

ARVO 1996

Quantifying the Correlation Between Eye-Movement and Perceptual Responses to Moving Plaids

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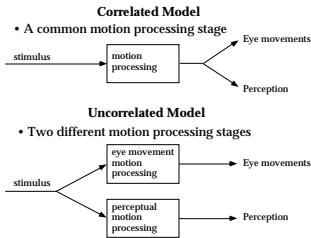


Introduction

- The question: Do smooth eye movements and motion perception share a common neural process?
- The approach: Simultaneously measure psychophysics and eye movements
- Previous results: Perceptual and eye movement biases in the direction of motion are similar on average
- New Result: Trial-by-trial correlation in eye movements and perceptual judgements

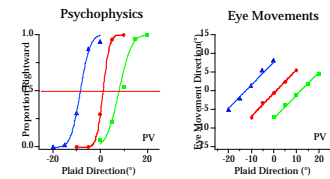
1. Background

A. Models



B. Previous Result

- Stimulus: plaids windowed by asymmetric gaussians ($\pm 40^\circ, 0^\circ$)
- Eye movement task: track the moving plaid
- Perceptual task: judge if the motion is right/left of straight down
- Result: equal biases in both eye movements and perception



C. Discussion: One process or two?

- Equal average biases imply similar processes, but not necessarily the same neural structure
- Trial-by-trial comparisons of eye movements and percepts can distinguish between one common and two separate processes
 - A common neural structure implies that the eye movement and the percept will covary on each trial
 - Two functionally similar, but separate, neural structures imply that the eye movement and the percept will vary independently on each trial

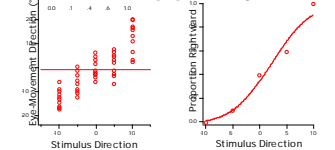
2. Theory: Correlation Analysis

A. Goals

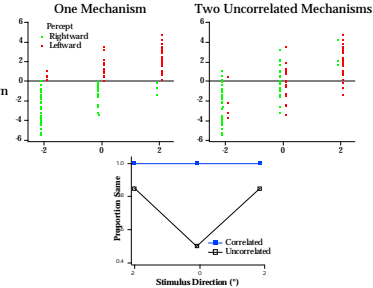
- Compute the predictability of perceptual decisions from eye movements
 - Quantitatively measure the trial-by-trial variability between eye movements and psychophysics
- #### B. Analysis Procedure
- Predict decisions from eye movements using an oculometric decision rule
 - Compare predicted and actual perceptual decisions, and compute the proportion that are the same
 - Compute the predictions of an uncorrelated model

C. Oculometric Decision Rule

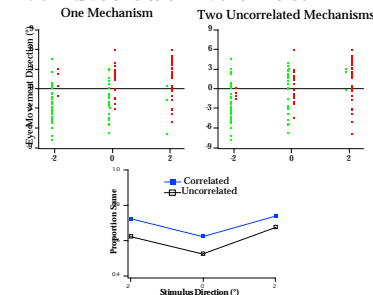
- Trial-by-trial decision based on eye-movement direction
- Choose left/right by comparing direction to a threshold
- Oculometric function is proportion of rightward decisions



D. Simulations with No Noise



E. Simulations with Tracker Noise



3. Experiment

A. Methods

- We simultaneously measured psychophysics and eye movements
- Observers were asked to track the moving plaid and determine if the motion was leftward or rightward of straight down

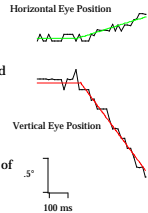
B. Stimuli

- Symmetric, 90° , drifting plaids
- Direction of motion $-2^\circ, 0^\circ$, or $+2^\circ$ relative to straight down
- Components were sine wave gratings
 - contrast 25%
 - temporal frequency 4 Hz
 - spatial frequency 0.6 cycles/degree
 - duration 600 ms
- A fixation cross appeared 500 msec before stimulus onset and was extinguished as the plaid appeared

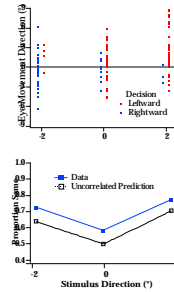


C. Oculomotor Data Collection

- Infra-red video-based ISCAN model RK426 eye tracker (60 Hz)
- Calibration (prior to each run)
 - Observers sequentially fixate 9 points arranged in a 3x3 grid
- Calculation of tracking direction
 - analyze first 300 ms of saccade
 - free tracking (= open loop)
 - fit horizontal and vertical traces separately
 - calculate direction as arctangent of the ratio of the slopes
 - calculate tracker direction noise

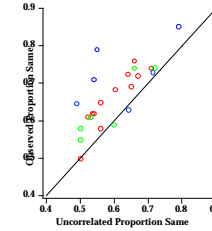


D. Data



- Data are more correlated than the predictions of the uncorrelated model

E. Summary



- Performance was more correlated than the predictions of the uncorrelated model for 21 of the 24 measurements

4. Alternate Analysis: SOC

(Newsome, Britten, Salzman, & Movshon, 1990)

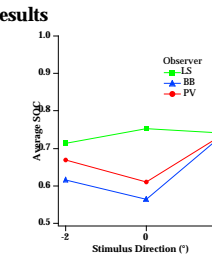
- Answers the 2AFC question: Given two eye movements, one corresponding to a rightward and the other corresponding to a leftward decision, what proportion of the time can the eye movements be correctly matched to the decisions?

A. Procedure

- Bins eye movements by psychophysical decision
- Quantifies the difference in the two distributions

$$P_{soc} = \frac{\int dx P(x|R) \int dy P(y|L)}{\int dx P(x|R) \int dy P(y|L)}$$

B. Results



- SOC analysis also shows that eye movements and motion percepts are correlated

Conclusions

- The direction of smooth eye movements and the perceived direction of motion covary on a trial-by-trial basis
- Eye movement and perceptual processing share a common neural motion-processing stage, perhaps area MT

5. Work in Progress

A. Goals

- Overcome eye-tracker noise by increasing the psychophysical uncertainty
- Confirm results for a different stimulus

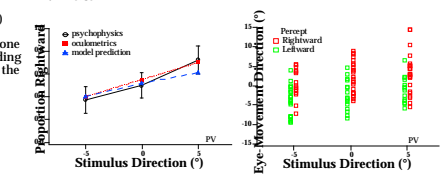
B. Stimuli

- Dynamic random dots (3 frame lifetime @ 67 Hz)
- Speed 31 deg/s
- Field of view $30^\circ \times 30^\circ$
- Density 0.24 dots/deg²
- Gaussian distribution of directions ($\mu = -5, 0, 5^\circ, \sigma = 45^\circ$)
- Duration 500 ms

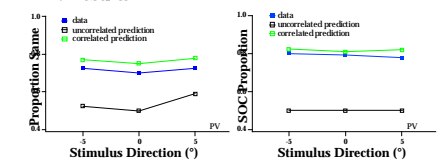
C. Tasks

- Eye movement: Track stimulus
- Perceptual: Judge motion right/left of straight down

D. Data



E. Results



F. Model

