

National CAP Cadet Drill Team Competition Standard Drill

TEAM: _____ **Judge #:** _____ **Judge's Initials** _____

Maximum score: 100 points

| Section I Performance of Commands | | Poor | | | | Good | | | | Best | |
|--|------------------------------------|-------------|---|---|---|-------------|---|---|---|-------------|----|
| In-place commands | Crispness, precision, togetherness | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
| Marching | Sharpness, togetherness | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
| Turning movements | Precision, no head bobbing | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |

| Section II Precision | | Poor | | | | Good | | | | Best | |
|-----------------------------|---|-------------|---|---|---|-------------|---|---|---|-------------|----|
| Execution | Dress, cover, distance, sequence, alignment | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
| Uniformity | All together | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
| Cadence | Consistency, timing, snap | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
| Posture | Naturalness, erect posture | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |

| Section III Military Bearing | | Poor | | | | Good | | | | Best | |
|-------------------------------------|--------------------------------------|-------------|---|---|---|-------------|---|---|---|-------------|----|
| Voice commands | Voice quality, timing, snap, clarity | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
| Poise | Esprit, unit pride, cohesiveness | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
| Report/dismissal | Voice quality, precision | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |

Objective Requirements (Chief Judge Only) **Yes** **No**

| | | | | | | | | | | | |
|---|--|--|--|--|--|--|--|--|--|--|--|
| Twelve person team forms in line formation, team commander (TC) centered 3 paces to front | | | | | | | | | | | |
| TC faces team, directs Right Face (executes Left Face concurrently) and marches team on | | | | | | | | | | | |
| TC halts team 12 paces from and centered on Chief Judge (CJ) | | | | | | | | | | | |
| TC directs Left Face while facing right; then faces about, steps three paces forward and halts | | | | | | | | | | | |
| TC salutes and reports to CJ, then steps forward to get list of required commands. TC returns to position three paces from team and turns to face judges. | | | | | | | | | | | |
| TC has 30 seconds to review card, then faces about, directs Present Arms, faces about, and salutes CJ. The 30-second clock runs from start of review to execution of About Face by TC. The 5-minute clock starts when Chief Judge's salute is dropped. | | | | | | | | | | | |
| TC faces about, directs Order Arms, and proceeds to execute the listed standard drill movements | | | | | | | | | | | |
| When complete, TC maneuvers team to halt 12 paces from and centered on Chief Judge, TC 3 paces from front rank, facing forward | | | | | | | | | | | |
| TC directs Left Face while facing right; then faces about, steps three paces forward and halts | | | | | | | | | | | |
| TC salutes and reports to Chief Judge. The 5-minute clock stops. TC faces about | | | | | | | | | | | |
| TC directs Right Face (executing Left Face concurrently) and marches team off drill pad. | | | | | | | | | | | |

Section IV Penalties (Chief Judge Only) **#** **Total**

| | | | |
|--|--|------|--|
| Movements out of sequence | | X-30 | |
| Omitting required movements (or any objective item omitted) | | X-30 | |
| Boundary violation | | X-30 | |
| Music, Noise-making equipment, rifles, sabers, cadence calling/singing | | X-30 | |
| Over 30 seconds TC review/over 5 minutes | | X-30 | |
| Other | | X-30 | |
| TOTAL | | | |

Comments: _____

| | | | |
|--|--|----------------------|-------|
| | | Points Earned | |
| | | Section I | _____ |
| | | Section II | _____ |
| | | Section III | _____ |
| | | - Penalties | _____ |
| | | =Total Points | _____ |

