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A GREAT TIME TO BE A STAR TREK FAN!



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SECOND STAR TO THE LEFT

BY SARAH ROSENZWEIG



What does it mean to be a good captain?

In fiction, let's start with Archer. In fact, let's go even more basic than that. Let's start with the idea that a good captain relies on his/her crew. You can only be an effective leader if the people underneath you are effective in their jobs. That being said, Archer had a bold sense of adventure, to just go out and see what was out there, despite the Vulcans telling him, "No, you can't do that." But even as he was doing that, he brought his four-footed best friend, Porthos, along for the ride. Archer was the leader of a team who were all trying to figure out how things were supposed to work, as they went along. They didn't even have the Prime Directive yet. It was little more than an idea at that time. So how do you establish your best practices, when there is no guidebook yet to tell you what they are? You climb to the top of a very high tree, and scout out what there is along the fringes. And you hope that you don't fall down.

Archer also had serious diplomatic chops. He was able to bring the Vulcans and Andorians to the table to talk out their differences. That was possible because he, a Human, gained both races' respect. In fact, Commander Shran was later quoted as saying, "Don't push the pink skins to the thin ice."

Next, we look at Kirk. Instead of Vulcans saying, "Don't do the thing", we have a single Vulcan saying, "Don't do the thing." Kirk led from the front. He did not believe in sending his crew to places where he would not go, leaving Dr. McCoy to roll his eyes and say, "Damn it, Jim, I'm the one who has to patch you back up." Kirk was an inductive thinker. Once he had enough information, he would form a plan of action and just go. But part of what made that approach work was that he didn't have a staff of "yes men" (and women). Different people with different perspectives gave Kirk lots of different ideas, which helped him work through the issues.

Later in life, Kirk chose to share what he'd learned on the final frontier, and he did it as a teacher at StarFleet Academy.

He knew that lessons learned don't last unless they are imparted to others. That's how we ensure the future.

Let's move to Picard. He was a different kind of captain than Kirk, and of course that was on purpose. If he was a Kirk-copy, that wouldn't be much fun! But who is he? Unlike Kirk, Picard is a very deductive thinker. We watch him go through a process in almost every episode where he worked through the problem of the week. Picard followed the facts until he got to a conclusion; he rarely made "crazy leaps". As a CO, he was very straight-laced, so much so that when he joined the senior officers for poker in "All Good Things...", it was a major step for his character! But he loved his crew, and they loved him, so much so that when he was captured by the Borg and used as a tool to kill thousands of fellow StarFleet officers, his crew not only didn't turn their backs on him, they risked their lives to get him back...and then he promptly helped them defeat the Borg. Go, Jean-Luc!

Then we have Sisko. He was yet another kind of commander. When we meet him, he doesn't really know what his new assignment will be getting him into. (Who can predict becoming an Emissary?!) He's a family man who has brought his son with him to the station, a son who has lost his mother (in fact, she died in that incident I mentioned with Picard), and Sisko has not moved past it. But then the discovery of the wormhole and the aliens who exist within it give him a whole new perspective, both about himself and his situation.

Sisko had aspects of both Kirk and Picard. He could be a thoughtful man, but was also ready to take action when he deemed it necessary. Oh, sometimes he could be impulsive; he was the only CO to strike Q, to Q's great surprise! But he was also a planner, and could work out and follow through on a detailed strategy. He could be a betting man, too. Some of the most dramatic episodes of DS9 involved huge gambles. For example, think about "In the Pale Moonlight", when he

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SECOND STAR TO THE LEFT

gambled big to get the Romulans into the war against the Dominion.

Sisko was a deeply caring and feeling man. As with the other COs we met, we saw him come to know his senior staff as people, not just as titles and roles. But even at the beginning, he established a solid familiarity with the staff, and their relationships only grew.

Finally, we come to Janeway. Like Kirk, Picard, and Sisko, Janeway was independent and strong-willed. Unlike the others, her background was in the sciences. The only thing she was committed to more than her crew were her principles as a StarFleet officer, and those two things both started the journey of "Star Trek: Voyager", but also brought the crew home, even through temporal shenanigans. From the very beginning, Janeway faced challenges different from the other COs: she had a divided crew, split between StarFleet and Maquis personnel, trapped on a relatively small ship thousands of light-years from home. To be successful, she had to get that crew unified, and keep it so, as well as keeping them all focused on the goal of getting home. And even through disagreements regarding tactics and philosophy, she did just that, seeking benefits for the entire crew. She was also unwilling to take shortcuts at the expense of the crew, even ones that would have helped her personally.

So, we've talked about most of the COs from the Star Trek series, but I bet you're wondering where I'm going with this. I wanted to set the stage to talk about how I see my real-life role as a club leader. In some ways, I see my job as oxymoronic, even when separating fact from fiction.

I pride myself on being part-counselor. I can lend an ear when asked, and people can talk with me about what's on their minds. It actually makes me sad when people don't want to talk.

On the other hand, part of my role is also to keep a certain level of order, both within the ship and at events we go to on the outside.

Like the fictional captains we follow in the Star Trek series, being the leader of a chapter has its balances, too. Like Archer, Kirk, Picard, Sisko, and Janeway, I have to work through the balances, and getting them right helps me be a successful leader of the chapter. I hope you'll all be willing to talk to me, and let me know how I can best help you enjoy your time with the *Avenger*.

Ad Astra!

Captain Sarah Rosenzweig

IMAGE GALLERY

"Jumping on the Discoprise Bandwagon", by David Mettesits (from DeviantArt)
[Submitted by Alex Rosenzweig]



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EXECUTIVE THOUGHTS

BY ALEX ROSENZWEIG



Greetings, all!

In my last column, I talked about the (then) upcoming survey which the Command Staff was preparing. Since then, the survey was released and responded to. The responses contained both good and bad news. The good news was that more than half of the membership felt strongly enough to respond, and that most of those responding remain supportive of the chapter. That's definitely good! The not-so-good news is that the forces that have made participation so limited in the past couple of years, especially the lack of available time on weekends, have not changed. This has posed a conundrum for the Command Staff, but following a meeting that took place to discuss the matter, we made several decisions.

First and foremost, for the near term, *Avenger* isn't going away. We are going to forge ahead. That doesn't mean that we're not doing anything to address the issues, though. We have already started making changes. To begin, we're making changes to the chapter meetings, though it's also fair to say that these changes also extend to other aspects of how the *Avenger* does business. Several of the responses which we received discussed the fact that so much time has been spent on chapter business at the meetings that there's little time left to talk about the stuff that supposedly has brought us all together, Star Trek, science fiction, fantasy, space, etc. And that's a fair point. If we want busy people to take time out to attend a meeting, we should make sure the payoff – the reason for the meeting in the first place – is highlighted. So the meetings have been retooled, with much more of the business being handled by the Command Staff in advance of the meeting and just reported to the members at meeting time. Division reports, like the Region 7 and STARFLEET news, are no longer individually commented upon, but are now part of the "read-and-ask questions if you've got 'em" part of the meeting. (Since we adopted this strategy in August, the meetings have gone MUCH faster!) Moreover, we have added meeting sections specifically for discussing Star Trek, sci-fi, etc., and have folded previously-separate sections such as Trek books info into the new sections.)

Note that a side effect of this is that much of the ship's business has now moved more into the hands of the Command Staff and further from the general membership. This doesn't mean you don't have a say in how the group runs. The rules about what decisions the Command Staff can make vs. those needing membership buy-in are still the same. Moreover, you are still welcome to be in touch with your division chiefs. In fact, they'd love to hear from you! Please do give them feedback on the things we're trying in our efforts to make the club even more fun. And, of course, you can always reach out to CAPT Sarah or me; our doors are open, too. In fact, we love to hear from our fellow *Avenger* members! And even though the Command Staff will be handling more of the business, it doesn't change the fact that the *Avenger* is still your chapter, and if you want to be heard, you can, and should, speak out.

It's perhaps notable that all of this is happening as Star Trek itself is experiencing something of a rebirth, itself. 2017 saw the start of the first new Star Trek series in a decade. Sure, it's

on a streaming service, but these days, there's a lot of programming happening that way. Narrowcasting and subscription programming are the trend these days. Of course, fandom being what it is, some folks love "Discovery" and some don't, but that's the nature of the beast. It is, nonetheless, bringing some new energy into Star Trek. But the news doesn't end there! Recently announced is yet another Star Trek series, this time one set farther into the future than the last "Next Generation" film. Even better, it's set to star none other than Sir Patrick Stewart as Jean-Luc Picard! Little has been revealed about the plot, but the time will be 2399, 20 years after the events of "Star Trek: Nemesis". And beyond this, there are several more series - some limited, some more open-ended – being planned. An animated series was announced, one which is tentatively titled "Star Trek: Lower Decks" and focuses on less-important crew on a relatively unimportant starship. And word is coming of a Section 31 series, starring Michelle Yeoh and focusing on her character (technically, her **second** character) in "Star Trek: Discovery", as well as a second animated series slated to air on Nickelodeon and featuring a group of young people who find a derelict StarFleet starship and use it for adventures in the galaxy. Other ideas still rumored include a miniseries by Nicholas Meyer, and possibly a StarFleet Academy series.

The bottom line is that CBS seems committed to an aggressive redevelopment of the Star Trek property on TV.

On the other hand, the film series is in trouble. As some of you may have heard, "Star Trek 4" has been "shelved", and its director, S.J. Clarkson, has moved on to direct and executive produce the pilot of the "Game of Thrones" prequel series being produced by HBO. It remains to be seen if changes in circumstance might get this film back on track, if the studio will focus more on the rumored film project based on an idea by Quentin Tarantino, or if they might go in an entirely different direction.

And if all that isn't enough, after much of a year in a sort of limbo while contract renewal negotiations dragged on, Pocket Books/Simon & Schuster have finally straightened out their license renewal with CBS Consumer Products, and publication of new novels has resumed in 2019 and on into 2020.

So, all in all, there's a lot going on with Star Trek, a great time for a rebuilding of the *Avenger*! I hope that you'll give our recent changes, changes based on your input, a chance, and let us know how we're doing. Sound good?

And that's it from me for now! Enjoy the rest of this issue of Avenger News! Have fun, and don't forget "Mission Docket" for upcoming events. (And if you don't see something you'd like, feel free to make suggestions, and/or to lead an event yourself! We are totally looking for other folks' ideas and support.) Take care, and 'til next time...

Ad Astra!

Alex

ADM Alex Rosenzweig
Executive Officer

"THIS IS A HAPPY PLACE"— A REVIEW/MISSION REPORT: TREKONDEROGA 2018

BY ALEX ROSENZWEIG, WITH SARAH ROSENZWEIG



On the morning of 24 August 2018, CAPT Sarah Rosenzweig and I got into our car and began our journey north. Our destination: Ticonderoga, NY, for this year's Trekonderoga convention. We were excited, as we looked forward not only to meeting Karl Urban of the recent Star Trek films, but also Gates McFadden of "Star Trek: The Next Generation" and Robin Curtis, best known as the second Saavik from the Classic Star Trek films. We also looked forward to seeing our friends Mike and Denise Okuda again. And, of course, we looked forward to our return to those magical sets, with their capacity to transport us to the past and future simultaneously.

Our travels began fairly early; we were learning from our previous trips, including our last Trekonderoga, when we missed several events by getting into town too late. This year, we were determined to avoid that fate. The weather was with us; we had good driving conditions, and we made good time.

Reaching Ticonderoga, we opted to go first to the AirBnB house at which we'd be staying (our "usual place" was already booked up by May!). It was a lovely home right on the shore of Lake George. The house was beautiful, and the back yard sloping down to the lake, with a dock and chairs allowing guests to sit and enjoy the view, not mention the hammock with a view of the lake itself, made us quite sure that if we didn't already have a weekend packed with things to do, we could have a wonderful time just enjoying the lake.



However, we **did** have a packed weekend, so our next order of business was to drive downtown and check in at the studio, which would also establish our schedule for the weekend. We arrived at the studio, and quickly found various people we knew, including James Cawley himself, not to mention his incredibly hard-working team of volunteers (I'll be talking more about them in a bit.) Acquiring our convention packets and saying hello to our friends (and, yes, we are lucky to be able to call James a friend), we poked our heads inside just to see what was going on. The first tours were underway, but ours were scheduled for different times, and we had elsewhere to be. Just before we left the studio, though, we met two nice ladies who were there for their first time. Putting on our "experienced veterans" hats, we excitedly shared how cool it all was, and explained the background of how and why this attraction had come to be. We even pointed James out for them (he had come into the building by that time), explaining how he was the driving force behind all of it. As it turned out, they knew nothing about "Star Trek: New Voyages" and how the sets had originally come into being, so we quickly explained how they could find the episodes on-line. By then, it was time to go, so we wished them a great weekend and started off for our next event, the Friday night barbecue.

Now, two years ago, for various reasons, we had gotten underway quite a bit later than we had planned, and reached Ticonderoga too late for dinner. This year, we had made quite certain that we got moving on time. So we didn't miss dinner, and the result was that our weekend turned out quite differently than it might have otherwise.

Dinner this year was held in a hall attached to the Ticonderoga Fire Department, the building for which is labeled the "Hall of Flame". There was plenty of room for the tables which were set up picnic-style. As we arrived, Sarah and I took stock of the event. We quickly saw some people we knew, including our friend and former *Avenger* CO, VADM Judy Waidlich. Since we hadn't gotten to hang out in a while, we joined her and promptly got to talking. It wasn't long until we also started seeing the convention guests arriving, including Michael and Denise Okuda and Robin Curtis, as well as Chris Hunter (the son of the performer who originated the role of Christopher Pike) and Gates McFadden. Of course, we had to go greet the Okudas, and also thank them for their very nice acknowledgement of Sarah's and my wedding anniversary at Shore Leave. We also got to say hi to Robin, though at that point it was just briefly. (We'd have more interaction with her later.)

Things got more interesting when we got on line for food, though we didn't know just how things would turn out at that moment. Sometimes, though, there are those little things that have bigger effects later, and it's only looking back that one sees them for what they are. In this case, as we stood on line, chatting with Judy, we made a lady named Dawn, who lives in New York City. She was there with her mom, Marilyn, who had traveled from Wisconsin. Marilyn was the bigger Star Trek fan, but Dawn was interested, as well, and the weekend was a sort of mother/daughter excursion. They're both very nice, and we hit it off well. As it happened, they also didn't have their own transportation in the Ticonderoga area, and this is where things got interesting. Later on in the dinner, we were approached by Dawn, asking if we were planning to go miniature golfing that evening, and if we could offer them a ride. The mini-golf was an event for which we hadn't originally signed up, but Sarah really wanted to do it, and as it turned out, there were still tickets available. So we bought a pair of tickets and joined the fun. We drove over to the Five Nations Golf Course, which also has an excellent miniature golf area, as well. Among the convention guests playing that night were James Cawley and Robin Curtis, and while we weren't in Robin's group, we were close enough that Sarah and I struck up a conversation with her, in between shots. Sarah started first, and I found that out when she called me over. Turned out that Robin still remembers the first time she and I met, back at a Creation convention in New York City in 1985 (that's a different story, though). Robin was happy to catch up again, and delighted to learn that I'd gotten married in the time since we'd previously met up. (Have I mentioned before that she is one of the nicest

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human beings walking the planet?) Once we'd finished our game, there were still quite a few folks hanging out and relaxing, and after confirming that Dawn and Marilyn were not in any hurry to get back to their motel, we settled down with some drinks and good conversation with other convention attendees, including a group of fans from Quebec and a gentleman by the name of Paul Forest, a tall man with a startling resemblance to Leonard Nimoy who cosplays as Spock and goes by the "stage name" of "Spock Vegas". The evening was enhanced when the course's staff set up a fire, allowing for the tradition of telling stories around a campfire. Gradually the evening ran down, ultimately leaving Sarah, myself, Marilyn, and Dawn as the last to leave, after some pleasant chatting with the proprietor and his young son.

Leaving the golf course, we dropped Dawn and Marilyn off at their motel and arranged to pick them up in the morning for breakfast and arrival at the convention areas to start the Saturday festivities. They were quickly becoming our "con buddies".

We didn't match our schedules completely, but we did overlap on some of the events. This, too, would come into play later.

Our first event on the schedule was a talk by Mike and Denise Okuda about the making of the "Deep Space Nine" episode that celebrated the 30th Anniversary of the original Star Trek series. (You'll recall that, just a couple of years ago, we marked the **50th** Anniversary.) Leading us through the production and its behind-the-scenes challenges through a PowerPoint presentation, the Okudas shared the great love of Star Trek that underpinned this production, from the viewpoint of people who were there making it. Wonderful!

Following the Okudas' talk, Gates McFadden took the stage. She was delightful, and her talk was filled with memories from her time with Star Trek, and also from the years since. She was warm and friendly, and seemed very pleased to be in that place with an auditorium full of fans.



Following Ms. McFadden's talk, we moved to a different room in Ticonderoga High School (where much of the convention's programming that was not scheduled to be on the sets took place) to listen to Robin Curtis. As I said before, Robin is an incredibly nice person, but at this point in her life, she has also gotten comfortable in her own skin. She left Hollywood behind a couple of decades back, and now lives in Upstate New York, where she and

her current boyfriend sell real estate. Her talk was a very personal one, introducing us first to the child she was, and leading us through to understand how she has reached where she is today. She told us that she is working on a show based on her story, though she hadn't found backers as of then. Robin's unassuming niceness is one reason that she is loved in fandom, even if her screen-time as Saavik was limited. We would continue to see Robin throughout the weekend, and she was a big part of making Trekonderoga special.

Following Robin's talk, the next items on the agenda were getting autographs from Robin, a bit of lunch, a walk through

the dealer's area in the high school gymnasium, and then back to the studio for photo-ops with Gates McFadden in sickbay and Robin Curtis at the sciences station on the bridge. Both ladies were a lot of fun to talk with, though of course the conversations there had to be brief because of the need to get through many people's photos. While we were in the dealer's area, we had found a copy of Margaret Wander Bonanno's excellent Saavik novel, *Unspoken Truth*. Having learned while getting autographs that Robin had never read it, we decided that we had to get a copy for her. Just before we left the bridge, we left the book with one of the convention staff, asking that it be given to Robin. We certainly hope that she enjoyed the book!

The next notable item on the agenda was our photo op with Karl Urban, back again in sickbay. Karl was a lot of fun, and a very nice guy! He definitely looked like he was having a lot of fun with the fans. By this time, some of Sarah's health issues had caught up with her, and she was using a wheelchair provided by the awesome team from the Set Tour. Have I mentioned that this team offers some of the best customer service ever? Well, they do, and I'll get back to that point soon. As she started to wheel out of sickbay, Karl chimed in, "Do you need a doctor? I know one." We chuckled and moved on so as not to hold up the line.

Following our photo with Karl, we needed to get ready to drive back to the high school for James Cawley's Elvis Tribute show. As some of you may be aware, James's "regular job" is as an Elvis Presley impersonator, and a very good one. One of the highlights of Trekonderoga is his Elvis Tribute show, which this year was performed in the high school auditorium. CAPT Sarah and I had missed the show two years ago, but made a point of getting tickets this year. The challenge we faced was, with Sarah suffering from mobility and stamina issues, getting to the high school and maneuvering around might prove complex. Enter Steve Pielock, our friend and the gent who took us on our very first tour of the sets a few years back. He volunteered to bring the wheelchair to the high school in his truck and to help us move around. So he brought the chair, while Sarah, myself, Dawn, and Marilyn rode over in my car. We re-situated Sarah in her chair, and once the doors opened, we were set up in the front row, where there was room for the chair. Soon the house lights went down and the show began.



Now it's safe to say that Sarah and I aren't the biggest fans of Elvis, but James's show certainly gave us a fresh appreciation for the artistry and showmanship of the King. And of James himself...wow, what can we say? For the next two hours, he gave a wonderful show, supported by a band that included a couple of guys who'd played with Elvis himself, back in the day. James chose some less well-known tunes, as well as the biggest hits and crowd-pleasers. Some of the most notable were "(Let Me Be Your) Teddy Bear", during which James wandered through the auditorium, handing out stuffed teddy bears to members of the audience from a basket carried by a member of the crew; "Jailhouse Rock", which had audience members – including Spock-costumed Paul Forest (aka "Spock

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Vegas”) and a young woman dressed as Dr. Crusher, among many others – dancing in the aisles; and, as the finisher, a rousing rendition of “Can’t Help Falling in Love”. That last had been requested several times during the show, but James had held off. Listening to it then, at the end, helped us realize why. It was a fantastic wrap-up for the show.

James’s show ran about 40 minutes long, which put Sarah and me in a bit of a bind, along with a few other folks We had been scheduled to take a “Moonlight Tour” of the sets immediately after the Elvis tribute...had it ended on time. But once again, Steve Pielock came through for us. “Don’t worry,” he told us as we waited on line to purchase a couple of CDs from James, “if we don’t get back in time, I’ll take you on the tour myself.” He made sure that neither Sarah, Dawn, Marilyn, nor I felt rushed or stressed. When we returned to the studio, we waited for a short time for an additional couple to whom Steve had made a similar commitment, but for whatever reason, they didn’t show. I mentioned that knowing that the custom tour wasn’t JUST for us made me feel better, but Steve took pains to assure me that this was no problem, and indeed was his pleasure. And the tour he gave us was wondrous! Now, I have to reiterate here (and you’ve seen this in these pages) that Sarah and I have done this tour multiple times, and we know the basic patter ourselves.

Well, the Moonlight Tour isn’t just a run-of-the-mill tour. No, this one is quite different. The BIG difference is that it pretty much has to happen at night. The building’s overhead fluorescent lights are turned off, and only the set lighting remains.



As you also know, one of the striking aspects of the original Star Trek’s cinematography is that the walls of various sets were often left a neutral gray color, and cinematographer Jerry Finnerman would set a mood or situation by “painting the walls’ with light in various colors. Now, yes, this wasn’t just an artistic choice; color TV was brand new back then, and one of the orders from NBC, the network that aired Star Trek (irony of ironies, back at the beginning CBS actually turned Star Trek down, saying they already had a sci-fi show: “Lost in Space”), was to make it colorful And as you’ll recall, the original Star



Trek series was VERY colorful. All that color shines through on these sets, too, during the Moonlight Tour. Vivid colors, striking contrasts, and an almost otherworldly feeling make the experience of being somewhere else in time and space even more profound.

Steve should also be saluted for making this something more than just a run-of-the-mill tour. He let us spend time lovingly exploring all the details, examining on-set props, and appreciating all the fine points of design and construction that make these some of the most remarkable reproductions of the original Star Trek’s sets anywhere. In fact, there was only one thing he explained that he couldn’t allow, and that was a climb to the upper level of

Main Engineering. That, he explained in response to a comment from me about it being on my bucket list, could only be approved by James Cawley himself, due to liability and insurance issues. Really, that’s more than understandable, though he did assure us that the sets are quite solid on that upper level, and do readily support people moving around up there.



As always, it’s the bridge that delivers the most on a tour like this one. The entry corridor was lit a deep blue, and the alcove by the turbo-lift doors was a deep orange. The visual contrast was amazing! The bridge itself isn’t lit too colorfully, but the set’s normal colors more than make up for it, and in low lighting, with the stations all active, the displays running, and the man viewer fully alive with graphics, the experience is nearly transcendent. On top of all that, we were joined briefly by James himself while we were on the bridge. He was just coming through and seemed very pleased with how well the night had gone.

By the time the tour was done, the night was coming to an end, but a number of us were not quite ready to head for our respective sleeping places. As it happened, one convenience store still remained open on Montcalm Street (the central roadway of downtown Ticonderoga), and a group of us promptly converged on it for a late evening dinner and opportunity to just hang out and enjoy the camaraderie. The store employees were both amused and pleased to be doing so well late on a Saturday evening, and the warm summer weather made it quite comfortable to stand around outside. Eventually, though, folks began to drift away. Sarah and I again dropped Dawn and Marilyn off at their motel, and we returned to our AirBnB house.

On Sunday morning, after checking out of our AirBnB house and getting some breakfast, we headed over to the studio to see what was going on. Checking the schedule, we realized that spaces on a tour with Mike and Denise Okuda were still available. After a brief bit of consideration, we paid for that tour, too. Let’s face it, Mike and Denise are awesome, and doing the tours with them is fantastic.

First, though, we headed back over to the high school. We still had some autographs to seek out, including Karl Urban’s. We also wanted to take a last look in the dealers’ area. Walking through the various displays, we found a dealer who had an entire endcap filled with Eglemoss’s starship models. We were more than a bit enthralled! I was seeing many of them for the first time, and it was a huge challenge not to start buying right then and there. Only two things held us back: not having enough money, and the knowledge that the first ship would simply end up as a “gateway drug” to a collection for which we don’t have the space, nor the funds. There were hard choices to be made, but in the end, saving the funds won out.

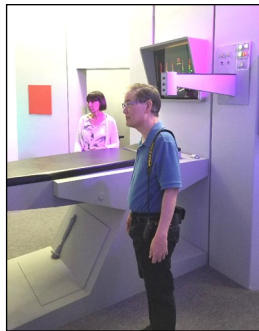
TREKONDEROGA 2018

Soon, it was time to revisit the gymnasium, where various guests were set up to sign autographs. Things were fairly quiet that early on Sunday, and we got on a relatively short line to see Karl Urban. As I mentioned earlier, we already knew Karl was a nice guy from our photo-op with him, but this was our first chance to really spend more than a few seconds chatting with him, since the line was short. I had brought my boxed-set of DVDs of "The Two Towers" with me for him to sign (he played Eomer of Rohan), since I own very little from Abrams Trek, and none of the movies. We did get a moment to both surprise and, I hope, please him. We got onto the subject of Star Trek, and I looked at Karl and said, "I have to be honest; I have no real use at all for Mr. Abrams's take on Trek." Karl's smile faded, and he looked a little crestfallen. "But, sir, I have to tell you...I LOVED your McCoy. You had the character **spot-on**." He brightened right up again at that; Karl really is a big Star Trek fan from way back. Sarah and I talked with him for a couple of minutes more about how he approached the character of Leonard McCoy, and then, seeing the line starting to build up, we bade him farewell and walked off. It's a good reminder that even TV and movie stars have feelings about what they do, and I was glad I'd carefully planned how I delivered my compliment, because watching him take our praise happily was really heartwarming. Whether or not I'm a fan of Abrams's Star Trek, I do hope to meet other members of this cast, because they were a real stand-out part of those movies.

After stopping by to say hello to a couple of other guests, including Robin, we saw that it was time to get back to the studio for our tour with the Okudas.

One would think, by the way, that after being on these tours more than half a dozen times, we'd be jaded by now. In one sense, we now have soaked up enough information that we could probably be guides ourselves! But when one is with folks like Mike and Denise Okuda, who actually worked on Star Trek for so many years, it's a whole different beast.

On this particular tour, as it turned out, most of us were "old timers", having done it multiple times. One gentleman, though, was a "Set Tour newbie". He'd been in sickbay on Friday for a "presser", but had seen nothing else, and we had great fun watching this lifelong Star Trek fan react in utter glee as we walked from place to place. In sickbay, in fact, Sarah got to be a semi-guide herself! We walked into the examination room, and the sound effects were not on. Mike made note of this, and was having trouble remembering where the concealed switch was to turn activate them. Sarah recalled Steve Pielock having shown us the switch, which is secreted under the exam bed, and showed Mike where it was. He followed her instructions,



found the switch, and a moment later, the sickbay complex was filled with the sounds of Dr. McCoy's equipment. Mike grinned and said, "See? Sarah knows!" And we continued on, sharing anecdotes, and even an inside joke or two. We are very honored, by the way, to be able to call the Okudas friends, and have them return the sentiment. As fans of their work, and as admirers of them as individuals for many years, it's always a delight to be able to see

them in person, and to share special moments like what we have on these sets.

As I said, one of our fellow tour attendees was experiencing this for the first time, and we were all re-living that first-time excitement through his eyes. No place was this more profound than at the entrance to the bridge. We arranged ourselves in the corridor leading up to the turbo-lift platform, and positioned our newbie companion right at the elevator doors. As I have noted previously, now that the bridge is complete and a full 360 degrees, guests enter the bridge as if they're stepping off the turbo-lift, just as the officers of the *Enterprise* would have done in the 23rd Century, and how the actors portraying them did in the 1960s. Sarah was in her wheelchair slightly down the access ramp, and I was at the handles behind her. Mike O. was up by the doors on the far side, and Denise was next to Sarah, and also standing by the rope-and-pulley arrangement to the right of the doors as one faces toward the bridge. (Remember, these sets are reproductions of the 1960s sets, not the 23rd Century starship, and the doors are opened just as stagehands would have done on the original Star Trek series.)

"Are you ready?" Denise asked the newbie.

"I...think so," he said, his voice quivering.

"All right," Denise replied. "Welcome to the bridge." And, looking over her shoulder to share a grin with Sarah and me, she worked the rope and the doors slid apart, revealing one of the most famous control centers in television history.

Our newbie companion yelped. It wasn't quite a yelp of wonder, or terror, but maybe a mix of both. And he stood in the doorway, staring out onto the bridge. Even from our location, we could hear the humming of the systems through the door.

"Go on in," Mike encouraged him.

"I don't know if I can..." the newbie said hesitantly, staring with that clear expression that told us he was afraid that if he stepped through, he'd find it was all an illusion destined to vanish before his eyes. With a little encouragement, though, he was finally able to walk through and out onto the bridge, where with wide eyes, he took in the control panels and display screens and all the other little things that help capture the illusion of being on the *Enterprise*. Laughing with joy,

ourselves, we followed him onto the bridge and began yet another exploration, this time comparing how the bridge looked under normal lighting vs. the stage-lights-only environment of the Moonlight Tour.

There is nothing like being on that bridge. It's like being a kid again, no matter how old one is. And the joy is infectious. No matter how many times Sarah and I have done this, it never gets old. And just imagine how many times, what with giving tours and such, Mike and Denise have done it! But we are all fans of Star Trek, and the rooms in this place have been the places of our imagination for decades. To be on the sets, on



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that bridge, and seeing firsthand how it all comes together, the genius of the Matt Jefferies ad his original design team, and the little touches that James Cawley and **his** team have done to “modernize” and bring new life to these places (while at the same time being absolutely faithful to the original designs!), is amazing. There were lots of pictures taken, of course, and it should be noted that, when Sarah asked Mike and Denise if she could take a picture with them in the command chair, once again, they didn’t wait for a Tour staffer, or stand on any ceremony. They both helped her out of the wheelchair, down into the “command module” (the center, lowered area in which the command chair and helm/navigation console are positioned), and into the command chair. I also joined in, and we took a whole set of photos before yielding the chair to the next persons.

We finally left the bridge, though we didn’t want to! In fact, as started onto the exit ramp, Sarah reached out to grab the sides of the walls and cried, “I don’t want to leave!” Truth be told, I felt the same way. But we had to let others share in the experience, too, and we yielded to necessity.

Re-entering the lobby area, we spent some time perusing the merchandise for some souvenirs. I also saw James Cawley walking through, and had to ask a question. You see, in the middle of the lobby area are two mannequins, one of James Kirk and the other of Spock. Reportedly, their faces were made from lifecasts of Messrs. Shatner and Nimoy. As it happens, the Spock mannequin was wearing a sciences blue shirt with Lt. Commander’s stripes on it. Now, I know two things: 1) although Spock was mentioned a couple of times with the rank of Lt. Commander, very early in TOS, he never wore anything but the rank braid of a full commander on his shirt, and 2) James Cawley is a perfectionist, and he doesn’t pass this sort of thing off lightly. So I asked him if this was intentional to show Spock’s early rank, or a chance to see if anyone would notice, or what. As it happened, the answer was that the uniform shirts worn by Leonard Nimoy didn’t properly fit the mannequin, and the only shirt they had at the time that actually fit was one of DeForest Kelley’s. (McCoy, of course, **did** wear Lt. Commander’s stripes throughout the series.) So I had to ask further if anyone else had asked him



that question. James grinned and said, “You’re the first.” My reply was, “I win!” James and I both laughed, and he went on his way.

Once we’d finished our purchasing, we had a choice to make: head over to the high school again to listen to Karl Urban speak, or head for home. After a bit of discussion, as much as we would have liked to stay for Karl’s talk, we realized that that would mean we’d be leaving two hours later than if we left when we were considering it, and with a 4-5-hour drive home, we had to give it serious thought. Ultimately, we decided it was time to go. We hope to see Karl sometime again, but for now, safety on the road and getting ready for work the next day had to take precedence. We said our goodbyes to our friends, both Ticonderoga locals and others we knew from repeated meetings at the various events, and got into the car. We swung around in the parking lot and, seeing Denise Okuda sitting out in front of the studio, pulled up to say goodbye. She waved, smiled, and wished us a good and safe trip home. We **really** look forward to seeing Denise and Mike again soon!

Finally, it was time. We pulled out of the Set Tour’s parking lot, went down the road, refueled the car, and were on our way.

As we drove out of Ticonderoga, we chatted about our weekend, reflecting on our experiences of the past few days. And as we chatted, it hit us: the Set Tour is, when all is said and done, a **happy place**. There is joy there, and love, and passion. We realized that we could feel it, in how the staff and volunteers treat us, in the joy of everyone who attends these events, and even in the wood and plastic and glass and metal that comprise the sets themselves. We realized that one reason we so love being there is how much we can feel that happiness all around us. It’s why we go, and why we keep going, time and again.

We hope to return to Ticonderoga again soon. And we would love it if our friends and crewmates could come with us. Maybe we should make a group trip of it sometime.

STAR TREK
ORIGINAL SERIES
SET TOUR

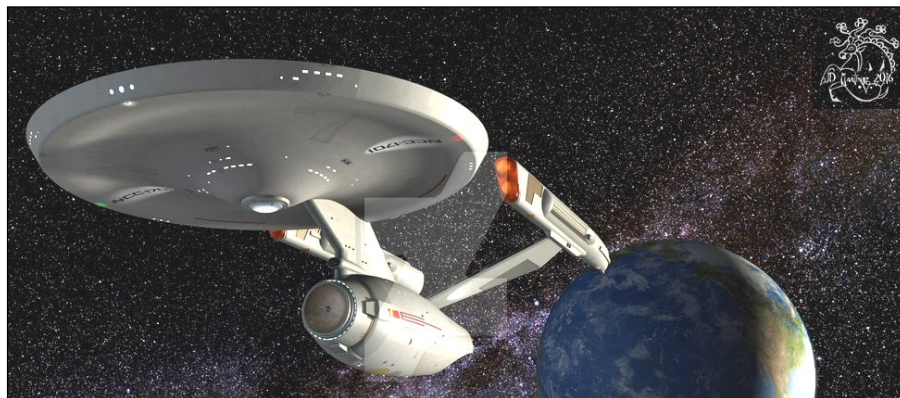


IMAGE GALLERY

“In Amber Light”, by David Metlesits (from DeviantArt)
[Submitted by Alex Rosenzweig]

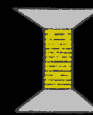
IMAGE GALLERY

"The Continuing Voyages", by
dragonpyper (from DeviantArt)
[Submitted by Alex Rosenzweig]



LANGUAGES IN THE STAR TREK UNIVERSE

BY DAN ADLER



We all know, of course, that "**Federation Standard**" is basically Terran English as spoken in the latter 20th century. At least in books and on screen, anyway. The language is supposed to be derived from English, so one would expect that there would be some differences. And there probably are. Probably loan words from both other Terran languages, and from the languages of some of the other races encountered as humanity left Terra and spread out to settle other worlds.

So putting aside Federation Standard, what other languages have we encountered?

Let's start with the **Vulcan** language. A very ancient language, it is one that, supposedly, humans generally have difficulty reproducing. There have been, of course, exceptions to the rule: Amanda Grayson, also known as the Lady Amanda, wife of Ambassador Sarek of Vulcan, was, by academic training and inclination, a linguist of no mean skill. She helped program the universal translators to handle Vulcan. Thus, one can assume, she had a great familiarity with the language, and could almost certainly (after most of a lifetime of living on Vulcan) speak it with some fluency. In "our" universe, a number of authors have contributed to the language, both within television episodes, and movies, and (a much larger vocabulary) in novels. Possibly the most prolific author to contribute to the Vulcan language has been Diane Duane. Others include Margaret Wander Bonanno, A.C. Crispin, and more.

Thanks to the various novels, we also have a good number of words from the language of the **Andorians**. Words like *ceara* (a type of clothing), *shapla* (a betrothing symbol), and *sheltreth* (the ritual consummation of marriage). Personally, I wish we had a lot more Andorian examples, to match the great deal we've encountered about their culture. Perhaps future authors will give us more.

Klingon. A harsh language for a (stereotypically) harsh people. And yet, we have a great wealth of language for them, up to and including an actual Klingon Dictionary, written by Marc Okrand. Klingon has proven so very popular that one can even take lessons in the language via the Duolingo language learning system. The Wikipedia page on the Klingon Language provides pronunciation guides, information on grammar, sample

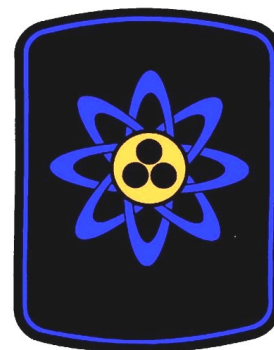
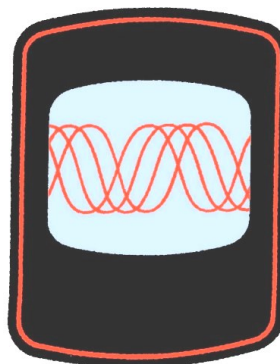
sentences, and more.

Rihan, the language of the Rihannsu (the Romulan people), is one of my favorite languages in the Trek universe. Created almost entirely by Diane Duane, it is a wonderful example of a constructed language. Not only does Duane present the language itself, she presents the *construction* of the language, as it was being purpose-built by those who left Vulcan to become Romulan. The internet even provides the "Imperial Romulan Language Institute" (<http://www.rihan.org/drupal/>).

Another language I wish we could have seen (or heard) more of is the **Bajoran** language. With such a richly developed culture and history (not just on television, but in novels as well), one would have thought that authors would have developed a language to go with it. And while there is some, it very much leaves me wanting more.

Each new Trek series gave us glimpses of another language. From the "Enterprise" series, we got **Denobulan**, another language (and culture) I wish that we'd gotten to see more of. It sounded so very interesting.

There have been, of course, many other languages (or snippets of languages) in the 50-plus-year-long history of Star Trek. Everyone has their favorite. What's yours? Why? Have you ever considered creating a Trek language, and joining the ranks of Duane or Okrand? Something to think about, no?



U.S.S. AVENGER SIT-REP

BY ALEX ROSENZWEIG

This column, in accordance with the *Avenger Officer's Manual*, is "a regular report of crew activities, in the form of a column in *Avenger News* or as a separate mailing". It started out with the idea of being a roundup of divisional activities, but was eventually retooled into a more general summary of chapter events and highlights. As such, if there's something you'd like to share with the group—an idea, a suggestion, a personal milestone, etc.—feel free to let me know and it can get included. "SitRep" is a term used typically by the military or other government groups. It's an abbreviation for "Situation Report", a report given to both senior officers and subordinate staff to make sure that, put simply, they know what's going on. And that's what we do here.

Onward...and upward. :D

DIVISIONS:

COMMAND:



We continue to struggle with member apathy, but the Command Staff is gradually re-gelling, even if we're spread throughout the eastern half of the country. We have resumed regular (usually monthly) Command Staff chats a few days before the chapter meetings, to prep the business stuff. This was in response to member survey responses suggesting that many of you folks didn't want to have chapter business taking up large swaths of the meeting time. We also revised the meeting agenda in response to various suggestions, and since then, the meetings have been running much more smoothly and quickly, allowing more time for the discussion topics. So if you've been staying away from the meetings because you felt they'd gotten to dragged-out and boring, we invite you to come give them another try.

CAPT Rosenzweig has continued to deal with sometimes difficult health matters, but she is forging ahead as much as she is able.

CafePress, which had raised concerns about our graphics (or perhaps was passing along complaints from CBS?), has been satisfied, and progress resumed on upgrading our store. We are still advised that issues can be raised at some point in the future, but for now, we have been moving ahead. If anyone would like a product that CafePress offers, but which we have not included in our store, please don't hesitate to let us know and we'll try to accommodate.

We are also developing further recruiting plans. We ran an Operation Wallpaper Rutgers in late September. Only CAPT and ADM Rosenzweig were present, but we covered a lot of ground on the College Avenue and Bush Campuses, stopping only when we lost the light. (Bush Campus is pretty in the dark, but it's not the best option for hanging mini-posters!) In the spring, we returned to the Trenton Computer Festival for the first time in a while, having heard that table costs had dropped substantially. We debuted a new tri-fold display board for the table, which included a lot of key info in one display and simplified the setup for a recruiting station. We spoke to a lot of interested people, but it didn't translate into new members, so we shall see what we can pursue next.

Meanwhile, we have finally begun to figure out what we've been missing in database operations. It seems like something simple was staring us in the face! With that understanding, we're looking at two aspects moving forward. In the long run, we have a project to completely redo the database, and make it much more powerful and versatile. CAPT Rosenzweig and CMDR Lampson are working on that. In the meantime, a short-term solution might be to update the current database. But that will still take time, and without much help, we've been forced to make choices about what activities we undertake.

That leads us to our next point: We also continue to search for a Second Officer. This is the person in charge of the *Avenger's* Promotion System, and the database we use to maintain it. The Second Officer is also third in command of the chapter. The person to fill this position should be really interested in being involved, and in making a difference for fellow members. Knowing how to handle an Access database, or being willing to figure it out, is a big plus. And, of course, STARFLEET membership in good standing is necessary. This is a significant commitment; I'm not going to understate it. But it's a super-great way to get involved and really make a difference for the group.

SCIENCES:



In Sciences, CMDR Lampson has reported that the division has been mostly inactive. She will be spearheading the database upgrade as a division project. Anyone interested in possibly helping should reach out to her. A brainstorming session was held in November to start mapping out what the new database should be able to do. CMDR Lampson has had no contact from Sciences Division members, excepting our newest member. We welcome aboard ENS Jason Ermilio, who has joined the chapter and SciDiv! Other members, please contact Michelle soon; she'd love to hear from you.

MEDICAL:



MedDiv has been very quiet in recent months. VADM Bolick reports that would love to hear from division members, or any *Avenger* members involved with personal health, rescue, safety, or related subjects that they'd like to share. She will be reaching out to the division's members in the near future at this writing, so if you haven't heard from her, please let us know.

OPERATIONS:



A new Chief of Operations is currently being sought. See "Help Wanted!" in the Ship's BBS.

ENGINEERING:



In the fall of 2018, FCAPT Dave Lynch tried to start a discussion in the chapter's Yahoo Group / mailing list. There wasn't much response, unfortunately. In October, we welcomed a new member to *Avenger* and

U.S.S. AVENGER SIT-REP

EngDiv, CMDR Scott Bell-Fleitas. Scott is well-known in the blueprinting community, and has created a number of wonderful Star Trek and sci-fi-related plans. More recently, though, for personal reasons, FCAPT Lynch stepped down as Chief Engineer, and he was succeeded by FCAPT Emmett Plant, who returned to the *Avenger* after many years. After a few months, however, Emmett found that the role of Chief did not quite fit the way he wanted to play in fandom, and consequently he has stepped down from that position. We thank both Dave and Emmett for their service, and wish them well on the new pursuits they're planning. Meanwhile, a new Chief Engineer is currently being sought. See "Help Wanted!" in the Ship's BBS.

COMMUNICATIONS:



LT Dan Adler has had to step down as Chief of Communications, and has been succeeded by LCDR Jennifer Lynch, who has returned to this position. We welcome her back to the Command Staff! She has sent out an e-mail to the division's members, but has not yet heard back. We also welcome CMDR Ann Marie McGinley to the *Avenger* and to CommDiv!

SECURITY:



A Chief of Security is currently being sought. See "Help Wanted!" in the Ship's BBS.

GENERAL:

Over the past few months, we've tried to take a more measured approach to activities for the chapter, in hopes that fewer, more selective choices might help build turnout. We'd like to think that there have been some good options for the members to choose from! But involvement has remained low. We'd love to be able to ramp up events again, but in order to do so, we need to know that what we're doing is what you, the members, would like to do. The Command Staff would very much like to hear from you with your suggestions. Some recent events, along with ideas for others, include (in addition to regular meetings):



- ♦ Attendance at the Region 7 Conference and STARFLEET International Conference
- ♦ Video/Movie Days
- ♦ Group Trips to Film Releases
- ♦ Skype Chats on Specified Topics
- ♦ *Avenger* Fiction Workshops (either in-person or on-line via Skype)
- ♦ Game Days
- ♦ Renaissance Faire Trips
- ♦ Trip to Peddler's Village
- ♦ Trips to Museums and Educational Activities (e.g., The Franklin institute; Independence Mall; the American Museum of Natural History, the Metropolitan Museum of Art; Liberty Science Center; etc.)
- ♦ Hikes and/or Visiting Parks
- ♦ Book Club

- ♦ Group Attendance at Star Trek/Sci-Fi Conventions

And that's just a few possibilities. If any of the items on this list look particularly interesting to you, please let us know, and we'll do our best to accommodate your preferences. If you have another idea that you'd like us to look into, or – even better – that you'd like to help develop for the group, also, please let us know.

Feel free to share your suggestions on the *Avenger's* mailing list, in our Facebook group, or even by contacting any member of the Command Staff. For example, we'll be heavily relying on your input to determine what films we should see together as a group.

On the subject of video days, we're definitely interested in knowing what films/TV shows **you'd** like to watch together, and also if you'd be willing to **host** such an event. (We've had some wonderfully generous folks host these events in the past, but hopefully we won't have to keep going back to the same people over and over again. If we can move things around a bit, that'd be welcome.)

As always, your input and support are crucial. We want to hold events that our members want to attend, but we can only do what members tell us they'd like. The senior staff can't do it alone.

Mission Reports:

This section of the column features short recaps of various *Avenger* and STARFLEET events. To make it the best it can be, though, I need your help. If you've been to an event, you don't need to write a whole long article. Just a paragraph or two would be great. Send them to me and I'll include them here. And if you've got pictures you want to supply, that, too, would be pretty awesome. (By the way, if a lot of folks contribute for a single activity, it could always be broken out into a separate article, and if you **want** to write a stand-alone piece, don't let this feature stop you from doing so! It's not an either-or proposition, just another way to share.)

15 September 2018 – U.S.S. Avenger Trip to Gulliver's Gate

I'd actually been wanting to visit this place for several years, so I was excited when there finally seemed to be enough interest for *Avenger* to mount a trip there. I was disappointed that, when the day came, CAPT Sarah and I were the only ones to show up (though Steve Kreitzberg gets honorable mention for making the attempt, and getting injured while en route). Once we walked through the doors and entered the exhibition, though, the disappointments and cares of the land of the large slipped away, and we found ourselves immersed in an amazing world of wondrous craftsmanship, technology, and more than a bit of good humor. If you enjoy miniatures, this is truly a not-to-be-missed destination. It's like traveling the world in a few hundred meters. Our first destination was, appropriately enough, New York City, which features notable landmarks from around the City. There's everything from Grand Central Terminal (including a peek at the trains below ground) to the



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Brooklyn Bridge (with the intricate cables and towers) to the Statue of Liberty (including an open back, allowing a view of the interior structure) to Madison Square Garden to the Freedom Tower and 9/11 Memorial, and so much else. There are also a ton of humor

bits, especially for fans of "Ghostbusters". On the miniature Chrysler Building, the Ghostbusters are shown capturing Slimer, and near Madison Square garden, the Stay Puft Marshmallow man strides through the streets. The fun is not limited to "Ghostbusters", though. From an entirely different vantage point, a silhouette of King Kong climbs the Empire State Building.

But New York City is just the beginning. After touring miniature Manhattan, we moved on to Niagara Falls, where through the use of cameras and projectors, images of visitors could be seen projected against the falls. The miniature even included the famous mists!

Following Niagara, we traveled on to New England. Rather than replicate a particular city, this miniature highlighted aspects of the region, and very aptly. Railways, a ski lift, the shipping industry, brilliant fall foliage, and fishing boats and dockside processing were all highlighted, and in gorgeous detail.

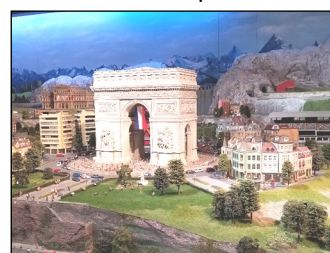
From there, it was on to Europe. Our first stop was Great Britain. Again, the display didn't limit itself to one city, though London was prominently featured. Castles in the countryside and other locations were also presented. One of the most notable was Stonehenge, which is one of the UK's most famous tourist attractions. Again, there's a cool Easter egg for the appropriate fandom: among

the stones of Stonehenge, a familiar blue police box can be seen, with a miniature gentlemen in a dark coat with white hair standing beside it. So the Doctor is at Gulliver's Gate! Another neat little Easter egg was a golden snitch sitting out by one of the castles. London



was represented by beautiful replicas of Big Ben and the Tower Bridge, as well as a striking backdrop which included structures like the "Gherkin" and the famed Eye of London.

Across the aisle, much of the rest of Europe was highlighted. While a single country wasn't exclusively highlighted, notable places/structures from throughout Europe were included. A magnificent replica of the lower portions of the Eiffel Tower and the Arc de Triomphe dominated the section for France, while



sharp-eyed visitors might catch a glimpse of the Moulin Rouge cabaret. Also readily seen was the Louvre. For Greece, they included the Colossus of Rhodes, the Parthenon, and even Mount Olympus, complete with flashes of lightning and claps of thunder from the

clouds above. Italy was noted with canals of Venice, the Colosseum, St. Peter's Basilica, and the Leaning Tower of Pisa, among other notable structures. In Spain, a tiny animatronic Don Quixote can be seen riding toward a windmill, and in fact, using the electronic key that one is given upon entry to the exhibition, you can actuate that part. The Atomium is highlighted in Belgium. Saint Petersburg, the city highlighted to represent Russia, was spectacular, as well, including replicas of the Lakhta Center skyscraper and Peter and Paul's Cathedral. Out in the countryside, a miniature logging camp could be seen, with clouds high above. In another bit of amusing tech, if you clapped your hands, the clouds would flash and thunder would rumble.

That ended the section on Europe. We then traveled through a hallway and into another large room, which featured exhibits representing—around the edges—the continents of Asia and Africa, and in the middle, Central and South America. There is so much to see here that it's almost mind-boggling, and the



artistry and wonder that goes into the work is equally stunning. Some of the most spectacular miniature work in the entire facility went into the replicas of the Taj Mahal and its grounds, and of the temple of Angkor Wat in Cambodia. These were truly amazing! Of a more modern bent, the Marina Bay

Sands resort hotel in Singapore was replicated in gorgeous detail, all the way to the rail station, as were the Kuala Lumpur Malaysia Twin Buildings and China's Central TV Headquarters. The Forbidden City was also spectacularly reproduced. The backdrop was classic Chinese landscape art, fronted by a segment of the Great Wall. The Chinese countryside was represented by rice farms, including terraces, and some of the amazing geological formations unique to that area of the world. Japan was featured with a pagoda and a home by a pond, on which floated an array of paper lanterns for a festival of lights.

Following around the edge of this room, we reached the Middle East. The first structure highlighted was the great Masjid al-Haram mosque in Mecca, Saudi Arabia. Just beyond that was an amazing representation of Jerusalem, both the biblical and more modern areas of the city. The Dome of the Rock, Western Wall of the Second Temple, and Church of the Holy Sepulcher

were all easily seen, as were more modern areas like the Jaffa Gate, the Shrine of the Book, the Knesset and the Libeskind Pyramid Tower. Beyond Israel, we were treated to a representation of pyramids and the Sphinx in ancient Egypt, complete with a cutaway of one pyramid to show some of the interior structure. Moving boats on the Nile rounded out the miniature.



The center of the room focused on Central and South America. The Iguazu Falls in Brazil and Argentina were replicated in startling detail for such a small version. Moving along, we reached Rio de Janeiro, which was represented with

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various parts of the city, including the Christ the Redeemer statue. Brasilia was highlighted with the amazing Cathedral of Brasilia, while in the foreground, a tiny animatronic festival played out on a city street. The Nazca Lines in Peru were reproduced on a miniature field, and near them were also tiny oil rigs in full operation. Mexico was highlighted by the El Castillo pyramid in Chichen Itza, a sailing ship gliding into a protected cove, and a resort and cruise ship, as well. Moving onward, we reached Panama, and a heavily-laden miniature freighter slipping through the Panama Canal. The Women's Bridge in Argentina was one of a number of bridges carefully reproduced.

Moving out of the Asia/Africa/Central-and-South America room, we came to an area with a number of models clearly in the early stages of their development. Upon closer inspection, we realized that these were among the most striking buildings in Washington, DC, including the National Museum of African American History and Culture, the Washington Monument, the Jefferson Memorial, and the Supreme Court building. We could only wonder what DC will be like, when fully set up.

The next section was an airport. It's not a reproduction of a real airport, but rather a fictional one that borrows elements from a variety of real ones. It featured runways, service depots, terminal buildings, a control tower, and perhaps most dramatically, a plane actually taking off and soaring into the sky. Okay, the plane wasn't quite flying on its own, but from the right angles, it sure looks it. The mechanical works that accomplish that illusion are really quite well done.

Two other aspects added further dimension to Gulliver's Gate. Inside a clear-walled booth, a large control console can be seen, accompanied by a computer display tracking exhibit activity all over the facility. And with so many things moving, spinning, flashing, and responding to visitor interactions, it's fascinating to just stand and watch it all happen. It was a great look "behind-the-scenes". The other was a special extra feature, though it also came at an extra cost. Guests can be photographed and 3-D printed in gypsum. At the smallest size, figures can be added to the exhibits themselves, in a location chosen by the individual from an available list. Larger versions of one's "self-portrait" can also be purchased as mementos of the visit.

While we didn't purchase any figures this trip, we did get a couple of T-shirts for Sarah, one which said "You belong in this world", and another that said "Wander with Wonder". We thought those were great sentiments.

Make no mistake, Sarah and I had an amazing time. We were absolutely fascinated by the creativity and attention to detail that made up this wonderful attraction, and we are already looking forward to a return trip at some point in the future. (ADM Alex Rosenzweig, w/CAPT Sarah Rosenzweig)

29 September 2018 – Operation Wallpaper Rutgers

Our plan for this event was to try to reach out to the Rutgers student community early enough in the semester for the students not to be buried in work, but late enough for them to be settled in. As usual, the hope is that enough members will attend so that this will not be an all-day event. As has been much more common in recent years, the reality fell short. Only CAPT Rosenzweig and I attended. Since Sarah's ability to walk extensively was compromised at the time, it fell to me to much

of the work. I will say this, it's good exercise! Since our resources were limited, we had to prioritize the areas we would choose for posting our materials. We chose the College Avenue and Busch campuses, as they offer the greatest chance of reaching students who are likely to be Star Trek/sci-fi fans. One thing that helped was that several people thought Sarah was a local college student! Whoop! Lookin' good!

It turned out to be a long day. We couldn't access every building, since some are locked on the weekends, but we did get pretty far, covering most of the College Avenue campus and about half of the Busch campus. We called it a day as we reached the early evening and began losing the light quickly. Rutgers is a fairly safe campus, but I still felt a little unsure of wandering around in the dark. And by then, even my physical endurance was waning.

Even with limited resources and participation, we distributed a couple of hundred mini-posters. It's not certain how much impact they had; they usually work best when students see something else that jogs their memories of seeing, or even picking up, a mini-poster. I hope that the next time we try this, we can get more "ground support" from the members. Experience has shown that a team working together not only gets more done, but also has a lot more fun doing it!

(ADM Alex Rosenzweig, w/CAPT Sarah Rosenzweig)

11 October 2018 – The Doctor and the Avenger - New Dr. Who Season Premiere



With a new series (what we Americans like to call a season) of "Dr. Who", and a new Doctor, Fathom Events

opted to make an event of it, and put the new series premiere on the big screen. Since *Avenger* has Dr. Who fans among its members, there was interest in attending this premiere. Ultimately, the event was attended by CAPT Sarah Rosenzweig, ADM Alex Rosenzweig, and Steve Kreitzberg. It was great fun to see the show on the big screen, and the production style, tweaked for the new series, lent itself well to a cinematic experience. We enjoyed the new cast, and had high hopes for the potential of Jodie Whittaker as the newest regeneration of the Doctor.

We had a very nice evening, and looked forward to the next such excursion.

(ADM Alex Rosenzweig)

17 November 2018 – U.S.S. Avenger Star Trek: Discovery Rewatch

As CBS was preparing to release the second season of "Star Trek: Discovery", we had come to realize that quite a few of our members had not seen the first season. Since there was quite a bit of curiosity, we decided to have a marathon viewing of the series to date. Since CAPT and ADM Rosenzweig were subscribers to CBS All Access, it was easy to share the show, and so on a Saturday in mid-November, we hosted a group that included, in addition to the Rosenzweigs, FCAPT Brenda Bell,

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CAPT Frank Warren, LCDR Wendy Bell, LTJG Daniel Negron, Steve Kreitzberg, and - later in the evening - ENS Ed Neufeld. Together, we followed the story of Michael Burnham through her fall, rise, and redemption, punctuated with ordering in pizza and drinks. Eventually the evening drew to a close, even though we were several episodes short of the end of the series, and we decided to pick up on another day. It was a great way to share the series, especially given how fully serialized the show is, and we had a great time with it. Yeoman First Class Jinx had a good time too, cuddling her mommy. (ADM Alex Rosenzweig, w/CAPT Sarah Rosenzweig)

1 December 2018 – U.S.S. Avenger Star Trek: Discovery Rewatch, Part II

When we'd left off at the end of the "Discovery" rewatch, we were up to the episode "Vaulting Ambition". But we were exhausted. So we decided to pick up again later for the remaining few episodes. CAPT and ADM Rosenzweig, along with Steve Kreitzberg, reconvened two weeks later to finish watching the series. The afternoon went quickly, but it was great to rewatch the season's final episodes and see Michael Burnham's final redemption. Along the way, we also got to see how this series, so often decried as too "un-Trek", had, in the end, a very Trek-style resolution, firmly placing its story in the realm of hope overcoming fear that marks so much of Star Trek.

And, of course, there was the final scene re-introducing a most famous starship, setting up the story for Season 2 and keeping fans talking all the way to the beginning of that season.

This time, we even got a photo of Yeoman First Class Jinx watching what was happening, while we explained to her what was going on.

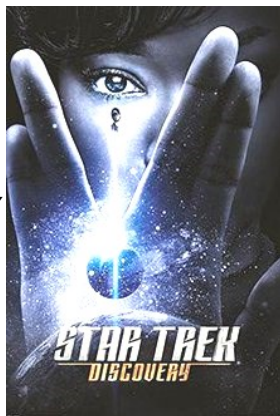
(ADM Alex Rosenzweig, w/CAPT Sarah Rosenzweig)

8 December 2018 – U.S.S. Avenger Ship Meeting and Holiday Party

As 2018 drew to a close, it was time again to celebrate the holiday season. No matter what one's individual beliefs might be, one thing we almost all have in common at this time is the desire to share hope, happiness, and joy, and that was the spirit that drew us to Casa del Rosenzweig in early December. CAPT and ADM Rosenzweig were joined by FCAPT Brenda Bell, CAPT Frank Warren, LCDR Wendy Bell, LTJG Daniel Negron, ENS Ed Neufeld, and Steve Kreitzberg, as well as ADM Bob Vosseller, FCAPT Emily Vosseller, and CMDR Ann Marie McGinley (who had not yet transferred to the *Avenger*). The house was filled with good food, chatter, friendships, and enthusiasm for the holiday season and for the coming New Year. We all had a great day enjoying each other's company, and parted in the evening, wishing each other well for 2019.

Thanks, everyone, for everything and for spreading cheer with us!

(ADM Alex Rosenzweig, w/CAPT Sarah Rosenzweig)



19 January 2019 – U.S.S. Avenger Fiction Workshop

This event took place on-line, as we increasingly began pursuing activity ideas that reflect the spread-out nature of our current membership. Participating this time were ADM Alex Rosenzweig, CAPT Sarah Rosenzweig, and CMDR Michelle Lampson. The primary focus of this workshop turned out to be developing Michelle's *Avenger* character, an Eeiauon named LoreSeeker of Sretalles. We had great fun exploring the background, including Eeiauon's history and relationship to the Federation and how LoreSeeker would come to be a Star Fleet officer. Further, we established LoreSeeker's friendship with CAPT Elbrun, and laid the groundwork for a story about how that came to be.

We expect to do more of these workshops, and we very much hope that more members will join in the fun and creativity.

As Sarah noted, "Oh, the things that can be plotted and connived, even tarring and feathering! :D"

(ADM Alex Rosenzweig, w/CAPT Sarah Rosenzweig)

8 June 2019 – U.S.S. Avenger Ship Meeting and 34th Anniversary Party

It's still hard to believe the *Avenger* has been an active chapter of STARFLEET for 34 years, but here we are! And of course we had to celebrate, gathering friends old and new to mark the occasion. Joining hosts CAPT and ADM Rosenzweig at the CO's/XO's quarters were CAPT Frank Warren, FCAPT Brenda Bell, LCDR Wendy Bell, LCDR Tim Drude, and guests Tom Costello, ADM Bob Vosseller, FCAPT Emily Vosseller, and VADM Judy Waidich. The food was plentiful, and the chatter equally so, including Trek music and videos played for folks' entertainment. Of course, we had fun



grilling burgers and dogs on the porch and enjoying a pleasant, if slightly warm, day. (Emily makes yummy potato salad, and there was so much to be enjoyed!) We only wished that more of our fine members would have been able to join us, and hope they'll be able to when the time comes to mark the *Avenger's* 35th Anniversary in 2020.

(ADM Alex Rosenzweig, w/CAPT Sarah Rosenzweig)

12-14 July 2019 –Shore Leave 41

For me, Shore Leave is still one of those not-to-be missed conventions, and I say that after having been going for an unbroken stretch of **32 years!** There are those who say, "it's not what it was", and that's true; all things change. But that change doesn't make it bad or not worth the trip. Every year is different, and every year brings some new adventure. This year was no different, and it brought with it the experiences that we have come to love.

Arriving on Friday, we located the friend with whom we would be sharing a room (which thus allowed us to afford, financially, to stay until Monday) and got ourselves settled. We went down to register for the convention, and began to explore a bit. We began to meet the various celebrities who were

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guests this year. We made a particular point of quickly visiting Nichelle Nichols at her table. As many of you may know, her appearances in 2019 and 2020 will be her final conventions, as she prepares for retirement. While age and dementia have taken their toll on her, and it was clear that she was diminished from years past, her grace and spirit still shone through, and she clearly still loved speaking with fans and signing autographs.

Among the other stars we met were Anson Mount and Ethan Peck, who played Christopher Pike and Spock on "Star Trek: Discovery". I cannot say enough about how great these guys are. Both were big Star Trek fans before they got these roles, and their love for Star Trek and appreciation for the fans just radiated from them all weekend. Truly notable was how respectful and polite to all the fans they were, and how much fun they had with us. From Anson standing up from his chair to shake Sarah's and my hand to Ethan drinking and chatting with us in the bar on Saturday night, to Anson, during his Sunday talk, thanking the audience for allowing them to spend time "in your home" (as Anson put it), they showed again and again that they **get it**.

Friday's dinner was spent with friends and former *Avenger* members Todd and Annie Brugmans, as well as Joyce Terrana, at Liberarores, one of our favorite Italian restaurants (not to mention the venue of Sarah's and my wedding reception dinner, as well as the location of Todd's engagement to Annie). It's always great to go back there, and we are welcomed warmly every time.

Getting back to the hotel, we wandered a bit before migrating down to "Meet the Pros", which is our opportunity to catch up with our friends among the authors/editors. We had chats with folks like David Mack, Dayton Ward, Mary Fan, Wrenn Sims, and Keith R.A. DeCandido. Of course we also bought books <grin>. We are also working on having some of these authors come as guests to upcoming *Avenger* meetings, so this would be a good reason to actually come out and join us!

Saturday began with the STARFLEET Region 7 meeting down in Salon A. Always fun! Seriously, it's good to connect with our many STARFLEET friends, and see what's going on around the region. Following the meeting, we went back over to the convention area.

It was at this point that we went over to see Michael Shanks (Daniel Jackson of "Stargate SG-1") and Lexa Doig ("Stargate SG-1"'s Dr. Carolyn Lam and the title character in "Gene Roddenberry's Andromeda"). Budget mitigated against autographs, but we decided to go for selfies for Sarah. As we came up to the table, Michael was talking to several folks, and mentioned his cats, Hudson and Hicks, and heir antics. Sarah and I both cracked up at the mention of their names, and Michael flashed us a big grin, as if to say, "Ah, you get it!" We gathered that not many people got the reference. Both Michael and Lexa were really



nice, posing for the selfies and chatting with us. Lexa even recorded a short video for CMDR Michelle Lampson, since Michelle was not able to join us at the con this year. We really enjoyed our time with them!

After seeing Michael and Lexa, we headed to the STARFLEET table. We hung around for a bit, but as it became clear that no one had yet signed up for the next hour's shift, we opted to do so ourselves. And so we spent an hour Saturday morning talking to folks about STARFLEET and linking individuals up to the chapters closest to them. We had fun!

After our time at the table, we went to a panel about season 2 of "Star Trek: Discovery". It was widely agreed that the second season was a substantial improvement on the first, and there was a lot of good discussion about why. It wasn't, most folks felt, just about Pike and Spock. The whole production felt more comfortable with itself, and it really seemed that some of the feedback from fandom was taken to heart, though several of the panelists took pains to emphasize that some of the show's developments were already built into the plans of the show-runners, and might not have been as much a response to the fans as some folks think. Either way, there was a lot of enthusiasm for season 3, so we'll see what happens!

Partway through the "Discovery" pane, Sarah went to get some lunch. For me, once the panel was over, the next on my list was a panel on "Star Trek: The Animated Series". It was fun to learn some of the backstory of the early 1970s incarnation of Star Trek, especially in advance of the upcoming book about the show. I had to leave that panel early to meet up with Sarah, though, who had overdone things over the last few days and was having exhaustion catch up to her. We ended up with an unplanned nap for her. So our afternoon ended up changing quite a bit compared to our plan!

Once Sarah got a good rest in, she was feeling much better. Saturday late afternoon and early evening were both calm, though we met some cool people and spent a while just hanging out and chatting with some new friends. Not a bad way to spend the day! We stopped briefly in at Ten-Forward, but there wasn't much to keep us there, so it was back to wandering and chatting with friends.

By the time Sarah was ready for bed, I was still very much awake, so I wandered back down to the lobby, and found a gaggle of authors hanging out outside the bar. I joined in, and soon noted Ethan peck coming out of the bar and hanging in another corner of the group. He really was all over the place at this convention, and having a great time. He clearly took a liking to one of the female bar staff, and they talked together for quite a while after closing. For myself, I found myself chatting with Dayton Ward, Scott Pearson, Kelly Meding, and several other fans. Finally, somewhere beyond 2 AM, the group started to break up, and I headed to our room for bed.

Sunday morning was quieter, but we still had a good time relaxing. By early afternoon, notable for me was a panel called "Pike's Pique", which ended up being a discussion about the potential for a TV series focusing on the *Enterprise* under Captain Pike. It's hard to know for sure if there's a real chance at that, but the fact that three of the six upcoming "Short Treks" vids are set on the *Enterprise* in that time frame suggests that the studio is aware of the interest.

In the afternoon, we attended the talks that we had not gotten to on Saturday, especially Michael Shanks and Lexa

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Doig, and Anson Mount and Ethan Peck. They were all delightful, and we had a great time with them. Michael and Lexa are married, and know just how to play off of each other on stage. As we had learned from meeting them on Saturday, they are really fun people, and their talk did not disappoint!

Anson and Ethan are huge Star Trek fans, as I said earlier, and it really showed through in their talks, even when they were responding to questions not about Star Trek. They listened and responded thoughtfully to questions. They also had a good time playing off each other and generally enjoying themselves. And as they prepared to leave, Anson paused to



thank everyone for allowing them to spend time "in your home". Yeah, I mentioned this before, but it bears repeating to underscore just how much Anson "gets it".

By the time Ethan and Anson were done, the con was starting to wind

down, and folks were starting to depart the convention, bound for home. Since Sarah and I would be staying until Monday, we had the freedom to continue wandering the convention area. Some of the stars were already gone, but a few remained, notably Nichelle Nichols. It was a true example of her commitment to her fans. Though, according to the Shore Leave website, she had been scheduled for just Friday and Saturday, she stayed all weekend, and as the convention was closing down, we saw her still at her table, signing and talking to fans. Sarah and I took one more moment to stop by again and thank her for so many years of joy that she had given to us. In a sense it was like saying goodbye, but we kept it upbeat and positive.

Another star that we met in the final hour was Aaron Ashmore, who played Steve Jinks on "Warehouse 13". He was closing up his table, but was kind enough to spend a few moments with us, chatting and being friendly. He shared how being at an event such as this was like a vacation, even though he was technically working. But he was also looking forward to

getting home to his family, especially his role as dad to his infant son. We assured him that we understood, thanked him for his time, and wished him a safe trip home. As he walked away across the wide area outside the ballroom, we realized we could see, in his movements, that transformation from "celebrity guest" back to "dad", and it brought a smile to both of our faces.

We also took some time to say goodbye to author/editors Peter David, Aaron Rosenberg, and Bob Greenberger, who were also packing up to head home. It's always nice to see them, and of course we let them know that, also wishing them well and a safe journey.

And then it was over.

Sunday night was notably quiet, especially in comparison to years past. We mostly relaxed, but excepting our roommate and his family, just about everyone we would expect to see hanging about the hotel was absent. It was rather startling, actually.

We still enjoyed the relaxation, and we saw a few more of the locals who also stayed until Monday, but after brunch at the Cinnamon Tree and the last goodbyes to the people we knew, we got into the car and headed for home.

During the drive, Sarah and I discussed the weekend. All in all, it was well worth it, and we tremendously enjoyed ourselves. But for the first time in a long while, we have begun to consider the possibility of leaving Sunday night next year. Will we still feel that way in a few months? We'll see. Either way, it was still a great con and a wonderful weekend, and we look forward to Shore Leave 42.

(ADM Alex Rosenzweig, w/CAPT Sarah Rosenzweig)

Special thanks to those who have contributed to this column! It's really appreciated. We invite anyone who went to an event and would like to share to also contribute a paragraph or two to this column! It's quick and easy, and it's great to share different views of what the club and its members are doing!

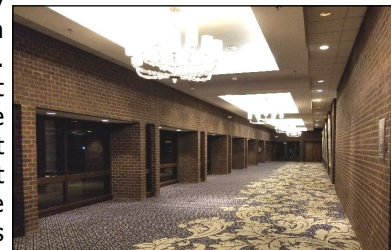


IMAGE GALLERY



CAPT Sarah and ADM Alex with
Wallace Shawn, Farpoint 2019
[Submitted by Sarah Rosenzweig]

STARFLEET AND REGION 7 NEWS



STARFLEET News:

** Commander, STARFLEET Election News:

- **Steven Parmley** has won the election for Commander, STARFLEET, with 51.7% of the vote, and will take office on 1 January 2020.



** Executive Committee News:

- **ADM Glen Diebold** (Commandant, STARFLEET Academy) passed away from a stroke last fall.
- **FCAPT David Goldsberry** was subsequently confirmed as **Chief of STARFLEET Educational Services**.

- **ADM Johnathan Simmons** has been confirmed as **Chief of STARFLEET Operations**.

- The following changes were approved to the **Office of the Academy Commandant**:

The office generally referred to as the Office of the Academy Commandant will be renamed the Office of Educational Services. The Chief of Educational Services will cease to hold the title and position of Commandant, STARFLEET Academy. The Chief of Educational Services continues to serve as a member of the Executive Committee and reports monthly to the Commander, STARFLEET.

An active member, in good standing, of STARFLEET will be appointed to the position of Commandant, STARFLEET Academy by the Chief of Educational Services. The Commandant will have oversight of STARFLEET Academy, will be required to name a Vice-Commandant within 30 days of taking the position, and will submit a Monthly Status Report for STARFLEET Academy to the Chief of Educational Services no later than the 20th of each month. The Commandant will be required to comply with all policies and directives issued by the Office of Educational Services.

The STARFLEET Marine Corps department, Training and Doctrine Command, commonly referred to as TRACOM, will be moved to the Office of Educational Services. This includes the STARFLEET Marine Corps Academy, and all personnel within these sub-organizations.

- **Denine Sanders** has been relieved as **Chief of Communications**. **Chris Ducky Lynch** will serve as Interim Chief of Communications until confirmed by the Admiralty Board.

** Admiralty Board News:

- **RADM Ryan Case** has been re-elected as **Region 2 Regional Coordinator**.
- **BGEN Jeremy Carsten** has been re-elected as **Region 3 Regional Coordinator**.
- **BGR Leo Rogers** has been elected as **Region 6 Regional Coordinator**.
- **CMDR Jerry Spaulding** has been elected as **Region 17 Regional Coordinator**.
- **RADM Richard Sams** has been re-elected as **Region 20 Regional Coordinator**.

** As of 1 October 2019, the New Member Report is: **Total Fleet Strength is 5,232 persons, with 232 chapters.**

** **STARFLEET Communiqué** issue 199 has been posted! To access this issue, log into the STARFLEET database, go to the Communications link, then select CQ Archives, and then CQ 199 Q2 2019

** STARFLEET reached an agreement with The **Royal Manticoran Navy (TRMN)** to acquire their **database structure**, as well as help from their programmer (who also joined STARFLEET) in modifying and adding modules to fit our needs, as well as assisting in the upkeep of the database. In return, STARFLEET sponsored their convention, Sphinxcon/Axacon.

** **STARFLEET Military Assault Command Operations** has been approved as an internal department under the Vice-Commander, STARFLEET.

** **COL Wallace Cady** has been appointed to the position of Director of **STARFLEET Member Services**.

** **CAPT Kelli Caplette** has been appointed to the position of Deputy Director of **STARFLEET Member Services**.

** **MAJ Melyssa Dennis** has been appointed to the position of Director of **STARFLEET: Engage!**

** **COMM Corey Grant** has been appointed to the position of **Manager of First Contacts**.

** With a lot of help from Greg Mortensen and his excellent graphic arts skills, **CompOps** implemented a new feature in the database, a sister to the Membership Certificate generator we introduced last year: **Membership Cards**. Once logged into the database, under the MEMBER menu item, you will find a new link for MEMBERSHIP CARD. It will take you to the PDF generator and generate your membership card ready for printing. The page gives some suggestions on the kind of paper to use for best results.

** **Tony Knopes** has finished coding the **Database** and has incorporated an alternative version of the membership card for you to print. You should now be able to choose between the Folded, or 2-Sided Membership Cards in the Database. Just head over to <http://db.sfi.org>, click "Member", and look for "Membership Card" at the bottom of that list. It will take you to a page where you can choose the version of the membership card you'd like to print! ENJOY!

** The STARFLEET Department of Technical Services has approved **8 new ship classes** for STARFLEET chapters to use, and made other changes to update and improve the club's ship listings.

** The Department of Technical Services (DTS) is seeking talented **artists** to help execute **engineering drawings of starships and space**



STARFLEET AND REGION 7 NEWS

stations. If you're interested, contact ADM Alex Rosenzweig at shoc-dts@sfi.org or alexr1860@optimum.net, or by US Post at 7 Keats Road, North Brunswick, NJ 08902-3426.

**** 2019 STARFLEET Scholarship Recipients:**

- DeForest Kelley/Dr. Leonard McCoy Memorial Medical & Veterinarian Scholarship – **Celeste Heidi Yurgin**, *U.S.S. Marie Curie*
- James Doohan/Montgomery Scott Engineering and Technology Scholarship - **Amy Antonucci**, *U.S.S. Susquehannock*
- Space Explorers Memorial Scholarship - **Jeremy Skelton**, *U.S.S. Tejas*
- Armin Shimerman/George Takei/LeVar Burton Scholarship for Business, Language Studies and Education - **Kendalyn Jarrett**, *U.S.S. Diamondback*



**** Scholarship applications** will be accepted beginning on January 1, 2020, for the 2020 Scholarship Awards. To be eligible to apply for the scholarships, candidates must have been a member of STARFLEET for one year prior to the scholarship application date. Candidates for the 2020 scholarship awards must have joined STARFLEET prior to 6/15/19. If you have any questions about the program, please feel free to contact the Scholarships Director, ADM Tammy Willcox, at scholarships@sfi.org

**** COMM Greg Mortensen** is still offering **STARFLEET name badges**. Visit <http://badges.sfi.org> to get yours!

**** STARFLEET Operations** has announced the commissioning of the following chapters:

- **U.S.S. Lonewolf**, NCC-94799, based in New Zealand, Region 11, SGM Marie Smith, Commanding
- **U.S.S. Olympus**, NCC-36010, based in Great Mills, MD, Region 7, FADM Les Rickard, Commanding
- **U.S.S. Panda**, NCC-74686, based in Beijing, China, Region 19, CAPT Xiao Dan "Harry" Zhou, Commanding
- **U.S.S. Robert H. Goddard**, NCC-75023, based in Washington, DC, Region 7, CAPT Eugene Sanford, Commanding
- **U.S.S. Serenity**, NCC-97009, based in Greensboro, NC, Region 1, CAPT Jonathan Darrell, Commanding
- **U.S.S. Solstice**, NCC-1221, based in Jeanette, PA, Region 7, COL Glenn Smith, Commanding
- **U.S.S. Sun Tzu**, NCC-1745, based in West Fork, AR, Region 12, CAPT Robert Frizzell, Commanding
- **U.S.S. Venture**, NCC-1655, based in Johnstown, PA, Region 7, CAPT Nelson Lowes, Jr., Commanding



**** STARFLEET Shakedown Operations** has announced the launching of the following chapters:

- **Chanuk Bair Station**, SFR-1101, based in Auckland, NZ, Region 11, MGEN Bruce O'Brien, Commanding
- **U.S.S. Boudica**, NX-82612, based in Barnet, UK, Region

- 20, CMDR Coridan Miller, Commanding
- **U.S.S. Curtana**, NX-63555, based in Medicine Hat, Alberta, Canada, Region 10, CMDR Dan Wilson, Commanding
- **U.S.S. Dorothy**, NX-71808, based in Chicago, IL, Region 12, CMDR Charlotte Czerny, Commanding
- **U.S.S. Firebird**, NX-10533, based in Markham, ON, Region 13, LTC Rene Bendali, Jr., Commanding
- **U.S.S. Hawkeye**, NX-1776, based in Ottumwa, IA, Region 6, CAPT Dennis Cox, Commanding
- **U.S.S. Resolute**, NX-74914, based in El Paso, TX, Region 3, LCOL Elizabeth Anne Hapsburg-Kell, Commanding
- **U.S.S. Russell Casse**, NX-75035, based in Greeley, CO, Region 17, CMDR Jared Finkenbinder, Commanding
- **U.S.S. Vandalia**, NX-75034, based in Huntington, WV, Region 1, CMDR Matthew Jones, Commanding
- **U.S.S. Versailles**, NX-75002, based in Saint Capruis, France, Region 9, CMDR Bruno Matjasek, Commanding

**** STARFLEET Academy News:**

- The new **STARFLEET Academy site** is up and functional at <http://academy.sfi.org/>
- STARFLEET Academy is seeking an **Assistant Director** for the **Scholarship Program**.
- The **Starfleet Academy Monitor** newsletter for the First Quarter 2019 is now available at this website: <http://academy.sfi.org/sfa-academy-monitor/>
- **Positions currently available** at STARFLEET Academy include:
 - Director, College of Emergency Medical Services
 - Director, College of Emergency Technology Equipment
 - Director, College of Engineering
 - Director, College of Starship Design
 - Director, College of Special Operations Flight
 - Assistant Directors (Multiple Openings, contact the SFA Academic Coordinator at jzdansfa@gmail.com for more information)
 - Dean, Institute of Alien Studies
 - Assistant Dean, Institute of International Studies
 - Assistant Dean, Institute of Alternative Medicine
 - Assistant Dean, Institute of Intelligence and Espionage
 - Assistant Dean, Institute of Leadership Studies
 - Assistant Dean, Institute of Police, Fire, and Rescue
 - Assistant Dean, Institute of Technology
 - Assistant Dean, Institute of the Arts
- The **College of Cancer Studies** (IOMA) is now open to students in the Academy.



**** STARFLEET Marine Corps News:**

- **GEN Les Rickard** has resigned as the **Commandant** of the **STARFLEET Marine Corps**. **BGD Brian Allen** has been promoted to Commandant to finish out this administration.
- There is a position currently available in FORCECOM, SFMC: Deputy Commanding Officer, Forces Command (DCOFORCECOM). To apply to this position, please review the requirements listed below:



STARFLEET AND REGION 7 NEWS

"The Deputy Commanding Officer, Forces Command serves as the second in command of the Forces Command, and, as such, serves as the commanding officer when the commander is physically or mentally unable, is requested to serve by the commander, or ordered by higher headquarters. Supervises the staff on all projects, assignments, and tasks, and reports the results to the Commander. Responsible for active SFMC Challenges, and other challenges established for the membership of the Corps. Responsible for compiling challenge information from small unit reports, computing, and issuing annual challenge awards during the International Muster. Acts as the command's liaison to the Corps Wilderness Challenge program."

If interested, please submit your application via the following Google form: <https://goo.gl/forms/5YIqtmoRp7KhGOzs1> -- All applications will be forwarded to the appropriate department.

- Other positions currently available in TRACOM, SFMC, include:

- MOSC / MURP Director
- Research & Development Illustrators and Techs
- Xeno-Vulcan Director

** **Membership Perks** have been established for **STARFLEET members**. Here is where to find discount codes to all of our Membership Perk Partners:

- Surf to the STARFLEET Database at <https://db.sfi.org/>
- Log on using your database ID (provided to you as part of your membership packet, but if you don't know what your User ID and password is, please contact the STARFLEET Help Desk)
- Click on the "MEMBER" button on the left side to show the menu of available member tools
- Click on the "MEMBERSHIP PERK" button.
- On this page, you'll see all of STARFLEET's Membership Perks and their discount codes for you to use!
- For more information about STARFLEET's Membership Perks, please visit: <http://perks.sfi.org/>

** **STARFLEET International Conference News**

- **IC 2019 (aka IDIC Con)** took place in St. Louis, MO on 2-4 August 2019, at the Marriott St. Louis Airport.
- **IC 2020** will be held at BayCon 2020 in San Francisco, CA on 22-25 May 2020, at the Marriott San Francisco Airport Hotel in San Mateo, California



IC2020 registration (and convention membership) currently costs \$65.00. (Until 15 September 2019)

For more information, check out the IC website at <http://ic.sfi.org/> and the BayCon 2020 website at <https://baycon.org/>



Region 7 News:

** **CAPT Jonas Schlein** of the *U.S.S. Matrix*, a long-time member of both his chapter and 'FLEET, passed away on Friday, 15 February 2019. He will be missed.

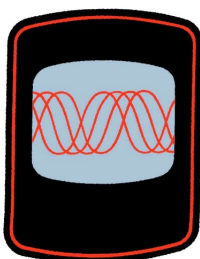
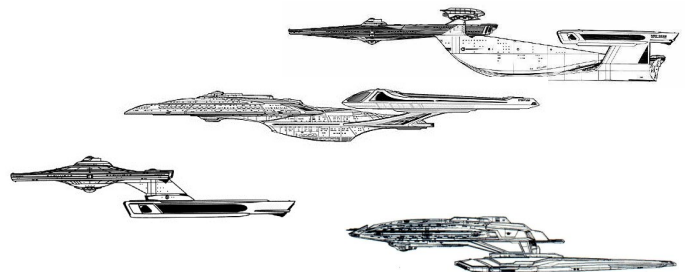
** The **2018 Region 7 Conference** was held at the Crowne Plaza in Fairfield, NJ on 21-23 September 2018. The theme for this conference was the "Deep Space Nine" 25th Anniversary. Roughly 60 attendees joined in for the weekend, representing 17 chapters.

** The **2019 Region 7 Conference** was held in Cherry Hill, NJ, at the Crowne Plaza, on 25-27 October 2019. 17 chapters were represented at the event.

** The *U.S.S. Justice* celebrated its 25th Anniversary in November 2019.

** The *U.S.S. Olympus*, *Robert H. Goddard*, *Solstice*, and *Venture* have been commissioned into the 7th Fleet.

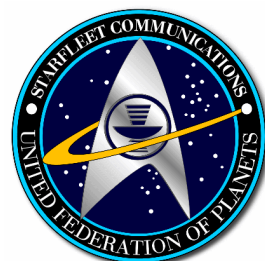
** The **regional fundraiser** continues; return used inkjet cartridges for cash (<http://empties4cash.com>) For further info, contact Mike Stein at JusticeOC@aol.com or check out the Region 7 website at <http://www.region7.com>



STARFLEET COM NET

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SUBSPACE FREQ 1210 **1210**



SHIP'S BBS

The Ship's BBS was first introduced in the novel *Spock's World*, written by Diane Duane. Like BBSs of today, it was a place where items of interest could be posted for the crew to read and respond to. This column is much like that. Things do change from issue to issue, so keep checking back each issue, and if you've got an item you'd like to share, feel free to send it in. ☺

* Help Wanted!

Looking to contribute to the *Avenger*? If so, we need your help! The following opportunities exist:

- **Command Staff Personnel:** Be a leader in the group, and play a part in making the club successful for its members. Members of the Command Staff must be committed to the organization, and willing to prioritize the group. Available posts include:

.. **Second Officer:** Third in Command of the chapter!

Serve on the senior staff. Responsible for keeping accurate service records and maintaining the promotion system. The Second Officer also acts to assist the CO and XO in other capacities, including (but not limited to) heading special projects or doubling in a senior staff position if there are multiple vacancies and the Executive Officer is already filling one of them. (This position requires STARFLEET membership in good standing. Familiarity with Microsoft Access a plus!)



.. **Chief of Operations:** Serve on the senior staff, and be a leader of the members in the Operations Division. Have a direct voice in the running of the chapter. Highlight interests such as flight control/piloting, logistics, gunnery, navigation/orienteering, etc., both in the Trek Universe and in real life. (This position requires STARFLEET membership in good standing.)



.. **Chief Engineer:** Serve on the senior staff, and be a leader of the members in the Engineering Division. Have a direct voice in the running of the chapter. Highlight interests such as engineering and technology and their role in society, as well as new ideas and innovations in technological applications, both in the Trek Universe and in real life. (This position requires STARFLEET membership in good standing.)



.. **Chief of Security:** Serve on the senior staff, and be a leader of the members in the Security Division. Have a direct voice in the running of the chapter. Highlight security, safety, portable weaponry, police function, and small-unit ground tactics interests, both in the Trek Universe and in real life. (This position requires STARFLEET membership in good standing.)



- **Press Officer:** Write and distribute press releases to the ship's media list, interact with reporters and other media personnel, and help craft our club image to the world at large!

- **Microsoft Access-Knowledgeable Members:** Members who know Access are needed to help revive the ship's database and educate the CO and XO (et al.) on the best way to maintain it. This skill will also be important for the Second Officer, when one is chosen.

- **Website Coders/Designers** to help update and reinvigorate the chapter's website.

- **Storytellers:** See "Avenger Fiction Update" later in this column.

Contact CAPT Sarah or ADM Alex if you'd like to volunteer!

* **Do you have an idea for an event or activity?** We love to do stuff, that's for sure! Lots of stuff is based on ideas our

members bring to the group, and can be as simple as something you enjoy and would like to share. How? It's easy! Just ask an *Avenger* Command Staff member for an Event Planner and begin your adventure today. Event Planners contain descriptions of events/activities, and both the Planners and sign-up sheets are passed around at each month's ship meeting. This is a way for everyone to find out the details of what's going on, or to share your ideas for what *you* want to do! We need your help, because if no one coordinates events, **they don't happen!!**

* Internet Resources:

The *Avenger* has a lot of opportunities to interact through the Internet! Check 'em out...

- The adventure begins with our spiffy website where you can find information about the chapter and what's happening in our little corner of fandom: <http://www.ussavenger.org/>

- The *Avenger* Yahoo Group is a great place to get updated news from the *Avenger* via email or web-based messages. Check it out at:

<http://groups.yahoo.com/group/avenger-sfi>

- *Avenger* is also well-represented on **Facebook**, with both a page and a group. The page is generally updated with information directed more to the general public, while the group includes more of the discussions, events announcements, and cross-chatter among members and friends. The URLs are:

Avenger Facebook Group: <http://www.facebook.com/groups/27371220186/>

Avenger Facebook Page: <http://www.facebook.com/pages/USS-Avenger/159162957480482>

- *Avenger News* newsletters are archived online, in PDF format, on the *Avenger* website.

- Most recently, *Avenger* has created a **Discord** server! Follow this link for access: <https://discord.gg/quSFCEz> (If the link does not work, contact ADM Rosenzweig for a new access link.)

* **Our CaféPress Store has reopened:** The *Avenger* has reactivated a CafePress store. So far, we have largely kept it minimal, but that can change based on member input. The store may currently be found here:

<https://www.cafepress.com/ussavengerquartermaster>

We are very interested in hearing what members would like to see as products in the store. Please feel free to let any member of the Command Staff know what you'd like to see.

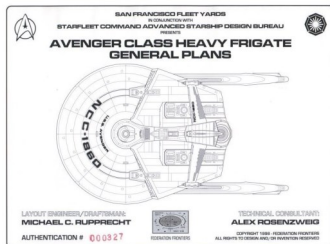
* **A STARFLEET Community of Particular Note:** Interested members are invited to join a community called Project SIMELE. "SIMELE" is short for "STARFLEET In the Movie and Early Lost Eras", and its focus is for members or chapters of STARFLEET who have an interest in, use the motif of, or are fictionally set in the timeframe of roughly 2270 to 2335 in the Star Trek Universe, to interact. (This, of course, includes the *Avenger*.) It's designed to provide a venue for members to share resources, exchange ideas and thoughts about playing in this

SHIP'S BBS

era of Star Trek, possibly develop cooperative fiction, and so forth. Come check the group out at <http://groups.yahoo.com/group/SIMELE/>

* Avenger Blueprints!

Do you find yourself getting lost every time you're on duty while serving aboard your ship? Maybe you should get one of these spiffy blueprint maps!



After 20 years, however, print production has ended on this landmark blueprint package! Never fear, though. High-resolution digital scans of these blueprints are available online, at the Cygnus-X1.net website, operated by John Patuto. Just go here:

<http://www.cygnus-x1.net/links/lcars/avenger-class-heavy-frigate.php>

And enjoy!

We also heartily recommend that you peruse the remainder of the Star Trek Blueprints Database, at Cygnus-X1, and salute John Patuto for his commitment to supporting this subgenre of Star Trek fiction.

* Avenger Fiction Update

- Full-text writing is complete on the story of the ship's latest change of command. This story will likely have been posted by the time this sees print. We hope that you'll give it a read, and that you enjoy it.
- Contributions of stories set in the *Avenger's* fictional universe, of any length, are welcome and sought!



- Ideas and suggestions for future possible group collaborations are welcomed, too. Feel free to send them to ADM Alex, or even pitch them to the *Avenger's* e-mail list.
- Suggestions for interesting characters to fill open spots in *Avenger's* fictional crew are wanted! You can provide just some rough notes, or a full character file. If you'd like to get in on the fun, check in with ADM Alex.
- And don't forget to work on keeping your own main character's file up-to-date, too! Or create one if you haven't done so yet. Check with ADM Alex for assistance if you need it.

* Avenger News Notice!

Effective with the next issue, the Editor-in-Chief position for Avenger News will transfer to CMDR Ann Marie McGinley. We welcome her to this position and invite all members to support the newsletter with articles, artwork, cartoons, anecdotes, and whatever you'd like to share with your fellow members. Submission information can be found on page 2.

* Other Ship's BBS Entries

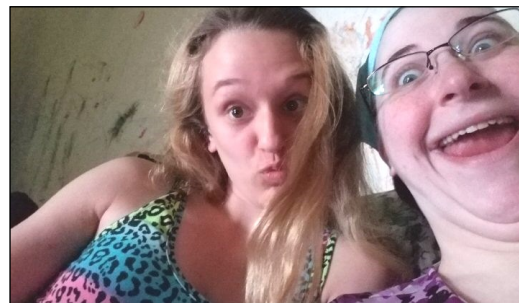
- If you'd like to share something with the crew, whether related to the chapter, STARFLEET, Star Trek, science fiction, fantasy, or real-life science or space exploration, please feel free to send it to ADM Alex Rosenzweig at alex1860@optimum.net for inclusion in the *Avenger Ship's* BBS.

* Quote for this Issue:

"You cannot discover new oceans unless you have the courage to lose sight of the shore." - André Gide



IMAGE GALLERY



CAPT Sarah Visited CMDR Michelle, ENS Anakin, and Cadet Marina Lampson in Wisconsin Last Summer
[Submitted by Sarah Rosenzweig]

TREKKIN' THE WEB

From Alex Rosenzweig:

The Ship's Store

A Star Trek CafePress store! StarFleet insignia, Star Trek sayings, and notable graphics. Fun purchase options!

<https://www.cafepress.com/theshipstore>

THERE IS ONLY 1



SHADE OF GREY!

HeroComm.com



HeroComm is a free and open library of all knowledge that can be gathered on The Original Series Star Trek classic communicator prop. They We endeavor through scientific rigor to sort fact from fiction, history from hearsay, and originals from fakes. They will tell you what we conclude from all available evidence, and then show you why - often in excruciating detail. Their only two objectives are:

1) to honor its creator Wah Ming Chang by assisting hobbyists and manufacturers in building ever-more accurate replicas...(recognizing that imitation is the sincerest form of flattery), and...

2) to aid in locating, authenticating, and preserving those actual communicator props he built.

<http://www.herocomm.com/Home.htm>

Milky Way Galaxy Map

Galaxy Map brings together the latest scientific results mapping our home galaxy, the Milky Way.

There are two sets of Milky Way maps available on this site:

1) a Google maps interface, the Milky Way Explorer, showing what our galaxy would like if we had the eyes to perceive the sky at infrared, microwave and radio frequencies, and

2) a face-on set of maps showing what our galaxy might look like from an interstellar spaceship, including the distances and positions of more than 8 thousand bright stars, star clusters, nebulae and giant molecular clouds.

Images, descriptions, and references to the scientific literature are available for many objects, containing a vast amount of information on objects found within about 10 thousand parsecs (some 30 thousand light years) from our Sun. The site includes guides to the Sharpless, Gum, and RCW nebulae. These deep sky objects are now within the reach of many CCD-equipped amateur telescopes.

<http://galaxymap.org/>

Moon Base Clavius

Moon Base Clavius is an organization of amateurs and professionals devoted to the Apollo program and its manned exploration of the moon. Their special mission is to debunk the so-called conspiracy theories that state such a landing may never have occurred.

This site is named after the Clavius Moon Base in Arthur C. Clarke's novel *2001: A Space Odyssey*, and visualized by Stanley Kubrick in the film of the same name.

<http://www.clavius.org/>



"Star Trek: Foundations"

Another fan production!

Star Trek: Foundations is a script-based fan fiction, developed independently by a small number of individuals As a reboot to the television series *Star Trek: Enterprise* (ENT). It takes place aboard the United Earth Ship *Enterprise*, which is Earth's first attempt at a serious long-range explorer. The story starts in 2152 and will progress from there, showing Earth's

growth from a modest planet to a major force behind the founding of the Federation.

The intent here is to use the same concepts

behind ENT, but to better utilize these concepts to present the "Birth of the Federation" in a manner that reflects the continuity of the *Star Trek* franchise rather than rewriting it. At the same time, this is an opportunity to part from the other series and present a version of humanity that we can recognize and associate with better, because they have not yet reached the utopian vision seen in those later series. Humanity is taking its first steps into the unknown.

The technology that has come to be familiar to us from the other series will either be completely unknown or in its infancy. Very few species possess anything like a transporter, and Earth isn't one of them. Energy-based shields and tractor beams are still just an engineer's daydream, just as phasers and photon torpedoes are the perfect uber-weapons that only exist in the fantasies of the military. The military itself is a major force to be reckoned with, thanks to major conflicts with the Kzinti and the Nausicaans. The United Earth Space Probe Agency is the small upstart civilian organization originally founded by Dr. Zefram Cochrane himself, and charged with space exploration. It has come into conflict with the United Earth Military over this point, which sees the civilian exploration of space as naïve at best, and dangerous at worst. Earth's Vulcan allies agrees with them to a point, but sees Earth's apparent militarism and naivety as signs that it is not yet ready to join the interstellar community.

Sufficed to say, this makes *Foundations* somewhat darker than any other canon incarnation of *Star Trek*. But the underlying message is growth. Not only will we see humanity grow, but we will see the crew of the *Enterprise* grow as well through the experiences we witness them have. *Foundations* is definitely a character-based series, but make no mistake, no one is safe. Just as we have lost people in our first steps into space, these are dangerous times, and the crew of the *Enterprise* will be put to the test time and again.

<http://startrekfoundations.scifi-online.org/index.php>

"Star Trek: Final Frontier"

This is actually **not** a fan production...per se.

"Star Trek: Final Frontier" was developed by Zero Room Productions in late 2005 as a series of five animated segments with a continuing plot that could lead to more adventures. With *Star Trek* on television dying out and nothing new in the foreseeable future, "Final Frontier" was designed to give Startrek.com original content, provide fans with a new and different vision of the franchise, and do so in a way that was relatively low risk for CBS.

Most of the work seen on this site was done for free by people who are not only talented professionals, but also Star

TREKKIN' THE WEB

Trek fans who contributed their time to bring these new stories to fans all over the world. Animation would allow them to tell stories with a scope that would be impossible in live action and help return the franchise to its roots of optimism, exploration, and fun.



Startrek.com was eager to distribute the new series, and from 2006-2007 they went through a series of pitches with CBS Interactive, met with animation companies, and wrote the pilot story.

At the end of 2007, the entire staff of Startrek.com was laid off and a reshuffle of management at CBS Interactive soon followed. Paramount was charging ahead with a new film to restart the franchise and abandon everything that had come before. The team reluctantly put the project into limbo and returned to their families and careers, despite some kicking and screaming.

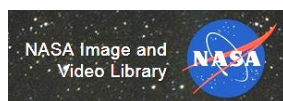
In 2013, with Star Trek a very different thing and the franchise heading in a new direction, this site was established to give fans a look at what "Final Frontier" might have been. The team has provided some background to the future they were working in, as well as an overview of the new *Enterprise* crew and scripts for the pilot. In addition, the design section and gallery contain final and concept artwork that shows off the visual style they were aiming for.

<http://www.startrekff.com/>

NASA Image and Video Library

As a government agency, NASA's collection of images and videos is available for anyone to see. This site is a place where people can go and easily find a vast collection of those images. Enjoy!

<https://images.nasa.gov/>



Burntwork

The BurnettWork is home to video blogs and other goodies produced by Writer-Producer-Director Robert Meyer Burnett.

Sit back and enjoy Rob's unique take on genre media (e.g., science fiction, fantasy, horror, and the rest), updates on his projects, stories about his adventures in filmmaking and first-looks at projects produced by his friends and collaborators.

Rob has also been involved with pro Star Trek video releases, as well as the movie "Free Enterprise" and the fan production "Prelude to Axanar", on which he served as editor.

And, of course, don't forget Gilbert – but then, maybe that's a story for another day.

<https://theburntwork.net/>

Star Trek Book Club

Here's a site for lovers of the Star Trek books. Reviews and articles about the novels and other Trek books, both fiction and non-fiction, are linked here, from a variety of sites around the web. Vast lists, a Discord chat, a FAQ, and more can also be found here.

<http://www.startrekbookclub.com/>

The *Enterprise* Project

The *Enterprise* Project is a compilation of schematics and plans for the *Enterprise* NX-01 and the *S.S. Enterprise* NX-01 Refit. Created by Android Monkey Studio, the goal of the project was to create the most definitive and accurate reference for everything related to the technical details of Earth's first Warp 5 and eventually Warp 7 starship. The project includes a deck-by-deck guide of both ship versions, a separate labeled blueprint for each deck, large detailed schematics for major components and auxiliary craft, and technical pages for the engineering of the 22nd Century. Please scroll down to choose which version of the ship you would like to view. Due to the effort to emulate the original computer interfaces of the NX-01, the *Enterprise* Project website is best viewed on a PC or tablet.



<http://www.waxingmoondesign.com/>

The *Orville* Interactive Fan Experience

In this free passion-led Fan Project, step aboard the *U.S.S. Orville* (ECV-197), the Planetary Union's finest mid-level exploratory class cruiser. With every room on every deck recreated with painstaking accuracy, you are free to explore the weirdest ship in the fleet at your leisure, either alone or with friends in multiplayer.



Current Features:

- ◆ Freely explore the ship in both first and third person as per the set layout at Fox Studios Stage 15.
- ◆ Sit at the helm and take the ship for a spin. Why not try and see if you too can "hug the donkey"?
- ◆ Jump into multiplayer with a few friends. Pick up a longbow and test out your marksmanship. See who can hold the bridge the longest!
- ◆ Character customization. Be who you want to be! (WIP additional races and species are currently in development).
- ◆ Randomly synthesize a few nick-knacks at any of the ship's matter synthesizers. Pick them up and place them freely. Why not give Bortus and Clyden's quarters a quick spruce up?
- ◆ Take in the breathtaking views out of the Mess Hall windows of the Planetary Union Dockyard in Earth orbit.
- ◆ Send the ship into disarray with a variety of different alert modes, each changing the ambience throughout the ship. Find the one that best suits your mood. Or perhaps you've just got the urge to party like a Moclan?
- ◆ Completely original score with undertones and themes from the show by the legendary Patrick Phillips.
- ◆ Multiplayer in game text based chat. All in aid of the great *Orville* community spirit.

<https://www.orvillefangame.co.uk/>

Do you have a favorite website that's sci-fi/fantasy/science/technology/space related? Think other members might enjoy it? Don't hesitate to share! Send in a description and a URL to ADM Alex Rosenzweig, so we can include it here.

MISSION DOCKET

UPCOMING EVENTS

12 January 2020 – Avenger Ship Meeting

North Brunswick Public Library, 880 Hermann Road, North Brunswick, NJ, 2:00 PM

Join us for the usual fun, chatter, and good times. Program: We Welcome Special Guest Author Keith R.A. DeCandido! Dinner and socializing to follow. We hope you'll join us for all the fun!

Event Coordinator: CAPT Sarah Rosenzweig, staryeyedgoddess@gmail.com



9 February 2020 – Avenger Ship Meeting

North Brunswick Public Library, 880 Hermann Road, North Brunswick, NJ, 2:00 PM

Join us for the usual fun, chatter, and good times. Program: Star Trek on the Silver Screen – An Overview of 40 Years of Films. Dinner and socializing to follow. We hope you'll join us for all the fun!

Event Coordinator: CAPT Sarah Rosenzweig, staryeyedgoddess@gmail.com



8 March 2020 – Avenger Ship Meeting

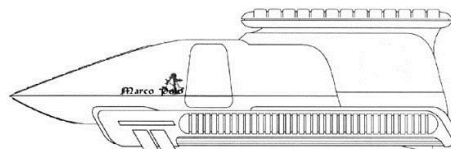
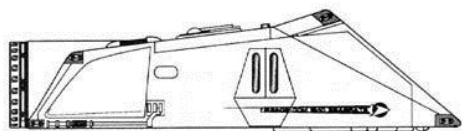
North Brunswick Public Library, 880 Hermann Road, North Brunswick, NJ, 2:00 PM

Join us for the usual fun, chatter, and good times. Program: Multiverses in Fiction – Good, Bad, Otherwise...? Dinner and socializing to follow. We hope you'll join us for all the fun!

Event Coordinator: CAPT Sarah Rosenzweig, staryeyedgoddess@gmail.com



NOTE: Please, if you are planning to attend an event, let the event/project coordinator know of your plans, so he/she can make the proper arrangements. Thanks!



ROSTER UPDATE

Additions--Welcome Aboard!

1) Commander Scott Wayne Bell-Fleitas
Engineering Officer (Department TBD)
585 Country Road 35780
Arthur City, TX 75411-2544
(210) 468-9973
E-Mail: scott.wayne.bell@gmail.com

2) Commander Ann Marie McGinley
Communications Officer
100 Muirfield Road, Apt. 1015
Jackson, NJ 08527-2595
(732) 534-5028
E-Mail: wowforthehome@gmail.com

3) Ensign Jason Ermilio
Laboratory Technician (Technical Sciences)
PO Box 433
Washburn, WI 54891-0433
E-Mail: stallion2614@gmail.com

4) Ensign Scott Harrington, Jr.
Division/Position TBD
2 Avondale Lane
Aberdeen, NJ 07747-1220
E-Mail: battyscott@gmail.com

Changes and Revisions—Where Are They Now?

- 1) LCDR Tim Drude's address should now be listed as:
104 George Street
Spotswood, NJ 08884-1730
- 2) LCDR Jennifer Lynch should now be listed as Chief of Communications.
- 3) FCAPT David Lynch should now be listed as an Engineering Officer.
- 4) LT Daniel Adler should now be listed as a Communications Officer.

Avenger News 158 Deadline: January 31, 2020
Please send all submissions to Ann Marie McGinley
wowforthehome@gmail.com

<http://www.northbrunswicklibrary.org>
North Brunswick, NJ 08902

880 Hermann Road
North Brunswick Public Library

2:00 PM

Sunday, January 12, 2020

The Next Meeting of the U.S.S. Avenger will be:

U.S.S. Avenger

7 Keats Road
North Brunswick, NJ 08902-3426

