TObject

fUniqueID
fBits
fgDtorOnly
fgObjectStat
kIsOnHeap
kNotDeleted
kZombie
kBitMask
kSingleKey
kOverwrite
fgIsA

MakeZombie
DoError
TObject
TObject
operator=
AppendPad
Browse
ClassName
Clear
Clone
Compare
Copy
Delete
DistancetoPrimitive
Draw
DrawClass
DrawClone
Dump
Execute
Execute
ExecuteEvent
FindObject
FindObject
GetDrawOption
GetUniqueID
GetName
GetIconName
GetOption
GetObjectInfo
GetTitle
HandleTimer
Hash
InheritsFrom
InheritsFrom
Inspect
IsFolder
IsEqual
IsSortable
IsOnHeap
IsZombie
Notify
Is
Paint
Pop
Print
Read
RecursiveRemove
SavePrimitive
SetDrawOption
SetUniqueID
UseCurrentStyle
Write
operator new
operator new[]
operator new
operator new[]
operator delete
operator delete[]
operator delete
operator delete[]
SetBit
SetBit
ResetBit
TestBit
TestBits
InvertBit
Info
Warning
Error
SysError
Fatal
AbstractMethod
MayNotUse
GetDtorOnly
SetDtorOnly
GetObjectStat
SetObjectStat
Class
Class_Name
IsA
ShowMembers
Streamer

TPolyLine3D

fN
fP
fOption
fGLList
fLastPoint
fgIsA

TPolyLine3D
TPolyLine3D
TPolyLine3D
TPolyLine3D
TPolyLine3D
TPolyLine3D
TPolyLine3D
Copy
DistancetoPrimitive
Draw
DrawPolyLine
ExecuteEvent
GetLastPoint
GetN
GetP
GetOption
Is
Merge
Paint
PaintPolyLine
PaintPolyLine
Print
SavePrimitive
SetNextPoint
SetOption
SetPoint
SetPolyLine
SetPolyLine
SetPolyLine
Sizeof3D
Size
DrawOutlineCube
Class
Class_Name
IsA
ShowMembers
Streamer

TAttLine

fLineColor
fLineStyle
fLineWidth
fgIsA

TAttLine
TAttLine
Copy
DistancetoLine
GetLineColor
GetLineStyle
GetLineWidth
Modify
ResetAttLine
SaveLineAttributes
SetLineAttributes
SetLineColor
SetLineStyle
SetLineWidth
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

TAtt3D

fgIsA

TAtt3D
Sizeof3D
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

THelix

fX0
fY0
fZ0
fVt
fPhi0
fVz
fW
fAxis[3]
fRotMat
fRange[2]
fgMinNSeg
fgIsA

SetRotMatrix
FindClosestPhase
THelix
THelix
THelix
THelix
Copy
Draw
GetOption
Paint
Print
SavePrimitive
SetOption
SetAxis
SetAxis
SetRange
SetRange
SetHelix
Sizeof3D
Class
Class_Name
IsA
ShowMembers
Streamer