		134	Blood cells
100	APPLICATIONS		
101	.Mail processing	135	Reading paper currency
102	ZIP code	136	.Reading coins
103	.Target tracking or detecting	137	.Reading bank checks (e.g.,
104	.Vehicle or traffic control		documents bearing E-13B type
	(e.g., auto, bus, or train)		characters)
105	License plate	138	Reading monetary amount
106	.Range or distance measuring	139	Reading MICR data
107	.Motion or velocity measuring	140	Including an optical imager or
108	.Surface texture or roughness		reader
	measuring	141	.Manufacturing or product
109	.Seismic or geological sample		inspection
	measuring	142	Bottle inspection
110	.Animal, plant, or food	143	Inspection of packaged consumer
	inspection		goods
111	.Textiles or clothing	144	Mask inspection (e.g.,
112	.Document or print quality		semiconductor photomask)
	inspection (e.g., newspaper,	145	Inspection of semiconductor
	photographs, etc.)		device or printed circuit
113	Reading maps, graphs, drawings,		board
113	or schematics	146	Measuring external leads
114	Reading aids for the visually	147	Inspecting printed circuit
111	impaired		boards
115	.Personnel identification (e.g.,	148	At plural magnifications or
113	biometrics)		resolutions
116	Using a combination of features	149	Fault or defect detection
110	(e.g., signature and	150	Faulty soldering
	fingerprint)	151	Alignment, registration, or
117	Using a characteristic of the		position determination
TT /	_	152	Tool, workpiece, or mechanical
118	eyeUsing a facial characteristic		component inspection
119		153	.Robotics
120	Using a signature	154	.3-D or stereo imaging analysis
120	Sensing pressure together with	155	LEARNING SYSTEMS
101	speed or acceleration	156	.Neural networks
121	Sensing pressure only	157	Network learning techniques
122	Sensing speed or acceleration	137	(e.g., back propagation)
100	only	158	Network structures
123	Sensing geometrical properties	159	.Trainable classifiers or pattern
124	Using a fingerprint	133	recognizers (e.g., adaline,
125	Extracting minutia such as		perceptron)
100	ridge endings and bifurcations	160	Generating a standard by
126	With a guiding mechanism for	100	statistical analysis
	positioning finger	161	Alphanumerics
127	With a prism	162	COLOR IMAGE PROCESSING
128	.Biomedical applications	163	.Drop-out color in image (i.e.,
129	DNA or RNA pattern reading	103	
130	Producing difference image	1 (1	color to be removed)
	(e.g., angiography)	164	.Image segmentation using color
131	Tomography (e.g., CAT scanner)	165	.Pattern recognition or
132	X-ray film analysis (e.g.,	1.00	classification using color
	radiography)	166	.Compression of color images
133	Cell analysis, classification,	167	.Color correction
	or counting	168	HISTOGRAM PROCESSING

169	.With a gray-level transformation (e.g., uniform density	199	Pattern boundary and edge measurements
170	transformation) .With pattern recognition or	200	Measurements made on alphanumeric characters
170	classification	201	Point features (e.g., spatial
171	.For segmenting an image	201	
172		202	coordinate descriptors)
	.For setting a threshold	202	Linear stroke analysis (e.g.,
173	IMAGE SEGMENTATION	0.00	limited to straight lines)
174	.Using projections (i.e., shadow	203	Shape and form analysis
	or profile of characters)	204	Topological properties (e.g.,
175	.Separating document regions using preprinted guides or		<pre>number of holes in a pattern, connectivity, etc.)</pre>
	markings	205	Local neighborhood operations
176	.Distinguishing text from other regions		<pre>(e.g., 3x3 kernel, window, or matrix operator)</pre>
177	.Segmenting individual characters	206	Global features (e.g.,
	or words		measurements on image as a
178	Separating touching or		whole, such as area,
	overlapping characters		projections, etc.)
179	Segmenting hand-printed	207	Waveform analysis
1,5	characters	208	With a tapped delay line
180	Region labeling (e.g., page	209	.Template matching (e.g.,
	description language)	205	specific devices that determine the best match)
181	PATTERN RECOGNITION	210	
182	Limited to specially coded,	210	Spatial filtering (e.g.,
	human-readable characters	011	holography)
183	Characters formed entirely of parallel bars (e.g., CMC-7)	211	With electrically controlled light modulator or filter
184	With separate timing or	212	Nonholographic optical mask or
	alignment marks		transparency
185	.Ideographic characters (e.g.,	213	Using both positive and
186	Japanese or Chinese) .Unconstrained handwriting (e.g.,		negative masks or transparencies
100	cursive)	214	With a display
187		215	Using dynamic programming or
	On-line recognition of handwritten characters	213	elastic templates (e.g., warping)
188	Writing on ordinary surface	216	At multiple image orientations
	(i.e., electronics are in pen)	210	
189	With a display	017	or positions
190	.Feature extraction	217	Electronic template
191	Multispectral features (e.g.,	218	Comparator
	frequency, phase)	219	Determining both similarities
192	Feature counting		and differences
193	Counting intersections of	220	Calculating weighted
	scanning lines with pattern		similarity or difference
194	Counting individual pixels or		(e.g., don`t-care areas)
	pixel patterns	221	Counting difference pixels
195	Local or regional features	222	Using an Exclusive-OR gate
196	Slice codes	223	Resistor matrix
197	Directional codes and vectors	224	.Classification
±2,	(e.g., Freeman chains,	225	Cluster analysis
	compasslike codes)	226	Sequential decision process
198	Extracted from alphanumeric		(e.g., decision tree
100	characters		structure)

227	With a multilevel classifier	263	Highpass filter (i.e., for
228	Statistical decision process		sharpening or enhancing
229	.Context analysis or word	0.64	details)
	recognition (e.g., character string)	264	<pre>Lowpass filter (i.e., for blurring or smoothing)</pre>
230	Trigrams or digrams	265	Recursive filter
231	Checking spelling for	266	.Edge or contour enhancement
Z31	recognition	267	Minimize discontinuities in
232	IMAGE COMPRESSION OR CODING	207	dot-matrix image data (i.e.,
			•
233	.Including details of decompression		connecting or merging the dots)
234	.Parallel coding architecture	268	Minimize discontinuities at
235	.Substantial processing of image		boundaries of image blocks
	in compressed form		(i.e., reducing blocking
236	.Interframe coding (e.g.,		effects or effects of wrap-
	difference or motion		around)
	detection)	269	Minimize jaggedness in edges
237	.Gray level to binary coding		(e.g., anti-aliasing)
238	.Predictive coding	270	.Variable threshold, gain, or
239	.Adaptive coding (i.e., changes		slice level
233	based upon history, activity,	271	Based on the results of a count
	busyness, etc.)	272	Based on a local average, mean,
240	.Pyramid, hierarchy, or tree		or median
240	structure	273	Based on peak levels
241	.Polygonal approximation	274	.Intensity, brightness, contrast,
241		-,-	or shading correction
242	.Contour or chain coding (e.g.,	275	Artifact removal or suppression
242	Bezier)	273	(e.g., distortion correction)
243	.Shape, icon, or feature-based	276	IMAGE TRANSFORMATION OR
244	compression	270	PREPROCESSING
244	.Lossless compression	277	.Transforming each dimension
245	Run-length coding	211	
245 246	Huffman or variable-length		separately
246	Huffman or variable-length coding	278	separately .Correlation
246247	Huffman or variable-length codingArithmetic coding	278 279	separately .Correlation .Convolution
246247248	Huffman or variable-length codingArithmetic coding.Transform coding	278 279 280	separately .Correlation .Convolution .Fourier transform
246247248249	Huffman or variable-length codingArithmetic coding.Transform codingFractal	278 279	separately .Correlation .Convolution .Fourier transform .Walsh, Hough, or Hadamard
246247248	Huffman or variable-length codingArithmetic coding.Transform codingFractalDiscrete cosine or sine	278 279 280 281	separately .Correlation .Convolution .Fourier transform .Walsh, Hough, or Hadamard transform
246 247 248 249 250	Huffman or variable-length codingArithmetic coding.Transform codingFractal	278 279 280 281	separately .Correlation .Convolution .Fourier transform .Walsh, Hough, or Hadamard transform .Selecting a portion of an image
246 247 248 249 250 251	Huffman or variable-length codingArithmetic coding .Transform codingFractalDiscrete cosine or sine transform .Quantization	278 279 280 281 282 283	separately .Correlation .Convolution .Fourier transform .Walsh, Hough, or Hadamard transform .Selecting a portion of an imageUsing a mask
246 247 248 249 250 251 252	Huffman or variable-length codingArithmetic coding .Transform codingFractalDiscrete cosine or sine transform	278 279 280 281	separately .Correlation .Convolution .Fourier transform .Walsh, Hough, or Hadamard transform .Selecting a portion of an imageUsing a mask .Combining image portions (e.g.,
246 247 248 249 250 251	Huffman or variable-length codingArithmetic coding .Transform codingFractalDiscrete cosine or sine transform .Quantization	278 279 280 281 282 283	separately .Correlation .Convolution .Fourier transform .Walsh, Hough, or Hadamard transform .Selecting a portion of an imageUsing a mask .Combining image portions (e.g., portions of oversized
246 247 248 249 250 251 252 253 254	 Huffman or variable-length coding Arithmetic coding .Transform coding .Fractal .Discrete cosine or sine transform .Quantization Error diffusion or dispersion 	278 279 280 281 282 283 284	separately .Correlation .Convolution .Fourier transform .Walsh, Hough, or Hadamard transform .Selecting a portion of an imageUsing a mask .Combining image portions (e.g., portions of oversized documents)
246 247 248 249 250 251 252 253	Huffman or variable-length codingArithmetic coding .Transform codingFractalDiscrete cosine or sine transform .QuantizationError diffusion or dispersionVector quantization IMAGE ENHANCEMENT OR RESTORATION .Focus measuring or adjusting	278 279 280 281 282 283	separately .Correlation .Convolution .Fourier transform .Walsh, Hough, or Hadamard transform .Selecting a portion of an imageUsing a mask .Combining image portions (e.g., portions of oversized
246 247 248 249 250 251 252 253 254 255	Huffman or variable-length codingArithmetic coding .Transform codingFractalDiscrete cosine or sine transform .QuantizationError diffusion or dispersionVector quantization IMAGE ENHANCEMENT OR RESTORATION .Focus measuring or adjusting (e.g., deblurring)	278 279 280 281 282 283 284	separately .Correlation .Convolution .Fourier transform .Walsh, Hough, or Hadamard transform .Selecting a portion of an image .Using a mask .Combining image portions (e.g., portions of oversized documents) .Mapping 2-D image onto a 3-D
246 247 248 249 250 251 252 253 254	Huffman or variable-length codingArithmetic coding .Transform codingFractalDiscrete cosine or sine transform .QuantizationError diffusion or dispersionVector quantization IMAGE ENHANCEMENT OR RESTORATION .Focus measuring or adjusting (e.g., deblurring) .Object boundary expansion or	278 279 280 281 282 283 284	separately .Correlation .Convolution .Fourier transform .Walsh, Hough, or Hadamard transform .Selecting a portion of an imageUsing a mask .Combining image portions (e.g., portions of oversized documents) .Mapping 2-D image onto a 3-D surface
246 247 248 249 250 251 252 253 254 255	Huffman or variable-length codingArithmetic coding .Transform codingFractalDiscrete cosine or sine transform .QuantizationError diffusion or dispersionVector quantization IMAGE ENHANCEMENT OR RESTORATION .Focus measuring or adjusting (e.g., deblurring) .Object boundary expansion or contraction	278 279 280 281 282 283 284	separately .Correlation .Convolution .Fourier transform .Walsh, Hough, or Hadamard transform .Selecting a portion of an imageUsing a mask .Combining image portions (e.g., portions of oversized documents) .Mapping 2-D image onto a 3-D surface .Measuring image properties
246 247 248 249 250 251 252 253 254 255	Huffman or variable-length codingArithmetic coding .Transform codingFractalDiscrete cosine or sine transform .QuantizationError diffusion or dispersionVector quantization IMAGE ENHANCEMENT OR RESTORATION .Focus measuring or adjusting (e.g., deblurring) .Object boundary expansion or contractionDilation or erosion (e.g.,	278 279 280 281 282 283 284 285	separately .Correlation .Convolution .Fourier transform .Walsh, Hough, or Hadamard transform .Selecting a portion of an image .Using a mask .Combining image portions (e.g., portions of oversized documents) .Mapping 2-D image onto a 3-D surface .Measuring image properties (e.g., length, width, or area)
246 247 248 249 250 251 252 253 254 255	Huffman or variable-length codingArithmetic coding .Transform codingFractalDiscrete cosine or sine transform .QuantizationError diffusion or dispersionVector quantization IMAGE ENHANCEMENT OR RESTORATION .Focus measuring or adjusting (e.g., deblurring) .Object boundary expansion or contractionDilation or erosion (e.g., opening or closing)	278 279 280 281 282 283 284 285 286	separately .Correlation .Convolution .Fourier transform .Walsh, Hough, or Hadamard transform .Selecting a portion of an image .Using a mask .Combining image portions (e.g., portions of oversized documents) .Mapping 2-D image onto a 3-D surface .Measuring image properties (e.g., length, width, or area) .Detecting alignment marks
246 247 248 249 250 251 252 253 254 255 256	Huffman or variable-length codingArithmetic coding .Transform codingFractalDiscrete cosine or sine transform .QuantizationError diffusion or dispersionVector quantization IMAGE ENHANCEMENT OR RESTORATION .Focus measuring or adjusting (e.g., deblurring) .Object boundary expansion or contractionDilation or erosion (e.g.,	278 279 280 281 282 283 284 285 286	separately .Correlation .Convolution .Fourier transform .Walsh, Hough, or Hadamard transform .Selecting a portion of an imageUsing a mask .Combining image portions (e.g., portions of oversized documents) .Mapping 2-D image onto a 3-D surface .Measuring image properties (e.g., length, width, or area)Detecting alignment marksDetermining center of gravity
246 247 248 249 250 251 252 253 254 255 256 257 258 259	Huffman or variable-length codingArithmetic coding .Transform codingFractalDiscrete cosine or sine transform .QuantizationError diffusion or dispersionVector quantization IMAGE ENHANCEMENT OR RESTORATION .Focus measuring or adjusting (e.g., deblurring) .Object boundary expansion or contractionDilation or erosion (e.g., opening or closing)Line thinning or thickeningSkeletonizing	278 279 280 281 282 283 284 285 286 287 288	separately .Correlation .Convolution .Fourier transform .Walsh, Hough, or Hadamard transform .Selecting a portion of an image .Using a mask .Combining image portions (e.g., portions of oversized documents) .Mapping 2-D image onto a 3-D surface .Measuring image properties (e.g., length, width, or area)Detecting alignment marksDetermining center of gravity or moment
246 247 248 249 250 251 252 253 254 255 256 257 258 259 260	Huffman or variable-length codingArithmetic coding .Transform codingFractalDiscrete cosine or sine transform .QuantizationError diffusion or dispersionVector quantization IMAGE ENHANCEMENT OR RESTORATION .Focus measuring or adjusting (e.g., deblurring) .Object boundary expansion or contractionDilation or erosion (e.g., opening or closing)Line thinning or thickeningSkeletonizing .Image filter	278 279 280 281 282 283 284 285 286 287 288	separately .Correlation .Convolution .Fourier transform .Walsh, Hough, or Hadamard transform .Selecting a portion of an image .Using a mask .Combining image portions (e.g., portions of oversized documents) .Mapping 2-D image onto a 3-D surface .Measuring image properties (e.g., length, width, or area)Detecting alignment marksDetermining center of gravity or momentDetermining amount an image is
246 247 248 249 250 251 252 253 254 255 256 257 258 259 260 261	Huffman or variable-length codingArithmetic coding .Transform codingFractalDiscrete cosine or sine transform .QuantizationError diffusion or dispersionVector quantization IMAGE ENHANCEMENT OR RESTORATION .Focus measuring or adjusting (e.g., deblurring) .Object boundary expansion or contractionDilation or erosion (e.g., opening or closing)Line thinning or thickeningSkeletonizing .Image filterAdaptive filter	278 279 280 281 282 283 284 285 286 287 288	separately .Correlation .Convolution .Fourier transform .Walsh, Hough, or Hadamard transform .Selecting a portion of an image .Using a mask .Combining image portions (e.g., portions of oversized documents) .Mapping 2-D image onto a 3-D surface .Measuring image properties (e.g., length, width, or area) .Detecting alignment marks .Determining center of gravity or moment .Determining amount an image is rotated or skewed
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246 247 248 249 250 251 252 253 254 255 256 257 258 259 260 261	Huffman or variable-length codingArithmetic coding .Transform codingFractalDiscrete cosine or sine transform .QuantizationError diffusion or dispersionVector quantization IMAGE ENHANCEMENT OR RESTORATION .Focus measuring or adjusting (e.g., deblurring) .Object boundary expansion or contractionDilation or erosion (e.g., opening or closing)Line thinning or thickeningSkeletonizing .Image filterAdaptive filter	278 279 280 281 282 283 284 285 286 287 288 289 290	separately .Correlation .Convolution .Fourier transform .Walsh, Hough, or Hadamard transform .Selecting a portion of an image .Using a mask .Combining image portions (e.g., portions of oversized documents) .Mapping 2-D image onto a 3-D surface .Measuring image properties (e.g., length, width, or area) .Detecting alignment marks .Determining center of gravity or moment .Determining amount an image is rotated or skewedWhere the image is a character, word, or text

292	Where the object is a	
	character, word, or text	FOREIGN ART
293	.Changing the image coordinates	
294	Registering or aligning multiple images to one another	FOR 000 CLASS
295	To position or translate an image	
296	To rotate an image	
297	Rotation of image is limited	
25,	to 90 degrees, 180 degrees, or 270 degrees	
298	To change the scale or size of an image	
299	Raising or lowering the image	
	resolution (e.g., subpixel accuracy)	
300	Interpolation	
301	Where the image is an	
	alphanumeric character	
302	.Multilayered image	
	transformations	
303	Pipeline processing	
304	Parallel processing	
305	.Image storage or retrieval	
306	Using identification indicia on	
	document	
307	.General purpose image processor	
308	Morphological operations (i.e.,	
	local neighborhood operations)	
309	EDITING, ERROR CHECKING, OR	
	CORRECTION (E.G.,	
	POSTRECOGNITION PROCESSING)	
310	.Correcting alphanumeric recognition errors	
311	.Including operator interaction	
312	IMAGE SENSING	
313	.Hand-held	
314	Sensing mechanism in stylus	
315	Sensing mechanism in platen	
316	.Curve tracer	
317	.Sensor control (e.g., OCR sheet	
	controls copier or fax)	
318	.Multiple scanning	
319	Prescanning	
320	.Magnetic	
321	.Optical (e.g., OCR)	
322	Single spot	
323	Single line	
324	Full retina	
325	MISCELLANEOUS	

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