

# Storage QoS Guarantee

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# The Team

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- Project page:  
*<http://www.ecsl.cs.sunysb.edu/stonehenge/index.html>*

# QoS Scheduling Theory

- Given a **workload specification** (e.g. input rate and maximum input burst size) and a **performance requirement** (e.g. delay, bandwidth, jitter), a given **real-time request scheduling** algorithm (i.e. weighted fair queuing or WFQ) fully determines
  - ◆ Correlation between bandwidth reservation and worst-case service delay
  - ◆ Criterion on when to admit a new reservation (**admission control**)

# Applying This Theory to Storage

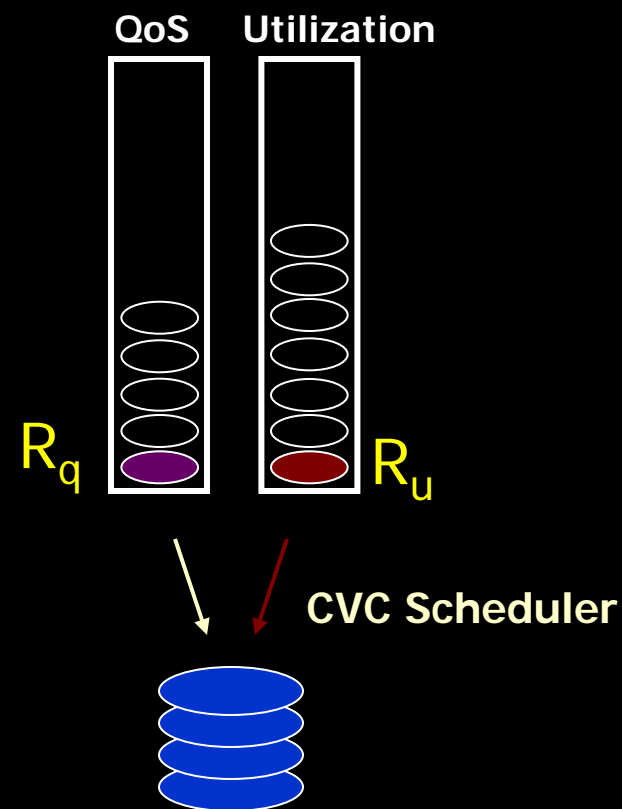
1. How to integrate traditional **efficiency-driven** disk scheduler with **QoS-driven** disk scheduler
2. How to accurately and fairly account for **non-data-transfer disk service overhead** in real-time request scheduling algorithm
3. How to **maximize disk resource utilization** while guaranteeing each virtual disk's QoS requirement
  - How to exploit statistical multiplexing to increase the number of virtual disks admitted without violating bandwidth and **delay** guarantee
  - How to accommodate the fact that input workloads cannot be fully characterized **a priori**

# Disk Resource Scheduler

- **High Disk Bandwidth Utilization**
  - ◆ Candidates: SATF, CSCAN, etc.
- **QoS/SLA Guarantee**: more than just prioritization
  - ◆ Satisfy requests' deadlines or delay bounds: mainly focus on **queuing delay**
  - ◆ Fair bandwidth allocation among VDs
  - ◆ Candidates: Delay-EDD, Weighted Fair Queuing (WFQ), Virtual Clock (VC), etc.
- Our choice: Integration of VC (based on **physical time** rather than **virtual time**) and CSCAN

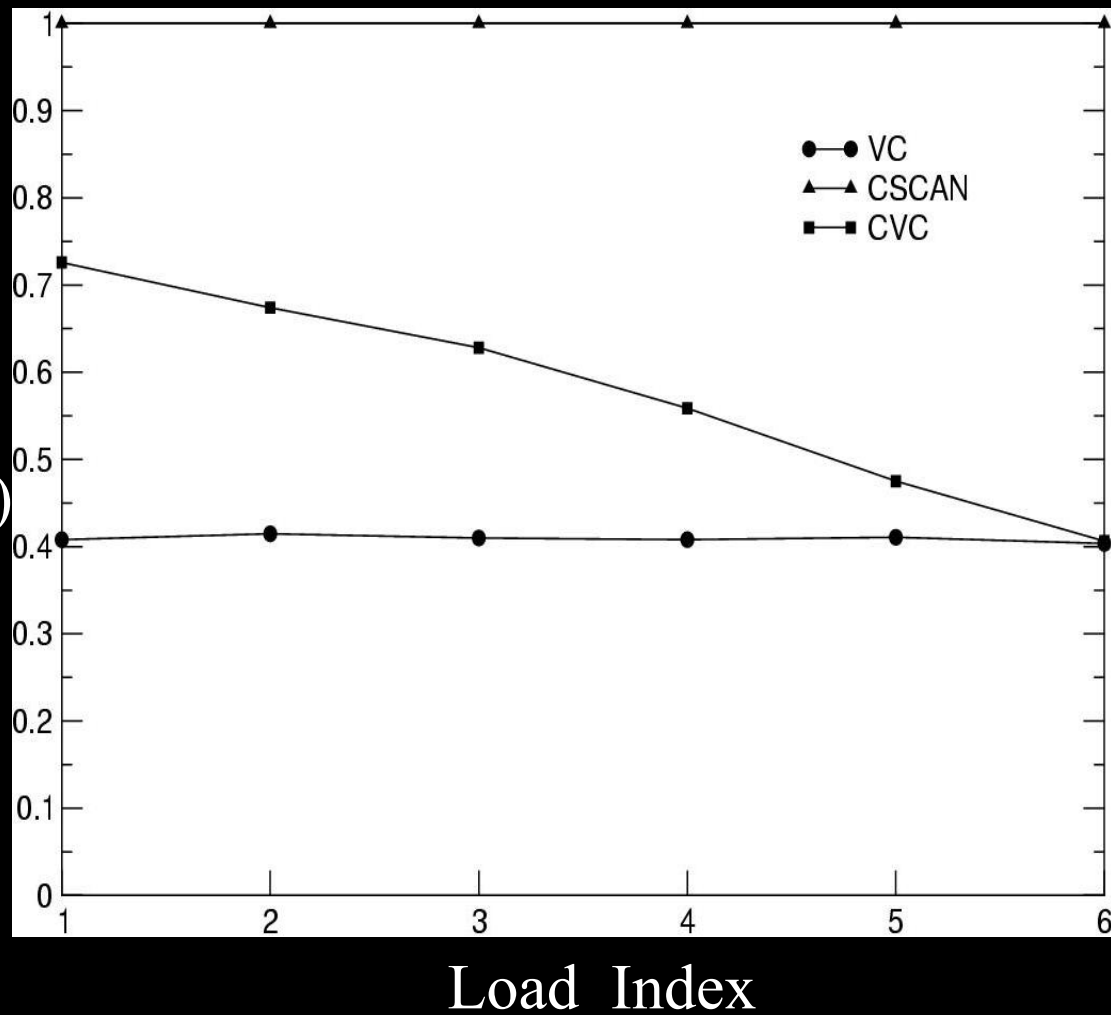
# CSCAN-based Virtual Clock (CVC) Scheduler

- Two queues
  - ◆ **QoS**: ordered by **latest start time (LST)**  
$$FT(i) = \max(FT(i-1), \text{arrival\_time}) + \text{normalized\_service\_time}$$
$$LST(i) = FT(i) - \text{physical\_service\_time}$$
  - ◆ **Utilization**: ordered by disk request's **target position**
- Request from utilization queue is dispatched only if:  
$$\text{Current\_time} + \text{service\_time}(R_u) < \text{Latest\_start\_time}(R_q)$$



# CVC's Utilization Efficiency

Normalized Disk  
Bandwidth  
Utilization  
(Video Stream Trace)



# Normalized Service Time

$\text{Finish\_Time}(i) = \max(\text{Finish\_Time}(i-1), \text{arrival\_time}) + \text{normalized\_service\_time}$

$\text{normalized\_service\_time} = \text{request\_size} / \text{reserved\_bandwidth}$

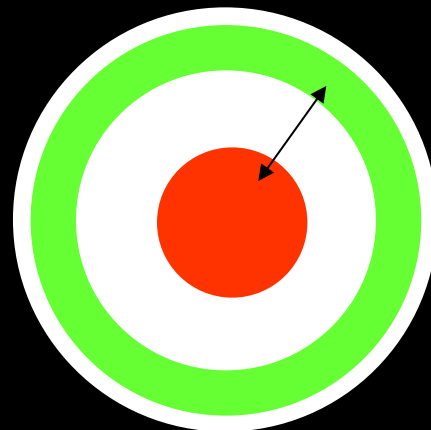
$\text{reserved\_bandwidth} = \text{reserved\_transfer\_bandwidth} / (1 + \alpha)$

$\alpha$  = percentage of non-transfer-delay overhead



# Virtual Disk Switching Overhead (VDSO)

- Multiplexing multiple VDs on the same physical disk(s) incurs additional overhead, which, like tax, should be distributed fairly among the sharing VDs
- Without fair attribution of VDSO, VDs with better locality suffer more when multiplexed with other VDs



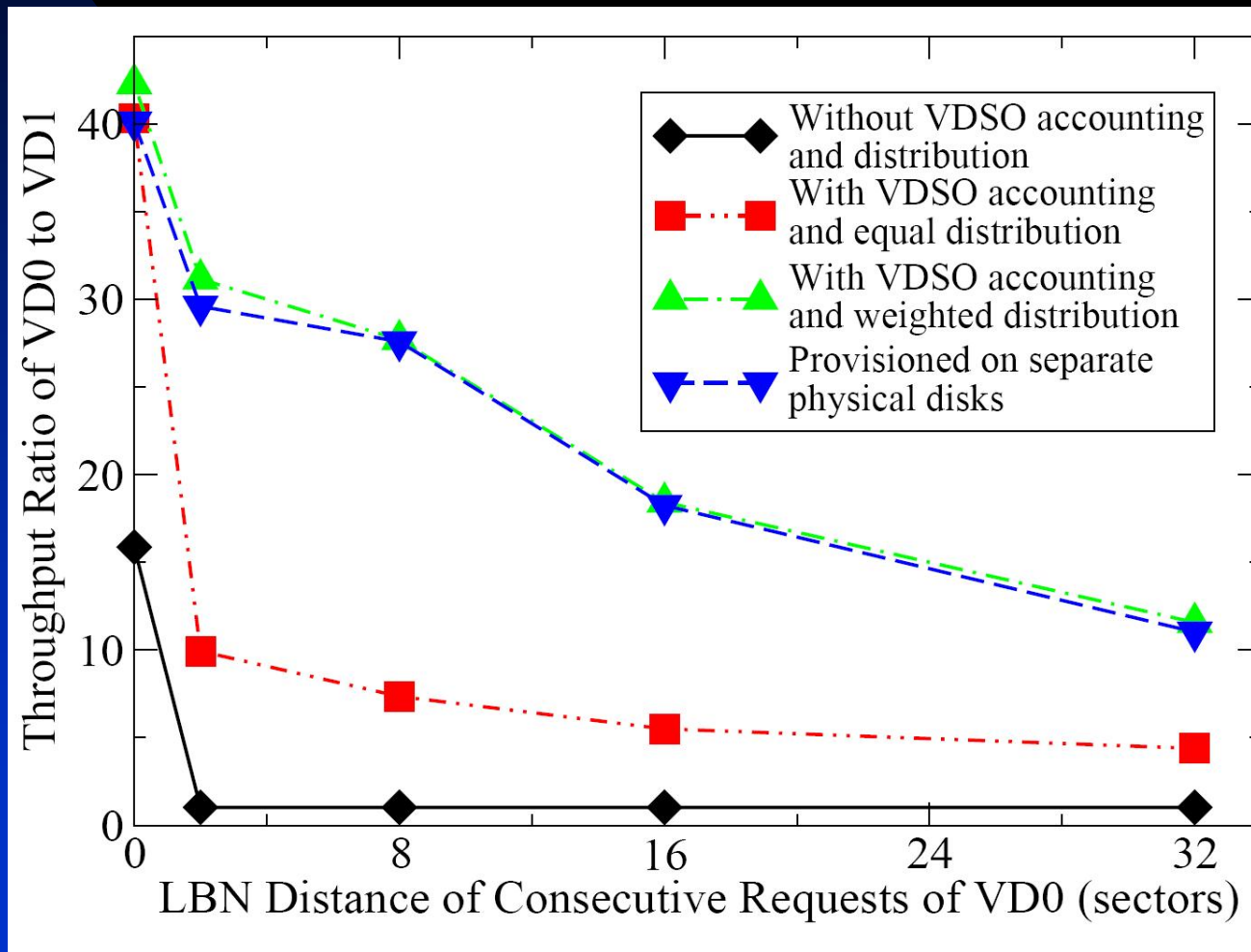
# Ideal Fair Attribution of VDSO

- Goal: Throughput ratio between virtual disks multiplexed on the same physical disk should be the same as if they are serviced by separate physical disks

# Distribution of VDSO

- Distributing VDSO proportional to total IOH of each individual virtual disks
  - ◆  $AVDSO_i = VDSO * IOH_i / \Sigma(IOH_j)$
  - ◆  $\alpha_i = IOH_i + AVDSO_i$
- Correctness:
  - ◆  $(IOH_i + AVDSO_i) / (IOH_j + AVDSO_j) = IOH_i / IOH_j$

# Evaluation of Fair Attribution of VDSO

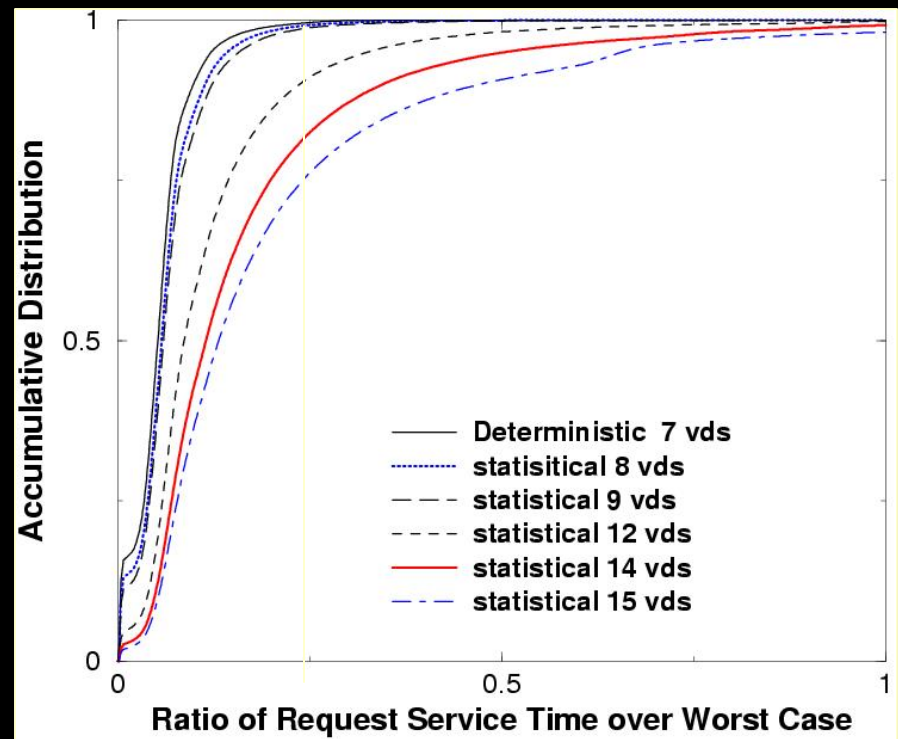


# Delay Measurement-Based Admission Control

- Big deal: How to exploit statistical multiplexing while supporting (probabilistic) delay guarantees?
- Key idea: Ratio of measured delay and delay bound
- Deterministic delay guarantee vs. statistical delay guarantee with probability 1

## Service Delay Measurement: $P_{\text{service}}$

- With a probability  $E_i$ , the actual delay bound of the  $i$ -th VD is  $P_{\text{service}}^{-1}(E_i)$  of its original delay bound



# Key Idea

- **Fact:** Given a bandwidth reservation  $B$ , empirically 90% of the requests experience a delay that is less than 25% of  $\text{worst\_case\_delay}(B)$
- **Deduction:** To guarantee that at least 90% of requests experience a delay less than  $\text{worst\_case\_delay}(B)$ , the bandwidth reservation required is the one whose corresponding  $\text{worst\_case\_delay}$  is 4 ( $=1/0.25$ ) times of  $\text{worst\_case\_delay}(B)$

## MBAC Performance – Latency Bound

Run	VD Type	Probability	Deterministic	MBAC	Oracle
1	Financial	95%	7	20	22
2	Mixed	95%	7	14	14
3	Mixed	85%	7	17	17

### Resource Reservation



# Next Steps

- Virtual clock algorithm is long-term fair, but **its short-term unfairness can be unbounded** → Need a disk scheduling algorithm that can trade off short-term fairness, long-term fairness and disk resource utilization efficiency
- **Distributed** disk resource scheduling across a fault-tolerant and load-balancing storage server cluster
- Integrate multi-dimensional storage virtualization technology with CPU/memory virtualization technology to build a complete **virtual machine resource management** system

**Questions?**

**Thank You!**

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# Publications

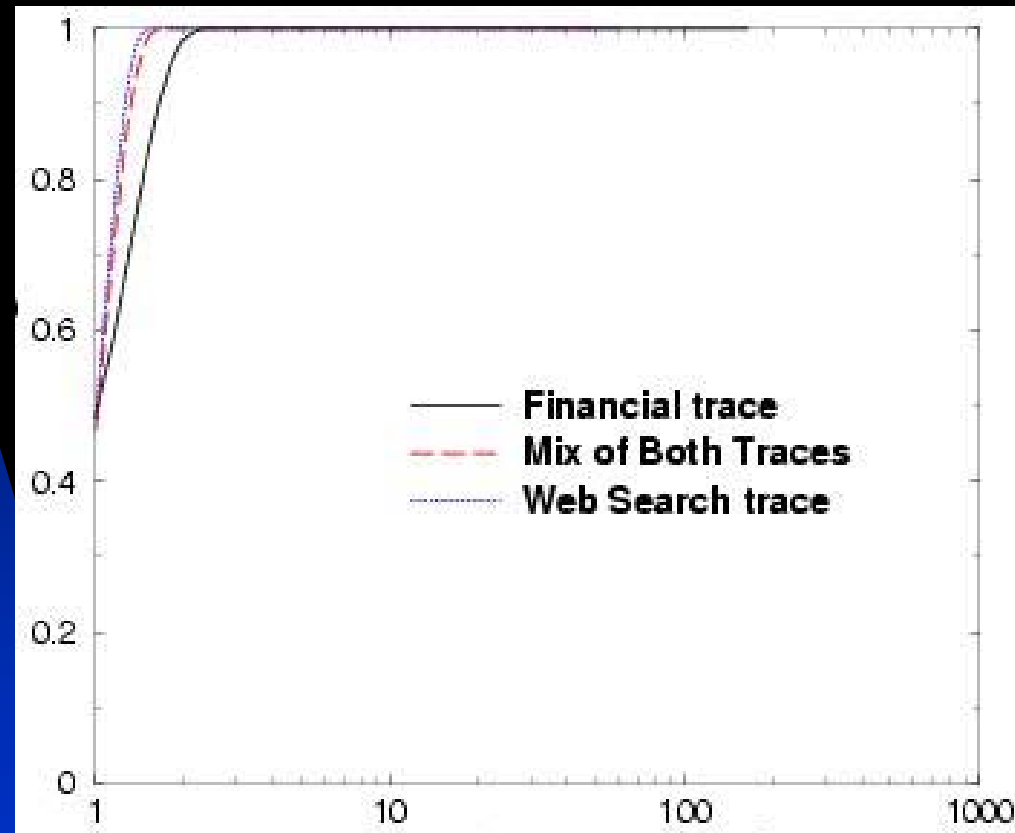
- Gang Peng, "Availability, Fairness, and Performance Optimization in Storage Virtualization Systems", Ph.D. Dissertation, Computer Science Department, Stony Brook University, October 2006.
- Ningning Zhu, Tzi-cker Chiueh, "Portable and Efficient Continuous Data Protection for Network File Servers," in the 37th Annual IEEE/IFIP International Conference on Dependable Systems and Networks, July 2007.
- Shibiao Lin, Maohua Lu, Tzi-cker Chiueh, "Transparent Reliable Multicast for Ethernet-Based Storage Area Networks," in the 6th IEEE International Symposium on Network Computing and Applications, July 2007.
- Maohua Lu, Shibiao Lin, Tzi-cker Chiueh, "Efficient Logging for Comprehensive Data Protection," in the 2007 IEEE Mass Storage and Systems Technology Symposium, September 2007.

# Extraction of VDSO

- Inherent Overhead (IOH) of a VD tracks the VD's workload locality
- Only disk head movement counts
  - ◆ Need to detect disk cache miss
- Req N is Request X in  $VD_i$ , Req N+1 is Request Y in  $VD_j$
- $VD_i \neq VD_j$ 
  - ◆ Req Y close to Req Y-1 – overhead attributed to VDSO
  - ◆ Otherwise – overhead attributed to VDSO and  $VD_j$
- $VD_i = VD_j$ 
  - ◆ Attributed to IOH of  $VD_j$

# Spare Bandwidth Distribution: $P_{\text{spare}}$

Probability



No. of Virtual Disks

# Measurement-based Admission Control (MBAC)

- The  $j^{\text{th}}$  VD:  $(B_j, C_j, D_j, E_j)$
- Calculate  $B_{i,\text{latency}}$  for  $0 < i \leq j$   
$$D_i \leq P_{\text{service}}^{-1}(E_i) * [(N+1) / \text{IOPS}_i + 1/\text{IOPS}_{\text{full}}]$$
- Check if  
$$\sum \text{MAX}(B_i, B_{i,\text{latency}}) \leq \text{IOPS}_{\text{full}}$$
- If the above inequality holds, accept the  $j^{\text{th}}$  VD; otherwise, reject it

# Exploiting Statistical Multiplexing

- Delay bound of virtual clock scheduling

$$DB_i = (N+1)/IOPS_i + 1/IOPS_{full}$$

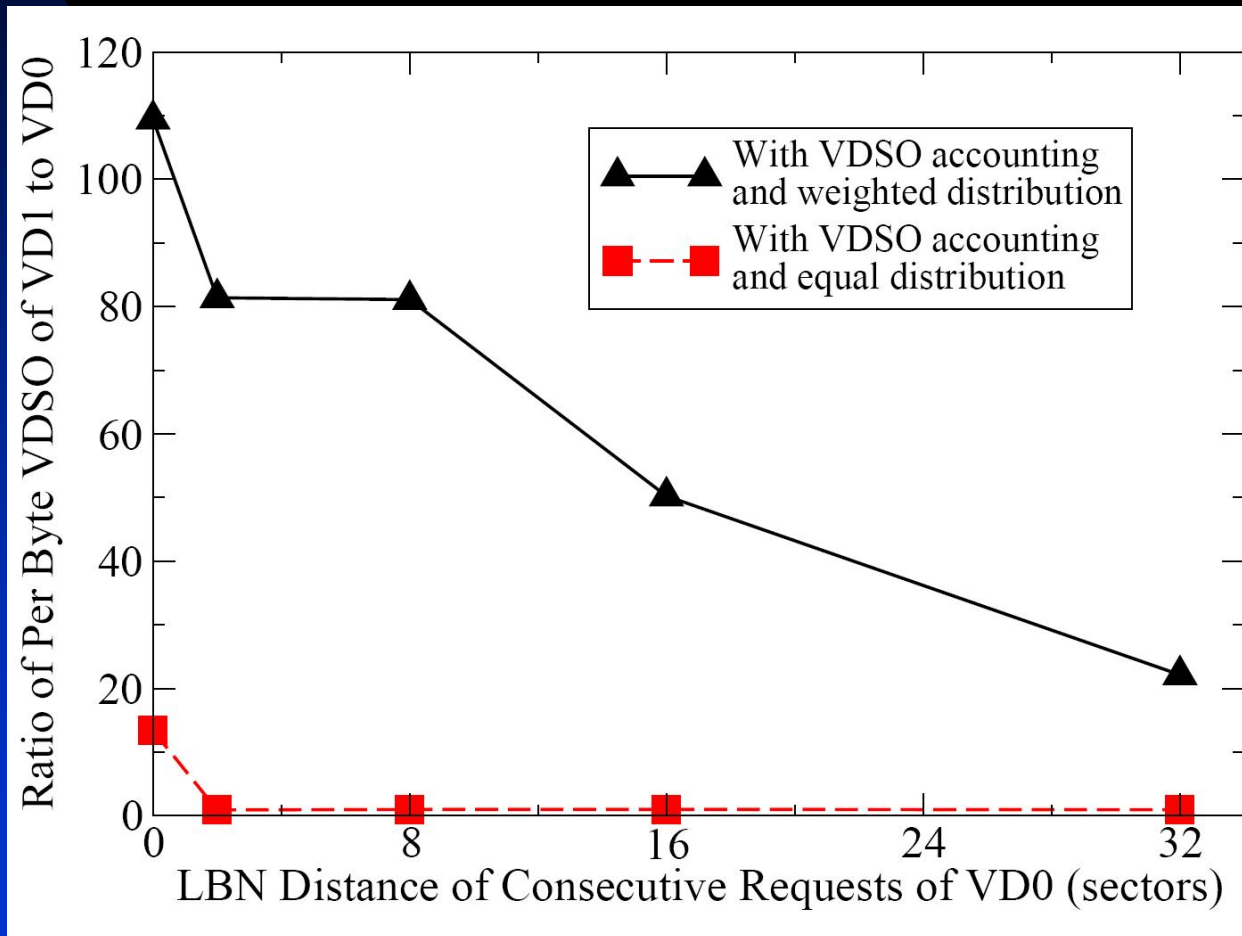
$DB_i$  :  $i$ -th VD's delay bound     $N$ : burst length

$IOPS_i$ :  $i$ -th VD's bandwidth reservation

$IOPS_{full}$ : Measured physical disk array's raw bandwidth in I/Os/sec

- Observation: Worst-case delay rarely happens, so bandwidth reservation to achieve a certain delay bound can be reduced
- Why?
  - ◆ Not all resources are reserved
  - ◆ Not all resources reserved are used

# Evaluation of Fair Attribution of VDSO





# Dealing with Unknown Workload Features

- Request size ( $N$ ) and read/write ratio ( $f_w$ ) affect resource reservation but are unknown at admission control time
- To use measurement to correct resource over-provisioning
  - ◆ Worst-case reservation first
  - ◆ Use MBAC to adjust reservation later on based on actual usage measurements at run time