire line(s); leaves the file pointer positioned at the line after the last line deleted.

Format DELETE_LINE or DELL or DELETE or D STRING=string NUMBER=integer

Parameters

STRING or S

String of characters that determines if a line should be deleted. If omitted, the next "number" lines are deleted.

NUMBER or N Number of lines starting at the current pointer position that are to be deleted. The maximum value is 99999; the default value is 1. If n is 0, the line at the current pointer position is deleted.

Example This VEDIT session uses the DELETE_LINE command to delete selective consecutive lines and lines containing a specific string.

VED/print B. P. PEPPERS VED/delete 3 B. P. PEPPERS 116 WEST ELM DRIVE ZIP 55648 EXT 3222 VED/print P. T. BEE VED/delete n=99 s='ext' EXT 6533 EXT 5339 EXT 5339 EXT 67 EXT 1101 -- EOI/TOP --VED/

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EDIT_FILE_LINE_MODE

Purpose Begins an Edit_File_Line_Mode_Utility session. The utility edits the specified file.

Format EDIT_FILE_LINE_MODE or EDIFLM VEDIT INPUT_FILE= file FSTAT= key INPUT= file OUTPUT= file

STATUS=status variable

Parameters

INPUT_FILE or F File to be edited. This is a required parameter.

FSTAT KEY = c, if user wishes to create file with VEDIT.

INPUT or I File from which VEDIT reads its input. The default value is \$local.command, which is usually connected to the terminal screen.

OUTPUT or O File to which VEDIT output is written. The default value is \$OUTPUT, which is the terminal screen.

STATUS or S Specifies the termination condition of the command.

Remarks The utility session ends when you enter a QUIT, END, or STOP subcommand.

END

Purpose Terminates VEDIT execution and keeps the edited file. When the command is entered, the edit file is written onto the specified file (the fname parameter). VEDIT then terminates its execution.

Format END

or QUIT FNAME=file

Parameters

FNAME or F File name to be given the edit file upon leaving VEDIT. If the name is not entered, VEDIT uses the name specified for the edit file when VEDIT was called.

Example This VEDIT session uses the END command to save the edited file in a new file, leaving the original file unchanged.

VED/change 'ext' 'extension' 99 **EXTENSION 6533 EXTENSION 5339 EXTENSION 6778 EXTENSION 1101** --EOI/TOP --VED/end f=address Changes to file saved in file: .VE1.VERPG.EMPLOYEE_FIL-ES.ADDRESS /copy_file employ_addr M. T. JONES 1544 WILSHIRE ST ZIP 55722 EXT 6533 A. B. MACDONALD 1313 LEMONTREE AVE ZIP 55722 EXT 5339 T. G. SLATER 322 WILSHIRE ST ZIP 55722 EXT 6778 R. C. CARTER 6100 WILSHIRE ST ZIP 55722 EXT 1101 /copy_file address M. T. JONES 1544 WILSHIRE ST ZIP 55722 **EXTENSION 6533** A. B. MACDONALD 1313 LEMONTREE AVE ZIP 55722 EXTENSION 5339

T. G. SLATER 322 WILSHIRE ST ZIP 55722 EXTENSION 6778 R. C. CARTER 6100 WILSHIRE ST ZIP 55722 EXTENSION 1101

_ .._ .__ _ _

INSERT_LINE

- Purpose Insert a specific number of lines into a file immediately after the line at the current pointer position.
- Format INSERT_LINE or INSL or INSERT or I NUMBER=integer

Parameters

NUMBER or N

Number of lines which the user wants to insert. The maximum value is 99999; the default value is 1. If n is 0, VEDIT assumes that one line is to be inserted.

- When the user enters the INSERT command, VEDIT prints a Remarks single question mark to prompt entry for the first line to be inserted. VEDIT continues to print single question mark prompts until the specified number of lines to be inserted has been entered. If the user enters a carriage return immediately after the ? prompt, VEDIT stops processing the INSERT command and requests the next command. To insert a blank line, the user enters a space before the carriage return. After processing an INSERT command, the file pointer is positioned at the last line inserted.
- Example This VEDIT session uses the INSERT_LINE command to add three lines.

VED/print EXT 6533 VED/insert 3 ? a. b. newton ? 160 haskell circle zip 55713 ? ext 227 VED/top VED/print 7 M. T. JONES 1544 WILSHIRE ST ZIP 55713 EXT 6533 A. B. NEWTON 160 HASKELL CIRCLE ZIP 55713 EXT 227 T. T. SLATER VED/

INSERT_LINE_BEFORE

Purpose Insert a specific number of lines into a file immediately before the line at the current pointer position.

Format INSERT_LINE_BEFORE or INSLB or INSERTB or

IB

NUMBER=integer

Parameters

NUMBER or N

Number of lines which the user wants to insert. The maximum value is 99999; the default value is 1. If n is 0, VEDIT assumes that one line is to be inserted.

- Remarks When the user enters the INSERTB command, VEDIT prints a single question mark to prompt entry for the first line to be inserted. VEDIT continues to print single question mark prompts until the specified number of lines to be inserted has been entered. If the user enters a carriage return immediately after the ? prompt, VEDIT stops processing the INSERTB command and requests the next command. To insert a blank line, the user enters a space before the carriage return. After processing an INSERTB command, the file pointer is at the position it occupied before the command was issued.
- Example This VEDIT session uses the INSERT_LINE_BEFORE command to insert three lines before the pointer position.

VED/ print T. G. SLATER VED/insertb 3 ? a. p. jones ? 160 hood ave zip 55713 ? ext 0842 VED/top VED/print 7 M. T. JONES 1544 WILSHIRE ST ZIP 55713 EXT 6533 A. P. JONES 160 HOOD AVE ZIP 55713 EXT 0842

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T. G. SLATER VED/

LOCATE_STRING

Purpose Allows the user to advance the pointer to a line containing a specific string of alphanumeric characters.

Format LOCATE_STRING or LOCS or LOCATE or L STRING=string

NUMBER=integer

Parameters

STRING or S String of alphanumeric characters which VEDIT attempts to locate.

NUMBER or N Number of lines to be located containing the specified string. The pointer is positioned at the last line located. The maximum value is 99999; the default value is 1. If n is 0, the search is restricted to the current line.

- Remarks When the user issues a LOCATE_LINE command, VEDIT prints the n lines containing the specified string. The pointer is positioned at the last line printed. If the string is not found, the pointer is positioned at the top.
- Example This VEDIT session uses the LOCATE_STRING command to find a specified string and demonstrates the error message that is displayed if the specified string is not contained in the file.

VED/locate 'zip' 1544 WILSHIRE ST ZIP 55722 VED/ locate '8711' -- EOI/TOP --STRING NOT FOUND VED/

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MOVE_TO_BOTTOM

Purpose Position the pointer at the End-of-Information.

Format MOVE_TO_BOTTOM or MOVTB or BOTTOM or B

Example This VEDIT session uses the MOVE_TO_BOTTOM command to move the pointer to the last line of the file.

VED/bottom EXT 1890 VED/print 5 EXT 1890 -- EOI/TOP --VED/

MOVE_TO_NEXT_LINE

Purpose Allows the user to advance the pointer to the next line of the file in a forward or reverse direction.

Format MOVE_TO_NEXT_LINE or MOVTNL or NEXT or N

NUMBER=integer

Parameters

NUMBER or N Number of lines that the pointer is advanced. To move in the reverse direction, a negative value is entered. The maximum value is 99999; the default value is 1.

- Remarks Reverse pointer movements are much slower than forward pointer movements.
- Example This VEDIT session uses the MOVE_TO_NEXT_LINE command to move the pointer through the file.

VED/print 6 M. T. JONES 1544 WILSHIRE ST ZIP 5572 EXT 6533 A. B. NEWTON 166 HASKELL CIRCLE ZIP 55713 EXT 227 VED/next -3 EXT 6533 VED/ MOVE TO_TOP

Purpose Position the pointer at the beginning-of-information

Format MOVE_TO_TOP or MOVTT or TOP or T

Example This VEDIT session uses the MOVE_TO_TOP command to move the pointer to the first line of the file.

VED/print Q. E. SMITH VED/top VED/print ## NAMES/ADDRESSES ARE FICTITIOUS ## VED/

PRINT_LINE

Purpose List lines from the current pointer position.

Format PRINT_LINE or PRIL or PRINT or P

NUMBER=integer

Parameters

NUMBER or N Number of lines the user wants printed. The maximum value is 99999; the default value is 1.

- Remarks When the listing is finished, the pointer is positioned at the last line printed. If an end-of-information is read, printing stops and the pointer is positioned at the beginning of the file.
- Example This VEDIT session uses the PRINT_LINE command to display the file.

VED/print Q. E. SMITH VED/print 4 Q. E. SMITH POB 55 ZIP 55713 EXT 8760 -- EOI/TOP --VED/print 2 ## NAMES/ADDRESSES ARE FICTITIOUS ## M. T. JONES VED/ STOP

- Purpose Terminates VEDIT without saving the edited version of the file. The file is left exactly as it appeared before VEDIT was called into execution.
- Format STOP
- Example This VEDIT session is ended using the STOP command. The changes made to the file are not saved.

/edit_file_line_mode f=address NOS/VE VEDIT JANUARY 12, 1987 VED/delete 10 R. C. CARTER 6100 WILSHIRE ST ZIP CODE 55722 EXT 1101 -- EOI/TOP --VED/stop CHANGES MADE TO FILE NOT SAVED. /edit_file_line_mode f=address NOS/VE VEDIT JANUARY 12, 1987 VED/print 10 R. C. CARTER 6100 WILSHIRE ST ZIP CODE 55722 EXT 1101 -- EOI/TOP --VED/

GLOSSARY

Alphanumeric

Consisting of alphanumeric and/or numeric characters only.

Batch Mode

A mode of execution where a job is submitted and processed as a unit without intervention from the user. Contrast with Interactive Mode.

Beginning-of-Information (BOI)

File boundary that marks the beginning of a file.

Binary File

A noneditable file containing non-text/non-coded format.

BOI

See Beginning-of-Information.

Catalog

A directory of files and catalogs maintained by the system for a user. The catalog \$LOCAL contains only file entries.

Also the part of a path that identifies a particular catalog in a catalog hierarchy. The format is as follows:

name.name. .. .name

where each name is a catalog. See Catalog Name and Path.

Catalog Name

The name of a catalog in a catalog hierarchy (path). By convention, the name of the user's master catalog is the same as the user's user name.

Command

A set of characters used to signify a specific set of instructions in a time-sharing subsystem. Commands that can only be entered from within the editor are editor subcommands.

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Command List

One or more entries that define the commands that are currently available. A command list entry is an object library, catalog, or special entry \$SYSTEM.

Command Utility

A NOS/VE processor that adds its command table (referred to as its subcommands) to the beginning of the SCL command list. The subcommands are removed from the command list when the processor terminates.

Control Statement

A set of characters used to signify a specific set of instructions for a batch job.

Current Line

Line at which the pointer is positioned. The last line processed by a command (usually the last line printed).

Default Value

A predetermined value assigned to a parameter.

Delimiter

The string delimiter is a single quote ('). Parameter delimiters can be any valid NOS/VE delimiter.

End-of-Information (EOI)

The point at which data in the file ends. VEDIT prints the -- EOI/TOP -- message when EOI is encountered.

-- EOI/TOP --

A message printed when command processing reaches the end of the file being edited.

Family

A logical grouping of NOS/VE users that determines the location of their permanent files. A family can be subdivided into accounts and projects.

Family Name

A name that identifies a NOS/VE family. See Family.

Family Path

Identifies a file via a family name and a user path as follows:

File

An SCL element specifying a temporary or permanent file, including its path and, optionally, a cycle reference (for permanent files). A file is identified by specifying a path and, optionally, a cycle reference as follows:

path.cycle reference

A set of information that begins at beginning-ofinformation (BOI) and ends at end-of-information (EOI), and is referred to by a file name.

File Name

The name of a NOS/VE file. It is used in a file reference to identify the file. See Name.

Interactive Mode

A mode of execution where a user enters commands at a terminal and each command elicits a response from the computer. Contrast with Batch Mode.

Job

A set of tasks executed for a user name. NOS/VE accepts interactive and batch jobs. In interactive mode, a job is usually the same as a terminal session.

Local File

A file that is accessed via the local catalog named \$LOCAL. This file no longer exists once the user logs off. See also File, Path, Local Path.

Local File Name

The name used by an executing job to reference a file while the file is assigned to the job's \$LOCAL catalog. Only one file can be associated with a given name in one job; however, in one job a file can have more than one instance of the file open by that name.

Local Path

Identifies a local file as follows:

\$LOCAL.file name

Path

Identifies a file. It may include a family name, user name, subcatalog name or names, and file name.

Permanent Catalog

A catalog of permanent files.

Permanent File

A file that does not go away when you log off or when the system is deadstarted. A permanent file has an entry in a permanent catalog. See File.

Pointer

A position indicator; in VEDIT, for example, it identifies the line at which VEDIT will start processing a command.

SCL

Source Code Language provides the user interface to NOS/VE.

Source Program

A program written in a high-level language such as BASIC or FORTRAN and stored in a format that can be edited.

String

A set of characters bounded on each end by a single quote mark.

Subcommand

A command that can only be entered and recognized from within the editor utility.

User Path

Identifies a file or catalog via a user name and optionally a relative path as follows:

.user name.relative path OR \$USER.relative path

Utility

See Command Utility.

Working Catalog

The catalog prefixed to a file reference that begins with a name (that is not a period, colon, or a system name beginning with a dollar sign). The working catalog is the catalog used if no other catalog is specified on a file reference.

SUMMARY OF VEDIT COMMANDS AND SYNTAX

This section gives a short summary of the VEDIT commands and their NOS aliases.

SUMMARY OF VEDIT COMMANDS

- CHANGE_STRING or Replaces all occurrences of a CHANGE or C particular string of characters with another string in a specified number of lines.
- CHANGES_STRING or Replaces one or more occurrences of a CHANGES or CS particular string of characters with another string.
- DELETE_LINE or Deletes one or more lines from a file DELETE or D starting at the current pointer position or a particular number of lines on the basis of specified string criteria.
- END or QUIT Saves the edited file and terminates VEDIT execution.
- INSERT_LINE or Inserts a specified number of lines INSERT or I into the file immediately after the line designated by the current pointer position.
- INSERT_LINE_BEFORE Inserts a specified number of lines or INSERTB or IB into the file before the line designated by the current pointer position.
- LOCATE_STRING or Locates a specified number of lines LOCATE or L that contain a particular string or strings of characters. The lines are printed.
- MOVE_TO_BOTTOM or Finds the end-of-information of the BOTTOM or B file.
- MOVE_TO_NEXT_LINEMoves the file pointer from its currentor NEXT or Nposition forward or backward aspecified number of lines.
- MOVE_TO_TOP orMoves the file pointer to the firstTOP or Tline in the user's file.

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PRINT_LINE orLists a specified number of lines,PRINT or Pstarting at the current pointerposition.

STOP Terminates VEDIT execution without saving the modified edit file.

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16. Abstract This paper detail System/Virtual En edit files line b is explained. Th	s the use of the VEDIT editor on vironment (NOS/VE). The VEDIT, y line (line mode). How to acce e parameters and the format of t s are included.	a utility, allows a user to ss and the use of VEDIT
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