Documentation Update Package #4

DOE-2.1E, 1000-Zone Version

Update to the BDL Summary

Please print the pages and use them to update the BDL Summary (2.1E).

Page	Command	Increased value from/to	Page	Command	Increased value from/to
8	PARAMETER	50 to 100	25	UNDERGROUND-WALL or FLOOR	64 to 256
9	SET-DEFAULT	100 to 300	25	REPORT-BLOCK	64 to 128
9	DAY-SCHEDULE	300 to 1025	26	HOURLY-REPORT	16 to 32
10	WEEK-SCHEDULE	200 to 751	28	CURVE-FIT	100 to 200
10	SCHEDULE	100 to 513	28	DAY-SCHEDULE	300 to 1025
11	MATERIAL	128 to 1024	28	WEEK-SCHEDULE	200 to 751
11	CONSTRUCTION	128 to 256	29	SCHEDULE	100 to 513
11	LAYERS	64 to 256	29	ZONE-CONTROL	50 to 1024
13	GLASS-TYPE	32 to 48	30	ZONE-AIR	50 to 1024
14	BUILDING-SHADE	64 to 128	30	ZONE-FANS	50 to 1024
14	FIXED-SHADE	33 to 100	31	ZONE	128 to 1024
16	SPACE-CONDITIONS	50 to 1024	32	ZONE	128 to 1024
17	SPACE-CONDITIONS	50 to 1024	39	SYSTEM	128 to 256
19	SPACE	128 to 1024	40	SYSTEM	128 to 256
19	EXTERIOR-WALL or -ROOF	2048 to 4096	43	PLANT-ASSIGNMENT	4 to 8
21	WINDOW	2048 to 8192	44	PLANT-ASSIGNMENT	4 to 8
22	WINDOW	2048 to 8192	45	PLANT-ASSIGNMENT	4 to 8
23	DOOR	64 to 1024	46	REPORT-BLOCK	64 to 128
24	INTERIOR-WALL	2048 to 3048	46	HOURLY-REPORT	16 to 32
24	POLYGON	5000 to 8192			

October 31, 2001

BUILDING-LOCATION (B-L, 1)			
LATITUDE (LAT) (\epsilon ; -66.5 to LONGITUDE (LON) (\epsilon ; -180. TIME-ZONE (T-Z) (; -12 to a	66.5°) 0 to 180.0°) 11 integers) • Default is from we	s taken Time ather file 4 Atlantic 6 (5 Eastern 7 1)	Zone Code Central 8 Pacific Mountain 9 Yukon Hawaii
ALTITUDE (ALT) (0.0 ; -1000. AZIMUTH (AZ) (0.0 ; -360 to 3	0 to 20,000 ft) 660°)		
GROSS-AREA (G-A) (\diamond ; 0.0 to		to net area, i.e., the sum of are.	eas of all conditioned
SURF-TEMP-CALC (NO; YES)	, NO)		
HOLIDAY (HOL) (YES; YES, DAYLIGHT-SAVINGS (D-S) (NO) $YES = YES$: YES, NO) YES =	U.S. holidays Davlight savings correction r	nade
SHIELDING-COEF (S-COEF) (0.24 : 0.0 to 0.32)		
X-REF (0.0; no limits - ft)	Used o	nly in conjunction with the FI	XED-SHADE
Y-REF (0.0; no limits - ft)	comma	ınd.	
TERRAIN-PAR1 (T-P1) (0.85 ; (TERRAIN-PAR2 (T-P2) (0.2 ; 0. WS-TERRAIN-PAR1 (W-T-P1) WS-TERRAIN-PAR2 (W-T-P2) WS-HEIGHT (W-H) (33.0 ; 0.0 t).47 to 1.3) 1 to 0.35) (1.0; 0.47 to 1.3) (0.15; 0.1 to 0.35) to 1000 ft)		
GROUND-T (G-T) (♦; -100.0 to CLEARNESS-NUMBER (C-N)	→ 150.0F) (♦; 0.5 to 1.2)	es a list of 12 values, 1 per mo ault is taken from weather file	onth. 2.
ATM-TURBIDITY (ATM-T) (0	.12; 0.0 to 1.0) (list of 12	2 monthly values) Used only f	for daylighting calc.
WS-HEIGHT-LIST (W-H-L) (; 1.0 to 1000)	es a list of 12 values, 1 per mo àult is WS-HEIGHT.	onth.
HEAT-PEAK-PERIOD (H-P-P) COOL-PEAK-PERIOD (C-P-P)	(1,24; 1 to 24) (all integers (1,24; 1 to 24) (all integers	 s♦) ♦ Only one connected defined; minimum than maximum here 	ed interval may be 1 hour must be less our.
FUNCTION (*U-name*,*U-nan DAYL-FUNCTION (*U-name*;	ne*) ,*U-name*)		

This replaces page 8 of the DOE-2.1E BDL Summary; value of PARAMETER increased.

ALT-HOLIDAYS (1) (A-H) {allows user to input non-US Holidays]

month day month day month day month day

Only one command allowed per loads input. U-name not allowed. There are no keywords; instead, it takes monthday like the RUN-PERIOD command. Up to 40 month-day pairs may be input. Use of this command replaces all the standard holidays hard-wired into DOE-2. Month is JAN, FEB, MAR, APR, MAY, JUN, JUL, AUG, SEP, OCT, NOV, DEC. Day is an integer (1 to 31). Holidays may be entered in any order.

PARAMETER (DEFINE, 50, 100) U-NAME = VALUE, U-NAME = VALUE, etc. This replaces page 9 of the DOE-2.1E BDL Summary; increased the value of SET-DEFAULT and DAY-SCHEDULE commands.

SET-DEFAULT (SET,	300
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- FOR command name KEYWORD = value, KEYWORD = value, etc. A maximum of 300 SET-DEFAULT commands may be used in each of LOADS, SYSTEMS, PLANT and ECONOMICS
- Required keyword

DESIGN-DAY (D-D, 3) Note: if this command is used, then all keywords are required. CLEARNESS (CL) (--; 0.5 to 1.2) CLOUD-AMOUNT (C-A) (--; 0 to 10) • 0 = Cirrus or Cirrostratus, 1 = Stratus, 2 = All other cloud typesCLOUD-TYPE (C-T) (--; or 1 or 2) \blacklozenge DEWPT-HI (DP-H) (--; 100 to 200°F) DEWPT-LO (DP-L) (--: 100 to 200°F) DHOUR-HI (DH-H) (--; 1 to24) DHOUR-LO (DH-L) (--; 1 to24) DRYBULB-HI (DB-H) (--; -100 to 200°F) DRYBULB-LO (DB-L) (--; -100 to 200°F) GROUND-T (G-T) (--; -100 to 200°F) HOUR-HI (H-H) (-- 1 to 24) HOUR-LO (H-L) (-- 1 to 24) WIND-DIR (W-D) (--; 0 to 15) \blacklozenge \bullet 0 = North, 4 = East, 8 = South, 12 = West WIND-SPEED (W-S) (--; 0.0 to 200.0 kts)

- = **DAY-SCHEDULE** (D-SCH, 300, 1025)
- (see example below) Note that all 24 hours must be accounted for.
 Required keyword

In its simplest form, the input for DAY-SCHEDULE takes the form: U-NAME = DAY-SCHEDULE (hours covered) (values for each hour) ...

For example, for weekdays:

LTG-1 = DAY-SCHEDULE (1,24) (0,0,0,0,0,0,0,0,3,.6,.8,1,1,1,1,1,1,0,0,0,0,0,0) ...

Optionally, this can be shortened by writing: LTG-1 = DAY-SCHEDULE (1,8)(0) (9.11) (.3,.6,.8) (12,18) (1) (19,24) (0) ...

For weekends and holidays: LTG-2 = DAY-SCHEDULE (1,24)(0) ... This replaces page 10 of the DOE-2.1E BDL Summary; increased values for SCHEDULE and WEEK-SCHEDULE

WEEK-SCHEDULE (W-SCH, 200, 751)

 (see example below)
 Note that the code-word for the days of the week and holidays is the first three letters of the name.
 ALL = Monday through Sunday plus Holidays
 WEH = weekends plus holidays
 WD = weekdays
 All days of the week must be accounted for.

In its simplest form, the input for DAY-SCHEDULE takes the form:

U-NAME = WEEK-SCHEDULE (*) (U-NAME of DAY-SCHEDULE referenced) ... *days of week covered

Using the previously defined DAY-SCHEDULEs LTG-1 and LTG-2, the example can be carried forward with:

NORMAL = WEEK-SCHEDULE	(MON,FRI) LTG-1
	(SAT,HOL) LTG-2
VACATION = WEEK-SCHEDULE	(ALL) LTG-2

Optionally, NORMAL can be shortened to:

NORMAL = WEEK-SCHEDULE (WD) LTG-1 (WEH) LTG-2 ... where (WD) stands for weekdays and (WEH) for weekends and holidays.

If Saturday is considered part of the normal week, you must write

(MON,SAT) LTG-1 (SUN,HOL) LTG-2.

= SCHEDULE (SCH, 100, 513) (see example below) Note that the code-word for the month is the first three letters of the month's name.

All days of the week must be accounted for.

In its simplest form, the input for SCHEDULE takes the form:

U-NAME = SCHEDULE(THRU *) (U-NAME of WEEK-SCHEDULE referenced) .. *calendar period covered

To finalize the example:

THRU JUN 10 NORMAL
THRU SEP 5 VACATION
THRU DEC 31 NORMAL

Alternatively, explicit use of DAY-SCHEDULE and WEEK-SCHEDULE can be bypassed by writing:

LIGHTS = SCHEDULE THRU JUN 10 (WD) (1,8)(0)(9,11)(.3,.6,.8) (12,18)(1) (19,24)(0)(WEH)(1,24)(0)THRU SEP 5 (ALL)(1,24)(0)THRU DEC 31 (WD) (1,8)(0)(9,11)(.3,.6,.8) (12,18)(1)(19,24)(0)(WEH)(1,24)(0) .. This replaces page 11 of the DOE-2.1E BDL Summary; increased the values of MATERIAL, CONSTRUCTION and LAYER.

-M	TEDIAL (MAT 128 10	24)					
- IVI /-	$= MATERIAL (MAT, \frac{128}{128}, 1024)$						
•	RESISTANCE (RES) (; 0.0 to 40.0 hr-ft ² - $^{\circ}F/Btu$)						
	or						
•	THICKNESS (TH) (; 0.0 to 10.0 ft)						
	and		or just use RESISTANCE instead of these				
•	CONDUCTIVITY (CO	ND) (; 0.0 to 30.0 Btu	-ft/hr-ft ² -°F) keywords				
	and						
•	DENSITY (DENS) (;	$0.0 \text{ to } 500.0 \text{ lb/ft}^3$)					
	and						
•	SPECIFIC-HEAT (S-H)	(; 0.0 to 5.0 Btu/lb-°F	\overline{c}				
٠	Required keyword						
= CC	NSTRUCTION (CONS	, 64 , 128 , 256)					
•	LAYERS (LA) U-name	e or code-word					
	or						
•	U-VALUE (U) (: 0.0 t	0.20.0 Btu/hr-ft ² -°F)	For interior surfaces, this includes resistance of both air				
			films. For exterior surfaces, this includes the film resistance.				
			but not outside film resistance.				
	WALL-PAKAMETERS	(W-P) U-name	Required for Trombe walls/sunspaces with interior venting.				
	ABSORPTANCE (ABS) (0.7; 0.0 to 1.0)	Not used for interior walls or underground walls/floors.				
	ROUGHNESS (RO) (3;	1 to 6)(all integers)	č				
	Values of	f ABSORPTANCE and	ROUGHNESS are found in the tables on p 12				
•	Required keyword						
•	required keyword						
=LA	YERS (LA <u>64</u> 256)						
•	MATERIAL (MAT)	Value of MATERIAL	must be a list of either the U-names of MATERIALs or				
		code-words from the N	Materials Library on p 118				
	THICKNESS (TH)	Must be specified if ar	thickness is different from those specified in the				
		MATERIAL comman	d or Materials Library. The order of the list must correspond				
		to the list following M	ATERIALS				
		to the list following M					
	INSIDE EII M RES (LE	F R) (0.68 , 0.0 to 40.01	hr ft ² \circ F/Rtu)				
	$\frac{1}{1000} \frac{1}{1000} \frac{1}{1000} \frac{1}{1000} \frac{1}{1000} \frac{1}{1000} \frac{1}{10000} \frac{1}{10000} \frac{1}{100000} \frac{1}{10000000000000000000000000000000000$						

Required keyword

= GI	GLASS-TYPE (G-T, 32 , 48)					
•	► PANES (P) (1; 1 to 3) (all integers) ◆ • See <i>Reference Manual</i> (2.1A) for defaults when					
	GLASS-TYPE-CODE				ADING-COEF specified.	
•	GLAS	S-TYPE-CODE (G-T-C) (; 0).0 to 9999) (all	integers, value ≥ 1000 for Wir	ndow Library)	
	or					
	SHADING-COEF (S-C) (; 0.0 to 1.0)					
	GLAS	S-CONDUCTANCE (G-C)	♦ See I	<i>Reference Manual</i> (2.1A) for d	lefaults when GLASS-	
	(♦	; 0.0001 to 10.0 Btu/hr-ft ^o F)) TYP	E -CODE ≤ 11 or SHADING-0	COEF specified. Unused	
			IOF g	lass types from the window L $\Sigma > 1000$	lorary (GLASS-1 YPE-	
	SPAC	ER-TYPE-CODE (S-T-C) (1:	0 to 5) Used on	$1 \ge 1000$).	ndow Library	
	511101	(GI	ASS-TYPE-CO	$DE \ge 1000$). default obtained	from the Window Library	
		Betwee	n-Glass Snacers	· · · · · · · · · · · · · · · · · · ·		
		SPACER-TYPE-CODE	Spacer Type			
		0	Spacer taken fr	om the Window Library		
		1 (default)	Aluminum	, ,		
		2	Stainless Steel			
		3	Butyl/Metal			
		4	Wood or Fiber	glass		
		5	0-euge – 0 -ee	IIICI		
\rightarrow	VIS-T	RANS (V-T) (0.90; 0.0 to 1.0	0)	Used only for daylighting ca types from the Window Libr	lculation. Unused for glass ary (GLASS-TYPE-	
				$CODE \ge 1000).$		
				Used only for single glazing	(PANES = 1) with	
	INSID	E-EMISS (I-E) (0.84; 0.0 to 1	.0)	SHADING-COEF specified,	or with $9 \le GLASS$ -	
				TYPE-CODE ≤ 11 .		
	OUTSIDE-EMISS (O-E) (0.0 : 0.0 to 15.0°C)			Used only if SHADING-CO	EF is specified or if	
			,	$GLASS-1YPE-CODE \leq 11.$		
	CONV	FRGENCE-TOL (C-T) (0 0.	0.0 to 15.0° C)	temperatures for glass types from the window		
	00100		0.0 10 10.0 C)	library (GLASS-TYPE-COE	DE > 1000): input is °C for	
				English and metric runs.	_ // I	
	FRAM	IE-ABS (F-ABS) (0.7 ; 0.0 to1	.0)			
	FRAM	E-CONDUCTANCE (F-C)		See table below. Default obtained from the Window		
	(0.434; 0.0 to 10.0 Btu/hr-ft ² -°F)		Library if GLASS-TYPE-CODE \geq 1000.			
•	Required keyword					

This replaces page 13 of the DOE-2.1E BDL Summary; increased value of GLASS-TYPE.

Conductance of Typical Frame Constructions (Btu/ft ² –F-h)				
FRAME-CONDUCTANCE U-value*				
Frame Type	(excludes OA film)	(includes OA film)		
Thermally unbroken aluminum	3.037	1.90		
Thermally broken aluminum	1.245	1.00		
External Flush Glazed Aluminum	0.812	0.70		
Wood with or without cladding	0.434	0.40		
Vinyl	0.319	0.30		
*FRAME-CONDUCTANCE = $[(U-value)^{-1} - 0.197]^{-1}$				

This replaces page 14 of the DOE-2.1E BDL Summary; increased value of BUILDING-SHADE and FIXED-SHADE.

(=)	BUILDING-SHADE (B-S, 64, 12	8)
	X (0.0 ; no limits - ft)	Note that X, Y and Z are coordinates of the lower left hand corner of the
	Y (0.0 ; no limits - ft)	shading surface in the building coordinate system when viewed from the tip
	Z (0.0 ; no limits - ft)	of the outwardly drawn normal.
•	HEIGHT (H) (; 0.0 to 2000.0 t	t.)
•	WIDTH (W) (; 0.0 to 2000.0 f	t.)
	AZIMUTH (AZ) (0.0; -360.0 to	360.0°)
	TILT (90.0 ; 0.0 to 180.0°)	
	TRANSMITTANCE (TR) (0.0;	0.0 to 1.0) [Daylighting calculation assumes TRANSMITTANCE = 0]
	SHADE-SCHEDULE (S-SCH)	U-name* [Daylighting calculation assumes TRANSMITTANCE = 0]
	SHADE-VIS-REFL (S-V-R) (0.	5 ; 0.0001 to 1.0) [Used only for daylighting calculation.]
	SHADE-GND-REFL (S-G-R) (0.2 ; 0.0001 to 1.0) [Used only for daylighting calculation.]
* U	sed only to simulate variable exter	ior shading devices. Use of this keyword overrides TRANSMITTANCE
valu	e.	
٠	Required keyword	
(=)	FIXED-SHADE (B-S, 33 , 100)	
	X-REF (0.0 ; no limits - ft)	Note that X, Y and Z are coordinates of the lower left hand corner of the
	Y-REF (0.0 ; no limits - ft)	shading surface in the building coordinate system when viewed from the tip

* Used only to simulate variable exterior shading devices. Use of this keyword overrides TRANSMITTANCE value.

SHADE-VIS-REFL (S-V-R) (0.5; 0.0001 to 1.0) [Used only for daylighting calculation.] SHADE-GND-REFL (S-G-R) (0.2; 0.0001 to 1.0) [Used only for daylighting calculation.]

of the outwardly drawn normal.

TRANSMITTANCE (TR) (0.0; 0.0 to 1.0) [Daylighting calculation assumes TRANSMITTANCE = 0] SHADE-SCHEDULE (S-SCH) U-name* [Daylighting calculation assumes TRANSMITTANCE = 0]

Note that FIXED-SHADE is used only for stationary shading surfaces which are NOT *rotated* or *translated* with the building.

• Required keyword

Z-REF (**0.0**; no limits - ft)

TILT (90.0; 0.0 to 180.0°)

•

HEIGHT (H) (--; 0.0 to 2000.0 ft.)

WIDTH (W) (--; 0.0 to 2000.0 ft.) AZIMUTH (AZ) (**0.0**; -360.0 to 360.0°) This replaces page 16 of the DOE-2.1E BDL Summary; increased value of SPACE-CONDITIONS.

= SF	= SPACE-CONDITIONS (S-C, 50 , 1024) [continued on the next page]				
	PEOPLE-SCHEDULE (P-SCH) U-name				
	AREA/PERSON (A/P) (100 0: 0 0 to 10 000 0 ft ²) [Used only	if NUMBER-OF-PEOPLE not specified 1			
	PEOPLE HEAT CAIN (P H G) (0.0: 350.0 to 2000.0 Rtu/hr pers)				
	or	• If no value is input, there is no			
	PEOPLE-HG-LAT (P-H-L) (0.0 · 0 0 to 2000 0 Btu/hr-pers)	contribution from people. If all are			
	and	specified, the contribution is			
	PEOPLE-HG-SENS (P-H-S) (0.0; 0.0 to 2000.0 Btu/hr-pers) ◆	cumulative.			
	LIGHTING-SCHEDULE (L-SCH) U-name				
	LIGHTING-TYPE (L-T) (SUS-FLUOR; SUS-FLUOR, REC	-FLUOR-RV, REC-FLUOR-RSV,			
	REC-FLUOR-NV, INCAND)				
	LIGHTING-W/SQFT (0.0; 0.0 to 10.0 W/ft ²)				
	or	[if both specified, contribution is added]			
	LIGHTING-KW (L-KW) (0.0 ; 0.0 to 200.0 kW)				
	LIGHT-HEAT-TO (L-H-T) U-name of space [required if LIG	GHT-TO-OTHER > 0]			
	LIGHT-TO-SPACE (L-T-S) (• ; 0.0 to 1.0)				
	LIGHT-TO-OTHER (L-T-O) (• ; 0.0 to 1.0)	• See the			
	LIGHT-TO-RETURN (L-T-R) (• ; 0.0 to 1.0)	"Default Table for LIGHTING-TYPEs"			
	LIGHT-RAD-FRAC (L-R-F) (\blacklozenge ; 0.0 to 1.0) list of 2				
	TASK-LIGHT-SCH (T-L-SCH) U-name				
	TASK-LT/W/SQFT (T-L-W) (0.0 ; 0.0 to 10.0 W/ft ²)				
		[if both specified, contribution is added]			
	1ASK-LIGHTING-KW (1-L-KW) (0.0; 0.0 to 200.0 kW)				
	EQUIP-SCHEDULE (E-SCH) U-name				
	EQUIPMENT-W/SQFT (E-W) (0.0 ; 0.0 to 100.0 W/ft ²)				
	or	[if both specified, contribution is added]			
	EQUIPMENT-KW (E-KW) (0.0; 0.0 to 200.0 kW)				
	EQUIP-SENSIBLE (E-S) (1.0 ; 0.0 to 1.0)				
	EQUIP-LATENT (E-L) (0.0 ; 0.0 to 1.0)				
	SOURCE-SCHEDULE (S-SCH) U-name				
	SOURCE-TYPE (S-1) (GAS; GAS, ELECTRIC, HOT-WATE SOURCE DTU (S D) (0 0 : 1000 000 0 to 1000 000 0 Dtu/tr)	R, PROCESS)			
	SOURCE-BIU (S-B) $(0.0, 1000, 000.0, 10 - 1000, 000.0, 00$				
	SOURCE-SENSIBLE (S-S) $(1.0, -1.0 \text{ to } 1.0)$ SOURCE-LATENT (S-L) $(0.0, 0.0 \text{ to } 1.0)$				
	WEIGHTING FACTOR (W F) \blacktriangle	▲ [Space weighting factor I] name: 8 or			
	or	less alphanumerical characters]			
	FLOOR WEIGHT (F-W) (70 : 0.0 to 200.0 lb/ft ²)	less alphanamerical characters]			
	TEMPED ATUDE (T) (70, 0.0 to 120.09E) (list of 1)				
	I ENTREKA I UKE (1) (10 ; 0.0 to 120.0° f) (11st of 1) ELIDNITUDE TYDE (E TYDE) (HEAVY, HEAVY LICHT)				
	FURNLER ACTION (E. F.) ($0 \cdot 0 \circ 1 \circ 1 \circ 1$)	[Used only when CWF are to be calculated]			
	FURN-WEIGHT (F-WGT) (0.0, 0.0 to 300.0 lb/ f^2)	[Used only when C wir are to be calculated.]			
. ~					
1 * See	the "Detault Table for LIGHTING-TYPEs" on p 17				

r					
= SI	= SPACE-CONDITIONS (S-C, 50 , 1024) [continued]				
	INF-SCHEDULE (I-SCH) U-name				
	INF-METHOD (I-M) (NONE; NONE, CRACK, AIR-CHANGE, RESIDENTIAL, S-G)				
	AIR-CHANGES/HR (A-C) (0.0; 0.0 to 30.0				
	or [if both specified, contribution is added]				
	INF-CFM/SQFT (I-CFM) (0.0; 0.0 to 20.0 cfm/ft^2)				
	ZONE-TYPE (Z-TYPE) (CONDITIONED; CONDITIONED, UNCONDITIONED, PLENUM)				
	RES-INF-COEF (R-I-C) (0.252, 0.0251, 0.0084; 0.0 to 20.0 mixed units)				
	NEUTRAL-ZONE-HT (N-Z-H) (0.0; no limits - ft)				
	HOR-LEAK-FRAC (H-L-F) (0.4 ; 0.0 to 1.0)				
	NEUTRAL-LEVEL (N-L) (0.5; 0.0 to 1.0)				
	FRAC-LEAK-AREA (F-L-A) (0.0005; 0.0 to 1.0)				
	DAYLIGHTING (DAY) (NO; NO, YES)				
\rightarrow	LIGHT-REF-POINT1 (L-R-P1) (,, 2.5; no limits-ft) (list of 3) [required for daylighting calculation]				
\rightarrow	LIGHT-REF-POINT2 (L-R-P2) (,, 2.5; no limits-ft) (list of 3)				
\rightarrow	ZONE-FRACTION1 (Z-F1) (1.0; 0.0 to 1.0)				
\rightarrow	ZONE-FRACTION2 (Z-F2) (; 0.0 to 1.0) [required if LIGHT-REF-POINT2 is specified]				
\rightarrow	If ZONE-FRACTION2 is specified, (ZONE-FRACTION1) + (ZONE-FRACTION2) should be ≤ 1.0 .				
\rightarrow	LIGHT-SET-POINT1 (L-S-P1) (50.0; 0.0 to 500.0 footcandles)				
\rightarrow	LIGHT-SET-POINT2 (L-S-P2) (50.0 ; 0.0 to 500.0 footcandles)				
\rightarrow	LIGHT-CTRL-TYPE1 (L-C-T2) (CONTINUOUS; CONTINUOUS, STEPPED)				
\rightarrow	LIGHT-CTRL-TYPE2 (L-C-T2) (CONTINUOUS; CONTINUOUS, STEPPED)				
\rightarrow	MIN-POWER-FRAC (M-P-F) (0.3; 0.0 to 1.0)				
\rightarrow	MIN-LIGHT-FRAC (M-L-F) (0.2; 0.0 to 1.0)				
\rightarrow	LIGHT-CTRL-STEPS (L-C-S) (3.0; 0.0 to 20.0)				
\rightarrow	LIGHT-CTRL-PROB (L-C-P) (1.0; 0.0 to 1.0)				
\rightarrow	DAYLIGHT-REP-SCH (D-R-SCH) U-name				
\rightarrow	MAX-GLARE (M-G) (100.0; 0.0 to 100.0)				
\rightarrow	\rightarrow				
\rightarrow	VIEW-AZIMUTH (V-AZ) (♦; -360.0 to 360.0°) ♦ Default is the direction parallel to the fist window in the space				
	SUNSPACE (SUNSP) (NO; NO, YES)				

This replaces page 17 of the DOE-2.1E BDL Summary; increased value of SPACE-CONDITIONS.

 \rightarrow Used only for daylighting calculations

Default Table for LIGHTING-TYPEs							
	SUS-FLUOR REC-FLUOR-RV REC-FLUOR-RSV INCAND REC-FLUOR-NV						
LIGHT-TO-SPACE	1.0	0.8	0.8	1.0	1.0		
LIGHT-TO-OTHER	0.0	0.0	0.0	0.0	0.0		
LIGHT-TO-RETURN	*	*	*	*	*		
LIGHT-RAD-FRAC							
in this space	0.67	0.59	0.19	0.71	0.67		
in other space	1.0	0.09	0.09	1.0	0.9		

This replaces page 18 of the DOE-2.1E BDL Summary; increased the value of SPACE command.

(=) \$	SPACE (S, 128 , 1024)	
•	AREA (A) (; $0.0+$ to 100,000.0 ft ²)	
•	VOLUME (V) $(; 0.0 \text{ to } 10^6 \text{ ft}^3)$	
	MULTIPLIER (M) (1.0; 1.0 to 50.0)	
	FLOOR-MULTIPLIER (F-M) (1.0; 1.0 to	o 200.0)
	SPACE-CONDITIONS (S-C) U-name	Any keyword from this subcommand may be placed in the SPACE command
	SHAPE (♦; BOX) HEIGHT (H) (♦; 0.0 to 50.0 ft) WIDTH (W) (♦; 0.0 to 10,000.0 ft) DEPTH (D) (♦; 0.0 0.0 to 10,000.0 ft)	• If SHAPE is used, its only value is BOX, and values must be given for HEIGHT, WIDTH and DEPTH. In this case, AREA and VOLUME should be ignored
	X (0.0; no limits - ft) Y (0.0; no limits - ft) Z (0.0; no limits - ft) AZIMUTH (AZ) (0.0; -360 to 360.0°)	
	FUNCTION (*U-name*,*U-name*)	
	DAYL-IULLUM-FN (*U-name*,*U-name DAYL-LTCTRL-FN (*U-name*,*U-name	 *) ◆ ◆ Used only for daylighting calculations
•	Required keyword	

Applicability Table of SPACE-CONDITIONS Infiltration-Related Keywords								
	for Different Infiltration Methods							
	INF-METHOD							
		Air Change						
With Wind Without Wind								
Keyword	None	Correction	Correction	CRACK	Residential	S-G		
AIR-CHANGES/HR	not used	required	not used	not used	not used	not used		
FRAC-LEAK-AREA	not used	not used	not used	not used	not used	used ³		
HOR-LEAK-FRAC	not used	not used	not used	not used	not used	used ³		
INF-CFM-SQFT	not used	not used	required	not used	not used	not used		
INF-COEF ¹	not used	not used	not used	required	not used	not used		
INF-SCHEDULE ²	not used	used	used	used	used	used		
NEUTRAL-LEVEL	not used	not used	not used	not used	not used	used ³		
NEUTRAL-ZONE-HT	not used	not used	not used	required	not used	not used		
RES-INF-COEF	not used	not used	not used	not used	used ³	not used		
1 This know ord is input up	dor the EVT	TEDIOD WALL	DOOD and WINI	DOW commo	nda			

1 This keyword is input under the EXTERIOR-WALL, DOOR and WINDOW commands. Note that for INF-METHOD = RESIDENTIAL, wind and temperature dependence is given through the RES-INF-COEF keyword.

2 If not specified, always on

3 If not specified, takes default value

This replaces page 19 of the DOE-2.1E BDL Summary; increased value of EXTERIOR-WALL or ROOF command.

(=) E Note •	 =) EXTERIOR-WALL (E-W) or ROOF (300, 2048, 4096) ote that a set-default for EXTERIOR-WALL will also reset the default for roof. HEIGHT (H) (; 0.0 to 2000.0 ft) WIDTH (W) (; 0.0 to 2000.0 ft) CONSTRUCTION (CONS) U-name A ZIMUTH (A7) (0.0% 2(0 to 2(0)) 				
	TILT (90°; 0.0 to 180.0°) Tilt for EXTERIOR-WALL must be input, otherwise defaults to 90°. Tilt for ROOF must be input, otherwise defaults to 0°.				
	POLYGON (POLY) U-name INSIDE-SURF-TEMP (NO ; NO, YES) X (0.0; no limits - ft) Y (0.0; no limits - ft) Z (0.0; no limits - ft) MULTIPLIER (M) (1.0; 0.0 to 99.0) GND-REFLECTANCE (G-R) (0.2 ; 0.0 to 1.0) [see	table on p. 20 for values]			
	LOCATION (LOC) (+; TOP, BOTTOM, LEFT, RIGHT, FRONT, BACK)	 Required if SHAPE keyword is used in the SPACE command. If used, do not use H, W, AZ, X, Y, Z and TILT. 			
	SHADING-SURFACE (S-S) (NO; NO, YES) SHADING-DIVISION (S-D) (10; 1 TO 40) (all inte	egers)			
	SKY-FORM-FACTORS (S-F-F) (; 0.0 to 1.0) GND-FORM-FACTORS (G-F-F) (; 0.0 to 1.0) INF-COEF (I-C) (0.0 ; 0.0 to 160.0 units)	Either both or neither of these should be specified. If not specified, the program will calculate them Used only if INF-METHOD=CRACK in SPACE or			
	[see table below for values] SOLAR-FRACTION (S-F) (\diamond ; 0.0 to 1.0) [used only when CWF are to be calculated]	 SPACE-CONDITIONS If not specified, program will distribute according to total surface area, floor receives the greater weight. 			
	INSIDE-VIS-REFL (I-V-R) (♦; 0.0 to 1.0) [used only for daylighting calculations]	• Default is 0.2 if floor (TILT > 170°), 0.5 if wall $(10^\circ \le \text{TILT} \le 170^\circ)$ and 0.7 if ceiling (TILT < 10°).			
	INSIDE-SOL-ABS (I-S-A) (\diamond ; 0.0 to 1.0)	• Default is 0.8 if floor (TILT>170°), 0.5 if wall $(10^\circ \le \text{TILT} \le 170^\circ)$ and 0.3 if ceiling (TILT < 10°).			
	OUTSIDE-EMISS (O-E) (0.9 ; 0.0 to 1.0)	Not used for interior walls, underground floors or underground walls.			
	FUNCTION (*U-name*,*U-name*)	-			
•	Required keyword				

Exterior Wall Infiltration Coefficients				
	cfh			
Construction of Wall	ft_{wall}^2	INF-COEF		
13" brick with plastered surface	(0.01)	0.002		
13" brick, furring, lath, plaster	(0.03)	0.005		
Frame wall, lath and plaster	(0.09)	0.016		
8-1/2" brick, plain	(5.0)	0.915		
16" shingles on shiplap with building paper	(0.50)	0.092		
16" shingles on shiplap	(8.00)	1.465		
16" shingles on 1x4 boards on 5" center	(40.01)	7.324		

This replaces page 21 of the DOE-2.1E BDL Summary; increased value of the WINDOW command.

(=) \	(=) WINDOW (W1, 200, 2048, 8192) [Continued on next page]						
•	HEIGHT (H) (; 0.0001 to 40.0 ft)						
•	WIDTH (W) (; 0.0001 to 1000.0 ft)						
•	GLASS-TYPE (G-T) U-name						
	X (0.0; 0.0 to 2000.0 ft)						
	Y (0.0; 0.0 to 2000.0 ft)						
	MULTIPLIER (M) (0.0 : 0.0 to 99.0)						
	SHADING-SCHEDULE (S-SCH) U-name						
	MAX-SOLAR-SCH (M-S-SCH) U-name						
	SUN-CTRL-PROB (S-C-P) (1.0: 0.0 to 1.0)						
	OPEN-SHADE-SCH (O-S-SCH) U-name						
	WIN-SHADE-TYPE (W-S-T)		Used only for exterior windows in spaces with				
	(MOVABLE-INTERIOR MOVABLE-INTERIC)R	DAYLIGHTING = YES or SUNSPACE =				
	MOVABLE-FXTERIOR FIXED-INTERIOR	, in ,	VFS [•] unused if the window has no SHADING-				
	FIXED-FXTERIOR)		SCHEDULE				
	CONDUCT-SCHEDULE (C-SCH) U-name		Seriebeele				
	CONDUCT-TMIN-SCH (C-T-SCH) U-name						
	conduct - fivility-bell (C-1-bell) O-halle	This	keyword is required for daylighting calculation if				
	VIS-TRANS-SCH (V-T-SCH) U-name	SHA	DE-SCHEDLILE is specified				
		SIIA	DE-SCHEDOLL is specified.				
	FRAME-WIDTH (FR-W) (0.0; 0.0 to 2.0 ft)	Unus	ed for interior windows				
	SETBACK (SETB) (0.0; 0.0 to 10.0 ft)						
	SOL-TRANS-SCH (S-T-SCH) U-name	Used	only if there is an exterior window in a space				
	SOL-INANO-SEII (S-1-SEII) S-Ilaine	with	SUNSPACE =-YES				
	SKY-FORM-FACTORS (S-F-F-) (; 0.0 to 1.0)	Eithe	r both or neither of these should be specified. If				
	SKY-FORM-FACTORS (S-F-F-) (; 0.0 to 1.0) GND-FORM-FACTORS (G-F-F-) (; 0.0 to 1.0)	Eithe not s	br both or neither of these should be specified. If pecified, the program will calculate them.				
	SKY-FORM-FACTORS (S-F-F-) (; 0.0 to 1.0) GND-FORM-FACTORS (G-F-F-) (; 0.0 to 1.0) OVERHANG-A (OH-A) (0.0 ; 0.0 to no limits – ft)	Eithe not s	er both or neither of these should be specified. If pecified, the program will calculate them.				
	SKY-FORM-FACTORS (S-F-F-) (; 0.0 to 1.0) GND-FORM-FACTORS (G-F-F-) (; 0.0 to 1.0) OVERHANG-A (OH-A) (0.0; 0.0 to no limits – ft) OVERHANG-B (OH-AB (0.0; 0.0 to no limits – ft)	Eithe not s	er both or neither of these should be specified. If pecified, the program will calculate them.				
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sed for interior windows	SKY-FORM-FACTORS (S-F-F-) (; 0.0 to 1.0) <u>GND-FORM-FACTORS (G-F-F-) (; 0.0 to 1.0)</u> OVERHANG-A (OH-A) (0.0 ; 0.0 to no limits – ft) OVERHANG-B (OH-AB (0.0 ; 0.0 to no limits – ft) OVERHANG-W (OH-W) (0.0 ; 0.0 to no limits – ft) OVERHANG-D (OH-D) (0.0 ; 0.0 to no limits – ft) OVERHANG-ANGLE (OH-ANG) (0.0 ; 0.0 to no limit LEFT-FIN-A (L-F-A) (0.0 ; 0.0 to no limits – ft) LEFT-FIN-B (L-F-B) (0.0 ; 0.0 to no limits – ft) LEFT-FIN-H (L-F-H) (0.0 ; 0.0 to no limits – ft) LEFT-FIN-B (R-F-A) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-B (R-F-B) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-H (R-F-H) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-D (R-F-D) (0.0 ; 0.0 to no limits – ft)	Eithe not s Eithe not s Eithe not s Eithe	er both or neither of these should be specified. If pecified, the program will calculate them. er both or neither of these should be specified. If specified, shading calculation will not be done. er both or neither of these should be specified. If specified, shading calculation will not be done. er both or neither of these should be specified. If specified, shading calculation will not be done.				
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Unused for interior windows	SKY-FORM-FACTORS (S-F-F-) (; 0.0 to 1.0) <u>GND-FORM-FACTORS (G-F-F-) (; 0.0 to 1.0)</u> OVERHANG-A (OH-A) (0.0 ; 0.0 to no limits – ft) OVERHANG-B (OH-AB (0.0 ; 0.0 to no limits – ft) OVERHANG-W (OH-W) (0.0 ; 0.0 to no limits – ft) OVERHANG-D (OH-D) (0.0 ; 0.0 to no limits – ft) OVERHANG-ANGLE (OH-ANG) (0.0 ; 0.0 to no limit LEFT-FIN-A (L-F-A) (0.0 ; 0.0 to no limits – ft) LEFT-FIN-B (L-F-B) (0.0 ; 0.0 to no limits – ft) LEFT-FIN-D (L-F-D) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-A (R-F-A) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-B (R-F-B) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-B (R-F-B) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-D (R-F-D) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-D (R-F-D) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-D (R-F-D) (0.0 ; 0.1 to no limits – ft) RIGHT-FIN-D (R-F-D) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-D (R-F-D) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-D (R-F-D) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-D (R-F-D) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-D (R-F-D) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-D (R-F-D) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-D (R-F-D) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-D (R-F-D) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-D (R-F-D) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-D (R-F-D) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-D (R-F-D) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-D (R-F-D) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-D (R-F-D) (0.0 ; 0.0 to no limits – ft)	Eithe not s Eithe not s Eithe not s Eithe not s egers Useo	er both or neither of these should be specified. If pecified, the program will calculate them. er both or neither of these should be specified. If specified, shading calculation will not be done. er both or neither of these should be specified. If specified, shading calculation will not be done. er both or neither of these should be specified. If specified, shading calculation will not be done.				
Unused for interior windows	SKY-FORM-FACTORS (S-F-F-) (; 0.0 to 1.0) <u>GND-FORM-FACTORS (G-F-F-) (; 0.0 to 1.0)</u> OVERHANG-A (OH-A) (0.0 ; 0.0 to no limits – ft) OVERHANG-B (OH-AB (0.0 ; 0.0 to no limits – ft) OVERHANG-W (OH-W) (0.0 ; 0.0 to no limits – ft) OVERHANG-D (OH-D) (0.0 ; 0.0 to no limits – ft) OVERHANG-ANGLE (OH-ANG) (0.0 ; 0.0 to no limit LEFT-FIN-A (L-F-A) (0.0 ; 0.0 to no limits – ft) LEFT-FIN-B (L-F-B) (0.0 ; 0.0 to no limits – ft) LEFT-FIN-H (L-F-H) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-A (R-F-A) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-B (R-F-B) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-B (R-F-B) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-B (R-F-B) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-B (R-F-B) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-B (R-F-B) (0.0 ; 1 to 40 units) all interval. SHADING-DIVISION (S-D) (10 ; 1 to 40 units) all interval.	Eithe not s Eithe not s Eithe not s Eithe not s egers Usec SPA	er both or neither of these should be specified. If pecified, the program will calculate them. er both or neither of these should be specified. If specified, shading calculation will not be done. er both or neither of these should be specified. If specified, shading calculation will not be done. er both or neither of these should be specified. If specified, shading calculation will not be done. er both or neither of these should be specified. If specified, shading calculation will not be done.				
Unused for interior windows	SKY-FORM-FACTORS (S-F-F-) (; 0.0 to 1.0) <u>GND-FORM-FACTORS (G-F-F-) (; 0.0 to 1.0)</u> OVERHANG-A (OH-A) (0.0 ; 0.0 to no limits – ft) OVERHANG-B (OH-AB (0.0 ; 0.0 to no limits – ft) OVERHANG-W (OH-W) (0.0 ; 0.0 to no limits – ft) OVERHANG-D (OH-D) (0.0 ; 0.0 to no limits – ft) OVERHANG-ANGLE (OH-ANG) (0.0 ; 0.0 to no limit LEFT-FIN-A (L-F-A) (0.0 ; 0.0 to no limits – ft) LEFT-FIN-B (L-F-B) (0.0 ; 0.0 to no limits – ft) LEFT-FIN-B (L-F-H) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-A (R-F-A) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-B (R-F-B) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-B (R-F-B) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-B (R-F-B) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-D (R-F-D) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-D (R-F-D) (0.0 ; 1 to 40 units) all inte INF-COEF (I-C) (0.0 ; 1 to 160.0 units)	Eithe not s Eithe not s Eithe not s Eithe not s egers Usec SPA	er both or neither of these should be specified. If pecified, the program will calculate them. er both or neither of these should be specified. If specified, shading calculation will not be done. er both or neither of these should be specified. If specified, shading calculation will not be done. er both or neither of these should be specified. If specified, shading calculation will not be done. er both or neither of these should be specified. If specified, shading calculation will not be done.				
Unused for interior windows	SKY-FORM-FACTORS (S-F-F-) (; 0.0 to 1.0) <u>GND-FORM-FACTORS (G-F-F-) (; 0.0 to 1.0)</u> OVERHANG-A (OH-A) (0.0 ; 0.0 to no limits – ft) OVERHANG-B (OH-AB (0.0 ; 0.0 to no limits – ft) OVERHANG-W (OH-W) (0.0 ; 0.0 to no limits – ft) OVERHANG-D (OH-D) (0.0 ; 0.0 to no limits – ft) OVERHANG-ANGLE (OH-ANG) (0.0 ; 0.0 to no limit LEFT-FIN-A (L-F-A) (0.0 ; 0.0 to no limits – ft) LEFT-FIN-B (L-F-B) (0.0 ; 0.0 to no limits – ft) LEFT-FIN-B (L-F-H) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-A (R-F-A) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-B (R-F-B) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-B (R-F-B) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-B (R-F-B) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-D (R-F-D) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-D (R-F-D) (0.0 ; 1 to 40 units) all inte INF-COEF (I-C) (0.0 ; 1 to 160.0 units) GLARE-CTRL-PROB (G-C-P) (1.0 ; 0.0 to 1.0) INSIDE-VIS-REFL (I-V-R) (0.15 ; 0.0 to 1.0	Eithe not s Eithe not s Eithe not s Eithe not s egers Usee SPA	er both or neither of these should be specified. If pecified, the program will calculate them. er both or neither of these should be specified. If specified, shading calculation will not be done. er both or neither of these should be specified. If specified, shading calculation will not be done. er both or neither of these should be specified. If specified, shading calculation will not be done. er both or neither of these should be specified. If specified, shading calculation will not be done.				
Unused for interior windows	SKY-FORM-FACTORS (S-F-F-) (; 0.0 to 1.0) <u>GND-FORM-FACTORS (G-F-F-) (; 0.0 to 1.0)</u> OVERHANG-A (OH-A) (0.0 ; 0.0 to no limits – ft) OVERHANG-B (OH-AB (0.0 ; 0.0 to no limits – ft) OVERHANG-W (OH-W) (0.0 ; 0.0 to no limits – ft) OVERHANG-D (OH-D) (0.0 ; 0.0 to no limits – ft) OVERHANG-ANGLE (OH-ANG) (0.0 ; 0.0 to no limit LEFT-FIN-A (L-F-A) (0.0 ; 0.0 to no limits – ft) LEFT-FIN-B (L-F-B) (0.0 ; 0.0 to no limits – ft) LEFT-FIN-D (L-F-D) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-A (R-F-A) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-B (R-F-B) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-B (R-F-B) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-D (R-F-D) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-D (R-F-D) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-D (R-F-D) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-D (R-F-D) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-B (R-F-B) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-B (R-F-B) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-B (R-F-D) (0.0 ; 0.0 to no limits – ft) RIGHT-FIN-B (R-F-D) (0.0 ; 0.0 to no limits – ft) SHADING-DIVISION (S-D) (10 ; 1 to 40 units) all interval INF-COEF (I-C) (0.0 ; 1 to 160.0 units) GLARE-CTRL-PROB (G-C-P) (1.0 ; 0.0 to 1.0) INSIDE-VIS-REFL (I-V-R) (0.15 ; 0.0 to 1.0 WINDOW-SPEC-FN *U-name*	Eithe not s Eithe not s ts – ft) Eithe not s egers Usec SPA	er both or neither of these should be specified. If pecified, the program will calculate them. er both or neither of these should be specified. If specified, shading calculation will not be done. er both or neither of these should be specified. If specified, shading calculation will not be done. er both or neither of these should be specified. If specified, shading calculation will not be done. er both or neither of these should be specified. If specified, shading calculation will not be done.				

This replaces page 22 of the DOE-2.1E BDL Summary; increased value of the WINDOW command.

(=) WINDOW (W1, 200, 2048, 8192) [Continued]

INSIDE-SURF-TEMP (NO; YES, NO)

The followiong keywords are used only for switchable glazing in exterior windows GLASS-TYPE-SWG (G-T-SW) U-name SWITCH-CONTROL (SW-C) (**NO-SWITCH**; NO-SWITCH, DIR-SOL-INC, TOT-SOL-INC, DIR-SOL-TR, TOT-SOL-TR, TOT-SOL-HOR, OUTSIDE-TEMP, SPACE-LOAD, DAYLIGHT-LEVEL) SWITCH-SET-HI (SW-SET-HI) (--; -500.0 to 500.0) Unused for SWITCH-CONTROL=DAYLIGHT-SWITCH-SET-LO (SW-SET-LO) (--; -500.0 to 500.0) LEVEL; see table below for units. SWITCH-SCH (SW-SCH) U-name

Exterior Wall Infiltration Coefficients					
	cfh				
Construction of Wall	ft_{wall}^2	INF-COEF			
13" brick with plastered surface	(0.01)	0.002			
13" brick, furring, lath, plaster	(0.03)	0.005			
Frame wall, lath and plaster	(0.09)	0.016			
8-1/2" brick, plain	(5.0)	0.915			
16" shingles on shiplap with building paper	(0.5)	0.092			
16" shingles on shiplap	(8.0)	1.465			
16" shingles on 1x4 boards on 5" center	(40.01)	7.324			

	Units of SWITCH-SET-HI and -LO
SWITCH-CONTROL	(for English and metric runs)
NO-SWITCH	no units used
DIR-SOL-INC	Btu/h-ft ² [glass]
TOT-SOL-INC	Btu/h-ft ² [glass]
DIR-SOL-TR	Btu/h-ft ² [glass]
TOT-SOL-TR	Btu/h-ft ² [glass]
TOT-SOL-HOR	Btu/h-ft ²
OUTSIDE-TEMP	°F
SPACE-LOAD	Btu/h-ft ² [glass]
DAYLIGHT-LEVEL	no units used

Modifications to the BDL Summary (DOE-2.1E, 1000-ZoneVersion)

(=) DOOR (64 , 1024)				
• HEIGHT (H) (; 0.0 to 40.0 ft)				
• WIDTH (W) (; 0.0 to 1000.0 ft)				
• CONSTRUCTION (CONS) U-name of a quick-type (U-v	alue) CONSTRUCTION			
INSIDE-SURF-TEMP (NO ; YES, NO) MULTIPLIER (M) (1.0 ; 0.0 to 99.0) SETBACK (SETB) (0.0 ; 0.0 to 10.0 ft) OVERHANG-A (OH-A) (0.0 ; no limits - ft) OVERHANG-B (OH-B) (0.0 ; no limits - ft)				
OVERHANG-W (OH-W) (0.0 ; no limits - ft) OVERHANG-D (OH-D) (0.0 ; no limits - ft)	Either both or neither of these should be specified. If not specified, shading calculation will not be done			
LEFT-FIN-A (L-F-A) (0.0 ; no limits - ft) LEFT-FIN-B (L-F-B) (0.0 ; no limits - ft)				
LEFT-FIN-H (L-F-H) (0.0 ; no limits - ft) LEFT-FIN-D (L-F-D) (0.0 ; no limits - ft)	Either both or neither of these should be specified. If not specified, shading calculation will not be done			
RIGHT-FIN-A (R-F-A) (0.0 ; no limits - ft) RIGHT-FIN-B (R-F-B) (0.0 ; no limits - ft)				
RIGHT-FIN-H (R-F-H) (0.0 ; no limits - ft) RIGHT-FIN-D (R-F-D) (0.0 ; no limits - ft)	Either both or neither of these should be specified. If not specified, shading calculation will not be done			
X (0.0 ; no limits - ft) Y (0.0 ; no limits - ft)				
SKY-FORM-FACTORS (S-F-F) (; 0.0 to 1.0) GND-FORM-FACTORS (G-F-F) (; 0.0 to 1.0)	Either both or neither of these should be specified. If not specified, the program will calculate them.			
SHADING-DIVISION (S-D) (10; 1 to 40) (all integers) INF-COEF (I-C) (0.0; 0.0 to 500.0 units) [see table below for typical values] INSIDE-VIS-REFL (I-V-R) (0.5; 0.0 to 1.0) [used only for daylighting calculation] FUNCTION (*U-name*,*U-name)				

This replaces page 23 of the DOE-2.1E BDL Summary; the value of DOOR was increased.

Required keyword

Door Insulation Coefficients				
Door Configuration INF-COEF				
1. Door - Residential 3-ft x -7ft:				
closed with weather stripping	2.4			
average use with weather stripping	9.8			
average use without weather stripping	12.0			
2. Door - Residential 3-ft x -7ft:				
door closed	3.1			
door and vestibule open 10% of time	9.3			
door open 10% of time	13.5			
door open 25% of time	55.0			
door open 50% of time	153.0			
3. Door - Revolving, average use:	12.0			
4. Garage or Shipping Room:				
no use	6.0			
average use	60.0			

This replaces page 24 of the DOE-2.1E BDL Summary; values of INTERIOR-WALL and POLYGON were increased.

(=) II	NTERIOR-WALL (I-W, 512 , 2048 , 3048)				
• AREA (A) (; 0.0 to 100,000.0 ft^2)					
	or				
	HEIGHT (H) (; 0.0 to 2000.0 ft)	Used only if either side of the wall is in a snace with			
	and	SUNSPACE=YES			
	WIDTH (W) (; 0.0 to 2000.0 ft)	Sonornel TES			
	or				
	LOCATION (LOC) (+; TOP, BOTTOM, LEFT, RIGHT, FRONT, BACK)	 Required if SHAPE keyword is used in the SPACE command 			
•	CONSTRUCTION (CONS) U-name				
	NEXT-TO (N-T) U-name of adjacent SPACE	Required if INT-WALL-TYPE=STANDARD or =AIR; otherwise unused			
	INT-WALL-TYPE (I-W-TYPE) (STANDARD; STAN	NDARD, AIR, ADIABATIC, INTERNAL)			
	INSIDE-SURF-TEMP (NO; NO YES)				
	FOL I GON (FOL I) U-halle TH T (009 , 0.0 TO 190.08) Used only if				
	11L1 (90°; 0.010180.0°) 0.5cd only 11 (a) CWE are be	aing calculated:			
	(a) C W P are be (b) either side of	of wall is in a space with DAVI IGHTING=VFS: or			
	(c) either side	of the wall is in a space with SUNSPACE=YES			
	SOLAR-FRACTION (S-F) (\diamond : 0.0 to 1.0) (list of 2)	• If not specified, program will distribute according			
	[used only when CWF are to be calculated] \blacklozenge	to total surface area with the floor receiving greater weight			
	INSIDE-VIS-REFL $(I-V-R)$ (**: 0.0 to 1.0) (list of 2)	• First value in the list of 2 is for the side of the			
	[used only for daylighting calculation] \blacklozenge	wall that is in the space in which the wall is defined:			
		second value is for the side of the wall in the NEXT-			
		TO space.			
	X (0.0 ; no limits - ft)				
	Y (0.0 ; no limits - ft)	Used only if either side of the wall is in a space with			
	Z (0.0 ; no limits - ft)	SUNSPACE=YES			
	AZIMUTH (AZ) (0.0 ; -360.0 to 360.0°)				
	INSIDE-SOLAR-ABS (I-S-A) (\blacklozenge ; 0.0 to 1.0)	◆ Default is (0.8,0.3) if floor (TILT > 170°),			
	(list of 2) First value in the list of 2 is for the side of	$(0.5, 0.5)$ if wall $(10^{\circ} \le \text{TILT} \le 170^{\circ})$ and			
	the wall that is in the space in which the wall is	(0.3, 0.8) if ceiling (TILT < 10°).			
	defined; second value is for the side of the wall in the				
	NEXT-TO space.				
•	Required keyword				

2-D Polygon (vertex 1 in 2-D coordinates) (vertex 2 in 2-D coordinates) etc. Example of an Exterior Wall 2-D Polygon with Three Sides: TRIANG = POLYGON (0,0)(20,0)(10,20) Here (0,0)(20,0)(10,20) are the vertices of the 2 D polygon in the plane of the wall, which is the polygon's local
Example of an Exterior Wall 2-D Polygon with Three Sides: TRIANG = POLYGON $(0,0)(20,0)(10,20)$ Here (0,0)(20,0)(10,20)
TRIANG = POLYGON $(0,0)(20,0)(10,20)$ Here $(0,0)(20,0)(10,20)$ are the vertices of the 2 D polygon in the plane of the well, which is the polygon's local
(0,0)(20,0)(10,20). Here $(0,0)(20,0)(10,20)$ are the vertices of the 2 D polygon in the plane of the wall, which is the polygon's local
Here $(0,0)(20,0)(10,20)$ are the vertices of the 2 D polygon in the plane of the wall, which is the polygon's local
file, (0,0)(20,0) (10,20) are the vertices of the 2-D polygon in the plane of the wan, which is the polygon's local
coordinate system
3-D Polygon (vertex 1 in 3-D coordinates) (vertex 2 in 3-D coordinates) etc.
Example of an Exterior Wall that is a 3-D Polygon with Three Sides:
TRIANG = POLYGON
(8,3.5,6)(28,3.5,6)(18,3.5,26)
Here, (8,3.5,6)(28,3.5,6)(18,3.5,26) are the vertices of the 3-D polygon in the space coordinate system.

This replaces page 25 of the DOE-2.1E BDL Summary; increased value of UNDERGROUND-WALL, and REPORT-BLOCK

(=) U	(=) UNDERGROUND-WALL (U-W) or UNDERGROUND-FLOOR (U-F) (64, 256)						
•	AREA (A) (; 0.0 to 100,000.0 ft 2)						
	or						
	HEIGHT (H) (; 0.0 to 200	0.0 ft)					
	and $\mathbf{W} = \mathbf{W} + \mathbf{W}$						
	wiDTH(w)(; 0.0 to 2000	0.0 II)					
	I OCATION (LOC)			▲ Required if SHAPE keyword is used in the			
	(♦; TOP, BOTTOM, LEFT	, RIGHT, FRONT,	BACK)	SPACE command.			
	TILT (90°; 0.0 to 180.0°)	Tilt for UNDERG	ROUND-I	FLOOR must be input, otherwise defaults to 180°.			
		A set-default for U	JNDERGF	ROUND-WALL will also reset the default for			
		UNDERGROUNI	D-FLOOR				
	U-EFFECTIVE (U-EFF) (;	0.0 to 20.0 Btu/hr-f	t ² -°F)	If a delayed CONSTRUCTION was input for			
				CWF calculation, U-EFFECTIVE is the			
				simulation. Used only for automatic calculation			
				of Custom Weighting Factors			
•	CONSTRUCTION (CONS)	U-name					
	INSIDE-SURF-TEMP (NO; N	NO, YES)					
	POLYGON (POLY) U-name						
	MULTIPLIER (M) (1.0; 0.0 to	99.0)					
	SOLAR-FRACTION (S-F) (; 0.0 to 1.0)	♦ If not	specified, program will distribute according to			
	Lused only if CWF are to be ca		total surf	ace area, with floor receiving the greater weight.			
	INSIDE-VIS-REFL (I-V-R) (\bullet ; 0.0 to 1.0)	♦ Defau	It is 0.2 if floor (11L1 > 1/0°), 0.5 if wall (10° \leq 700) and 0.7 if aciling (TH T < 100)			
	[used only for daylighting calculations]		$11L1 \le 1/0^{\circ}$) and 0.7 if ceiling (11L1 < 10°).				
	INSIDE-SOL-ADS (I-S-A) (, 0.0 10 1.0)	♦ Delau $T \parallel T < 1$	$(10 \le 70^\circ)$ and 0.2 if calling (TH T < 10°)			
	FUNCTION (*11 name* *11 n	ama*)	$11L1 \ge 1$	10°) and 0.5° if coming (112.1 $< 10^{\circ}$).			
•	Required keyword	amerj					
•	Required Reyword						

BUILDING-RESOURCE (B-R, 1) See the PLANT-ASSIGNMENT command in SYSTEMS, p. 42.

LOADS-REPORT (L-R, 1)

VERIFICATION (V) (--; LV-A, LV-B, ... LV-N, ALL-VERIFICATION) (list) SUMMARY (S) (**LS-D**; LS-A, LS-B, ..., LS-L, ALL-SUMMARY) (list) REPORT-FREQUENCY (R-F) (**HOURLY**; HOURLY, DAILY, MONTHLY, YEARLY) HOURLY-DATA-SAVE (H-D-S) (**NO-SAVE**; BINARY, FORMATTED) See page 100 for a brief description; Chapter III of the *Reference Manual (2.1A)* for definitions, and Appendix C of the *Supplement (2.1E)* for a full description of all reports.

= REPORT-BLOCK (R-B, 64, 128)

• VARIABLE-TYPE (V-T) (--; GLOBAL, END-USE, BUILDING, U-name of SPACE, U-name of ROOF or EXTERIOR-WALL, U-name of WINDOW, U-name of DOOR)

• VARIABLE-LIST (V-L) (--; code numbers) (list)

[for code number list see Appendix A of the Supplement (2.1E])

• Required keyword

This replaces page 26 of the DOE-2.1E BDL Summary; increased value of HOURLY-REPORT.

= H0	OURLY-REPORT (H-R, 16 , 32)		
•	REPORT-SCHEDULE (R-SCH) U-name		
•	REPORT-BLOCK (R-B)	(list of U-names of Report Blocks, 30 maximum)	
	OPTION (O) (PRINT ; PRINT PLOT BINARY-FILE)		
	DIVIDE (1.0; no limits)	List DIVIDE and AXIS-ASSIGN for all variables listed in R-B in	
	AXIS-ASSIGN (A-A) (1; 1, 2) (integers)	the corresponding order, max 12 variables in PLOT option.	
	AXIS-MAX (A-MAX) (; no limits)	If PLOT option chosen, then A-MAX and A-MIN are required	
	AXIS-MIN (A-MIN) (; no limits)	for each axis.	
AXIS-TITLES (A-T) (*"Axis 1 Title"*,* Axis 2 Title"*) Each title must be 16 characters or less			
	Note: the total number of VARIABLE-LIST variables in all Report Blocks may not exceed 60 in any		
	HOURLY-REPORT		
	Required keyword		

END

Required at the end of LOADS input and before FUNCTION command, if specified.

FUNCTION (100)

- NAME U-name of function
- LEVEL (--; BUILDING, SPACE, EXTERIOR-WALL, UNDERGROUND-WALL, WINDOW, DOOR)

Note: Up to 100 block sequences of FUNCTION, ASSIGN, CALCULATE and END-FUNCTION may be defined

• Required keyword

ASSIGN (100)

- Local variable name = DOE-2 simulation variable name or a single numeric value or a PARAMETER name set equal to a numeric or constant or to a SCHEDULE-NAME (U-name of schedule) or schedule (global variable name of schedule).
- Table variable name = table (lists of data points)
- Required keyword

CALCULATE (100) Required to do FUNCTON calculation

Note: follow this command (after the terminator) with the FORTRAN-like statements which define the desired function. As in standard FORTRAN, statement numbers much appear in columns 1-5, column 6 is used to designate a statement continuation, and statements must begin in or after column 7 and end before 72. The last statement must be END. See p. 1.10 of the *DOE-2 Supplement (2.1E)* for a list of valid FORTRAN declarative and executable statements.

END-FUNCTION

Required at the end of the FUNCTION input.

This replaces page 28 of the DOE-2.1E BDL Summary; increased values of CURVE-FIT, DAY-SCHEDULE and WEEK-SCHEDULE.

SYSTEMS SUMMARY

INPUT SYSTEMS Required for Systems input Note that the maximum total INPUT plus PARAMETRIC-INPUT commands is 100 INPUT-UNITS (ENGLISH; ENGLISH, METRIC) OUTPUT-UNITS (ENGLISH; ENGLISH, METRIC)

PARAMETRIC-INPUT SYSTEMS Note that the maximum total INPUT plus PARAMETRIC-INPUT commands is 100 INPUT-UNITS (ENGLISH; ENGLISH, METRIC) OUTPUT-UNITS (ENGLISH; ENGLISH, METRIC)

TITLE (5)

See LOADS

ABORT

Only needed when overriding value input in LOADS.

DIAGNOSTIC (LIST)

Only needed when overriding value input in LOADS.

PARAMETER (DEFINE) See LOADS

- = CURVE-FIT (C-F, 100, 200)
- TYPE (--; LINEAR, BI-LINEAR, QUADRATIC, BI-QUADRATIC, CUBIC) OUTPUT-MIN (--; 1000,m000.0 to 10,000,000.0)
 - OUTPUT-MAX (--; 1000,m000.0 to 10,000,000.0)
- DATA (up to 20 lists of data points)
- COEFFICIENTS (COEF) (list of up to 6 coefficients)
- Required keyword

or

= DAY-SCHEDULE (D-SCH, 300, 1025) See LOADS

= WEEK-SCHEDULE (W-SCH, 200, 751) See LOADS This replaces page 29 of the DOE-2.1E BDL Summary; increased values of SCHEDULE and ZONE-CONTROL

- = SCHEDULE (SCH, 100, 513) Note: LIKE keyword not allowed See LOADS
- = **DAY-RESET-SCH** (D-R-SCH, 300 minus the number of D-SCH's)
- **SUPPLY-HI** (S-H) (--; 0.0 to 120.0°F) or (--; 0.0 to 1.0)
- SUPPLY-LO (S-L) (--; 0.0 to 120.0°F) or (--; 0.0 to 1.0)
- **OUTSIDE-HI** (O-H) (--; -20.0 to 120.0°F)
- **OUTSIDE-LO** (O-L) (--; -20.0 to 120.0°F)
- Required keyword

= **RESET-SCHEDULE** (R-SCH, 100 minus the number of SCH's) Note: **LIKE** keyword not allowed See LOADS

= **ZONE-CONTROL** (Z-C, 50, 1024)

DESIGN-HEAT-T (D-H-T) (70°F; 0.0 to 80°F) HEAT-TEMP-SCH (H-T-SCH) U-name (if omitted, no heating or cooling, respectively, in zone) DESIGN-COOL-T (D-C-T) (76°F; 0.0 to 90°F) COOL-TEMP-SCH (C-T-SCH) U-name (if omitted, no heating or cooling, respectively, in zone) BASEBOARD-CTRL (B-C) (OUTDOOR-RESET; OUTDOOR-RESET, THERMOSTATIC) THERMOSTAT-TYPE (T-TYPE) (PROPORTIONAL; PROPORTIONAL, REVERSE-ACTION, TWO-POSITION) THROTTLING-RANGE (T-R) (♦; 0.1 TO 10.0°F) A Default is 2.0 if THERMOSTAT-TYPE = PROPORTIONAL or REVERSE-ACTION. Default is 0.5 if THERMOSTAT-TYPE = TWO-

POSITION

This replaces page 30 of the DOE-2.1E BDL Summary; increased values for ZONE-AIR and ZONE-FANS

= ZONE-AIR (Z-A, 50 , 1024)	
ASSIGNED-CFM (A-CFM) (; 0.0 TO 9,999,999.0 cfm)	
or	
CFM/SQFT (; 0.0 to 5.0 cfm/ft ²)	
AIR-CHANGES/HR (A-C/HR) (; 0.0 to 10.0/hr)	
OUTSIDE-AIR-CFM (O-A-CFM) (⁻ 0 0 TO 9 999 999 0	cfm)
or	
OA-CFM/PER (O-CFM/P) (; 0.0 to 60.0 cfm/person)	
or	
OA-CHANGES (O-C) (; 0.0 to 10.0/hr)	
EXHAUST-CFM (E-CFM) (\$; 0.0 to 9,999,999.0 cfm)	 System-dependent; see page 62,
EXHAUST-STATIC (E-S) (\blacklozenge ; 0.0 to 10.0 in of WG)	Index of System Types, for default
EXHAUST-KW (E-KW) (\blacklozenge ; 0.0 to 0.01)	values.
EXHAUST-EFF (E-E) (0.75 ; 0.1 to 1.0)	
SS-VENT-SCH (S-V-SCH) U-name	
SS-VENT-T-SCH (S-V-T-SCH) U-name	
SS-VENT-CST (S-V-CST) (5.0; 0.0 to 20.0 ach)	
SS-VENT-WND (S-V-WND) (0.0; 0.0 to 5.0 ach/knot)	
SS-VENT-TEMP (S-V-TEMP) (0.0 ; 0.0 to 1.0 ach/°F)	Used only for zones with SUNSPACE = YES
SS-VENT-LIMIT-T (S-V-L-T) (120.0; 0.0 to 140.0°F)	
SS-VENT-KW (S-V-KW) (0.0; 0.0 to 0.01 kW/cfm)	
SS-FLOW-SCH (S-F-SCH) U-name	
SS-FLOW-T-SCH U-name (defaults to 74°F)	
- ZONE EANS (7 E 50 1024) [Llead only for DIL systems]	

= ZONE-FANS (Z-F, 50 , 1024) [Used only for PIU systems]			
•	ZONE-FAN-RATIO (Z-F-R) (• ; 0.0 to 10.0)	 For series PIU, ZONE-FAN-RATIO 	
	OF ZONE EAN CEN (Z E CEN) ($\cdot \cdot 0.0 + 0.000, 0.00, 0.0^3$ /)	defaults to 1.0; however, defaulting is	
•	ZUNE-FAN-CFM (Z-F-CFM) (\diamond ; 0.0 to 9,999,999.0 ft ⁻ /min)	not allowed for parallel PIU.	
		User must input -RATIO or -CFW	
•	ZONE-FAN-T-SCH (Z-F-SCH) U-name [Required if TERMINAL-TYPE = PARALLEL-PIU.]		
	ZONE-FAN-KW (Z-F-KW) (0.00033; 0.0 to 0.01 kW/cfm)		
•	Required keyword		

This replaces page 3	1 of the DOE-2.1E BDL	Summary; increased	value of ZONE
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= Z(= $ZONE(Z, \frac{128}{1024})$ [Continued on next page]			
	ZONE-TYPE (Z-TYPE) (CONDITIONED; CONDITIONED, UNCONDITIONED, PLENUM)			
	ZONE-CONTROL (Z-C) U-name	Any keyword from these subcommands		
	ZONE-AIR (Z-A) U-name	may be placed in the ZONE command.		
	ZONE-FANS (Z-F) U-name			
	his ZONE)			
	MIN-CFM-RATIO (M-C-R) (\diamond ; 0.0 to 1.0)	 System-dependent; see page 62, 		
	COOLING-CAPACIY (C-CAP) (•; 0.0 to 9,999,999.0 Btu/hr)	Index of System Types, for default		
	COOL-SH-CAP (C-S-C) (• ; 0.0 to 9,999,999.0 Btu/hr)	values.		
	HEATING-CAPACIY (H-CAP) (•; -9,999,999.0 to 0.0 Btu/hr)			
	MIN-CFM-SCH (M-C-SCH) U-name			
	SIZING-OPTION (S-O) (FROM-LOADS; FROM-LOADS, ADJ	UST-LOADS)		
	TERMINAL-TYPE (TER-TYPE) (SVAV; SVAV, SERIES-PIU, P	PARALLEL-PIU)		
	INDUCED-AIR-ZONE (I-A-Z) U-name of ZONE	Used only for PIU systems. I-A-Z		
	REHEAT-DELTA-T (R-D-T) (; 0.0 to 100.0°F)	required if TERMINAL-TYPE≠SVAV		
	BASEBOARD-RATING (B-R) (0.0 ; -9,999,999.0 to 0.0 Btu/hr)			
	PANEL-LOSS-RATIO (P-L-R) (0.0 ; 0.0 to 2.0)			
	MULTIPLIER (M) (\diamond ; 1.0 to 50.0) \diamond Defaults to v	alue in corresponding SPACE in LOADS.		
	FLOOR-MULTIPLIER (F-M) (\diamond ; 1.0 to 200.0) Used only fo	r PIU systems. I-A-Z required if		
	TERMINAL	-TYPE≠SVAV		
	MAX-HEAT-RATE (MAX-H-R) (\$; -9,999,999.0 to 0.0 Btu/hr)	◆ System-dependent; see page 62,		
	MAX-COOL-RATE (MAX-C-R) (\$; 9,999,999.0 to 0.0 Btu/hr)	Index of System Types, for default		
		values.		
	TROM-VENT-SCH (T-V-SCH) U-name (use only for vented Trombe walls)			
	FUNCTION (*U-name*,*U-name*)			
	REFG-ZONE-LOAD (\diamond ; -9,999,999.0 to 0.0 Btu/hr) list of up to 3	• Required for simulation of		
are	REFG-DISCHARGE-T (\diamond ; -40.0 to 60.0°F) list of up to 3	refrigeration		
rds	REFG-ZONE-SHR (0.8, 0.8, 0.8; 0.0 to 1.0) list of up to 3			
IOW ioe	REFG-ZONE-DES-1 (75.0, 75.0, 75.0; 30.0 to 100.0°F) list of up	to 3		
key refr	REFG-ZONE-DES-RH (55.0, 55.0, 55.0; 2.0 to 100.0%) list of up			
l ac	REFG-EVAP-1 (\diamond ; -40.0 to 60.0°F) list of up to 3 Detau	lits to corresponding		
⊢ty Ps	(K	EFG-DISCHARGE-1) - 10°F		
for	REFG-SEINS-SCH (list of up to 3 U-names)			
RE	$\begin{array}{c} \text{REFO-LAT-SOL} (\text{list of up to 5 O-halles}) \\ \text{DEEC ALV HEAT} (0 0 0 0 0 0 0) \\ \text{O} \text{ of to 0 000 000 0 Dtu/br} (\text{list of up to 5 O-halles}) \\ \text{o} of the optimized of the optized of the opt$	of up to 2		
se]	$= \text{REFG}_AUX_SCH_(\text{list of up to 3 U names})$			
The Duly				
	REFG-AUX-KW (\bigstar : 0.0 to 100.0 kW) list of up to 3 \bigstar Va	lues must be greater than corresponding		

This replaces page 32 of the DOE-2.1E BDL Summary; increased value of ZONE

= ZONE (Z, 128 , 1024) [Continued]			
REFG-DEF-MECH (RESISTANCE, RESISTANCE, RESISTANCE; RESISTANCE, FREON,			
TIME-OFF, NO-DEFROST) list of up to 3			
REFG-DEF-EFF (♦; 0.1 to 1.0) list of up to 3 ♦ Defaults to 0.9, 0.9, 0.9 unless corresponding			
REFG-DEF-MECH = TIME-OPFF, in which case			
defaults to 1.0, 1.0, 1.0			
REFG-DEF-CTRL (THERMOSTATIC, THERMOSTATIC, THERMOSTATIC; THERMOSTATIC,			
TIMER) list of up to 3			
All the metering keywords listed under the PLANT-ASSIGNMENT command on p. 43 may be entered at the ZONE			
level. The following metering keywords allow you to assign electric and fuel meters to specific end uses.			
MSTR-ELEC-METER (MSTR-EM) (M1; M1, M2, M3, M4, M5)			
MSTR-FUEL-METER (MSTR-FM) (M1; M1, M2, M3, M4, M5)			
LIGHT-ELEC-METER (LIGHT-EM) (MSTR-ELEC-METER; M1, M2, M3, M4, M5)			
TASK-ELEC-METER (TASK-EM) (MSTR-ELEC-METER; M1, M2, M3, M4, M5)			
EQUIP-ELEC-METER (EQUIP-EM) (MSTR-ELEC-METER; M1, M2, M3, M4, M5)			
SOURCE-ELEC-METER (SRC-EM) (MSTR-ELEC-METER; M1, M2, M3, M4, M5)			
HEAT-ELEC-METER (HEAT-EM) (MSTR-ELEC-METER; M1, M2, M3, M4, M5)			
COOL-ELEC-METER (COOL-EM) (MSTR-ELEC-METER; M1, M2, M3, M4, M5)			
HTREJ-ELEC-METER (HTREJ-EM) (MSTR-ELEC-METER; M1, M2, M3, M4, M5)			
AUX-ELEC-METER (AUX-EM) (MSTR-ELEC-METER; M1, M2, M3, M4, M5)			
VENT-ELEC-METER (VENT-EM) (MSTR-ELEC-METER; M1, M2, M3, M4, M5)			
REFG-ELEC-METER (REFG-EM) (MSTR-ELEC-METER; M1, M2, M3, M4, M5)			
SUPP-ELEC-METER (SUPP-EM) (MSTR-ELEC-METER; M1, M2, M3, M4, M5)			
DHW-ELEC-METER (DHW-EM) (MSTR-ELEC-METER; M1, M2, M3, M4, M5)			
SOURCE-FUEL-METER (SRC-FM) (MSTR-FUEL-METER; M1, M2, M3, M4, M5)			
HEAT-FUEL-METER (HEAT-FM) (MSTR-FUEL-METER; M1, M2, M3, M4, M5)			
COOL-FUEL-METER (COOL-FM) (MSTR-FUEL-METER; M1, M2, M3, M4, M5)			
SUPP-FUEL-METER (SUPP-FM) (MSTR-FUEL-METER; M1, M2, M3, M4, M5)			
DHW-FUEL-METER (DHW-FM) (MSTR-FUEL-METER; M1, M2, M3, M4, M5)			

This replaces page 39 of the DOE-2.1E BDL Summary; increased value of SYSTEM command; increased ZONE-NAMES keyword from 128 to 256

SYSTEM-CONTROL (S-C)		
SYSTEM-AIR (S-A)		
SYSTEM-FANS (S-FANS) Any keyword from these subcommands may be placed in the		
SYSTEM-TERMINAL (S-T) SYSTEM command		
SYSTEM-FLUID (S-FLU)		
SYSTEM-EQUIPMENT (S-EQ)		
SYSTEM-REPORTS (YES; YES or NO for SUMMRAY reports for this SYSTEM)		
SYSTEM-TYPE (S-TYPE) (; ♦) ♦ System-dependent; see page 6	52, Index	
of System Types, for default va	lues.	
PLENUM-NAMES (P-N) (list of plenum zones in system, 3 max)		
ZONE-NAMES (Z-N) (list of zones in system, including plenum and unconditioned zones, 128, now	256)	
HEAT-SOURCE (HEAT-S) ♦ (♦; HOT-WATER, ELECTRIC, FURNAGE	CE,	
ZONE-HEAT-SOURCE (Z-H-S) ♦ HEAT-PUMP GAS-HEAT-PUMP)		
PREHEAT-SOURCE (PREHEAT) ♦		
BASEBOARD-SOURCE (BASEB-S) ♦ System-dependent; see page 62, Index of	System	
HUMIDIFIER-TYPE (H-TYPE) ♦ Types , for default values.		
SHW-HP-SIZE (NONE; 0.0 to 9,999,999.0 Btu/hr)		
SHW-HP-SOURCE (ZONE; ZONE, OUTDOOR)		
SHW-HP-ZONE (U-name of zone in which SHW-HP is located)		
SIZING-RATIO (SR) (1.0; 0.1 to 2.0)		
COOL-SIZING-RATIO $(1.0; 0.1 \text{ to } 2.0)$		
HEAT-SIZING-RATIO (1.0; 0.1 to 2.0)		
SIZING-OPTION (S-O) (+; NON-COINCIDENT, COINCIDENT) + System-dependent; see page	62,	
Index of System Types , for	default	
values.		
RETURN-AIR-PATH (R-A-P) (DIRECT; DIRECT, DUCT, PLENUM-ZONES)		
OA-FROM-SYSTEM (OA-F-S) (NONE; UL-name of SYSTEM)		
DESICCANT (DESIC) (NO-DESICCANT; NO-DESICCANT, LIQ-VENT-AIR-1, -2, SOL-VENT-AIR-1)		
DESICCANT-AIR (DESC-A) (NONE; 0.0 to 1.0 cfmOA/cfmSUPPLY)		
REG-HEAT-SOURCE (R-H-S) (GAS-HYDRONIC; GAS-HYDRONIC, HOT-WATER)		
DESC-CTRL-MODE (NONE; code values 0, 1, 2 which designate type of liquid desiccant units)		
DESC-DEW-SET (NONE; -50.0 to 200.0)		
HEAT-EXCH-EFF (H-E-E) (0.9; 0.0 to 1.0)		
HEAT-EXCH-DELP (H-E-DP) (1.0; 0.10 to 10.0)		
FUNCTION		

This replaces page 40 of the DOE-2.1E BDL Summary; SYSTEM

= SY	= SYSTEM (SYST, 100 , 128 , 256) [continued]				
-	REFG-SIZING-RAT (1.2; 0.8 to 2.0				
Ised	REFG-COMP-CAP				
y u	(•; 0.0 to 9,999,999.0 Btu/hr) list of 3 (refrigeration	equipment design load) * (REFG-SIZING-RAT)			
E E E E E E E G COMP - G ROUP (SEPARATE , SEPARATE , SEPARATE (SEPARATE COMMON) li					
ure Juli	REFG-FAN-KW (0.105; 0.0 to 100.0)	, , , ,			
ls a sin	REFG-PUMP-KW (0.025; 0.0 to 100.0)				
org	REFG-MIN-COND-T (60.0; 50.0 to 110.0°F)				
yw ati	REFG-COND-TYPE (WATER; WATER, AIR)				
e ke Igei	REFG-HTREC-UNITS (YES, YES, YES, NO)				
yp. efri	REFG-HTREC-GROUP (COMMON; COMMON, SEPA	ARATE)			
	REFG-HTREC-T (90.0 : 80.0 to 120.0°F)	,			
PS:	REFG-FAN-T (30.0 [•] 0.0 to 100.0°F)				
R 9	REFG-COMP-EER (\diamond : 0.0 to 20.0 Btu/W) list of 3	Default is linear with REFG-EVAP-T			
f		7 3 Btu/W at 25°F 3 5 Btu/W at -30°F			
Ę	REFG-MAX-HTREC (\diamond : 0.0 to 9.999.999.0 Btu/hr)	 Default: all compressor heat is recoverable 			
		V Default. un compressor neur is recoverable			
The f	ollowing metering keywords allow you to assign electric a	nd fuel meters to specific end uses			
	MSTR-ELEC-METER (MSTR-EM) (M1: M1, M2, M3, I	M4. M5)			
L	MSTR-EDEC METER (MSTR-EM) (M1, M1, M2, M3, M4, M5) $MSTR-FUEL-METER (MSTR-FM) (M1 M1 M2 M3 M4 M5)$				
E	LIGHT-ELEC-METER (LIGHT-EM) (MSTR-ELEC-METER: M1. M2. M3. M4. M5)				
e N	TASK-ELEC-METER (TASK-EM) (MSTR-ELEC-ME	TER ; M1, M2, M3, M4, M5)			
<u>e</u>	EQUIP-ELEC-METER (EQUIP-EM) (MSTR-ELEC-M	ETER; M1, M2, M3, M4, M5)			
SSM	SOURCE-ELEC-METER (SRC-EM) (MSTR-ELEC-M	ETER; M1, M2, M3, M4, M5)			
A-Ti	HEAT-ELEC-METER (HEAT-EM) (MSTR-ELEC-ME	TER ; M1, M2, M3, M4, M5)			
Z Z	COOL-ELEC-METER (COOL-EM) (MSTR-ELEC-ME	TER ; M1, M2, M3, M4, M5)			
LA le S	HTREJ-ELEC-METER (HTREJ-EM) (MSTR-ELEC-M	ETER; M1, M2, M3, M4, M5)			
1 $\frac{1}{2}$ AUX-ELEC-METER (AUX-EM) (MSTR-ELEC-METER; M1, M2, M3, M4, M5)					
nde d a	VENT-ELEC-METER (VENT-EM) (MSTR-ELEC-METER; M1, M2, M3, M4, M5)				
E REFG-ELEC-METER (REFG-EM) (MSTR-ELEC-METER ; M1, M2, M3, M4, M5)					
ster	SUPP-ELEC-METER (SUPP-EM) (MSTR-ELEC-MET	ER; M1, M2, M3, M4, M5)			
DHW-ELEC-METER (DHW-EM) (MSTR-ELEC-METER; M1, M2, M3, M4, M5) SOURCE-FUEL-METER (SRC-FM) (MSTR-FUEL-METER; M1, M2, M3, M4, M5) HEAT-FUEL-METER (HEAT-FM) (MSTR-FUEL-METER; M1, M2, M3, M4, M5)					
			ke	COOL-FUEL-METER (COOL-FM) (MSTR-FUEL-ME	TER ; M1, M2, M3, M4, M5)
			ng Ding	SUPP-FUEL-METER (SUPP-FM) (MSTR-FUEL-MET	ER; M1, M2, M3, M4, M5)
DHW-FUEL-METER (DHW-FM) (MSTR-FUEL-METER; M1, M2, M3, M4, M5) ELEC-METER (M1; M1, M2, M3, M4, M5)					
			A II	FUEL-METER (M1; M1, M2, M3, M4, M5)	
7					

This replaces page 43 of the DOE-2.1E BDL Summary; increased value of PLANT-ASSIGNMENT command and SYSTEM-NAMES keyword.

= PLANT-ASSIGNMENT (P-A, 04, 8) [Continued on the next page] Note: LIKE keyword not allowed.				
[If this command is not used, then the default PLANT-ASSIGNMENT becomes all systems described in the ir	put.]			
FUNCTION				
SHW-HP-CAP-FT (curve SDL-C51)	SHW-HP-CAP-FT (curve SDL-C51)			
SHW-HP-EIR (0.37; 0.0 to 1.5 Btu/Btu)				
SHW-HP-EIR-FPLR (curve SDL-C61)				
SHW-HP-EIR-FT (curve SDL-C56)				
• SYSTEM-NAMES (S-N) (list of system names in this plant) old 100 , new 256				
Note: HP-LOOP-HEATING used for HP only and HP-LOOP-COOLING used for PSZ and PVAVS when				
CONDENSER-TYPE = WATER-COOLED				
HP-LOOP-HEATING (FROM-SYSTEMS; FROM-SYSTEMS, FROM-PLANT)				
HP-LOOP-COOLING (FROM-SYSTEMS; FROM-SYSTEMS, FROM-PLANT)				
PLANT-REPORTS (YES, NO) Allows you to suppress unwanted reports.				
Note: The following cooling tower and loop pump keywords are used for the HP system and for PSZ and				
PVAVS water cooled condensers and water side economizers				
TWR-SIZE (automatically sized; 0.0 to 100.0 million Btu/hr)				
TWR-NUM-CELLS (automatically determined; 0 to 100) Based on a maximum of 15 Mbtu/hr pe	er cell			
TWR-SCH (U-name)				
0 = tower not available				
1 = tower available				
>1 = tower available when ambient temperature exceeds this value. if omitted defaults to CIRC-PUMP	-SCH			
TWR-EIR (\diamond : 0.0 to 10.0) \diamond Defaults to a fan power of 0.0154 hp/gpm.				
corresponds to TWR-FIR \simeq to 0.0105 Btu/Btu				
TWR-SETPT-CTRL (FIXED FIXED WETBUILB-RESET)				
TWR SETT T CIRCLE (TIALD, TIALD, WETBOLD RESET) TWR-SETPT-T (80 0.32 0 to 100 0° E)				
TWR-SETTT-1 (00.0, 52.0 to 100.0 1) TWR-SETPT-SCH (U-name) [If omitted defaults to TWR-SETPT-T]				
TWR SETT T SETT (\bigcirc hand) [if officed, defaults to TWR SETT T.] TWR-THROTTLE (10.0: 1.0 to 20.0°E)				
MIN TWR WTR T (66.0: 32.0 to 100.0°F)				
TWP RESET RATIO $(0.20, 0.20, 0.10)$				
TWR CELL CTRL (MIN CELLS MAX CELLS)				
TWR CAD CTRL (MIN-CELLS, MIN-CELLS, MAX-CELLS) TWR CAD CTRL (ONE SPEED FAN: ONE SPEED FAN FLUID RVDASS, TWO SPEED FAN				
VARIARI E-SPEED-FAN, ONE-SI EED-FAN, FLOID-DITASS, TWO-SI EED-FAN, VARIARI E-SPEED-FAN)				
TWR-FAN-OFF-CFM $(0.17; 0.0 \text{ to } 1.0)$				
TWR-FAN-LOW-CFM $(0.50; 0.0 \text{ to } 1.0)$ Used only when TWR-CAP-CTRL = TWO-SPEEI)			
TWR-FAN-LOW-FLFC $(0.36, 0.0 \text{ to } 1.0)$ Used only when TWR-EAR -CTRE TWO-SLEEP	, ,			
TWR-PLIMP-HEAD $(200:0.010,0.000)$				
TWR FORM THEFT $(20.0, 0.0, 0.0, 0.0, 0.0, 0.0, 0.0, 0.0,$				
TWR-MOTOR-EFF $(0.90, 0.0 \text{ to } 1.0)$				
TWR-CELL-MAX-GPM $(2.0, 1.0$ to 3.0)				
TWR-CELL-MIN-GPM $(0.33, 0.2 \text{ to } 1.0)$				
TWR-DESIGN-WETBLIER (78.0: 30.0 to 85.0° F)				
TWR-DESIGN-APPROACH (7.0, 50.0 to 50.0 r) TWR-DESIGN-APPROACH (7.0, 4.0 to 50.0 r)				
TWR-FAN-FPIR (TWRFAN: U-name of cubic curve)				
TWR GPM FRA (CPMPA: II name of bi quadratic curve)				
TWR GPM FWR (CPMWR: U name of bi guadratic curve)				
TWR-MIN-FAN-SPFED (40 0 : 0 0 to 1 0) Used only when TWR-CAP-CTRL = TWO-SPFEI)			
Dequired keyword				

This replaces page 44 of the DOE-2.1E BDL Summary; increased value of PLANT-ASSIGNMENT.

= PLANT-ASSIGNMENT (P-A, 04, 8) [Continued on the next page] Note: LIKE keyword not allowed.			
[If this command is not used, then the default PLANT-ASSIGNMENT becomes all systems described in the input.]			
CIRC-IMPELLER-EFF (0.77; 0.0 to 1	.0)		
CIRC-MOTOR-EFF (0.90 ; 0.0 to 1.0)			
CIRC-HEAD (60.0; 0.0 to 100.0 ft)	CIRC-HEAD (60.0; 0.0 to 100.0 ft)		
CIRC-PUMP-TYPE (FIXED-FLOW	; FIXED-FLOW, VARIA	BLE-FLOW)	
CIRC-MIN-PLR (0.50 ; 0.0 to 1.0)			
CIRC-PUMP-FPLR (CIRC-PUMP-C	CIRC-PUMP-FPLR (CIRC-PUMP-CURVE; U-name of linear or quadratic curve)		
CIRC-PUMP-SCH (on with any syste	CIRC-PUMP-SCH (on with any system fans; U-name of schedule)		
MAX-FLUID-T (120.0 ; 50 to 120°F)	Unit high limit protection	Overrides SYSTEM FLUID inputs 1	
FLUID-VOLUME (15.0; 1.0 to 500.0	gal/ton)	[Overrides 5151EWH LOID inputs.]	
MIN-FLUID-T (0.50 ; 40.0 to 80.0°F)	Unit low limit protection.	Provides SYSTEM-FLUID defaults.	
DHW-SIZE (•; 0.0 to 1000.0 gal)			
DHW-HEAT-RATE (+: 0.0 to 100.00	0.0 Btu/hr)		
DHW-EIR (\diamond 0 0 to 3 0))	• See keyword description.	
DHW-HSUP-RATE (\diamond : 0.0 to 100.00	0.0 Btu/hr)		
DHW-HSTOR-RATE (\diamond : 0.0 to 100,00	0.0 Btu/hr		
DHW-TYPE (GAS: GAS, ELECTRIC	C HEAT-PUMP DESUP	ERHEAT WASTE-HEAT)	
DHW-LOSS (0 3° 0 0 to 1 0)			
DHW-PUMP-ELEC (0 0 : 0.0 to 0.1 w	att/Btu)		
DHW-PUMP-SCH (U-name)	all Dia)		
DHW-EIR-FT ()			
DHW-HEAT-RATE-FT (\blacklozenge)		• See curve default table p 3 142	
DHW-EIR-FPLR (\bullet)			
Note: Following BOILER-type keywords us	ed only for HP loop simul	lation	
BOILER-SIZE (Automatically sized)	-1000 0 to 0 0 Millions F	Stu/hr)	
BOILER-MIN-RATIO (0.25 : 0.0 to 1	0)		
BOILER-MAX-RATIO (1.20: 1.0 to 2	2.0)		
BOILER-MAX-SCH (U-name) [If or	nitted. defaults to BOILER	R-MAX-RATIO.]	
BOILER-EIR (0.02 : 0.0 to 10.0)		- 1	
BOILER-HIR (1.25: 0.0 to 3.0)			
BOILER-HIR-FPLR (BLRHIR2; U-r	ame of linear or quadratic	curve)	
BOILER-TYPE (ELECTRIC-BOIL)	ER; ELECTRIC-BOILER	, FUEL-BOILER)	
BOILER-SCH (U-name) [If omitted,	defaults to CIRC-PUMP-S	SCH.]	
BOILER-SET-POINT (65.0; 32.0 to 1	00.0°F)	L	
BOILER-SET-SCH (U-name) [If om	tted, defaults to BOILER-	SET-POINT.]	
BOILER-THROTTLE (10.0: 1.0 to 20	0.0°F)	L	
BOILER-LOSS (0.02; 0.0 to 1.0 fraction of capacity of electric boiler)			
Note: The following keywords allow you to input building energy resources that do not contribute to the building			
internal loads. These replace keywor	internal loads. These replace keywords that were formerly entered from BUILDING-RESOURCE in		
LOADS. Metering keywords allow you to assign electric and fuel meters to specific end uses.			
MSTR-ELEC-METER (MSTR-EM) (M1; M1, M2, M3, M4, M5)			
MSTR-FUEL-METER (MSTR-FM) (M1; M1, M2, M3, M4, M5)			
LIGHT-ELEC-METER (LIGHT-EM)	LIGHT-ELEC-METER (LIGHT-EM) (MSTR-ELEC-METER; M1, M2, M3, M4, M5)		
TASK-ELEC-METER (TASK-EM) (MSTR-ELEC-METER; M1, M2, M3, M4, M5)			
EQUIP-ELEC-METER (EQUIP-EM) (MSTR-ELEC-METER; M1, M2, M3, M4, M5)			

This replaces page 45 of the DOE-2.1E BDL Summary; increased value of PLANT-ASSIGNMENT.

= PLANT-ASSIGNMENT (P-A, 04, 8) [Continued on the next page] Note: LIKE keyword not allowed. [If this command is not used, then the default PLANT-ASSIGNMENT becomes all systems described in the input.]

SOURCE-ELEC-METER (SRC-EM) (**MSTR-ELEC-METER**; M1, M2, M3, M4, M5) HEAT-ELEC-METER (HEAT-EM) (**MSTR-ELEC-METER**; M1, M2, M3, M4, M5) COOL-ELEC-METER (COOL-EM) (**MSTR-ELEC-METER**; M1, M2, M3, M4, M5) HTREJ-ELEC-METER (HTREJ-EM) (**MSTR-ELEC-METER**; M1, M2, M3, M4, M5) AUX-ELEC-METER (AUX-EM) (**MSTR-ELEC-METER**; M1, M2, M3, M4, M5) VENT-ELEC-METER (VENT-EM) (**MSTR-ELEC-METER**; M1, M2, M3, M4, M5) REFG-ELEC-METER (REFG-EM) (**MSTR-ELEC-METER**; M1, M2, M3, M4, M5) SUPP-ELEC-METER (SUPP-EM) (**MSTR-ELEC-METER**; M1, M2, M3, M4, M5) DHW-ELEC-METER (DHW-EM) (**MSTR-ELEC-METER**; M1, M2, M3, M4, M5) SOURCE-FUEL-METER (SRC-FM) (**MSTR-FUEL-METER**; M1, M2, M3, M4, M5) HEAT-FUEL-METER (HEAT-FM) (**MSTR-FUEL-METER**; M1, M2, M3, M4, M5) COOL-FUEL-METER (COOL-FM) (**MSTR-FUEL-METER**; M1, M2, M3, M4, M5) SUPP-FUEL-METER (SUPP-FM) (**MSTR-FUEL-METER**; M1, M2, M3, M4, M5) DHW-FUEL-METER (COOL-FM) (**MSTR-FUEL-METER**; M1, M2, M3, M4, M5) SUPP-FUEL-METER (SUPP-FM) (**MSTR-FUEL-METER**; M1, M2, M3, M4, M5) DHW-FUEL-METER (SUPP-FM) (**MSTR-FUEL-METER**; M1, M2, M3, M4, M5)

INT-FUEL-BTU/HR (I-F-BTU) (**0.0**; 0.0 to 10,000,000 Btu/hr) INT-FUEL-SCH (I-F-SCH) (U-name) INT-FUEL-METER (I—F-M) (**MSTR-FUEL-METER**; M1, M2, M3, M4, M5) INT-FUEL-POWER (**0.0**; 0.0 to 10,000,000 Btu/hr)

EXT-FUEL-BTU/HR (E-F-BTU) (**0.0**; 0.0 to 10,000,000 Btu/hr) EXT-FUEL-SCH (E-F-SCH) (U-name) EXT-FUEL-METER (E-F-M) (**MSTR-FUEL-METER**; M1, M2, M3, M4, M5) EXT-FUEL-POWER (**0.0**; 0.0 to 10,000,000 Btu/hr)

INT-ELEC-KW (I-E-K) (**0.0**; 0.0 to 1000 kW) INT-ELEC-SCH (I-E-SCH) (U-name) INT-ELEC-METER (I-E-M) (**MSTR-FUEL-METER**; M1, M2, M3, M4, M5)

EXT-ELEC-KW (E-E-K) (0.0; 0.0 to 1000 kW) EXT-ELEC-SCH (E-E-SCH) (U-name) EXT-ELEC-METER (E-E-M) (MSTR-FUEL-METER; M1, M2, M3, M4, M5) EXT-LIGHT-KW (E-L-K) (0.0; 0.0 to 1000.0 kW) EXT-LIGHT-SCH (E-L-SCH) (U-name) EXT-LIGHT-METER (E-L-M) (MSTR-FUEL-METER; M1, M2, M3, M4, M5)

DHW-GAL/MIN (DHW-GPM) (**0.0**; 0.0 to 10,000 gpm) DHW-FLOW (same as DHW-GAL/MIN) DHW-SCH (U-name) DHW-INLET-T-SCH (U-name) [Defaults to ground temperature from the weather file.] DHW-SUPPLY-T (**140.0**; 70.0 to 200.0°F)

PROCESS-HW-BTU/HR (HW-BTU) (**0.0**; 0.0 to 10,000,000 Btu/hr) PROCESS-HW-SCH (HW-SCH) (U-name) PROCESS-HW-POWER (**0.0**; 0.0 to 10,000,000 Btu/hr) PROCESS-CHW-BTU/HR (CHW-BTU) (**0.0**; 0.0 to 10,000,000 Btu/hr) PROCESS-CHW-SCH (CHW-SCH) (U-name) PROCESS-CHW-POWER (**0.0**; 0.0 to 10,000,000 Btu/hr) This replaces page 46 of the DOE-2.1E BDL Summary; increased value of REPORT-BLOCK and HOURLY-REPORT

SYSTEMS-REPORT (S-R, 1) Note that the total number of reports generated may not exceed 200.
VERIFICATION (V) (--; SV-A, SV-B, ..., REPORT-ONLY) (list)
SUMMARY (S) (LS-D; SS-A, SS-B, ..., SS-L, ALL-SUMMARY) (list)
REPORT-FREQUENCY (R-F) (HOURLY; HOURLY, DAILY, MONTHLY, YEARLY)
HOURLY-DATA-SAVE (H-D-S) (NO-SAVE; BINARY, FORMATTED)
See page 116 for a brief description; Chapter III of the *Reference Manual (2.1A)* for definitions, and Appendix C of the *Supplement (2.1E)* for a full description of all reports.

= REPORT-BLOCK (R-B, 64, 128)

• VARIABLE-TYPE (V-T) (--; GLOBAL, END-USE, BUILDING, U-name of SPACE, U-name of ROOF or EXTERIOR-WALL, U-name of WINDOW, U-name of DOOR)

• VARIABLE-LIST (V-L) (--; code numbers) (list)

[for code number list see Appendix A of the Supplement (2.1E])

• Required keyword

= HOURLY-REPORT (H-R, 16, 32)

- REPORT-SCHEDULE (R-SCH) U-name
- REPORT-BLOCK (R-B) (list of U-names of Report Blocks, 30 maximum)
- OPTION (O) (**PRINT**; PRINT PLOT ♦ BINARY-FILE) ♦ For PLOT option, see LOADS for additional
 - For PLOT option, see LOADS for addit required and optional keywords.

• Required keyword

END

Required at the end of SYSTEMS input.

FUNCTION (100)

ASSIGN (100)

CALCULATE (100) Required to do FUNCTON calculation

Note: follow this command (after the terminator) with the FORTRAN-like statements which define the desired function. As in standard FORTRAN, statement numbers much appear in columns 1-5, column 6 is used to designate a statement continuation, and statements must begin in or after column 7 and end before 72. The last statement must be END. See p. 1.10 of the *DOE-2 Supplement (2.1E)* for a list of valid FORTRAN declarative and executable statements.

END-FUNCTION (100) Required to do the FUNCTION.

COMPUTE SYSTEMS Required to do the SYSTEMS simulation.

SAVE-FILES Use only if saving SYSTEMS output for subsequent runs

STOP Use only if you want BDL and the simulation to stop here.