# Counting Independent Sets up to the Tree Threshold

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Tel Aviv

AISP, Santa Fe May 2007



#### What is this work about?

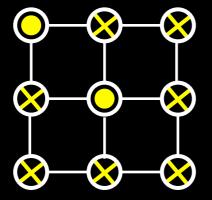
Novel exact tree representation for the marginal probability at a vertex in any binary spin system.

- → The regular tree is the worst-case graph for an appropriate notion of spatial decay of correlations (Strong Spatial Mixing).
- New efficient algorithm for approximating marginals (and hence the partition function) in the regime where the regular tree exhibits SSM.
- Strong application: hard-core model (independent sets).

## The Hard-Core Model (Independent Sets)

- Count/sample weighted independent sets of a graph G.
- Weights are determined by an activity parameter  $\lambda$ :

$$w(I) = \lambda^{|I|}$$

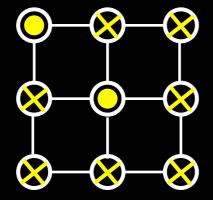


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- Unoccupied vertex

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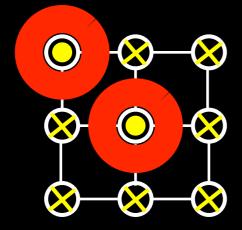
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Model for lattice gas, communication networks, ...

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Aim:  $(1 + \epsilon)$ -approximation of the partition function -

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Equivalently: approximately sample independent sets where  $\Pr(I) = \lambda^{|I|}/Z$ .

Intuitively, the problem becomes harder as  $\lambda$  grows.

 (Sampling with large  $\lambda$  will output a maximum ind. set.)

#### Known bounds

NP-hard to approximate Z within a polynomial factor for: max degree  $\Delta$  and  $\lambda \geq c/\Delta$ , where c is a (large enough) constant. [Luby-Vigoda]

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easy:  $\lambda \leq \frac{1}{\Delta-1}$  (Dobrushin's uniqueness condition)

best:  $\lambda \leq \frac{2}{\Delta - 2}$  [Dyer-Greenhill, Vigoda]

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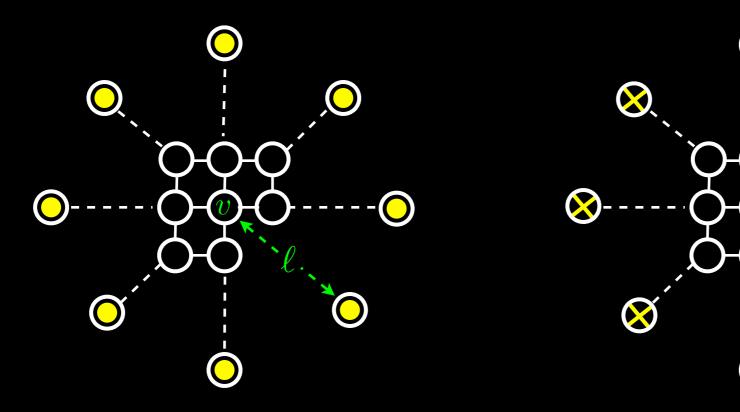
best:  $\lambda \leq \frac{2}{\Delta - 2}$  [Dyer-Greenhill, Vigoda]

Finding out exact constants is important – most interesting graphs are low dimensional lattices.

#### Combinatorial Problem

For what values of  $\lambda$  is the 'Gibbs' measure unique? uniqueness of Gibbs measure:

$$|\Pr(v \text{ is occupied } | \sigma_{\ell}) - \Pr(v \text{ is occupied } | \tau_{\ell})| \underset{\ell \to \infty}{\longrightarrow} 0$$



## Uniqueness for General Graphs

For what values of  $\lambda$  is there a decaying rate  $\delta(\ell)\underset{\ell\to\infty}{\longrightarrow} 0$  such that for every graph G of maximum degree  $\Delta$  and every  $v\in G$ ,

 $|\Pr(v \text{ is occupied } | \sigma_{\ell}) - \Pr(v \text{ is occupied } | \tau_{\ell})| \leq \delta(\ell)$ 



#### Known Bounds

© Gibbs measure is unique on all graphs of maximum degree  $\Delta$  for  $\lambda < \frac{2}{\Delta-2}$ . [Vigoda]

Same bound as the algorithmic one; uses essentially the same argument. (Part of a general correspondence between computational complexity and decay of correlations in the Gibbs distribution.)

#### Known Bounds

- © Gibbs measure is unique on all graphs of maximum degree  $\Delta$  for  $\lambda < \frac{2}{\Delta 2}$ . [Vigoda]
- $\bullet$  On the  $\Delta$ -regular tree, Gibbs measure is unique if and only if  $\lambda \leq \lambda_c = \frac{(\Delta-1)^{\Delta-1}}{(\Delta-2)^{\Delta}} \ \left( \geq \frac{e}{\Delta-2} \right)$ .

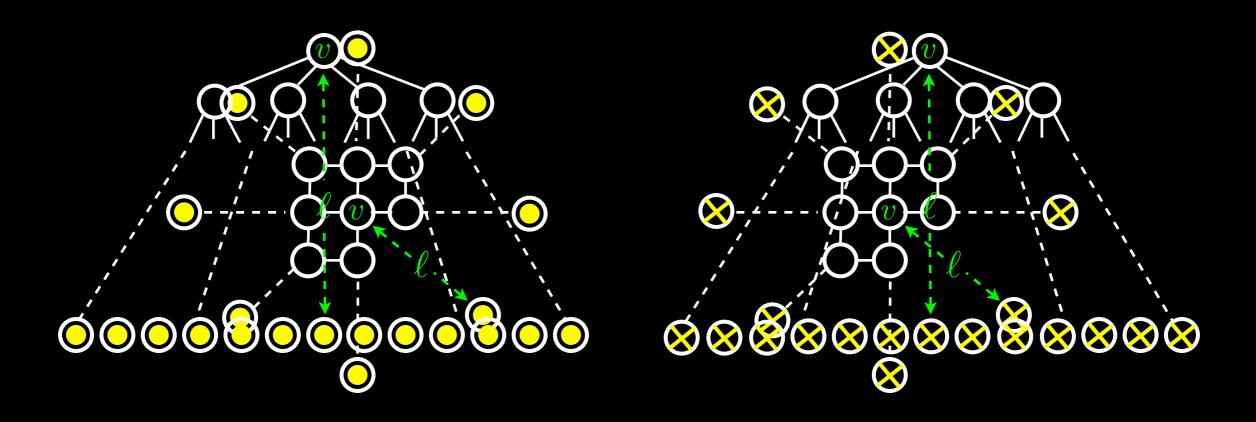
Algorithmic implications: although it is easy to count independent sets of the tree for arbitrary  $\lambda$ , arguments that imply uniqueness are bound to fail above  $\lambda_c$ .

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- © Conjecture [Sokal]: the tree is the worst case uniqueness on all graphs for  $\lambda \leq \lambda_c$ .

#### Main Result

**Theorem:** Fix  $\triangle$  and  $\lambda$ . For a general graph G of maximum degree  $\triangle$ , consider the influence of placing conditions at any given distance. This influence is maximized by taking G to be the regular tree.



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**Theorem:** Fix  $\triangle$  and  $\lambda$ . For a general graph G of maximum degree  $\triangle$ , consider the influence of placing conditions at any given distance. This influence is maximized by taking G to be the regular tree.

Corollary: The Gibbs measure is unique for all graphs of maximum degree  $\Delta$  and  $\lambda \leq \lambda_c = \frac{(\Delta-1)^{\Delta-1}}{(\Delta-2)^{\Delta}}$ .

## Algorithmic Implications

```
New algorithm: fix \triangle and \lambda < \lambda_c; deterministic Corollary: For all graphs of sub-expanential growth' and \lambda < \lambda, the Glauber dynamics is rapidly mixing. degree \triangle in time poly(n, 1/\epsilon). (\Rightarrow FPRAS) (degree of poly depends on \triangle and \lambda.)
```

#### Interesting Specific Cases

- Uniformly weighted independent sets  $(\lambda = 1)$ :
  - New: efficient approximation scheme for  $\Delta \leq 5$ .
  - Previous bound is  $\Delta < 4$ .
  - Believed to be hard for  $\Delta \geq 6$ .
  - First deterministic approx scheme for #P-complete problem.

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  - New: efficient approximation scheme for  $\Delta \leq 5$ .
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  - Believed to be hard for  $\Delta > 6$ .
  - First deterministic approx scheme for #P-complete problem.
- $\circ$  The sqaure lattice  $\mathbb{Z}^2$ :
  - Believed to have a critical activity at  $\sim 3.79$  .
  - Previously best known lower bound: 1.25 {1.45} (site-perc.)
  - New bound: 1.6875.

#### Proof of Main Theorem

**Theorem:** Fix  $\triangle$  and  $\lambda$ . For a general graph G of maximum degree  $\triangle$ , consider the influence of placing conditions at any given distance. This influence is maximized by taking G to be the regular tree.

Part 1: prove the theorem when G is a general (irregular) tree.

In other words: on the regular tree SSM holds all the way up to the uniqueness threshold.

# Tree Representation for General Graphs

**Theorem:** For every graph G and vertex  $v \in G$  there exists a tree T(G,v) of the same maximum degree such that

```
\Pr_G(v \text{ is occupied}) = \Pr_{T(G,v)}(\text{root is occupied}).
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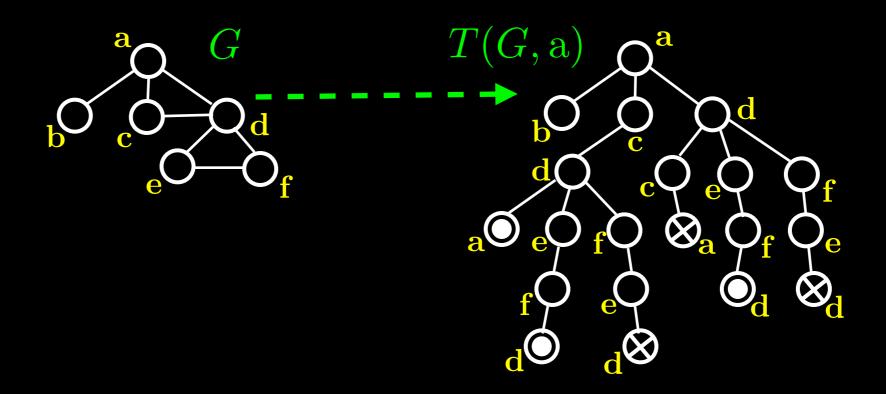
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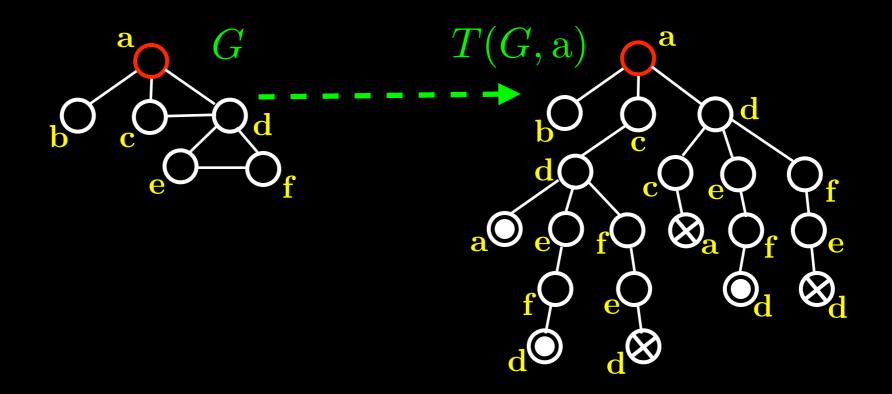
$$\Pr_G(v \text{ is occupied } | \sigma_\ell) = \Pr_{T(G,v)}(\text{root is occupied } | \widehat{\sigma_\ell}).$$

Furthermore, the correspondence (with the same tree) continues to hold when placing a condition on G (and a corresponding condition on T(G, v)).

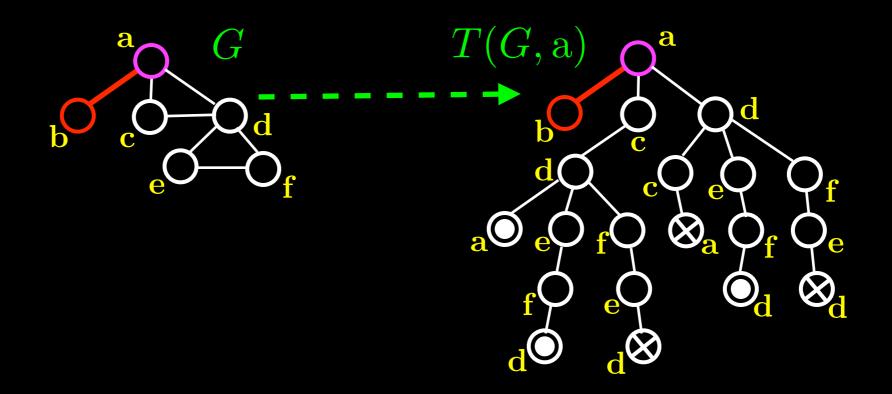
- order the neighbors of each vertex;
- $\circ$  construct the tree of paths originating at v;
- vertices that close cycles are fixed to be occupied or unoccupied (determined by the above ordering).



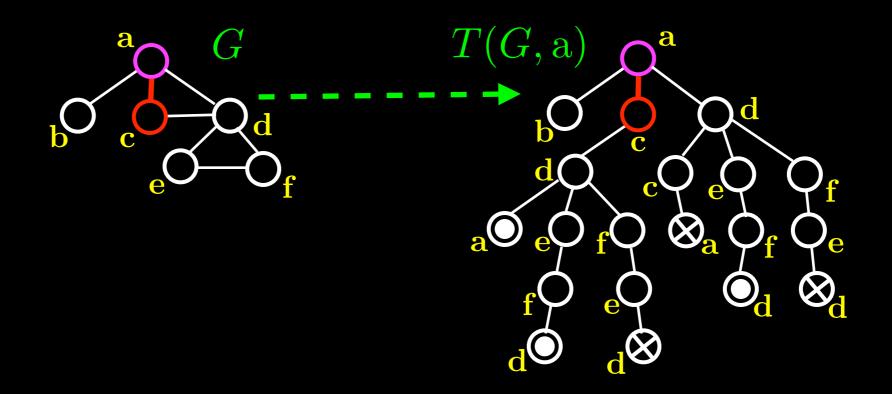
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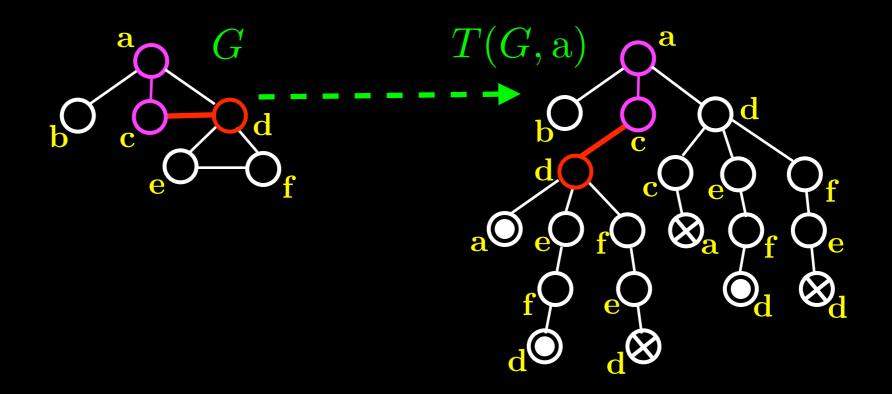
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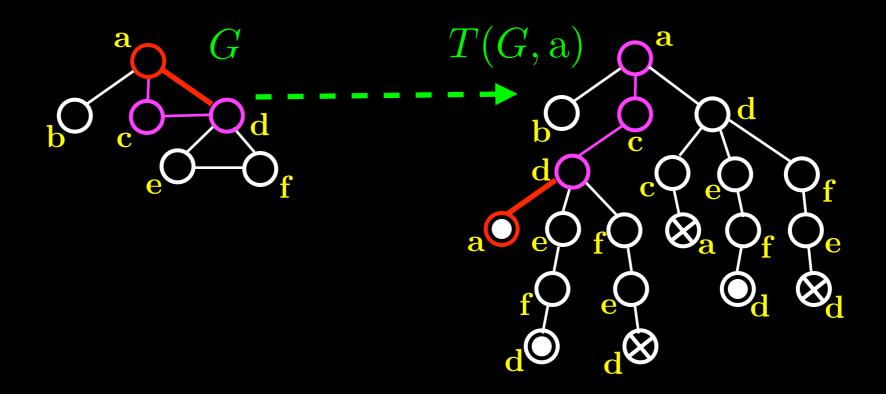
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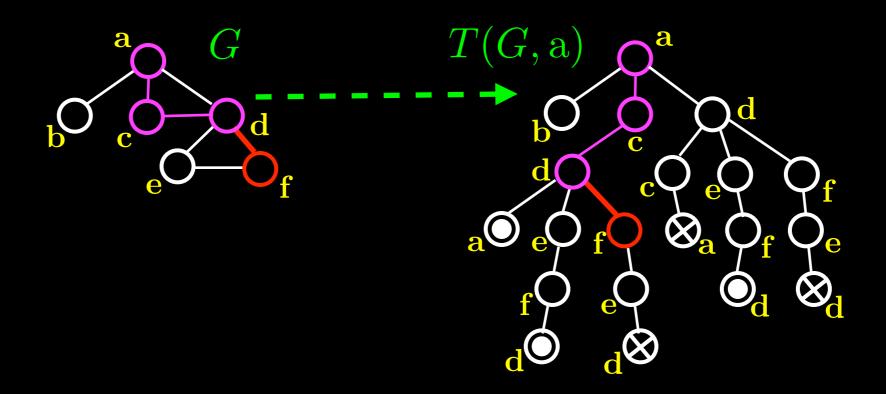
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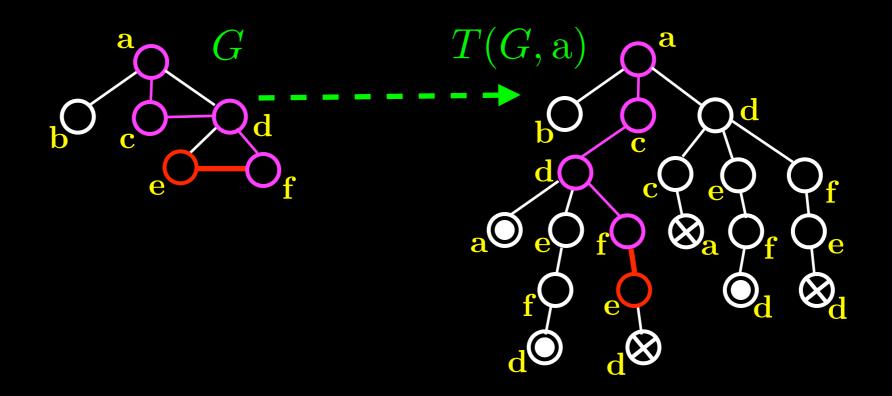
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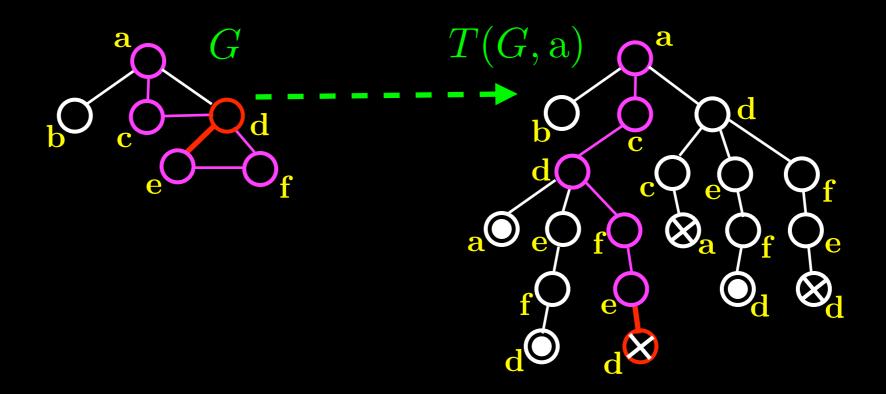
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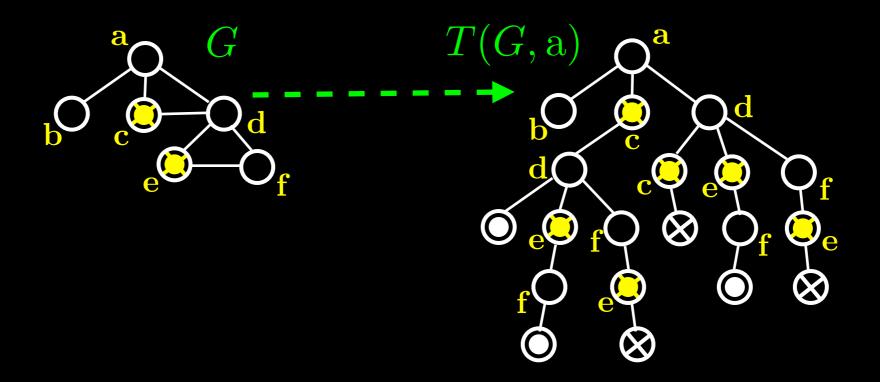
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Condition on  $G \longrightarrow Condition on T(G, v)$ 



## Calculating Pr(occupation)

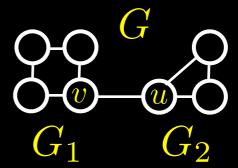
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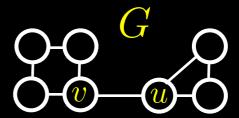


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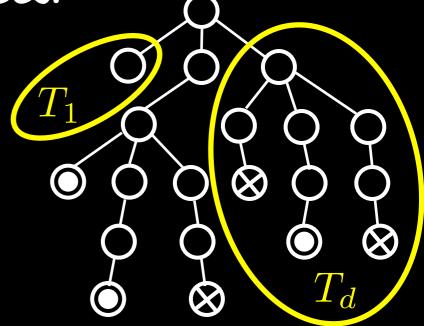
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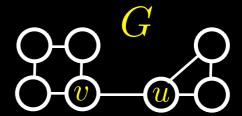


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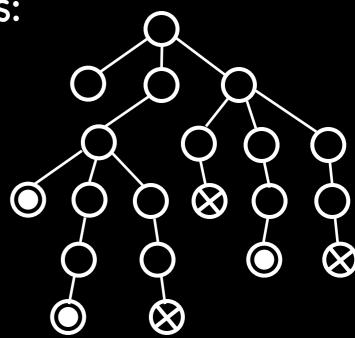
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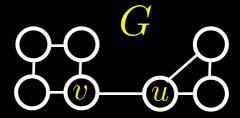


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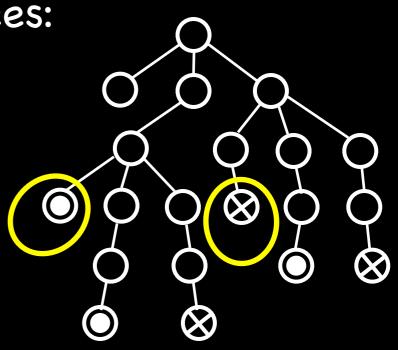


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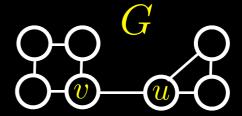


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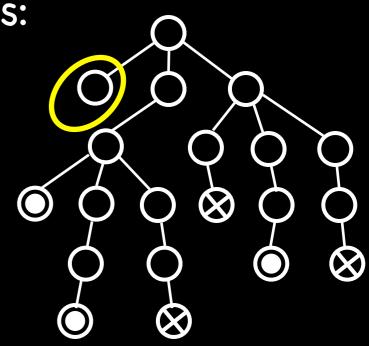


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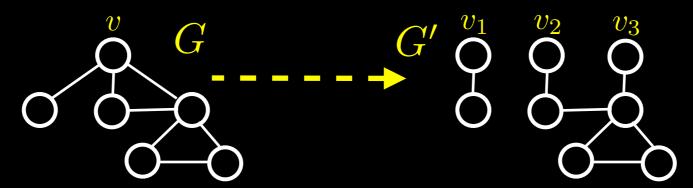
Stopping rules -

- $\blacksquare$  fixed vertices:  $R = \infty$  or 0;
- $\blacksquare$  (unfixed) leaves:  $R = \lambda$ .



# Calculating $R_{G,v}$

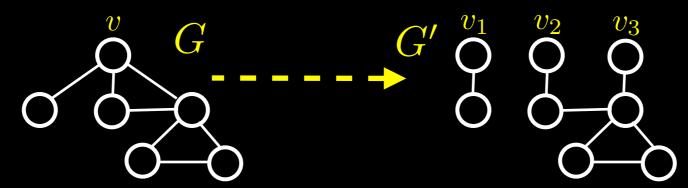
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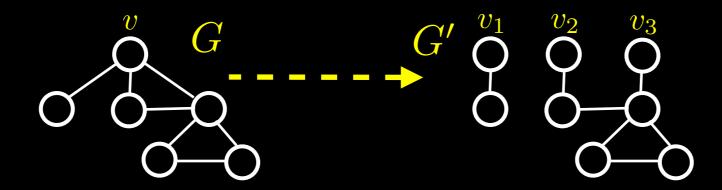


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Observation:

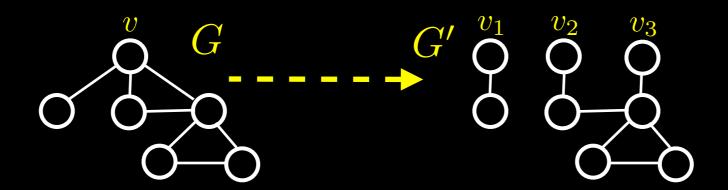
$$R_{G,v} = \frac{\Pr_G(v \text{ is occupied})}{\Pr_G(v \text{ is unoccupied})} = \frac{\Pr_{G'}(\text{all } v_i \text{ are occupied})}{\Pr_{G'}(\text{all } v_i \text{ are unoccupied})}$$

# Telescopic Product



$$\frac{\Pr_{G'}(\text{all } v_i \text{ are occupied})}{\Pr_{G'}(\text{all } v_i \text{ are unoccupied})} = \prod_{i=1}^d \frac{\Pr(\bigotimes \cdots \bigotimes \bigotimes \cdots \bigotimes)}{\Pr(\bigotimes \cdots \bigotimes \bigotimes \bigotimes \cdots \bigotimes)}$$

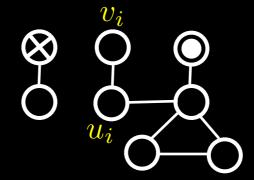
### Conditional Probabilities



$$\frac{\Pr_{G'}(\text{all } v_i \text{ are occupied})}{\Pr_{G'}(\text{all } v_i \text{ are unoccupied})} = \prod_{i=1}^d \frac{\Pr(\bigotimes \cdots \bigotimes \bigotimes \cdots \bigotimes)}{\Pr(\bigotimes \cdots \bigotimes \bigotimes \cdots \bigotimes)}$$

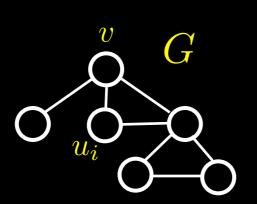
$$= \prod_{i=1}^d R_{G',v_i}^{\tau_i}.$$

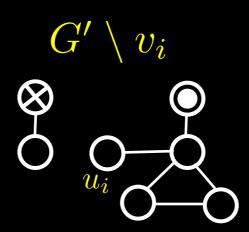
# It's all about the Neighbors



$$R_{G',v_i}^{\tau_i} = \frac{\lambda^{1/d}}{1 + R_{(G'\setminus v_i),u_i}^{\tau_i}}$$

# Recursive Procedure for Calculating $R_{G,v}$





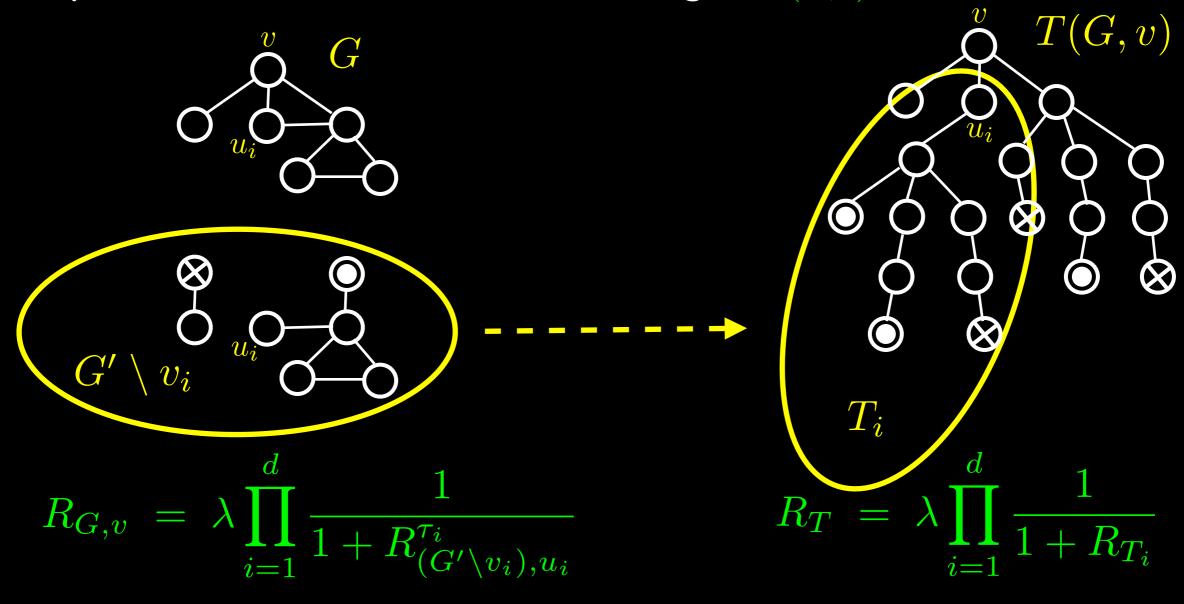
$$R_{G',v_i}^{\tau_i} = \frac{\lambda^{1/d}}{1 + R_{(G'\setminus v_i),u_i}^{\tau_i}}$$

$$\downarrow \qquad \qquad \downarrow$$

$$R_{G,v} = \lambda \prod_{i=1}^{d} \frac{1}{1 + R_{(G'\setminus v_i),u_i}^{\tau_i}}$$

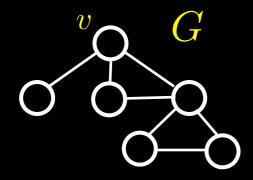
$$R_{G,v} = R_{T(G,v)}$$

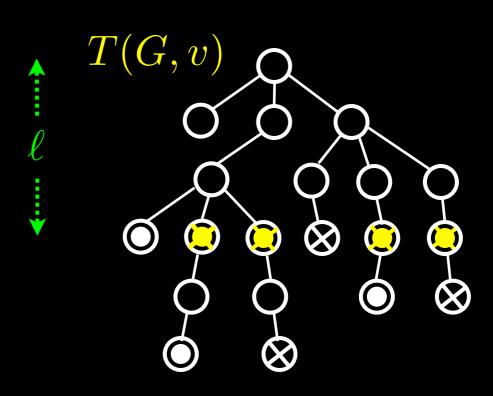
The procedure for calculating  $R_{G,v}$  makes exactly the same calculations as the tree procedure for calculating  $R_{T(G,v)}$ .



## Approximation Algorithm

Run the previous recursive procedure, but if the stack of the recursion is ℓ levels deep return trivial lower and upper bounds.





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- Run the previous recursive procedure, but if the stack of the recursion is ℓ levels deep return trivial lower and upper bounds.
- riang time is  $O((\Delta-1)^{\ell})$ .
- For  $\lambda < \lambda_c$  the difference between the resulting lower and upper bounds is  $\leq \exp(-\ell)$ .
  - $\Rightarrow$   $(1+\epsilon)$ -approximation for  $\Pr(v \text{ is occupied})$  in time  $\operatorname{poly}(1/\epsilon)$ .

#### Summary

- New Tree representation for general graphs.
- Proves that the tree is the "worst-case".
- New tree-like algorithm for approximately counting independent sets (works up to the tree threshold).
- Improved bounds for specific interesting settings:
  - Uniformly weighted independent sets with  $\Delta \leq 5$ .
  - The square lattice  $\mathbb{Z}^2$ .

### Open Problems

- 1. Tree representation is valid for any binary spin system (i.e., Ising models). Is there a tree representation for models with more than two spins (e.g., proper colorings)?
  - [Gamarnik-Katz, Nair-Tetali]: Tree-like algorithms (branching depends on spins as well, no direct comparison with model on the tree, require stronger and unnatural forms of decay of correlations).
  - Negative result [Sly]: tree is not worst case for uniqueness.

## Open Problems

- 2. Improve the hardness threshold for approximately counting independent sets.
  - [Mossel-W-Wormald]: Conjecture that  $\lambda_c$  is the threshold for the computational probelm. Provide evedince that approximation is hard above  $\lambda_c$ .
- 3. More efficient variants of the algorithm (iterative?)
- 4. Solve other problems using the tree representation:
  - Spin glass Ising on  $\mathbb{Z}^d$ .
  - SSM down to  $T_c$  for Ising on  $\mathbb{Z}^d$  for d>2.

### Thanks

- Elchanan Mossel
- Alistair Sinclair & Fabio Martinelli