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Target Tracking, Approach, and Camera Handoff for Automated Instrument Placement

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Goal



Target designation (from 10m)

- Using a mast camera panorama
- Select a rock, outcropping, etc.

Approach (10m-2m)

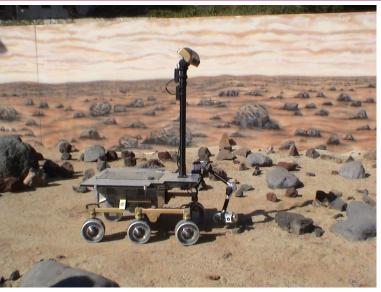
- Navigate to the target, avoiding obstacles
- Track the target from the mast cameras

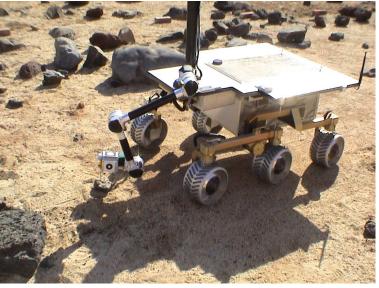
Camera Handoff (2m)

 Project from mast camera to body camera

Instrument Placement (2mcontact)

- Refine the rover position so the target is in the arm workspace
- Place the instrument on the target







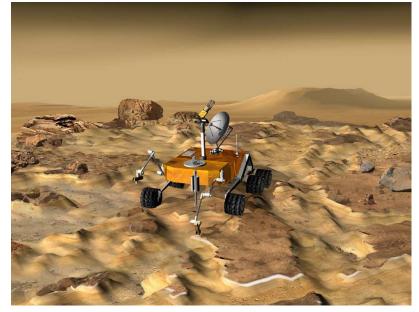
Motivation



- Mars Exploration Rover (MER) (2003)
 - Requires at least 3 communication cycles to approach a target
- Mars Science Laboratory (MSL) (2009/2011)
 - Increased science return
- Mars Sample Return (MSR) (2013/2016)
 - Decreased time on the surface
 - Selection and investigation of multiple targets before sampling





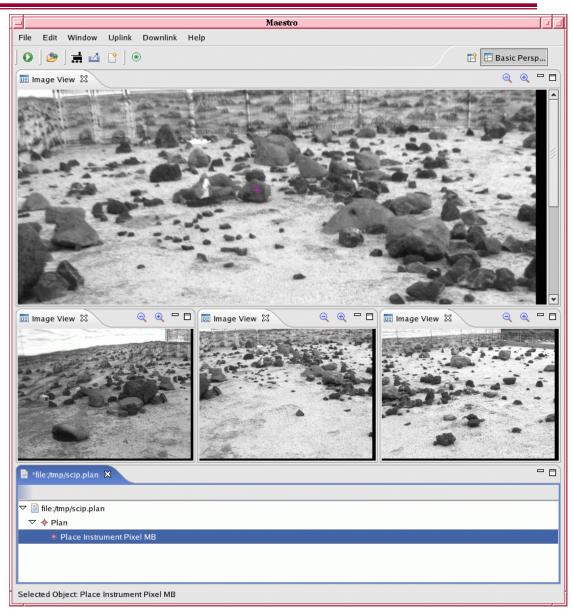








- Rover panorama
- Downlink
- Target selection
 - In Maestro
- Uplink
- Maestro
 - Science analysis and activity specification tool
 - Used on MER

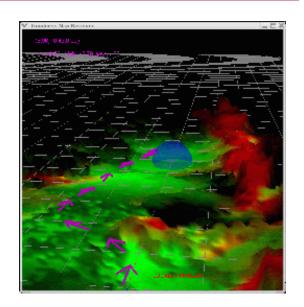


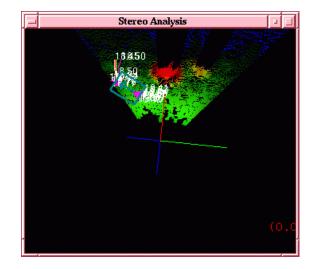


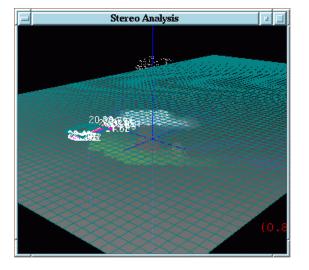
Navigation



- Use front and rear stereo images
- Create a cell-based traversabilty map
 - Consider slope, roughness, and step height
- Evaluate potential arc motions
 - Local cost based on arc traversability
 - Global cost based on D* cost from arc endpoint









Tracking



- Move
- Estimate motion
- Point camera
- Coarse match
 - Normalized cross correlation
 - On subsampled image
 - Template updated every cycle

Fine match

- Solve for affine parameters
- At multiple pyramid levels
- Template updated periodically

Triangulate target

Use for pointing and error detection





Camera Handoff

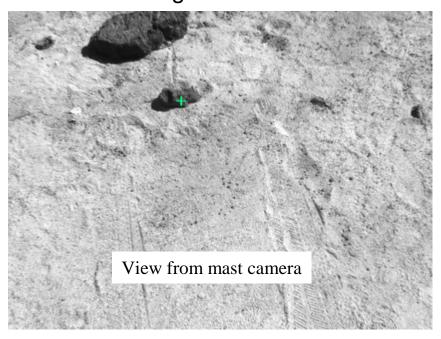


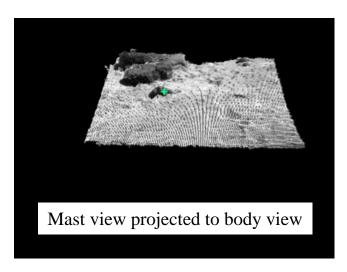
Kinematic projection

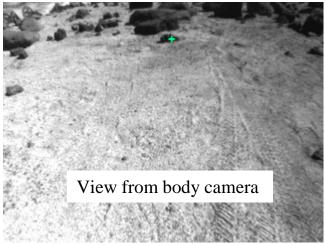
 Requires well calibrated cameras and small pointing error

Stereo Image Based

- Project target template to body cameras
- Match using correlation









Results/Conclusion



- Tracking accurate to several pixels over 10m run
 - 0.25m-0.5m steps
- Handoff is currently largest source of error
- System performance is currently being evaluated and validated
- Currently working on handling approach and sampling on sloped terrain





End-to-End Video

