# All Entries are due by December 1, 2007.

# Eligibility

- Students enrolled full time at accredited colleges and universities in the United States or its territories are eligible to enter.
- Only US Citizens are eligible for cash prizes.
- Internationals students are not eligible for the 2007 competition.

# Requirements (see web site)

- Artist statement of inspiration
- Artist statement of originality
- Faculty statement to endorse student entry as original
- Release form with complete contact information
- Art must meet size limitations

# For complete details visit http://artcontest.larc.nasa.gov



Astronauts and Robots Working Together

# Why is NASA sponsoring this contest?

Once humans establish a presence on the Moon, the arts will be a desired facet of life there, as they are here on Earth. It is our intention to provoke non-science and engineering students to think about the science and engineering required to achieve the conditions suitable for humans to live and work on the moon. It is also our intention to help the science and engineering communities appreciate valuable contributions from other communities, particularly the arts. We hope to see outstanding student art work that will inspire this and future generations of explorers.



Advanced Planning and Partnership Office NASA Langley Research Center Hampton, VA 23681

Images credits: NASA

National Aeronautics and Space Administration



# University Art Contest Fall 2007

The Moon: Back to the Future



College and university students are invited to submit artwork that depicts life and work on the Moon.

#### What kind of art is eligible?

All art, regardless of media, will initially be submitted electronically as 300 dpi jpeg images. Image guidelines will be posted to the competition web site.

#### **Two Dimensional Art**

Art students can submit two-dimensional art in any media they choose; however, the size of the art must not be larger than 30" by 40".



Embarking on a Lunar Surface Mission

#### **Three Dimensional Art**

Art should be no larger than 3ft x 3ft x 3ft and can weigh no more than 20 pounds. Any media can be used as long as it is within the size limit.

#### Digital art

Computer generated art should be no larger than 1 GB in size and is limited to file formats that can be read by standard computer software.

### Awards and Exhibits

Selected works will be chosen for exhibits at NASA facilities across the country, including Washington, DC. There will be cash prizes and certificates.

- Top cash award: \$1000
- Smaller cash awards in each category
- Honorable Mention in each category
- Certificates of Achievement

#### **Evaluation criteria:**

The entries will be judged not only on creativity and originality, but also on whether they depict a realistic scenario for the harsh lunar environment. Students are encouraged to consult suggested resources posted on the competition web site.



Entering a Lunar Outpost

#### Contest at a Glance:

The National Aeronautics and Space Administration invites college students from the arts, including industrial design, architecture, computer design, and the fine arts, to submit their work on the theme: *Life and Work on the Moon*.

Entries will be accepted in three major categories: two-dimensional, three dimensional and digital. Each category will have pre-determined size limits.

- Cash prizes, certificates of achievement, and exhibit opportunities are planned.
- Winners will be announced in January of 2008.
- All entries are due no later than December 1, 2007.
- All entries will be submitted digitally as 300 dpi jpeg images.
- Winners will be asked to ship their work to NASA for exhibit purposes.

For complete details, visit the competition web site at http://artcontest.larc.nasa.gov