

# Clock synchronization over 802.11 for AV applications

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Geoff Garner; Samsung (consultant)

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# Agenda



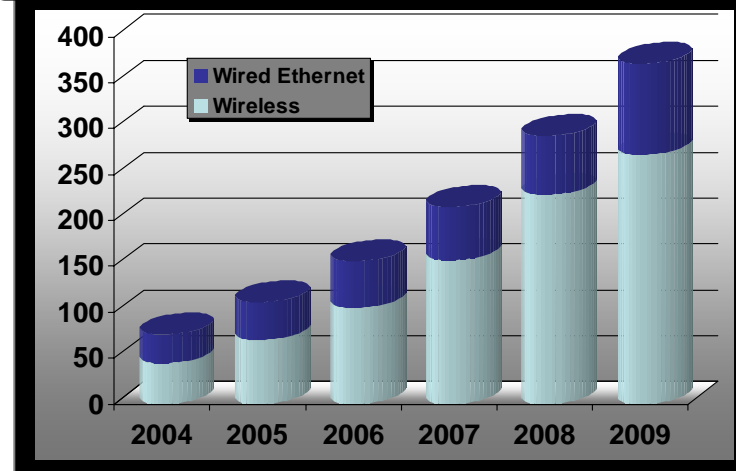
- Motivation for Ethernet/WiFi (802.3/802.11) time synchronization
- Relevant wireless characteristics/protocols
- Wireless synchronization protocols/model

# Motivation

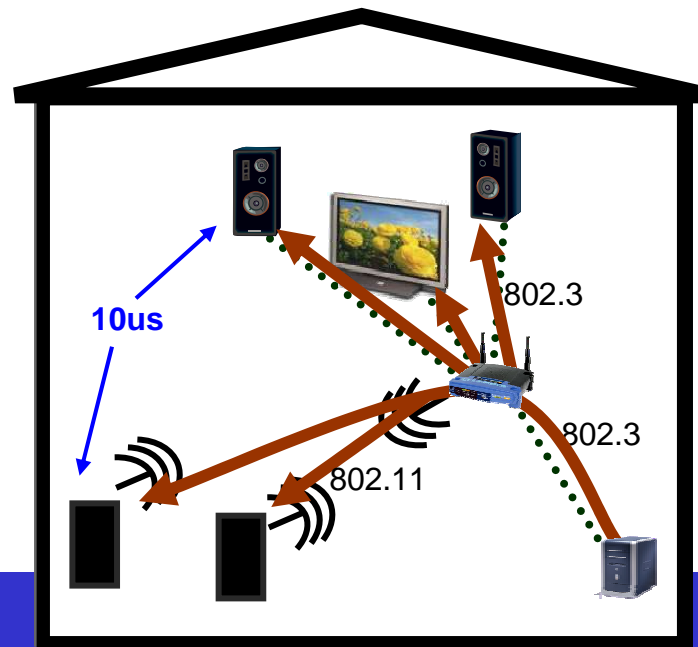
- Wireless speakers have strong customer demand
  - Diffusion Group: 53% want
- 802.11 is important for home
- Multi-speakers/displays requires Time Synchronization
  - Both for simultaneous “Start” and to counteract long-term drift
  - 11us accuracy for tightly coupled stereo
  - 15-45ms for lip sync
- Clock synchronization required for “media push” and multicast
  - See Geoff Garner’s presentation at this conference for details

Time synchronization standard needed over 802.3 and 802.11 LANs

Homes have mix of Ethernet and WiFi




Source: Home Networking Nodes (IDC Aug'05)



# Standards from the 802.1 “AV Bridging” Task Group

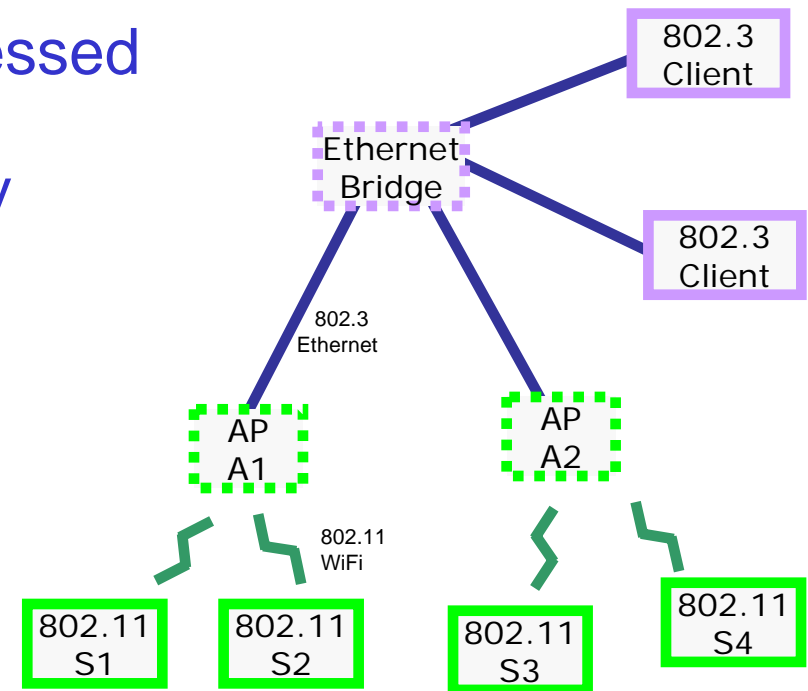
- 802.1AS – Time Synchronization
  - Based on emerging IEEE 1588 version 2
- Stream Reservation Protocol
  - Used to reserve bandwidth for streams
  - Admission Control
- Traffic Shaping
  - Bounded latency through bridges
  - Guaranteed bandwidth for fixed-bandwidth links
- Recommended Practice
  - Specifies network parameters
  - Defines a “defended network”



This effort is now  
comprehending  
both wired and  
wireless LANs

# Relevant 802.11 characteristics

- Wireless station “associated” with ONLY one Access Point (AP)
- Unicast frame processed by addressed station and ACK'd
- Migration between APs is explicitly signaled
- APs communicate via Ethernet (typically) for handoff
- High frame error rate
- Multicast very unreliable
- Lower throughput (than Ethernet)
- Link delay changes over time



# Location estimation protocol (802.11 TGv)

Goal: Measure distance between 802.11 stations (in ns)

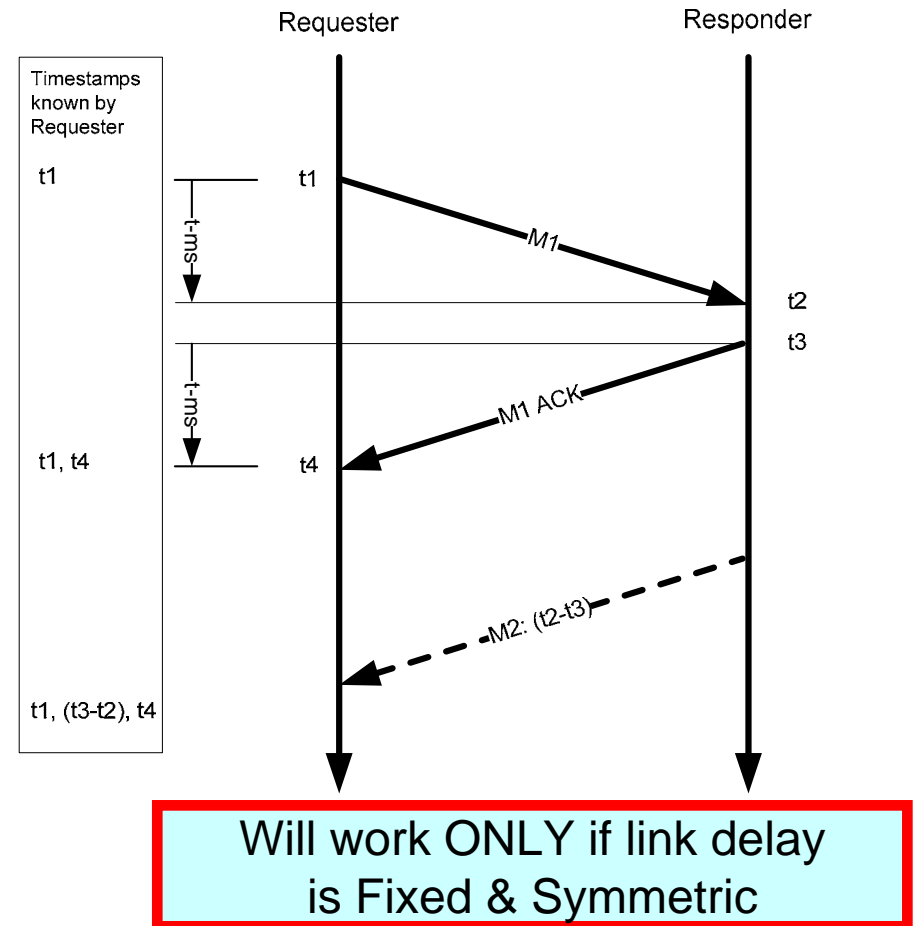
1. Requester schedules M1 for Tx
2. As it passes through the PHY, t1 captured
  - Using requester clock
3. Time t2 captured in PHY on Rx
  - Using slave clock
4. Responder MAC automatically sends M1 ACK very quickly (a control frame)
5. t3, t4 captured as above
6. M2 carries (t3-t2) to requester

If link delay is fixed & symmetric:

$$\text{Link delay} = [ (t4-t1) - (t3-t2) ] / 2$$

$$\text{Clock offset between master and slave} = [ (t2-t1) - (t4-t3) ] / 2$$

BUT requester doesn't know t3 and t2...



# Protocol options for 802.11

1. Apply 1588 messages directly to 802.11
  - The brute force method
2. Use Announce plus modified TGv location estimation and either:
  - A. Send  $t_3$  and  $t_2$  instead of  $(t_3-t_2)$ 
    - Define timestamp point
    - Permit Presence Response to go either direction
  - B. Supplement link delay measurement with 1588-like SYNC message timestamp in HW
  - C. Ignore link delay – only send  $t_2$  back, don't measure  $t_3, t_4$
3. Use TSF time to communicate time to stations
  - Accuracy may be too low
  - Requires separate message to communicate time offset

2A is most appropriate for 802.11  
and delivers the best accuracy/scalability

# Time synchronization for 802.11

## The approach:

- Use 802.11v to take the measurements
- Place a Boundary Clock in every AP
- Use standard ANNOUNCE messages
- Configure 802.11 stations to be selected LAST as Grand Master

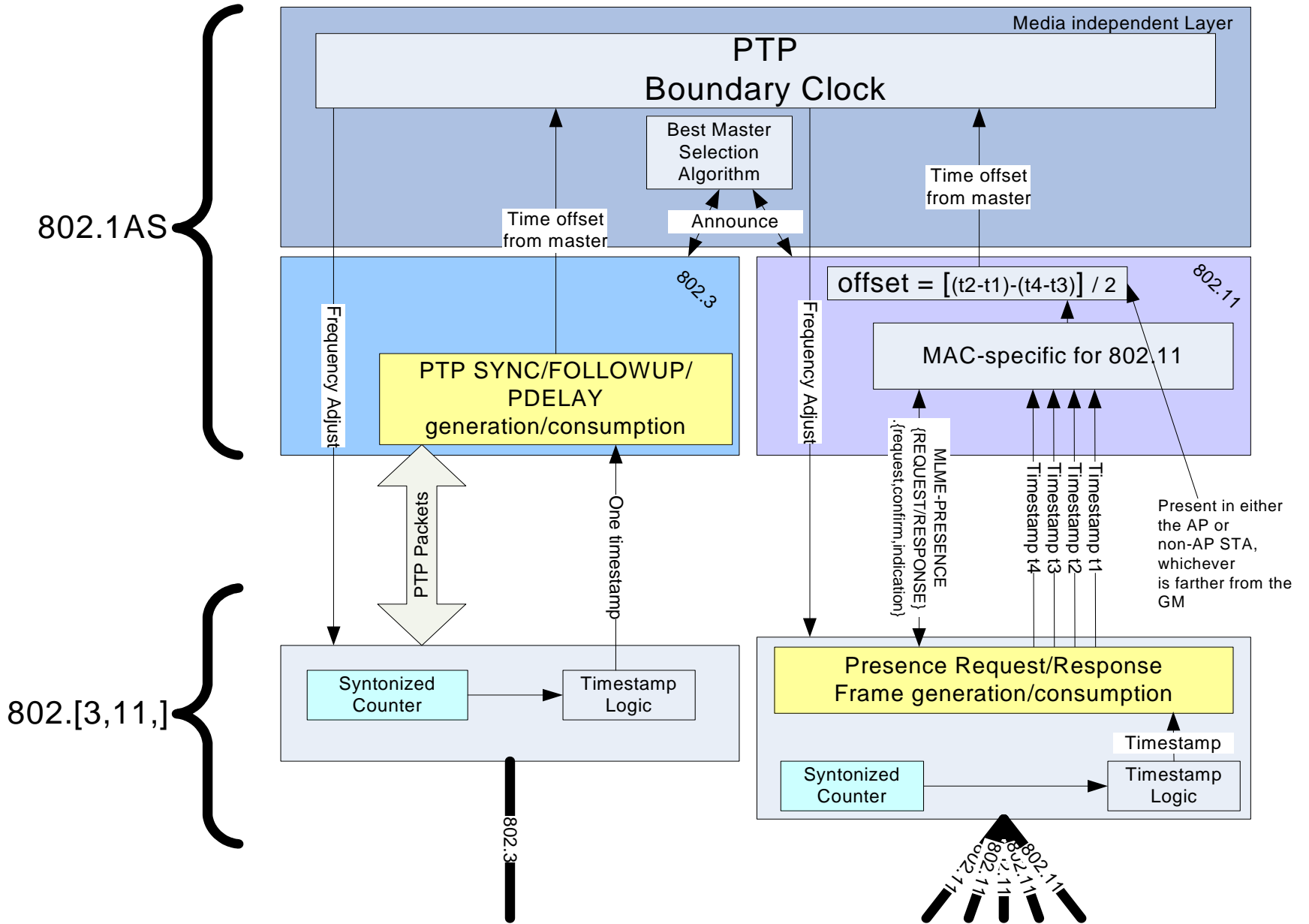
## Remaining issues:

- Accuracy, bandwidth, power requirements
- Protocol stability with unreliable multicast
- Requires 802.11v modifications
  - “Requester” also sends “response”

p1588 already provides the framework for wireless time synchronization



# 802.11 AP Architecture



# Summary



- Time synchronization needed for 802.3 and 802.11
- Wireless protocol already under definition
- 802.1AS working toward joint 802.3/802.11 synchronization architecture