

Rebuilt boot image

```
/sbin/mkinitrd --preload scsi_dh_rdac -f /boot/initramfs-2.6.32-131.0.15.el6.x86_64.img $(uname -r)
```

rpm -qa | grep mapper

```
device-mapper-libs-1.02.62-3.el6.x86_64
device-mapper-event-libs-1.02.62-3.el6.x86_64
device-mapper-event-1.02.62-3.el6.x86_64
device-mapper-multipath-libs-0.4.9-41.el6.x86_64
device-mapper-multipath-0.4.9-41.el6.x86_64
device-mapper-1.02.62-3.el6.x86_64
```

uname -r

```
2.6.32-131.0.15.el6.x86_64
```

cat /etc/redhat-release

```
Red Hat Enterprise Linux Server release 6.1 (Santiago)
```

multipath.conf

```
## Use user friendly names, instead of using WWIDs as names.
```

```
defaults {
    find_multipaths yes
    user_friendly_names no
}
```

```
blacklist {
}
```

grub.conf

```
# grub.conf generated by anaconda
```

```
#
```

```
# Note that you do not have to rerun grub after making changes to this file
```

```
# NOTICE: You have a /boot partition. This means that
```

```
# all kernel and initrd paths are relative to /boot/, eg.
```

```
# root (hd0,0)
```

```
# kernel /vmlinuz-version ro root=/dev/mapper/vg_main-lv_root
```

```
# initrd /initrd-[generic]-version.img
```

```
#boot=/dev/sda
```

```
default=0
```

```
timeout=5
```

```
splashimage=(hd0,0)/grub/splash.xpm.gz
```

```
hiddenmenu
```

```
title Red Hat Enterprise Linux (2.6.32-131.0.15.el6.x86_64)
```

```
root (hd0,0)
```

```
kernel /vmlinuz-2.6.32-131.0.15.el6.x86_64 ro root=/dev/mapper/vg_main-lv_root
```

```
rd_LVM_LV=vg_main/lv_root rd_LVM_LV=vg_main/lv_swap rd_NO_LUKS rd_NO_MD rd_NO_DM
```

```
LANG=en_US.UTF-8 SYSFONT=latacyrheb-sun16 KEYBOARDTYPE=pc KEYTABLE=us crashkernel=
```

```
512M rhgb quiet
```

```
initrd /initramfs-2.6.32-131.0.15.el6.x86_64.img
```

multipath -ll (snippet of output)

```
360080e500017f4a8000010d14ba9ea88 dm-14 IBM,1814 FASTT
```

```
size=7.3T features='1 queue_if_no_path' hwhandler='1 rdac' wp=rw
```

```
|+- policy='round-robin 0' prio=6 status=active
```

```
||- 0:0:6:1 sdbz 68:208 active ready running
```

```
||- 1:0:6:1 sdfh 130:48 active ready running
```