ANALYSIS FOR Trustworthy Software

David Van Horn

WITH SUPPORT FROM NSF, DARPA, CRA, & GOOGLE







DARPA Example Apps (1:2)

★Invented in theater



PLI

Blue-force tracking



DASH

Messages



RTC

Chat rooms



Collab Live Collaboration



SAR

Coordinated Search & Rescue



STREAM

Sensor streaming



Works with network

SpeedTest Network performance



High res maps navigation, layers



Mapdraw

Operational graphics

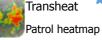


TRAQ

GPS trace & media



Transheat





Debrief 🛊 Patrol review



With or without network



Events, Places People, Reports



Trip Ticket 🖈 Personnel & Eqpt

Patrolview

Collector &

WhoDat 🛊

Local population



Agora

Apps portal & feedback



Nowtu

User empowered training



Paranav Airborne navigation





Weapons and Ammunitions



Dimmer * Night time ops







Minimum safety distance



Medical training modules Administer morphine,

Apply tourniquet



Gammapix

Radiation detection



ACOZ 🛊

Julian date converter Works without network











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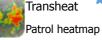


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When is this software trustworthy?



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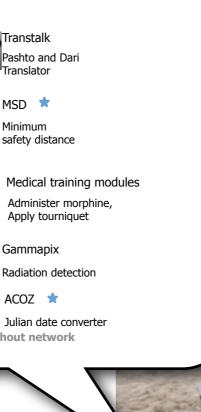
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"When we trust a system, we trust it will behave as we expect it to."

— Bruce Schneier

Trust "involves the risk of failure or harm to the trustor if the trustee will not behave as desired."

— Wikipedia, *Trust* (social sciences)

When is this software trustworthy?



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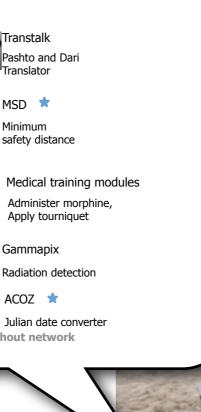
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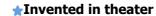
When is this software trustworthy?



When we can predict it will not misbehave.



Example Apps (1:2)





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Administer morphine,



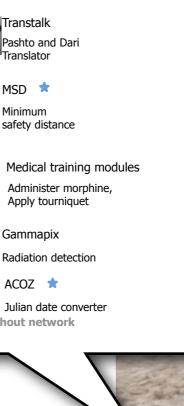
Gammapix

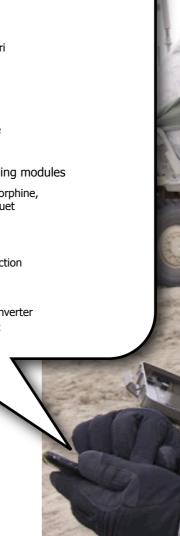
Radiation detection



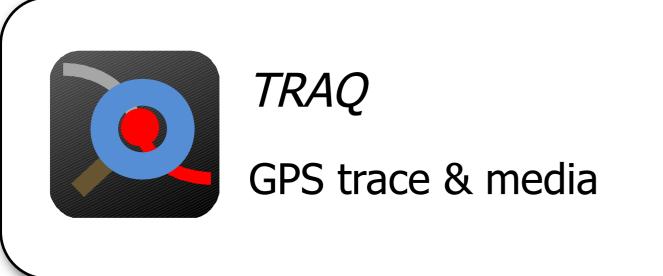
ACOZ 🖈

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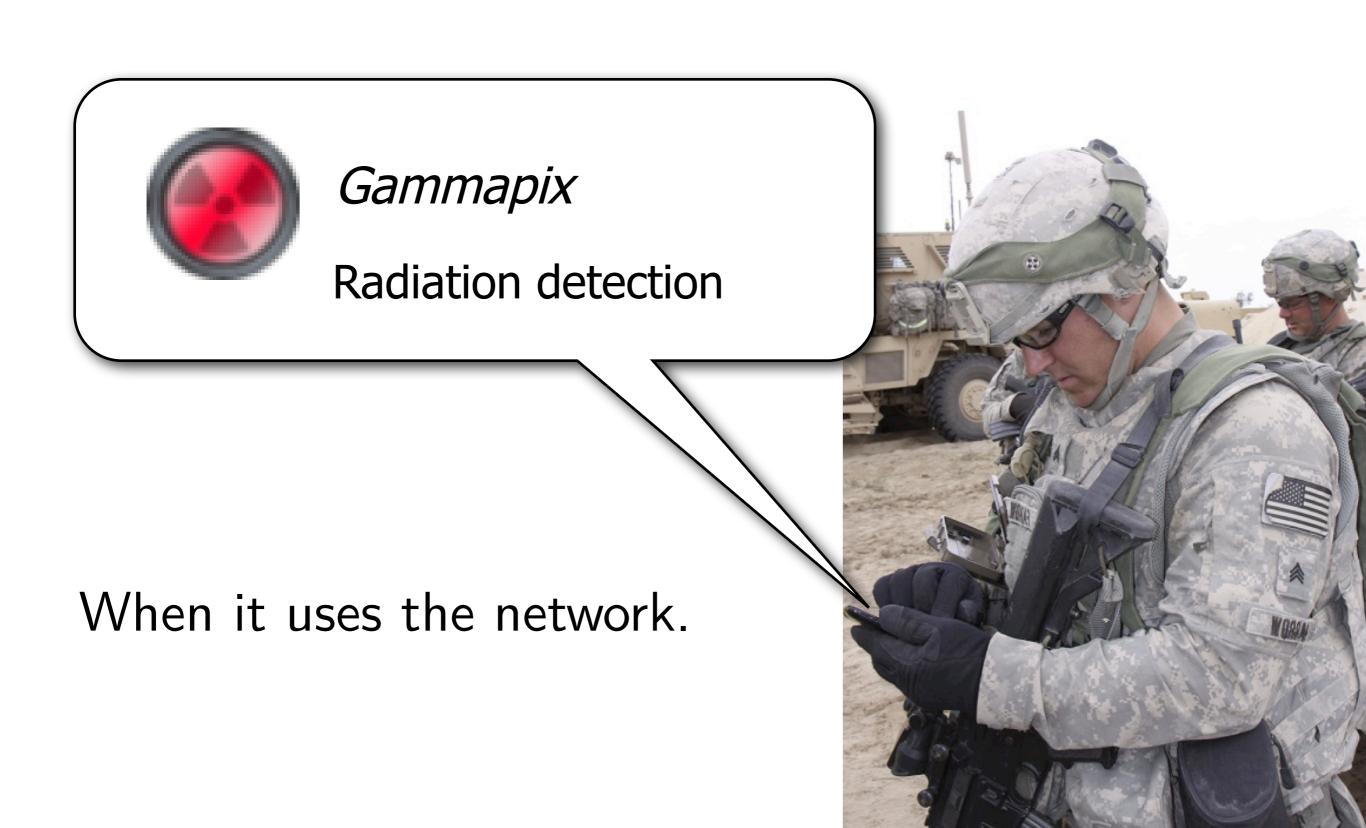






When it sends GPS data to a non-white listed URL.







SpeedTest

Network performance

When it uses the camera.



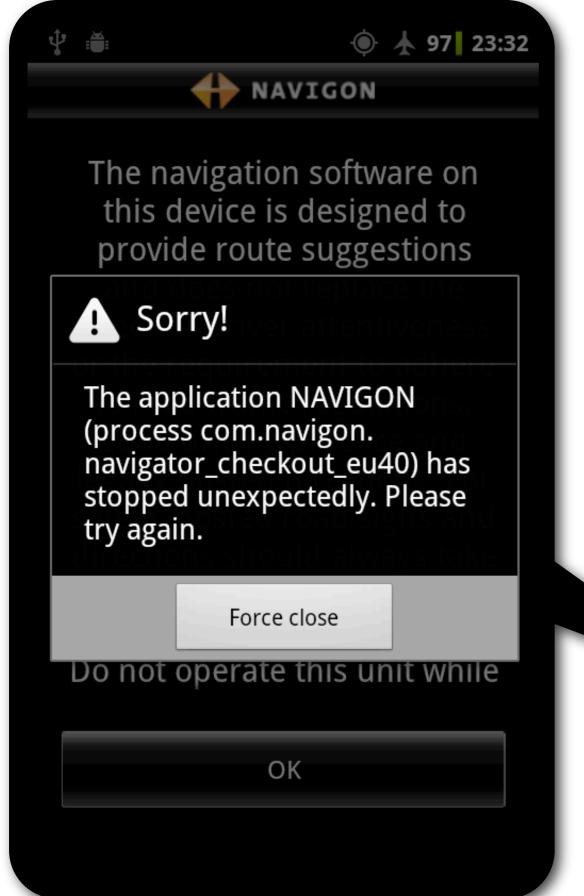


Paranav

Airborne navigation

When it raises an uncaught exception.



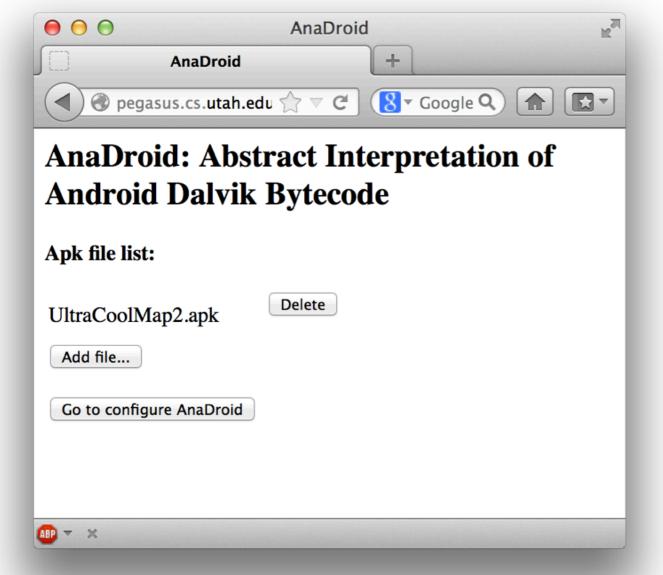




To trust software, we must predict its (mis)behavior.

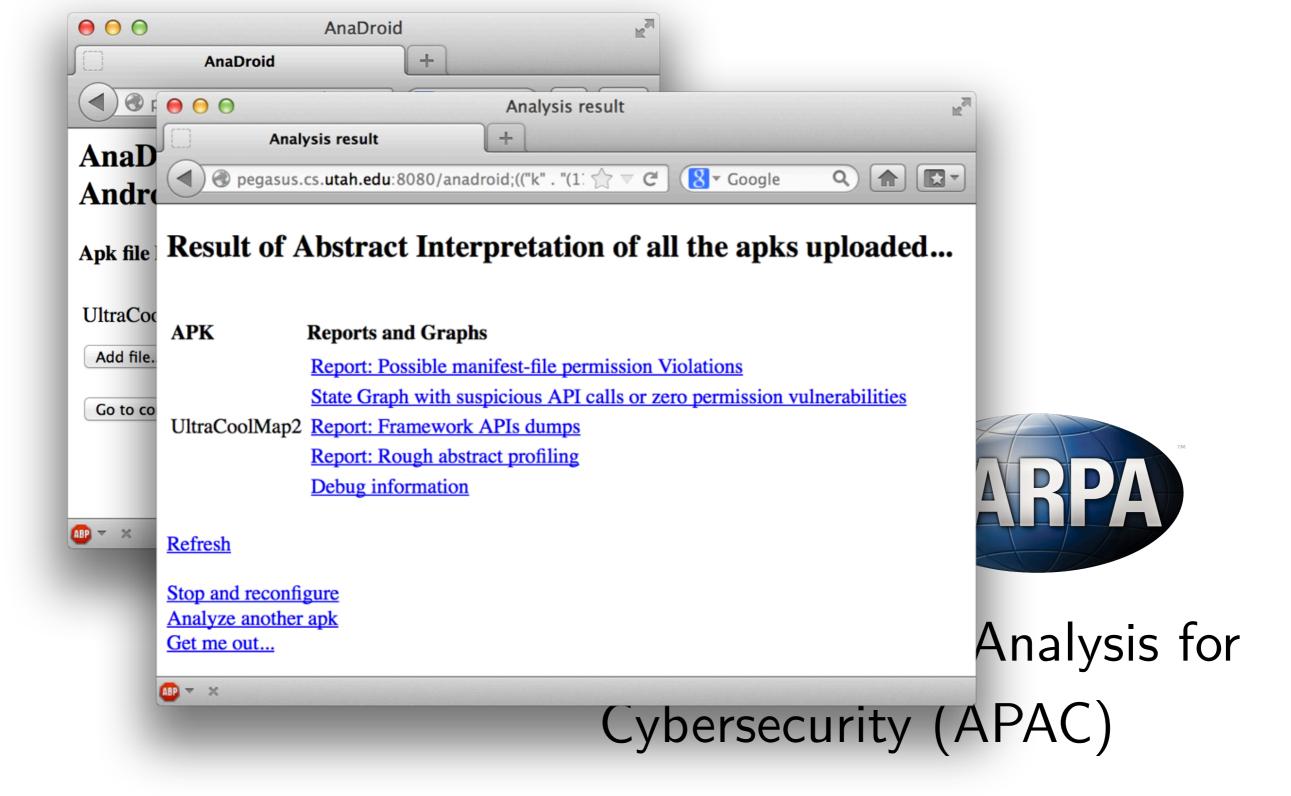
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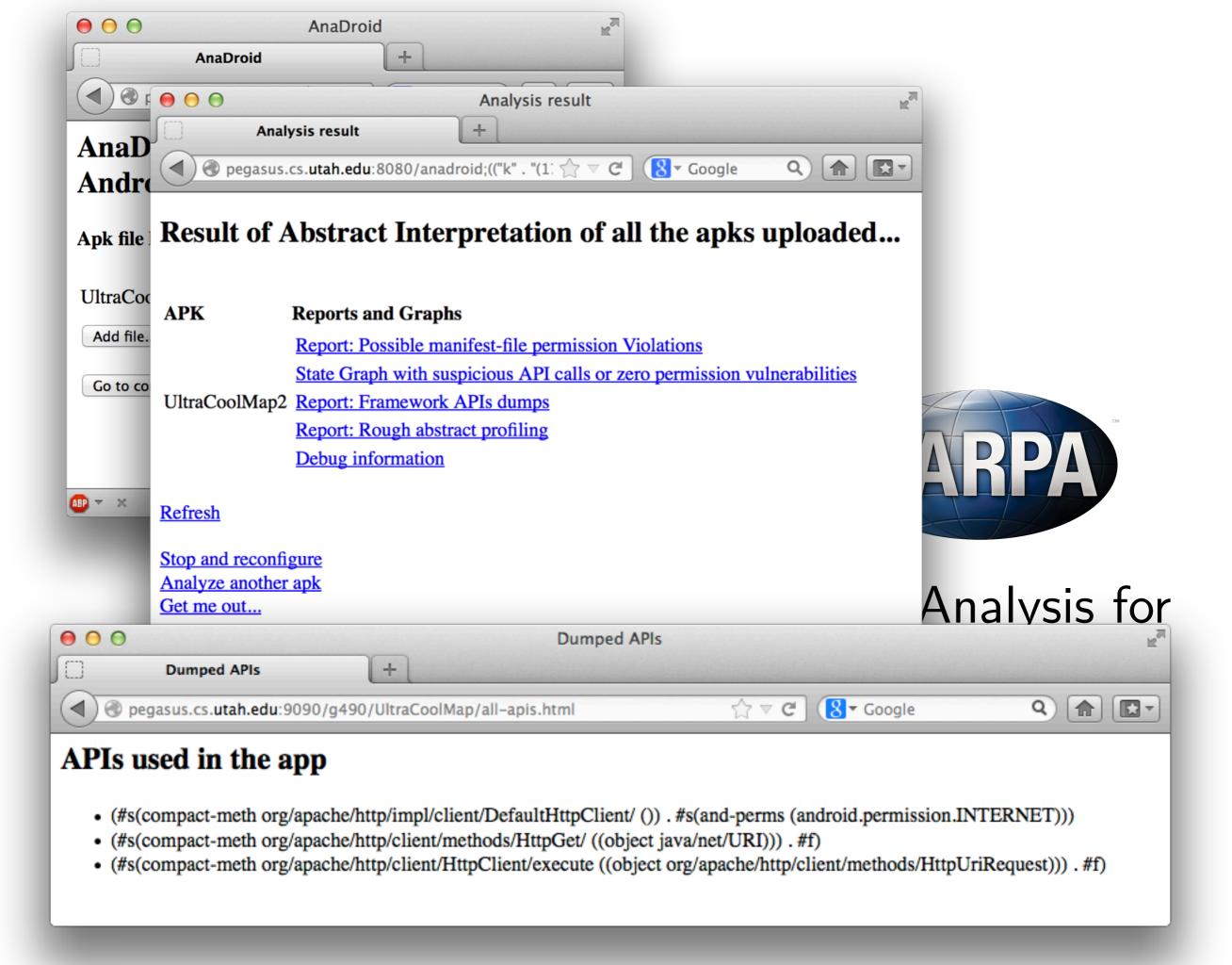
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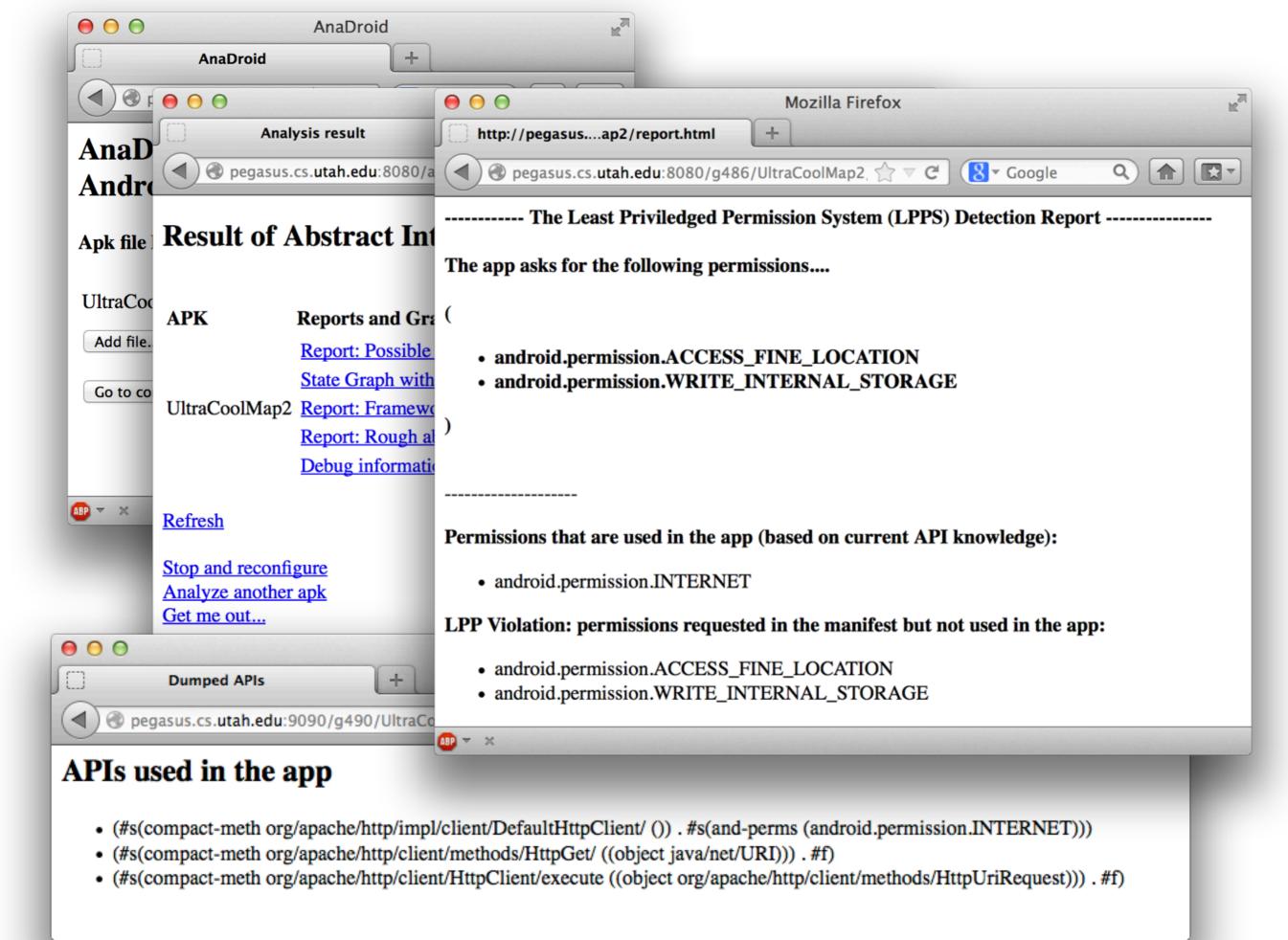


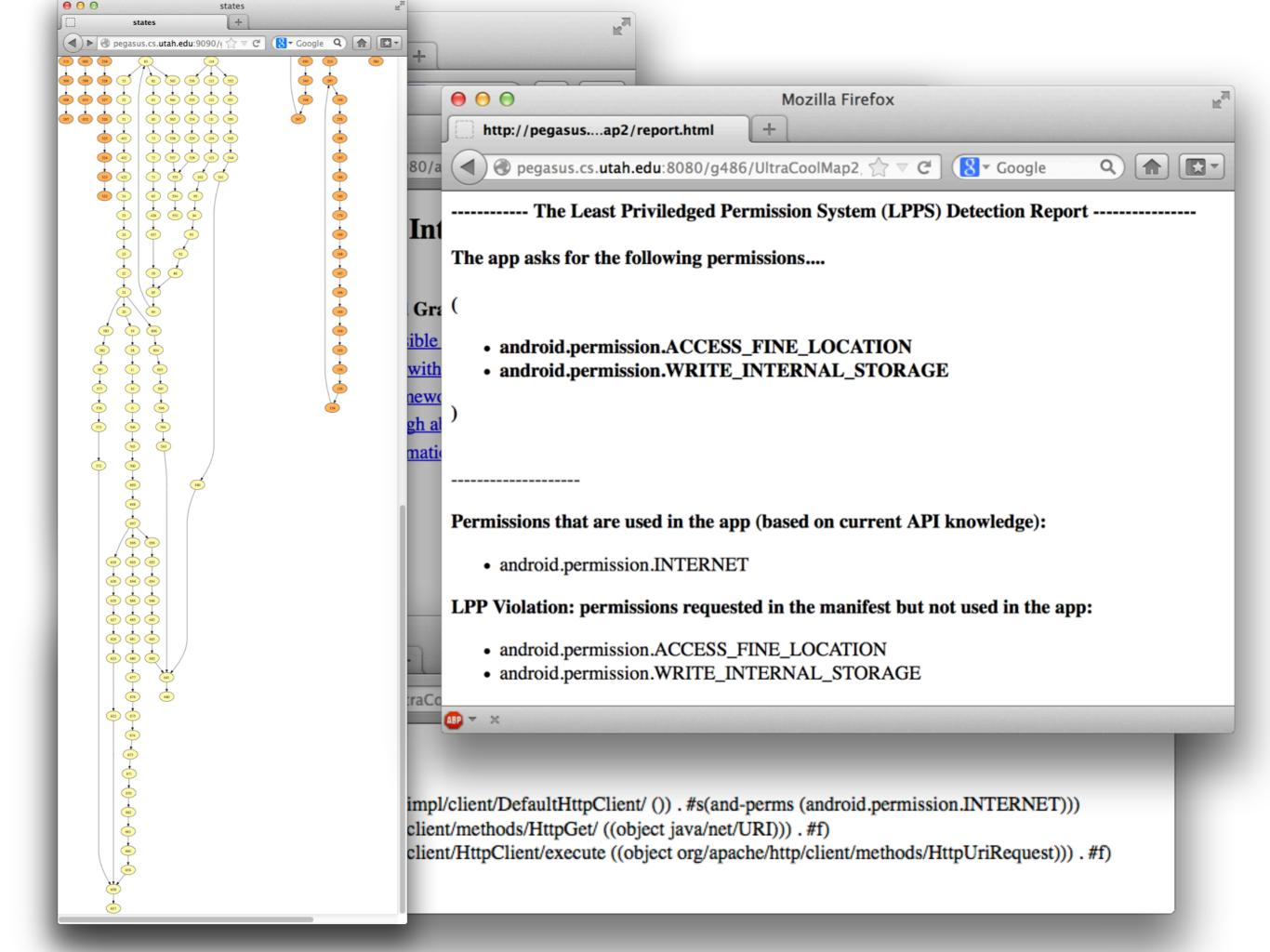


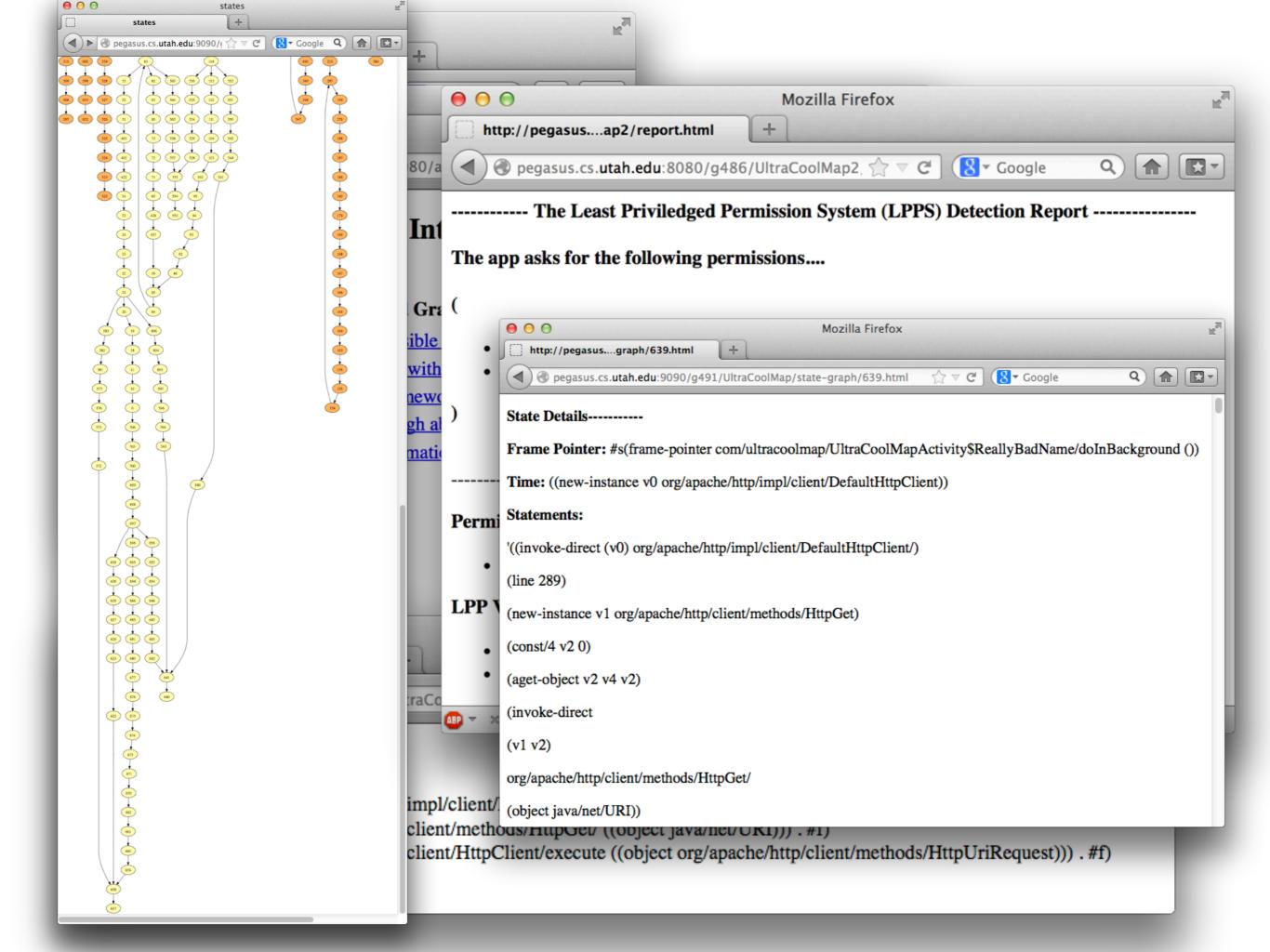
Automated Program Analysis for Cybersecurity (APAC)











AndorsTrail	SplitTimer	SMSBackup
AndroidGame	SuperNote	SMSBlocker
AndroidPrivacyGuard_E	SuperSoduko	SMSPopup
Butane	SysMon	SysWatcherA
CalcA	SysWatcherB	SourceViewer
CalcB	TextSecure	UltraCoolMap
ConnectBot	TodoList	YARR
CountdownTimer	Word Helper	AndroidsFortune
FunDraw	AndBible	CalcC
MorseCode	AndroidPrivacyGuard_M	CalcE
MyDrawA	BatteryIndicator	ColorMatcher
MyDrawC	CalcF	FullControl
NewsCollator	MediaFun	KitteyKittey
PasswordSaver	MyDrawD	Orienteering2
PersistantAssistant	OpenGPSTracker	Sanity
SmartWebCam	Orienteering1	TomDroid
SMSReminder	PicViewer	WiFinder
SourceViewer	Collaboration ShareLoc	DARPA

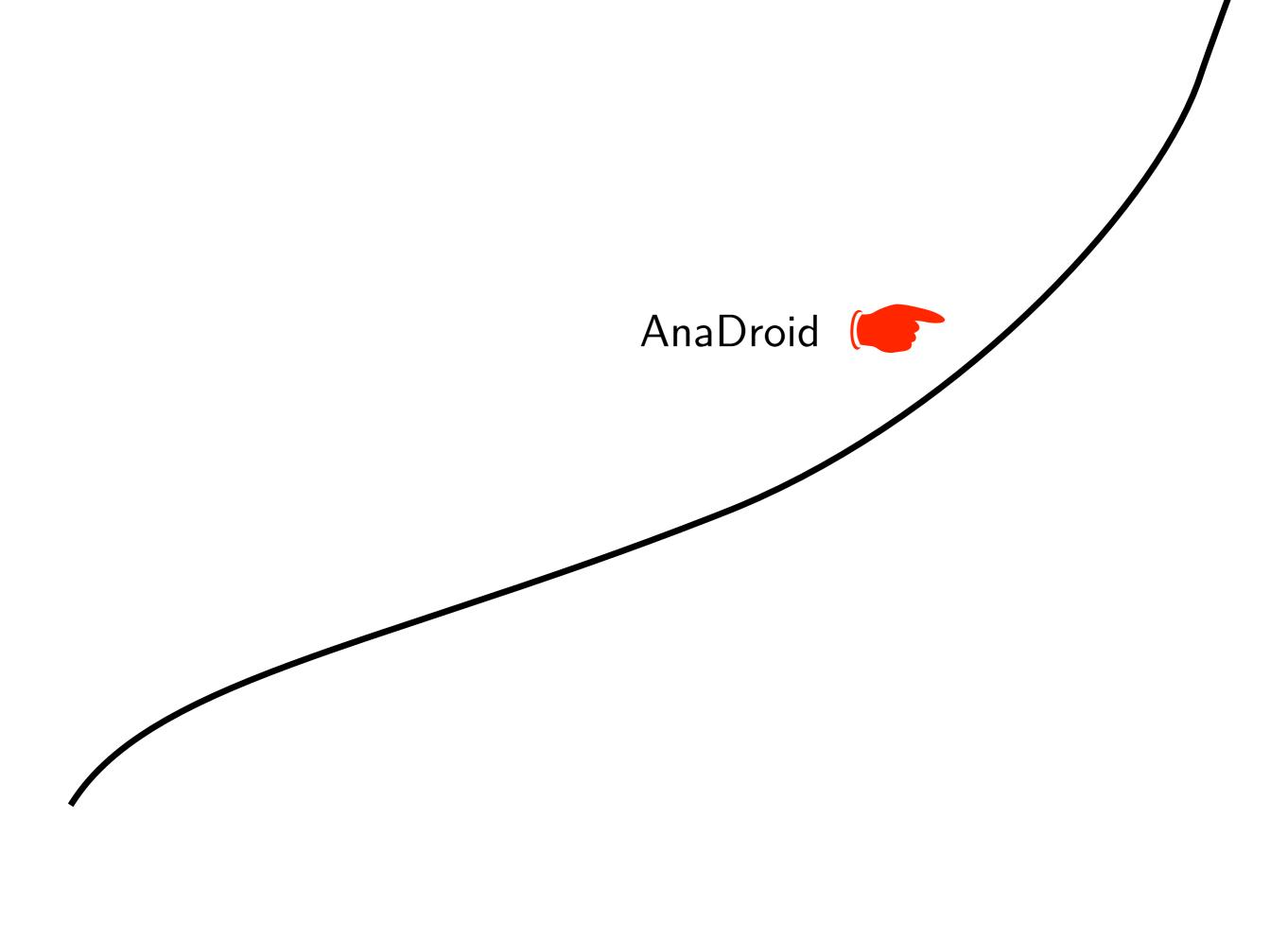
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SMSReminder	PicViewer	WiFinder
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		DARPA

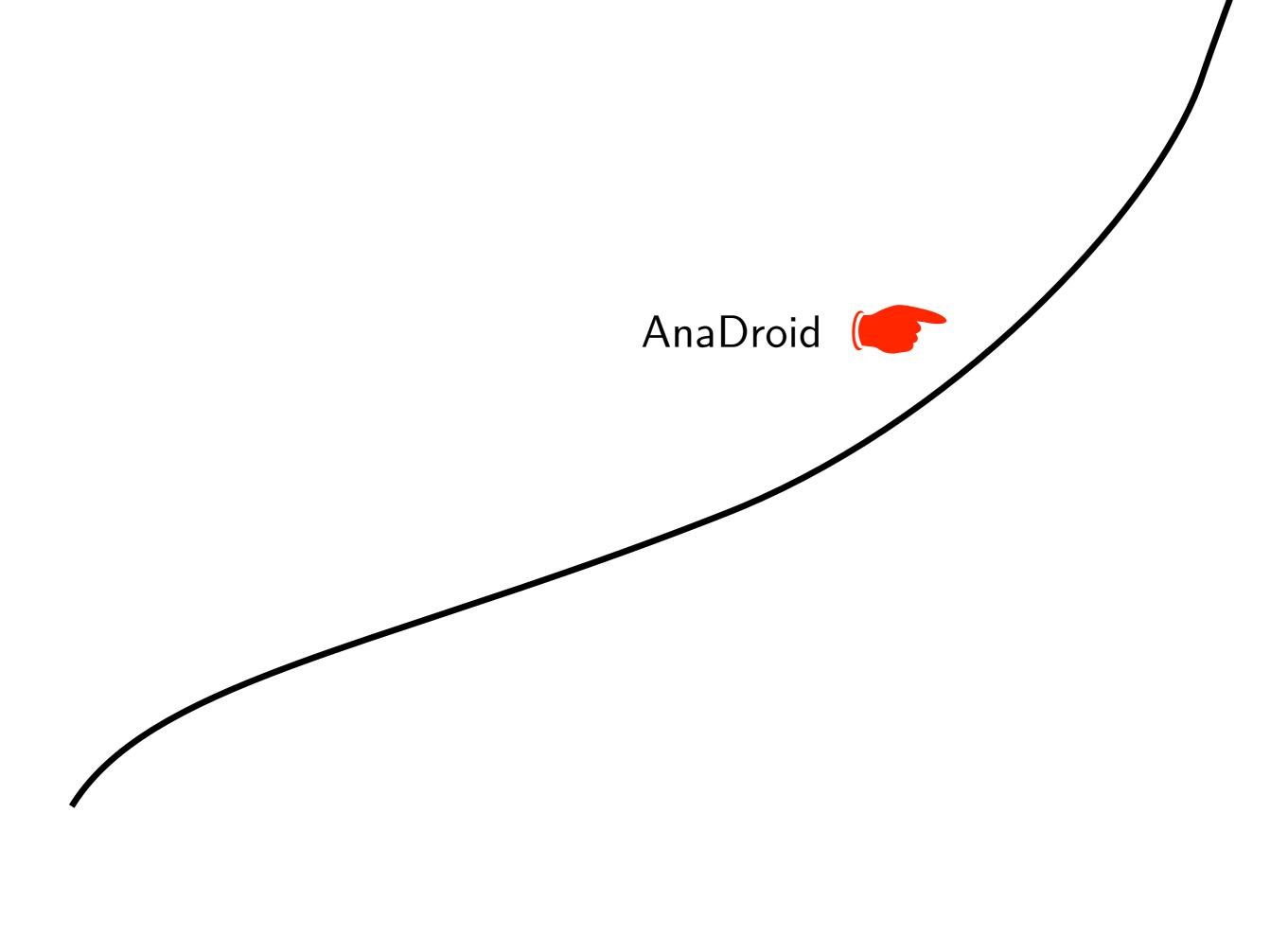
AndorsTrail	SplitTimer	SMSBackup
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		DARPA

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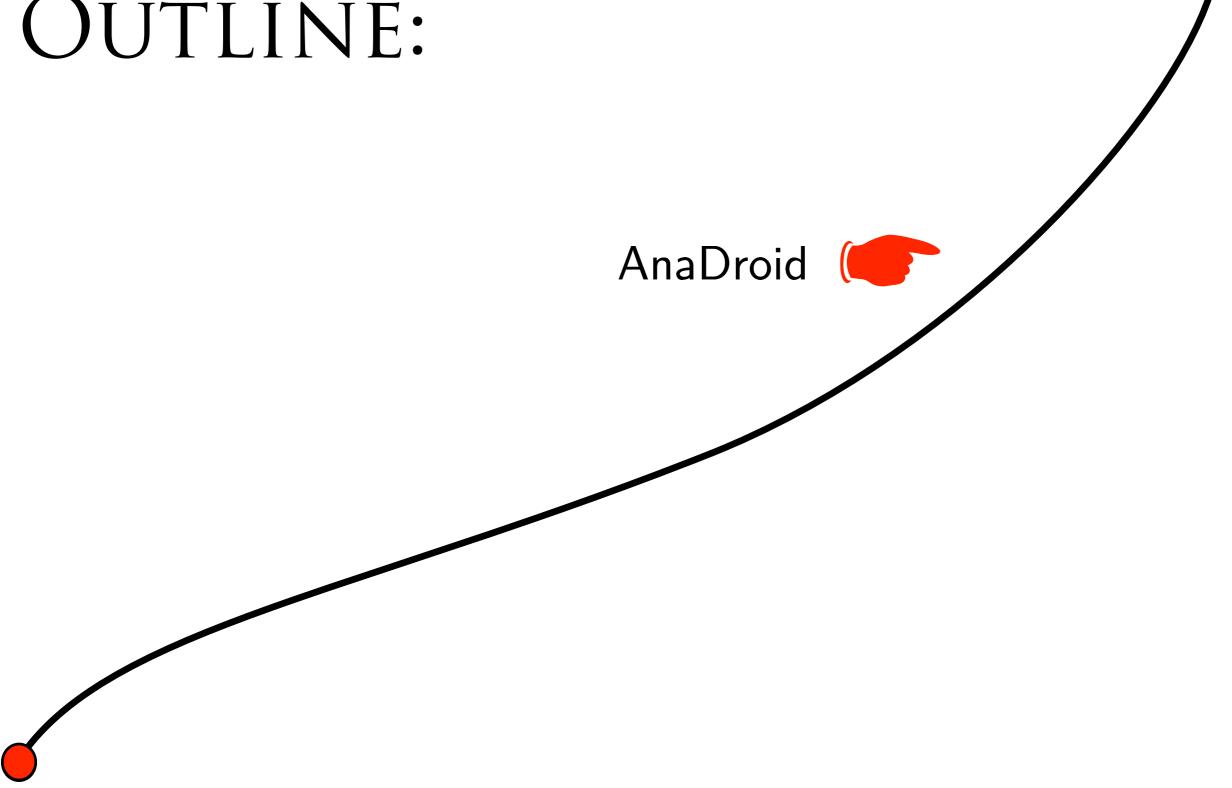
I build tools and techniques for soundly and effectively predicting the behavior of software.



Robust, Reliable Software and Trustworthy Systems AnaDroid



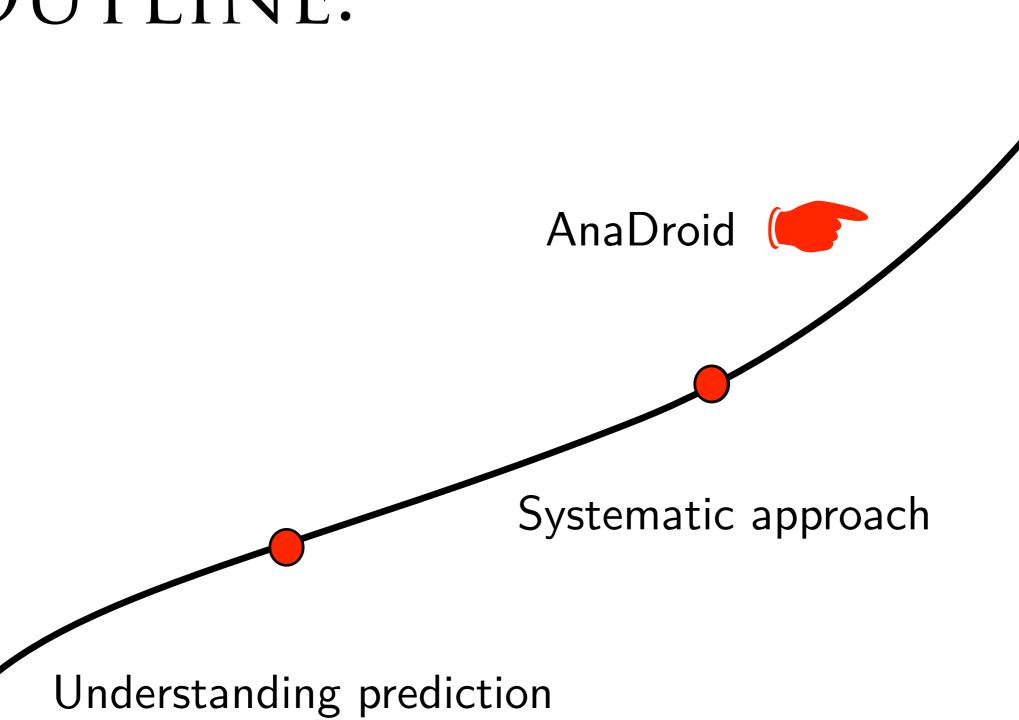
OUTLINE:



OUTLINE:

AnaDroid (Understanding prediction

OUTLINE:



OUTLINE: Results AnaDroid (Systematic approach Understanding prediction

PART I: UNDERSTANDING PREDICTION

x.m()



```
public void f(XYZ x) {
    return x.m();
}
```



public void f(XYZ x) {
 return x.m();





public void f(XYZ x) {
 return x.m();





Modern software uses computational values.

To predict control flow, and the must predict data flow we must predict control flow.

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To predict control flow, and the must predict data flow we must predict control flow.



Design

Develop

Distribute

Q

Training

API Guides

Reference

Tools

Google Services

Android APARI level: 17 \$
android.net.wiii.pzp.nsu
android.nfc
android.nfc.tech
android.opengl

android.os
android.os.storage
android.preference
android.provider
android.renderscript
android.sax
android.security
android.service.dreams
android.service.textservic
android.service.wallpaper

Process

RecoverySystem

RemoteCallbackList

ResultReceiver
StatFs
StrictMode
StrictMode.ThreadPolicy
StrictMode.ThreadPolicy.
StrictMode.VmPolicy

Use Tree Navigation

++

public class

Summary: Ctors | Methods | Inhe

Java

RemoteCallbackList

extends Object

java.lang.Object

→android.os.RemoteCallbackList<E extends android.os.IInterface>

Class Overview

Takes care of the grunt work of maintaining a list of remote interfaces, typically for the use of performing callbacks from a service to its clients. In particular, this:

- Keeps track of a set of registered IInterface callbacks, taking care to identify them through their underlying unique IBinder (by calling IInterface.asBinder().
- Attaches a IBinder.DeathRecipient to each registered interface, so that it can be cleaned out of the list if its process goes away.
- Performs locking of the underlying list of interfaces to deal with multithreaded incoming ca thread-safe way to iterate over a snapshot of the list without holding its lock.

To use this class, simply create a single instance along with your service, and call its register(E) and unregister(E) methods as client register and unregister with your service. To call back on to the registered clients, use beginBroadcast(), getBroadcastItem(int), and finishBroadcast().

If a registered callback's process goes away, this class will take care of automatically removing it from the list. If you want to do additional work in this situation, you can create a subclass that implements the onCallbackDied(E) method.

java.util

Class Observable

java.lang.Object

∟java.util.Observable

public class **Observable** extends <u>Object</u>

This class represents an observable object, or "data" in the model-view paradigm. It can be subclassed to represent an object that the application wants to have observed.

An observable object can have one or more observers. An observer may be any object that implements interface observer. After an observable instance changes, an application calling the Observable's notifyObservers method causes all of its

Java

Constructor Summary

Observable()

Construct an Observable with zero Observers.

Method Summary

J	
void	Adds an observer to the set already in the set. Adds an observer to the set already in the set.
protected void	ClearChanged() Indicates that this object has no longer changed, or that it has already notified all of its observers of its most recent change, so that the hasChanged method will now return false.
int	CountObservers () Returns the number of observers of this Observable object.
void	deleteObserver (Observer o) Deletes an observer from the set of observers of this object.
void	deleteObservers() Clears the observer list so that this object no longer has any observers.
boolean	hasChanged() Tests if this object has changed.
void	If this object has changed, as indicated by the haschanged method, then notify all of its observers and then call the clearChanged method to indicate that this object has no longer changed.
void	notifyObservers (Object arg) If this object has changed, as indicated by the hasChanged method, then notify all of its observers and then call the clearChanged method to indicate that this object has no longer changed.
protected void	setChanged() Marks this Observable object as having been changed; the hasChanged method will now return true.



XMLHttpRequest

W3C Candidate Recommendation 3 August 2010

This Versic http:// Latest Vers http:// Recommendation Latest Edit http:// Previous V http:// http:// http:// http:// http:// Candidate http:// http:// http:// http://

Anne

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Editor:

Abstract

The XMLHt functionality

1. Introduction

This section is non-normative.

The XMLHttpRequest object implements an interface exposed by a scripting engine that allows scripts to perform HTTP client functionality, such as submitting form data or loading data from a server. It is the ECMAScript HTTP API.

The name of the object is XMLHttpRequest for compatibility with the Web, though each component of this name is potentially misleading. First, the object supports any text based format, including XML. Second, it can be used to make requests over both HTTP and HTTPS (some implementations support protocols in addition to HTTP and HTTPS, but that functionality is not covered by this specification). Finally, it supports "requests" in a broad sense of the term as it pertains to HTTP; namely all activity involved with HTTP requests or responses for the defined HTTP methods.

Some simple code to do something with data from an XML document fetched over the network:

```
function test(data) {
// taking care of data
function handler() {
 if(this.readyState == 4 && this.status == 200) {
  // so far so good
  if(this.responseXML != null && this.responseXML.getElementById('test').firstChild.data)
   test(this.responseXML.getElementById('test').firstChild.data);
   test(null);
 } else if (this.readyState == 4 && this.status != 200) {
  // fetched the wrong page or network error...
  test(null);
var client = new XMLHttpRequest();
client.onreadystatechange = handler;
client.open("GET", "unicorn.xml");
client.send();
```

JavaScript

Modern software is



Programming Ruby

The Pragmatic Programmer's Guide

Previous <

Contents ^

Next:

Object-Oriented Design Libraries

One of the interesting things about Ru between design and implementation. design level in other languages can be

To help in this process, Ruby has sup

- The Visitor pattern (Design Pa without having to know the inter-
- Delegation is a way of composi than can be done using standard
- The Singleton pattern is a way particular class exists at a time.
- The Observer pattern impleme a set of interested objects when

Normally, all four of these strategies re implemented. With Ruby, they can be and transparently.

Library: observer

Ruby

The Observer pattern, also known as Publish/Subscribe, provides a simple mechanism for one object to inform a set of interested third-party objects when its state changes.

In the Ruby implementation, the notifying class mixes in the Observable module, which provides the methods for managing the associated observer objects.

add_observer(obj)

dobj as an observer on this object. obj will now ve notifications.

delete_observer(obj)

Delete *obj* as an observer on this object. It will no longer receive notifications.

delete observers

Delete all observers associated with this object.

count_observers

Return the count of observers associated with this

object.

changed(newState=true) Set the changed state of this object. Notifications will

be sent only if the changed state is true.

changed?

Query the changed state of this object.

notify_observers(*args)

If this object's changed state is true, invoke the update method in each currently associated observer in turn, passing it the given arguments. The changed state is

then set to false.

The observers must implement the update method to receive notifications.

1.3 Functions as values

OCaml is a functional language: functions in the full mathematical sense are supported and can be passed around freely just as any other piece of data. For instance, here is a deriv function that takes any float function as argument and returns an approximation of its derivative function:

OCamI

```
# let deriv f dx = function x -> (f(x +. dx) -. f(x)) /. dx;;
val deriv : (float -> float) -> float -> float -> float = <fun>
# let sin' = deriv sin le-6;;
val sin' : float -> float = <fun>
# sin' pi;;
- : float = -1.00000000013961143

Even function composition is definable:
# let compose f g = function x -> f(g(x));;
val compose : ('a -> 'b) -> ('c -> 'a) -> 'c -> 'b = <fun>
# let cos2 = compose square cos;;
val cos2 : float -> float = <fun>
```

Functions that take other functions as arguments are called "functionals", or "higher-order functions".

Functionals are estable useful to provide iterators or similar generic operations over a data structure. For instance, the stan OCaml library provides a List.map functional that applies a given function to each element of a list, and returns the list of the results:

```
# List.map (function n -> n * 2 + 1) [0;1;2;3;4];;
- : int list = [1; 3; 5; 7; 9]
```

This functional, along with a number of other list and array functionals, is predefined because it is often useful, but there is nothing magic with it: it can easily be defined as follows.

10.2. functools — Higher-order functions and operations on callable objects

Python

Source code: Lib/functools.py

The functools module is for higher-order functions: functions that act on or return other functions. In general, any callable object can be treated as a function for the purposes of this module.

The functools module define following functions:

functools.cmp_to_key(func)

Transform an old-style comparison function to a key function. Used with tools that accept key functions (such as sorted(), min(), max(), heapq.nlargest(), heapq.nsmallest(), itertools.groupby()). This function is primarily used as a transition tool for programs being converted from Python 2 which supported the use of comparison functions.

Modern software uses computational values.

Modern software uses computational values.

To predict its behavior, we need **flow analysis**.

FLOW ANALYSIS OF LAMBDA EXPRESSIONS (Preliminary Version)

Neil D. Jones Aarhus University, Denmark

0. INTRODUCTION

A method is described to extract from an untyped λ -expression information about the sequence of intermediate λ -expressions obtained during its evaluation. The information can be used to give "safe positive answers" to questions involving termination or nontermination of the evaluation, dependence of one subexpression on another and type errors encountered while applying δ rules, thus providing an alternative to techniques of Morris and Levy ([Mor68], [Lev75]). The method works by building a "safe description" of the set of states entered by a call-by-name interpreter and analyzing this description. A similar and more complete analysis of a call-by-value interpreter may be found in [Jon81].

From a flow analysis viewpoint these results extend existing interprocedural analysis methods to include call-by-name and the use of functions both as arguments to other functions and as the results returned by them. Further, the method naturally handles both local and global variables, extending [Cou77a] and [Sha80]. It seems clear that other traditional analyses such as available expressions, constant propagation, etc. can be carried out in this framework.

The main emphasis is on development of the framework and showing its relation to abstract interpretation, rather than on its efficient use in applications. A simplified and optimized version of the method would have applications in the efficient compilation of λ -calculus-based programming languages such as LISP, SCHEME and SASL ([McC63], [Ste75], [Tur76]).

The method provides a general way to find safe approximate descriptions of computations by algorithms which manipulate recursive data structures. It is thus not limited to the λ -calculus, but may be applied to analyze any programming language whose semantics can be implemented by an appropriate definitional interpreter.

Another application would be to extend the method to the flow analysis of denotational definitions of programming languages. This could be used in semantics—directed compiler generation as described in [JoS80], and provided the initial motivation for this study.

Related work

Lambda calculus evaluators have been studied in [Böh72], [Lan64], [McG70], [Plo75], [Rey72], [Sch80] and [Weg68]. Sufficient conditions for termination of

Jones, ICALP 1981

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Control-Flow Analysis of Functional Programs

JAN MIDTGAARD, Aarhus University

We present a survey of control-flow analysis of functional programs, which has been the subject of extensive investigation throughout the past 30 years. Analyses of the control flow of functional programs have been formulated in multiple settings and have led to many different approximations, starting with the seminal works of Jones, Shivers, and Sestoft. In this article, we survey control-flow analysis of functional programs by structuring the multitude of formulations and approximations and comparing them.

Categories and Subject Descriptors: D.3.2 [Programming Languages]: Language Classifications— Applicative functional languages; F.3.1 [Logics and Meanings of Programs]: Specifying and Verifying and Reasoning about Programs

General Terms: Languages, Theory, Verification

Additional Key Words and Phrases: Control-flow analysis, higher-order functions

ACM Reference Format:

Midtgaard, J. 2012. Control-flow analysis of functional programs. ACM Comput. Surv. 44, 3, Article 10 (June

DOI = 10.1145/2187671.2187672 http://doi.acm.org/ 10.1145/2187671.2187672

1. INTRO

Since th devoted gram m analysis In a l

Cites over 200 papers.

called function is available at compile time. One can thus pase an analysis for such a language on the textual structure of the program, since it determines the exact control flow of the program, for example, as a flow chart. On the other hand, in a language with higher-order functions, the operator of a function call may not be apparent from the text of the program: it can be the result of a computation and therefore, the called function may not be available until runtime. A control-flow analysis approximates at compile time which functions may be applied at runtime, that is, it determines an approximate control flow of a given program.

Prerequisites. We assume some familiarity with program analysis in general and with control-flow analysis in particular. For a tutorial or an introduction to the area, we refer to Nielson et al. [1999]. We also assume familiarity with functional programming and a basic acquaintance with continuation-passing style (CPS) [Steele Jr. 1978] and

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Existing analyses (and their complexities)

0CFA

```
function twice(f,x) { return f(f(x)); };
```

```
twice(sqr,4); twice(dbl,5);
```

0CFA

```
function twice(f,x) { return f(f(x)); };

twice(sqr,4); twice(dbl,5);
```

0CFA function twice(f,x) { return f(f(x)); };

twice(dbl,5);

twice(sqr,4);

0CFA function twice(f,x) { return f(f(x)); }; {sqr}

twice(dbl,5);

twice(sqr,4);

0CFA function twice(f,x) { return f(f(x)); }; {sqr} twice(sqr,4); twice(dbl,5);

```
0CFA
function twice(f,x) { return f(f(x)); };
                               {sqr}
 twice(sqr,4)
                          twice(dbl,5);
        {sqr(sqr(4))}
```

```
0CFA
function twice(f,x) { return f(f(x)); };
                               {sqr}
 twice(sqr,4)
                          twice(dbl,5);
        {sqr(sqr(4))}
```

```
0CFA
function twice(f,x) { return f(f(x)); };
                               {sqr,dbl}{4,5}
 twice(sqr,4)
                          twice(dbl,5);
       {sqr(sqr(4))}
```

```
0CFA
function twice(f,x) { return f(f(x)); };
                               {sqr,dbl}{4,5}
 twice(sqr,4)
                          twice(db1,5);
       {sqr(sqr(4))}
```

```
0CFA
function twice(f,x) { return f(f(x)); };
                               {sqr,dbl}{4,5}
 twice(sqr,4)
                          twice(dbl,5);
                          {dbl(dbl(5))}
       {sqr(sqr(4))}
```

```
0CFA
function twice(f,x) { return f(f(x)); };
                                {sqr,dbl}{4,5}
 twice(sqr,4)
                          twice(dbl,5);
                          {dbl(dbl(5)),
        {sqr(sqr(4))}
                           sqr(sqr(4)),
                           dbl(sqr(5)),...}
```

```
0CFA
function twice(f,x) { return f(f(x)); };
                                {sqr,dbl}{4,5}
 twice(sqr,4)
                          twice(dbl,5);
                          {dbl(dbl(5)),
                           sqr(sqr(4)),
                          dbl(sqr(5)),...}
```

1CFA

```
function twice(f,x) { return f(f(x)); };
```

```
twice(sqr,4); twice(dbl,5);
```

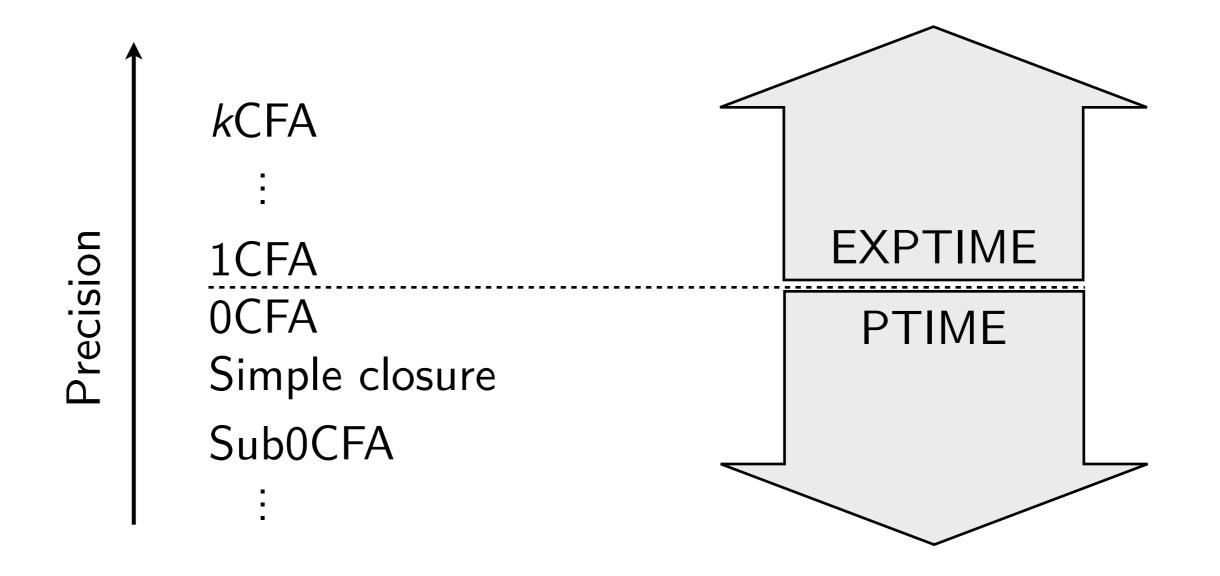
```
1CFA
function twice(f,x) { return f(f(x)); };
                               {sqr}
 twice(sqr,4)
                          twice(dbl,5);
        {sqr(sqr(4))}
```

```
1CFA
function twice(f,x) { return f(f(x)); };
                               {sqr}
 twice(sqr,4)
                          twice(dbl,5);
        {sqr(sqr(4))}
```

```
1CFA
function twice(f,x) { return f(f(x)); };
                                {sqr}
                                     \{dbl\}
 twice(sqr,4)
                           twice(dbl,5);
        {sqr(sqr(4))}
```

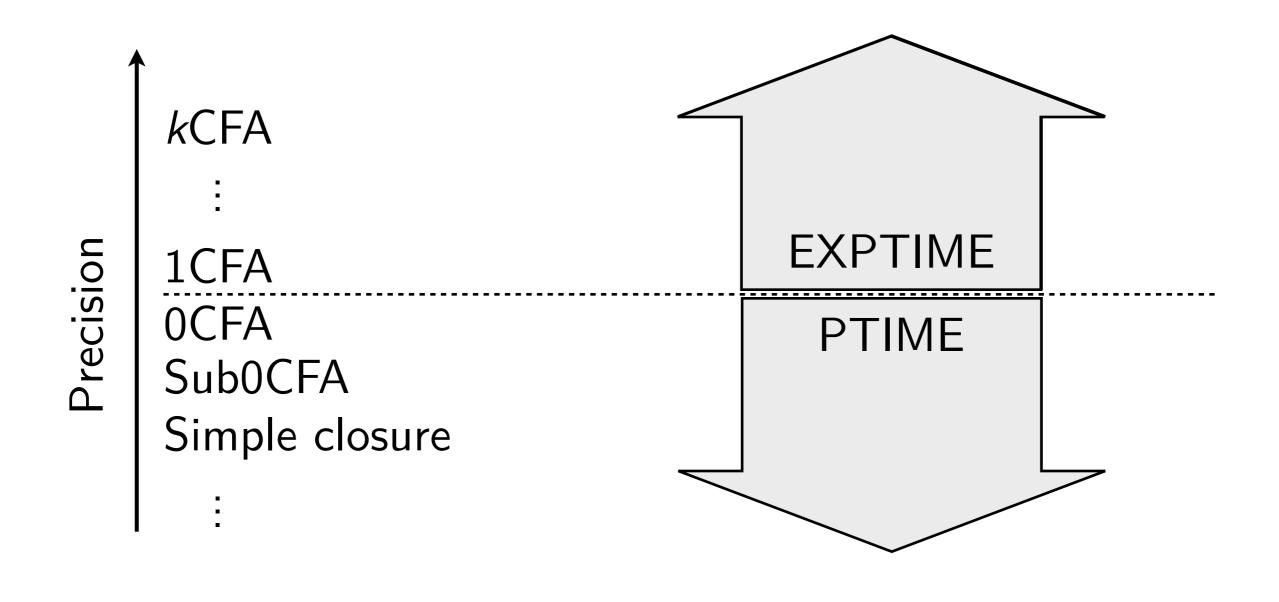
```
1CFA
function twice(f,x) { return f(f(x)); };
                                {sqr}
                                     \{dbl\}
 twice(sqr,4)
                          twice(dbl,5);
                          {dbl(dbl(5))}
        {sqr(sqr(4))}
```

```
kCFA
:
1CFA
0CFA
Simple closure
Sub0CFA
:
```

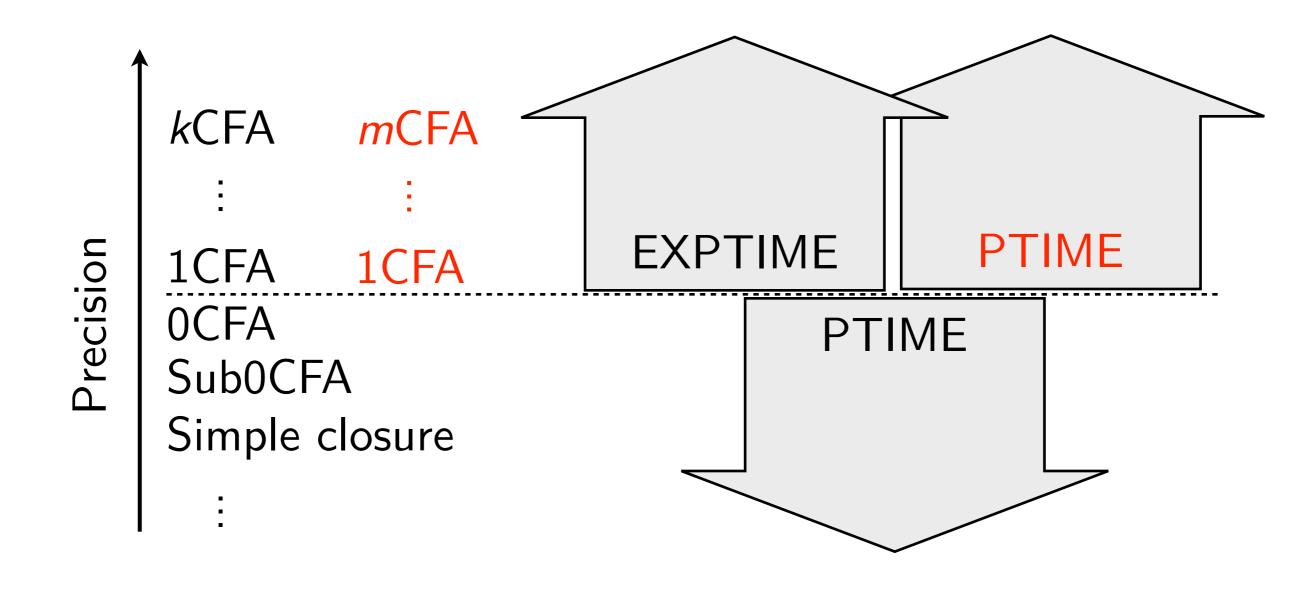


[ICFP'07, SAS'08, ICFP'08]

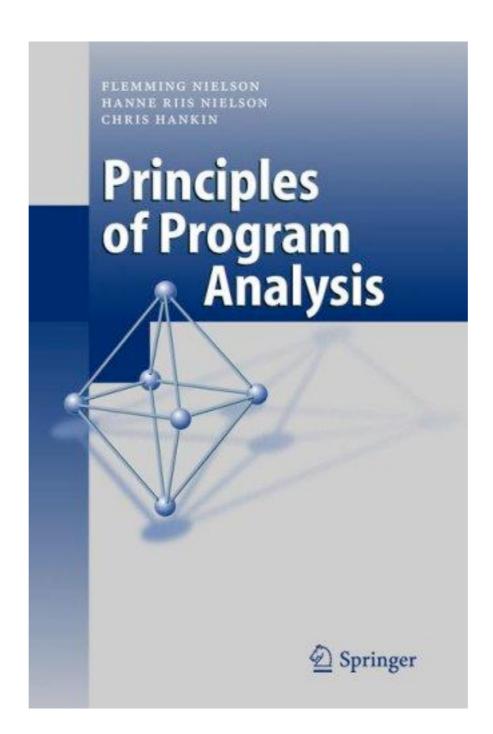
Key insight: analysis is a kind of evaluation

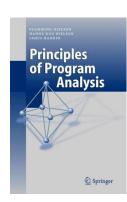


[ICFP'07, SAS'08, ICFP'08]



[ICFP'07, SAS'08, ICFP'08, PLDI'10]





$$[var] \quad (\widehat{\mathsf{C}},\widehat{\rho}) \models c^{\ell} \text{ always}$$

$$[var] \quad (\widehat{\mathsf{C}},\widehat{\rho}) \models x^{\ell} \text{ iff } \widehat{\rho}(x) \subseteq \widehat{\mathsf{C}}(\ell)$$

$$[fn] \quad (\widehat{\mathsf{C}},\widehat{\rho}) \models (\operatorname{fn} x => e_{0})^{\ell} \text{ iff } \{\operatorname{fn} x => e_{0}\} \subseteq \widehat{\mathsf{C}}(\ell)$$

$$[fun] \quad (\widehat{\mathsf{C}},\widehat{\rho}) \models (\operatorname{fun} f x => e_{0})^{\ell} \text{ iff } \{\operatorname{fun} f x => e_{0}\} \subseteq \widehat{\mathsf{C}}(\ell)$$

$$[app] \quad (\widehat{\mathsf{C}},\widehat{\rho}) \models (t_{1}^{\ell_{1}} t_{2}^{\ell_{2}})^{\ell} \\ \text{ iff } \quad (\widehat{\mathsf{C}},\widehat{\rho}) \models t_{1}^{\ell_{1}} \wedge (\widehat{\mathsf{C}},\widehat{\rho}) \models t_{2}^{\ell_{2}} \wedge \\ (\forall (\operatorname{fn} x => t_{0}^{\ell_{0}}) \in \widehat{\mathsf{C}}(\ell_{1}) : \\ (\widehat{\mathsf{C}},\widehat{\rho}) \models t_{0}^{\ell_{0}} \wedge \\ \widehat{\mathsf{C}}(\ell_{2}) \subseteq \widehat{\rho}(x) \wedge \widehat{\mathsf{C}}(\ell_{0}) \subseteq \widehat{\mathsf{C}}(\ell)) \wedge \\ (\forall (\operatorname{fun} f x => t_{0}^{\ell_{0}}) \in \widehat{\mathsf{C}}(\ell_{1}) : \\ (\widehat{\mathsf{C}},\widehat{\rho}) \models t_{0}^{\ell_{0}} \wedge \\ \widehat{\mathsf{C}}(\ell_{2}) \subseteq \widehat{\rho}(x) \wedge \widehat{\mathsf{C}}(\ell_{0}) \subseteq \widehat{\mathsf{C}}(\ell) \wedge \\ \{\operatorname{fun} f x => t_{0}^{\ell_{0}}\} \subseteq \widehat{\rho}(f))$$

$$[if] \quad (\widehat{\mathsf{C}},\widehat{\rho}) \models (\operatorname{if} t_{0}^{\ell_{0}} \text{ then } t_{1}^{\ell_{1}} \text{ else } t_{2}^{\ell_{2}})^{\ell} \\ \widehat{\mathsf{iff}} \quad (\widehat{\mathsf{C}},\widehat{\rho}) \models t_{0}^{\ell_{0}} \wedge \\ \widehat{\mathsf{C}}(\ell_{1}) \subseteq \widehat{\mathsf{C}}(\ell) \wedge \widehat{\mathsf{C}}(\ell_{2}) \subseteq \widehat{\mathsf{C}}(\ell)$$

$$[let] \quad (\widehat{\mathsf{C}},\widehat{\rho}) \models (\operatorname{let} x = t_{1}^{\ell_{1}} \text{ in } t_{2}^{\ell_{2}})^{\ell} \\ \widehat{\mathsf{iff}} \quad (\widehat{\mathsf{C}},\widehat{\rho}) \models t_{1}^{\ell_{1}} \wedge (\widehat{\mathsf{C}},\widehat{\rho}) \models t_{2}^{\ell_{2}} \wedge \\ \widehat{\mathsf{C}}(\ell_{1}) \subseteq \widehat{\rho}(x) \wedge \widehat{\mathsf{C}}(\ell_{2}) \subseteq \widehat{\mathsf{C}}(\ell)$$

$$[op] \quad (\widehat{\mathsf{C}},\widehat{\rho}) \models (t_{1}^{\ell_{1}} \text{ op } t_{2}^{\ell_{2}})^{\ell} \text{ iff } \quad (\widehat{\mathsf{C}},\widehat{\rho}) \models t_{1}^{\ell_{1}} \wedge (\widehat{\mathsf{C}},\widehat{\rho}) \models t_{2}^{\ell_{2}}$$

Table 3.1: Abstract Control Flow Analysis (Subsections 3.1.1 and 3.1.2).

$$[var] \qquad \rho \vdash x^{\ell} \rightarrow v^{\ell} \quad \text{if } x \in dom(\rho) \text{ and } v = \rho(x)$$

$$[fn] \qquad \rho \vdash (\operatorname{fn} x \Rightarrow e_0)^{\ell} \rightarrow (\operatorname{close} (\operatorname{fn} x \Rightarrow e_0) \text{ in } \rho_0)^{\ell} \quad \text{where } \rho_0 = \rho \mid FV(\operatorname{fn} x \Rightarrow e_0)$$

$$[fun] \qquad \rho \vdash (\operatorname{fun} f x \Rightarrow e_0)^{\ell} \rightarrow (\operatorname{close} (\operatorname{fun} f x \Rightarrow e_0) \text{ in } \rho_0)^{\ell} \quad \text{where } \rho_0 = \rho \mid FV(\operatorname{fun} f x \Rightarrow e_0)$$

$$[app_1] \qquad \frac{\rho \vdash ie_1 \rightarrow ie_1'}{\rho \vdash (ie_1 \vdash ie_2)^{\ell} \rightarrow (ie_1' \vdash ie_2)^{\ell}} \quad \text{where } \rho_0 = \rho \mid FV(\operatorname{fun} f x \Rightarrow e_0)$$

$$[app_2] \qquad \frac{\rho \vdash ie_2 \rightarrow ie_2'}{\rho \vdash (v_1^{\ell_1} \vdash ie_2)^{\ell} \rightarrow (v_1^{\ell_1} \vdash ie_2')^{\ell}} \quad \text{bind } \rho_1[x \mapsto v_2] \text{ in } e_1)^{\ell}$$

$$[app_{fn}] \qquad \rho \vdash ((\operatorname{close} (\operatorname{fun} x \Rightarrow e_1) \text{ in } \rho_1)^{\ell_1} v_2^{\ell_2})^{\ell} \rightarrow (\operatorname{bind} \rho_1[x \mapsto v_2] \text{ in } e_1)^{\ell}$$

$$[app_{fn}] \qquad \rho \vdash ((\operatorname{close} (\operatorname{fun} f x \Rightarrow e_1) \text{ in } \rho_1)^{\ell_1} v_2^{\ell_2})^{\ell} \rightarrow (\operatorname{bind} \rho_1[x \mapsto v_2] \text{ in } e_1)^{\ell}$$

$$[app_{fn}] \qquad \rho \vdash ((\operatorname{close} (\operatorname{fun} f x \Rightarrow e_1) \text{ in } \rho_1)^{\ell_1} v_2^{\ell_2})^{\ell} \rightarrow (\operatorname{bind} \rho_1[x \mapsto v_2] \text{ in } e_1)^{\ell}$$

$$[app_{fn}] \qquad \rho \vdash ((\operatorname{close} (\operatorname{fun} f x \Rightarrow e_1) \text{ in } \rho_1)^{\ell_1} v_2^{\ell_2})^{\ell} \rightarrow (\operatorname{bind} \rho_1[x \mapsto v_2] \text{ in } e_1)^{\ell}$$

$$[app_{fn}] \qquad \rho \vdash ((\operatorname{close} (\operatorname{fun} f x \Rightarrow e_1) \text{ in } \rho_1)^{\ell_1} v_2^{\ell_2})^{\ell} \rightarrow (\operatorname{bind} \rho_1[x \mapsto v_2] \text{ in } e_1)^{\ell}$$

$$[app_{fn}] \qquad \rho \vdash (\operatorname{bind} \rho_1[x \mapsto v_1] \text{ in } ie_1)^{\ell} \rightarrow (\operatorname{bind} \rho_1[x \mapsto v_1] \text{ in } ie_1)^{\ell}$$

$$[bind_1] \qquad \rho \vdash (\operatorname{bind} \rho_1[x \mapsto v_1]^{\ell_1} \rightarrow v_1^{\ell_1}$$

$$[bind_2] \qquad \rho \vdash (\operatorname{bind} \rho_1[x \mapsto v_1]^{\ell_1} \rightarrow v_1^{\ell_2}$$

$$[bind_2] \qquad \rho \vdash (\operatorname{if } ie_0 \text{ then } e_1[\operatorname{els } e_2)^{\ell} \rightarrow v_1^{\ell_1}$$

$$[if_1] \qquad \rho \vdash (\operatorname{if } ie_0 \text{ then } e_1[\operatorname{els } e_2)^{\ell} \rightarrow v_1^{\ell_1}$$

$$[if_2] \qquad \rho \vdash (\operatorname{if } tue^{\ell_0} \text{ then } t_1^{\ell_1}[\operatorname{els } e_2^{\ell_2})^{\ell} \rightarrow t_1^{\ell_1}$$

$$[if_2] \qquad \rho \vdash (\operatorname{if } tue^{\ell_0} \text{ then } t_1^{\ell_1}[\operatorname{els } e_2^{\ell_2})^{\ell} \rightarrow t_1^{\ell_1}$$

$$[let_1] \qquad \rho \vdash (\operatorname{iet } x = ie_1 \text{ in } e_2)^{\ell} \rightarrow (\operatorname{let } x = ie_1' \text{ in } e_2)^{\ell}$$

$$[let_2] \qquad \rho \vdash (\operatorname{iet } x = ie_1' \text{ in } e_2)^{\ell} \rightarrow (\operatorname{bind} \rho_0[x \mapsto v_1' \text{ in } e_2)^{\ell}$$

$$[app_f] \qquad \rho \vdash (e_1^{\ell_1} \circ p_1 e_2)^{\ell} \rightarrow (\operatorname{bind} \rho_0[x \mapsto v_1' \text{ op } e_2)^{\ell}$$

$$[app_f] \qquad \rho \vdash (e_1^{\ell_1} \circ p_1 e_2)^{\ell} \rightarrow (\operatorname{bind} \rho_0[x \mapsto v_1' \text{ o$$

Table 3.3: The Structural Operational Semantics of Fun (part 2).



[var]
$$\rho \vdash x^{\ell} \to v^{\ell}$$
 if $x \in dom(\rho)$ and $v = \rho(x)$

[fn]
$$\rho \vdash (\operatorname{fn} x \Rightarrow e_0)^{\ell} \to (\operatorname{close} (\operatorname{fn} x \Rightarrow e_0) \operatorname{in} \rho_0)^{\ell}$$
 where $\rho_0 = \rho \mid FV(\operatorname{fn} x \Rightarrow e_0)$

[fun]
$$\rho \vdash (\text{fun } f \ x \Rightarrow e_0)^{\ell} \rightarrow (\text{close } (\text{fun } f \ x \Rightarrow e_0) \text{ in } \rho_0)^{\ell}$$

where $\rho_0 = \rho \mid FV(\text{fun } f \ x \Rightarrow e_0)$

$$[app_1] \qquad \frac{\rho \vdash ie_1 \rightarrow ie_1'}{\rho \vdash (ie_1 \ ie_2)^\ell \rightarrow (ie_1' \ ie_2)^\ell}$$

$$[app_2] \qquad \frac{\rho \vdash ie_2 \to ie_2'}{\rho \vdash (v_1^{\ell_1} \ ie_2)^{\ell} \to (v_1^{\ell_1} \ ie_2')^{\ell}}$$

$$[app_{fn}] \quad \rho \vdash ((\texttt{close } (\texttt{fn } x \Rightarrow e_1) \texttt{ in } \rho_1)^{\ell_1} v_2^{\ell_2})^{\ell} \rightarrow (\texttt{bind } \rho_1[x \mapsto v_2] \texttt{ in } e_1)^{\ell}$$

$$\begin{array}{ll} [app_{\mathit{fun}}] & \rho \vdash ((\mathtt{close}\;(\mathtt{fun}\;f\;x \Rightarrow e_1)\;\mathtt{in}\;\rho_1)^{\ell_1}\;v_2^{\ell_2})^{\ell} \to \\ & (\mathtt{bind}\;\rho_2[x \mapsto v_2]\;\mathtt{in}\;e_1)^{\ell} \\ & \quad \ \ \, \\ & \quad \ \ \, \\ & \quad \ \ \, \\ & \quad \ \,$$

$$[bind_1] \quad \frac{\rho_1 \vdash ie_1 \to ie_1'}{\rho \vdash (\text{bind } \rho_1 \text{ in } ie_1)^{\ell} \to (\text{bind } \rho_1 \text{ in } ie_1')^{\ell}}$$

$$[bind_2]$$
 $\rho \vdash (bind \rho_1 in v_1^{\ell_1})^{\ell} \rightarrow v_1^{\ell}$

$$[if_1] \quad rac{
ho dash ie_0
ightarrow ie_0'}{
ho dash (ext{if } ie_0 ext{ then } e_1 ext{ else } e_2)^\ell
ightarrow (ext{if } ie_0' ext{ then } e_1 ext{ else } e_2)^\ell}$$

$$[\mathit{if}_2] \quad \rho \vdash (\text{if true}^{\ell_0} \text{ then } t_1^{\ell_1} \text{ else } t_2^{\ell_2})^{\ell} \to t_1^{\ell}$$

$$[if_3]$$
 $ho dash (ext{if false}^{\ell_0} ext{ then } t_1^{\ell_1} ext{ else } t_2^{\ell_2})^{\ell} o t_2^{\ell}$

$$[let_1] \quad \frac{\rho \vdash ie_1 \to ie'_1}{\rho \vdash (\text{let } x = ie_1 \text{ in } e_2)^{\ell} \to (\text{let } x = ie'_1 \text{ in } e_2)^{\ell}}$$

[let₂]
$$\rho \vdash (\text{let } x = v^{\ell_1} \text{ in } e_2)^{\ell} \rightarrow (\text{bind } \rho_0[x \mapsto v] \text{ in } e_2)^{\ell}$$

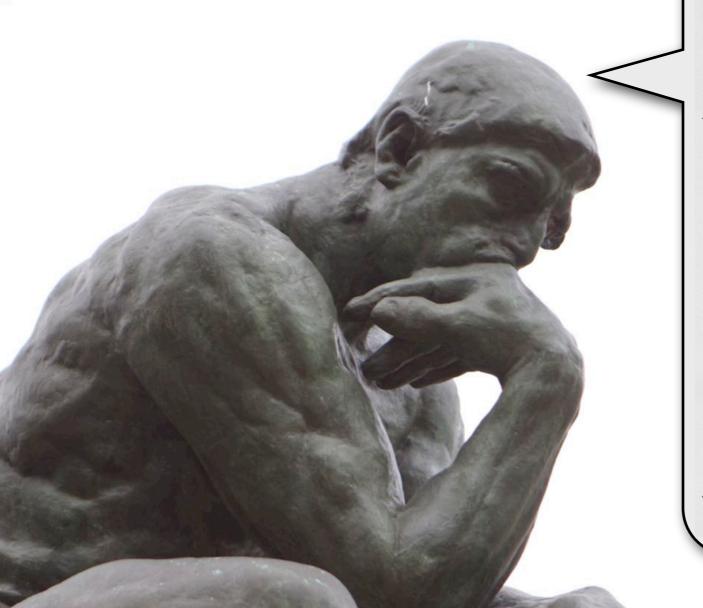
where $\rho_0 = \rho \mid FV(e_2)$

$$[op_1] \quad \frac{\rho \vdash ie_1 \to ie'_1}{\rho \vdash (ie_1 \ op \ ie_2)^{\ell} \to (ie'_1 \ op \ ie_2)^{\ell}}$$

$$[op_2] \quad \frac{\rho \vdash ie_2 \to ie_2'}{\rho \vdash (v_1^{\ell_1} \ op \ ie_2)^{\ell} \to (v_1^{\ell_1} \ op \ ie_2')^{\ell}}$$

$$[op_3] \quad \rho \vdash (v_1^{\ell_1} \ op \ v_2^{\ell_2})^{\ell} \to v^{\ell} \qquad \qquad \text{if } v = v_1 \ \text{op} \ v_2$$

Table 3.3: The Structural Operational Semantics of Fun (part 2).



[var]
$$\rho \vdash x^{\ell} \to v^{\ell}$$
 if $x \in dom(\rho)$ and $v = \rho(x)$

[fn]
$$\rho \vdash (\text{fn } x \Rightarrow e_0)^{\ell} \rightarrow (\text{close (fn } x \Rightarrow e_0) \text{ in } \rho_0)^{\ell}$$
 where $\rho_0 = \rho \mid FV(\text{fn } x \Rightarrow e_0)$

[fun]
$$\rho \vdash (\text{fun } f \ x \Rightarrow e_0)^{\ell} \to (\text{close } (\text{fun } f \ x \Rightarrow e_0) \text{ in } \rho_0)^{\ell}$$
 where $\rho_0 = \rho \mid FV(\text{fun } f \ x \Rightarrow e_0)$

$$[app_1] \qquad \frac{\rho \vdash ie_1 \to ie_1'}{\rho \vdash (ie_1 \ ie_2)^{\ell} \to (ie_1' \ ie_2)^{\ell}}$$

$$[app_2] \qquad \frac{\rho \vdash ie_2 \to ie_2'}{\rho \vdash (v_1^{\ell_1} \ ie_2)^{\ell} \to (v_1^{\ell_1} \ ie_2')^{\ell}}$$

$$[app_{fn}] \qquad \rho \vdash ((\texttt{close (fn } x \Rightarrow e_1) \texttt{ in } \rho_1)^{\ell_1} v_2^{\ell_2})^{\ell} \rightarrow \\ (\texttt{bind } \rho_1[x \mapsto v_2] \texttt{ in } e_1)^{\ell}$$

$$\begin{array}{ll} [app_{fun}] & \rho \vdash ((\texttt{close } (\texttt{fun } f \ x \Rightarrow e_1) \ \texttt{in } \rho_1)^{\ell_1} \ v_2^{\ell_2})^{\ell} \rightarrow \\ & (\texttt{bind } \rho_2[x \mapsto v_2] \ \texttt{in } e_1)^{\ell} \\ & \text{where } \rho_2 = \rho_1[f \mapsto \texttt{close } (\texttt{fun } f \ x \Rightarrow e_1) \ \texttt{in } \rho_1] \end{array}$$

$$[bind_1] \quad \frac{\rho_1 \vdash ie_1 \to ie_1'}{\rho \vdash (\texttt{bind } \rho_1 \texttt{ in } ie_1)^\ell \to (\texttt{bind } \rho_1 \texttt{ in } ie_1')^\ell}$$

$$[bind_2] \quad
ho \vdash (ext{bind }
ho_1 ext{ in } v_1^{\ell_1})^\ell
ightarrow v_1^\ell$$

$$[if_1] \quad \frac{\rho \vdash ie_0 \to ie_0'}{\rho \vdash (\text{if } ie_0 \text{ then } e_1 \text{ else } e_2)^\ell \to (\text{if } ie_0' \text{ then } e_1 \text{ else } e_2)^\ell}$$

$$[\mathit{if}_2]$$
 $ho \vdash (\mathtt{if\ true}^{\ell_0}\ \mathtt{then}\ t_1^{\ell_1}\ \mathtt{else}\ t_2^{\ell_2})^\ell
ightarrow t_1^\ell$

$$[if_3]$$
 $ho \vdash (ext{if false}^{\ell_0} ext{ then } t_1^{\ell_1} ext{ else } t_2^{\ell_2})^\ell o t_2^\ell$

$$[let_1] \quad \frac{\rho \vdash ie_1 \rightarrow ie_1'}{\rho \vdash (\texttt{let} \; x = ie_1 \; \texttt{in} \; e_2)^\ell \rightarrow (\texttt{let} \; x = ie_1' \; \texttt{in} \; e_2)^\ell}$$

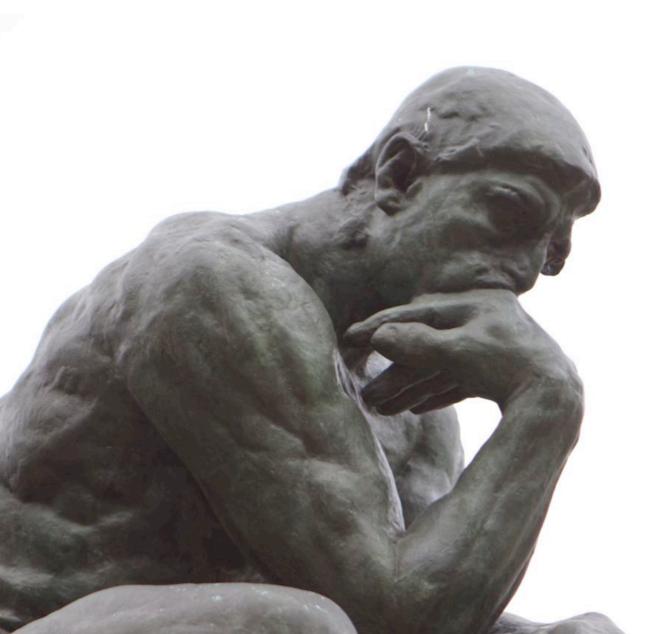
[
$$let_2$$
] $\rho \vdash (let x = v^{\ell_1} in e_2)^{\ell} \rightarrow (bind \rho_0[x \mapsto v] in e_2)^{\ell}$
where $\rho_0 = \rho \mid FV(e_2)$

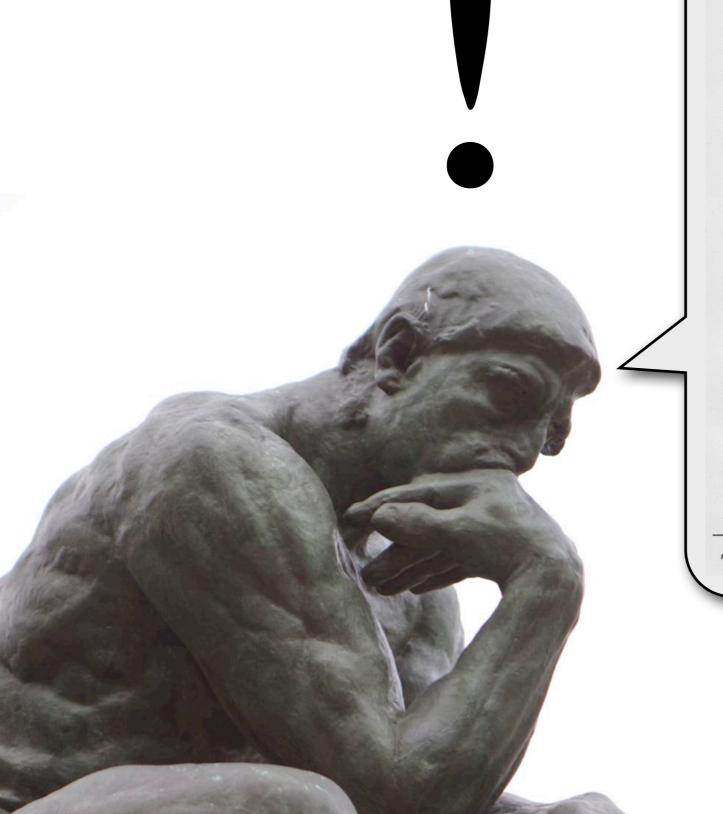
$$[\textit{op}_1] \quad \frac{\rho \vdash ie_1 \rightarrow ie_1'}{\rho \vdash (ie_1 \ \textit{op} \ ie_2)^\ell \rightarrow (ie_1' \ \textit{op} \ ie_2)^\ell}$$

$$[op_2] \quad \frac{\rho \vdash ie_2 \to ie_2'}{\rho \vdash (v_1^{\ell_1} \ op \ ie_2)^{\ell} \to (v_1^{\ell_1} \ op \ ie_2')^{\ell}}$$

$$[op_3] \quad \rho \vdash (v_1^{\ell_1} \ op \ v_2^{\ell_2})^{\ell} \rightarrow v^{\ell} \qquad \text{if } v = v_1 \ \text{op} \ v_2$$

Table 3.3: The Structural Operational Semantics of Fun (part 2).





```
[con] (\widehat{C}, \widehat{\rho}) \models c^{\ell} always
                                   (\widehat{\mathsf{C}},\widehat{\rho}) \models x^{\ell} \text{ iff } \widehat{\rho}(x) \subseteq \widehat{\mathsf{C}}(\ell)
                                    (\widehat{\mathsf{C}},\widehat{\rho}) \models (\operatorname{fn} x \Rightarrow e_0)^{\ell} \text{ iff } \{\operatorname{fn} x \Rightarrow e_0\} \subseteq \widehat{\mathsf{C}}(\ell)
[fun] \quad (\widehat{\mathsf{C}},\widehat{\rho}) \models (\text{fun } f \ x \Rightarrow e_0)^{\ell} \text{ iff } \{\text{fun } f \ x \Rightarrow e_0\} \subseteq \widehat{\mathsf{C}}(\ell)
 \begin{array}{ccc} [\mathit{app}] & (\widehat{\mathsf{C}}, \widehat{\rho}) \models (t_1^{\ell_1} \ t_2^{\ell_2})^{\ell} \\ & \text{iff} & (\widehat{\mathsf{C}}, \widehat{\rho}) \models t_1^{\ell_1} \ \land \ (\widehat{\mathsf{C}}, \widehat{\rho}) \models t_2^{\ell_2} \ \land \end{array} 
                                                                                                   (C, \rho) \models t_1^{r_1} \land (C, \rho) \models t_2^{r_2} \land (\forall (\text{fn } x \Rightarrow t_0^{\ell_0}) \in \widehat{C}(\ell_1) : \\ (\widehat{C}, \widehat{\rho}) \models t_0^{\ell_0} \land \\ \widehat{C}(\ell_2) \subseteq \widehat{\rho}(x) \land \widehat{C}(\ell_0) \subseteq \widehat{C}(\ell)) \land (\forall (\text{fun } f x \Rightarrow t_0^{\ell_0}) \in \widehat{C}(\ell_1) : \\ (\widehat{C}, \widehat{\rho}) \models t_0^{\ell_0} \land \\ \widehat{C}(\ell_2) \subseteq \widehat{\rho}(x) \land \widehat{C}(\ell_0) \subseteq \widehat{C}(\ell) \land \\ \{\text{fun } f x \Rightarrow t_0^{\ell_0}\} \subseteq \widehat{\rho}(f))
                                      (\widehat{\mathsf{C}},\widehat{\rho})\models(\mathrm{if}\;t_0^{\ell_0}\;\mathrm{then}\;t_1^{\ell_1}\;\mathrm{else}\;t_2^{\ell_2})^\ell
[if]
                                                                             iff (\widehat{C}, \widehat{\rho}) \models t_0^{\ell_0} \land
                                                                                                      (\widehat{\mathsf{C}}, \widehat{\rho}) \models t_1^{\ell_1} \land (\widehat{\mathsf{C}}, \widehat{\rho}) \models t_2^{\ell_2} \land \\ \widehat{\mathsf{C}}(\ell_1) \subseteq \widehat{\mathsf{C}}(\ell) \land \widehat{\mathsf{C}}(\ell_2) \subseteq \widehat{\mathsf{C}}(\ell) 
                                      (\widehat{\mathsf{C}},\widehat{\rho}) \models (\mathsf{let}\; x = t_1^{\ell_1} \; \mathsf{in} \; t_2^{\ell_2})^{\ell}
                                                                             iff (\widehat{C}, \widehat{\rho}) \models t_1^{\ell_1} \land (\widehat{C}, \widehat{\rho}) \models t_2^{\ell_2} \land \widehat{C}(\ell_1) \subseteq \widehat{\rho}(x) \land \widehat{C}(\ell_2) \subseteq \widehat{C}(\ell)
                                   (\widehat{\mathsf{C}},\widehat{\rho}) \models (t_1^{\ell_1} \ op \ t_2^{\ell_2})^{\ell} \ \text{iff} \ \ (\widehat{\mathsf{C}},\widehat{\rho}) \models t_1^{\ell_1} \ \land \ (\widehat{\mathsf{C}},\widehat{\rho}) \models t_2^{\ell_2}
```

Table 3.1: Abstract Control Flow Analysis (Subsections 3.1.1 and 3.1.2).

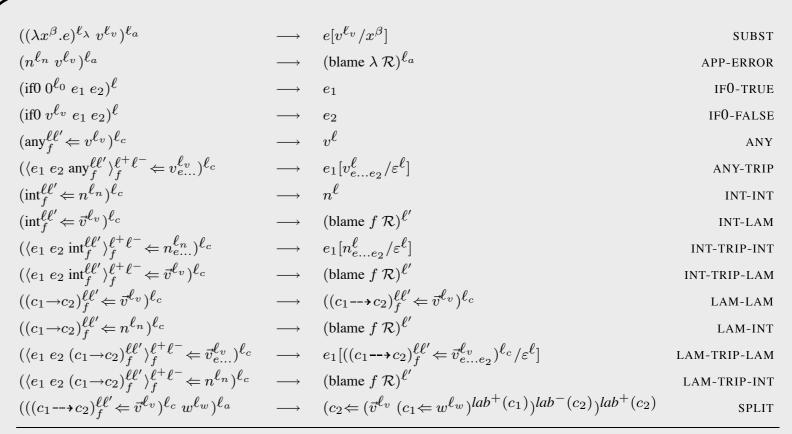


Figure 7. Reduction rules.



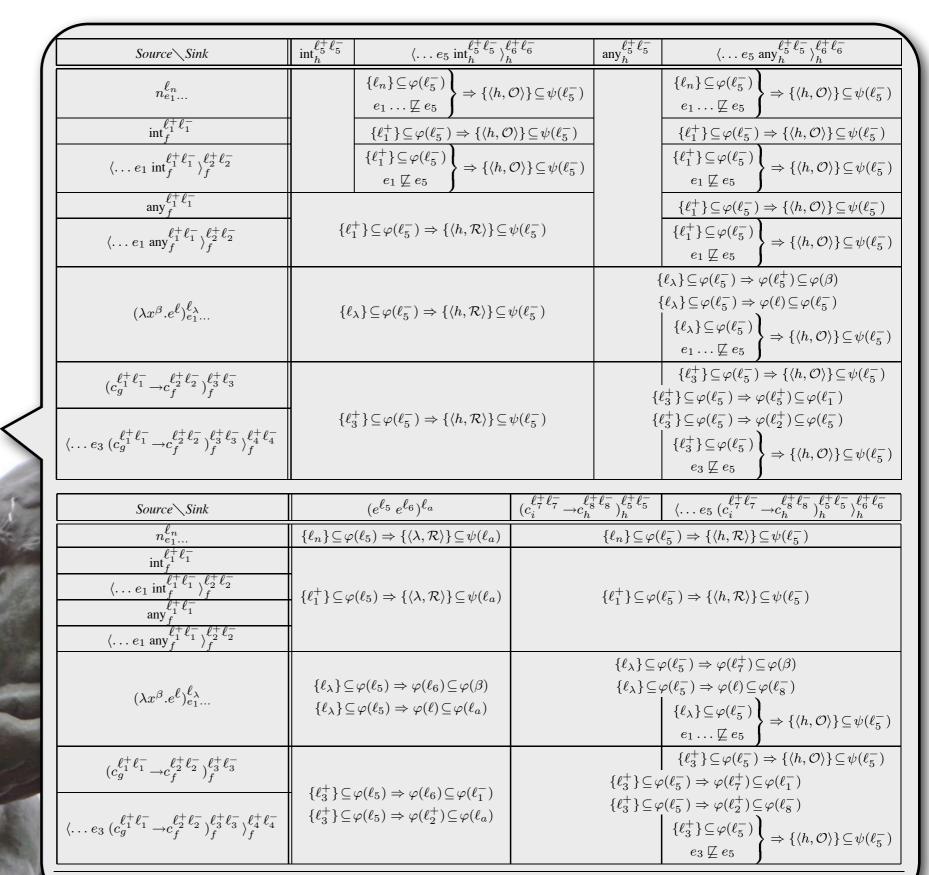
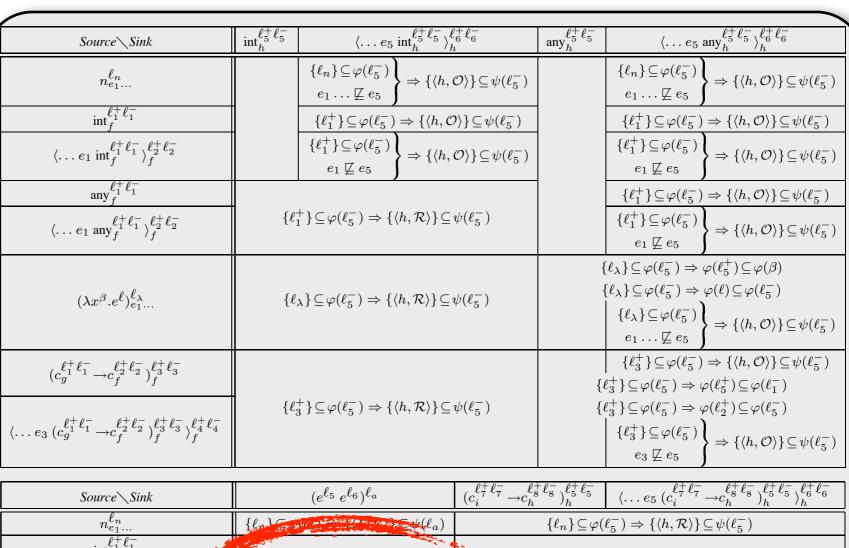


Table 1. Constraints creation for source-sink pairs.

Analysis of contracts

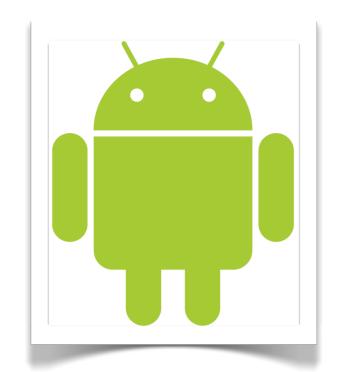
&@#\$!

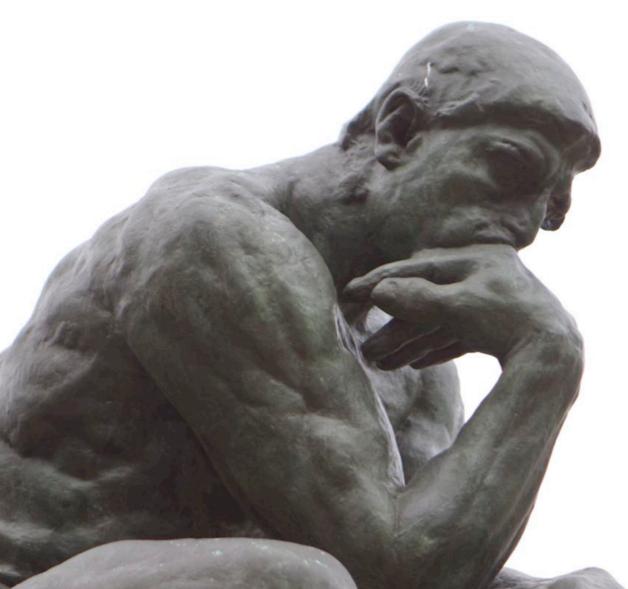


Source\Sink	$(e^{\ell_5} e^{\ell_6})^{\ell_a}$	$ \left \begin{array}{c} (c_i^{\ell_7^+\ell_7^-} \to c_h^{\ell_8^+\ell_8^-})_h^{\ell_5^+\ell_5^-} \\ \end{array} \right \left\langle \dots e_5 \left(c_i^{\ell_7^+\ell_7^-} \to c_h^{\ell_8^+\ell_8^-} \right)_h^{\ell_5^+\ell_5^-} \right\rangle_h^{\ell_6^+\ell_6^-} $	
$n_{e_1}^{\ell_n}$	$\{\ell_a\}$	$\{\ell_n\}\subseteq\varphi(\ell_5^-)\Rightarrow\{\langle h,\mathcal{R}\rangle\}\subseteq\psi(\ell_5^-)$	
$\inf_{f}^{\ell^+\ell^1}$ $\langle \dots e_1 \inf_{f}^{\ell^+\ell^1} \rangle_f^{\ell^+\ell^2}$ $\inf_{f}^{\ell^+\ell^1} \rangle_f^{\ell^+\ell^2}$ $\operatorname{any}_f^{\ell^+\ell^1} \rangle_f^{\ell^+\ell^2}$ $\langle \dots e_1 \operatorname{any}_f^{\ell^+\ell^1} \rangle_f^{\ell^+\ell^2}$	$\{\ell_1^+\}\subseteq\varphi(\ell_5)\Rightarrow\{\langle\lambda,\mathcal{R}\rangle\}\subseteq\psi(\ell_a)$	$\{\ell_1^+\}\subseteq\varphi(\ell_5^-)\Rightarrow\{\langle h,\mathcal{R}\rangle\}\subseteq\psi(\ell_5^-)$	
$(\lambda x^{\beta}.e^{\ell})^{\ell_{\lambda}}_{e_{1}}$	$\{\ell_{\lambda}\}\subseteq\varphi(\ell_{5})\Rightarrow\varphi(\ell_{6})\subseteq\varphi(\beta)$ $\{\ell_{\lambda}\}\subseteq\varphi(\ell_{5})\Rightarrow\varphi(\ell)\subseteq\varphi(\ell_{a})$	$\{\ell_{\lambda}\} \subseteq \varphi(\ell_{5}^{-}) \Rightarrow \varphi(\ell_{7}^{+}) \subseteq \varphi(\beta)$ $\{\ell_{\lambda}\} \subseteq \varphi(\ell_{5}^{-}) \Rightarrow \varphi(\ell) \subseteq \varphi(\ell_{8}^{-})$ $\begin{cases} \ell_{\lambda}\} \subseteq \varphi(\ell_{5}^{-}) \\ e_{1} \dots \not \sqsubseteq e_{5} \end{cases} \Rightarrow \{\langle h, \mathcal{O} \rangle\} \subseteq \psi(\ell_{5}^{-})$	
$(c_g^{\ell_1^+\ell_1^-} \to c_f^{\ell_2^+\ell_2^-})_f^{\ell_3^+\ell_3^-}$	$\{\ell_3^+\} \subseteq \varphi(\ell_5) \Rightarrow \varphi(\ell_6) \subseteq \varphi(\ell_1^-)$	$\{\ell_3^+\} \subseteq \varphi(\ell_5^-) \Rightarrow \{\langle h, \mathcal{O} \rangle\} \subseteq \psi(\ell_5^-)$ $\{\ell_3^+\} \subseteq \varphi(\ell_5^-) \Rightarrow \varphi(\ell_7^+) \subseteq \varphi(\ell_1^-)$	
$\langle \dots e_3 (c_g^{\ell_1^+ \ell_1^-} \to c_f^{\ell_2^+ \ell_2^-})_f^{\ell_3^+ \ell_3^-} \rangle_f^{\ell_4^+ \ell_4^-}$	$\{\ell_3^+\}\subseteq\varphi(\ell_5)\Rightarrow\varphi(\ell_2^+)\subseteq\varphi(\ell_a)$	$ \begin{cases} \{\ell_3^+\} \subseteq \varphi(\ell_5^-) \Rightarrow \varphi(\ell_2^+) \subseteq \varphi(\ell_8^-) \\ & \begin{cases} \{\ell_3^+\} \subseteq \varphi(\ell_5^-) \\ & e_3 \not\sqsubseteq e_5 \end{cases} \Rightarrow \{\langle h, \mathcal{O} \rangle\} \subseteq \psi(\ell_5^-) $	

Table 1. Constraints creation for source-sink pairs.

Analysis of contracts

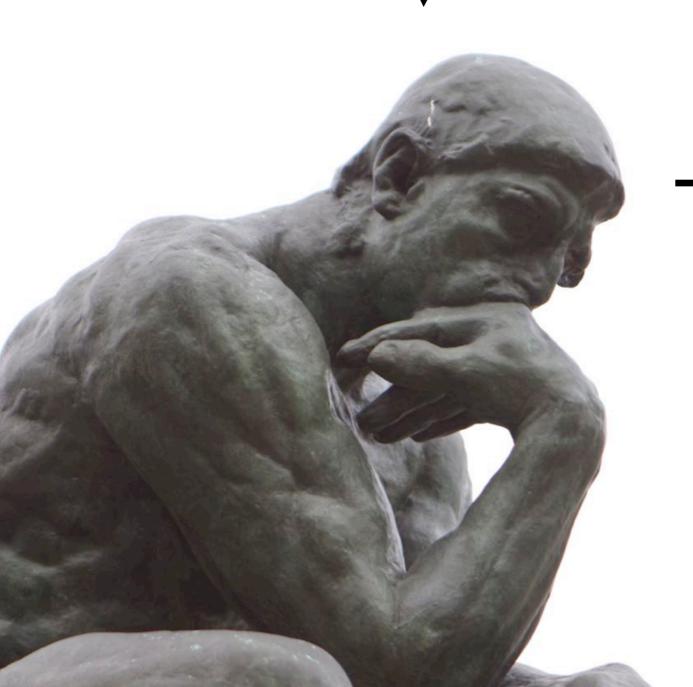




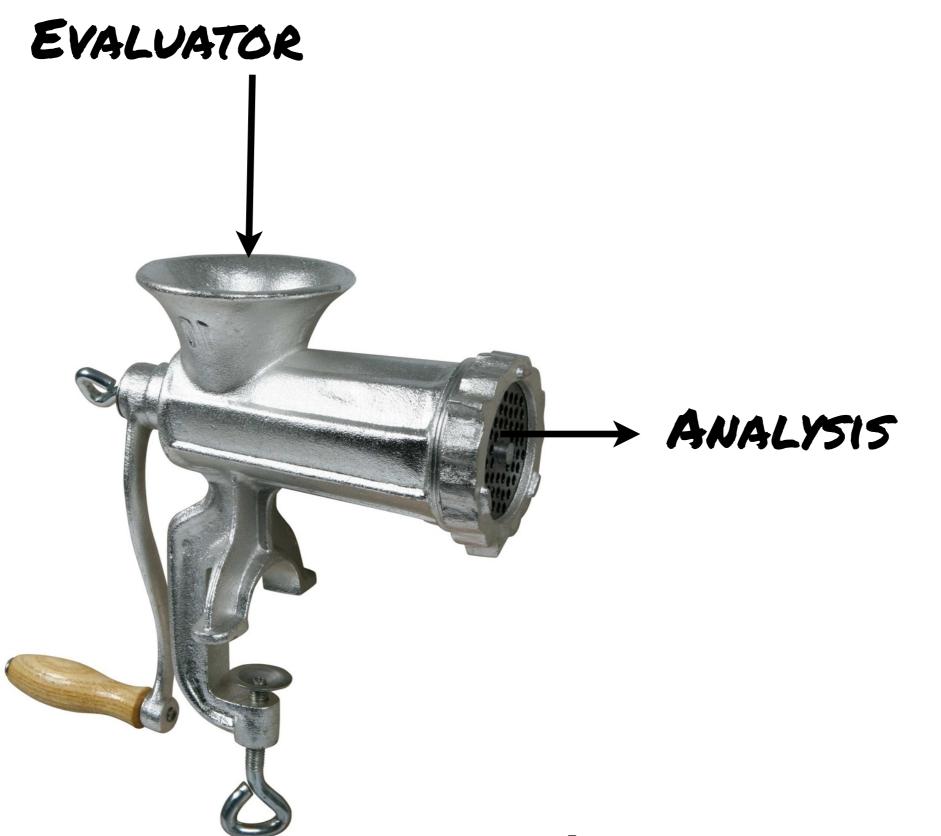


We need a systematic approach.





-> ANALYSIS



[ICFP'10, CACM'11, JFP'12]

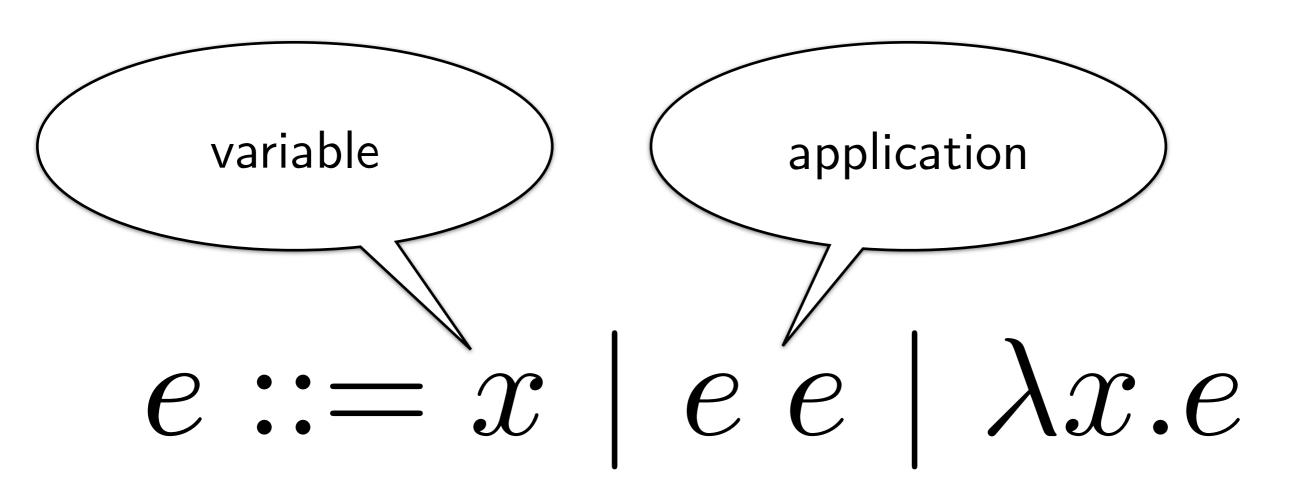
PART II: A SYSTEMATIC APPROACH

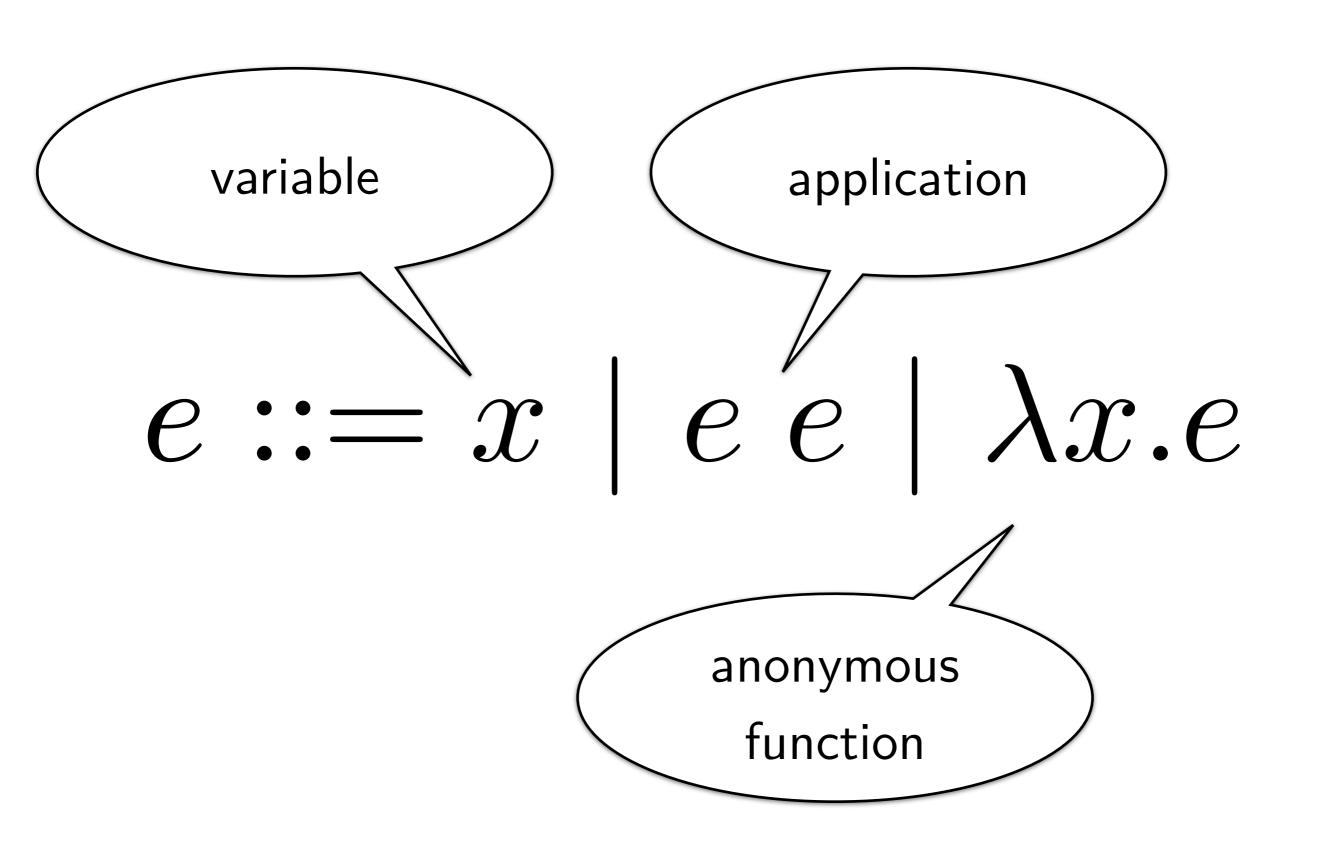
Abstracting Abstract Machines

$e := x \mid e \mid \lambda x \cdot e$

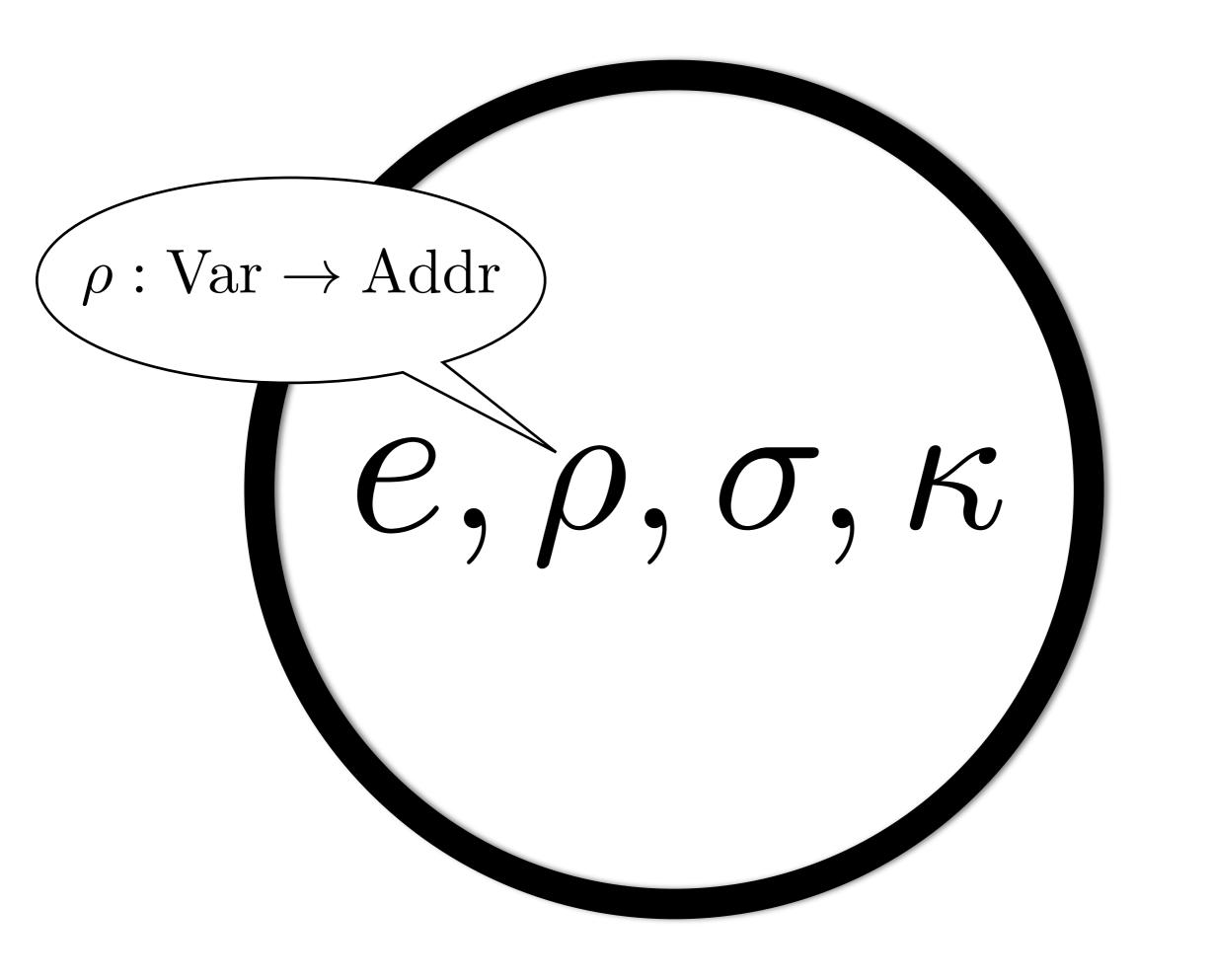
$e := x \mid e \mid \lambda x \cdot e$

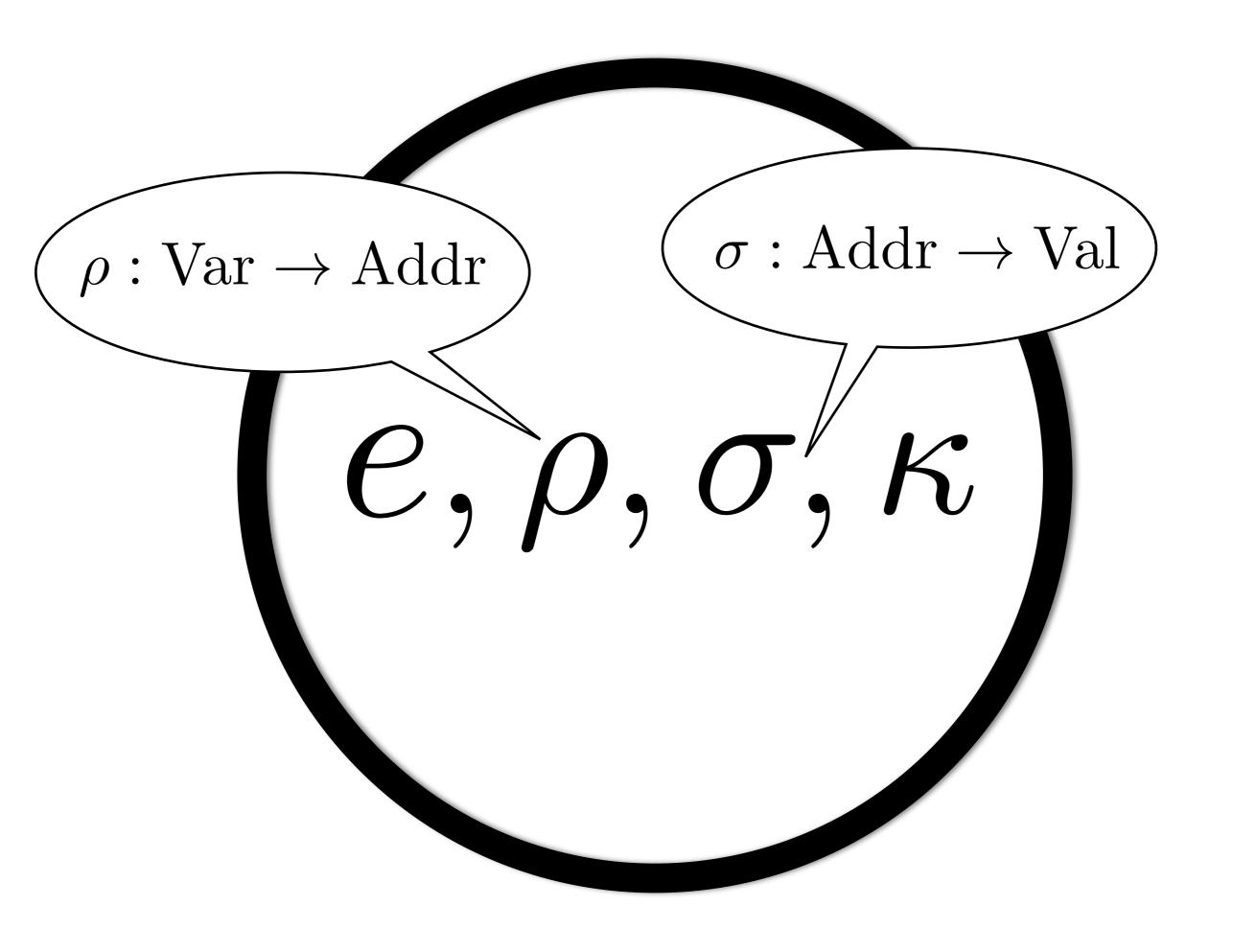


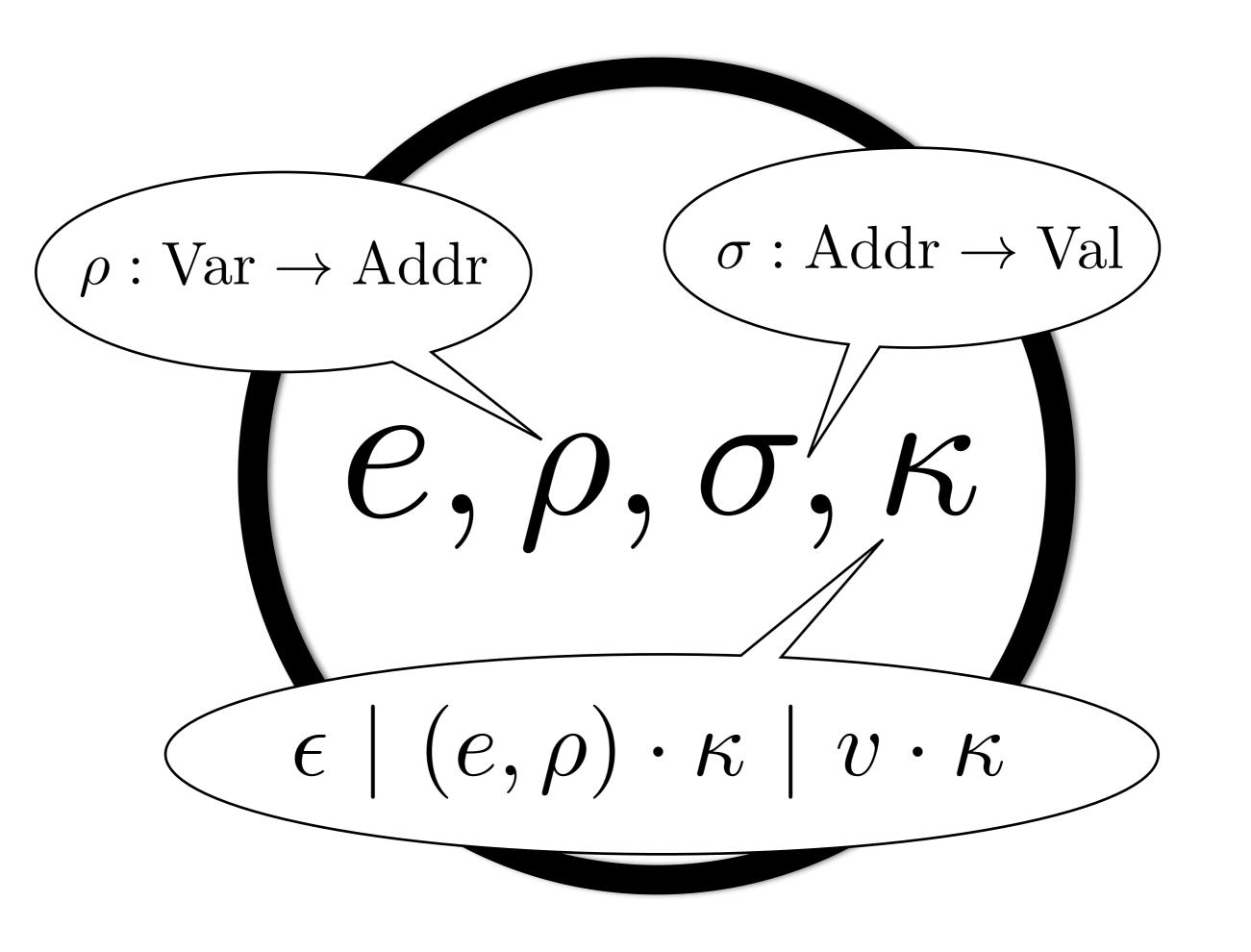












$$\begin{array}{cccc}
\langle x, \rho, \sigma, \kappa \rangle & \longmapsto & \langle v, \rho, \sigma, \kappa \rangle & \text{if } v = \sigma(\rho(x)) \\
\langle e_0 e_1, \rho, \sigma, \kappa \rangle & \longmapsto & \langle e_0, \rho, \sigma, (e_1, \rho) \cdot \kappa \rangle \\
\langle v, \sigma, (e, \rho) \cdot \kappa \rangle & \longmapsto & \langle e, \rho, \sigma, v \cdot \kappa \rangle \\
\langle v, \sigma, (\lambda x.e, \rho) \cdot \kappa \rangle & \longmapsto & \langle e, \rho[x \mapsto a], \sigma[a \mapsto v], \kappa \rangle
\end{array}$$

CESK machine Felleisen & Friedman, '88

CESK machine

Felleisen & Friedman, '88

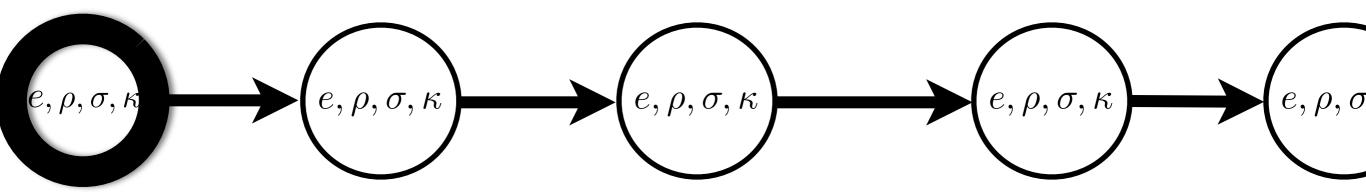
$$\begin{array}{cccc}
\langle x, \rho, \sigma, \kappa \rangle & \longmapsto & \langle v, \rho, \sigma, \kappa \rangle & \text{if } v = \sigma(\rho(x)) \\
\langle e_0 e_1, \rho, \sigma, \kappa \rangle & \longmapsto & \langle e_0, \rho, \sigma, (e_1, \rho) \cdot \kappa \rangle \\
\langle v, \sigma, (e, \rho) \cdot \kappa \rangle & \longmapsto & \langle e, \rho, \sigma, v \cdot \kappa \rangle \\
\langle v, \sigma, (\lambda x.e, \rho) \cdot \kappa \rangle & \longmapsto & \langle e, \rho[x \mapsto a], \sigma[a \mapsto v], \kappa \rangle
\end{array}$$

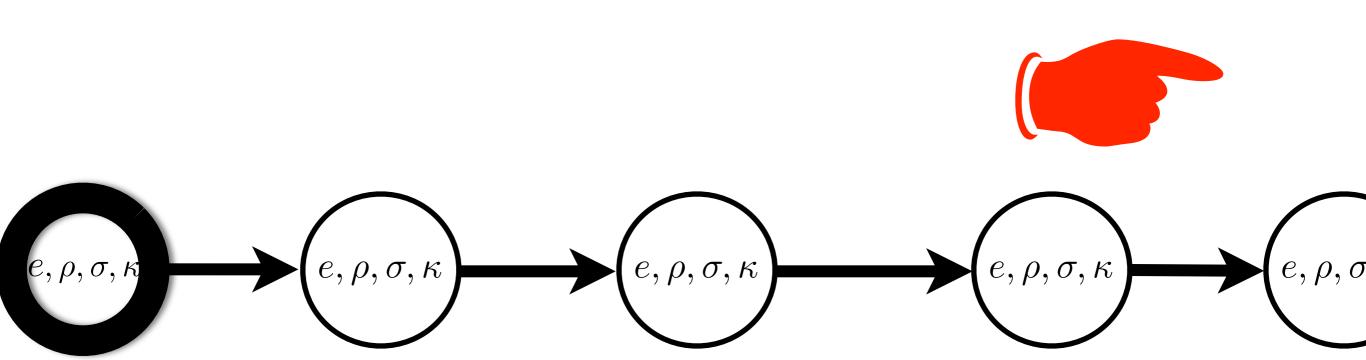
CESK machine Felleisen & Friedman, '88

CESK machine Felleisen & Friedman, '88

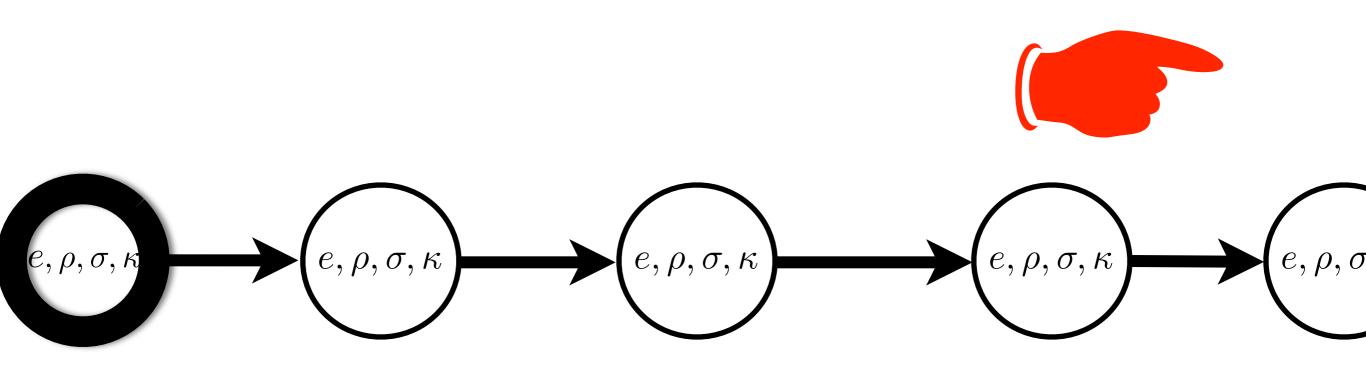




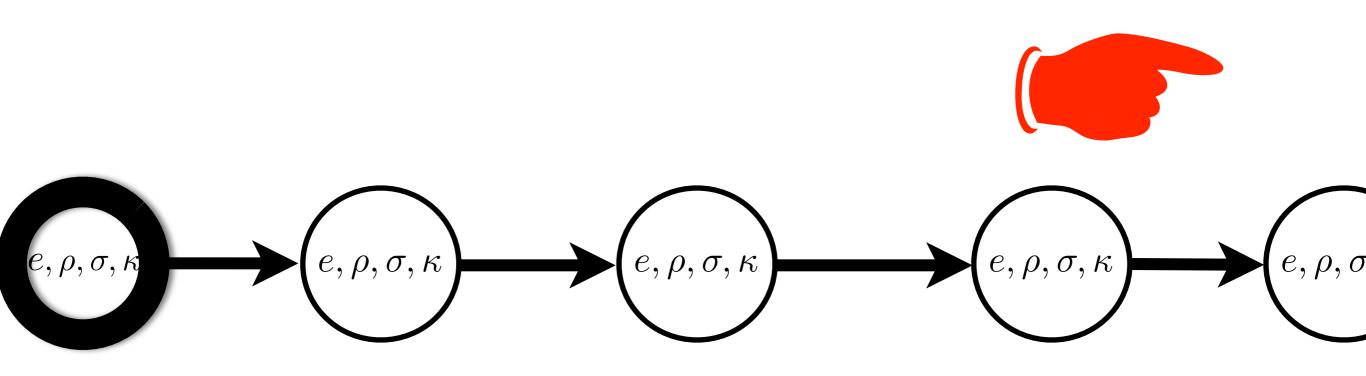




We cannot predict because the future is undecidable.



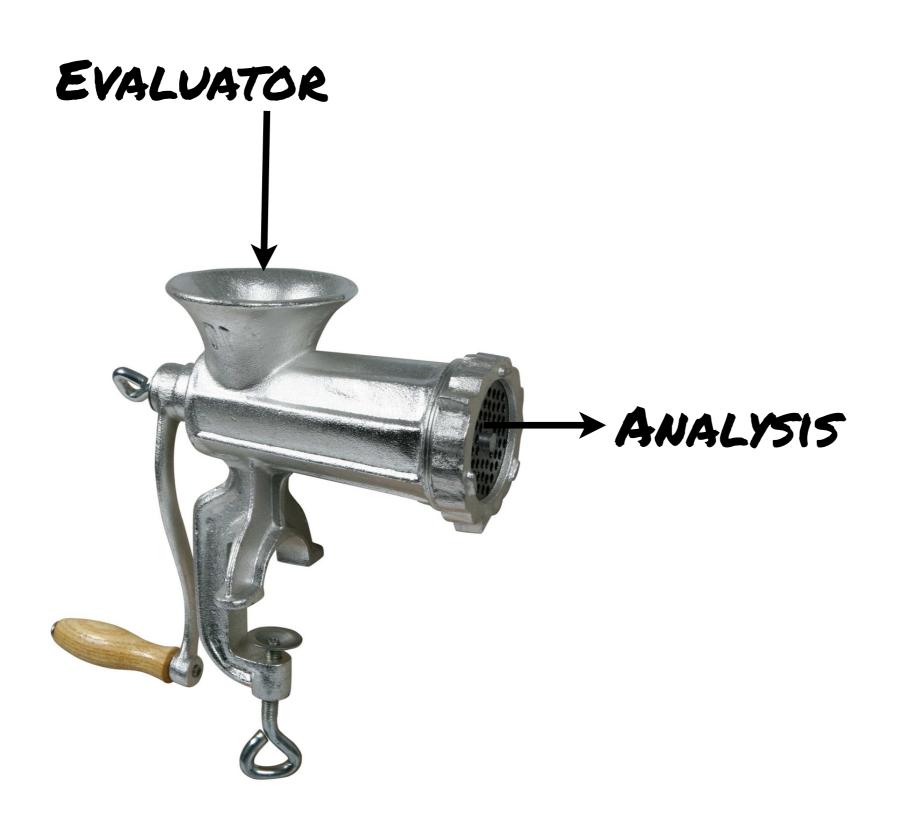
We cannot predict because the future is undecidable.



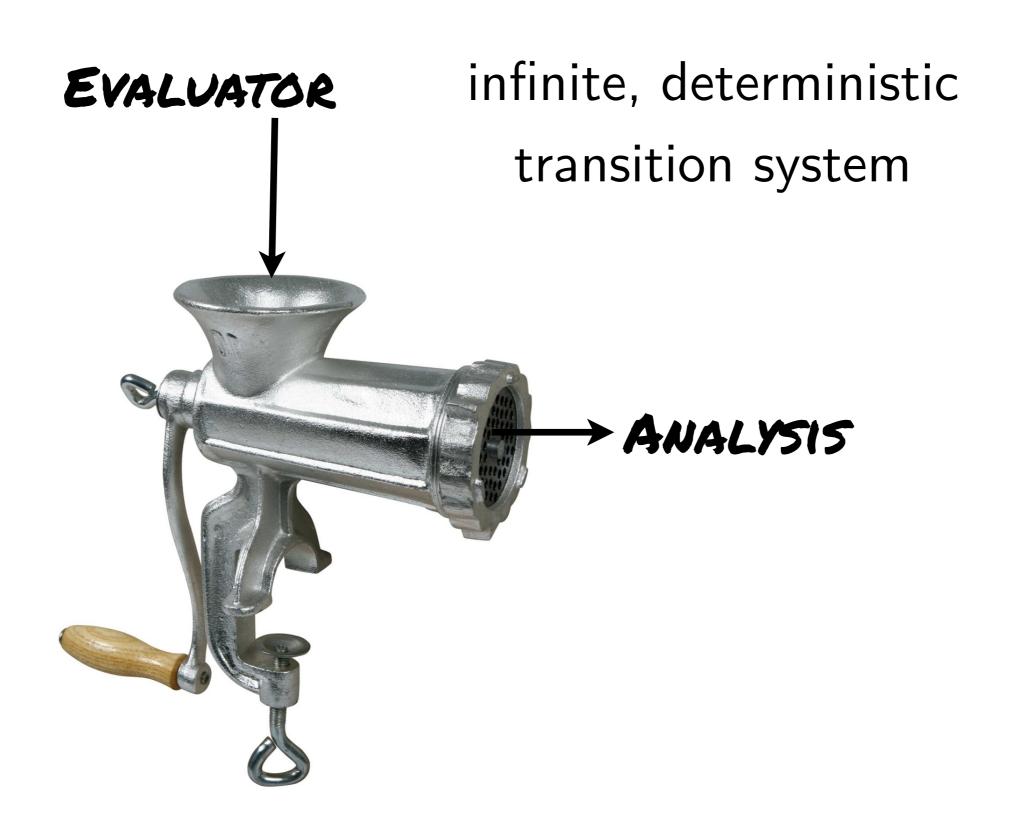
Program analysis

sound, computable approximations

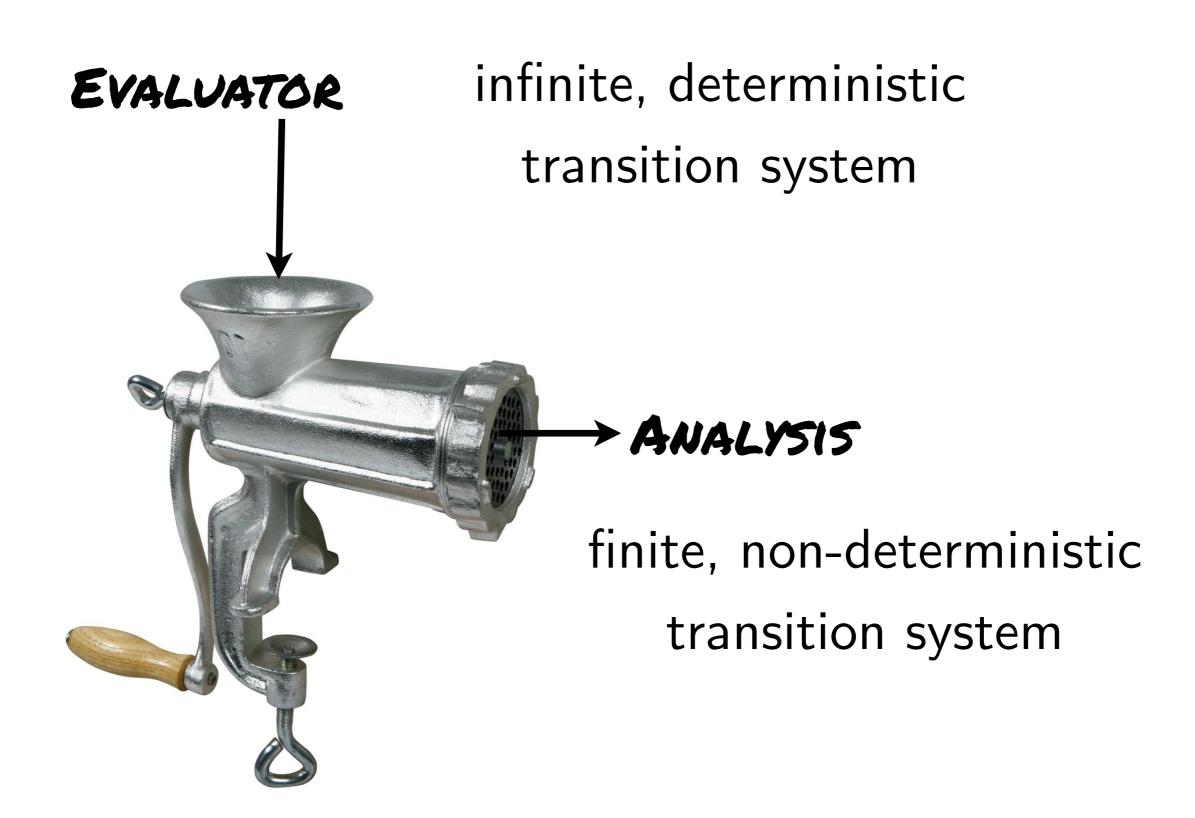
Key idea:



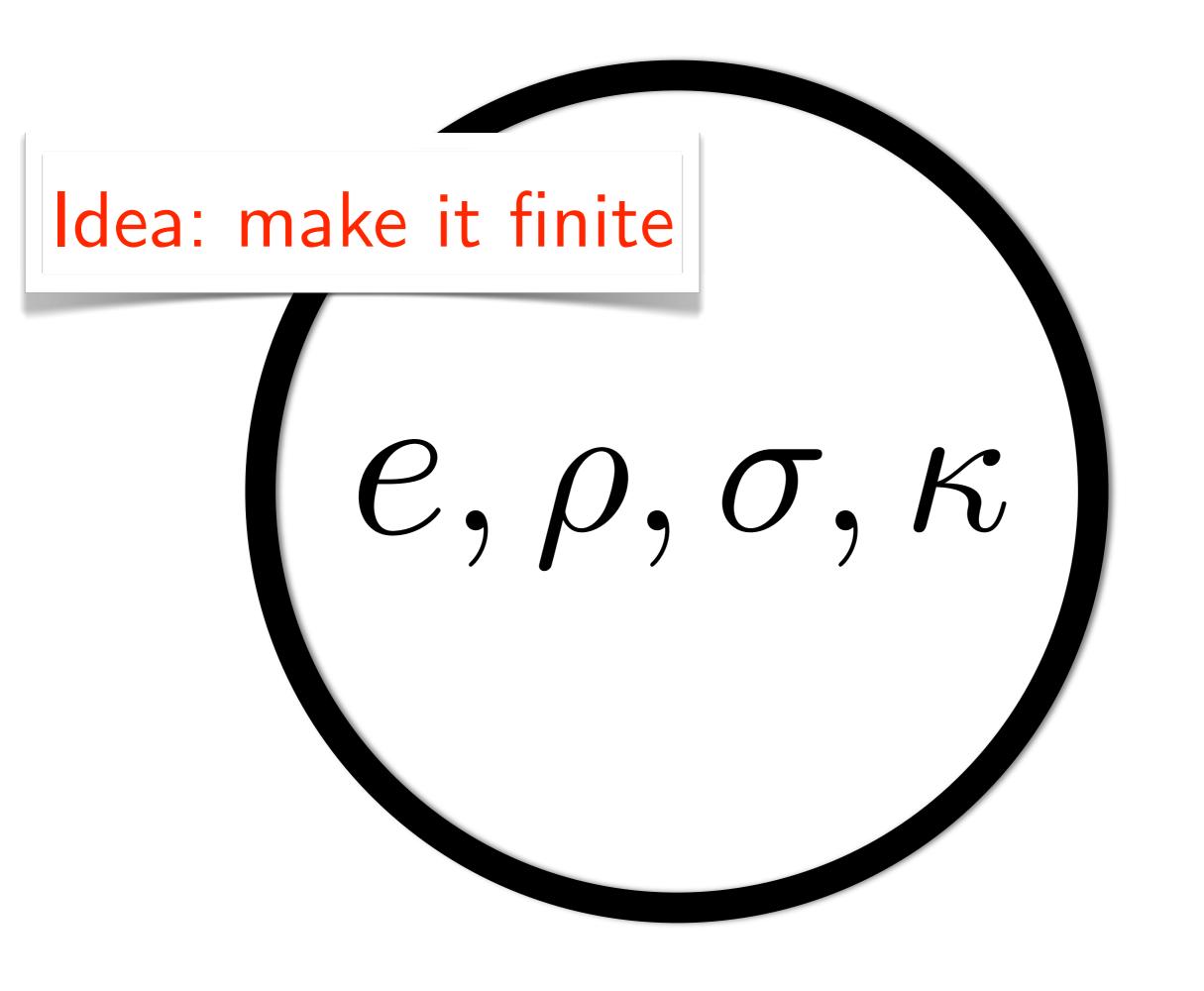
Key idea:

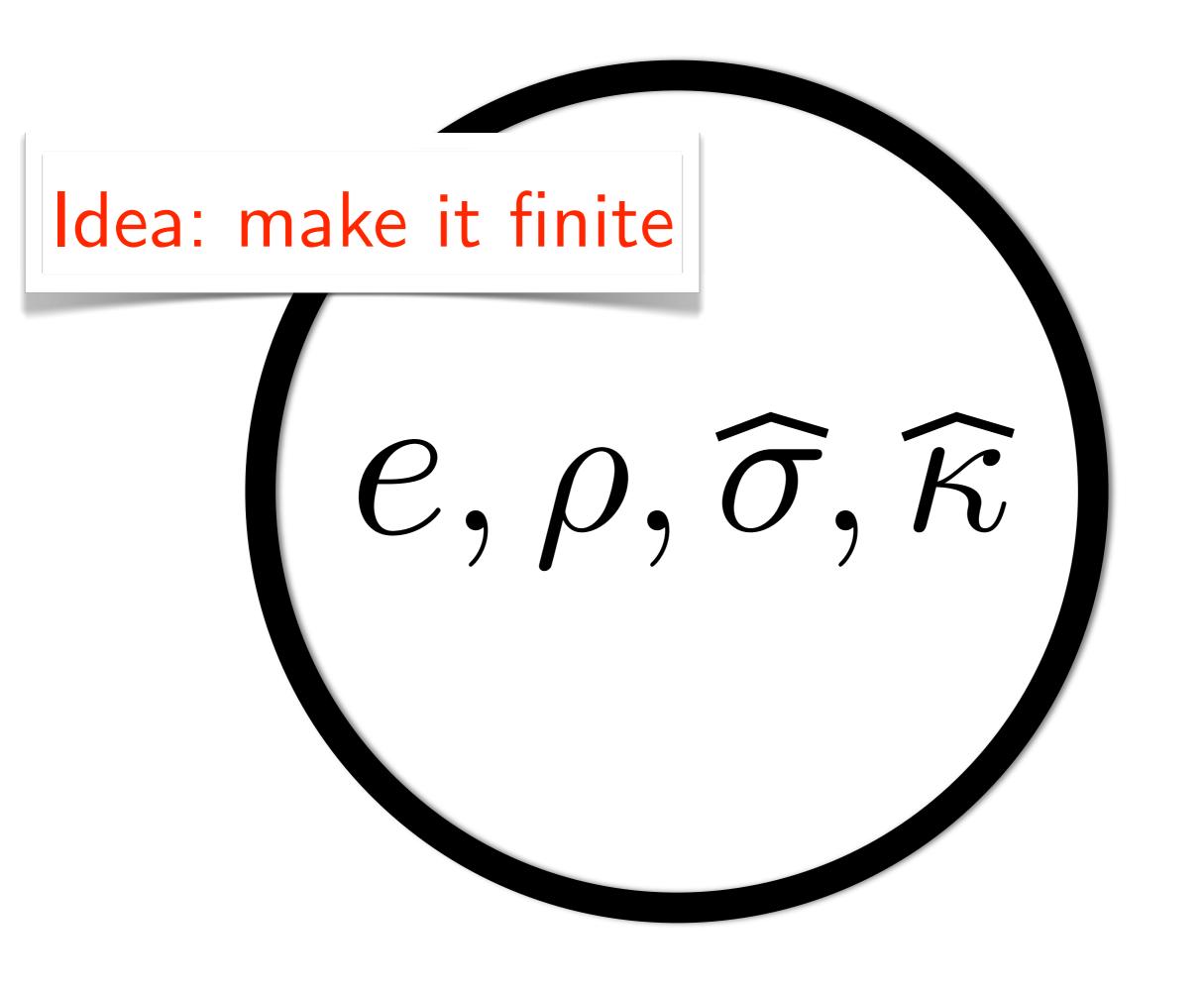


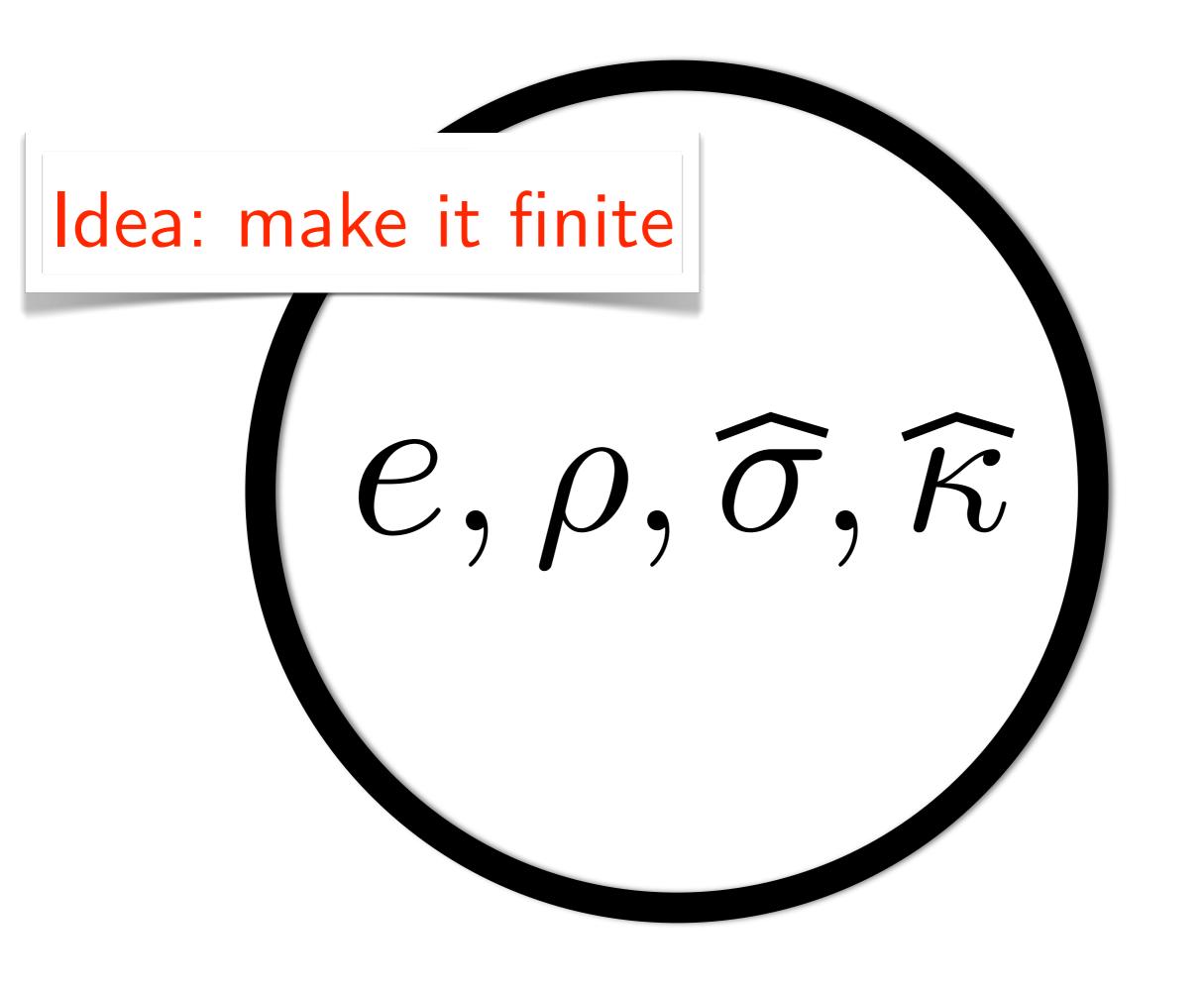
Key idea:

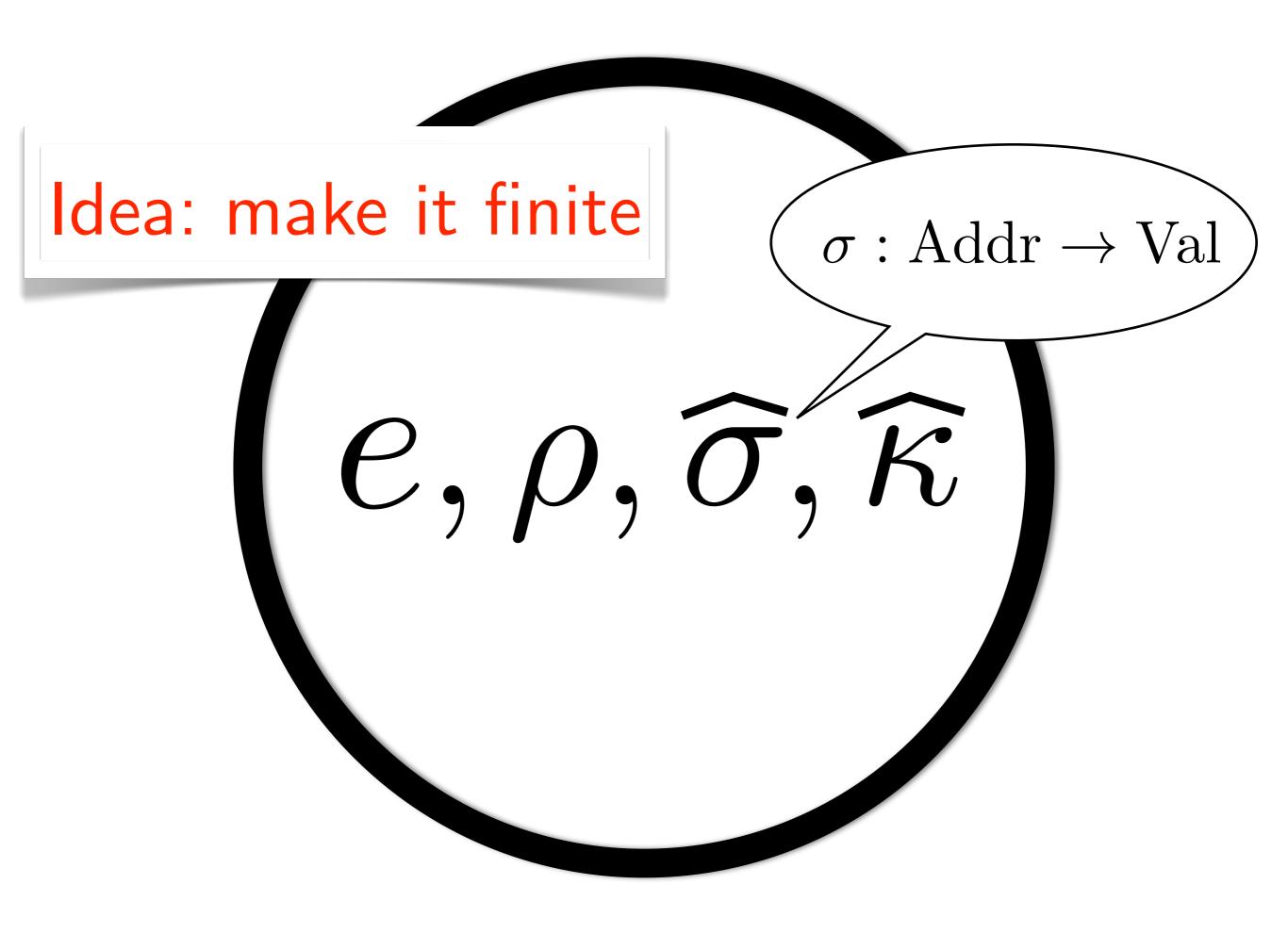


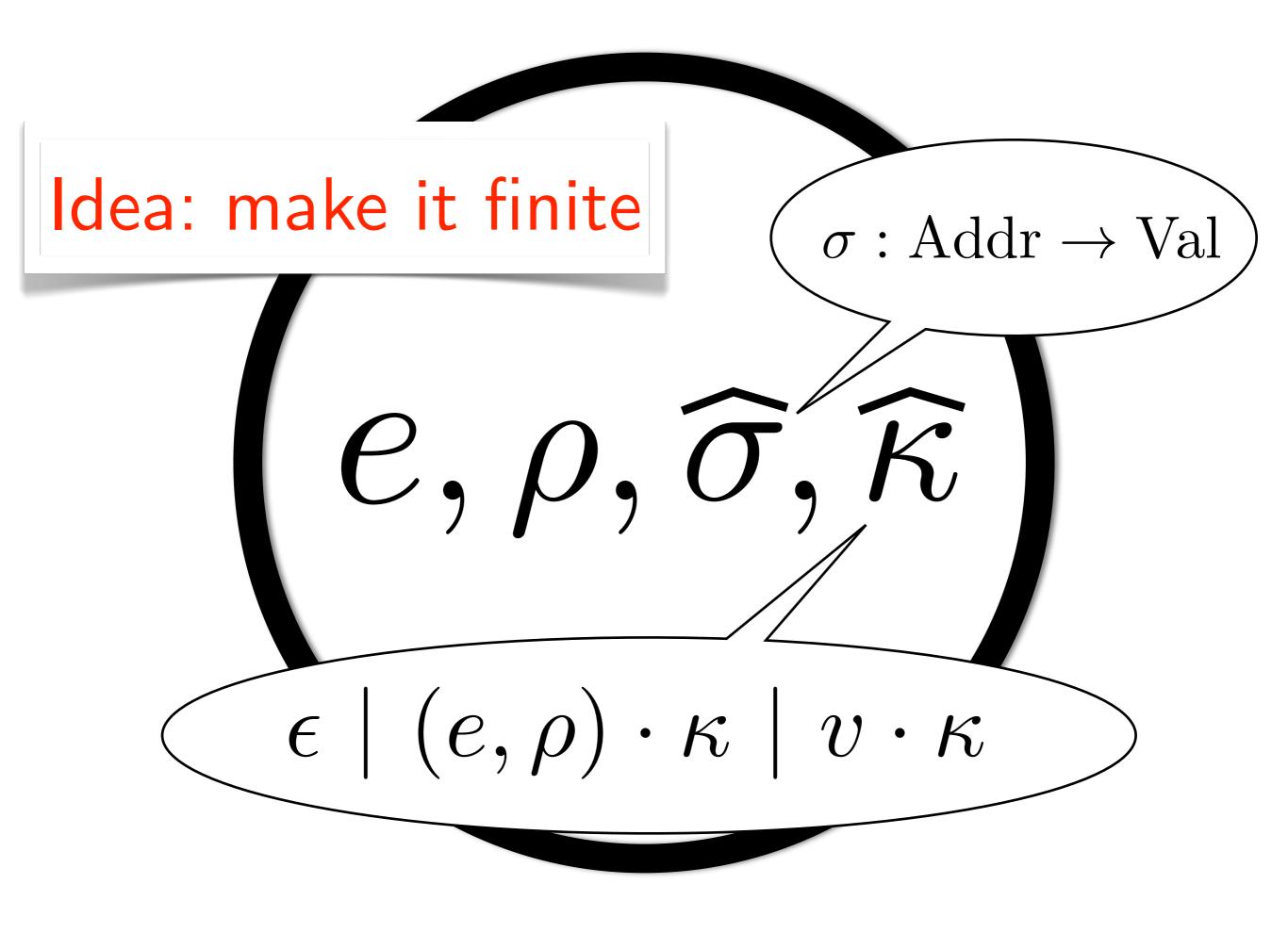


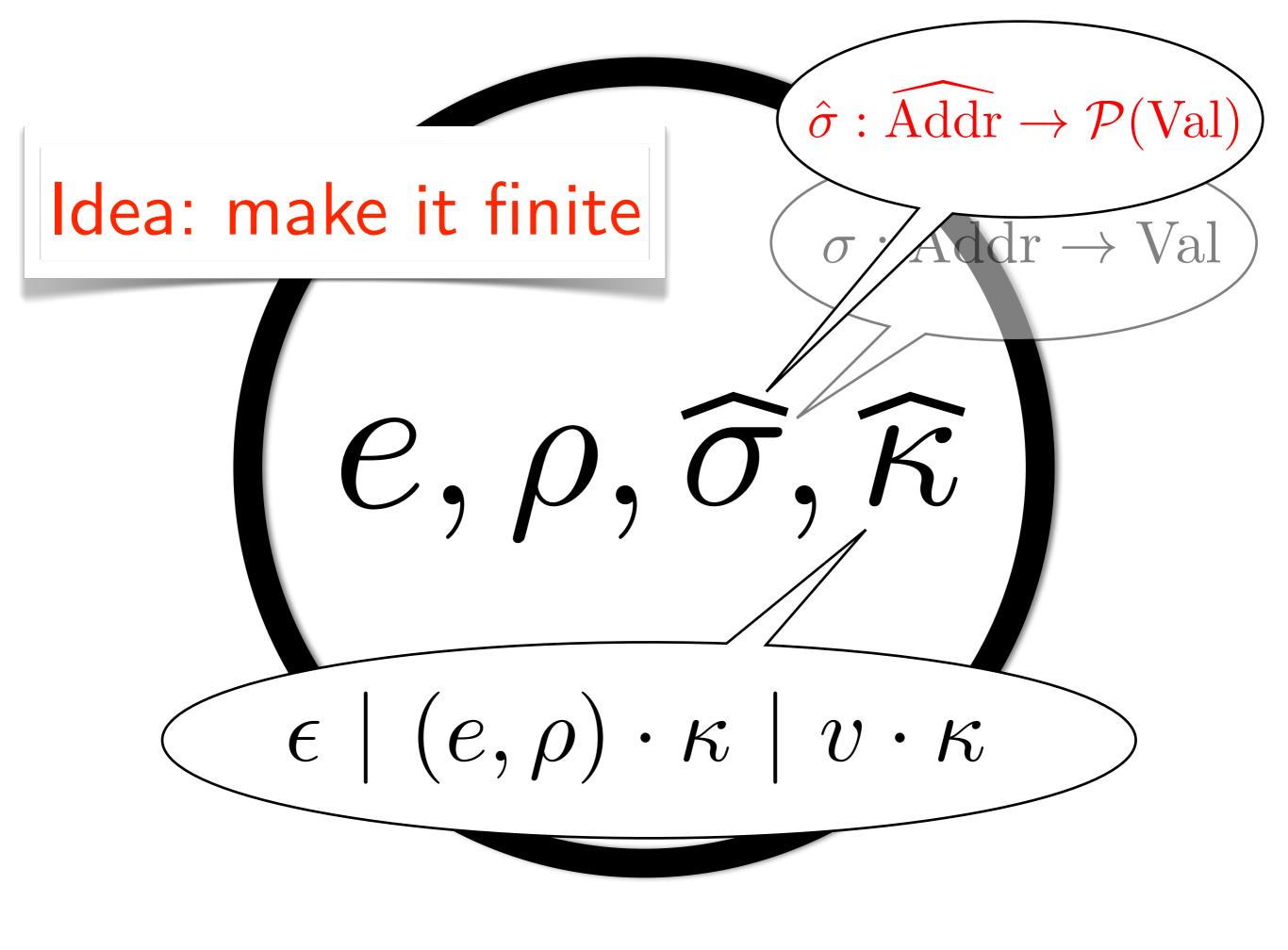


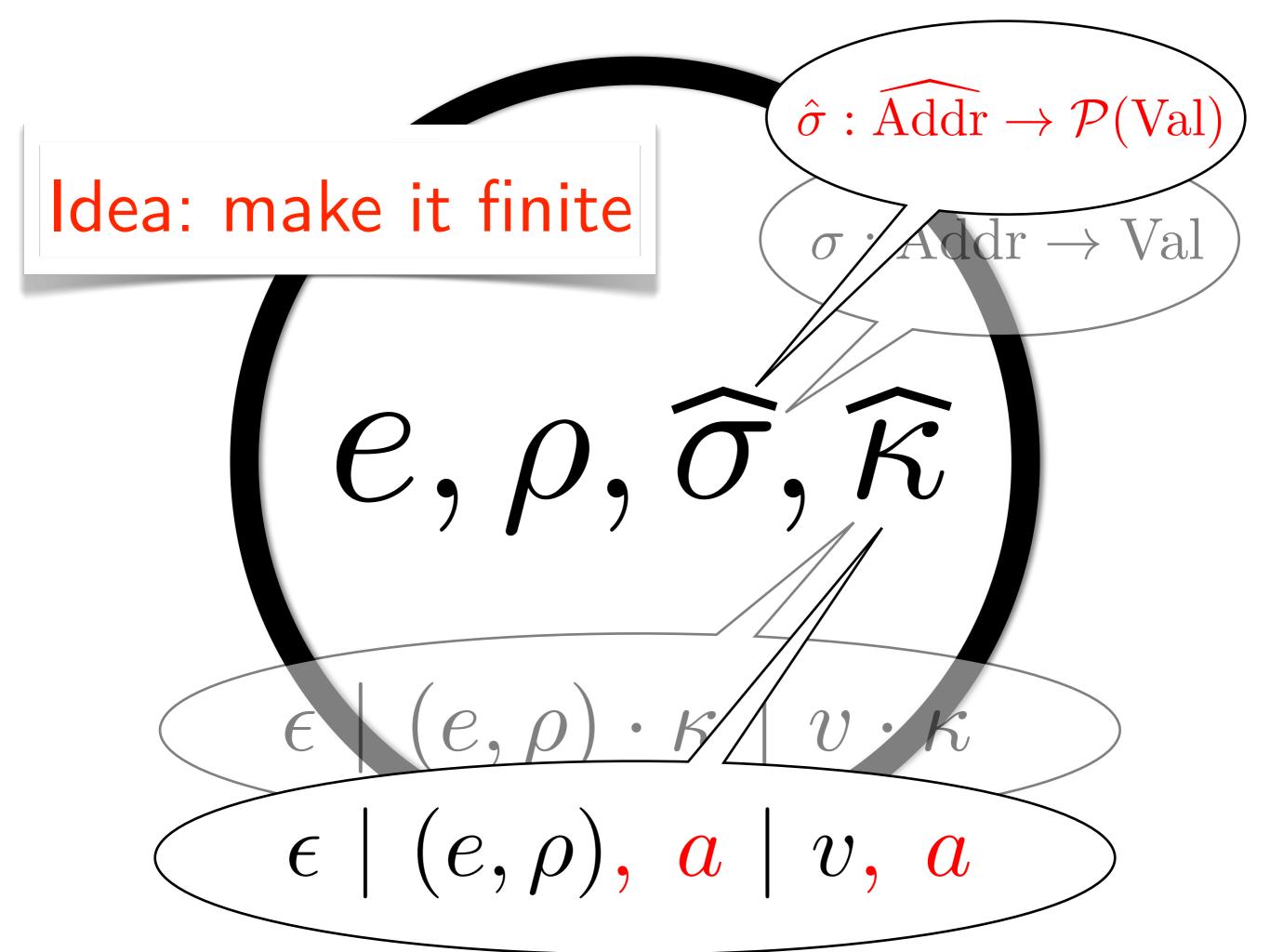












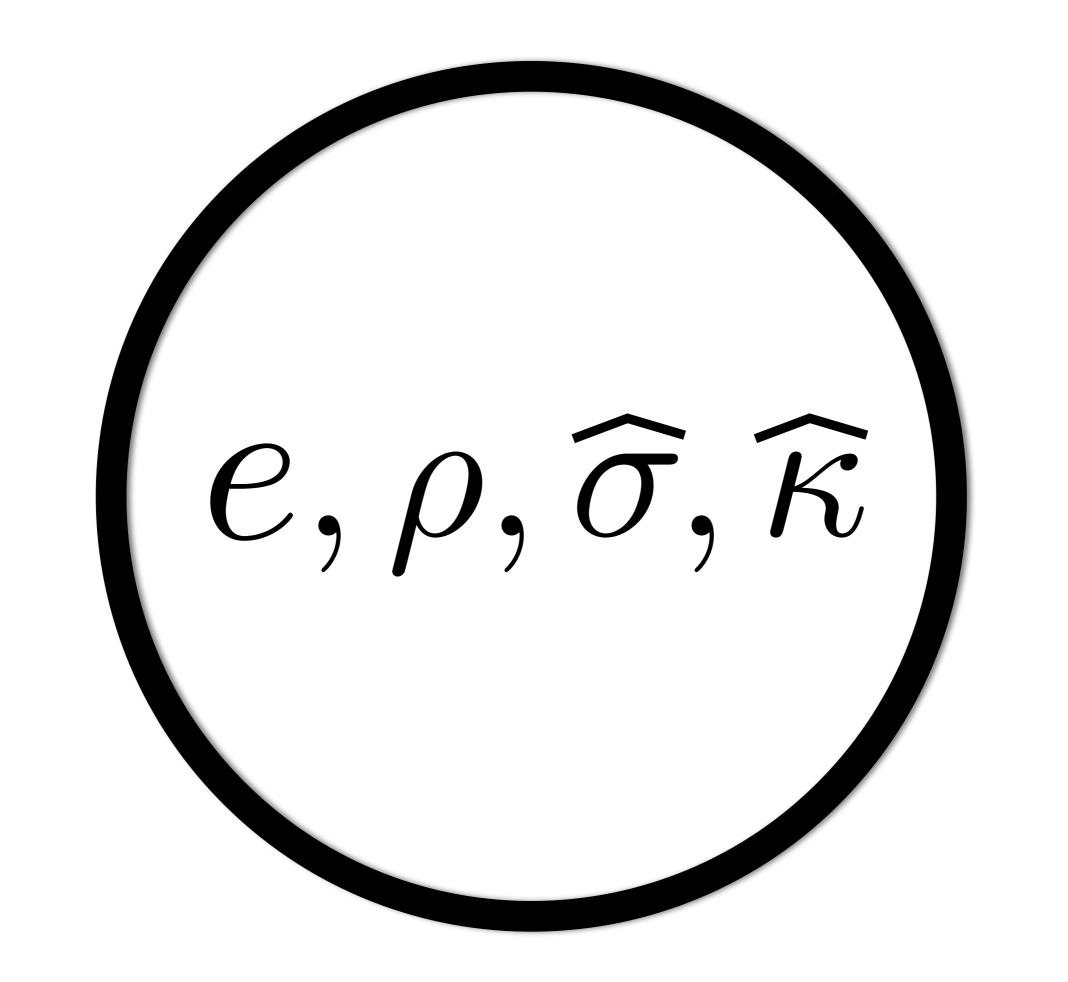
$$\begin{array}{cccc}
\langle x, \rho, \sigma, \kappa \rangle & \longmapsto & \langle v, \rho, \sigma, \kappa \rangle & \text{if } v = \sigma(\rho(x)) \\
\langle e_0 e_1, \rho, \sigma, \kappa \rangle & \longmapsto & \langle e_0, \rho, \sigma, (e_1, \rho) \cdot \kappa \rangle \\
\langle v, \sigma, (e, \rho) \cdot \kappa \rangle & \longmapsto & \langle e, \rho, \sigma, v \cdot \kappa \rangle \\
\langle v, \sigma, (\lambda x.e, \rho) \cdot \kappa \rangle & \longmapsto & \langle e, \rho[x \mapsto a], \sigma[a \mapsto v], \kappa \rangle
\end{array}$$

$$\begin{array}{cccc}
\langle x, \rho, \hat{\sigma}, \hat{\kappa} \rangle & \longmapsto & \langle v, \rho, \hat{\sigma}, \hat{\kappa} \rangle & \text{if } v \in \hat{\sigma}(\rho(x)) \\
\langle e_0 e_1, \rho, \hat{\sigma}, \hat{\kappa} \rangle & \longmapsto & \langle e_0, \rho, \hat{\sigma} \sqcup [a \mapsto \hat{\kappa}], (e_1, \rho), a \rangle \\
\langle v, \hat{\sigma}, (e, \rho), a \rangle & \longmapsto & \langle e, \rho, \hat{\sigma}, v, a \rangle \\
\langle v, \hat{\sigma}, (\lambda x.e, \rho), a \rangle & \longmapsto & \langle e, \rho[x \mapsto a'], \hat{\sigma} \sqcup [a' \mapsto v], \hat{\kappa} \rangle \\
& & \text{if } \hat{\kappa} \in \hat{\sigma}(a)
\end{array}$$

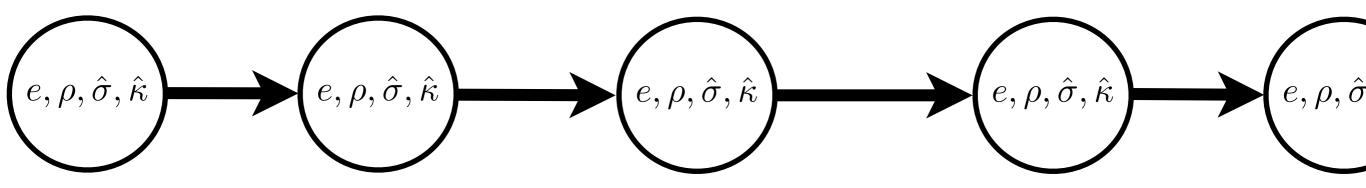
 $\langle x, \rho, \sigma, \kappa \rangle \longmapsto \langle v, \rho, \sigma, \kappa \rangle$ $\langle e_0 e_1, \rho, \sigma, \kappa \rangle \longmapsto \langle e_0, \rho, \sigma, (e_0, \rho), \kappa \rangle \longmapsto \langle e, \rho, \sigma, v \rangle$ $\langle v, \sigma, (e, \rho) \cdot \kappa \rangle \longmapsto \langle e, \rho, \sigma, v \rangle$ $\langle v, \sigma, (\lambda x.e, \rho) \cdot \kappa \rangle \longmapsto \langle e, \rho | x \mapsto \delta \rangle$

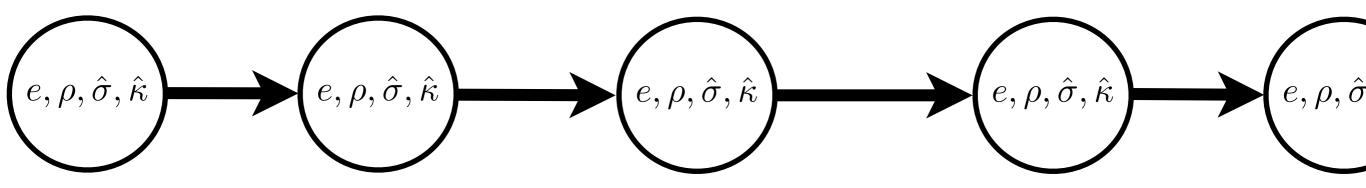
kCFA
:
1CFA
0CFA
Simple closure
Sub0CFA

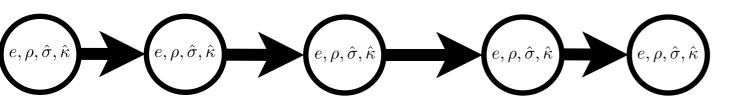
 $\begin{array}{cccc}
\langle x, \rho, \hat{\sigma}, \hat{\kappa} \rangle & \longmapsto & \langle v, \rho, \hat{\sigma}, \hat{\kappa} \rangle / \text{if } v \in \hat{\sigma}(\rho(x)) \\
\langle e_0 e_1, \rho, \hat{\sigma}, \hat{\kappa} \rangle & \longmapsto & \langle e_0, \rho, \hat{\sigma} \sqcup [a \mapsto \hat{\kappa}], (e_1, \rho), a \rangle \\
\langle v, \hat{\sigma}, (e, \rho), a \rangle & \longmapsto & \langle e, \rho, \hat{\sigma}, v, a \rangle \\
\langle v, \hat{\sigma}, (\lambda x. e, \rho), a \rangle & \longmapsto & \langle e, \rho[x \mapsto a'], \hat{\sigma} \sqcup [a' \mapsto v], \hat{\kappa} \rangle \\
& & \text{if } \hat{\kappa} \in \hat{\sigma}(a)
\end{array}$

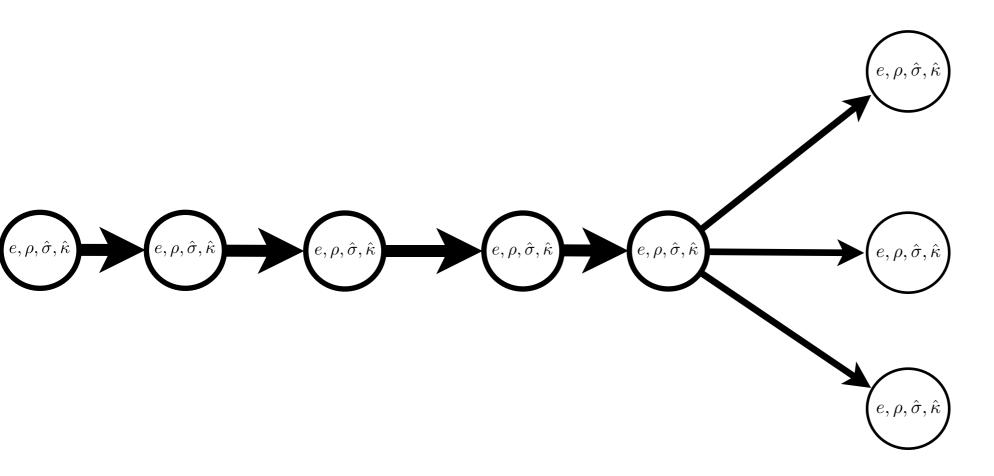


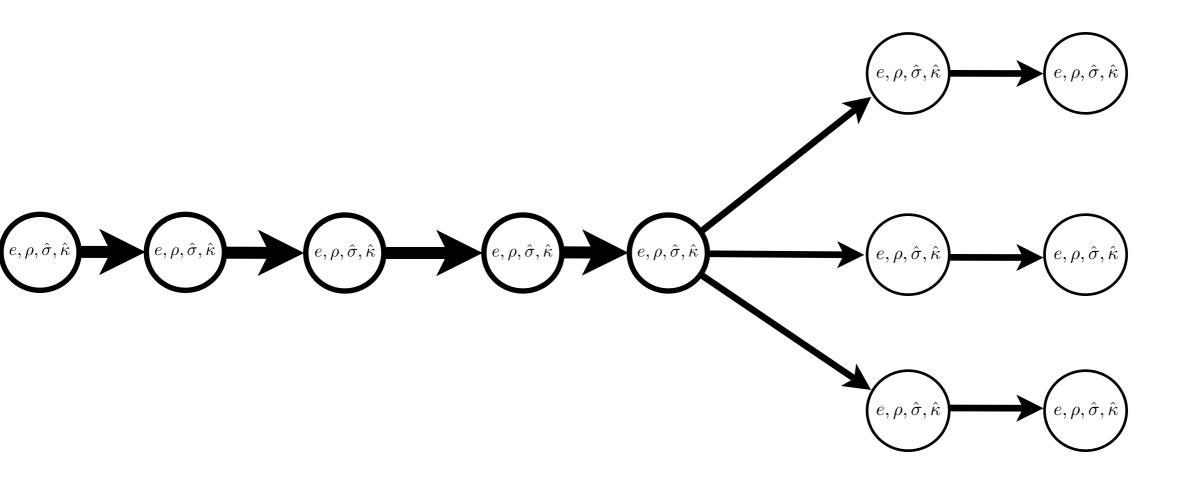


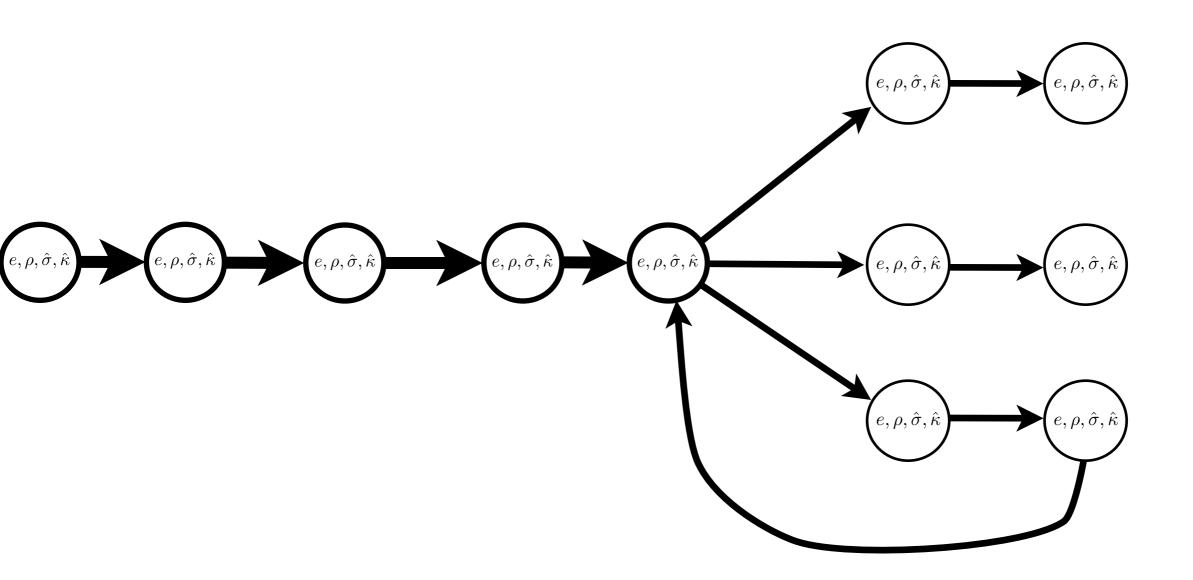


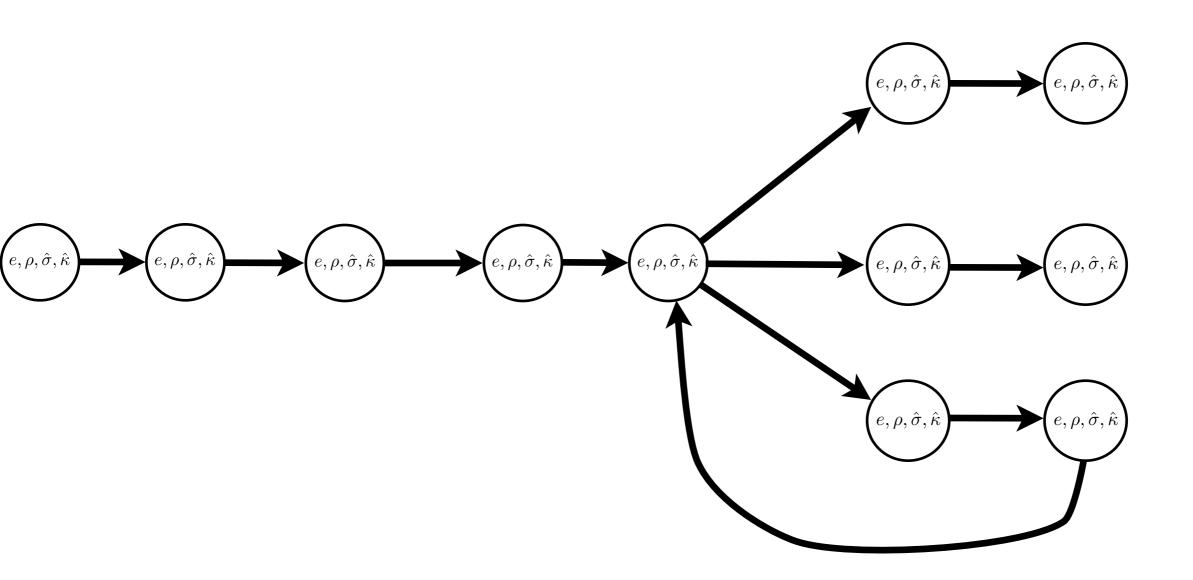


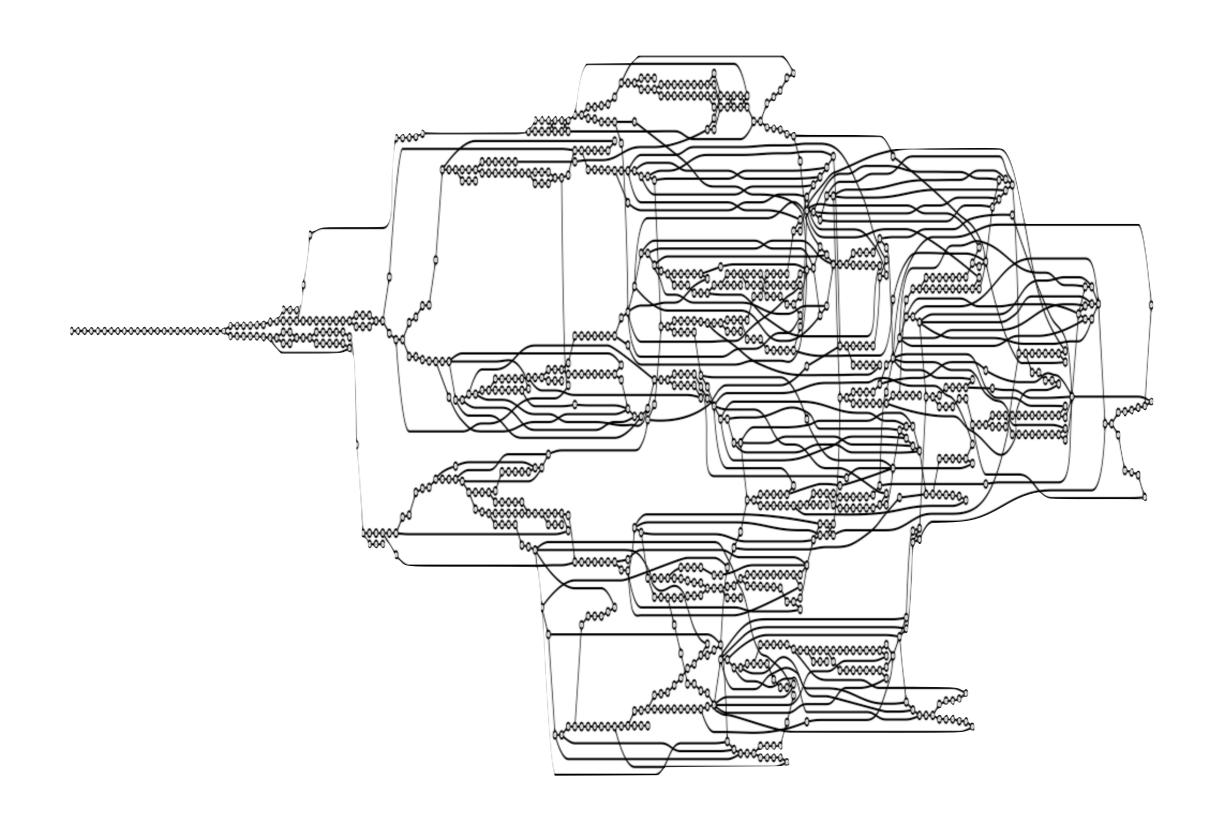




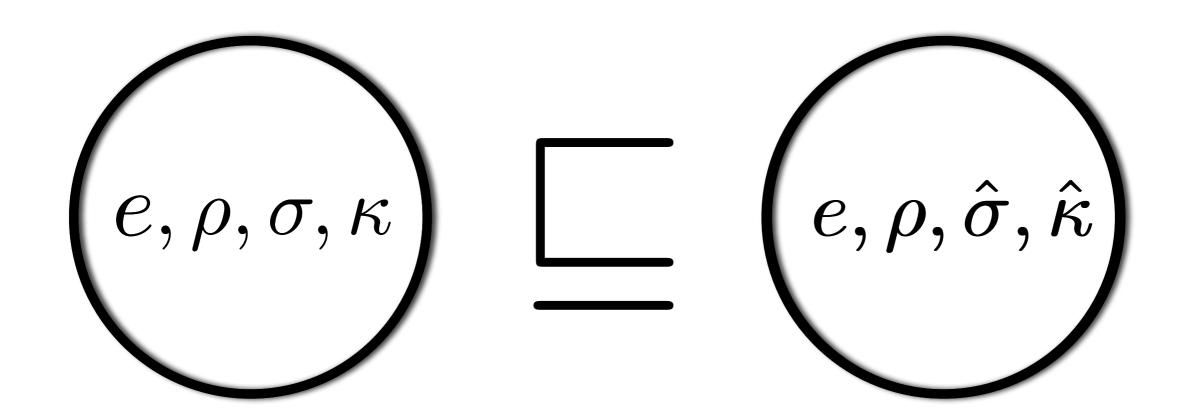


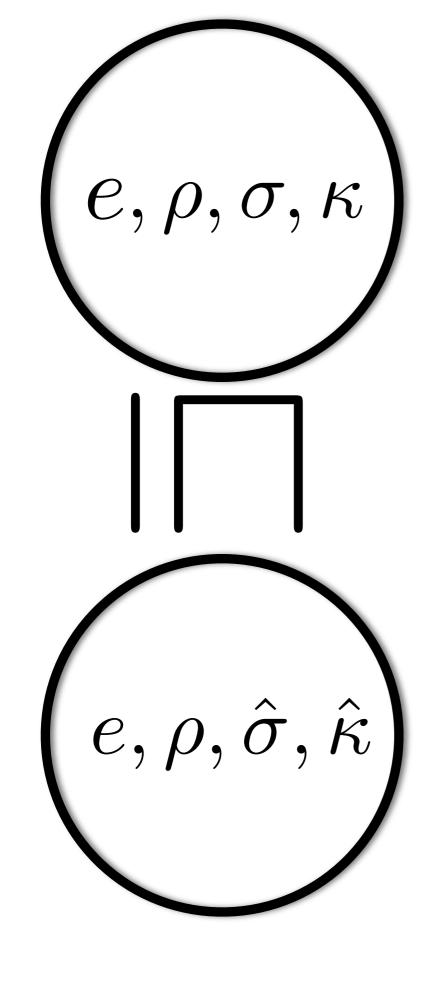


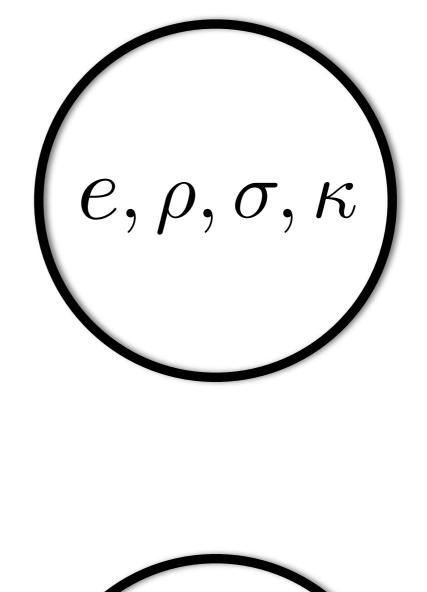


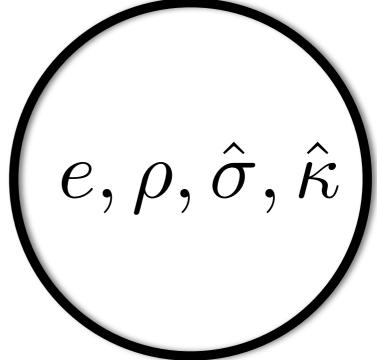


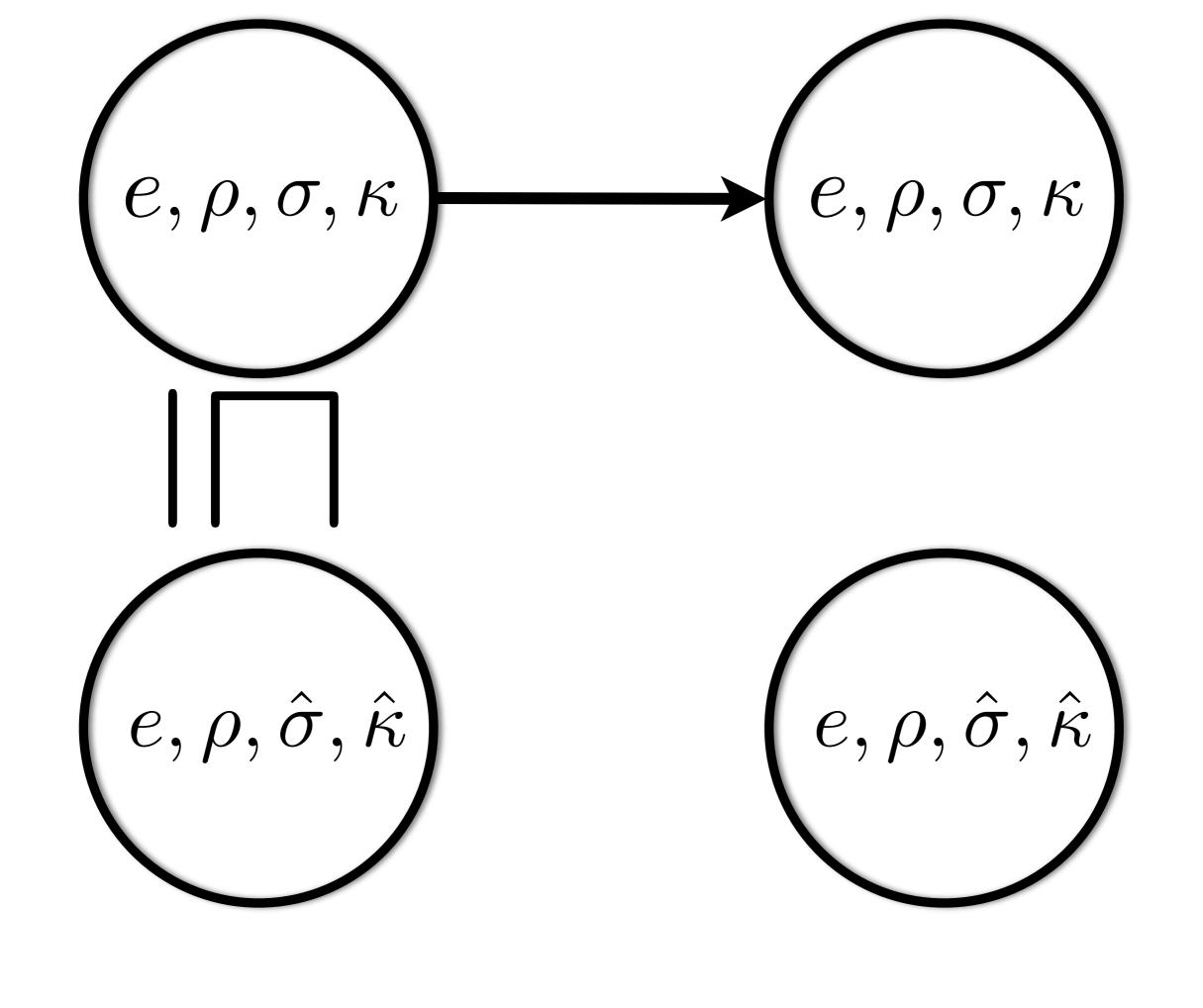
Soundness (the safety of predictions)

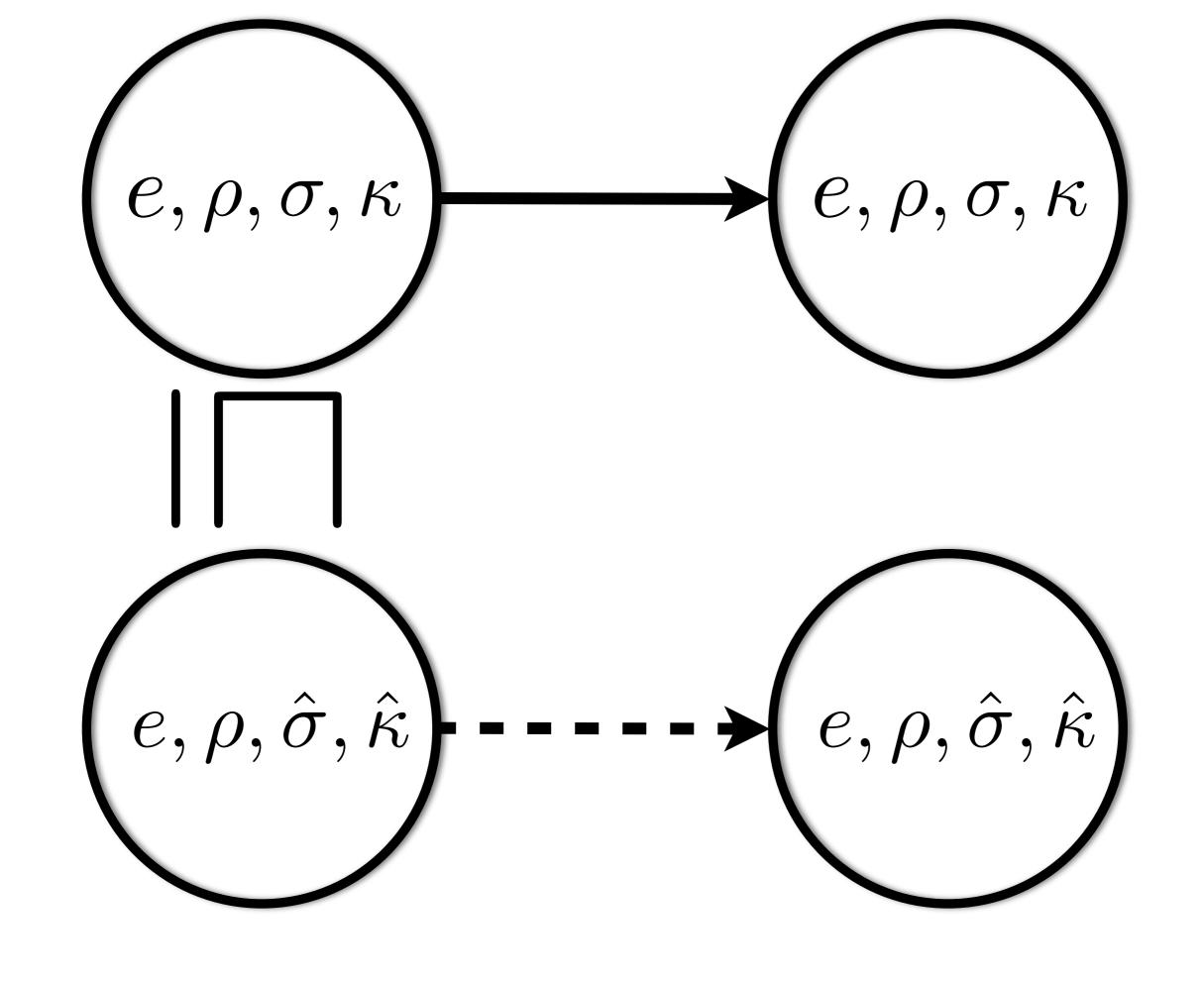


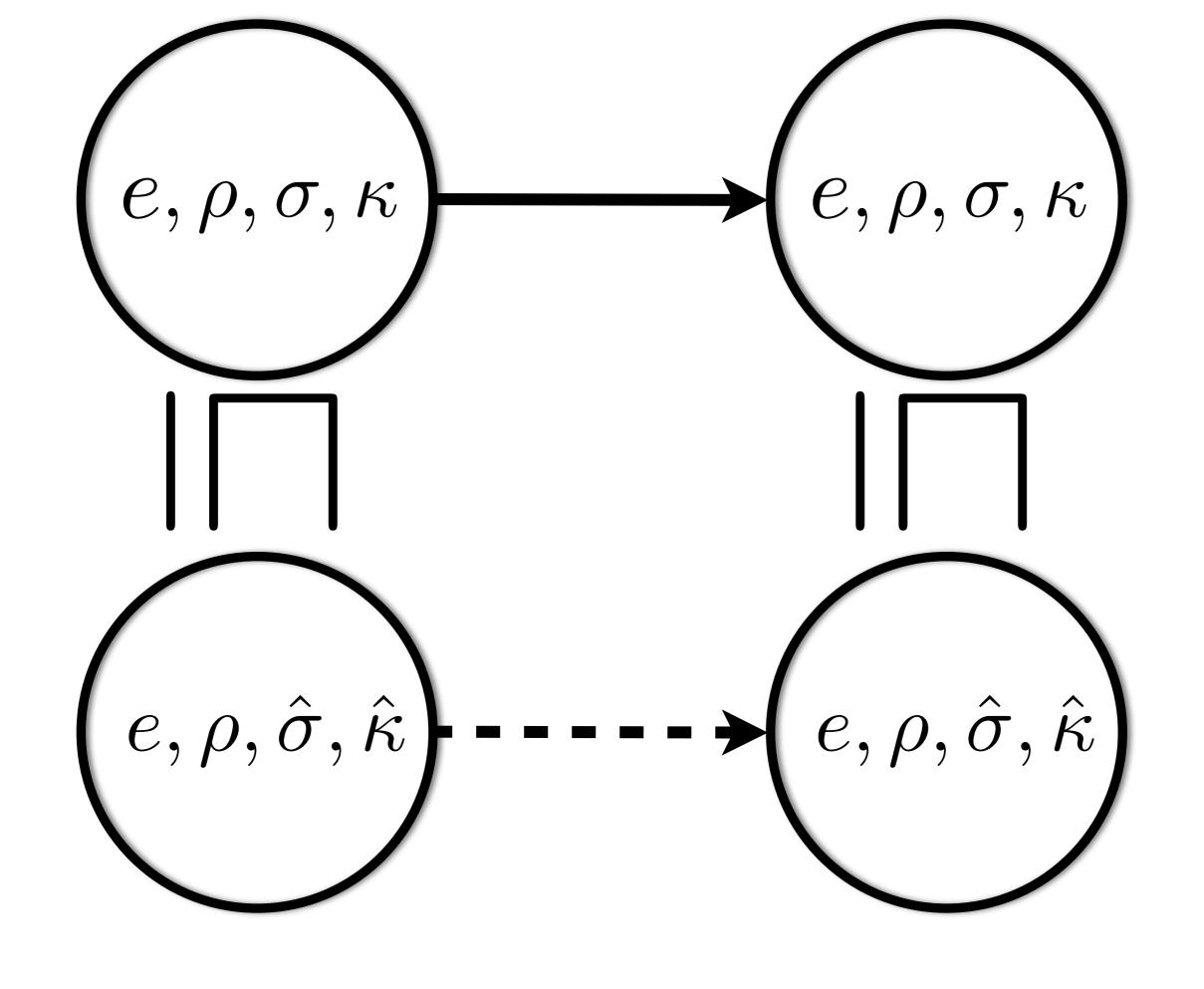


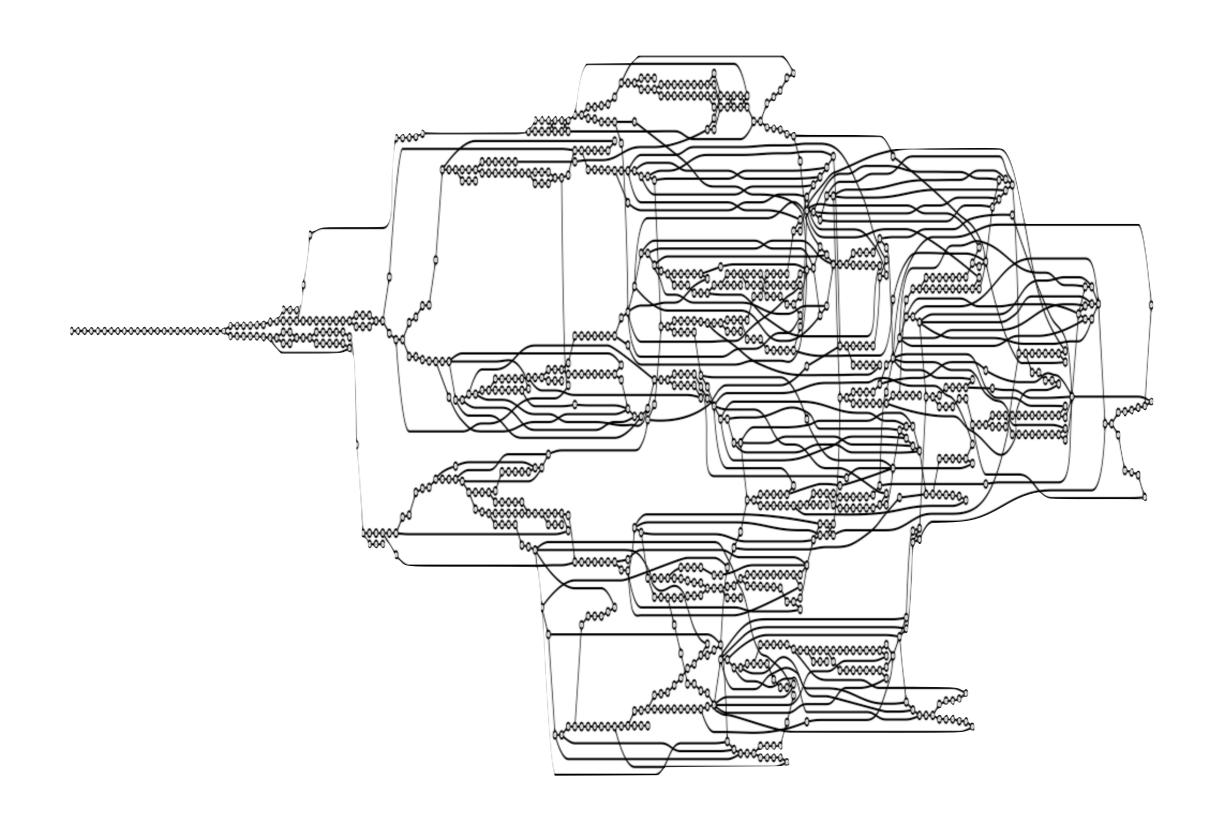


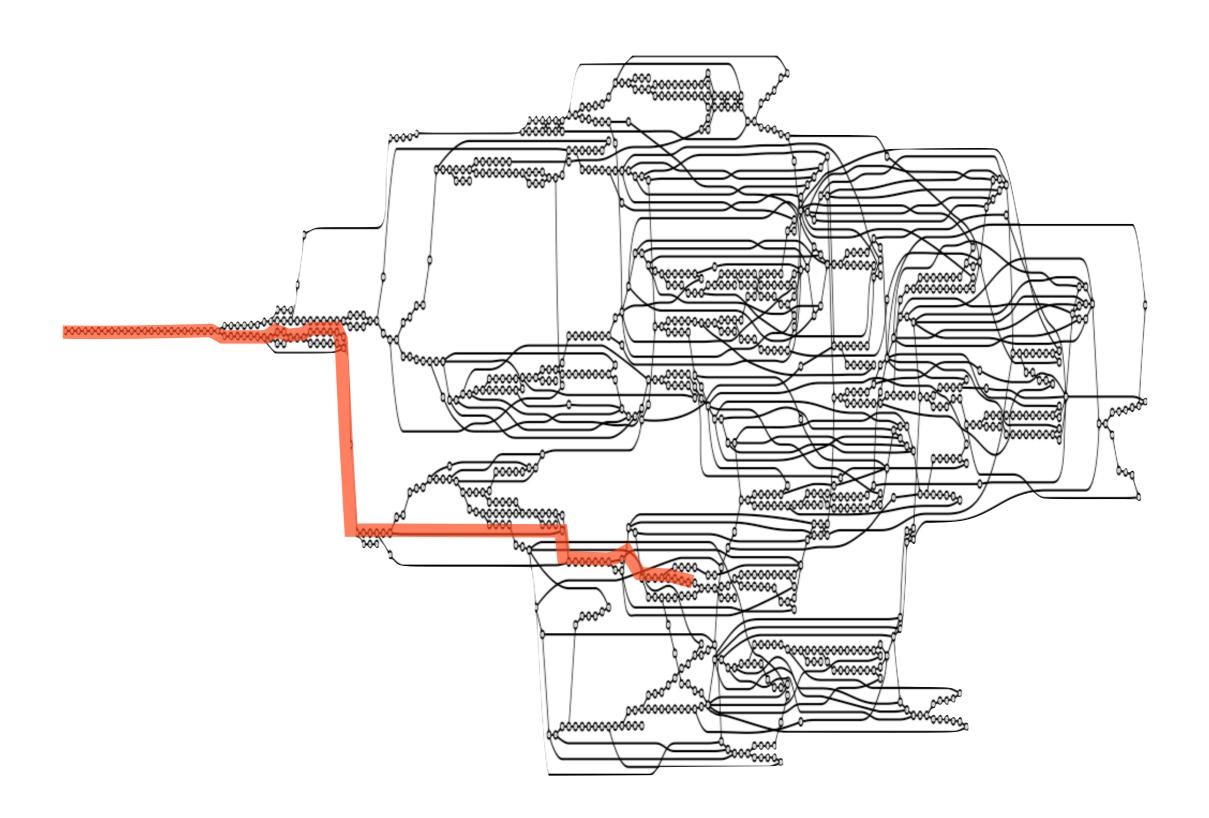


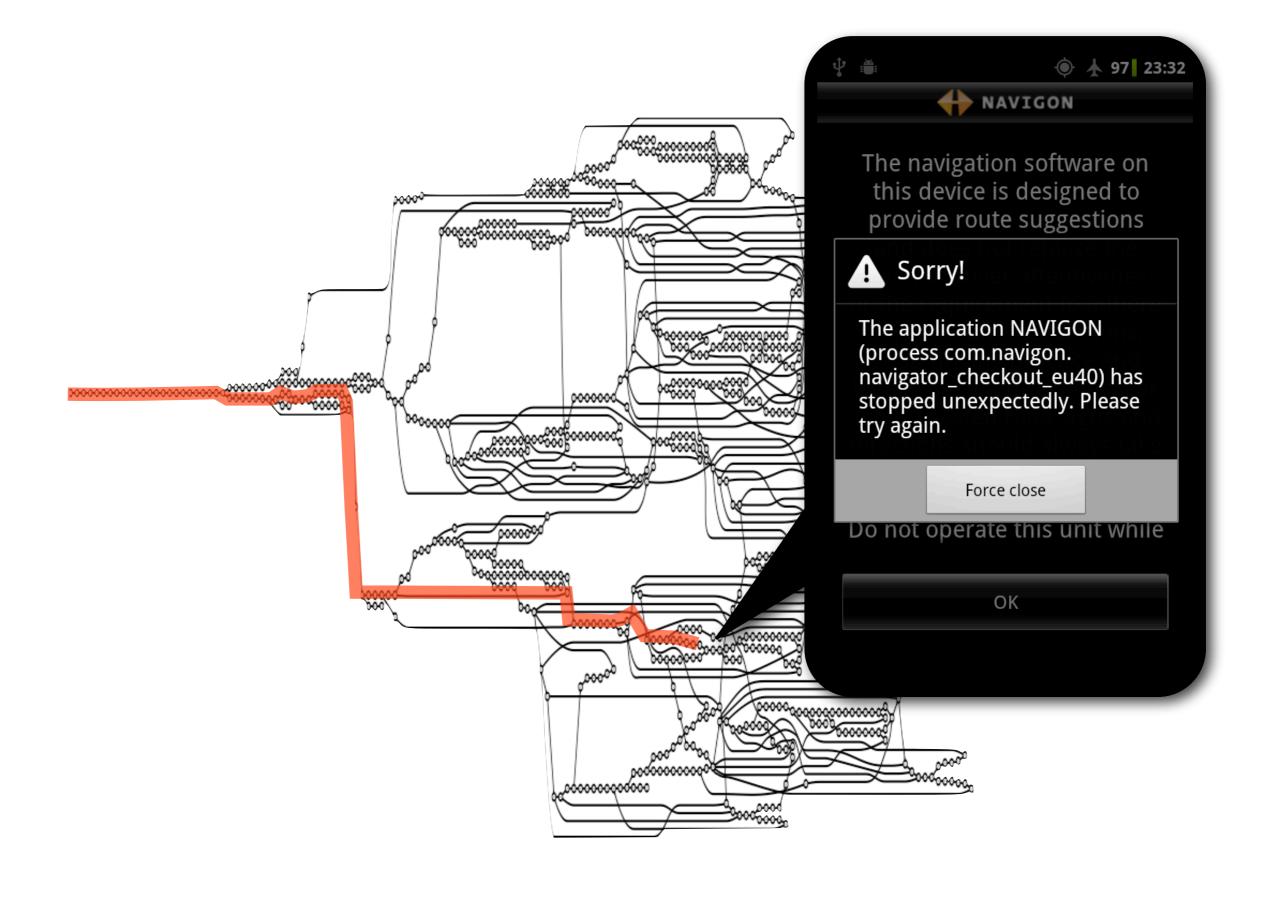


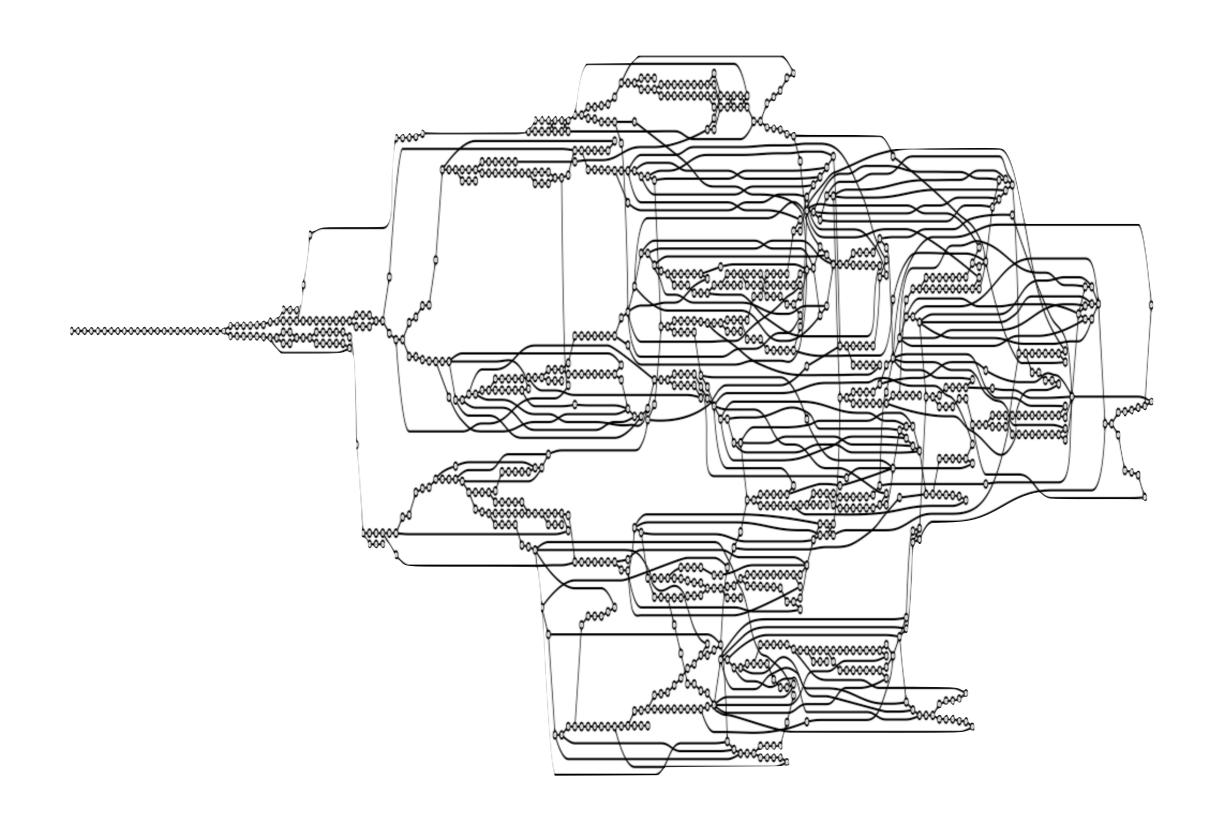


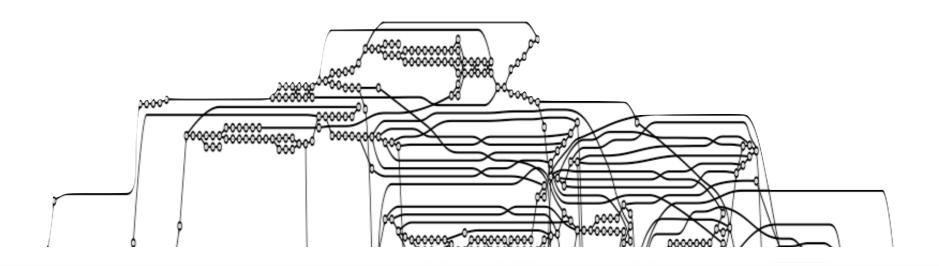




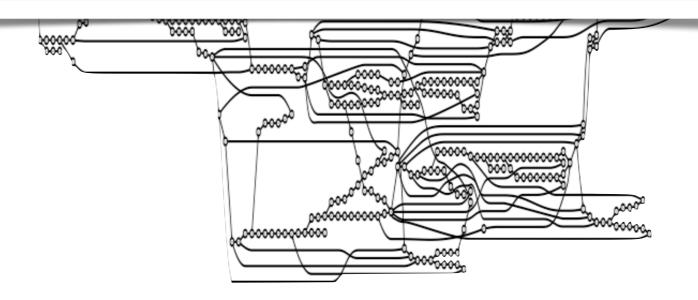






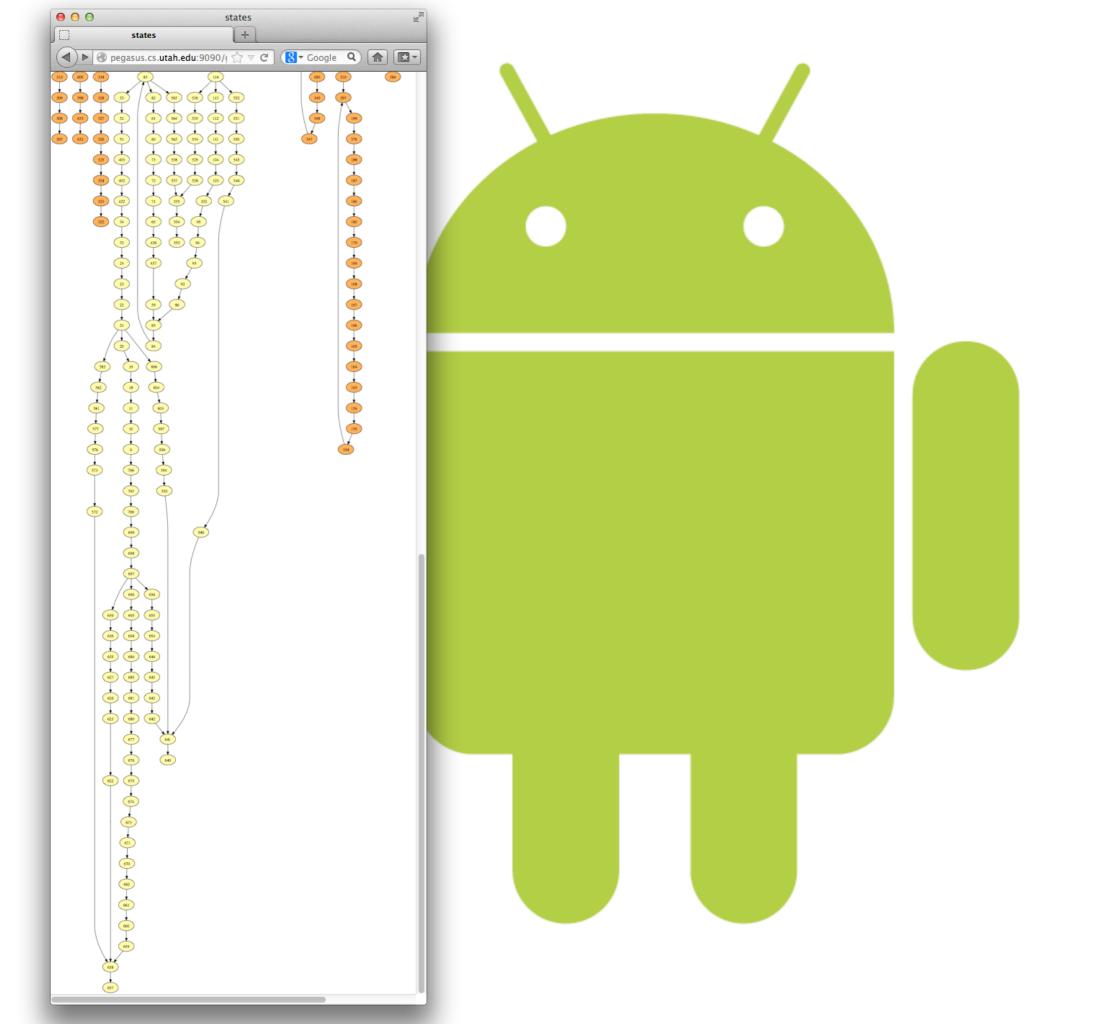


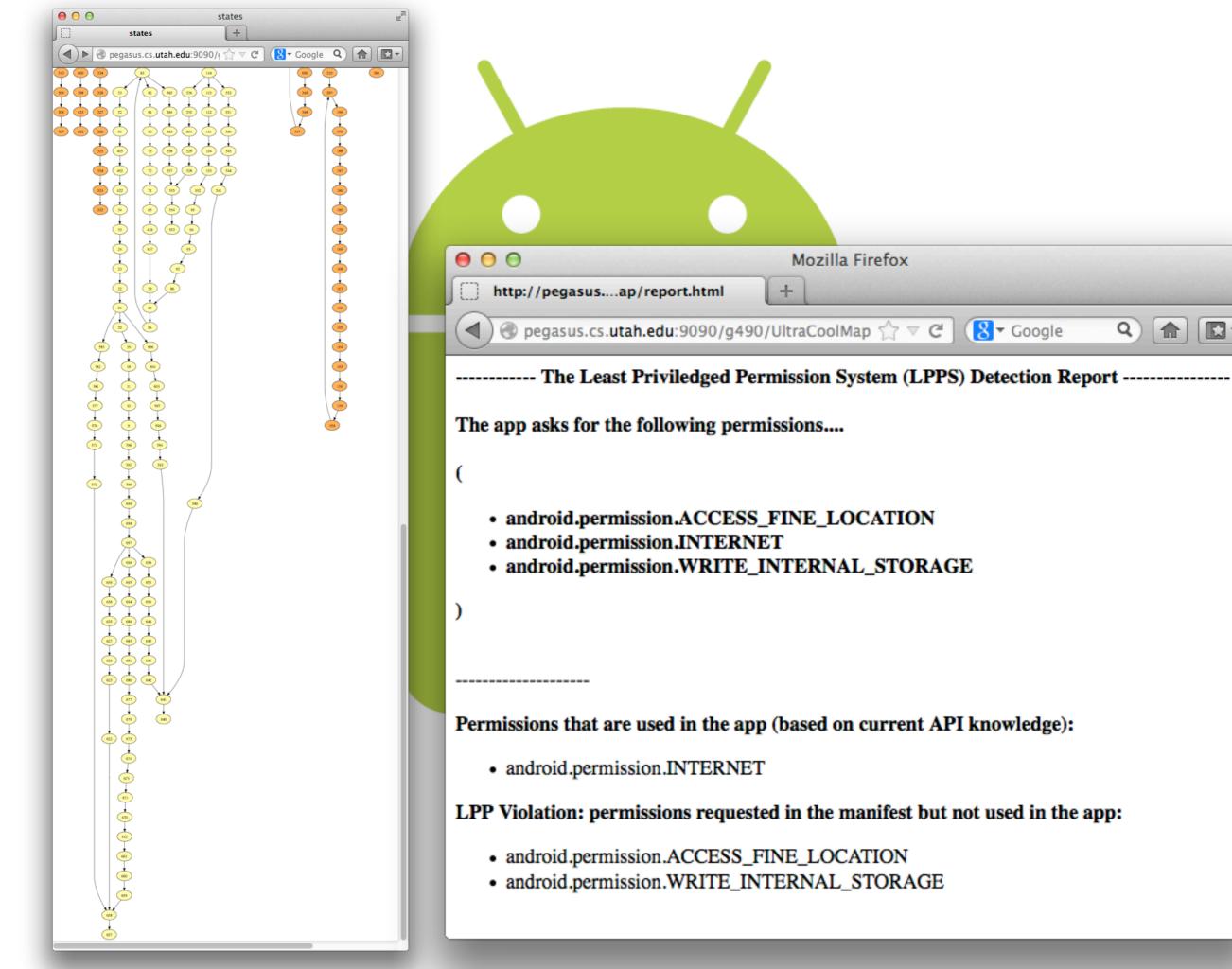
If it doesn't misbehave in the abstract, it doesn't misbehave.

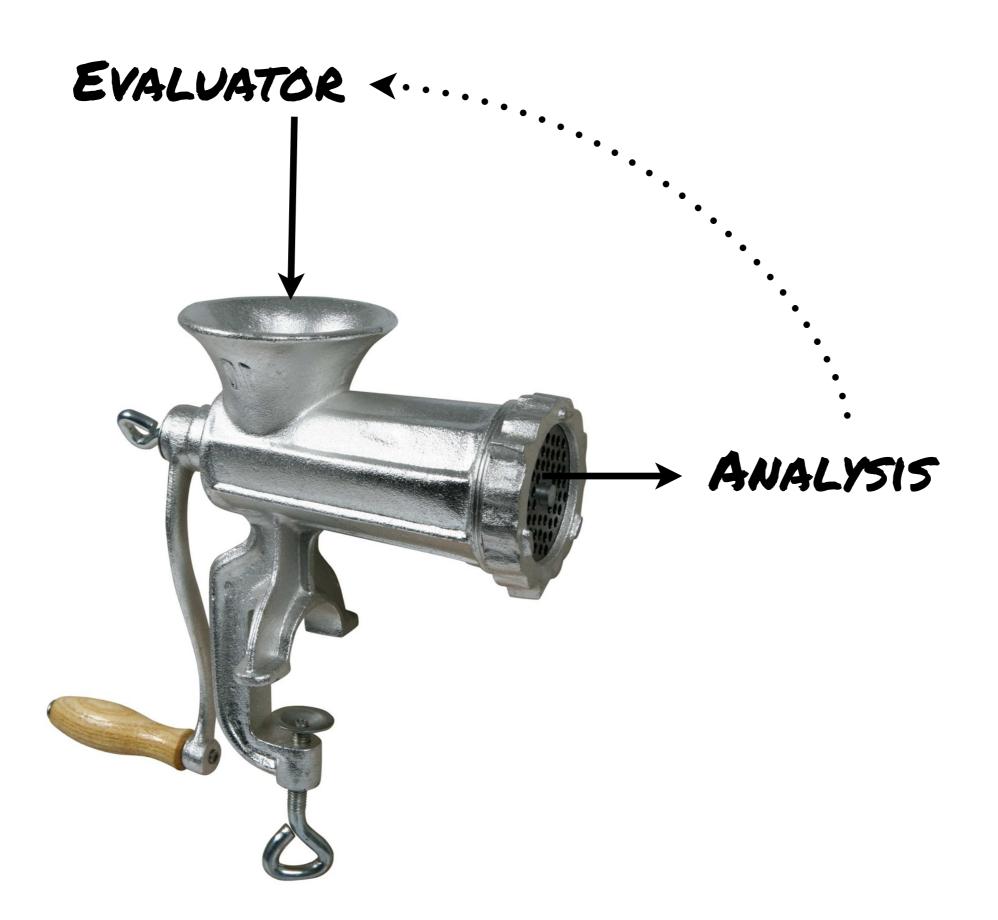


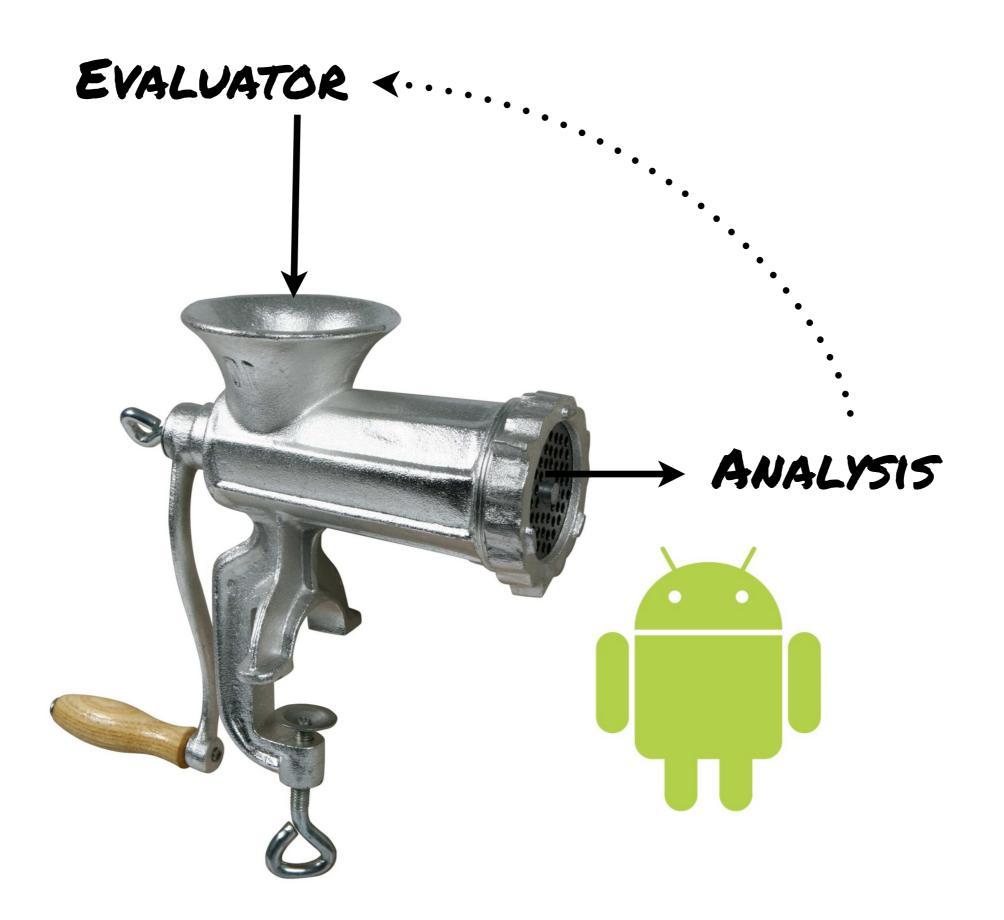
$e := x \mid e \mid \lambda x \cdot e$

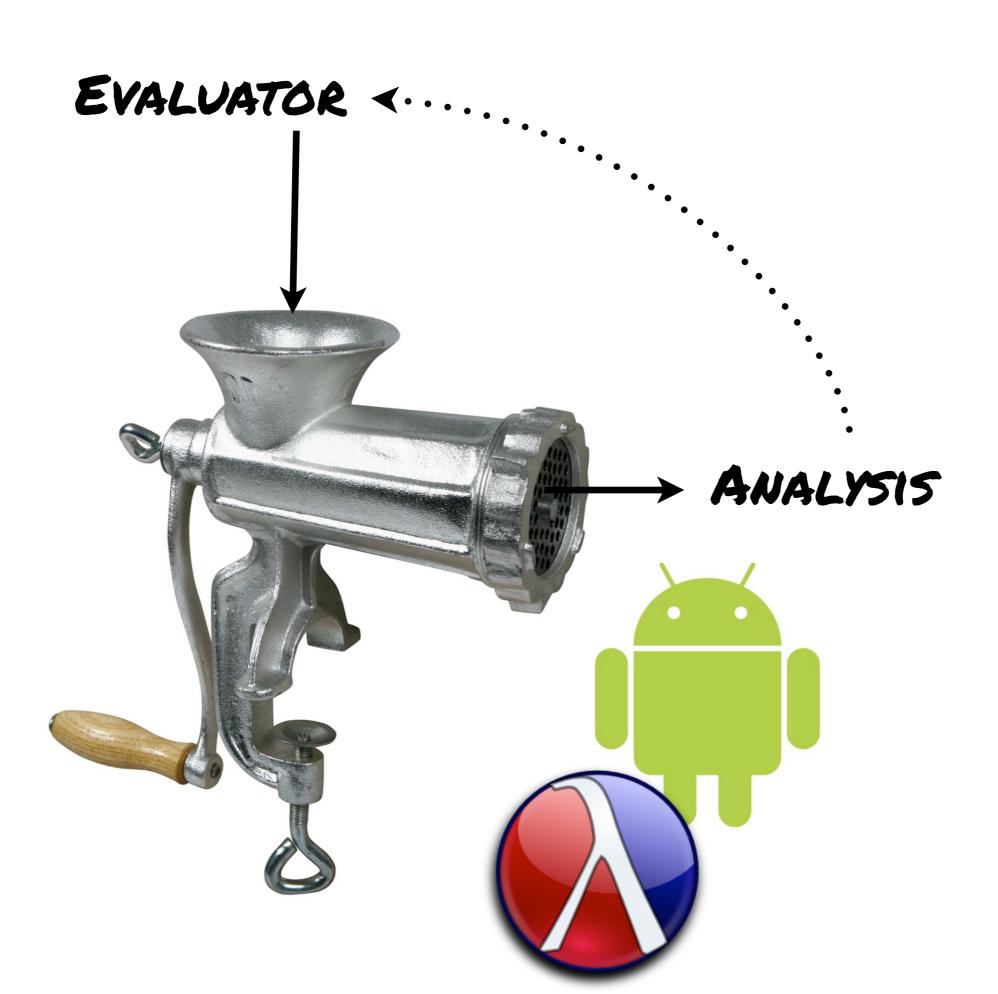


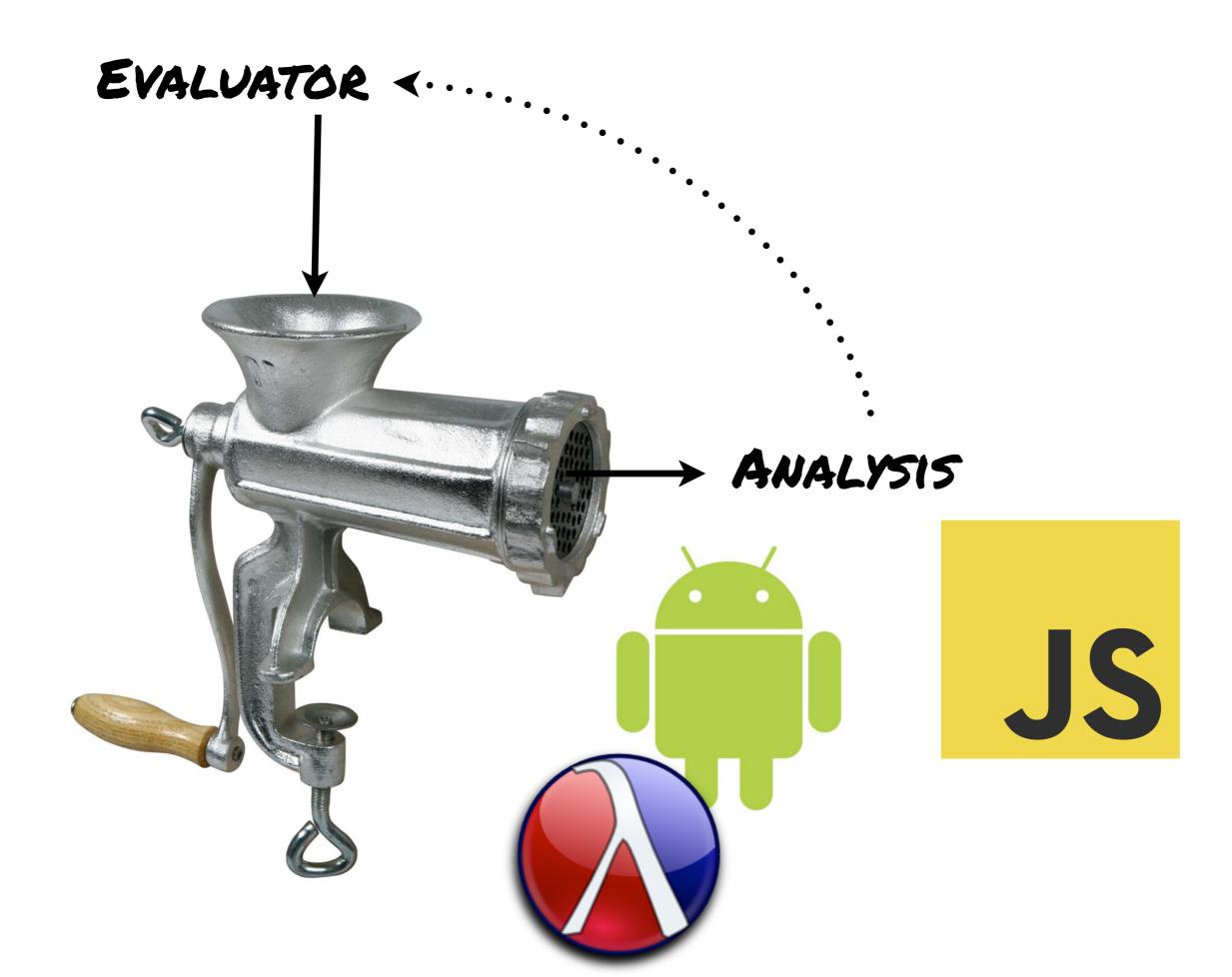


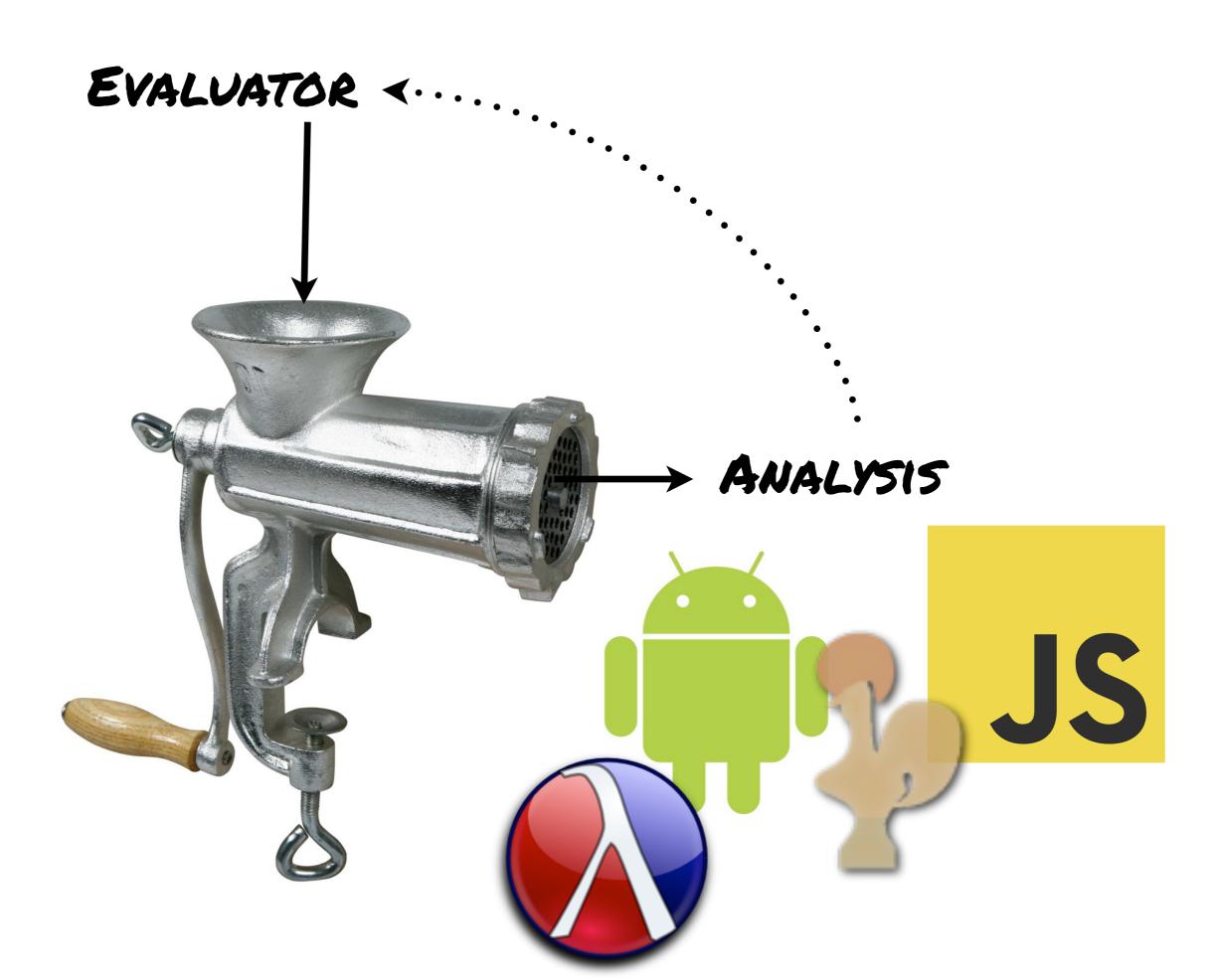


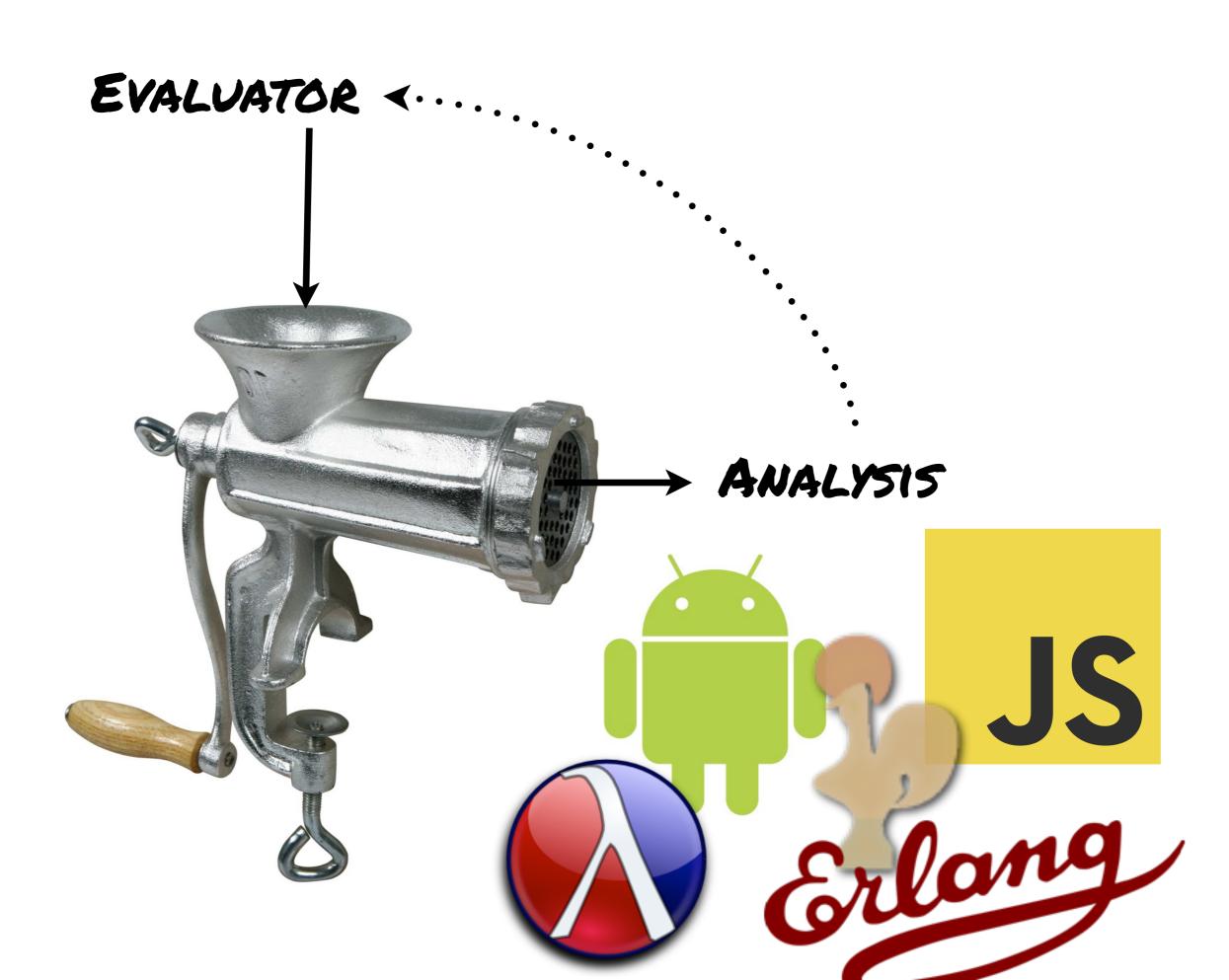












Improving precision

```
f(x);
                     function f(z) {
                         return;
f(y);
```

```
f(x);
                  function f(z) {
                       return;
f(y);
```

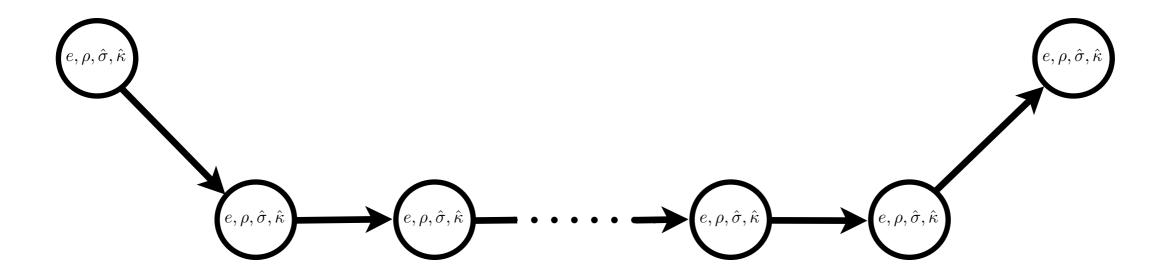
```
f(x);
                  function f(z) {
                       return;
f(y);
```

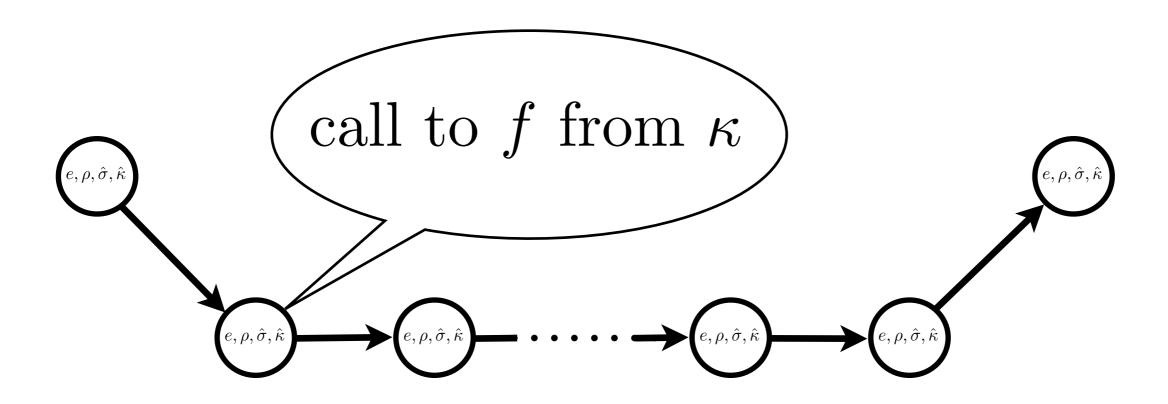
```
f(x);
                    function f(z) {
                        return;
f(y);
```

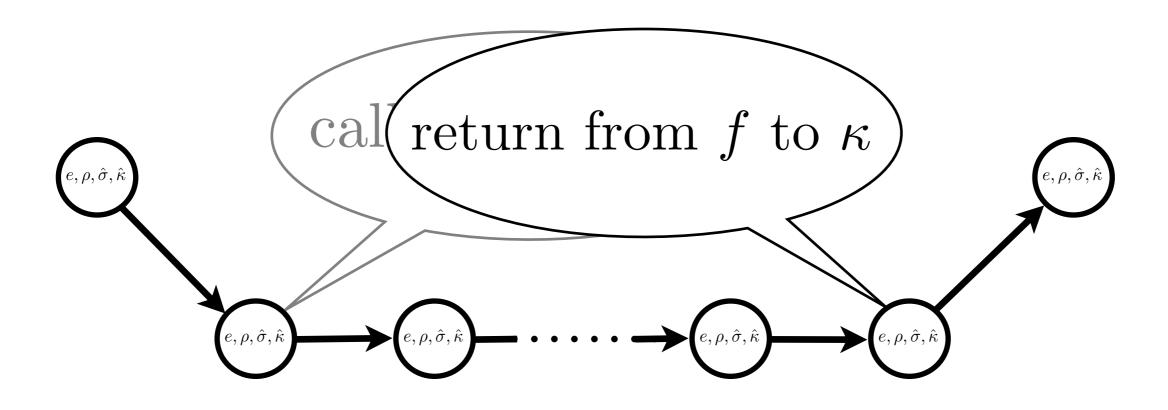
```
f(x);
                    function f(z) {
                        return;
f(y);
```

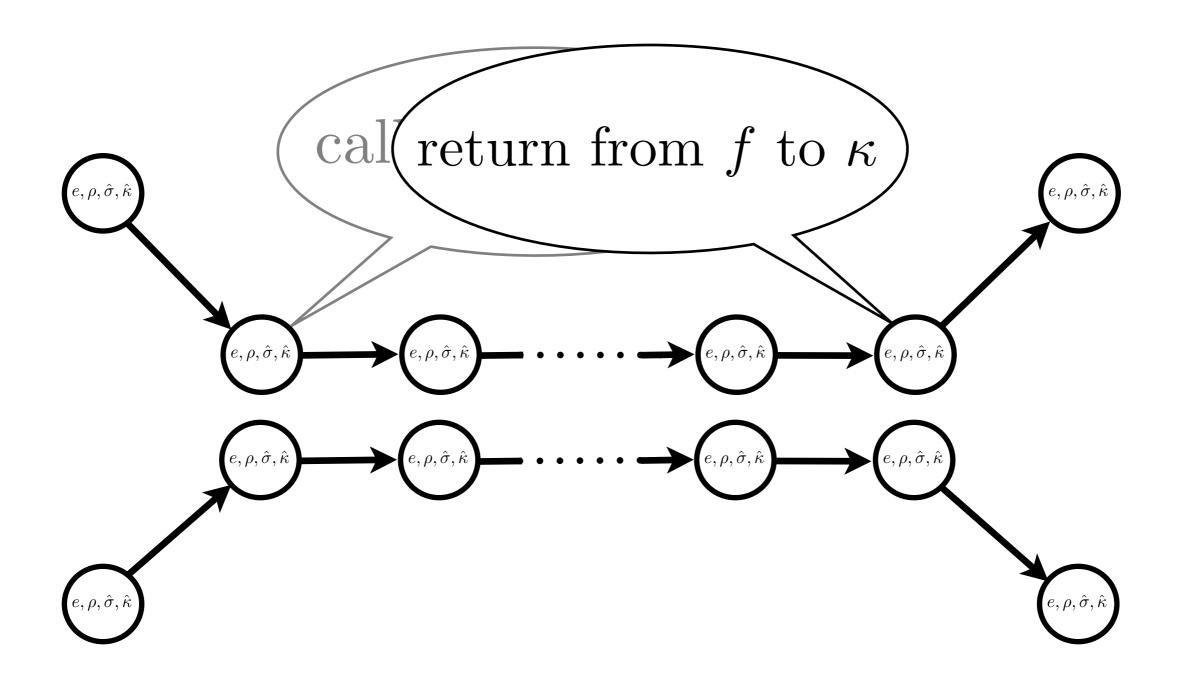
```
f(x);
                   function f(z)
                       return;
f(y);
```

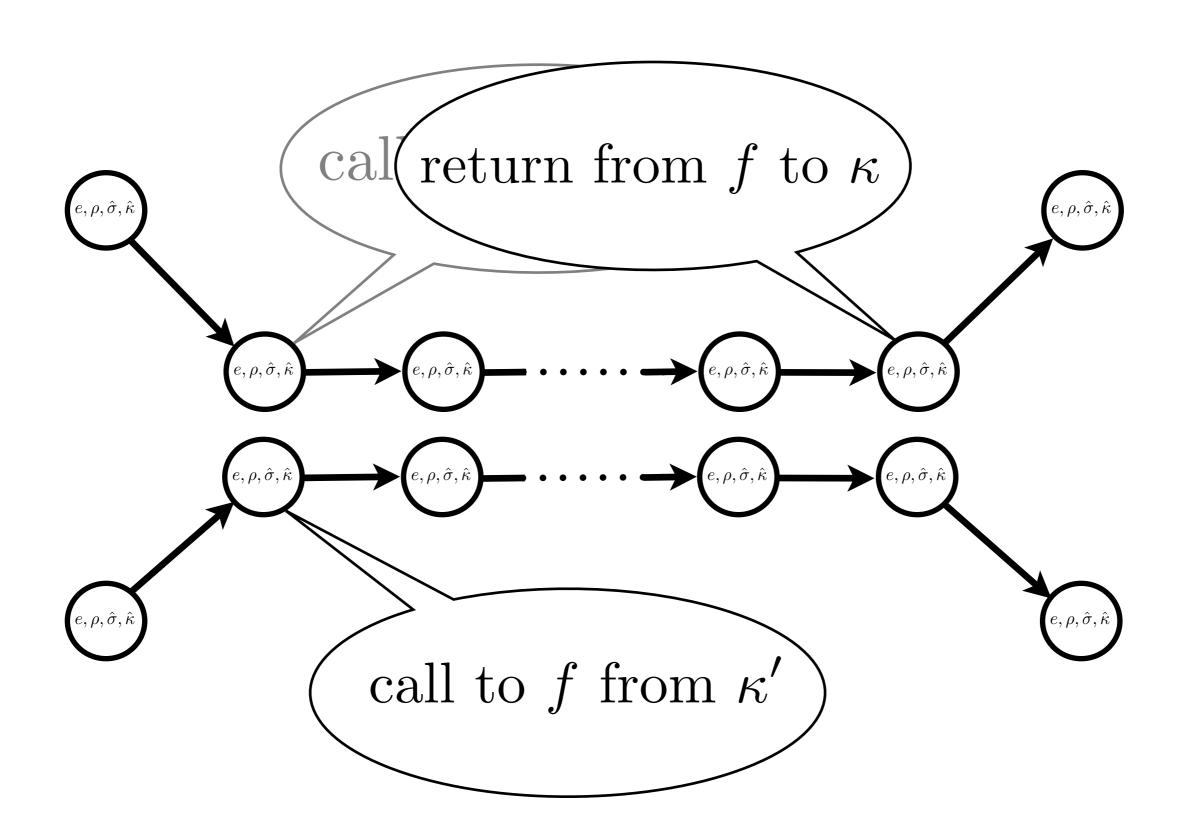


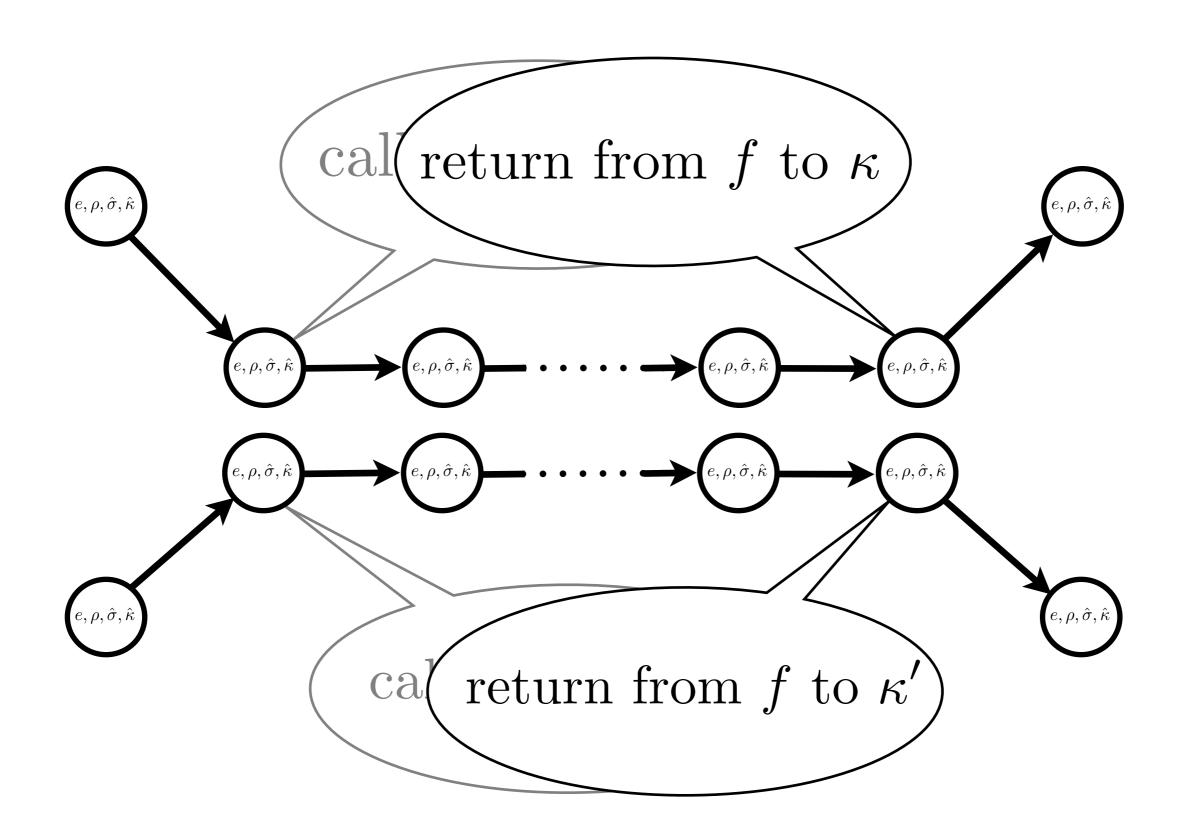


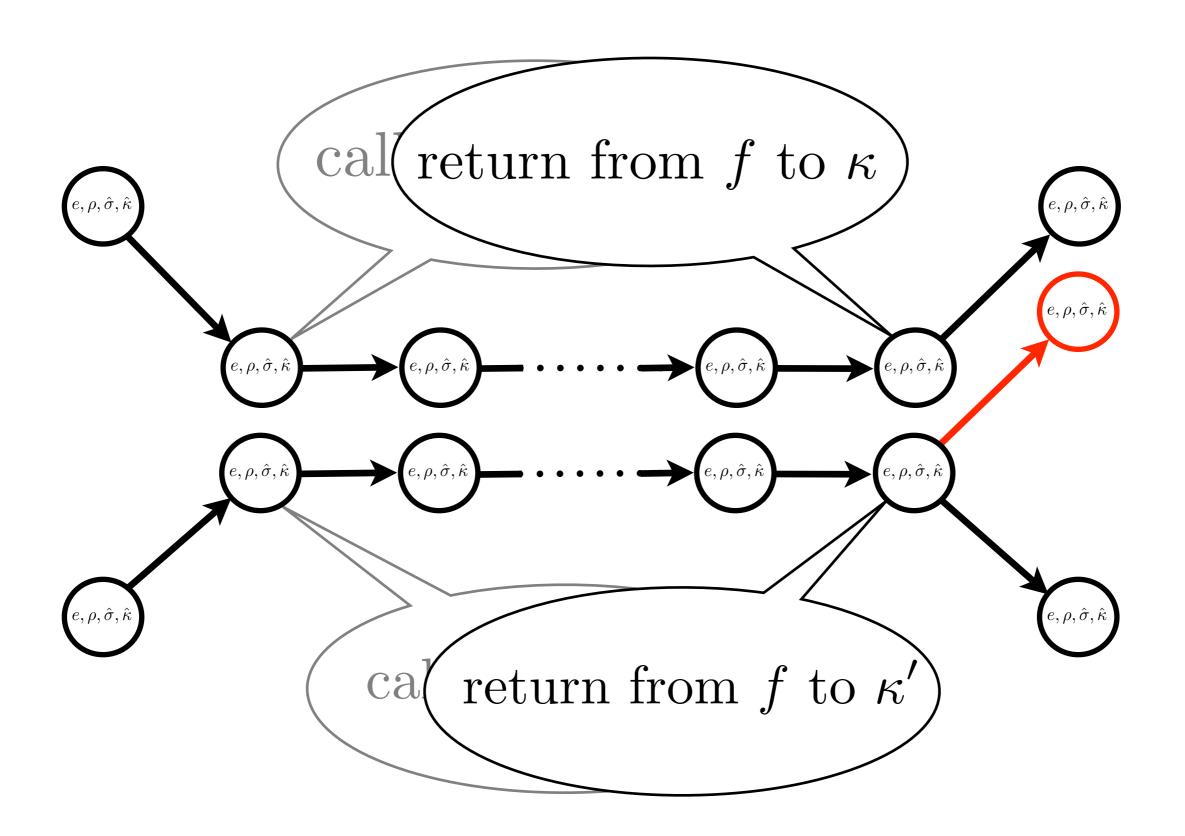


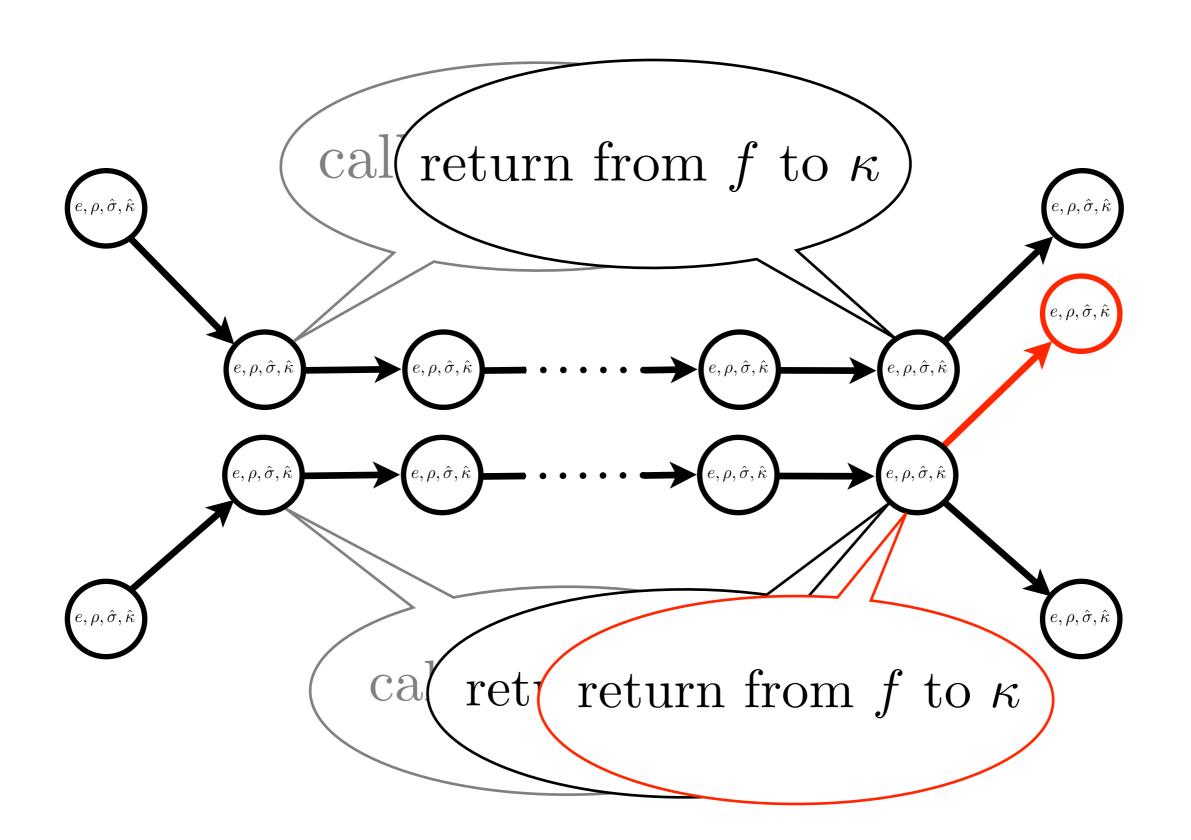


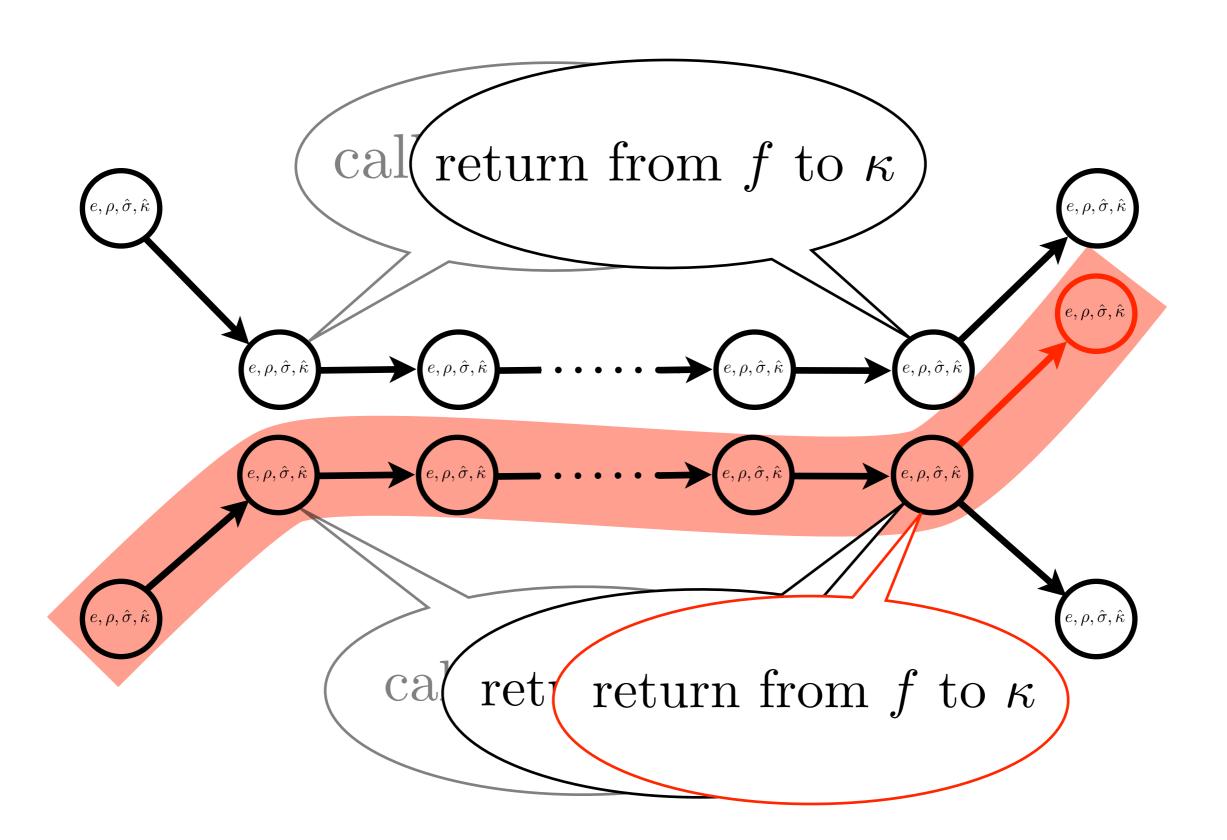




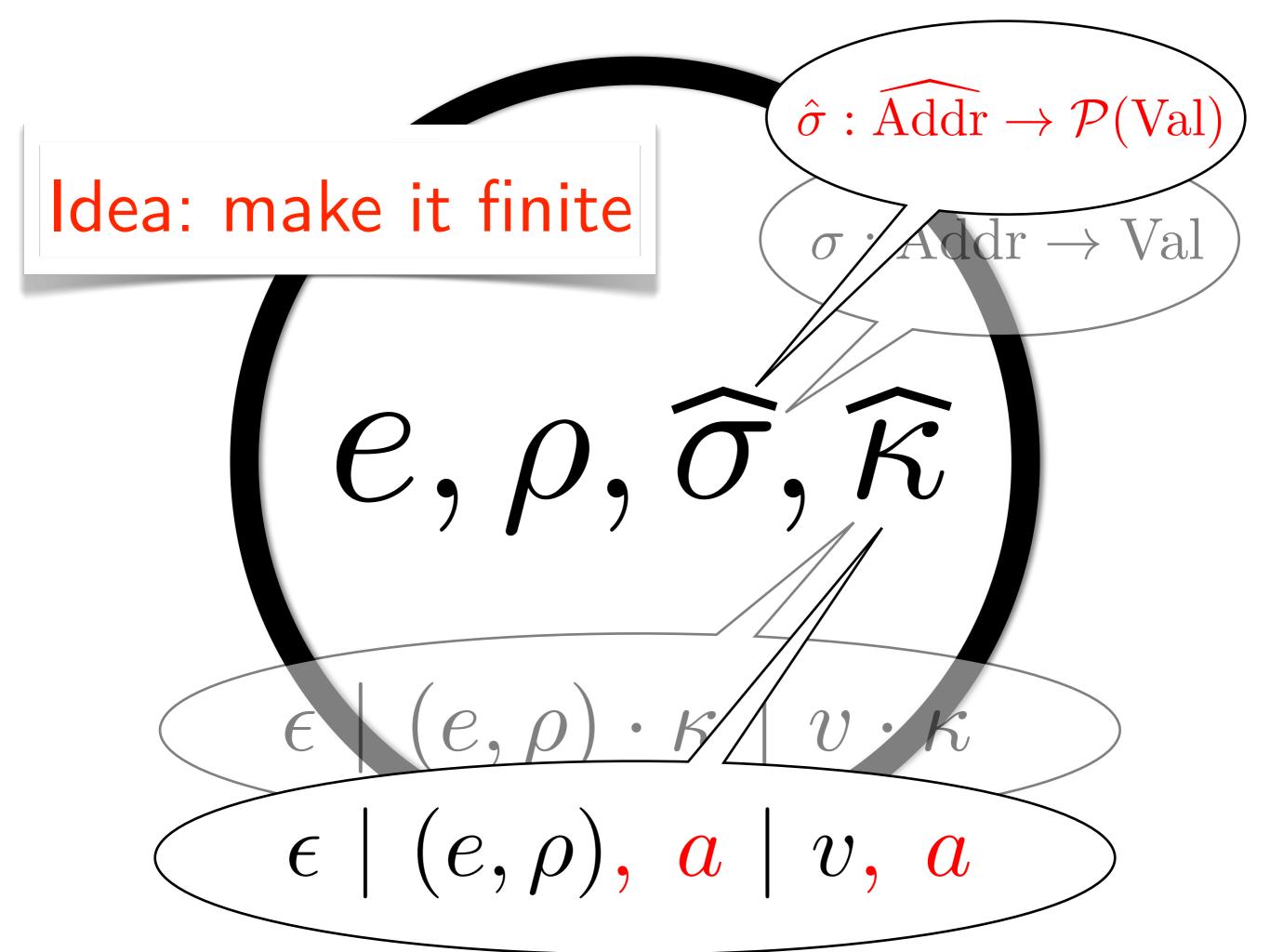


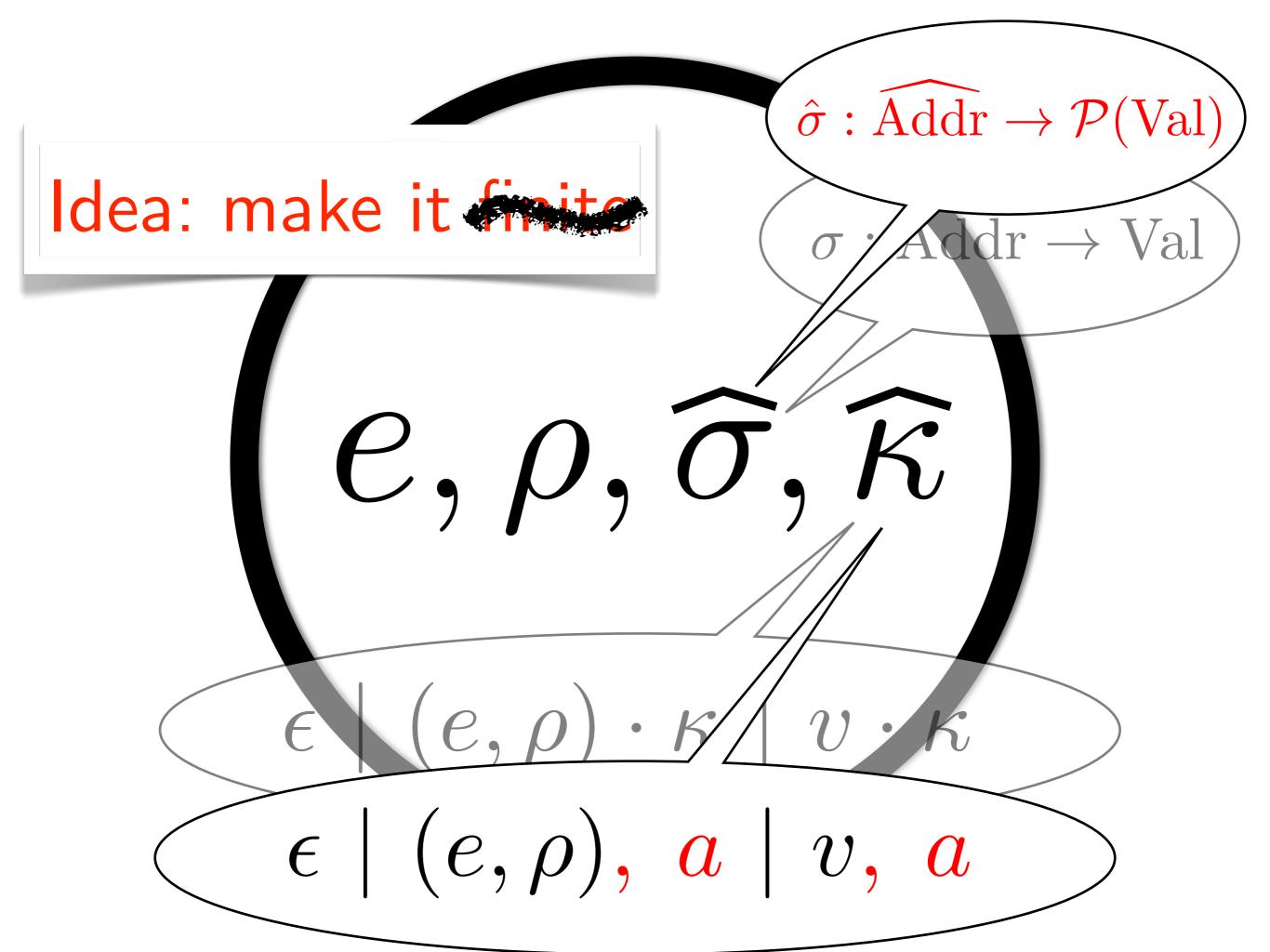


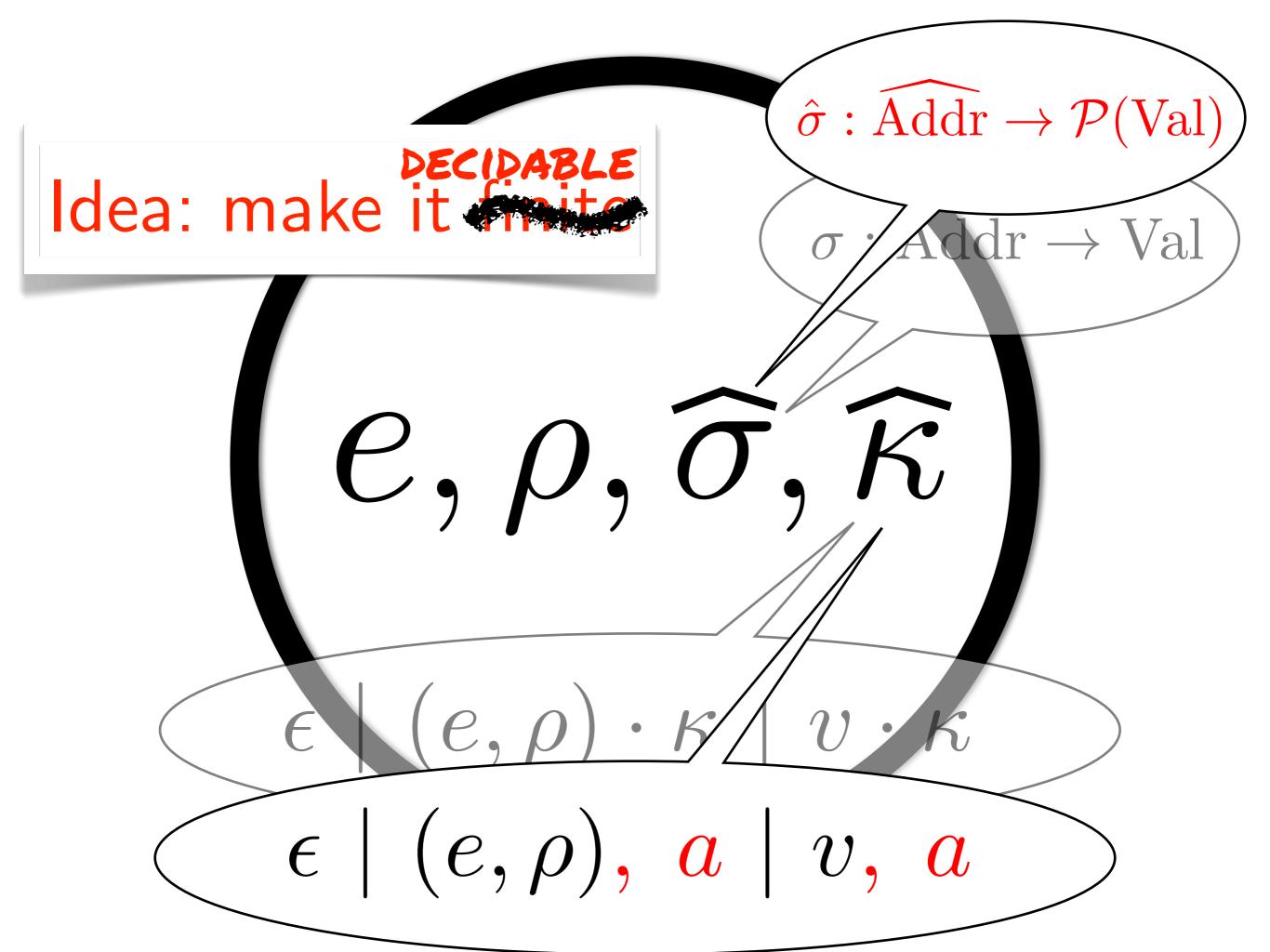


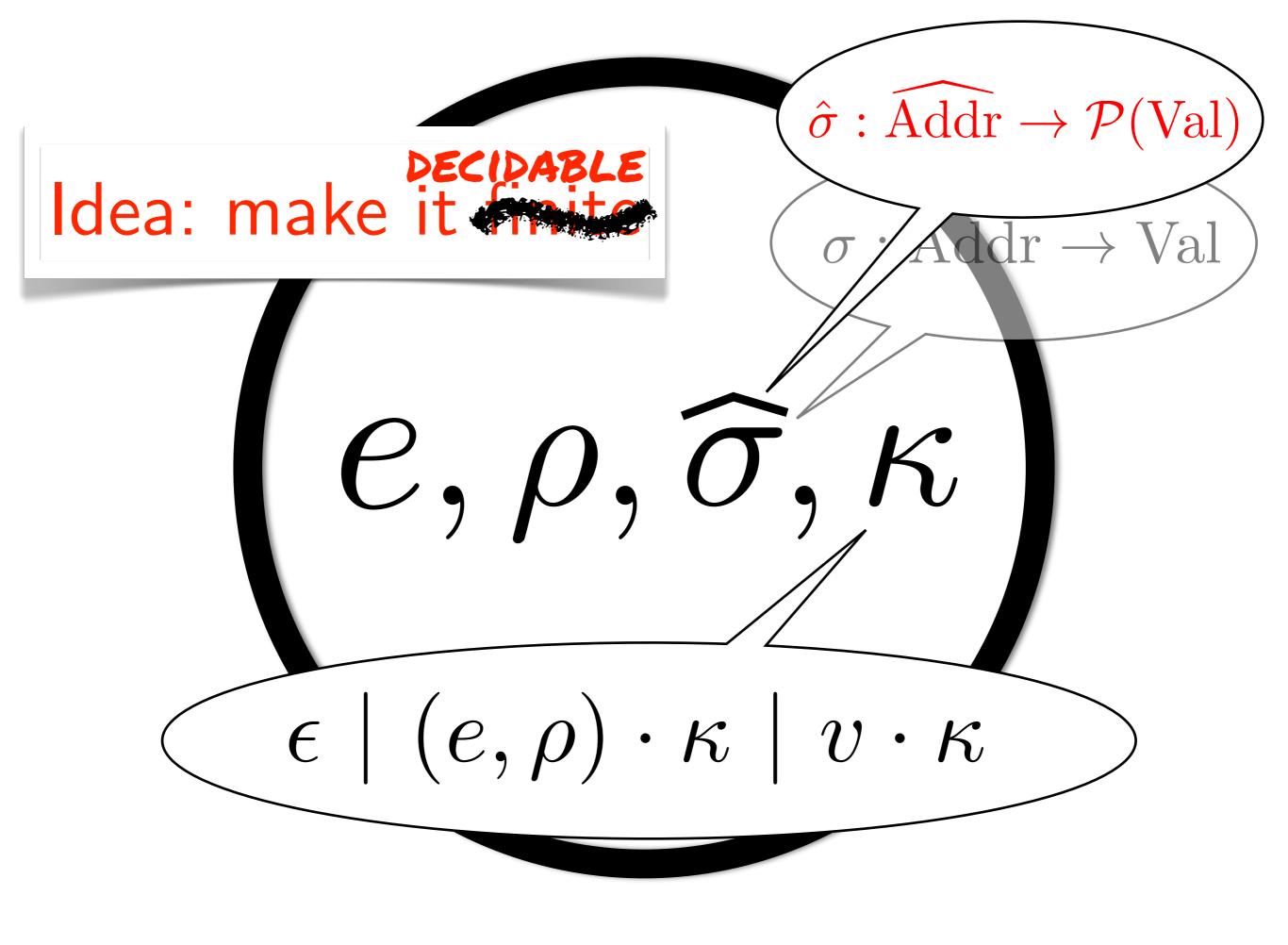


 $\hat{\sigma}:\widehat{\mathrm{Addr}}\to\mathcal{P}(\mathrm{Val})$ Idea: make it finite $Addr \rightarrow Val$ $e, \rho, \sigma,$ $\epsilon \mid (e, \rho) \cdot \kappa / v \cdot \kappa$ $\epsilon \mid (e, \rho), a \mid v, a$







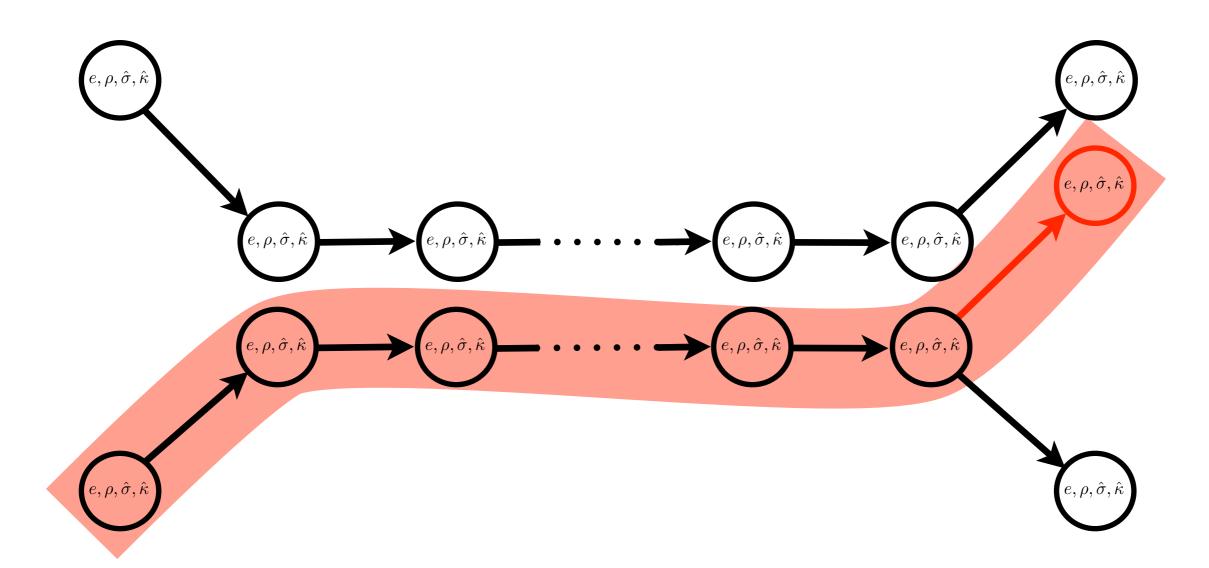


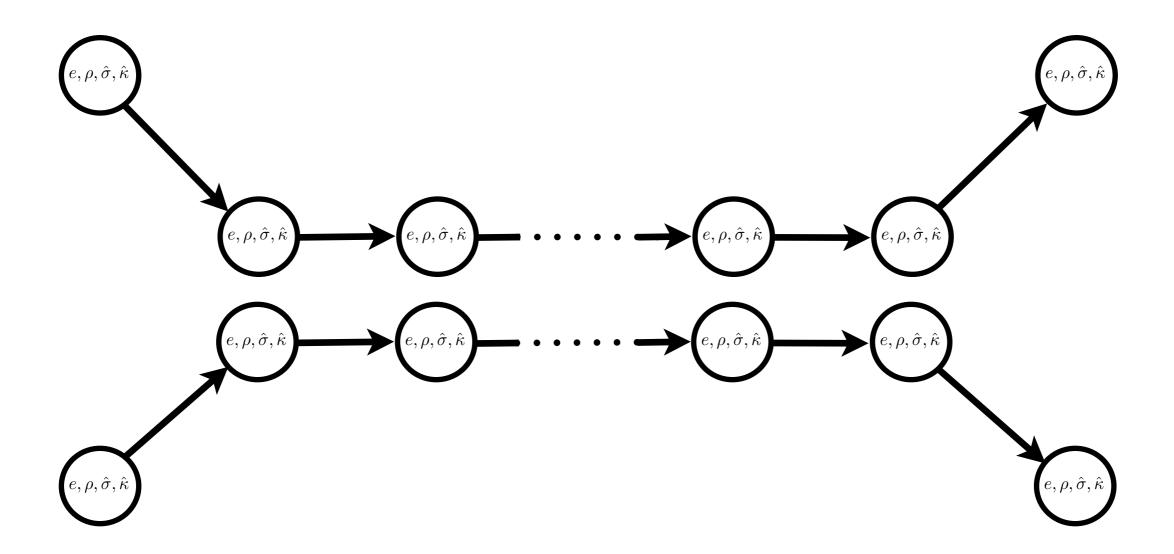
$$\begin{array}{cccc}
\langle x, \rho, \hat{\sigma}, \hat{\kappa} \rangle & \longmapsto & \langle v, \rho, \hat{\sigma}, \hat{\kappa} \rangle & \text{if } v \in \hat{\sigma}(\rho(x)) \\
\langle e_0 e_1, \rho, \hat{\sigma}, \hat{\kappa} \rangle & \longmapsto & \langle e_0, \rho, \hat{\sigma} \sqcup [a \mapsto \hat{\kappa}], (e_1, \rho), a \rangle \\
\langle v, \hat{\sigma}, (e, \rho), a \rangle & \longmapsto & \langle e, \rho, \hat{\sigma}, v, a \rangle \\
\langle v, \hat{\sigma}, (\lambda x. e, \rho), a \rangle & \longmapsto & \langle e, \rho[x \mapsto a'], \hat{\sigma} \sqcup [a' \mapsto v], \hat{\kappa} \rangle \\
& & \text{if } \hat{\kappa} \in \hat{\sigma}(a)
\end{array}$$

$$\begin{array}{cccc}
\langle x, \rho, \hat{\sigma}, \hat{\kappa} \rangle & \longmapsto & \langle v, \rho, \hat{\sigma}, \hat{\kappa} \rangle & \text{if } v \in \hat{\sigma}(\rho(x)) \\
\langle e_0 e_1, \rho, \hat{\sigma}, \hat{\kappa} \rangle & \longmapsto & \langle e_0, \rho, \hat{\sigma} \sqcup \langle a \rangle, \langle e_1, \rho \rangle, a \rangle \\
\langle v, \hat{\sigma}, (e, \rho), a \rangle & \longmapsto & \langle e, \rho, \hat{\sigma}, v, a \rangle \\
\langle v, \hat{\sigma}, (\lambda x. e, \rho), a \rangle & \longmapsto & \langle e, \rho[x \mapsto a'], \hat{\sigma} \sqcup [a' \mapsto v], \hat{\kappa} \rangle \\
& & \text{if } \hat{\kappa} \in \hat{\sigma}(a)
\end{array}$$

$$\begin{array}{ccccc}
\langle x, \rho, \hat{\sigma}, \hat{\kappa} \rangle & \longmapsto & \langle v, \rho, \hat{\sigma}, \hat{\kappa} \rangle & \text{if } v \in \hat{\sigma}(\rho(x)) \\
\langle e_0 e_1, \rho, \hat{\sigma}, \hat{\kappa} \rangle & \longmapsto & \langle e_0, \rho, \hat{\sigma} \sqcup \{a \in \hat{\sigma}, (e_1, \rho), a \rangle \\
\langle v, \hat{\sigma}, (e, \rho), a \rangle & \longmapsto & \langle e, \rho, \hat{\sigma}, v, a \rangle \\
\langle v, \hat{\sigma}, (\lambda x. e, \rho), a \rangle & \longmapsto & \langle e, \rho[x \mapsto a'], \hat{\sigma} \sqcup [a' \mapsto v], \hat{\kappa} \rangle \\
& & \text{if } \hat{\sigma} = \hat{\sigma}(a)
\end{array}$$

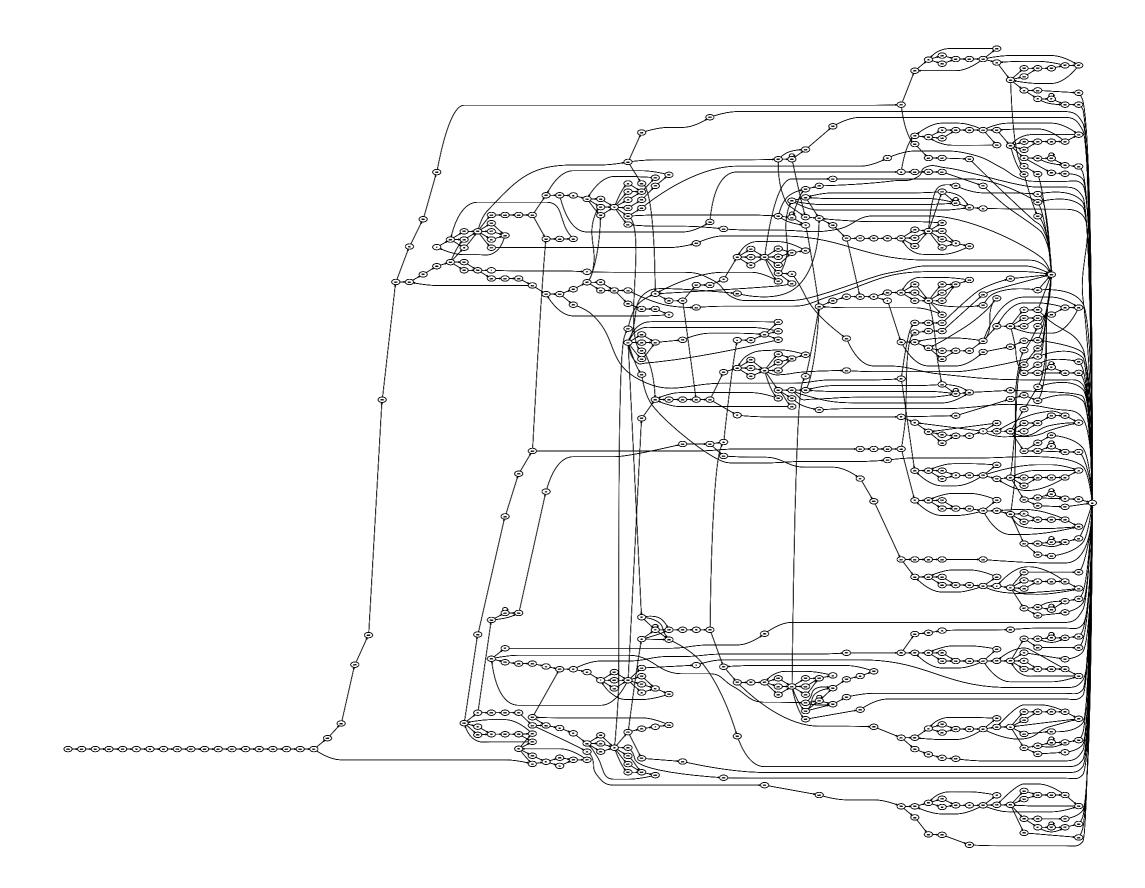
$$\begin{array}{cccc}
\langle x, \rho, \hat{\sigma}, \kappa \rangle & \longmapsto & \langle v, \rho, \hat{\sigma}, \kappa \rangle & \text{if } v \in \hat{\sigma}(\rho(x)) \\
\langle e_0 e_1, \rho, \hat{\sigma}, \kappa \rangle & \longmapsto & \langle e_0, \rho, \hat{\sigma}, (e_1, \rho) \cdot \kappa \rangle \\
\langle v, \hat{\sigma}, (e, \rho) \cdot \kappa \rangle & \longmapsto & \langle e, \rho, \hat{\sigma}, v \cdot \kappa \rangle \\
\langle v, \hat{\sigma}, (\lambda x. e, \rho) \cdot \kappa \rangle & \longmapsto & \langle e, \rho[x \mapsto a], \hat{\sigma} \sqcup [a \mapsto v], \kappa \rangle
\end{array}$$

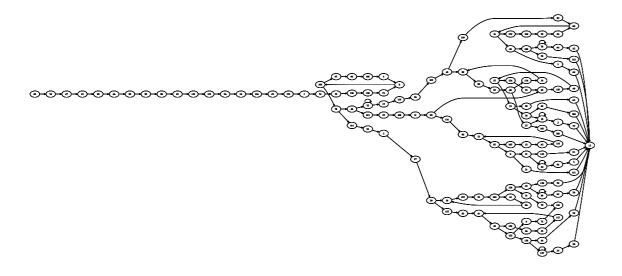




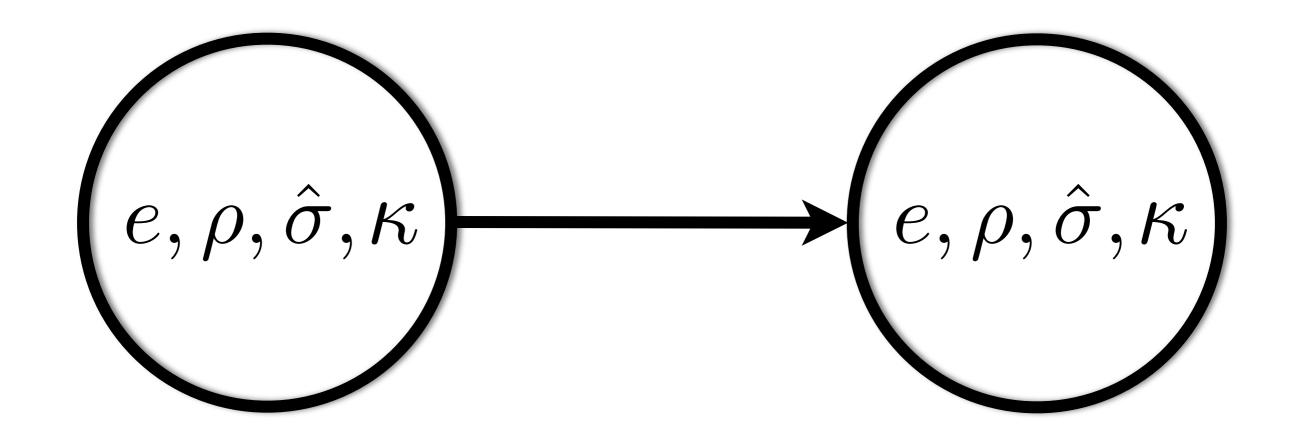
```
f(x);
                  function f(z)
                      return;
f(y);
```

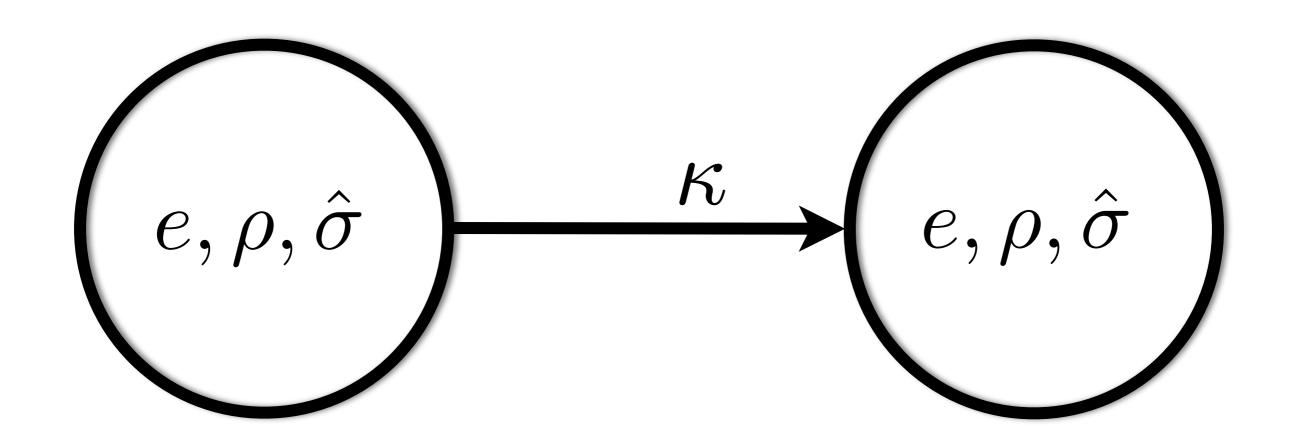
```
f(x);
                    function f(z) {
                        return;
f(y);
```

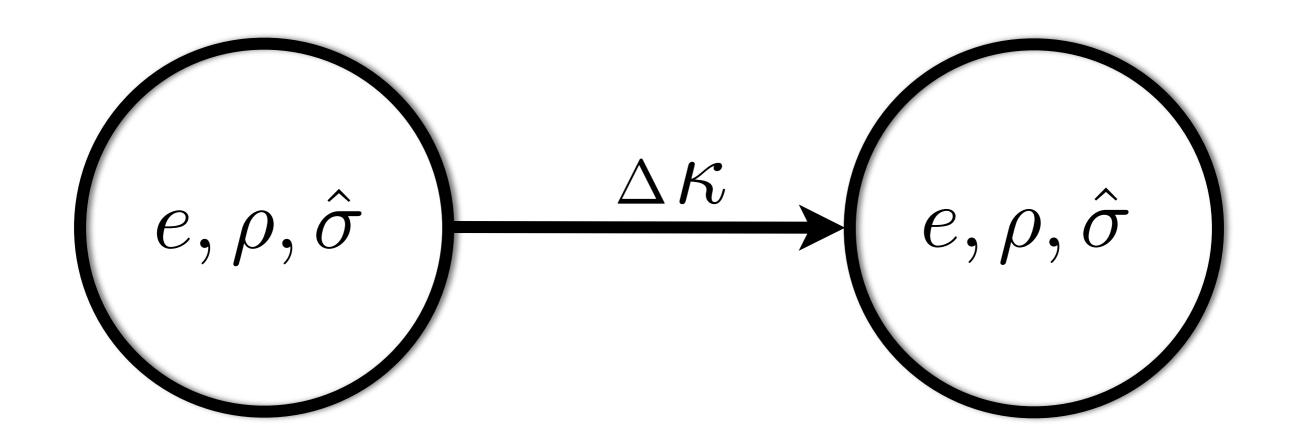


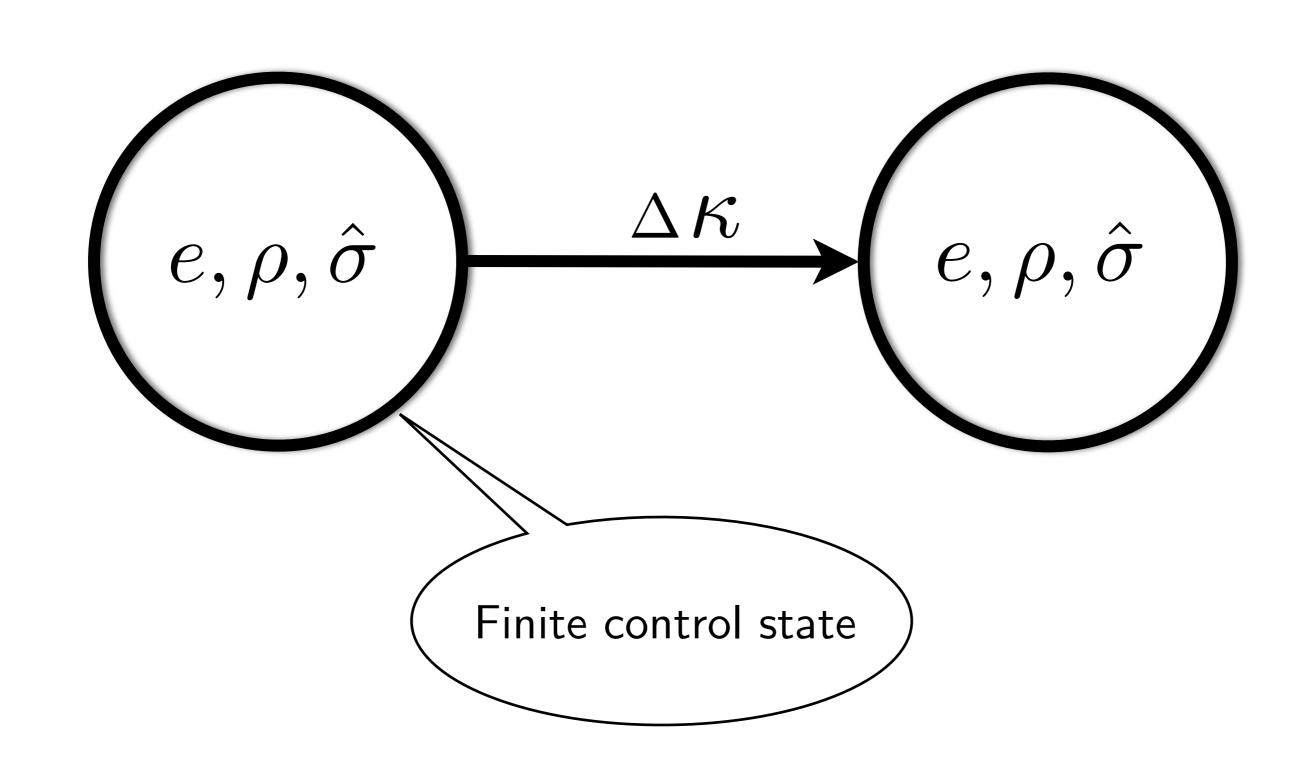


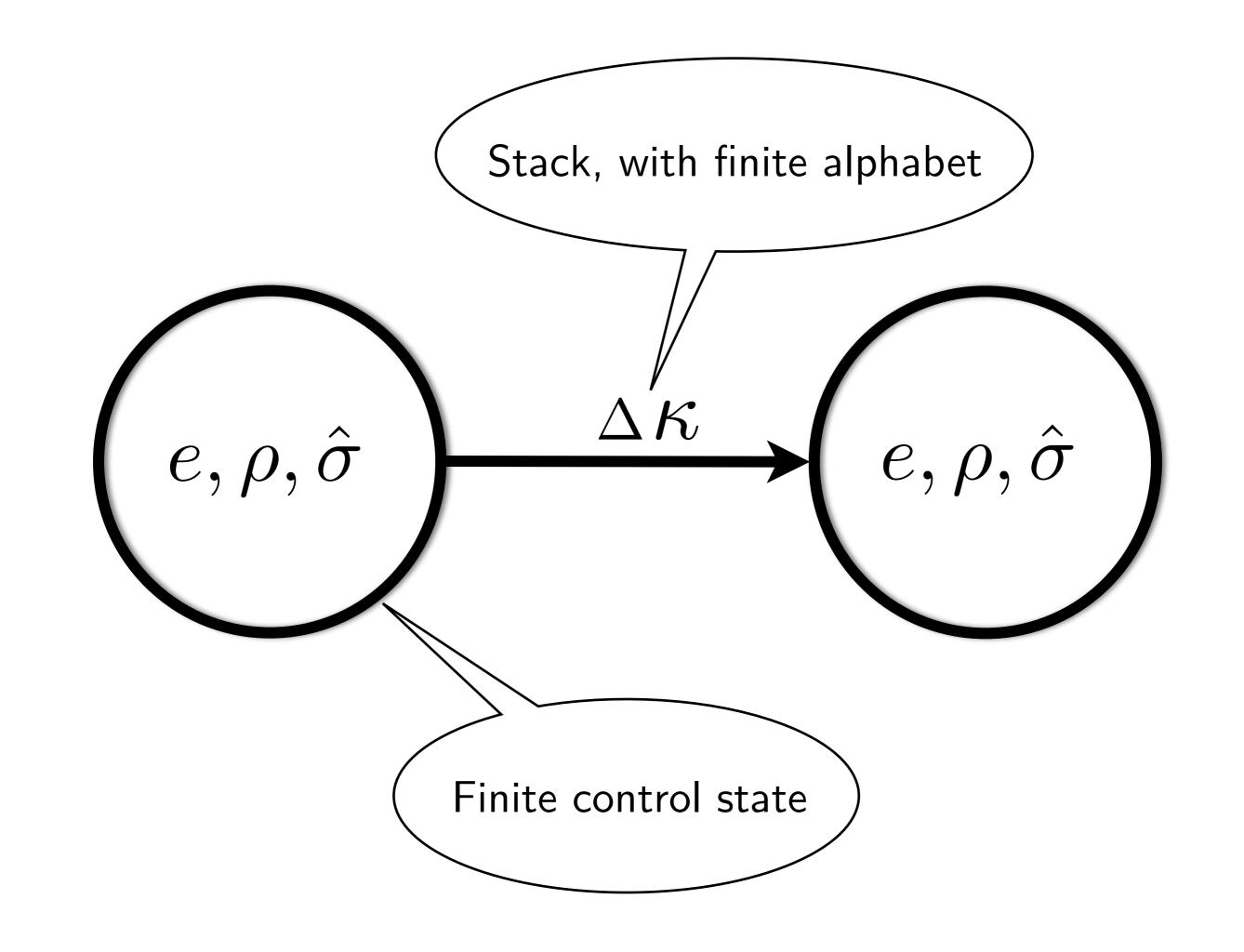


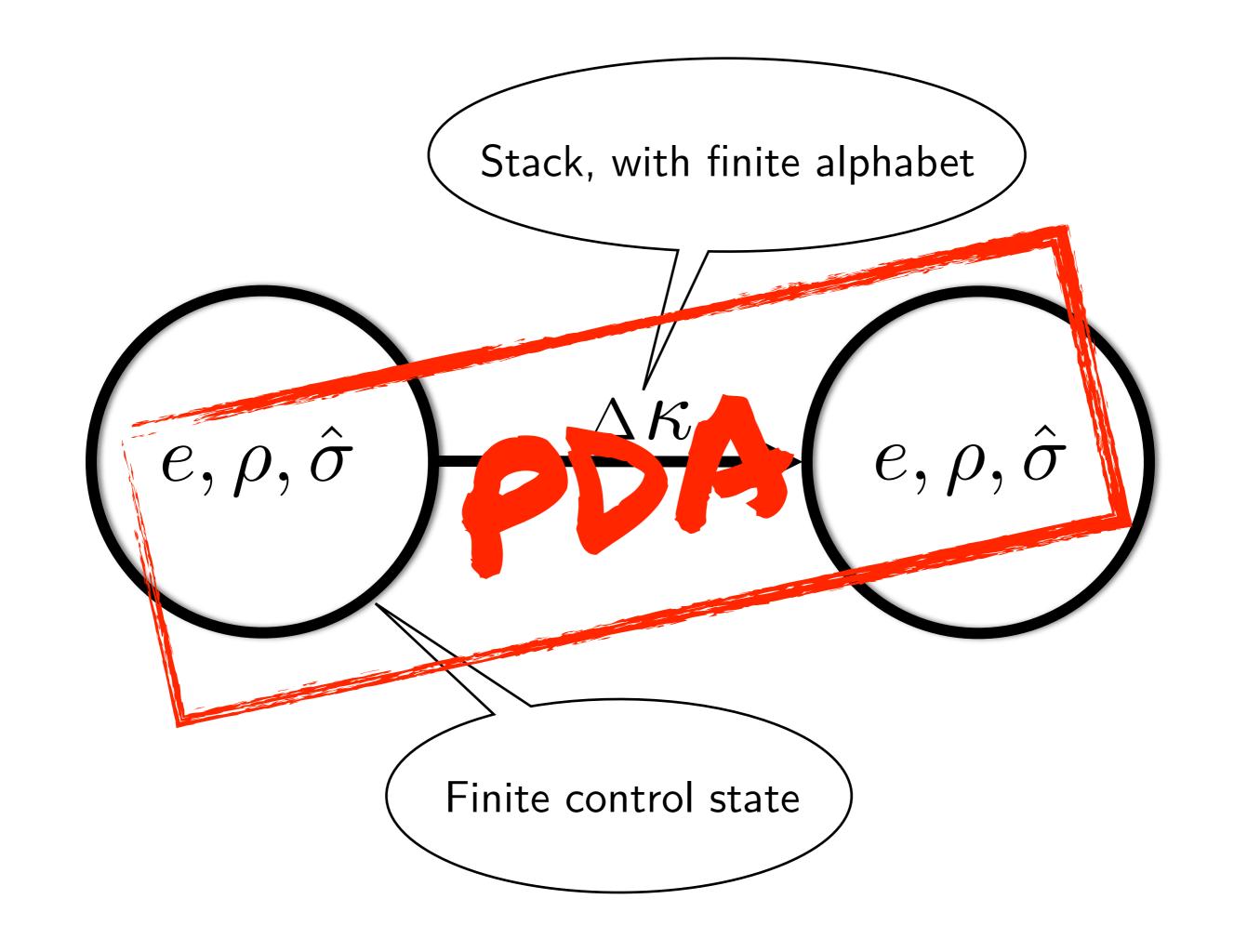












PART III: RESULTS

AndorsTrail	SplitTimer	SMSBackup
AndroidGame	SuperNote	SMSBlocker
AndroidPrivacyGuard_E	SuperSoduko	SMSPopup
Butane	SysMon	SysWatcherA
CalcA	SysWatcherB	SourceViewer
CalcB	TextSecure	UltraCoolMap
ConnectBot	TodoList	YARR
CountdownTimer	Word Helper	AndroidsFortune
FunDraw	AndBible	CalcC
MorseCode	AndroidPrivacyGuard_M	CalcE
MyDrawA	BatteryIndicator	ColorMatcher
MyDrawC	CalcF	FullControl
NewsCollator	MediaFun	KitteyKittey
PasswordSaver	MyDrawD	Orienteering2
PersistantAssistant	OpenGPSTracker	Sanity
SmartWebCam	Orienteering1	TomDroid
SMSReminder	PicViewer	WiFinder
SourceViewer	Collaboration ShareLoc	TM
		DARPA

Improving Exception-flow analysis

```
a.foo()
```

```
try {
  b.foo()
} catch {
    ...
}
```

```
method foo() {
    ... return ...
    throw ...
}
```

```
a.foo()
                  method foo() {
                     ... return ...
                     ... throw ...
try {
 b.foo()
} catch {
```

```
a.foo()
                   method foo()
                      .. return
                      ... throw ...
try {
 b.foo()
} catch {
```

```
a.foo()
                    method foo()
                      .. return
                      ... throw ...
try {
 b.foo()
} catch {
```

```
a.foo()
                    method foo()
                      .. return
                      ... throw
try {
 b.foo()
} catch {
```

```
a.foo()
                    method foo()
                      ... return
                      ... throw
try {
 b.foo()
} catch {
```

```
4 97 23:32
                                              NAVIGON
a.foo()
                                    The navigation software on
                                     this device is designed to
                                     provide route suggestions
                                    A Sorry!
                                    The application NAVIGON
                                    (process com.navigon.
                                    navigator_checkout_eu40) has
                                    stopped unexpectedly. Please
                                    try again.
try {
                                              Force close
  b.foo()
                                   Do not operate this unit while
} catch {
                                                OK
```

```
a.foo()
                    method foo()
                      .. return
                      ... throw
try {
b.foo()
} catch {
```

```
a.foo()
                    method foo()
                       .. return
                      ... throw
try {
 b.foo()
} catch {
```

```
a.foo()
```

```
try {
 b.foo()
} catch {
}
```

```
method foo() {
    ... return ...
    throw ...
}
```

Program	Variable points-to	Throw-Catch edges	Time
antlr 35KLOC	614	2277	>4 hours
lusearch 87KLOC	348	2378	46 minutes
pmd 55KLOC	343	2284	56 minutes

Bravenboer & Smaragdakis, ISSTA'09

Program	Variable points-to	Throw-Catch edges	Time
antlr	614	2277	>4 hours 1.1 hours
35KLOC	2	65	
lusearch	348	2378	46 minutes 46 minutes
87KLOC	2	59	
pmd	343	2284	56 minutes 22 minutes
55KLOC	2	38	

Pushdown Exception Flow Analysis

Run-time Techniques at Analysis-time

Abstract Models of Memory Management*

Greg Morrisett Matthias Felleisen Robert Harper Carnegie Mellon Rice University Carnegie Mellon jgmorris@cs.cmu.edu matthias@cs.rice.edu rwh@cs.cmu.edu

Abstract

Most specifications of garbage collectors concentrate on the low-level algorithmic details of how to find and preserve accessible objects. Often, they focus on bit-level manipulations such as "scanning stack frames," "marking objects," "tagging data," etc. While these details are important in some contexts, they often obscure the more fundamental aspects of memory management: what objects are garbage and what?

We develop a series of calculi that are just low-level enough that we can express allocation and garbage collection, yet are sufficiently abstract that we may formally prove the correctness of various memory management strategies. By making the heap of a program syntactically apparent, we can specify memory actions as rewriting rules that allocate values on the heap and automatically dereference pointers to such objects when needed. This formulation permits the specification of garbage collection as a relation that removes portions of the heap without affecting the outcome of the evaluation.

Our high-level approach allows us to specify in a compact manner a wide variety of memory management techniques, including standard trace-based garbage collection (i.e., the family of copying and mark/sweep collection algorithms), generational collection, and type-based, tag-free collection. Furthermore, since the definition of garbage is based on the semantics of the underlying language instead of the conservative approximation of inaccessibility, we are able to specify and prove the idea that type inference can be used to collect some objects that are accessible but never used.

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1 Memory Safety

Advanced programming languages manage memory allocation and deallocation automatically. Automatic memory managers, or garbage collectors, significantly facilitate the programming process because programmers can rely on the language implementation for the delicate tasks of finding and freeing unneeded objects. Indeed, the presence of a garbage collector ensures memory safety in the same way that a type system guarantees type safety: no program written in an advanced programming language will crash due to dangling pointer problems while allocation, access, and deallocation are transparent. However, in contrast to type systems, memory management strategies and particularly garbage collectors rarely come with a compact formulation and a formal proof of soundness. Since garbage collectors work on the machine representations of abstract values, the very idea of providing a proof of memory safety sounds unrealistic given the lack of simple models of memory operations.

The recently developed syntactic approaches to the specification of language semantics by Felleisen and Hieb [11] and Mason and Talcott [18, 19] are the first execution models that are intensional enough to permit the specification of memory management actions and yet are sufficiently abstract to permit compact proofs of important properties. Starting from the λ_v -S calculus of Felleisen and Hieb, we design compact specifications of a number of memory management ideas and prove several correctness theorems.

The basic idea underlying the development of our garbage collection calculi is the representation of a program's run-time memory as a global series of syntactic declarations. The program evaluation rules allocate large objects in the global declaration, which represents the heap, and automatically dereference pointers to such objects when needed. As a result, garbage collection can be specified as any relation that removes portions of the current heap without affecting the result of a program's execution.

In Section 2, we present a small functional programming language, λgc , with a rewriting semantics that makes allocation explicit. We define a semantic notion of garbage collection for λgc and prove that there is no *optimal* collection strategy that is computable. In Section 3, we specify the "free-variable" garbage collection rule which models tracebased collectors including mark/sweep and copying collectors. We prove that the free-variable rule is correct and provide two "implementations" at the syntactic level: the first corresponds to a copying collector, the second to a generational one

In Section 4, we formalize so-called "tag-free" collection algorithms for explicitly-typed, monomorphic languages such as Pascal and Algol [7, 29, 8]. We show how to recover



^{*}This work was sponsored in part by the Advanced Research Projects Agency (ARPA), CSTO, under the title "The Fox Project: Advanced Development of Systems Software," ARPA Order No. 8313, issued by ESD/AVS under Contract No. F19628-91-C-0168, Wright Laboratory, Aeronautical Systems Center, Air Force Materiel Command, USAF, and ARPA grant No. F33615-93-1-1330. Views and conclusions contained in this document are those of the authors and should not be interpreted as necessarily representing official policies or endorsements, either expressed or implied, of Wright Laboratory or the United States Government.

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Abstract

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1 Memory Safety

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Improved precision and efficiency via abstract GC

0CFA + GC

```
function twice(f,x) { return f(f(x)); };
```

```
0CFA + GC
function twice(f,x) { return f(f(x)); };
                               {sqr}
 twice(sqr,4)
                         twice(dbl,5);
       {sqr(sqr(4))}
```

0CFA + GC

```
function twice(f,x) { return f(f(x)); };
```

0CFA + GCfunction twice(f,x) { return f(f(x)); };

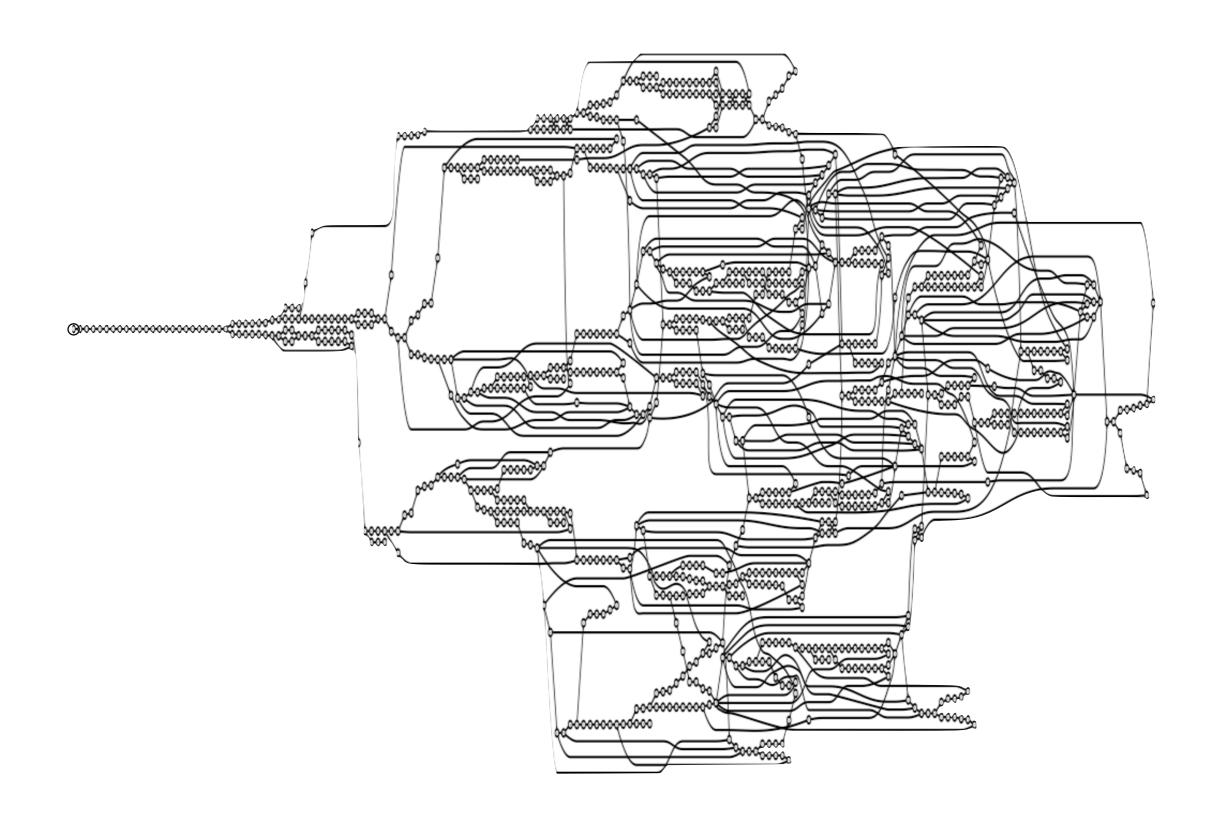
twice(sqr,4);
{sqr(sqr(4))}

twice(dbl,5);

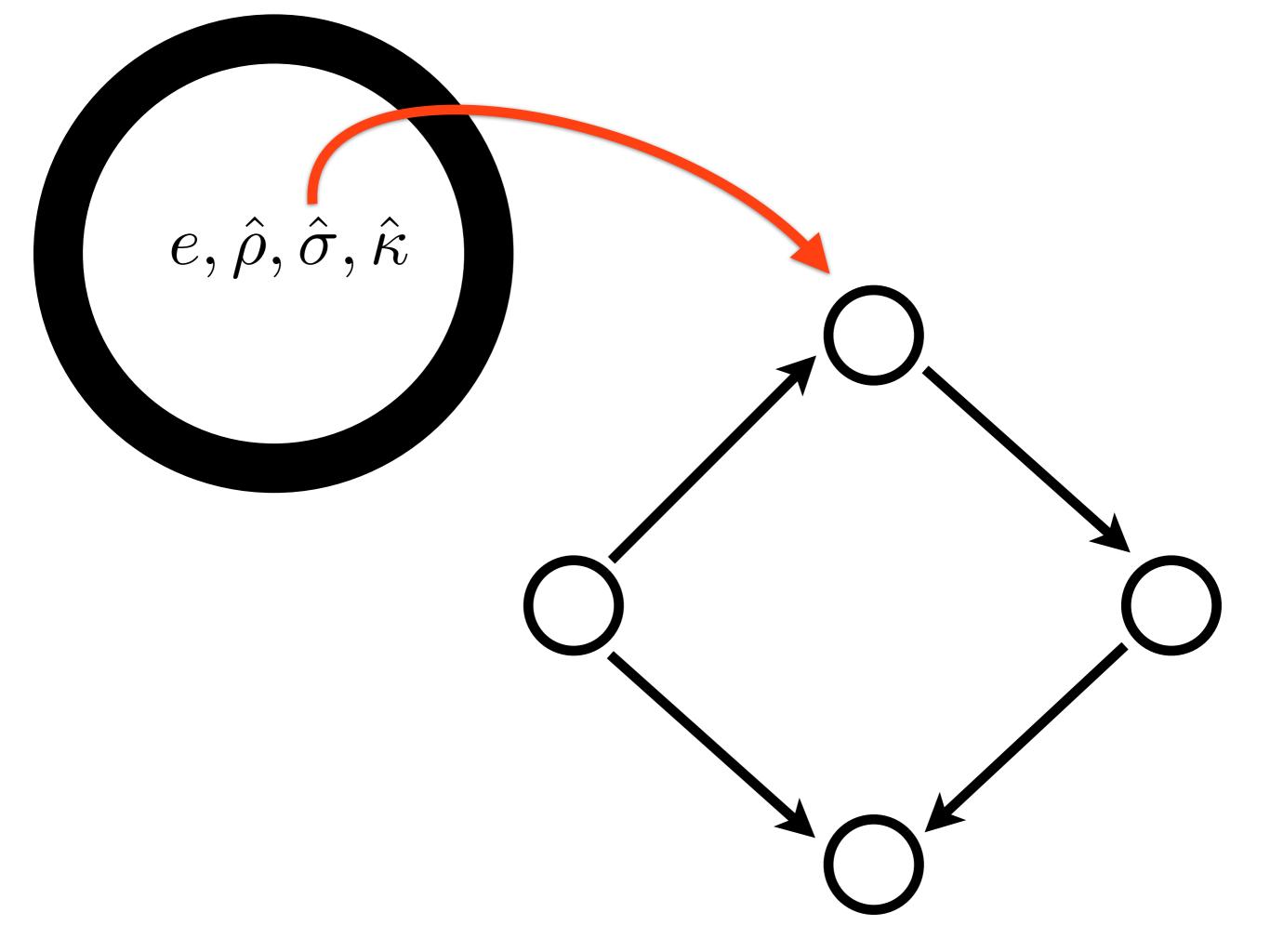
```
0CFA + GC
function twice(f,x) { return f(f(x)); };
                                    \{dbl\}
                          twice(dbl,5);
 twice(sqr,4);
        {sqr(sqr(4))}
```

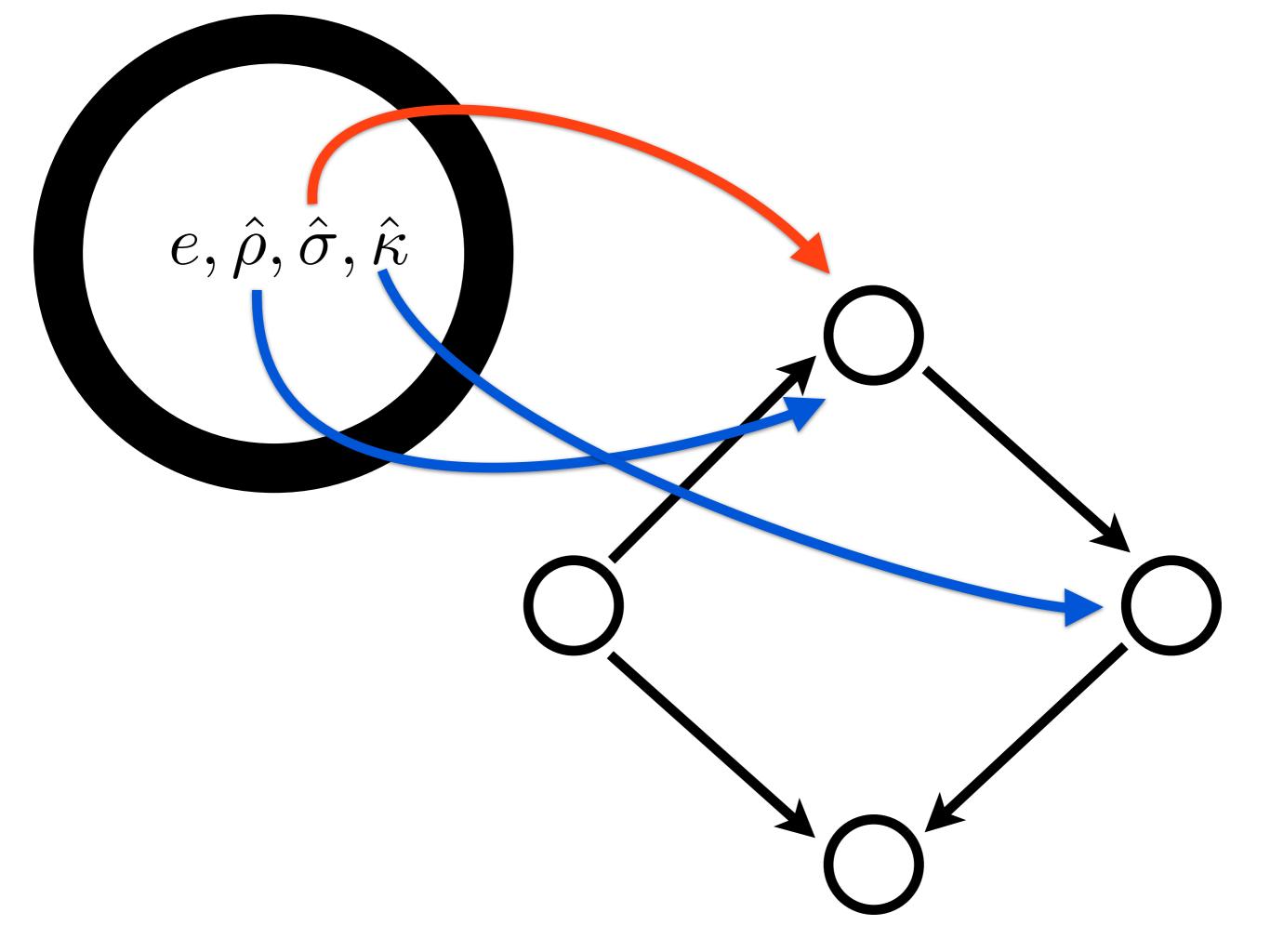
0CFA + GC

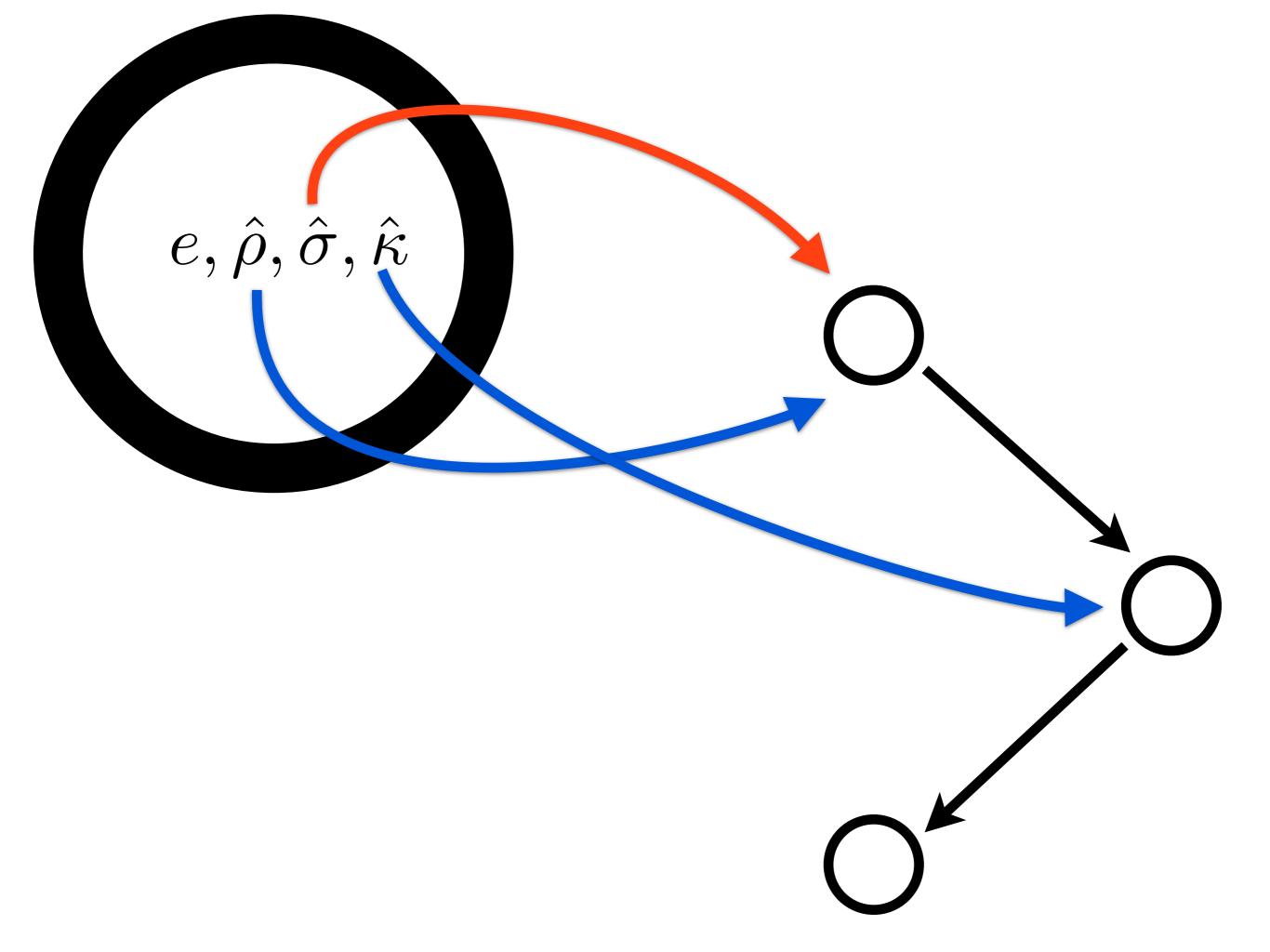
```
function twice(f,x) { return f(f(x)); };
                                             {5}
                                     \{dbl\}
                          twice(dbl,5);
 twice(sqr,4);
                          {dbl(dbl(5))}
        {sqr(sqr(4))}
```

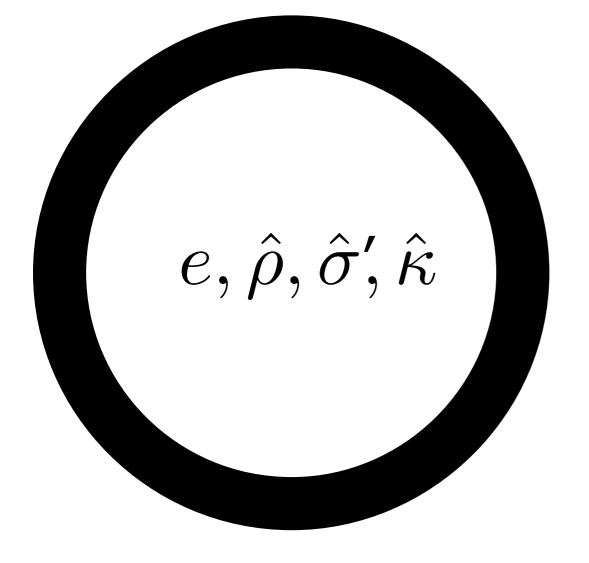


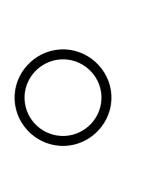


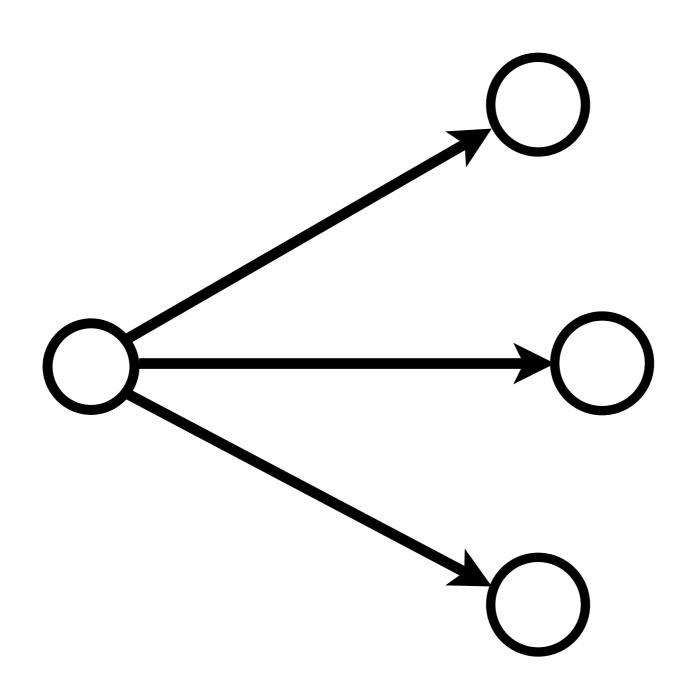




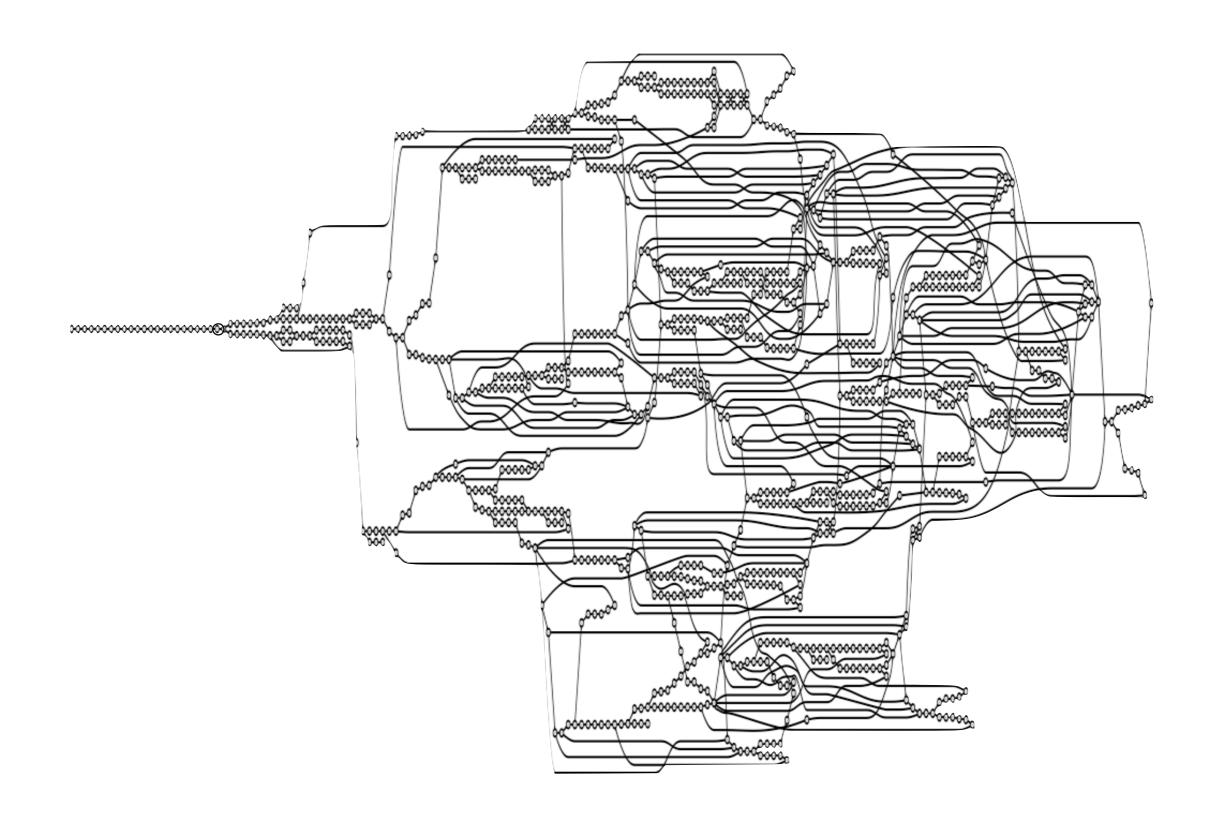


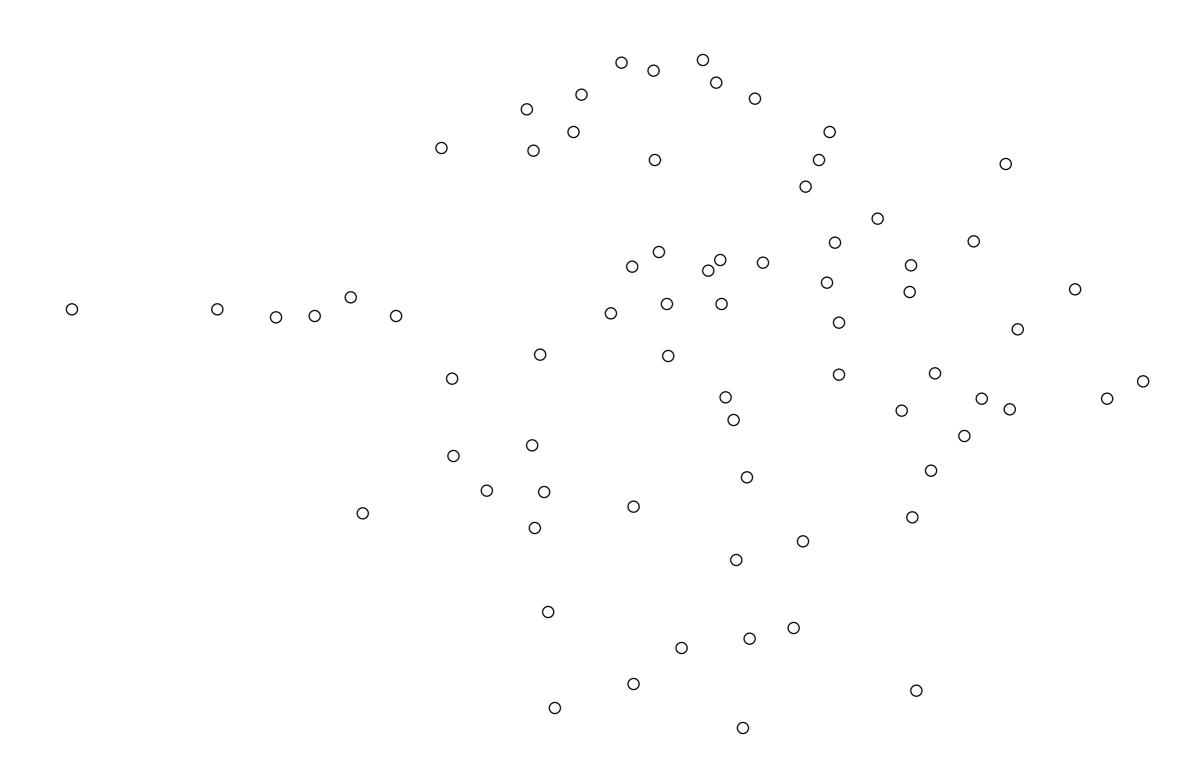


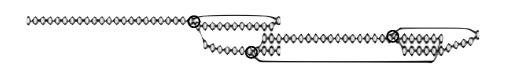






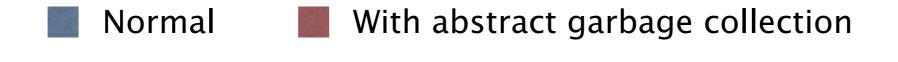


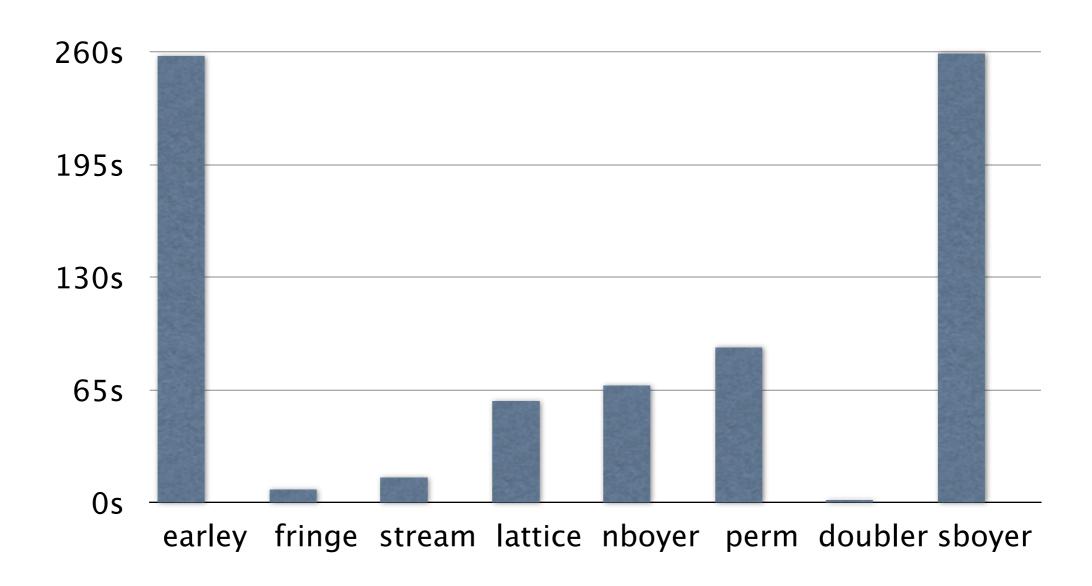




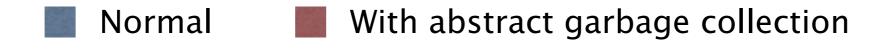
Normal With abstract garbage collection

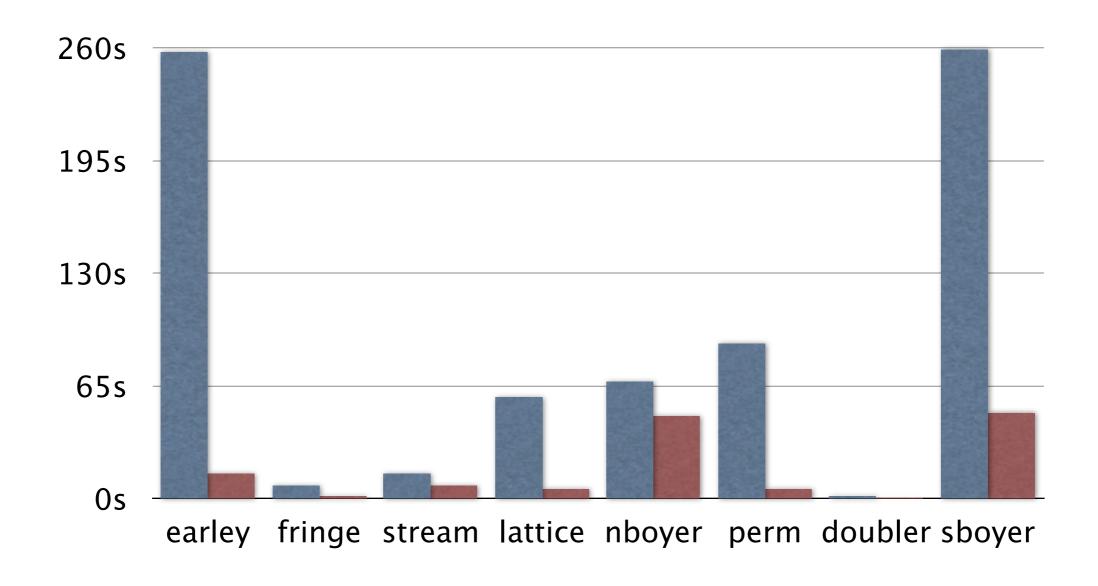
Analysis time



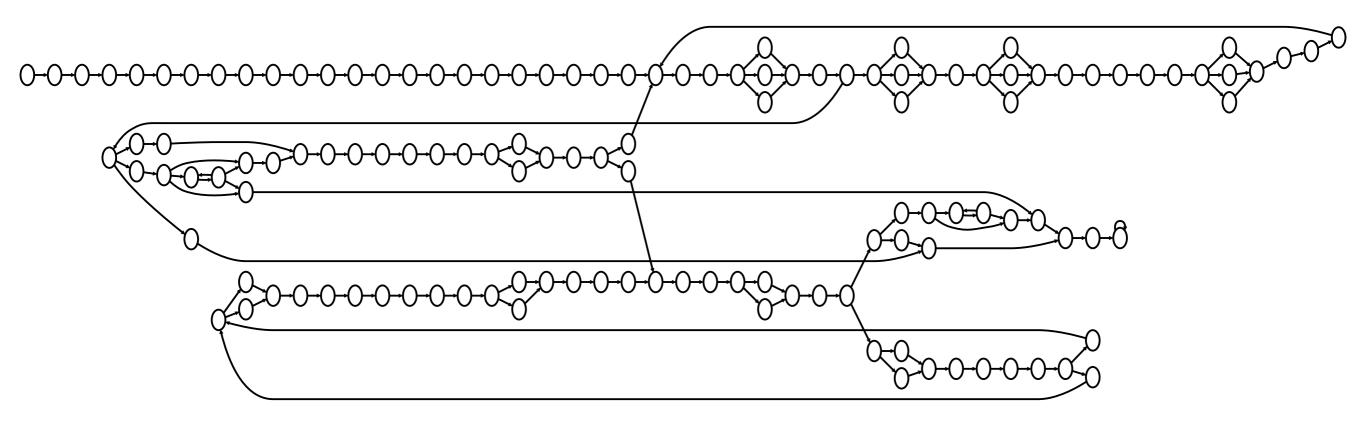


Analysis time

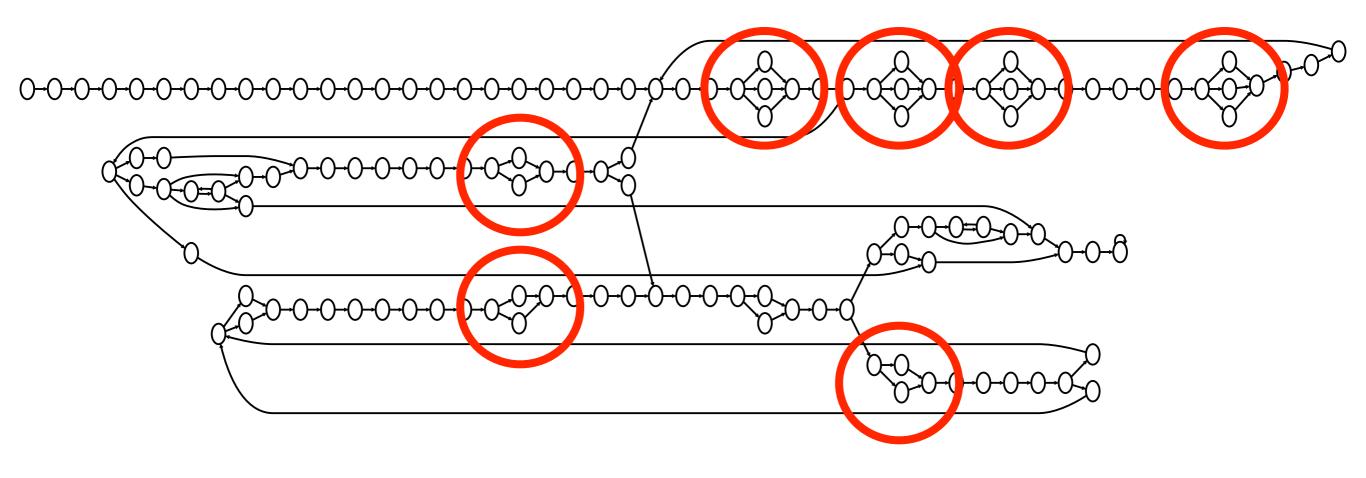




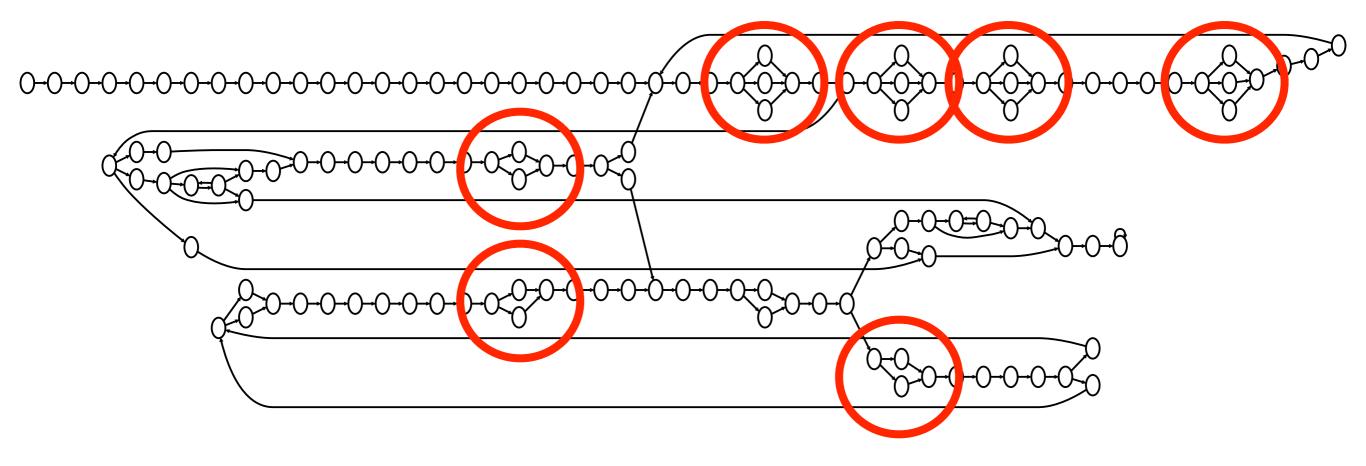
Analysis time



PROBLEM: NEEDLESS NON-DETERMINISM

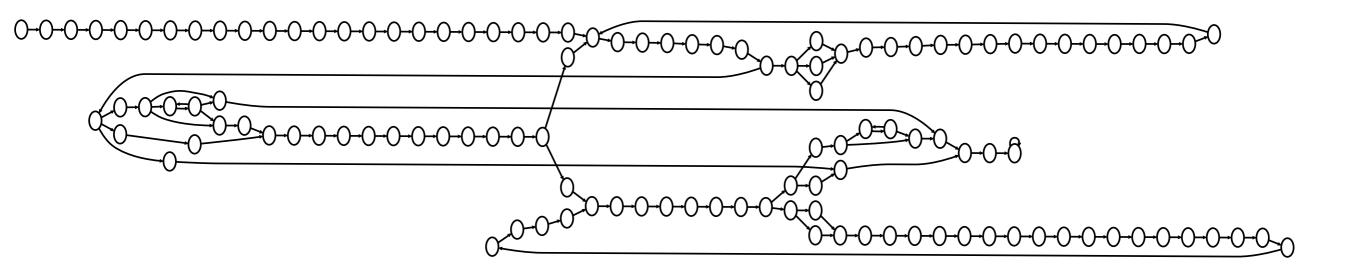


PROBLEM: NEEDLESS NON-DETERMINISM

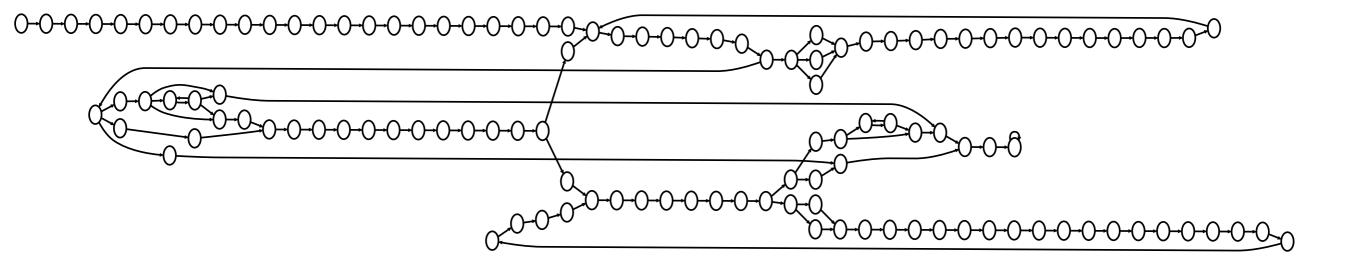


SOLUTION: LAZY NON-DETERMINISM

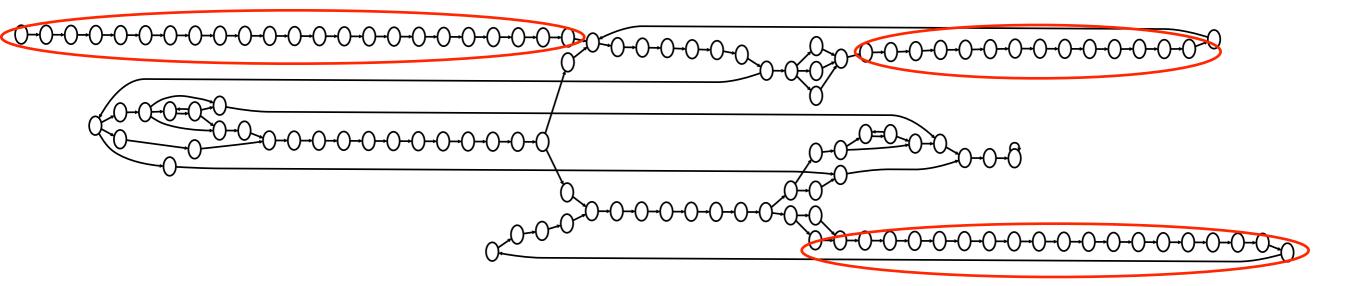
PROBLEM: NEEDLESS NON-DETERMINISM



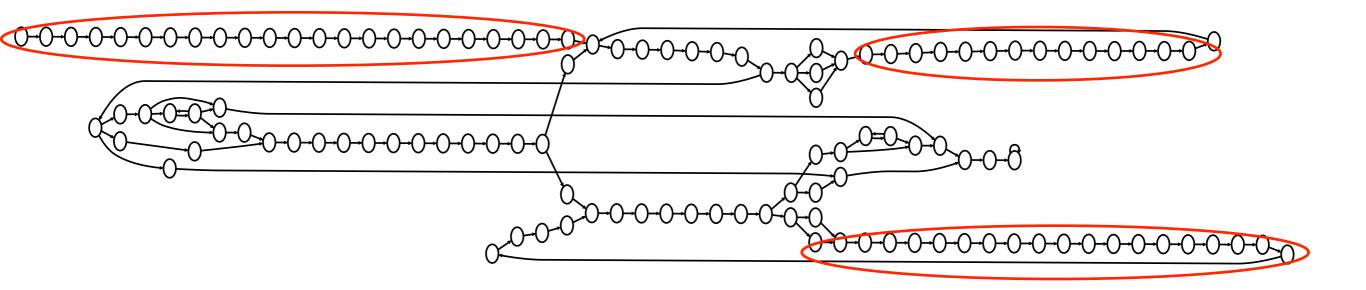
SOLUTION: LAZY NON-DETERMINISM



PROBLEM: LONG CORRIDORS

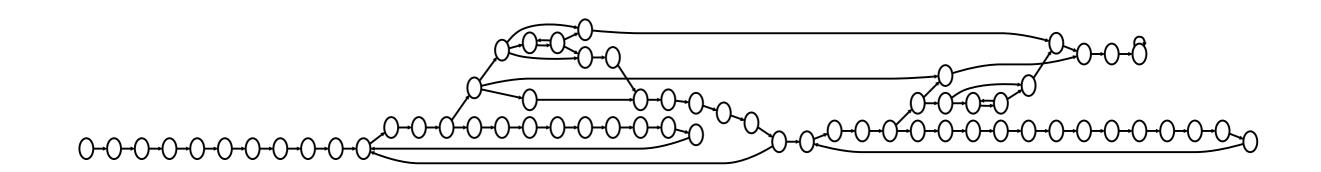


PROBLEM: LONG CORRIDORS

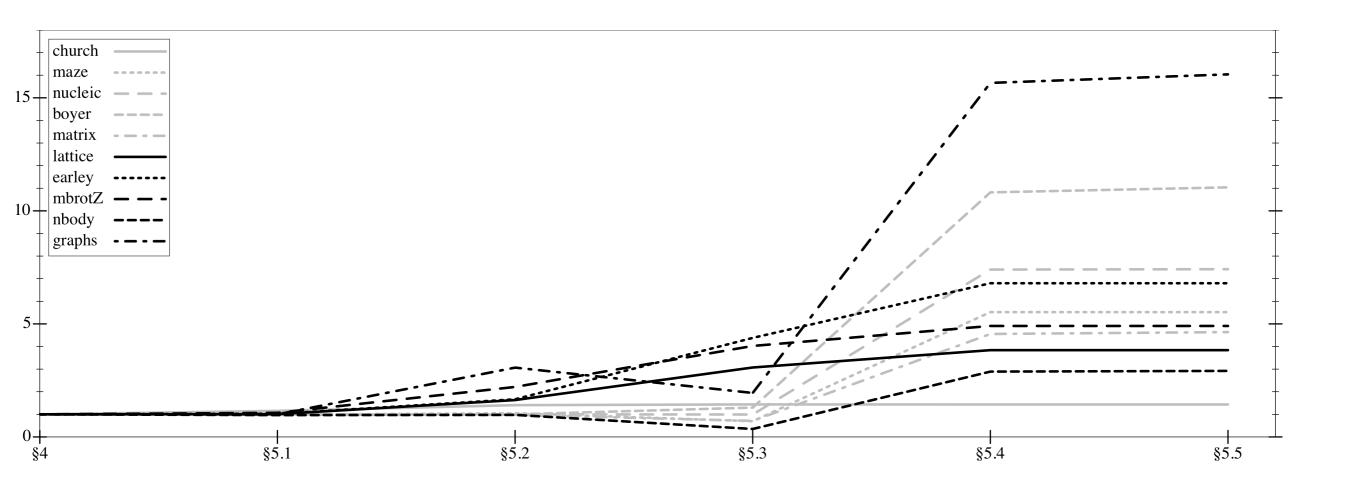


SOLUTION: ABSTRACT COMPILATION

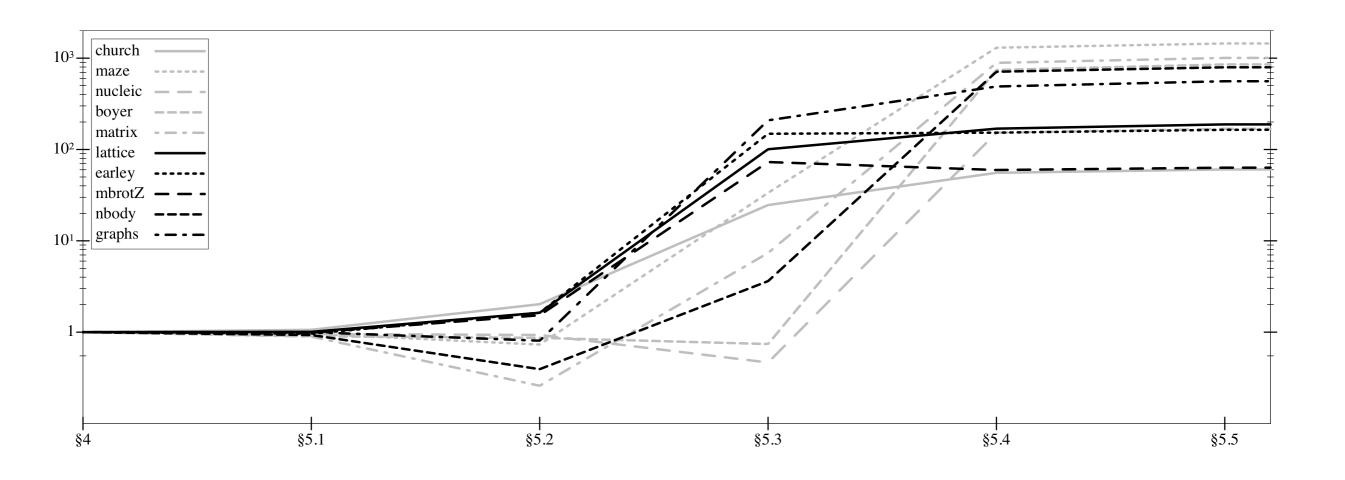
PROBLEM: LONG CORRIDORS



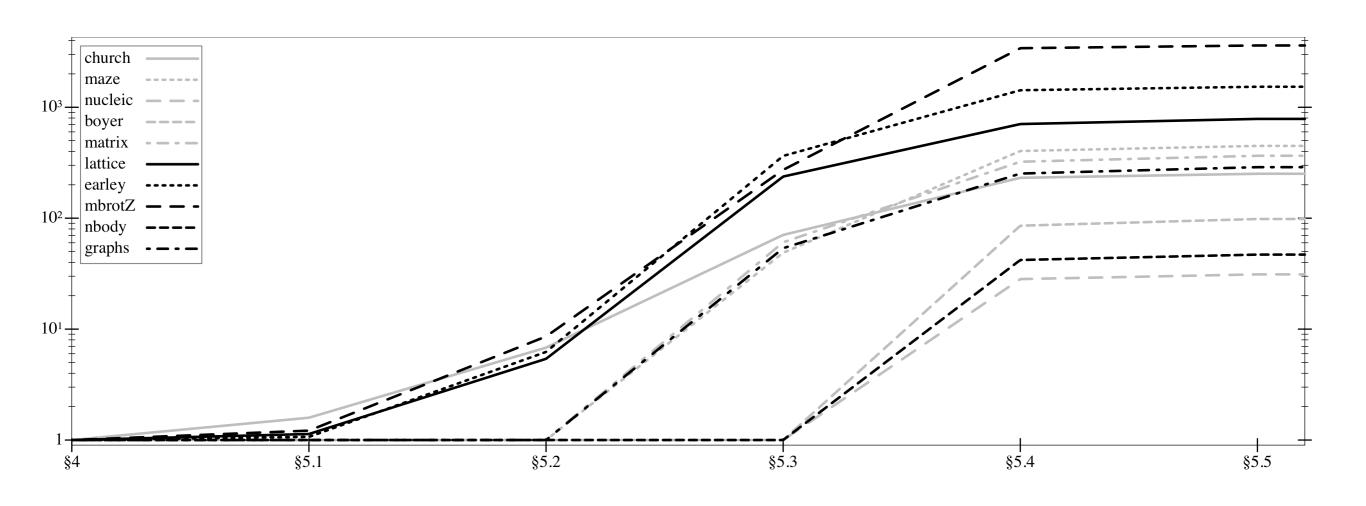
SOLUTION: ABSTRACT COMPILATION



FACTOR IMPROVEMENT OF PEAK MEMORY USAGE



FACTOR IMPROVEMENT OF SPEED OF TRANSITIONS



FACTOR IMPROVEMENT OF ANALYSIS TIME

Behavioral Software Contract Verification

```
/**
 * @param left a sorted list of elements
 * @param right a sorted list of elements
 * @return the contents of the two lists, merged, sorted
 */
List merge(List left, List right);
```

```
@Requires({
    "Collections.isSorted(left)",
    "Collections.isSorted(right)"
    })
    @Ensures({
    "Collections.containsSame(result, Lists.concatenate(left, right))",
    "Collections.isSorted(result)"
    })
List merge(List left, List right);
```

```
Debug  Check Syntax  Macro Stepper  Run Stop
                                            snake.rktl▼ (define ...)▼
                                           #lang racket/load
 /**
                                           ;; -- Primitive modules
 * @param left a sorted list of (module image racket
 * @param right a sorted list o
                                             (require 2htdp/image)
                                              (provide/contract
 * @return the contents of the
                                               [image? (any/c . -> . boolean?)]
                                               [circle (exact-nonnegative-integer? string? string? . -> . image?]
 List merge(List left, List rig
                                               [empty-scene (exact-nonnegative-integer? exact-nonnegative-integer
                                               [place-image (image? exact-nonnegative-integer? exact-nonnegative-
                                            ;; -- Source
                                            (module data racket
                                              (struct posn (x y))
                                              (struct snake (dir segs))
@Requires({
                                              (struct world (snake food))
"Collections.isSorted(left)",
"Collections.isSorted(right)"
                                              ;; Contracts
})
                                              (define direction/c
@Ensures({
                                                (one-of/c 'up 'down 'left 'right))
"Collections.containsSame(result, Li
                                             (define posn/c
"Collections.isSorted(result)"
                                               (struct/c posn
                                                         exact-nonnegative-integer?
})
                                                          exact-nonnegative-integer?))
List merge(List left, List right);
                                              (define snake/c
                                               (struct/c snake
                                                          direction/c
                                                          (non-empty-listof posn/c)))
                                              (define world/c
                                               (struct/c world
                                                          snake/c
                                                          posn/c))
                                              ;; posn=? : Posn Posn -> Boolean
                                              .. Are the nosns the same?
                                            Welcome to <a href="DrRacket">DrRacket</a>, version 5.3.1.1--2012-10-13(2b902d0e/d) [3m].
                                            Language: racket/load [custom]; memory limit: 1024 MB.
```

Determine language from source custom ▼

snake.rktl - DrRacket

4:23

196.14 MB

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```
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                                                                          snake.rktl - DrRacket
                                                                    Debug Check Syntax A Macro Stepper P Run Stop
                                             snake.rktl▼ (define ...)▼
                                             #lang racket/load
 /**
                                            ;; -- Primitive modules
 * @param left a sorted list of (module image racket
 * @param right a sorted list o
                                              (require 2htdp/image)
                                               (provide/contract
 * @return the contents of the
                                                [image? (any/c . -> . boolean?)]
                                                [circle (exact-nonnegative-integer? string? string? . -> . image?]
 List merge(List left, List rig
                                               [empty-scene (exact-nonnegative-integer? exact-nonnegative-integer
                                                [place-image (image? exact-nonnegative-integer? exact-nonnegative-
                                             ;; -- Source
                                                                                             \Theta \cap \Theta
                                                                                                               World
                                             (module data racket
                                               (struct posn (x y))
                                               (struct snake (dir segs))
@Requires({
                                               (struct world (snake food))
"Collections.isSorted(left)",
"Collections.isSorted(right)"
                                               :: Contracts
})
                                               (define direction/c
@Ensures({
                                                 (one-of/c 'up 'down 'left 'right))
"Collections.containsSame(result, Li
                                               (define posn/c
"Collections.isSorted(result)"
                                                 (struct/c posn
                                                           exact-nonnegative-integer?
})
                                                           exact-nonnegative-integer?))
List merge(List left, List right);
                                               (define snake/c
                                                 (struct/c snake
                                                           direction/c
                                                           (non-empty-listof posn/c)))
                                               (define world/c
                                                 (struct/c world
                                                           snake/c
                                                           posn/c))
                                               ;; posn=? : Posn Posn -> Boolean
                                               .. Are the nosns the same?
                                             Welcome to <a href="DrRacket">DrRacket</a>, version 5.3.1.1--2012-10-13(2b902d0e/d) [3m].
                                             Language: racket/load [custom]; memory limit: 1024 MB.
```

Determine language from source custom ▼

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Contracts for Higher-Order Functions

Robert Bruce Findler¹ Matthias Felleisen Northeastern University College of Computer Science Boston, Massachusetts 02115, USA

Abstract

Assertions play an important role in the construction of robust software. Their use in programming languages dates back to the 1970s. Eiffel, an object-oriented programming language, wholeheartedly adopted assertions and developed the "Design by Contract" philosophy. Indeed, the entire object-oriented community recognizes the value of assertion-based contracts on methods.

In contrast, languages with higher-order functions do not support assertion-based contracts. Because predicates on functions are, in general, undecidable, specifying such predicates appears to be meaningless. Instead, the functional languages community developed type systems that statically approximate interesting predicates

In this paper, we show how to support higher-order function contracts in a theoretically well-founded and practically viable manner. Specifically, we introduce $\lambda^{\rm CON}$, a typed lambda calculus with assertions for higher-order functions. The calculus models the assertion monitoring system that we employ in DrScheme. We establish basic properties of the model (type soundness, etc.) and illustrate the usefulness of contract checking with examples from DrScheme's code base.

We believe that the development of an assertion system for higherorder functions serves two purposes. On one hand, the system has strong practical potential because existing type systems simply cannot express many assertions that programmers would like to state. On the other hand, an inspection of a large base of invariants may provide inspiration for the direction of practical future type system research.

Categories & Subject Descriptors: D.3.3, D.2.1; General Terms: Design, Languages, Reliability; Keywords: Contracts, Higher-order Functions, Behavioral Specifications, Predicate Typing, Software Reliability

This is a technical report version of a paper that appeared in ICFP in 2002 [6]. This version includes everything that the conference version does, but also includes the complete proofs in an appendix.

1 Introduction

Dynamically enforced pre- and post-condition contracts have been widely used in procedural and object-oriented languages [11, 14, 17, 20, 21, 22, 25, 31]. As Rosenblum [27] has shown, for example, these contracts have great practical value in improving the robustness of systems in procedural languages. Eiffel [22] even developed an entire philosophy of system design based on contracts ("Design by Contract"). Although Java [12] does not support contracts, it is one of the most requested extensions. ¹

With one exception, higher-order languages have mostly ignored assertion-style contracts. The exception is Bigloo Scheme [28], where programmers can write down first-order, type-like constraints on procedures. These constraints are used to generate more efficient code when the compiler can prove they are correct and are turned into runtime checks when the compiler cannot prove them correct.

First-order procedural contracts have a simple interpretation. Consider this contract, written in an ML-like syntax:

```
f : \mathbf{int}[> 9] \rightarrow \mathbf{int}[0,99]
val rec f = \lambda x. \cdots
```

It states that the argument to f must be an **int** greater than 9 and that f produces an **int** between 0 and 99. To enforce this contract, a contract compiler inserts code to check that x is in the proper range when f is called and that f's result is in the proper range when f returns. If x is not in the proper range, f's caller is blamed for a contractual violation. Symmetrically, if f's result is not in the proper range, the blame falls on f itself. In this world, detecting contractual violations and assigning blame merely means checking appropriate predicates at well-defined points in the program's evaluation.

This simple mechanism for checking contracts does not generalize to languages with higher-order functions. Consider this contract:

```
g: (\mathbf{int}[> 9] \rightarrow \mathbf{int}[0,99]) \rightarrow \mathbf{int}[0,99]
val rec g = \lambda \ proc. \cdots
```

The contract's domain states that g accepts $int \rightarrow int$ functions and must apply them to ints larger than 9. In turn, these functions must produce ints between 0 and 99. The contract's range obliges g to produce ints between 0 and 99.

[OOPSLA'12]

¹ Work partly conducted at Rice University, Houston TX. Address as of 9/2002: University of Chicago; 1100 E 58th Street; Chicago, IL 60637

¹ http://developer.java.sun.com/developer/bugParade/top25rfes.html

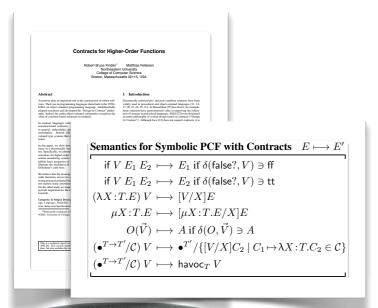




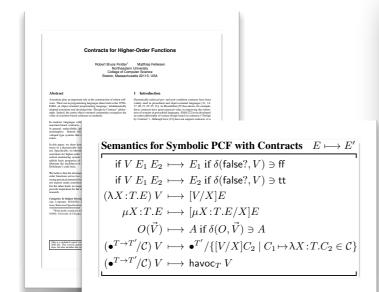


Semantics for Symbolic PCF with Contracts $E \longmapsto E'$

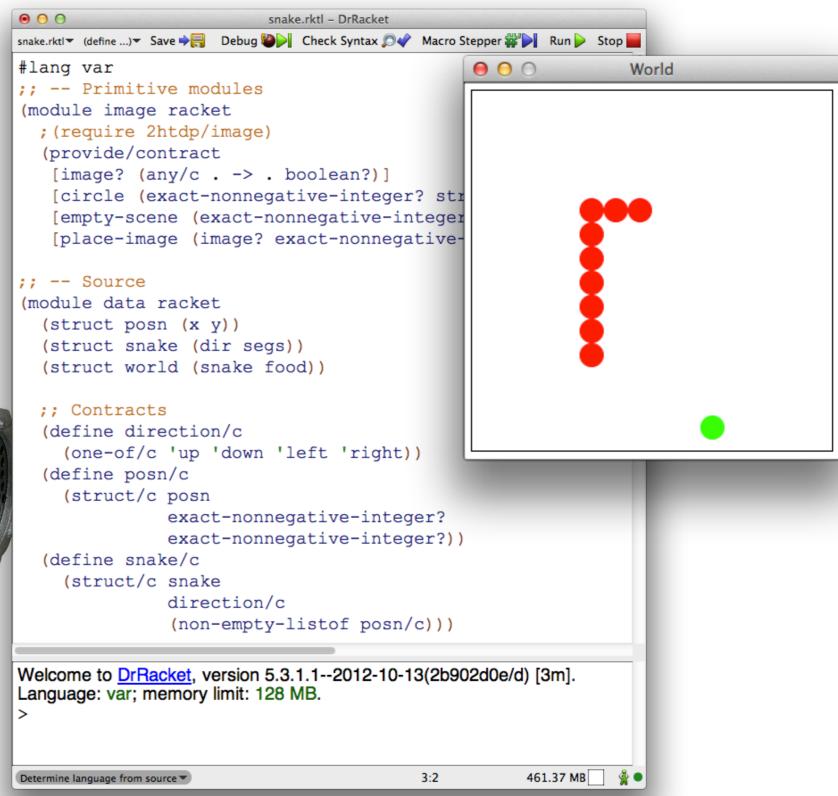
$$\begin{array}{l} \text{if } V \: E_1 \: E_2 \: \longmapsto \: E_1 \: \text{if } \delta(\mathsf{false}?,V) \ni \mathsf{ff} \\ \\ \text{if } V \: E_1 \: E_2 \: \longmapsto \: E_2 \: \text{if } \delta(\mathsf{false}?,V) \ni \mathsf{tt} \\ \\ (\lambda X \colon T \colon E) \: V \: \longmapsto \: [V/X] E \\ \\ \mu X \colon T \colon E \: \longmapsto \: [\mu X \colon T \colon E/X] E \\ \\ O(\vec{V}) \: \longmapsto \: A \: \text{if } \delta(O,\vec{V}) \ni A \\ \\ (\bullet^{T \to T'}/\mathcal{C}) \: V \: \longmapsto \: \bullet^{T'}/\{[V/X]C_2 \: | \: C_1 \mapsto \lambda X \colon T \colon C_2 \in \mathcal{C}\} \\ \\ (\bullet^{T \to T'}/\mathcal{C}) \: V \: \longmapsto \: \mathsf{havoc}_T \: V \end{array}$$



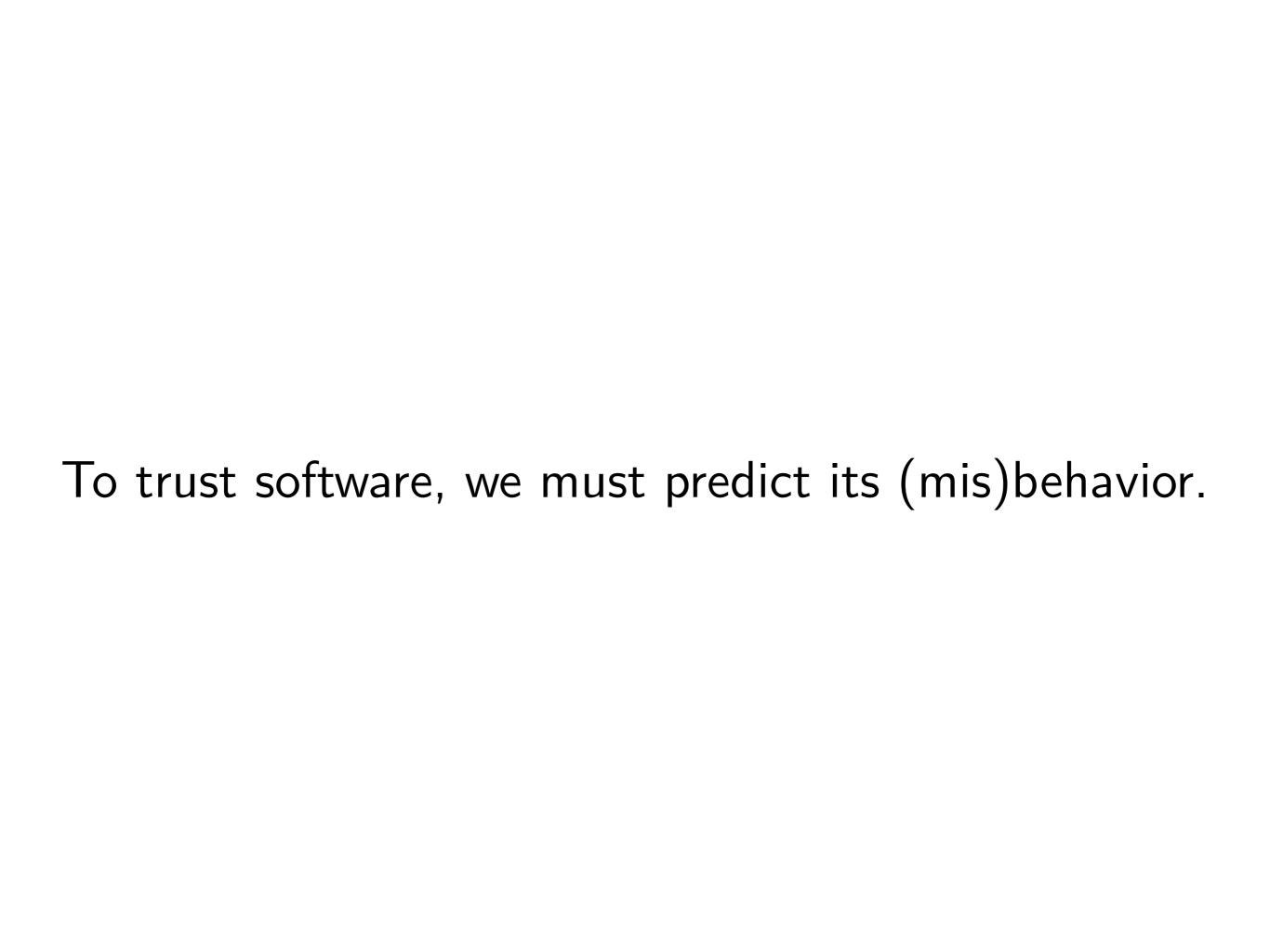


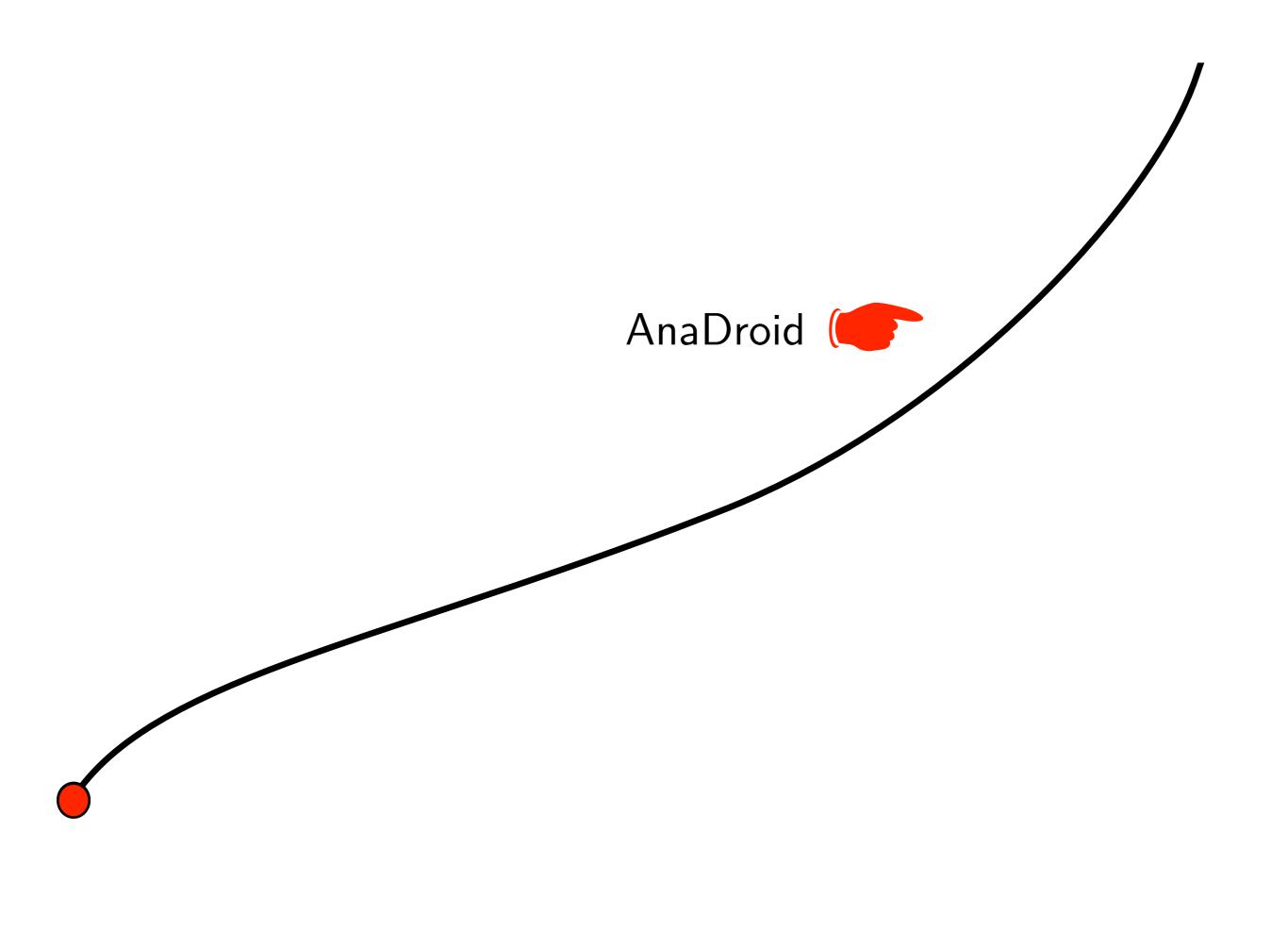


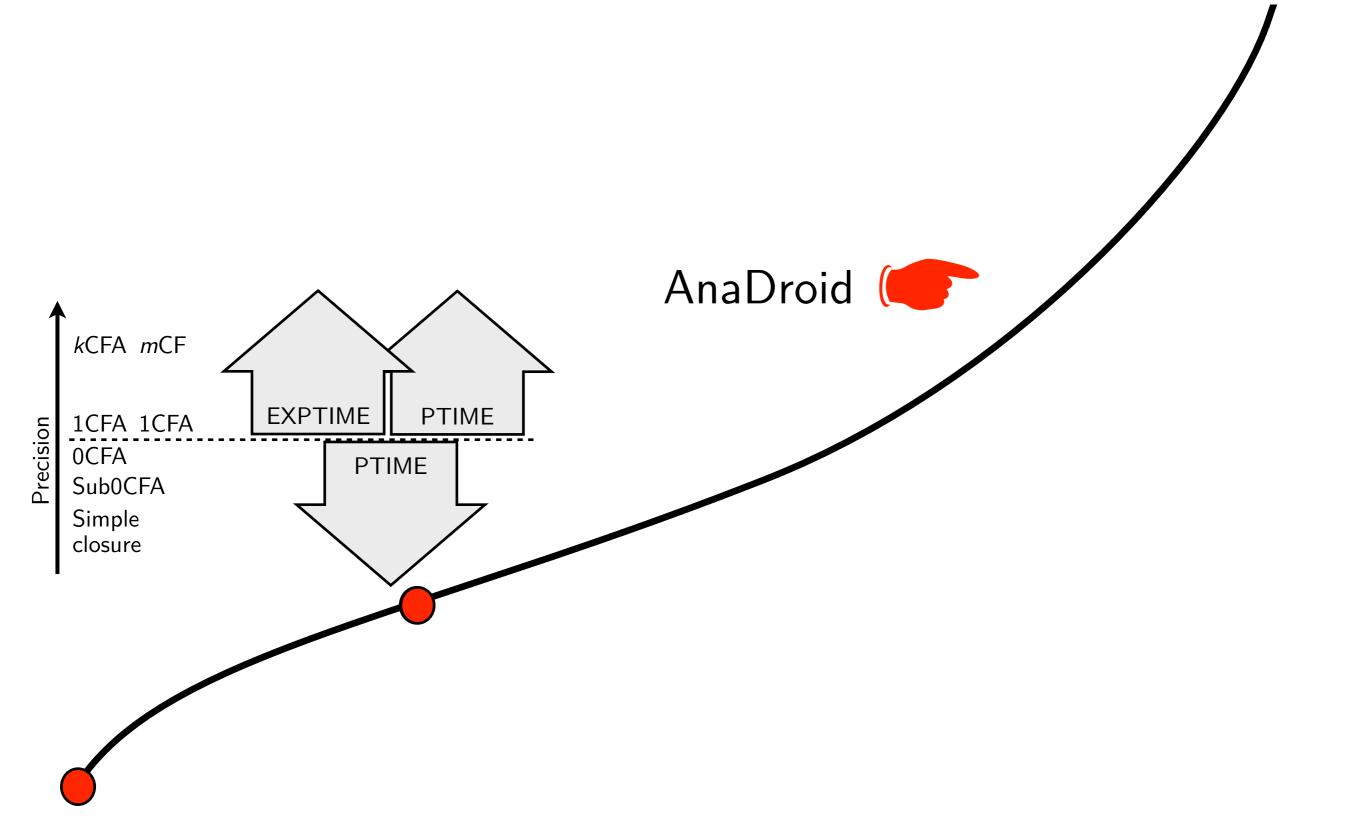


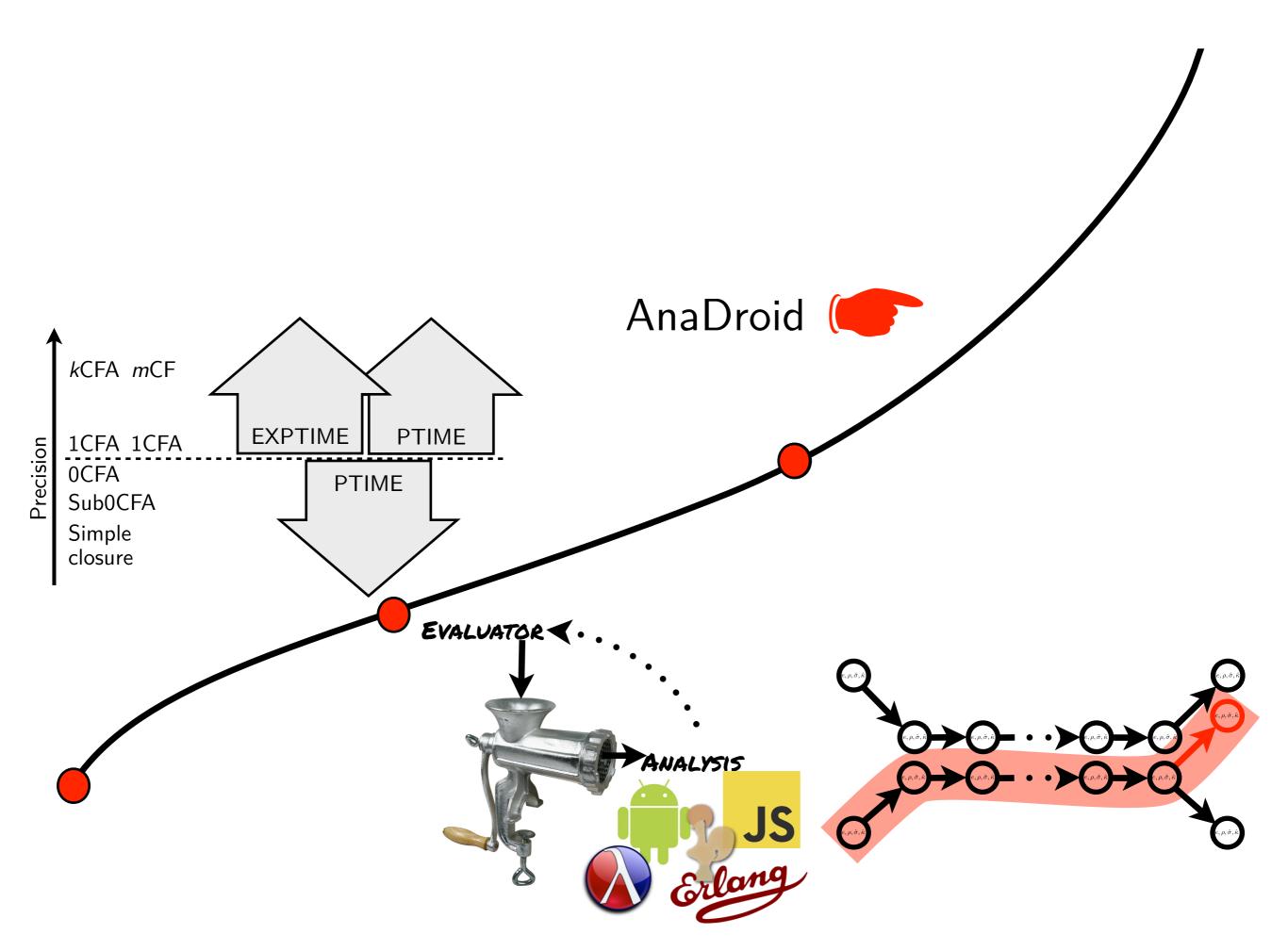


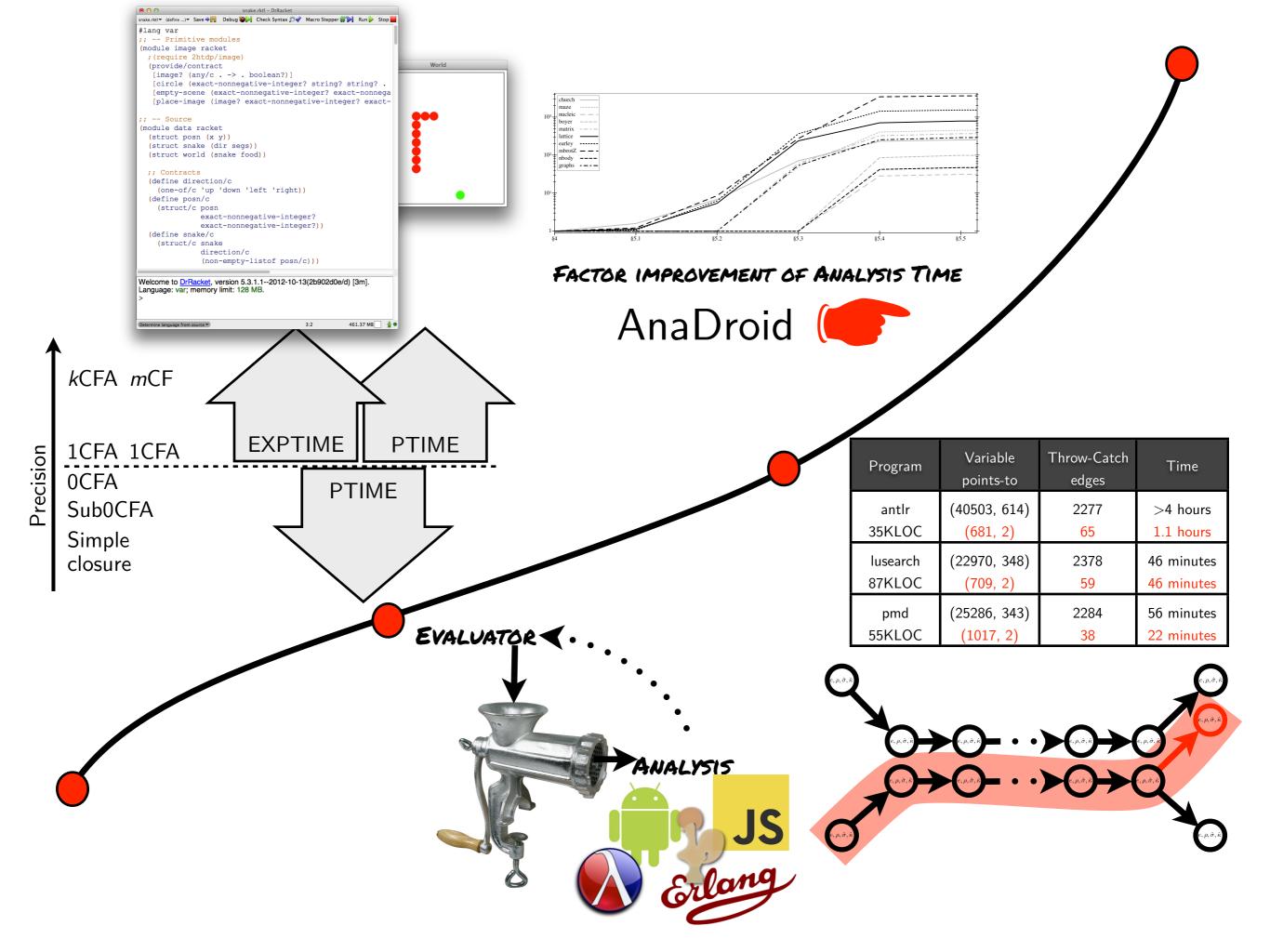
CONCLUSION & PERSPECTIVE

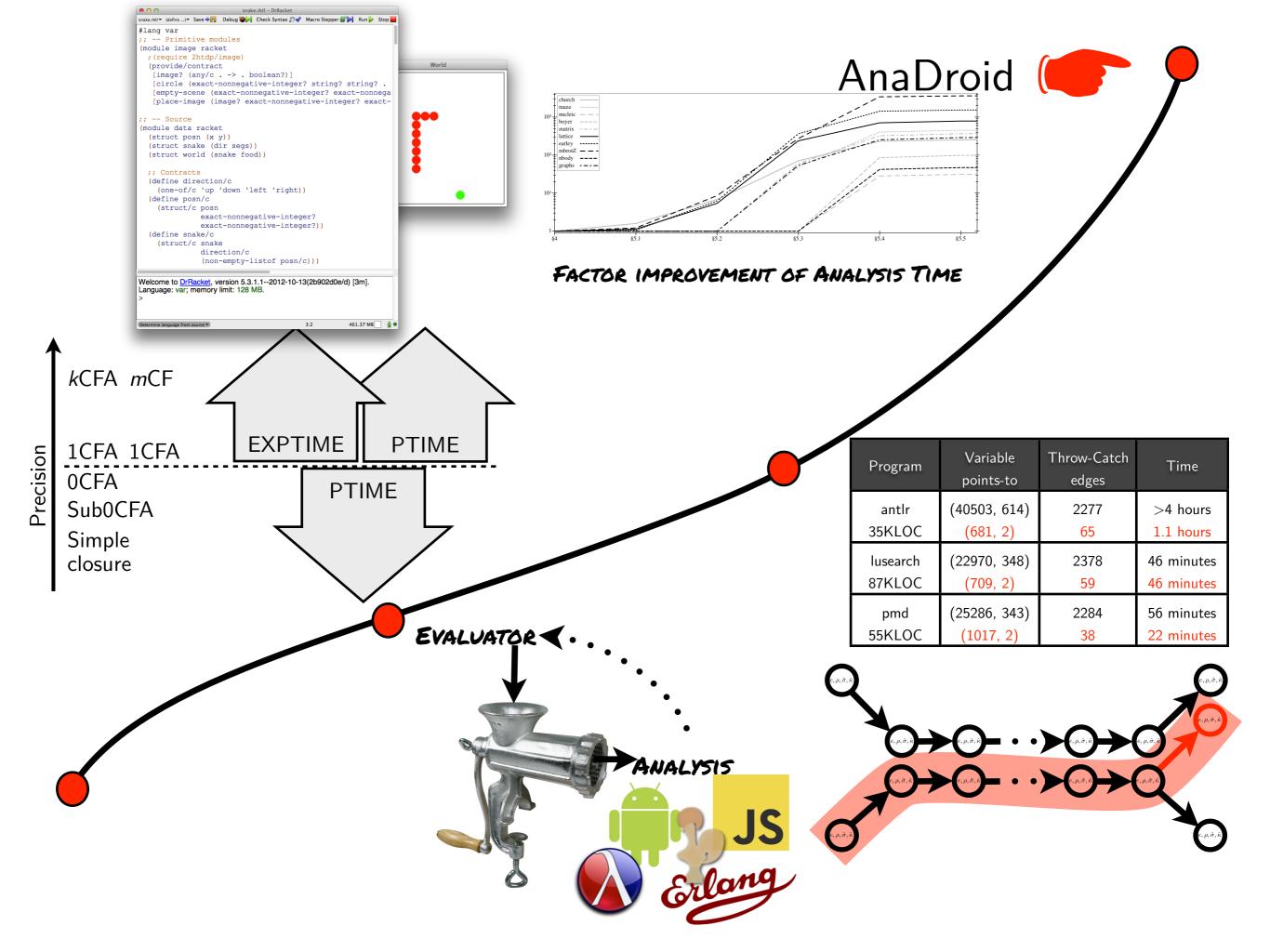


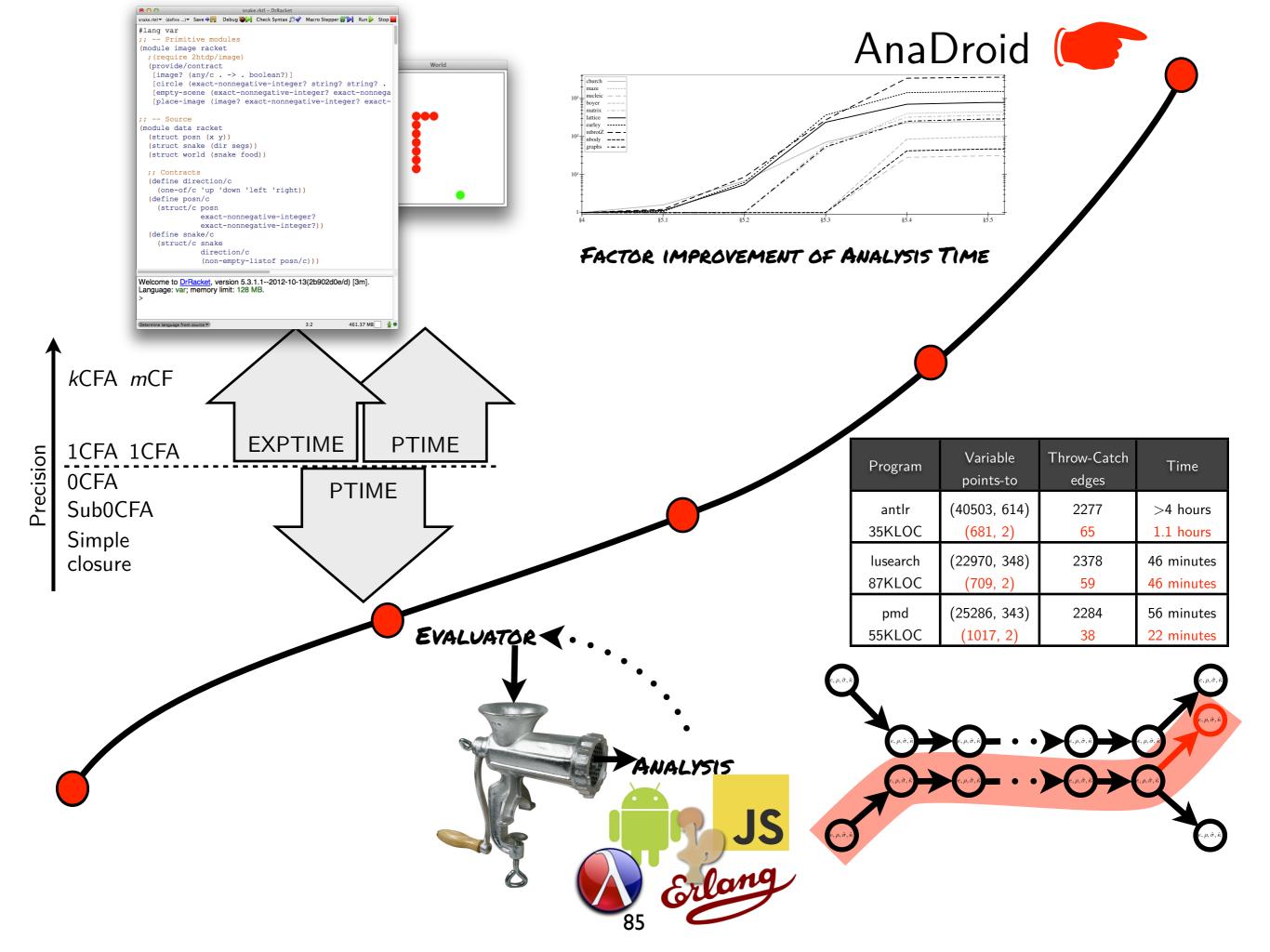


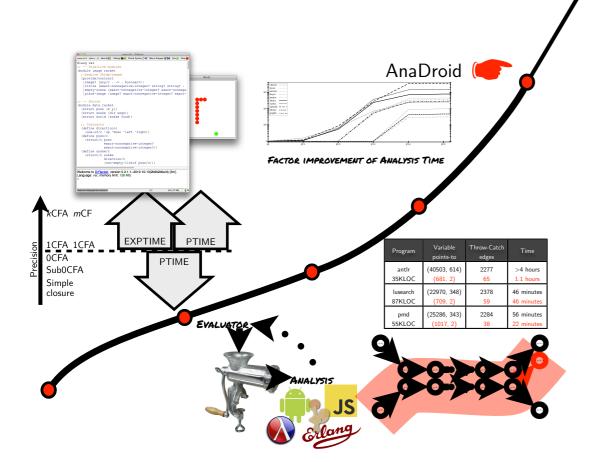


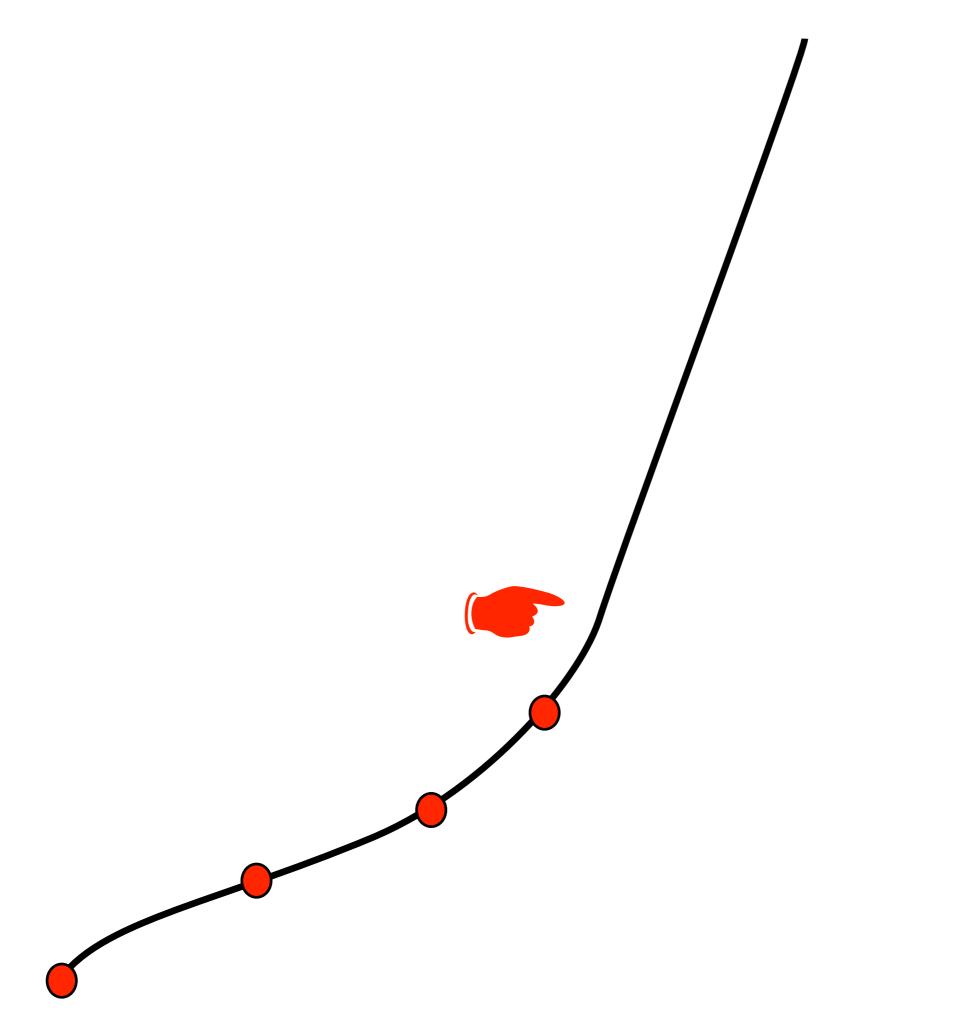


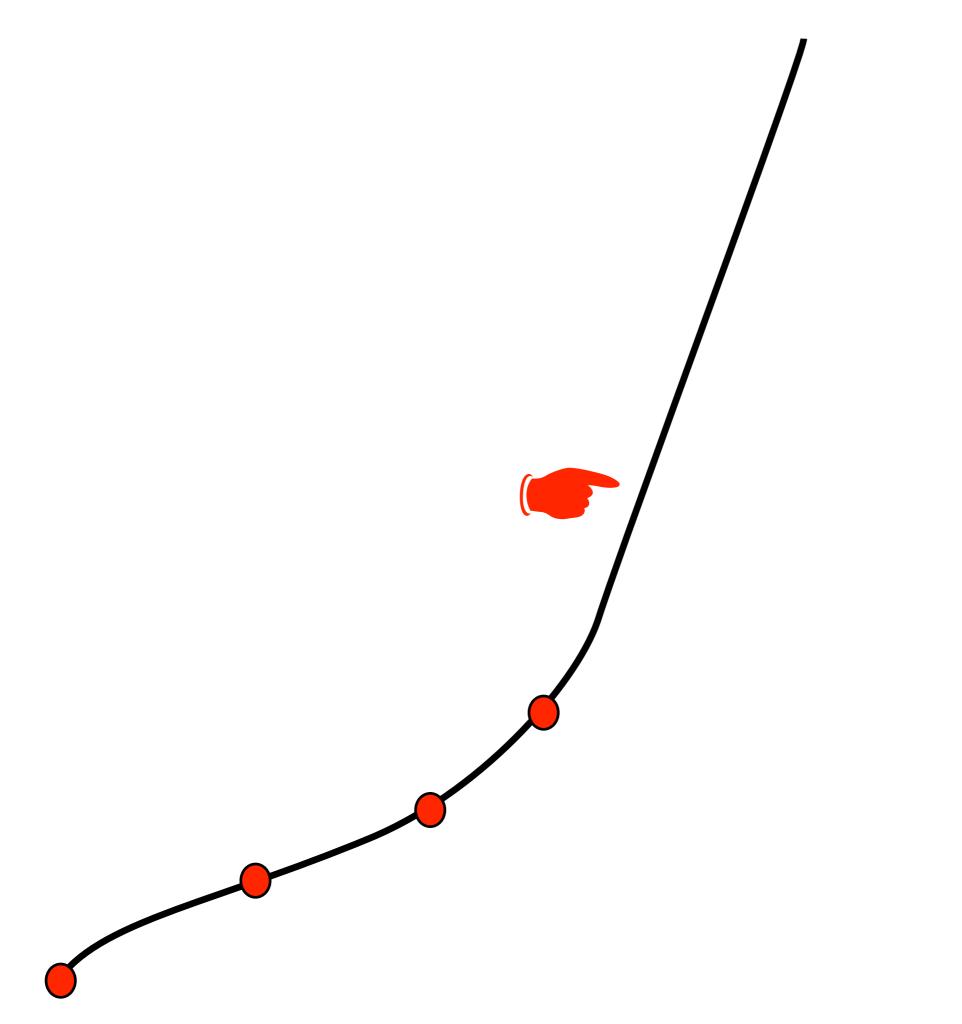


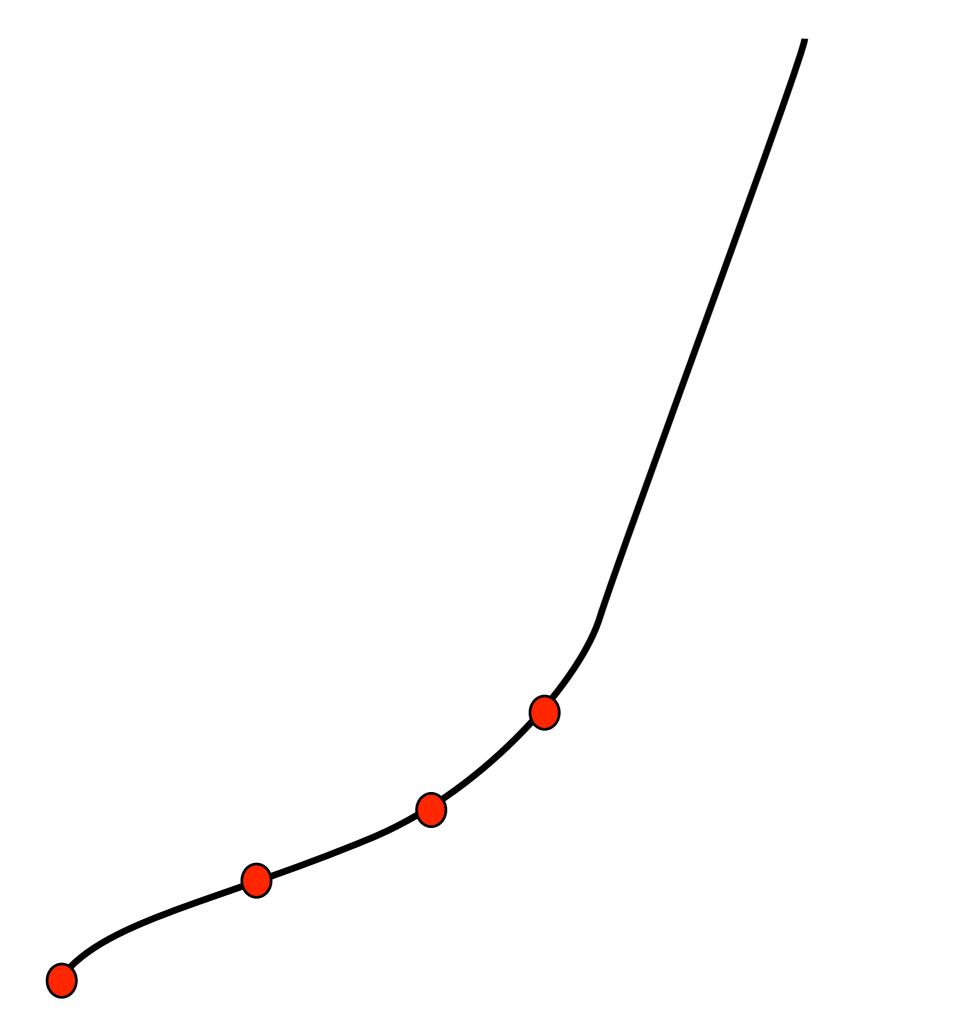


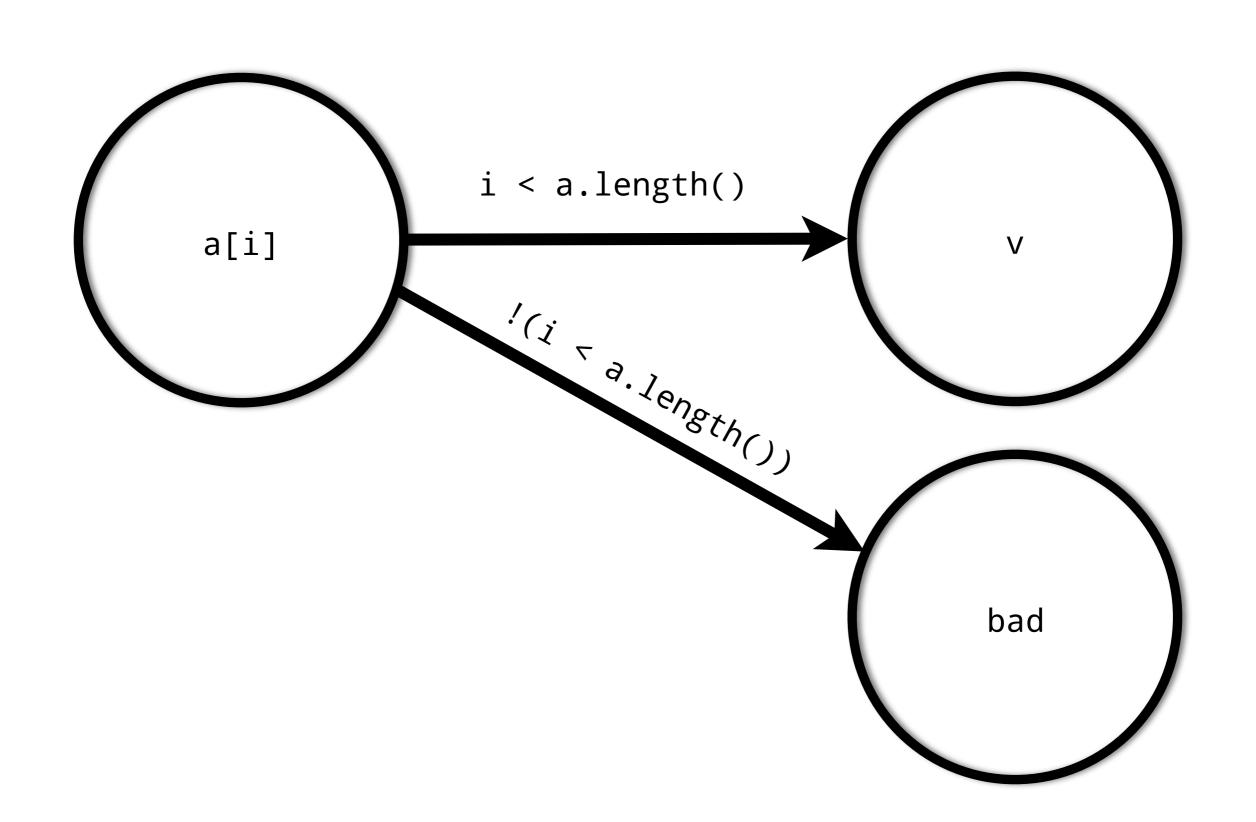


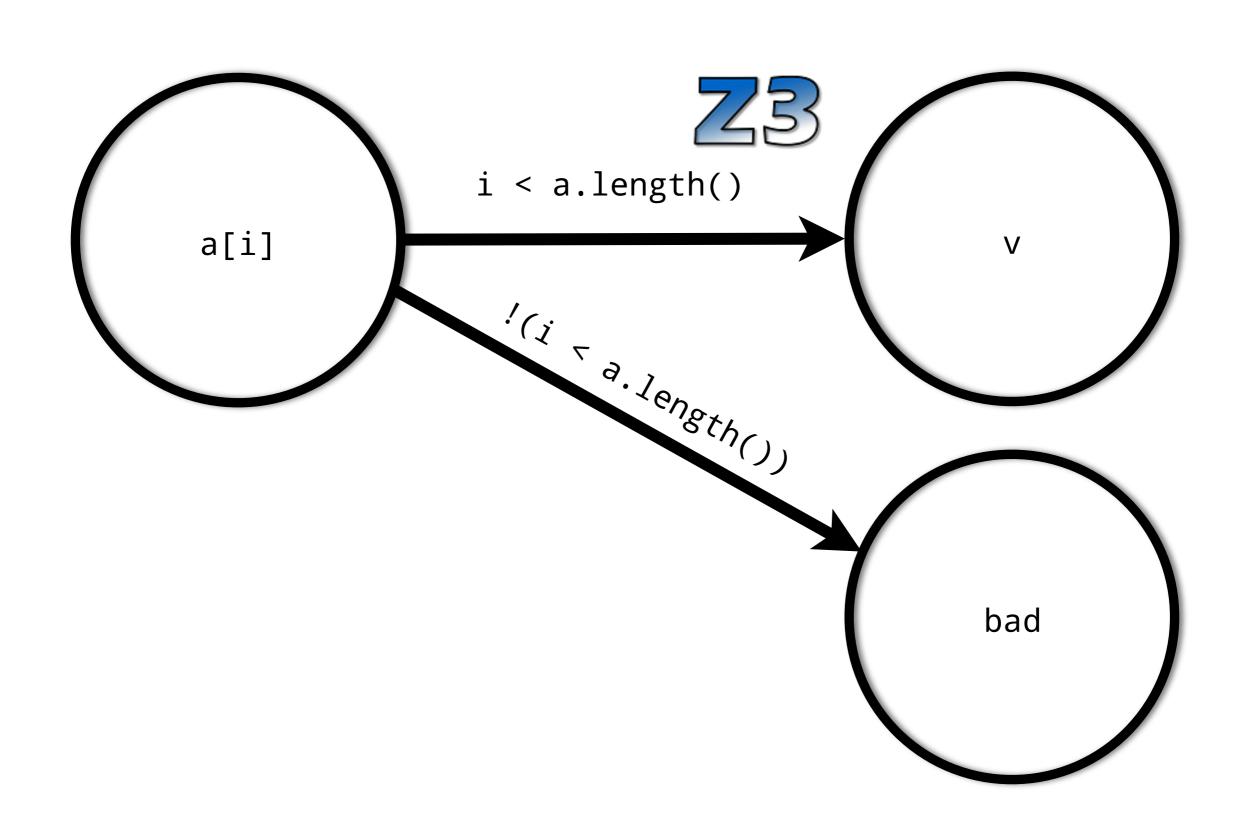


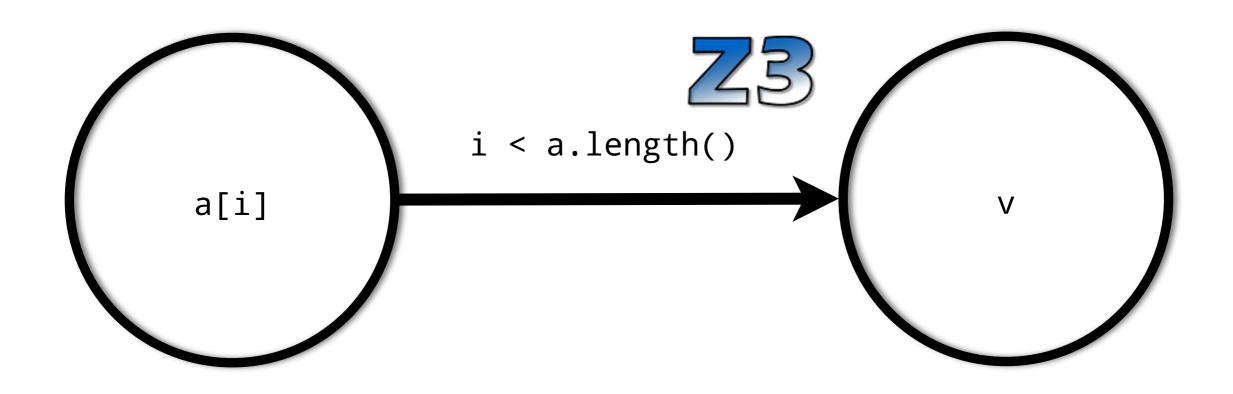


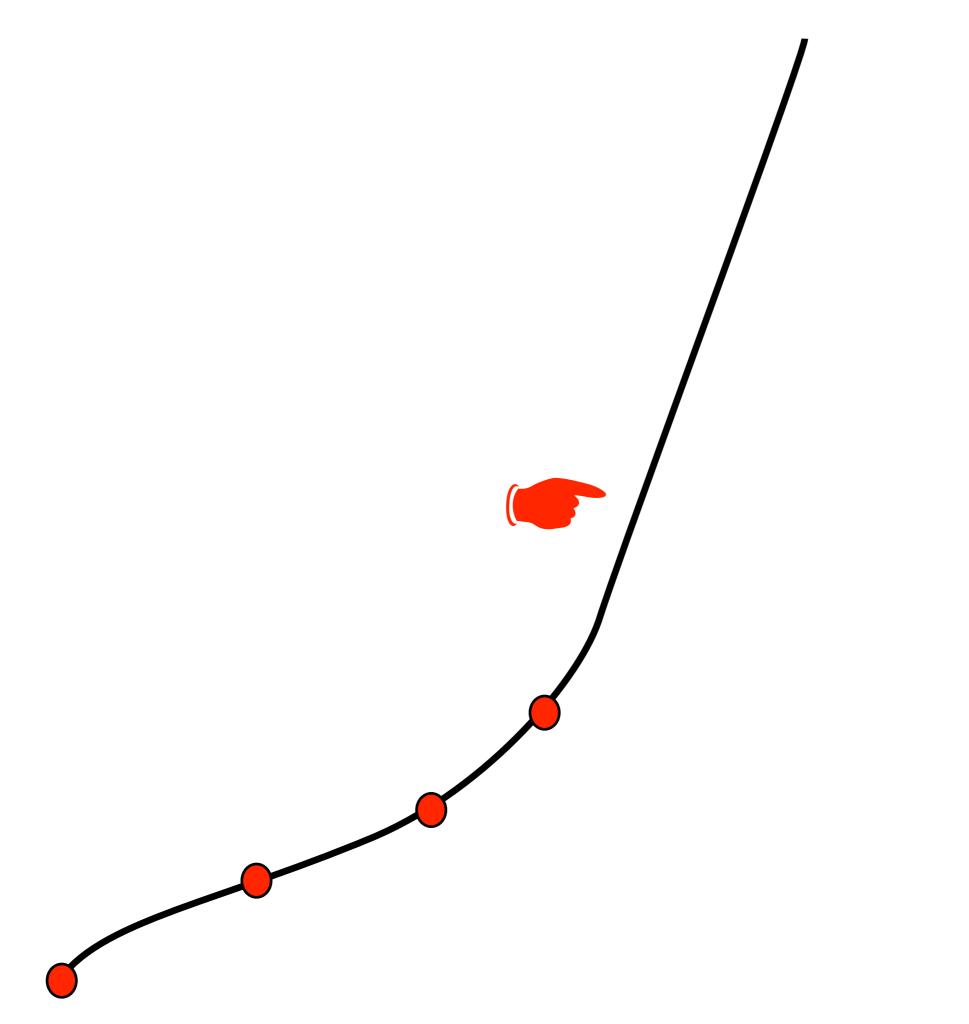


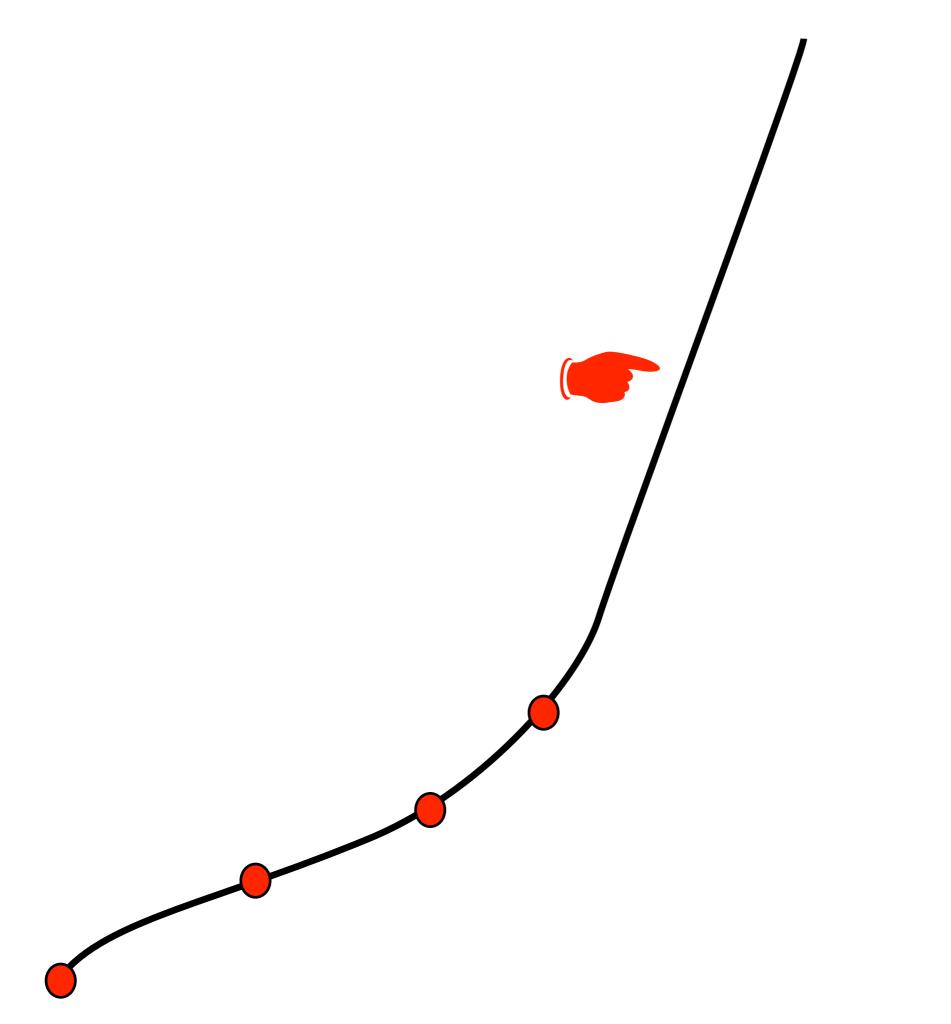


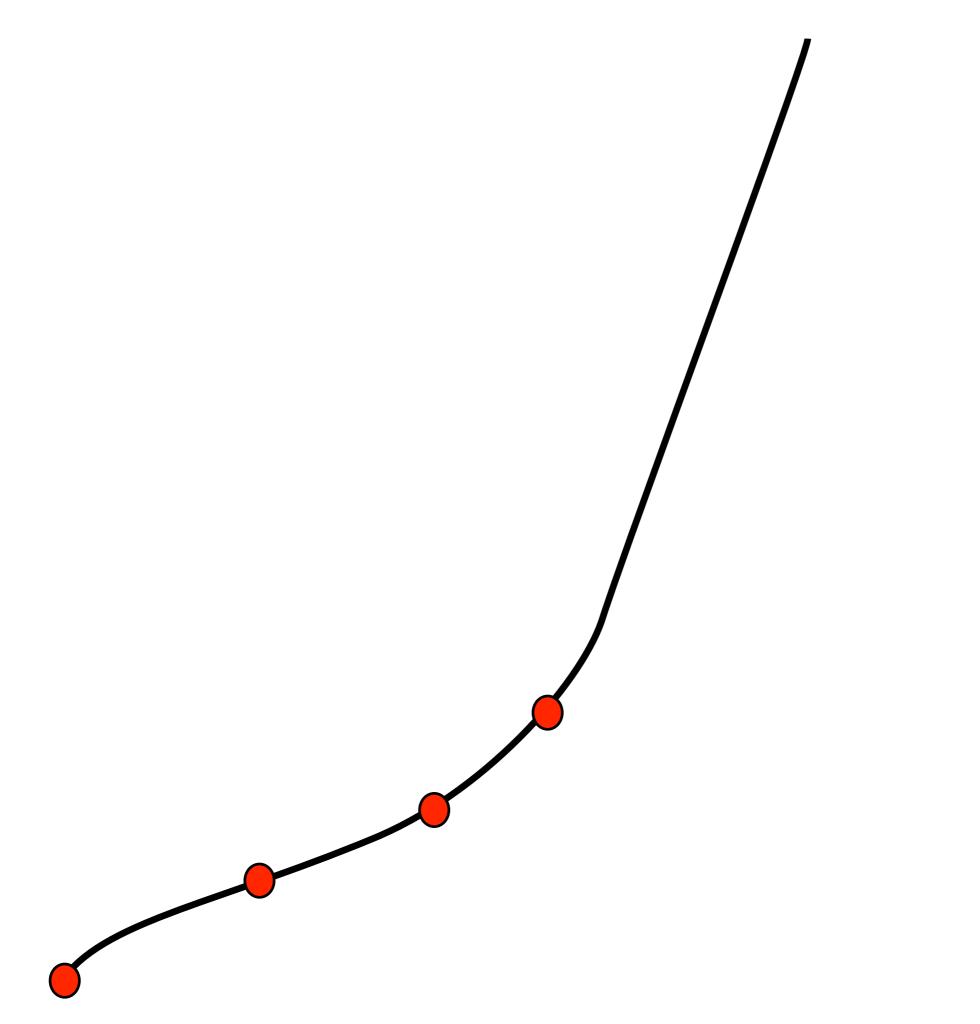


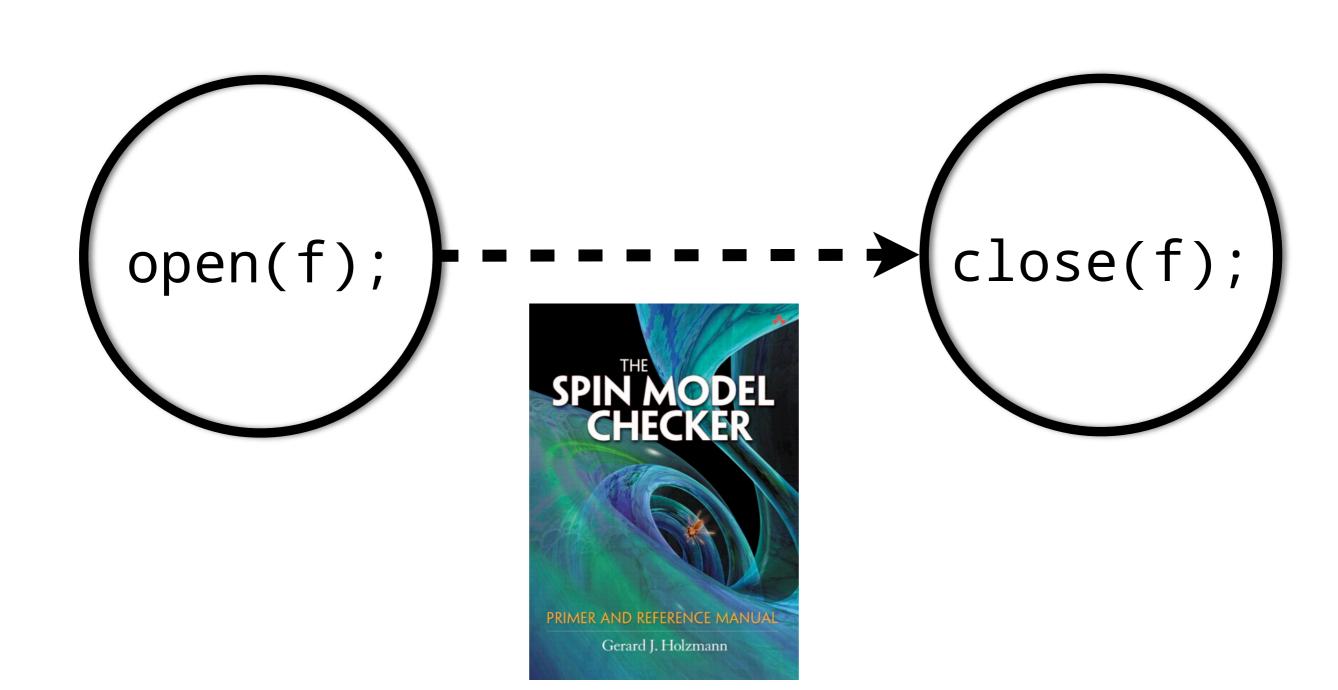


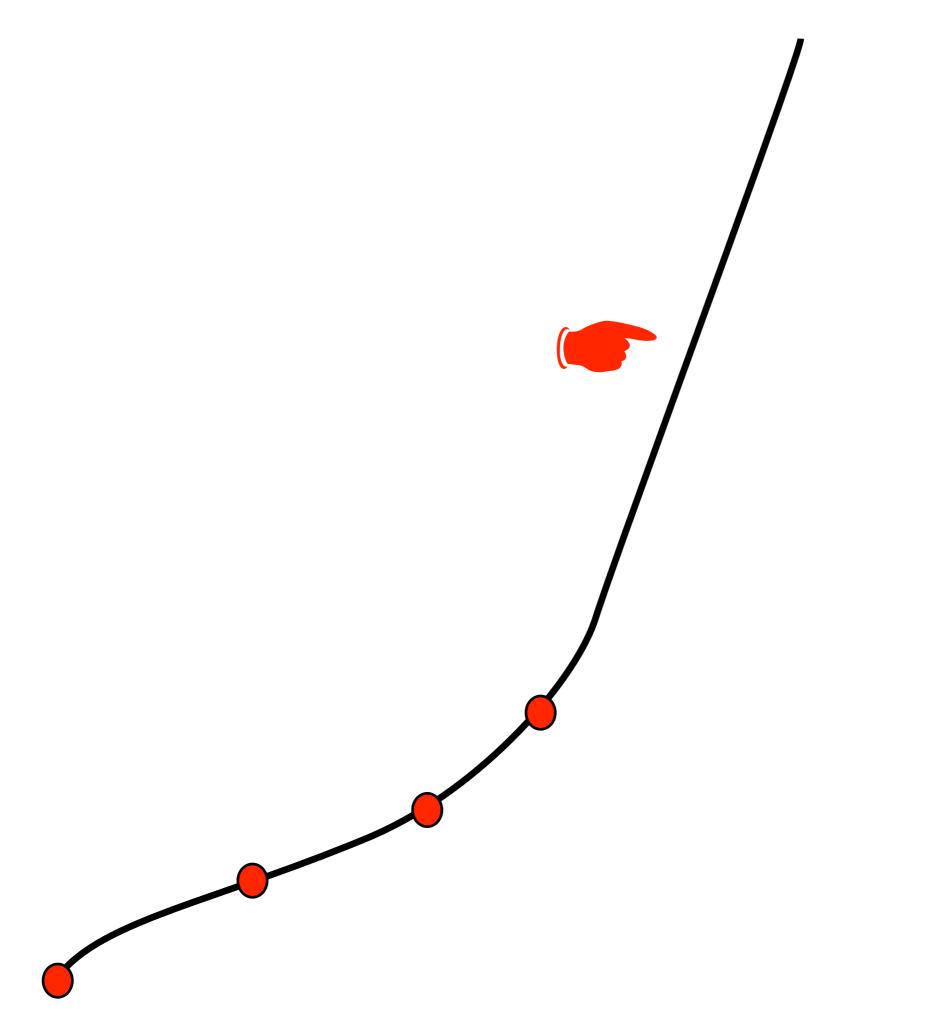


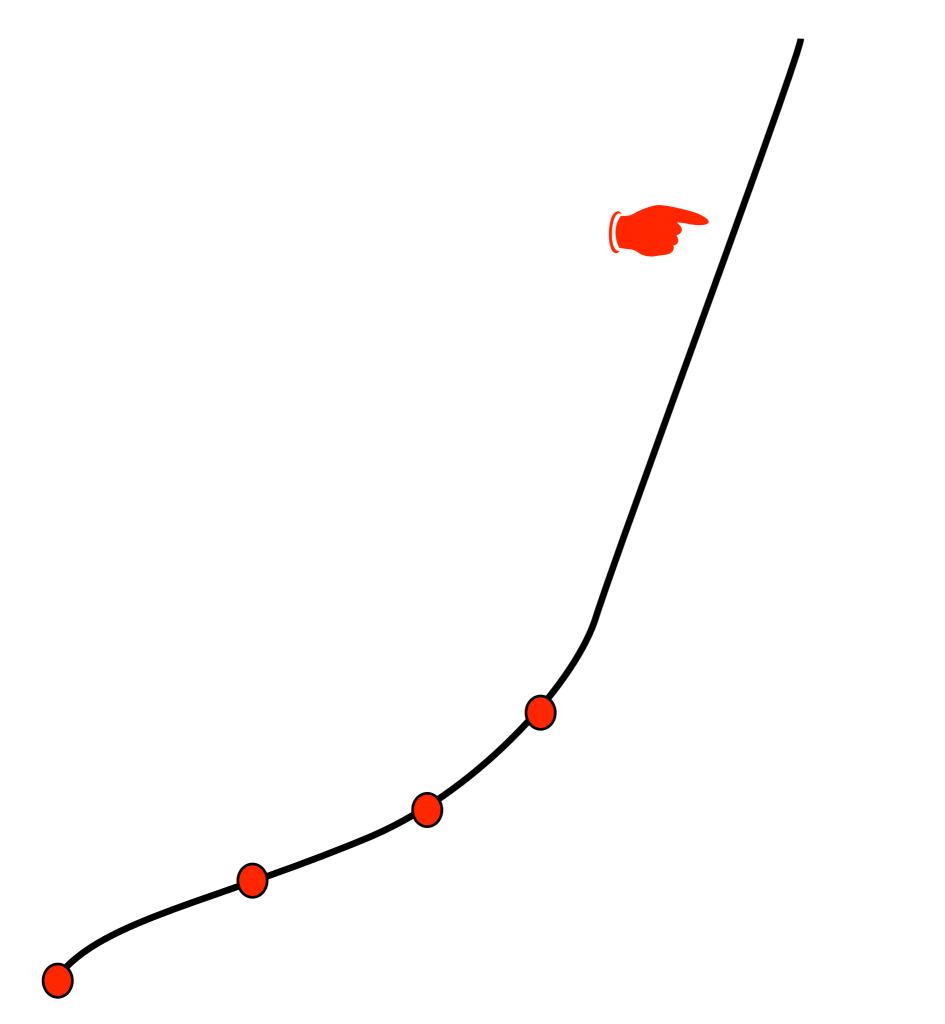


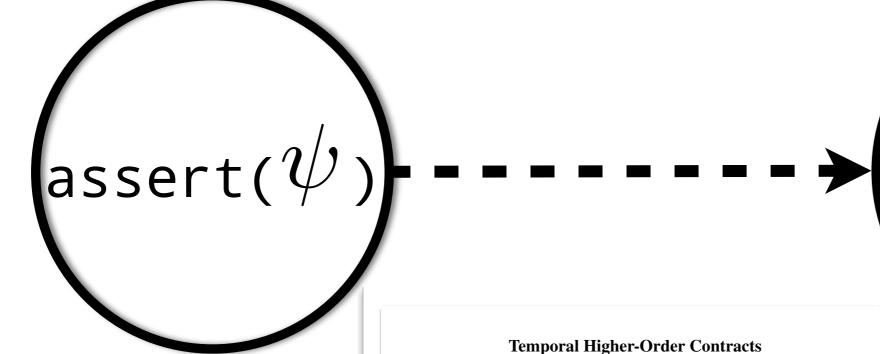












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Abstract

Behavioral contracts are embraced by software engineers because they document module interfaces, detect interface violations, and help identify faulty modules (packages, classes, functions, etc). This paper extends prior higher-order contract systems to also express and enforce temporal properties, which are common in software systems with imperative state, but which are mostly left implicit or are at best informally specified. The paper presents both a programmatic contract API as well as a temporal contract language, and reports on experience and performance results from implementing these contracts in Racket.

Our development formalizes module behavior as a trace of events such as function calls and returns. Our contract system provides both non-interference (where contracts cannot influence correct executions) and also a notion of completeness (where contracts can enforce any decidable, prefix-closed predicate on event traces).

Categories and Subject Descriptors D.3.1 [Formal Definitions and Theory]: Semantics; D.3.3 [Language Constructs and Features]: Constraints

General Terms Languages, Reliability, Security, Verification.

Keywords Higher-order Programming, Temporal Contracts

a sort routine, not all of which are supported by existing contract

1. The sort function takes two arguments, an array of positive integers and a comparison function cmp.

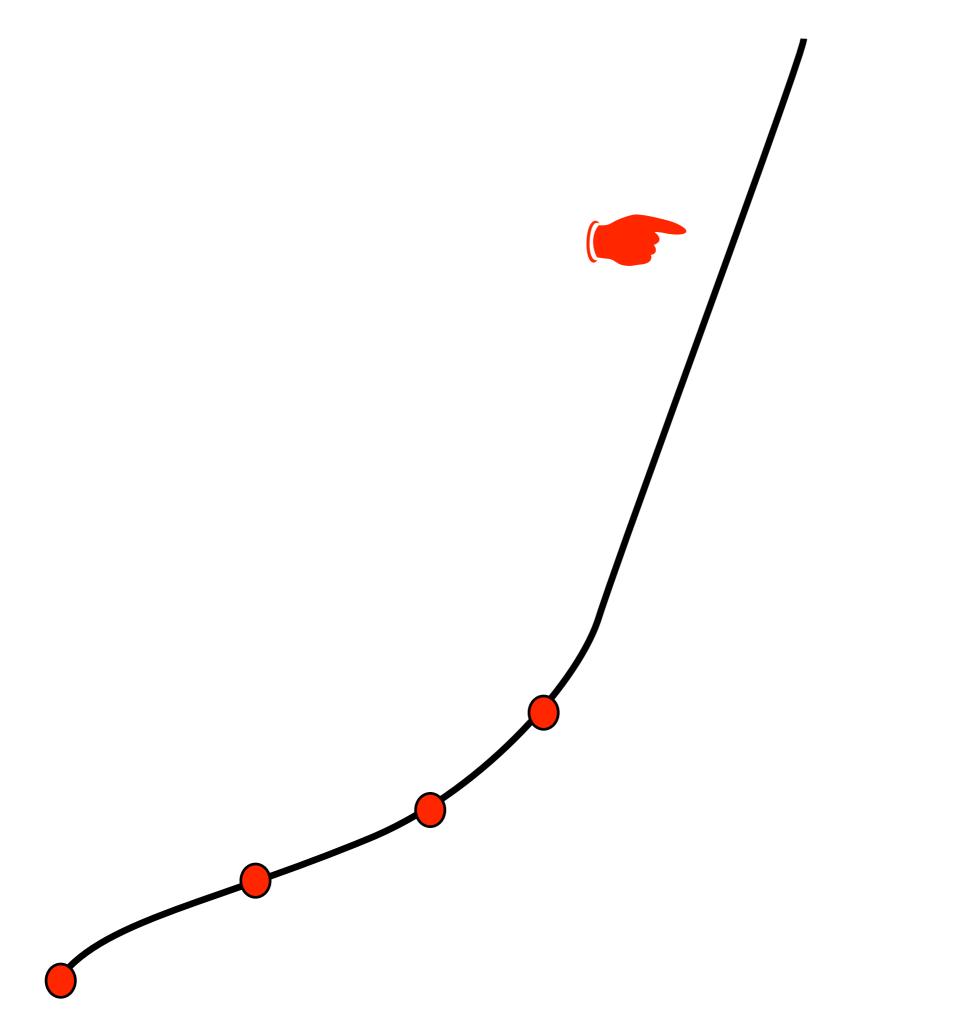
This standard, first-order precondition constrains how sort should be called, that is, what arguments are valid. These kinds of basic first-order contracts are supported by most contract systems, for example, Eiffel [36].

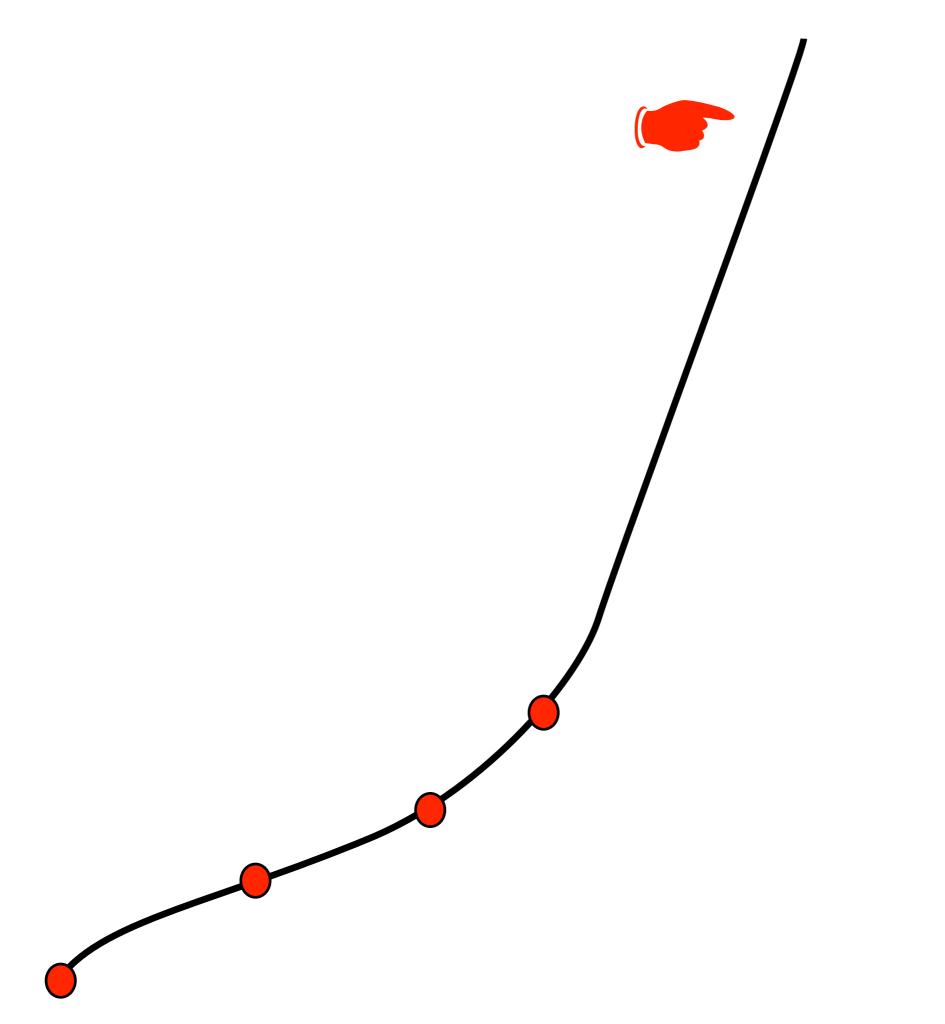
2. The argument function cmp in turn requires two arguments, both

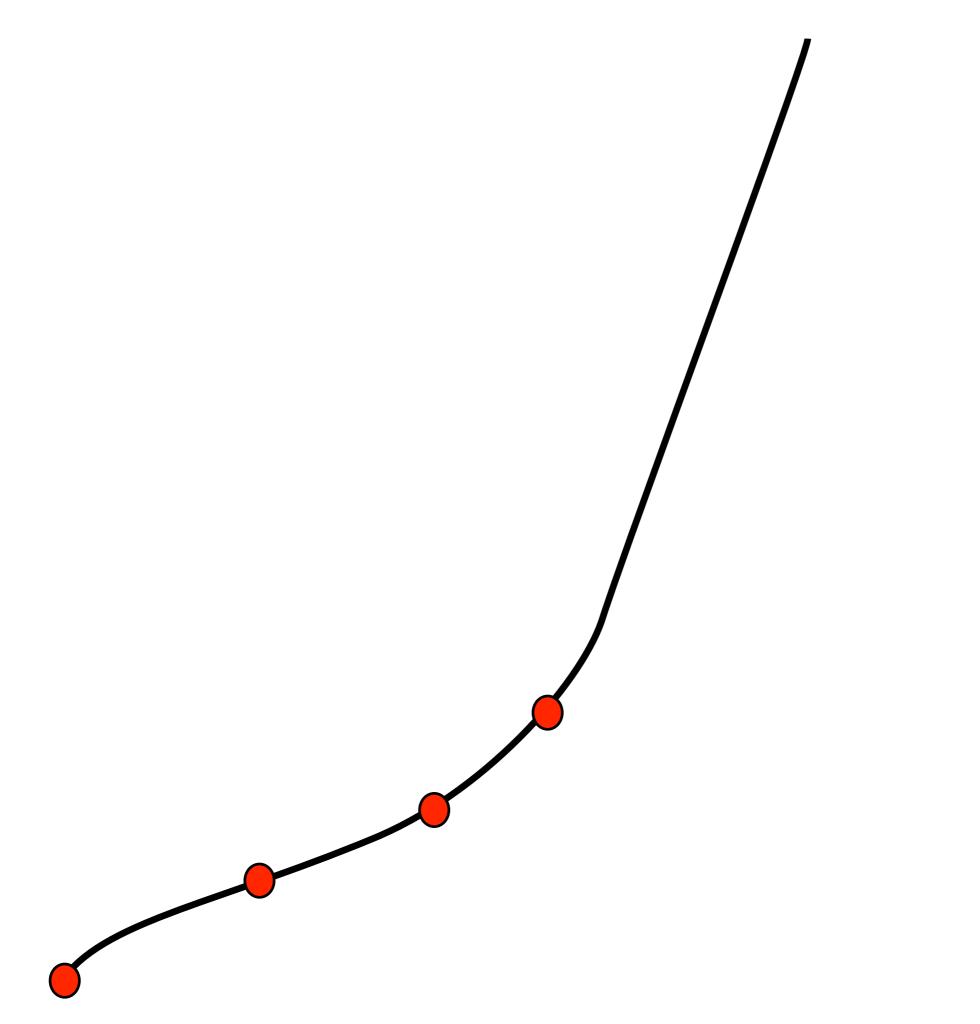
This higher-order precondition constrains how the ${\tt sort}$ module can call the function argument cmp, and so is a guarantee provided by sort rather than an obligation on the client. Higherorder contract systems [19, 15, 22, 24, 45] support such preconditions by wrapping the cmp argument to enforce this property dynamically.

3. The sort function is not re-entrant-it can only be called after all previous sort invocations have completed.

Unlike the previous contracts that constrain how functions may be called, this temporal contract constrains when sort can be called [12, 13]. This constraint implies that sort must be used



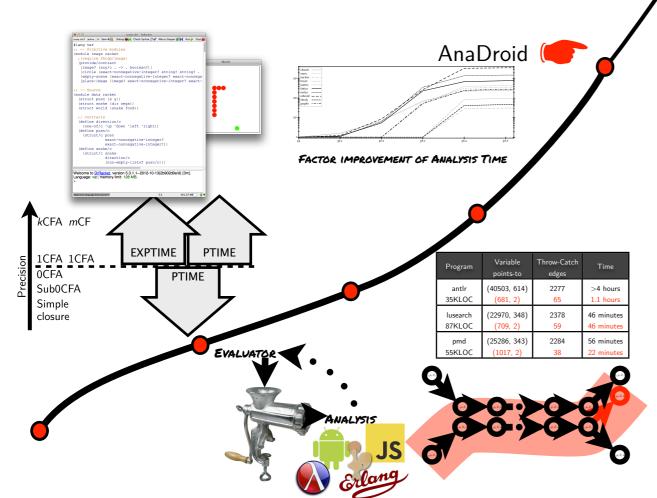






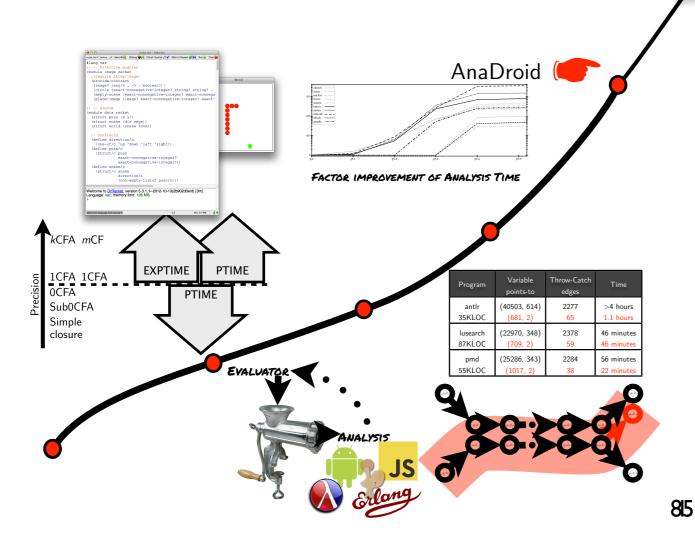






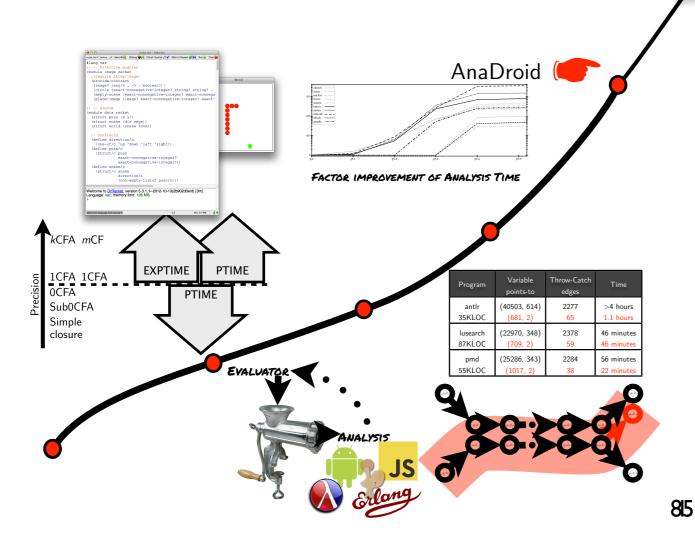






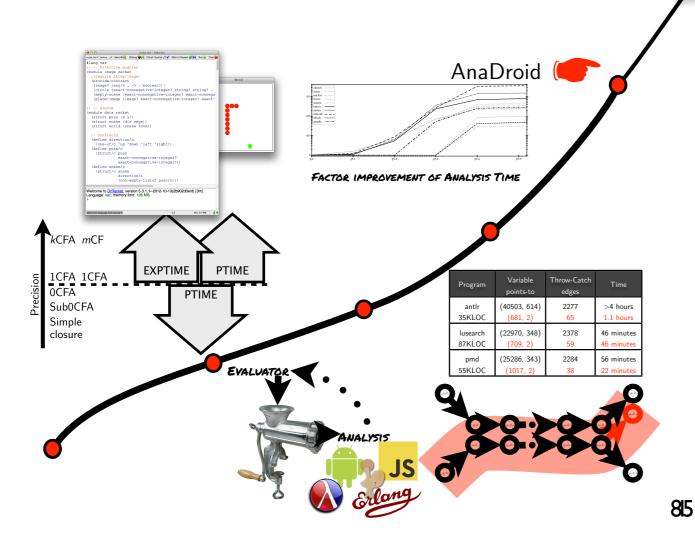






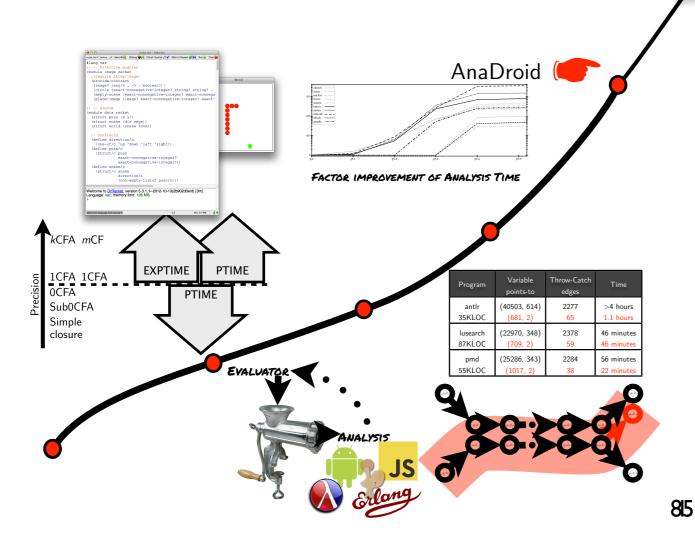






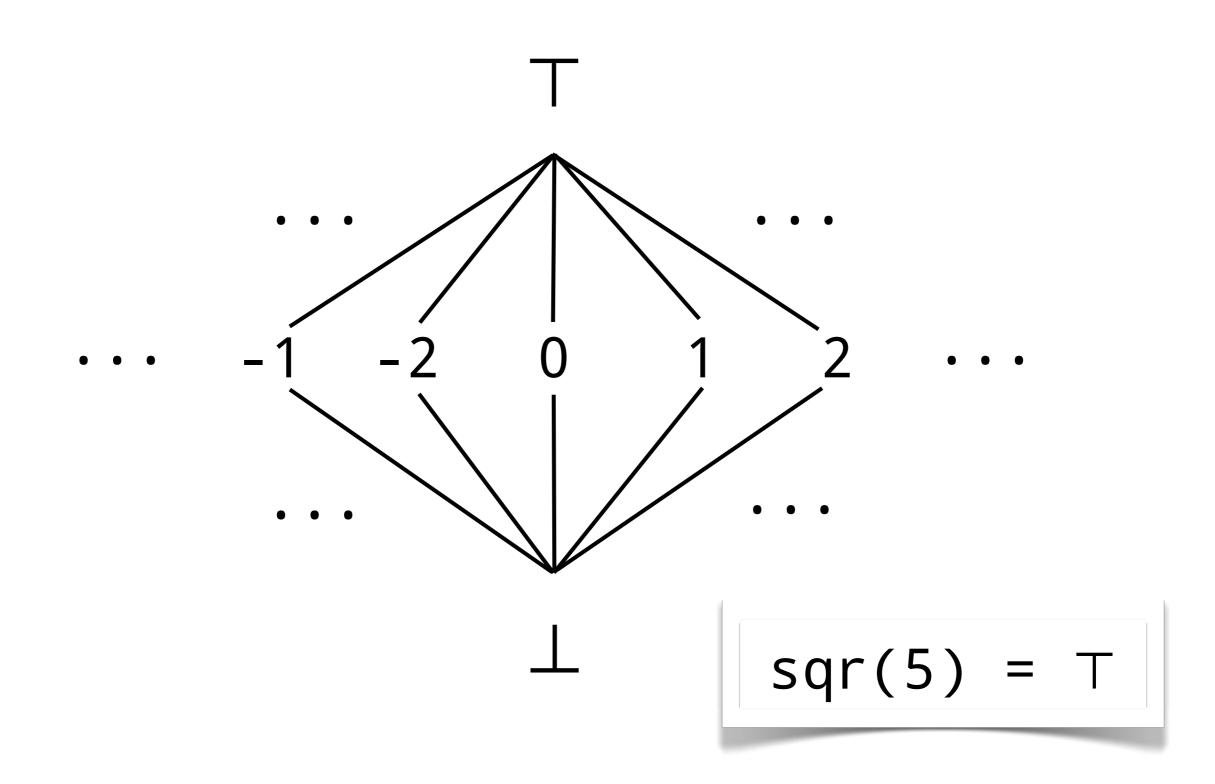








What about numbers, strings, arrays, etc.?



What about numbers, strings, arrays, etc.?

