

P6N Diamond series

MS-7320 (V1.X) Mainboard



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Revision History

Revision	Revision History	Date
V1.0	First release for PCB 1.0	March 2007

Technical Support

If a problem arises with your system and no solution can be obtained from the user's manual, please contact your place of purchase or local distributor. Alternatively, please try the following help resources for further guidance.

- Visit the MSI website for FAQ, technical guide, BIOS updates, driver updates, and other information: http://www.msi.com.tw/program/service/faq/faq/esc_faq_list.php
- Contact our technical staff at: http://support.msi.com.tw/

Safety Instructions

- Always read the safety instructions carefully. 1.
- 2. Keep this User's Manual for future reference.
- 3. Keep this equipment away from humidity.
- Lay this equipment on a reliable flat surface before setting it up. 4.
- 5. The openings on the enclosure are for air convection hence protects the equipment from overheating, DO NOT COVER THE OPENINGS.
- 6. Make sure the voltage of the power source and adjust properly 110/220V before connecting the equipment to the power inlet.
- Place the power cord such a way that people can not step on it. Do not place 7. anything over the power cord.
- 8. Always Unplug the Power Cord before inserting any add-on card or module.
- All cautions and warnings on the equipment should be noted. 9.
- 10. Never pour any liquid into the opening that could damage or cause electrical shock.
- 11. If any of the following situations arises, get the equipment checked by service personnel:
 - † The power cord or plug is damaged.
 - † Liquid has penetrated into the equipment.
 - † The equipment has been exposed to moisture.
 - † The equipment does not work well or you can not get it work according to User's Manual.
 - † The equipment has dropped and damaged.
 - † The equipment has obvious sign of breakage.
- 12. DONOT LEAVE THIS EQUIPMENT INAN ENVIRONMENT UNCONDITIONED, STOR-AGE TEMPERATURE ABOVE 60°C (140°F). IT MAY DAMAGE THE EQUIPMENT.



CAUTION: Danger of explosion if battery is incorrectly replaced. Replace only with the same or equivalent type recommended by the manufacturer.



【▶警告使用者:

這是甲類的資訊產品,在居住的環境中使用時,可能會造成無線電干擾, 在這種情況下,使用者會被要求採取某些適當的對策。



廢電池請回收

For better environmental protection, waste batteries should be collected separately for recycling or special disposal.

FCC-B Radio Frequency Interference Statement

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part





15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the measures listed below

- † Reorient or relocate the receiving antenna.
- † Increase the separation between the equipment and receiver.
- † Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- † Consult the dealer or an experienced radio/television technician for help.

Notice 1

The changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Notice 2

Shielded interface cables and A.C. power cord, if any, must be used in order to comply with the emission limits.

VOIR LANOTICE D'INSTALLATION AVANT DE RACCORDER AU RESEAU.



This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) this device may not cause harmful interference, and
- (2) this device must accept any interference received, including interference that may cause undesired operation.

WEEE (Waste Electrical and Electronic Equipment) Statement



ENGLISH

To protect the global environment and as an environmentalist, MSI must remind you that...

Under the European Union ("EU") Directive on Waste Electrical and Electronic Equipment, Directive 2002/96/EC, which takes effect on August 13, 2005, products of "electrical and electronic equipment" cannot be discarded as municipal waste anymore and manufacturers of covered electronic equipment will be obligated to take back such products at the end of their useful life. MSI will comply with the product take back requirements at the end of life of MSI-branded products that are sold into the EU. You can return these products to local collection points.

DEUTSCH

Hinweis von MSI zur Erhaltung und Schutz unserer Umwelt

Gemäß der Richtlinie 2002/96/EG über Elektro- und Elektronik-Altgeräte dürfen Elektro- und Elektronik-Altgeräte nicht mehr als kommunale Abfälle entsorgt werden. MSI hat europaweit verschiedene Sammel- und Recyclingunternehmen beauftragt, die in die Europäische Union in Verkehr gebrachten Produkte, am Ende seines Lebenszyklus zurückzunehmen. Bitte entsorgen Sie dieses Produkt zum gegebenen Zeitpunkt ausschliesslich an einer lokalen Altgerätesammelstelle in Ihrer Nähe.

FRANÇAIS

En tant qu'écologiste et afin de protéger l'environnement, MSI tient à rappeler ceci...

Au sujet de la directive européenne (EU) relative aux déchets des équipement électriques et électroniques, directive 2002/96/EC, prenant effet le 13 août 2005, que les produits électriques et électroniques ne peuvent être déposés dans les décharges ou tout simplement mis à la poubelle. Les fabricants de ces équipements seront obligés de récupérer certains produits en fin de vie. MSI prendra en compte cette exigence relative au retour des produits en fin de vie au sein de la communauté européenne. Par conséquent vous pouvez retourner localement ces matériels dans les points de collecte.

РУССКИЙ

Компания MSI предпринимает активные действия по защите окружающей среды, поэтому напоминаем вам, что....

В соответствии с директивой Европейского Союза (ЕС) по предотвращению загрязнения окружающей среды использованным электрическим и электронным оборудованием (директива WEEE 2002/96/ЕС), вступающей в силу 13 августа 2005 года, изделия, относящиеся к электрическому и электронному оборудованию, не могут рассматриваться как бытовой мусор, поэтому производители вышенеречисленного электронного оборудования обязаны принимать его для переработки по окончании срока службы. МЅІ обязуєтся соблюдать требования по присму продукции, проданной под маркой МЅІ на территории ЕС, в переработку по окончании срока службы. Вы можете вернуть эти изделия в специализированные пункты приема.

ESPAÑOL

MSI como empresa comprometida con la protección del medio ambiente, recomienda:

Bajo la directiva 2002/96/EC de la Unión Europea en materia de desechos y/o equipos electrónicos, con fecha de rigor desde el 13 de agosto de 2005, los productos clasificados como "eléctricos y equipos electrónicos" no pueden ser depositados en los contenedores habituales de su municipio, los fabricantes de equipos electrónicos, están obligados a hacerse cargo de dichos productos al termino de su período de vida. MSI estará comprometido con los términos de recogida de sus productos vendidos en la Unión Europea al final de su periodo de vida. Usted debe depositar estos productos en el punto limpio establecido por el ayuntamiento de su localidad o entregar a una empresa autorizada para la recogida de estos residuos.

NEDERLANDS

Om het milieu te beschermen, wil MSI u eraan herinneren dat....

De richtlijn van de Europese Unie (EU) met betrekking tot Vervuiling van Electrische en Electronische producten (2002/96/EC), die op 13 Augustus 2005 in zal gaan kunnen niet meer beschouwd worden als vervuiling.

Fabrikanten van dit soort producten worden verplicht om producten retour te nemen aan het eind van hun levenscyclus. MSI zal overeenkomstig de richtlijn handelen voor de producten die de merknaam MSI dragen en verkocht zijn in de EU. Deze goederen kunnen geretourneerd worden op lokale inzamelingspunten.

SRPSKI

Da bi zaštitili prirodnu sredinu, i kao preduzeće koje vodi računa o okolini i prirodnoj sredini, MSI mora da vas podesti da...

Po Direktivi Evropske unije ("EU") o odbačenoj ekektronskoj i električnoj opremi, Direktiva 2002/96/EC, koja stupa na snagu od 13. Avgusta 2005, proizvodi koji spadaju pod "elektronsku i električnu opremu" ne mogu više biti odbačeni kao običan otpad i proizvođači ove opreme biće prinuđeni da uzmu natrag ove proizvode na kraju njihovog uobičajenog veka trajanja. MSI će poštovati zahtev o preuzimanju ovakvih proizvoda kojima je istekao vek trajanja, koji imaju MSI oznaku i koji su prodati u EU. Ove proizvode možete vratiti na lokalnim mestima za prikupljanje.

POLSKI

Aby chronić nasze środowisko naturalne oraz jako firma dbająca o ekologię, MSI przypomina, że...

Zgodnie z Dyrektywą Unii Europejskiej ("UE") dotyczącą odpadów produktów elektrycznych i elektronicznych (Dyrektywa 2002/96/EC), która wchodzi w życie 13 sierpnia 2005, tzw. "produkty oraz wyposażenie elektryczne 1 elektroniczne" nie mogą być traktowane jako śmieci komunalne, tak więc producenci tych produktów będą zobowiązani do odbierania ich w momencie gdy produkt jest wycofywany z użycia. MSI wypelni wymagania UE, przyjmując produkty (sprzedawane na terenie Unii Europejskiej) wycofywane z użycia. Produkty MSI będzie można zwracać w wyznaczonych punktach zbiorczych.

TÜRKÇE

Çevreci özelliğiyle bilinen MSI dünyada çevreyi korumak için hatırlatır:

Avrupa Birliği (AB) Kararnamesi Elektrik ve Elektronik Malzeme Atığı, 2002/96/EC Kararnamesi altında 13 Ağustos 2005 tarihinden itibaren geçerli olmak üzere, elektrikli ve elektronik malzemeler diğer atıklar gibi çöpe atılamayacak ve bu elektonik cihazların üreticileri, cihazların kullanım süreleri bittikten sonra ürünleri geri toplamakla yükümlü olacaktır. Avrupa Birliği'ne satılan MSI markalı ürünlerin kullanım süreleri bittiğinde MSI ürünlerin geri alınması isteği ile işbirliği içerisinde olacaktır. Ürünlerinizi yerel toplama noktalarına bırakabilirsiniz.

ČESKY

Záleží nám na ochraně životního prostředí - společnost MSI upozorňuje...

Podle směrnice Evropské unie ("EU") o likvidaci elektrických a elektronických výrobků 2002/96/EC platné od 13. srpna 2005 je zakázáno likvidovat "elektrické a elektronické výrobky" v běžném komunálním odpadu a výrobci elektronických výrobků, na které se tato směrnice vztahuje, budou povinni odebírat takové výrobky zpět po skončení jejich životnosti. Společnost MSI splní požadavky na odebírání výrobků značky MSI, prodávaných v zemích EU, po skončení jejich životnosti. Tyto výrobky můžete odevzdat v místních sběrnách.

MAGYAR

Annak érdekében, hogy környezetünket megvédjük, illetve környezetvédőként fellépve az MSI emlékezteti Önt, hogy ...

Az Európai Unió ("EU") 2005. augusztus 13-án hatályba lépő, az elektromos és elektronikus berendezések hulladékairól szóló 2002/96/EK irányelve szerint az elektromos és elektronikus berendezések többé nem kezelhetőek lakossági hulladékként, és az ilyen elektronikus berendezések gyártói kötelessé válnak az ilyen termékek visszavételére azok hasznos élettartama végén. Az MSI betartja a termékvisszavétellel kapcsolatos követelményeket az MSI márkanév alatt az EU-n belül értékesített termékek esetében, azok élettartamának végén. Az ilyen termékeket a legközelebbi gyűjtőhelyre viheti.

ITALIANO

Per proteggere l'ambiente, MSI, da sempre amica della natura, ti ricorda che....

In base alla Direttiva dell'Unione Europea (EU) sullo Smaltimento dei Materiali Elettrici ed Elettronici, Direttiva 2002/96/EC in vigore dal 13 Agosto 2005, prodotti appartenenti alla categoria dei Materiali Elettrici ed Elettronici non possono più essere eliminati come rifiuti municipali: i produttori di detti materiali saranno obbligati a ritirare ogni prodotto alla fine del suo ciclo di vita. MSI si adeguerà a tale Direttiva ritirando tutti i prodotti marchiati MSI che sono stati venduti all'interno dell'Unione Europea alla fine del loro ciclo di vita. È possibile portare i prodotti nel più vicino punto di raccolta.

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Chapter 1 Getting Started

Thank you for choosing the P6N Diamond Series (MS-7320 V1.X) ATX Mainboard. The P6N Diamond Series mainboards are based on nVIDIA® nForce 680i SLI & nForce 590i SLI chipsets for optimal system efficiency. Designed to fit the advanced Intel® Core 2 Extreme, Core 2 Quad, Core 2 Duo, Pentium XE and Pentium D processor, the P6N Diamond Series deliver a high performance and professional desktop platform solution.



Mainboard Specifications

Processor Support

- Core 2 Extreme (dual and quad core), Core 2 Quad, Core 2 Duo, Pentium XE & Pentium D
- Supports 3/4 pin CPU Fan Pin-Header
- Supports EIST Technology
- Supports Hyper-Threading (HT) Technology (For the latest information about CPU, please visit http://www.msi.com.tw/cpusupport.htm)

■ FSB

- 1333/ 1066/ 800/ 533 MHz

Chipset

- North Bridge: nVIDIA® NF680i SLI (C55XE) chipset
- South Bridge: nVIDIA® NF590i SLI (MCP55XE) chipset

■ Memory Support

- DDR2 533/667/800 SDRAM (8GB Max)
- 4 DDR2 DIMMs (240pin / 1.8V)

(For more information on compatible components, please visit http://www.msi.com.tw/testreport.htm)

LAN

- Supports Daul 10/100/1000 Fast Ethernet by Realtek® RTL8211B phy

■ IEEE 1394

- Chip integrated by VIA® VT6308P
- Transfer rate is up to 400Mbps

Creative SB X-Fi Xtreme H/W Audio

- 24-bit / 96KHz audio quality
- 100dB SNR clarity
- Up to 7.1 CH EAX 5.0 Surround Sound
- Vista Premium Support

IDE

- 1 IDE controller on the nVIDIA® NF590i SLI chipset provides IDE HDD/CD-ROM with PIO, Bus Master and Ultra DMA133/100/66/33 operation modes
- Supports up to 2 IDE devices

SATA

- 5 SATA ports (SATA1~5) by nForce 590i SLI
- 2 SATA ports (SATA6~7) by Sil4723
- Supports transfer rate up to 300 MB/s
- 1 external-SATA port by Sil 3531 (back panel)

RAID

- SATA1~5 support RAID 0 or 1, 0+1, 5 or JBOD mode

■ SiliconImage Sil4723 Hardware RAID

- SATA6~7 support RAID 0 or RAID 1 mode
- Automatic Mirroring under RAID 1 mode (default)

Floppy

- 1 floppy port
- Supports 1 FDD with 360KB, 720KB, 1.2MB, 1.44MB and 2.88MB

■ Connectors

Back Panel

- 1 PS/2 Mouse Port
- 1 PS/2 Keyboard Port
- 1 eSATA Port
- 1 IEEE 1394 Port
- 2 LAN Jacks
- 4 USB 2.0 Ports
- 5 Audio Jacks
- 1 Optical SPDIF Jack
- 1 Coaxial SPDIF Jack

On-Board Pinheaders / Connectors

- 1 Chassis Intrusion switch pinheader
- 3 USB 2.0 pinheaders
- 1 D-Bracket 2 pinheader
- 1 IEEE 1394 pinheader
- 1 Serial Port pinheader
- 1 SPDIF pinheader (for HDMI VGA Card)
- 1 Front Panel Audio pinheader
- 2 hardware RAID Switch pinheaders

■ Slots

- 4 PCI Express x16 slots
 - a.4 PCIE x16 slots support the latest Quad SLI
 - * Quad SLI Mode: PCIE x16 lanes will auto arrange from X16, X0, X16 and X8 to X8, X8, X16 and X8
 - b.if you intend to install only one PCIE x16 graphics card, please intall it on PCIE_1 or PCIE_4 slot to operate full PCIE x16 speed for graphics card.
 - c.if you intend to install two PCIE x16 graphics card for SLI mode, please intall it on PCIE_1 and PCIE_4 slots to operate full PCIE x16 speed for graphics card.
- 1 PCI Express x1 Slot
- 2 PCI Slots (Support 3.3V / 5V PCI bus Interface)

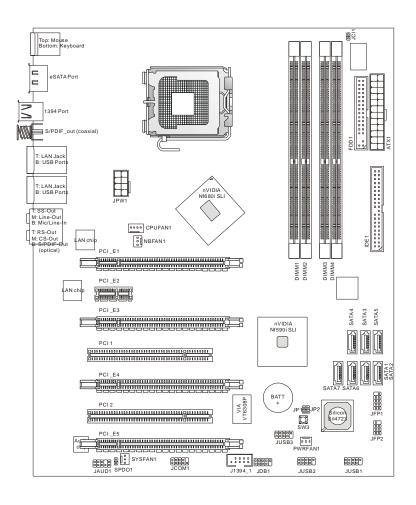
Form Factor

- ATX (30.5cm X 24.5cm)

■ Mounting

- 9 mounting holes

Mainboard Layout



P6N Diamond Series (MS-7320 V1.X) ATX Mainboard

Getting Started

Packing Checklist









Power Cable







Round Cable of Floppy Disk (Optional)



D-Bracket 2 (Optional)









^{*} The pictures are for reference only and may vary from the packing contents of the product you purchased.

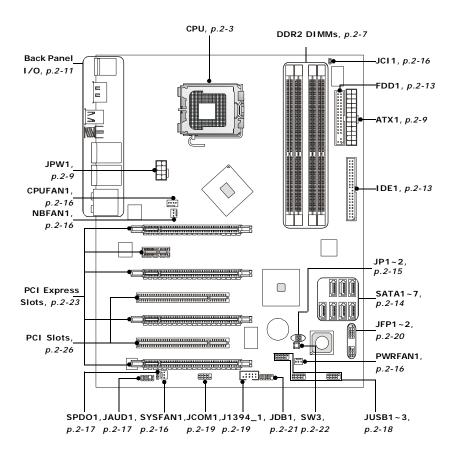
Chapter 2 **Hardware Setup**

This chapter provides you with the information about hardware setup procedures. While doing the installation, be careful in holding the components and follow the installation procedures. For some components, if you install in the wrong orientation, the components will not work properly.

Use a grounded wrist strap before handling computer components. Static electricity may damage the components.



Quick Components Guide





CPU (Central Processing Unit)

This mainboard supports Intel® Core 2 Extreme, Core 2 Quad, Core 2 Duo, Pentium XE and Pentium D processor in LGA 775 package. When you are installing the CPU, make sure to install the cooler to prevent overheating. If you do not have the CPU cooler, consult your dealer before turning on the computer. For the latest information about CPU, please visit http://www.msi.com.tw/cpusupport.htm



Important

Overheating

Overheating will seriously damage the CPU and system. Always make sure the cooling fan can work properly to protect the CPU from overheating. Make sure that you apply an even layer of thermal paste (or thermal tape) between the CPU and the heatsink to enhance heat dissipation.

Replaceing the CPU

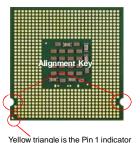
While replacing the CPU, always turn off the ATX power supply or unplug the power supply's power cord from the grounded outlet first to ensure the safety of CPU.

Overclocking

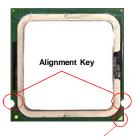
This mainboard is designed to support overclocking. However, please make sure your components are able to tolerate such abnormal setting, while doing overclocking. Any attempt to operate beyond product specifications is not recommended. We do not guarantee the damages or risks caused by inadequate operation or beyond product specifications.

Introduction to LGA 775 CPU

The pin-pad side of LGA 775 CPU.



The surface of LGA 775 CPU. Remember to apply some thermal paste on it for better heat dispersion.



Yellow triangle is the Pin 1 indicator

CPU & Cooler Installation

When you are installing the CPU, make sure the CPU has a cooler attached on the top to prevent overheating. Meanwhile, do not forget to apply some thermal paste on CPU before installing the heat sink/cooler fan for better heat dispersion. Follow the steps below to install the CPU & cooler correctly. Wrong installation will cause the damage of your CPU & mainboard.

 The CPU socket has a plastic cap on it to protect the contact from damage. Before you install the CPU, always cover it to protect the socket pin.



3. The pins of socket reveal.



2. Remove the cap from lever hinge side (as the arrow shows).



4. Open the load lever.





Important

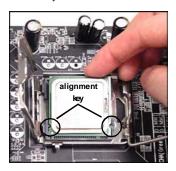
- 1. Confirm if your CPU cooler is firmly installed before turning on your system.
- 2. Do not touch the CPU socket pins to avoid damaging.
- 3. The availability of the CPU land side cover depends on your CPU packing.

Hardware Setup

5. Lift the load lever up and open the load plate.



 After confirming the CPU direction for correct mating, put down the CPU in the socket housing frame.
 Be sure to grasp on the edge of the CPU base. Note that the alignment keys are matched.



7. Visually inspect if the CPU is seated well into the socket. If not, take out the CPU with pure vertical motion and reinstall.



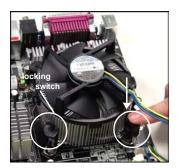
8. Cover the load plate onto the package.



Press down the load lever lightly onto the load plate, and then secure the lever with the hook under retention tab.



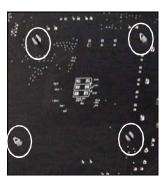
11. Press the four hooks down to fasten the cooler. Then rotate the locking switch (refer to the correct direction marked on it) to lock the hooks.



 Align the holes on the mainboard with the heatsink. Push down the cooler until its four clips get wedged into the holes of the mainboard.



 Turn over the mainboard to confirm that the clip-ends are correctly inserted.





Important

- 1. Read the CPU status in BIOS (Chapter 3).
- 2. Whenever CPU is not installed, always protect your CPU socket pin with the plastic cap covered (shown in Figure 1) to avoid damaging.
- 3. Mainboard photos shown in this section are for demonstration of the CPU/cooler installation only. The appearance of your mainboard may vary depending on the model you purchase.

Hardware Setup

Memory

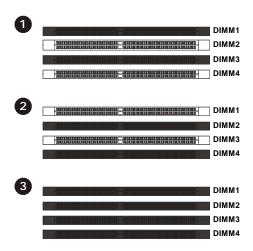
These DIMM slots are used for installing memory modules.

For more information on compatible components, please visit http://www.msi.com.tw/testreport.htm



Dual-Channel Memory Population Rules

In Dual-Channel mode, the memory modules can transmit and receive data with two data bus lines simultaneously. Enabling Dual-Channel mode can enhance the system performance. Please refer to the following illustrations for population rules under Dual-Channel mode.





Installing DDR2 Modules

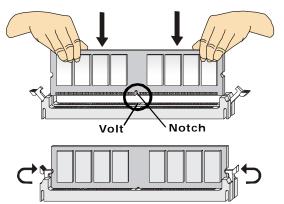
- The memory module has only one notch on the center and will only fit in the right orientation.
- 2. Insert the memory module vertically into the DIMM slot. Then push it in until the golden finger on the memory module is deeply inserted in the DIMM slot.



Important

You can barely see the golden finger if the module is properly inserted in the DIMM slot.

3. The plastic clip at each side of the DIMM slot will automatically close.





Important

- DDR2 memory modules are not interchangeable with DDR and the DDR2 standard is not backwards compatible. You should always install DDR2 memory modules in the DDR2 DIMM slots.
- In Dual-Channel mode, make sure that you install memory modules of the same type and density in different channel DIMM slots.
- To enable successful system boot-up, always insert the memory modules into the **DIMM1 first**.
- Due to the chipset resource deployment, the system density will only be detected up to 7+GB (not full 8GB) when each DIMM is installed with a 2GB memory module.

Power Supply

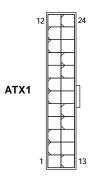
ATX 24-Pin Power Connector: ATX1

This connector allows you to connect an ATX 24-pin power supply. To connect the ATX 24-pin power supply, make sure the plug of the power supply is inserted in the proper orientation and the pins are aligned. Then push down the power supply firmly into the connector.

You may use the 20-pin ATX power supply as you like. If you'd like to use the 20-pin ATX power supply, please plug your power supply along with pin 1 & pin 13 (refer to the image at the right hand). There is also a foolproof design on pin 11, 12, 23 & 24 to avoid wrong installation.







i iii beriiiitioii				
PIN	SIGNAL	PIN	SIGNAL	
1	+3.3V	13	+3.3V	
2	+3.3V	14	-12V	
3	GND	15	GND	
4	+5V	16	PS-ON#	
5	GND	17	GND	
6	+5V	18	GND	
7	GND	19	GND	
8	PWROK	20	Res	
9	5VSB	21	+5V	
10	+12V	22	+5V	
11	+12V	23	+5V	
12	+3.3V	24	GND	

ATX 12V Power Connector: JPW1

This power connector is used to provide power to the CPU.



Pin Definition

PIN	SIGNAL	PIN	SIGNAL
1	GND	5	+12V
2	GND	6	+12V
3	GND	7	+12V
4	GND	8	+12V
		-	



Important

- Make sure that all the connectors are connected to proper ATX power supplies to ensure stable operation of the mainboard.
- 2. Power supply of 450 watts (and above) is highly recommended for system stability.

Important Notification about Power Issue

NForce chipset is very sensitive to ESD (Electrostatic Discharge), therefore this issue mostly happens while the users intensively swap memory modules under S5 (power-off) states, and the power code is plugged while installing modules. Due to several pins are very sensitive to ESD, so this kind of memory-replacement actions might cause system chipset unable to boot. Please follow the following solution to avoid this situation.

Unplug the AC power cable (shown in figure 1) or unplug the power connectors (shown in figure 2 & figure 3) before the 1st installation or during system upgrade procedure.



Figure 1: Unplug the AC power cable



Figure 2: Unplug the power connector



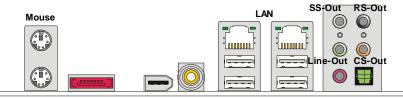
Figure 3: Unplug the power connectors



Important

Mainboard photos shown in this section are for demonstration only. The appearance of your mainboard may vary depending on the model you purchase.

Back Panel



Keyboard eSATAPort 1394 Port S/PDIF-Out USB Ports Mic/Line-In S/PDIF-Out (Coaxial) (Optical)

▶ Mouse / Keyboard

The standard PS/2® mouse/keyboard DIN connector is for a PS/2® mouse/keyboard.

► eSATA Port

This eSATA (External Serial ATA) port is used to connect the external SATA device. You can also use the optional external SATA cable to connect SATA device and eSATA port.

▶ 1394 Port

The IEEE1394 port on the back panel provides connection to IEEE1394 devices.

► S/PDIF-Out(Coaxial)

This SPDIF (Sony & Philips Digital Interconnect Format) connector is provided for digital audio transmission to external speakers through a coaxial cable.

► LAN

The standard RJ-45 LAN jack is for connection to the Local Area Network (LAN). ActivityIndicator You can connect a network cable to it.



LED	Color	LED State	condition	
		Off	LAN link is not established.	
Left	Orange	nge On (steady state) LAN link is established.		
	On (brighter & pulsing) The compute		The computer is communicating with another computer on the LAN.	
	Green Off 10 Mbit/sec data rate is selected.		10 Mbit/sec data rate is selected.	
3		On	100 Mbit/sec data rate is selected.	
		On	1000 Mbit/sec data rate is selected.	

▶ USB Port

The USB (Universal Serial Bus) port is for attaching USB devices such as keyboard, mouse, or other USB-compatible devices.

► Audio Ports

These audio connectors are used for audio devices. You can differentiate the color of the audio jacks for different audio sound effects.

- SS-Out (Gray) Side-Surround Out 7.1 channel mode.
- RS-Out (Black) Rear-Surround Out in 4/5.1/7.1 channel mode.
- Line-Out (Green) Line Out, is a connector for speakers or headphones.
- CS-Out (Orange) Center/ Subwoofer Out in 5.1/7.1 channel mode.
- Mic/ Line-In (Pink) Mic, is a connector for microphones. Line In, is used for external CD player, tapeplayer or other audio devices.

► S/PDIF-Out (Optical)

This SPDIF (Sony & Philips Digital Interconnect Format) connector is provided for digital audio transmission to external speakers through an optical fiber cable.



Important

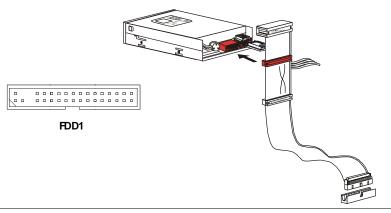
Use only one of the three types of S/PDIF-out, optical S/PDIF-out, coaxial S/PDIF-out, or onboard 2-pin S/PDIF-out connector for HDMI graphics card, otherwise the audio transmission will be distorted.



Connectors

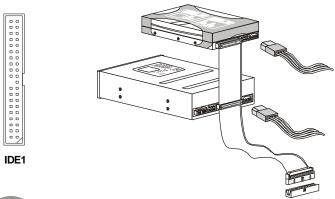
Floppy Disk Drive Connector: FDD1

This connector supports 360KB, 720KB, 1.2MB, 1.44MB or 2.88MB floppy disk drive.



IDE Connector: IDE1

This connector supports IDE hard disk drives, optical disk drives and other IDE devices.



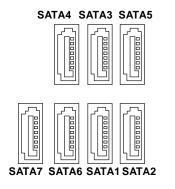


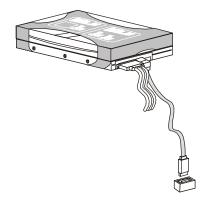
Important

If you install two IDE devices on the same cable, you must configure the drives separately to master / slave mode by setting jumpers. Refer to IDE device's documentation supplied by the vendors for jumper setting instructions.

Serial ATA Connector: SATA1/ SATA2/ SATA3/ SATA4/ SATA5/ SATA6/ SATA7 (SATA6/ 7 is controlled by Sil4723)

This connector is a high-speed Serial ATA interface port. Each connector can connect to one Serial ATA device.







Important

- 1. Please do not fold the Serial ATA cable into 90-degree angle. Otherwise, data loss may occur during transmission.
- 2. Note that SATA6 and SATA7 support RAID function only. Please install two hard drives to SATA7 and SATA6 for RAID function.
- 3. The SATA6 and SATA7 are controlled by silicon image chip that supports RAID 0/ RAID 1 mode by hardware setting. Please refer to the following JP1/JP2 illustration for details.

Hardware RAID setting Connectors: JP1, JP2

These connectors are used to set RAID mode for the hard drives that connected to SATA6. SATA7.









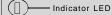
shorting JP1 & JP2 = RAID 1 mode



Important

When two hard drives are installed to SATA6 and SATA7 for RAID function, the indicator LED beside the JP1 and JP2 will light in blue.





Fan Power Connectors: CPUFAN1, NBFAN1, SYSFAN1, PWRFAN1

The fan power connectors support system cooling fan with +12V. When connecting the wire to the connectors, always note that the red wire is the positive and should be connected to the +12V; the black wire is Ground and should be connected to GND. If the mainboard has a System Hardware Monitor chipset on-board, you must use a specially designed fan with speed sensor to take advantage of the CPU fan control.





Important

- 1. Please refer to the recommended CPU fans at processor's official website or consult the vendors for proper CPU cooling fan.
- CPUFAN1 supports fan control. You can install **Dual Core Center** utility that will automatically control the CPU fan speed according to the actual CPU temperature.
- 3. Fan/heatsink with 3 or 4 pins are both available for CPUFAN1.

Chassis Intrusion Connector: JCI1

This connector connects to the chassis intrusion switch cable. If the chassis is opened, the chassis intrusion mechanism will be activated. The system will record this status and show a warning message on the screen. To clear the warning, you must enter the BIOS utility and clear the record.



Hardware Setup

Front Panel Audio Connector: JAUD1

This connector allows you to connect the front panel audio and is compliant with Intel® Front Panel I/O Connectivity Design Guide.



Pin Definition

PIN	SIGNAL	DESCRIPTION	
1	FP-MICIN	Microphone channel	
2	GND	Ground	
3	FP-VREFOUT	Microphone Power	
4	NC	NC	
5	LINE out_R	Analog Port - Right channel	
6	MIC_JD	Jack detection return from front panel microphone JACK1	
7	GND	GND	
8	NC	No control	
9	LINE out_L	Analog Port - Left channel	
10	LINEout_JD	Jack detection return from front panel JACK2	

S/PDIF-Out Connector: SPDO1 (for HDMI graphics card only)

This connector is used to connect S/PDIF (Sony & Philips Digital Interconnect Format) interface for digital audio transmission to the HDMI graphics card.



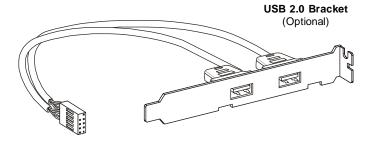
Front USB Connector: JUSB1 / JUSB2 / JUSB3

This connector, compliant with Intel® I/O Connectivity Design Guide, is ideal for connecting high-speed USB interface peripherals such as **USB HDD**, **digital cameras**, **MP3 players**, **printers**, **modems and the like**.

Pin Definition



PIN	SIGNAL	PIN	SIGNAL
1	VCC	2	VCC
3	USB0-	4	USB1-
5	USB0+	6	USB1+
7	GND	8	GND
9	Key (no pin)	10	USBOC





Important

Note that the pins of VCC and GND must be connected correctly to avoid possible damage.

IEEE1394 Connector: J1394 1

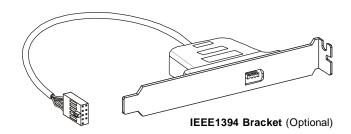
This connector allows you to connect the IEEE1394 device via an optional IEEE1394 bracket.

Pin Definition



(The 1394 connector is in Green color.)

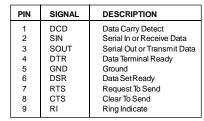
PIN	SIGNAL	PIN	SIGNAL
1	TPA+	2	TPA-
3	Ground	4	Ground
5	TPB+	6	TPB-
7	Cable power	8	Cable power
9	Key (no pin)	10	Ground



Serial Port Connector: JCOM1

This connector is a 16550A high speed communication port that sends/receives 16 bytes FIFOs. You can attach a serial device.

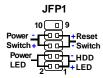
Pin Definition





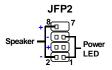
Front Panel Connectors: JFP1, JFP2

These connectors are for electrical connection to the front panel switches and LEDs. The JFP1 is compliant with Intel® Front Panel I/O Connectivity Design Guide.



JFP1 Pin Definition

PIN	SIGNAL	DESCRIPTION	
1	HD_LED+	Hard disk LED pull-up	
2	FPPWR/SLP	MSG LED pull-up	
3	HD_LED -	Hard disk active LED	
4	FPPWR/SLP	MSG LED pull-up	
5	RST_SW -	Reset Switch low reference pull-down to GND	
6	PWR_SW+	Power Switch high reference pull-up	
7	RST_SW+	Reset Switch high reference pull-up	
8	PWR_SW-	Power Switch low reference pull-down to GND	
9	RSVD_DNU	Reserved. Do not use.	

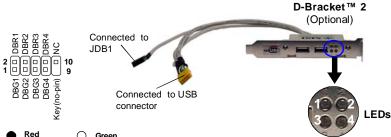


JFP2 Pin Definition

PIN	SIGNAL	DESCRIPTION	
1	GND	Ground	
2	SPK-	Speaker-	
3	SLED	SuspendLED	
4	BUZ+	Buzzer+	
5	PLED	PowerLED	
6	BUZ-	Buzzer-	
7	NC	No connection	
8	SPK+	Speaker+	

D-Bracket™ 2 Connector: JDB1

This connector is for you to connect to the D-Bracket™2 which integrates four LEDs and USB ports. It allows users to identify system problems through 16 various combinations of LED signals.



Red	Green		
LED Signal Description		LED Signal	Description
1 2 2 3 4	System Power ON The D-LED will hang here if the processor is damaged or not installed properly.		Initializing Video Interface This will start detecting CPU clock, checking type of video onboard. Then, detect and initialize the video adapter.
1 0 0 2 2 Early Chipset Initialization		1 0 0 2 3 4	BIOS Sign On This will start showing information about logo, processor brand name, etc
1 0 2 3 0 4	Memory Detection Test Testing onboard memory size. The D-LED will hang if the memory mod- ule is damaged or not installed properly.	1 0 0 2 3 0 0 4	Testing Base and Extended Memory Testing base memory from 240K to 640K and extended memory above 1MB using various patterns.
Decompressing BIOS image to RAM for fast booting.		1 0 0 2 3 • 0 4	Assign Resources to all ISA.
1 0 2 4 Initializing Keyboard Controller. 1 0 2 4 Testing VGA BIOS This will start writing VGA sign-on message to the screen.		1	Initializing Hard Drive Controller This will initialize IDE drive and controller.
		1 0 • 2 3 0 0 4	Initializing Floppy Drive Controller This will initialize Floppy Drive and controller.
1 0 2 3 0 4	Processor Initialization This will show information regarding the processor (like brand name, sys- tem bus, etc)	1 0 2 3 0 0 4	BootAttempt This will set low stack and boot via INT 19h.
1 0 0 2 3 0 • 4	Testing RTC (Real Time Clock)	1 0 0 2 3 0 0 4	Operating System Booting



Button

This motherboard provides the following button for you to set the computer's function. This section will explain how to change your motherboard's function through the use of button.

Clear CMOS Button: SW3

There is a CMOS RAM on board that has a power supply from external battery to keep the system configuration data. With the CMOS RAM, the system can automatically boot OS every time it is turned on. If you want to clear the system configuration, use the button to clear data. Press the button to clear the data.



SW3



Important

Make sure that you power off the system before clearing CMOS data.



Slots

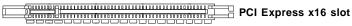
PCI (Peripheral Component Interconnect) Express Slots

The PCI Express slot supports the PCI Express interface expansion card.

The PCI Express x 16 supports up to 4.0 GB/s transfer rate.

The PCI Express x 8 supports up to 2.0 GB/s transfer rate.

The PCI Express x 1 supports up to 250 MB/s transfer rate.







Important

When adding or removing expansion cards, make sure that you unplug the power supply first. Meanwhile, read the documentation for the expansion card to configure any necessary hardware or software settings for the expansion card, such as jumpers, switches or BIOS configuration.

NV SLI Technology

NVIDIA SLI (Scalable Link Interface) technology allows two GPUs to run in tandem within a system to achieve up to twice the performance of a single graphics card. To utilize this technology, the two GPU cards must be connected by an *SLI Video Link cable*.



SLI Video Link cable

If you intend to use the SLI mode for better graphics performance, please refer to the following instructions.

1.Install two graphics cards on PCI Express x16 slots. With two cards installed, an SLI Video Link cable is required to connect the golden fingers on the top of these two graphics cards (refer to the picture below). Please note that although you have installed two graphics cards, only the video outputs on the first card will work. Hence, you only need to connect a monitor to the first PCI Express card.





SLI Video Link cable



Important

- Mainboard photos shown in this section are for demonstration only. The appearance of your mainboard may vary depending on the model you purchase.
- If you intend to install TWO x16 graphics cards for SLI mode, make sure that:
 - a. these two graphics cards are of the same brand and specifications;
 - b. these two cards are installed on both white PCIE x16 slots.
- 3. If you intend to install only **ONE** x16 graphics card, make sure that: a. the graphics card is Installed on one of the two **white** PCIE x16 slots;
- 4. Make sure that you connect an adequate power supply to the JPW1 connector (or to the power connection on the graphics card) to ensure stable operation of the graphics card.

Hardware Setup

2. After the hardware installation is completed, restart the system and install the NV SLI driver/utility. A configuration panel will be provided for Multi-GPU control. Check the *Enable multi-GPU* box to enable the SLI function for the onboard graphics cards (concerning the details of multi-GPU settings, please refer to your graphics card manual).



3. Restart your system and a pop-up will show in the system tray confirming that *Multi-GPU has been enabled*.





Important

If you want to remove one graphics card and quit the SLI function, make sure the "MultiGPU" function is disabled.

PCI (Peripheral Component Interconnect) Slots

The PCI slots support LAN cards, SCSI cards, USB cards, and other add-on cards that comply with PCI specifications. At 32 bits and 33 MHz, it yields a throughput rate of 133 MBps.



PCI Interrupt Request Routing

The IRQ, acronym of interrupt request line and pronounced I-R-Q, are hardware lines over which devices can send interrupt signals to the microprocessor. The PCI IRQ pins are typically connected to the PCI bus pins as follows:

	Order 1	Order 2	Order 3	Order 4
PCI Slot 1	INTA#	INT B#	INT C#	INTD#
PCI Slot 2	INT B#	INT C#	INTD#	INT A#

Chapter 3 BIOS Setup

This chapter provides information on the BIOS Setup program and allows you to configure the system for optimum use.

You may need to run the Setup program when:

- An error message appears on the screen during the system booting up, and requests you to run SETUP.
- You want to change the default settings for customized features.





Entering Setup

Power on the computer and the system will start POST (Power On Self Test) process. When the message below appears on the screen, press key to enter Setup.

Press DEL to enter SETUP

If the message disappears before you respond and you still wish to enter Setup, restart the system by turning it OFF and On or pressing the RESET button. You may also restart the system by simultaneously pressing <Ctrl>, <Alt>, and <Delete> keys.



Important

- The items under each BIOS category described in this chapter are under continuous update for better system performance. Therefore, the description may be slightly different from the latest BIOS and should be held for reference only.
- 2. Upon boot-up, the 1st line appearing after the memory count is the BIOS version. It is usually in the format:

A7320NMS V1.0 033007 where:

1st digit refers to BIOS maker as A = AMI, W = AWARD, and P = PHOENIX.

2nd - 5th digit refers to the model number.

6th digit refers to the chipset as I = Intel, N = nVidia, and V = VIA. 7th - 8th digit refers to the customer as MS = all standard customers. V1.0 refers to the BIOS version.

033007 refers to the date this BIOS was released.

Control Keys

<↑>	Move to the previous item
<↓>	Move to the next item
<←>	Move to the item in the left hand
<→>	Move to the item in the right hand
<enter></enter>	Select the item
<esc></esc>	Jumps to the Exit menu or returns to the main menu from a
	submenu
<+/PU>	Increase the numeric value or make changes
<-/PD>	Decrease the numeric value or make changes
<f6></f6>	Load Optimized Defaults
<f8></f8>	Load Fail-Safe Defaults
<f10></f10>	Save all the CMOS changes and exit

Getting Help

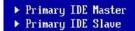
After entering the Setup menu, the first menu you will see is the Main Menu.

Main Menu

The main menu lists the setup functions you can make changes to. You can use the arrow keys ($\uparrow\downarrow$) to select the item. The on-line description of the highlighted setup function is displayed at the bottom of the screen.

Sub-Menu

If you find a right pointer symbol (as shown in the right view) appears to the left of certain fields that means a sub-menu can be launched from this field. A sub-menu

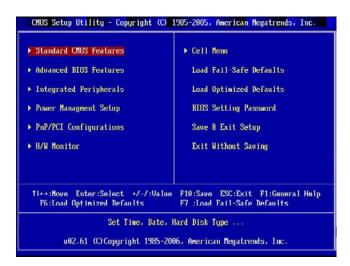


contains additional options for a field parameter. You can use arrow keys ($\uparrow\downarrow$) to highlight the field and press <Enter> to call up the sub-menu. Then you can use the control keys to enter values and move from field to field within a sub-menu. If you want to return to the main menu, just press the <Esc >.

General Help <F1>

The BIOS setup program provides a General Help screen. You can call up this screen from any menu by simply pressing <F1>. The Help screen lists the appropriate keys to use and the possible selections for the highlighted item. Press <Esc> to exit the Help screen.

The Main Menu



► Standard CMOS Features

Use this menu for basic system configurations, such as time, date etc.

► Advanced BIOS Features

Use this menu to setup the items of AMI® special enhanced features.

► Integrated Peripherals

Use this menu to specify your settings for integrated peripherals.

► Power Management Setup

Use this menu to specify your settings for power management.

► PNP/PCI Configurations

This entry appears if your system supports PnP/PCI.

► H/W Monitor

This entry shows your PC health status.

Cell Menu

Use this menu to specify your settings for frequency/voltage control and overclocking.

► Load Fail-Safe Defaults

Use this menu to load the default values set by the BIOS vendor for stable system performance.

► Load Optimized Defaults

Use this menu to load the default values set by the mainboard manufacturer specifically for optimal performance of the mainboard.

▶ BIOS Setting Password

Use this menu to set the password for BIOS.

► Save & Exit Setup

Save changes to CMOS and exit setup.

► Exit Without Saving

Abandon all changes and exit setup.



Standard CMOS Features

The items in Standard CMOS Features Menu includes some basic setup items. Use the arrow keys to highlight the item and then use the <PgUp> or <PgDn> keys to select the value you want in each item.



► Date (MM:DD:YY)

This allows you to set the system to the date that you want (usually the current date). The format is <day><month> <date> <year>.

day Day of the week, from Sun to Sat, determined by

BIOS. Read-only.

month The month from Jan. through Dec.

date The date from 1 to 31 can be keyed by numeric function keys.

year The year can be adjusted by users.

► Time (HH:MM:SS)

This allows you to set the system time that you want (usually the current time). The time format is <hour> <minute> <second>.

▶ Primary IDE Master/ Slave & Serial-ATA 1~6 Channel

Press <Enter> to enter the sub-menu, and the following screen appears.

▶ Device/ Vender/ Size

It will showing the device information that you connected to the IDE/ SATA connectors.

► LBA/Large Mode

This allows you to enable or disable the LBA Mode. Setting to Auto enables LBA mode if the device supports it and the devices is not already formatted with LBA mode disabled.

▶ DMA Mode

Select DMA Mode.

► Hard Disk S.M.A.R.T.

This allows you to activate the S.M.A.R.T. (Self-Monitoring Analysis & Reporting Technology) capability for the hard disks. S.M.A.R.T. is a utility that monitors your disk status to predict hard disk failure. This gives you an opportunity to move data from a hard disk that is going to fail to a safe place before the hard disk becomes offline.



Important

IDE Primary Master/ Slave & Serial-ATA1~6 are appearing when you connect the HD devices to the SATA connector on the mainboard.

► Floppy Drive A

This item allows you to set the type of floppy drives installed. Available options: [None], [360K, 5.25 in.], [1.2M, 5.25 in.], [720K, 3.5 in.], [1.44M, 3.5 in.], [2.88M, 3.5 in.].

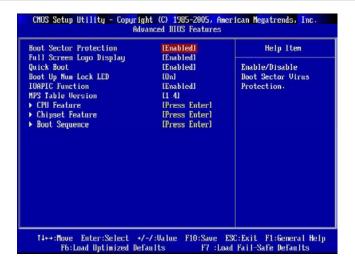
▶ System Information

Press <Enter> to enter the sub-menu, and the following screen appears.

	V	200000000000000000000000000000000000000	_	3000000
			Δ.	Help Item
CPU Type Intel(R)		6300	•	
CPUID/MicroCode	: 06F2h/051h			
CPU Frequency	: 1.87GHz (268x7)			
BIOS Version	: U1.04 031607			
Physical Memory	: 1024MB			
Usage Memory	: 1024MB			
Cache Size	: 2048 KB			

This sub-menu shows the CPU information, BIOS version and memory status of your system (read only).

Advanced BIOS Features



▶ Boot Sector Protection

This function protects the BIOS from accidental corruption by unauthorized users or computer viruses. When enabled, the BIOS' data cannot be changed when attempting to update the BIOS with a Flash utility. To successfully update the BIOS, you'll need to disable this Flash BIOS Protection function.

You should enable this function at all times. The only time when you need to disable it is when you want to update the BIOS. After updating the BIOS, you should immediately re-enable it to protect it against viruses.

► Full Screen Logo Display

This item enables you to show the company logo on the bootup screen. Settings are:

[Enabled] Shows a still image (logo) on the full screen at boot.

[Disabled] Shows the POST messages at boot.

▶ Quick Boot

Setting the item to [Enabled] allows the system to boot within 10 seconds since it will skip some check items.

► Boot Up Num-Lock LED

This setting is to set the Num Lock status when the system is powered on. Setting to [On] will turn on the Num Lock key when the system is powered on. Setting to [Off] will allow users to use the arrow keys on the numeric keypad.

► IOAPIC Function

This field is used to enable or disable the APIC (Advanced Programmable Interrupt Controller). Due to compliance with PC2001 design guide, the system is able to run in APIC mode. Enabling APIC mode will expand available IRQ resources for the system.

► MPS Table Version

This field allows you to select which MPS (Multi-Processor Specification) version to be used for the operating system. You need to select the MPS version supported by your operating system. To find out which version to use, consult the vendor of your operating system.

▶ CPU Feature

Press <Enter> to enter the sub-menu and the following screen appears:



► Execute Bit Support

Intel's Execute Disable Bit functionality can prevent certain classes of malicious "buffer overflow" attacks when combined with a supporting operating system. This functionality allows the processor to classify areas in memory by where application code can execute and where it cannot. When a malicious worm attempts to insert code in the buffer, the processor disables code execution, preventing damage or worm propagation.

► C1E Support

This item allows you to enable the C1E (Enhanced Halt State).

► Set Limit CPUID MaxVal to 3

The Max CPUID Value Limit is designed to limit the listed speed of the processor to older operating systems.

► Chipset Feature

Press <Enter> to enter the sub-menu and the following screen appears:



► HPET

The HPET (High Precision Event Timers) is a component that is part of the chipset. You can to enable it, and will provide you with the means to get to it via the various ACPI methods.

► C55(NB) to NVIDIA(SB) Frequency

This item is used to specify the frequency from north bridge to south beidge.

▶ Boot Sequence

Press <Enter> to enter the sub-menu and the following screen appears:



▶ 1st/ 2nd/ 3rd Boot Device

The items allow you to set the first/ second/ third boot device where BIOS attempts to load the disk operating system.

▶ Boot From Other Device

Setting the option to [Yes] allows the system to try to boot from other device. if the system fails to boot from the 1st/ 2nd/ 3rd boot device.

Integrated Peripherals



▶ USB Controller

This setting allows you to enable/disable the onboard USB controller.

► USB Device Legacy Support

Select [Enabled] if you need to use a USB-interfaced device in the operating system.

► Onboard LAN Controller

This item is used to enable/disable the onboard LAN controller.

► Onboard 2nd LAN Controller

This item is used to enable/disable the onboard 2nd LAN controller.

► LAN Option ROM

This item is used to decide whether to invoke the Boot ROM of the LAN controller.

► Onboard IEEE1394 Controller

This item allows you to enable/disable the onboard IEEE1394 controller.

► HD Audio Controller

This setting is used to enable/disable the onboard audio controller.

► Onboard E-SATA Controller

This item is used to enable/disable the onboard external SATA controller.

► Onbaord E-SATA Option ROM

This item is used to decide whether to invoke the Boot ROM of the external controller.

► On-Chip ATA Devices

Press <Enter> to enter the sub-menu and the following screen appears:



► On-Chip IDE Controller

This item allows you to enable/ disable the IDE controller.

► PCI IDE BusMaster

This item allows you to enable/ disable BIOS to used PCI busmastering for reading/ writing to IDE drives.

► On-Chip SATA Controller

This item allows you to enable/ disable the SATA controller.

► RAID mode

This item allows you to enable/ disable the RAID function. Select [RAID] will enable RAID.

► I/O Devices

Press <Enter> to enter the sub-menu and the following screen appears:



► COM Port 1

Select an address and corresponding interrupt for the first serial port.

► Parallel Port

There is a built-in parallel port on the on-board Super I/O chipset that provides Standard, ECP, and EPP features. It has the following options:

[3BC]	Line Printer port 0
[278]	Line Printer port 2
[378]	Line Printer port 1

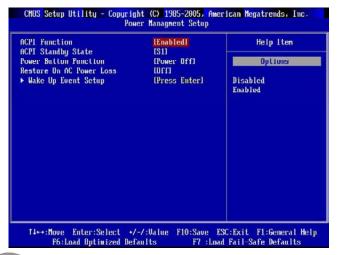
► Parallel Port Mode

[Normal]Stardand Parallel Port[EPP]Enhanced Parallel Port[ECP]Extended Capability Port

[Bi-Directional] Extended Capability Port + Enhanced Parallel Port

To operate the onboard parallel port as Standard Parallel Port only, choose [Normal]. To operate the onboard parallel port in the EPP mode simultaneously, choose [EPP]. By choosing [ECP], the onboard parallel port will operate in ECP mode only. Choosing [Bi-Direction] will allow the onboard parallel port to support both the ECP and EPP modes simultaneously.

Power Management Setup





Important

S3-related functions described in this section are available only when your BIOS supports S3 sleep mode.

► ACPI Function

This item is to activate the ACPI (Advanced Configuration and Power Management Interface) Function. If your operating system is ACPI-aware, such as Windows 2000/XP, select [Enabled].

► ACPI Standby State

This item specifies the power saving modes for ACPI function. If your operating system supports ACPI, such as Windows 2000/ XP , you can choose to enter the Standby mode in S1(POS) or S3(STR) fashion through the setting of this field. Settings are:

[S1]

The S1 sleep mode is a low power state. In this state, no system context is lost (CPU or chipset) and hardware maintains all system context.

[S3]

The S3 sleep mode is a lower power state where the in formation of system configuration and open applications/files is saved to main memory that remains powered while most other hardware components turn off to save energy. The information stored in memory will be used to restore the system when a "wake up" event occurs.

▶ Power Button Function

This feature sets the function of the power button. Settings are:

[Power Off] The power button functions as normal power off button.

[Suspend] When you press the power button, the computer enters the

suspend/sleep mode, but if the button is pressed for more than four seconds, the computer is turned off.

► Restore On AC Power Loss

This item specifies whether your system will reboot after a power failure or interrupt occurs. Settings are:

[Off] Always leaves the computer in the power off state.
[On] Always leaves the computer in the power on state.
[Last State] Restores the system to the status before power failure

or interrupt occurred.

► Wake Up Event Setup

Press <Enter> and the following sub-menu appears.



► Resume From S3 by USB Device

The item allows the activity of the USB device to wake up the system from S3 (Suspend to RAM) sleep state.

► Resume From S3 By PS/2 Keyboard

This setting determines whether the system will be awakened from what power saving modes when input signal of the PS/2 keyboard is detected.

► Resume From S3 By PS/2 Mouse

This setting determines whether the system will be awakened from what power saving modes when input signal of the PS/2 mouse is detected.

► Resume by PCI Device (PME#)

When set to [Enabled], the feature allows your system to be awakened from the power saving modes through any event on PME (Power Management Event).

▶ Resume by PCI-E Device

When set to [Enabled], the feature allows your system to be awakened from the power saving modes through any event on PCI Express device.

► Resume by Onbaord LAN

When set to [Enabled], the feature allows your system to be awakened from the power saving modes through any event on LAN device.

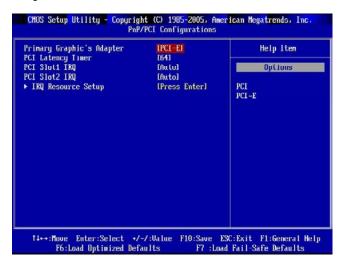
► Resume by RTC Alarm

The field is used to enable or disable the feature of booting up the system on a scheduled time/date.



PNP/PCI Configurations

This section describes configuring the PCI bus system and PnP (Plug & Play) feature. PCI, or Peripheral Component Interconnect, is a system which allows I/O devices to operate at speeds nearing the speed the CPU itself uses when communicating with its special components. This section covers some very technical items and it is strongly recommended that only experienced users should make any changes to the default settings.



▶ Primary Graphic's Adapter

This setting specifies which graphics card is your primary graphics adapter.

► PCI Latency Timer

This item controls how long each PCI device can hold the bus before another takes over. When set to higher values, every PCI device can conduct transactions for a longer time and thus improve the effective PCI bandwidth. For better PCI performance, you should set the item to higher values.

► PCI Slot 1/2 IRQ

These items specify the IRQ line for each PCI slot.

► IRQ Resource Setup

Press <Enter> to enter the sub-menu and the following screen appears.

	IRQ Resource Setup	
ERQ3	[Available]	Help Item
IRQ4	[Available]	
IRQ5	[Available]	Available: Specified
IRQ7	[Available]	IRQ is available to b
IRQ9	[Available]	used by PCI/PnP
IRQ10	[Available]	devices
IRQ11	[Available]	Reserved: Specified
IRQ14	[Available]	IRQ is reserved for
IRQ15	[Available]	use by Legacy ISA

► IRQ 3/4/5/7/9/10/11/14/15

These items specify the bus where the specified IRQ line is used.

The settings determine if AMIBIOS should remove an IRQ from the pool of available IRQs passed to devices that are configurable by the system BIOS. The available IRQ pool is determined by reading the ESCD NVRAM. If more IRQs must be removed from the IRQ pool, the end user can use these settings to reserve the IRQ by assigning an [Reserved] setting to it. Onboard I/O is configured by AMIBIOS. All IRQs used by onboard I/O are configured as [Available]. If all IRQs are set to [Reserved], and IRQ 14/15 are allocated to the onboard PCI IDE, IRQ 9 will still be available for PCI and PnP devices



Important

IRQ (Interrupt Request) lines are system resources allocated to I/O devices. When an I/O device needs to gain attention of the operating system, it signals this by causing an IRQ to occur. After receiving the signal, when the operating system is ready, the system will interrupt itself and perform the service required by the I/O device.

H/W Monitor



► Chassis Intrusion

The field enables or disables the feature of recording the chassis intrusion status and issuing a warning message if the chassis is once opened. To clear the warning message, set the field to [Reset]. The setting of the field will automatically return to [Enabled] later.

► CPU Smart FAN Target

The mainboard provides the Smart Fan function which can control the CPU fan speed automatically depending on the current temperature to keep it with in a specific range. You can select a fan target value here. If the current CPU fan temperature reaches to the target value, the smart fan function will be activated. It provides several sections to speed up for cooling down automaticlly.

► CPU Fan Tolerance Value

When a particular temperature setting is selected for the previous item, **CPU Smart Fan Target**, a temperature tolerance value between 1 to 5 can be adjusted here.

► SYS FAN1 / 2 Control (SYS FAN2 is for NBFAN1)

This item is used to specify the percentage of SYSFAN1/ 2 speed.

---- PC Health Status ----

► CPU/ System Temperature, CPU FAN/ SYS FAN1/ SYS FAN2 Speed, CPU Vcore, 3.3V, 5V, 12V, 5VSB

These items display the current status of all of the monitored hardware devices/components such as CPU voltage, temperatures and all fans' speeds.

Cell Menu





Important

Change these settings only if you are familiar with the chipset.

Current CPU/ FSB/ DRAM Frequency

These items show the current clocks of CPU and Memory speed. Read-only.

▶ D.O.T Control

D.O.T. (Dynamic Overclocking Technology) is the automatic overclocking function, included in the MSITM's newly developed CoreCellTM Technology. It is designed to detect the load balance of CPU while running programs, and to adjust the best CPU frequency automatically. When the motherboard detects CPU is running programs, it will speed up CPU automatically to make the program run smoothly and faster. When the CPU is temporarily suspending or staying in the low load balance, it will restore the default settings instead. Usually the Dynamic Overclocking Technology will be powered only when users' PC need to run huge amount of data like 3D games or the video process, and the CPU frequency need to be boosted up to enhance the overall performance. Settings are:

[Disabled]	Disable Dynamic Overclocking.
[Private]	1st level of overclocking, increa

asing the frequency by 1%. [Sergeant] 2nd level of overclocking, increasing the frequency by 3%. [Captain] 3rd level of overclocking, increasing the frequency by 5%. [Colonel] 4th level of overclocking, increasing the frequency by 7%. [General] 5th level of overclocking, increasing the frequency by 10%. [Commander] 6th level of overclocking, increasing the frequency by 15%.



Important

Even though the Dynamic Overclocking Technology is more stable than manual overclocking, basically, it is still risky. We suggest user to make sure that your CPU can afford to overclocking regularly first. If you find the PC appears to be unstable or reboot incidentally, it's better to disable the Dynamic Overclocking or to lower the level of overclocking options. By the way, if you need to conduct overclocking manually, you also need to disable the Dynamic OverClocking first.

► Intel EIST

The Enhanced Intel SpeedStep technology allows you to set the performance level of the microprocessor whether the computer is running on battery or AC power. This field will appear after you installed the CPU which support speedstep technology.

► System Clock Mode

This item is used to switch the following two items.

► FSB Clock (MHz)

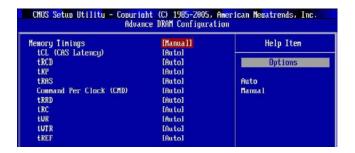
When the **System Clock Mode** sets to [Manual], the field is adjustable. This item allows you to select the CPU Front Side Bus clock frequency (in MHz).

► Memory Clock (MHz)

When the **System Clock Mode** sets to [Manual], the field is adjustable. This item allows you to select the memory clock frequency (in MHz).

► Advance DRAM Configuration

Press <Enter> to enter the sub-menu and the following screen appears.



▶ Memory Timings

Selects whether DRAM timing is controlled by the SPD (Serial Presence Detect) EEPROM on the DRAM module. Setting to [Auto By SPD] enables DRAM timings and the following related items to be determined by BIOS based on the configurations on the SPD. Selecting [Manual] allows users to configure the DRAM timings and the following related items manually.

► TCL (CAS Latency)

When the *Memory Timings* sets to [Manual], the field is adjustable. This controls the CAS latency, which determines the timing delay (in clock cycles) before SDRAM starts a read command after receiving it.

▶ TRCD

When the *Memory Timings* sets to [Manual], the field is adjustable. When DRAM is refreshed, both rows and columns are addressed separately. This setup item allows you to determine the timing of the transition from RAS (row address strobe) to CAS (column address strobe). The less the clock cycles, the faster the DRAM performance.

► TRP

When the *Memory Timings* sets to [Manual], the field is adjustable. This item controls the number of cycles for Row Address Strobe (RAS) to be allowed to precharge. If insufficient time is allowed for the RAS to accumulate its charge before DRAM refresh, refreshing may be incomplete and DRAM may fail to retain data. This item applies only when synchronous DRAM is installed in the system.

► TRAS

When the *Memory Timings* sets to [Manual], the field is adjustable. This setting determines the time RAS takes to read from and write to a memory cell.

► CMD

This field controls the SDRAM command rate. Selecting [1T] makes SDRAM signal controller to run at 1T (T=clock cycles) rate. Selecting [2T] makes SDRAM signal controller run at 2T rate.

► TRRD

When the *Memory Timings* sets to [Manual], the field is adjustable. Specifies the active-to-active delay of different banks.

▶ TRC

When the *Memory Timings* sets to [Manual], the field is adjustable. The row cycle time determines the minimum number of clock cycles a memory row takes to complete a full cycle, from row activation up to the precharging of the active row.

► TWR

When the *Memory Timings* is set to [Manual], the field is adjustable. It specifies the amount of delay (in clock cycles) that must elapse after the completion of a valid write operation, before an active bank can be precharged. This delay

is required to guarantee that data in the write buffers can be written to the memory cells before precharge occurs.

► TWTR

When the *Memory Timings* is set to [Manual], the field is adjustable. This item controls the Write Data In to Read Command Delay memory timing. This constitutes the minimum number of clock cycles that must occur between the last valid write operation and the next read command to the same internal bank of the DDR device.

►TREF

When the *Memory Timings* is set to [Manual], the field is adjustable. Specifies the refresh rate of the DIMM requiring the most frequent refresh.

► Adjust PCI-E Frequency

This field allows you to select the PCIE frequency (in MHz).

► CPU Voltage

This item allows you to increase the CPU voltage.

► Memory Voltage

Adjusting the memory voltage can increase the DDR speed.

► NB Voltage

Adjust the North Bridge chipset voltage.

► SB Voltage

Adjust the South Bridge voltage.

► FSB VTT Voltage

This item allows you to set the FSB VTT voltage.

► Spread Spectrum

This setting is used to enable or disable the Spread Spectrum feature. When overclocking, always set it to [Disabled].



Important

- If you do not have any EMI problem, leave the setting at [Disabled] for optimal system stability and performance. But if you are plagued by EMI, select the value of Spread Spectrum for EMI reduction.
- The greater the Spread Spectrum value is, the greater the EMI is reduced, and the system will become less stable. For the most suitable Spread Spectrum value, please consult your local EMI regulation.
- 3. Remember to disable Spread Spectrum if you are overclocking because even a slight jitter can introduce a temporary boost in clock speed which may just cause your overclocked processor to lock up.



Load Fail-Safe/ Optimized Defaults

The two options on the main menu allow users to restore all of the BIOS settings to the default Fail-Safe or Optimized values. The Optimized Defaults are the default values set by the mainboard manufacturer specifically for optimal performance of the mainboard. The Fail-Safe Defaults are the default values set by the BIOS vendor for stable system performance.

When you select Load Fail-Safe Defaults, a message as below appears:



Selecting **Ok** and pressing **Enter** loads the BIOS default values for the most stable, minimal system performance.

When you select Load Optimized Defaults, a message as below appears:



Selecting **Ok** and pressing **Enter** loads the default factory settings for optimal system performance.



BIOS Setting Password

When you select this function, a message as below will appear on the screen:



Type the password, up to six characters in length, and press <Enter>. The password typed now will replace any previously set password from CMOS memory. You will be prompted to confirm the password. Retype the password and press <Enter>. You may also press <Esc> to abort the selection and not enter a password.

To clear a set password, just press <Enter> when you are prompted to enter the password. A message will show up confirming the password will be disabled. Once the password is disabled, the system will boot and you can enter Setup without entering any password.

When a password has been set, you will be prompted to enter it every time you try to enter Setup. This prevents an unauthorized person from changing any part of your system configuration.

Appendix A Creative Sound Blaster

The mainboard is equipped with Creative Audio chip. It supports up to 8-channel & SPDIF audio effect and allows the board to attach 2, 4, 6 or 8 speakers for better surround sound effect. The section will tell you how to install and use 2-, 4-, 6- or 8-channel audio function on the board.



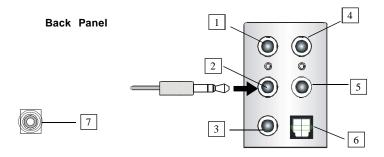
Hardware Setup

Connecting the Speakers

When you have set the Multi-Channel Audio Function mode properly in the software utility, connect your speakers to the correct phone jacks in accordance with the setting in software utility.

n 2-Channel Mode for Stereo-Speaker Output

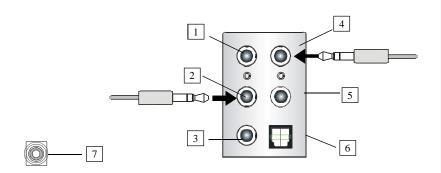
Refer to the following diagram and caption for the function of each phone jack on the back panel when 2-Channel Mode is selected.



- 1 No function
- 2 Line Out (Front channels)
- 3 MIC & Line-In
- 4 No function
- 5 No function
- 6 S/PDIF Out-Optical
- 7 S/PDIF Out-Coaxial

Creative Sound Blaster

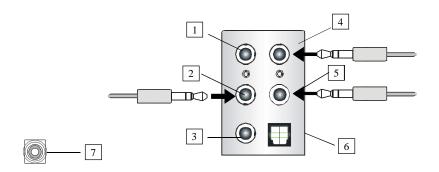
n 4-Channel Mode for 4-Speaker Output



4-Channel Analog Audio Output

- 1 No function
- 2 Line Out (Front channels)
- 3 MIC & Line-In
- 4 Line Out (Rear channels)
- 5 No function
- 6 S/PDIF Out-Optical
- 7 S/PDIF Out-Coaxial

n 6-Channel Mode for 6-Speaker Output

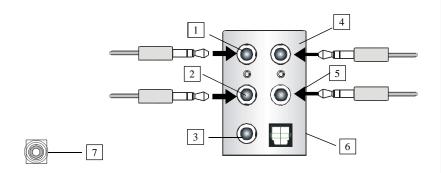


6-Channel Analog Audio Output

- 1 No function
- 2 Line Out (Front channels)
- 3 MIC
- 4 Line Out (Rear channels)
- 5 Line Out (Center and Subwoofer channel)
- 6 S/PDIF Out-Optical
- 7 S/PDIF Out-Coaxial

Creative Sound Blaster

n 8-Channel Mode for 8-Speaker Output



8-Channel Analog Audio Output

- 1 Line Out (Side channels)
- 2 Line Out (Front channels)
- 3 MIC
- 4 Line Out (Rear channels)
- 5 Line Out (Center and Subwoofer channels)
- 6 S/PDIF Out-Optical
- 7 S/PDIF Out-Coaxial



Installing the Creative Audio Driver

You need to install the driver for Creative CA0110 to function properly before you can get access to 2-, 4-, 6- or 8- channel and SPDIF audio operations. Follow the procedures described below to install the drivers for different operating systems.

Installation for Windows 2000/XP

For Windows® 2000, you must install Windows® 2000 Service Pack4 or later before installing the driver. And for Windows® XP, you must install Windows® XP Service Pack1 or later before installing the driver.

The following illustrations are based on Windows® XP environment and could look slightly different if you install the drivers in different operating systems.

- 1. Insert the Creative audio driver CD into the CD-ROM drive. The setup screen will automatically appear.
- 2. Click Next to enter the next page.





Important

The screens shown in this chapter may be slightly different from the latest software utility and shall be held for reference only.

3. Select the region that you needed from the scroll list .



4. Select the language that you needed from the scroll list .



5. On the next page, click **Install** to start the installation and follow the setup instructions to complete the installation.



6. Finally, you have to restart the system on the last step .

Software Configuration

After installing the creative audio driver, you are able to use the 2-, 4-, 6- or 8-channel and the SPDIF audio features now. Double click the creative volume control audio icon from the system tray at the lower-right corner of the screen to activate the Sound Blaster X-Fi Xtreme Audio Applications, simply click on each icon button to enter the configuration screen. Or you can move the mouse to the top of screen and a **Creative MediaSource Go** quickstart bar will float on the desktop, simply click on each icon button to enter the configuration screen.



Creative volume control icon

Creative Sound Blaster

Creative MediaSource Go! Launcher

Click the **Creative MediaSource Go! Launcher** icon to enter it's configuration screen.



Creatvie MediaSource Go! Launcher consists of various tabs such as **Programs**, **Product Settings**, **Product Support and Companion Products**. In each tab, you can access different applications, called Tasks. For more information and usage details on each Task, please refer to its online Help (simply click on the "?" button to get the online help information).



click on this button to get the online help information

SOUNDFONT BANK MANAGER

Click the SOUNDFONT® BANK MANAGER icon to enter it's configuration screen.



With SoundFont Bank Manager (SFBM), you can:

click on this button to get the online help information



- Load SoundFont banks

Replace the default sounds on your computer with the high-quality sound of a SoundFont bank.

- Adjust SoundFont cache memory

Allocate SoundFont cache memory according to your needs, to better utilize the memory resources of yout computer.

- Audition presets on your computer

The virtual keyboard in SFBM allows you to audition presets quickly on your computer. You can also audition presets from an external MIDI device, such as a MIDI keyboard.

- Edit SoundFont banks

Perfrom simple editing tasks like creating new SoundFont banks, and copying presets from one SoundFont to another.

For more information and usage details on each Task, please refer to its online Help (simply click on the "?" button to get the online help information).



Important

SFBM is compatible with SoundFont 1.0, 2.0, and 2.1 file formats.

Creative MediaSource™ Play/ Organizer

Click the Creative MediaSource™ Play/ Organizer icon to enter it's configuration screen.



Creative MediaSource™ Player/ Oraganizer is your digital music center for playing , creating, organizing and transferring digital music. This is your ultimate all-in-one digital entertainment software.

With Creative MediaSource™ Player/ Oraganizer, you can:

click on this button to get the online help information



- clean up and convert your vinyl records and cassette tapes to digital formats with the integrated recorder.
- rip CDs and create high quality digital audio files (up to 320 kbps for WMA).
- use the Super Rip feature on your audio CDs to get superior quality audio tracks enhanced with X-Fi Cystalizer, X-Fi CMSS-3D Surround and X-Fi CMSS-3D Headphone effects.
- burn personalized MP3 and audio CDs with a CD-writer, and print your own CD covers.
- organize your digital music collection with a powerful, easy to use music library.
- search for tracks with an advanced Find feature that searches as your type.
- transfer tracks and files seamlessly to and from your digital audio players with AudioSync and SmartFit.
- automatically generate playlists from your music library, based on your preferences, with Smart Playlist.
- rate each track (up to 5 stars) to automatically generate playlists of songs you like/ dislike, with Smart Playlist.
- play Copy Control™ CDs.
- use Smart Crossfade to enjoy continuous audio. Smart Crossfade uses crossfading and beatmatching to link tracks together.
- add cover art to audio files.

Some features and options are available only with selected products.

For more information and usage details on each Task, please refer to its online Help (simply click on the "?" button to get the online help information).

Entertainment Mode Console

Click the **Entertainment Mode** icon to enter it's configuration screen.



Your audio device can operate in Entertainment Mode, Game Mode, where there are available. In Entertainment Mode, you audio device is optimized for movie soundtrack and music playback.

You can adjust configure Entertainment Mode settings in the Entertainment Mode consloe. With the Entertainment Mode console, you can:



click on this button to get the online help information

- Adjust master volume or speaker volume, bass and treble levels.
- Adjust volume mixer settings.
- Configure playback settings for your speakers or headphones.
- Adjust equalizer settings.
- Enable environment effects.
- Enable multichannel upmixing.
- Enable virtual surround sound.
- Enhance detail and impact of audio with X-Fi[™] Crystalizer[™].

Some choices are different for selected audio devices.

For more information and usage details on each Task, please refer to its online Help (simply click on the "?" button to get the online help information).

The following table explains the function of each control on the main interface.

Close button - Closes the Entertainment Mode console.

Minimize button - Reduce the Entertainment Mode console window.

Help button - Displays information about the Entertainment Mode consloe.

Select Help Contents to display the online Help. Click the Contents tab and select a topic, or click the Search tab and search for a specific topic by entering a keyword.

Volume control - Adjusts the master volume or speaker volume.

Mute button - Mutes the master volume or speaker volume.

Default button - Reverts all the settings in Entertainment Mode to the default.

Main Display button - Reverts to the main display. This button disappears when you are in the main display.

Speaker button - Display the speaker settings.

EAX Effects button - Display the EAX Effects settings.

X-Fi CMSS-3D button - Display the X-Fi CMSS-3D settings.

X-Fi Crystalizer button - Display the X-Fi Crystalizer settings.

EQ button - Display the EQ settings.

Mixer button - Display the volume mixer settings.

Performance button - Display the sampling rate and bit depth settings.

Speaker & Headphone

Click on the speaker button to enter its configuration screen.



Here you can adjust your speakers configuration. You can use it to select your type of speaker system, and to adjust the volume and cuff frequency for your subwoofer.



This is the main application to use for the following tasks:

- Designating the number and configuration of speakers to use => select the speakers type that you conneted.
- Testing your speakers => click on the Channel or Noise button to test the speakers.

For more information and usage details on MIXER, refer to its online Help (click on the "?" button).

X-Fi CMSS-3D

Click on the X-Fi CMSS-3D button to enter its configuration screen.



X-Fi CMSS-3D

Creative MultiSpeaker Surround (CMSS) 3D makes ordinary two-channel (Left and Right Stereo) sound seem to surround you, even through only two speakers. For users with 5.1, 6.1, 7.1 multichannel speaker systems, CMSS can also simulate surround sound from ordinary stereo. This is useful for watching DVDs and VCDs, which contain only stereo soundtracks, or listening to CDs with two-channel audio. To enable the CMSS 3D configuration mean by check the **Enable X-Fi CMSS-3D Virtual** item. Then you can select CMSS for multichannel audio enhancement on 4/4. 1, 5.1, 6.1 or 7.1 speaker systems.





Important

To enable the X-Fi CMSS-3D Virtual item when you want to use 4/5.1/7. 1 channel audio-out.

The multichannel upmix depends on your speakers and your speaker settings. For example, if you want to upmix to 5.1 channels, make sure you have connected 5.1-channel speakers to audio jacks, and have selected the 5.1 speaker option in your speakers & headphone setup.

Appendix B nVidia RAID

NVIDIA brings Redundant Array of Independent Disks (RAID) technology—which is used by the world's leading businesses—to the common PC desktop. This technology uses multiple drives to either increase total disk space or to offer data protection. For all levels, RAID techniques optimize storage solutions by using multiple disks grouped together and treating them as a single storage resource.



Introduct ion

System Requirement

Operating System Support

NVRAID supports the following operating systems:
Windows XP/2000 & Vista

RAID Arrays

NVRAID supports the following types of RAID arrays described in this section:

RAID 0: RAID 0 defines a disk striping scheme that improves the disk read and write times for many applications.

RAID 1: RAID 1 defines techniques for mirroring data.

RAID 0+1: RAID 0+1 combines the techniques used in RAID 0 and RAID 1 arrays.

RAID 5: RAID 5 defines techniques for parity data.

Spanning (JBOD): JBOD provides a method for combining drives of different sizes into one large disk

Summary of RAID Configurations

Array	Uses	Advantages	Drawbacks	# Hard Disks	Fault Tolerance
RAID 0	Non-critical data requiring high performance.	High data throughput.	No fault tolerance.	multiple	None
RAID 1	Small databases or any other small capacity environment requiring fault tolerance.	100% data redundancy.	Requires 2 drives for the storage space of 1 drive.	2	Yes
RAID 0+1	Critical data requiring high performance.	Optimized for both 100% data redundancy and performance. Allows spare disks.	Requires 2 drives for the storage space of 1 drive—the same as RAID level 1.	4+	Yes
RAID 5	Critical data and reasonable level of performance.	Fault tolerance and better utilization of disk space.	Decreased write performance due to parity calculations. Requires at least three drives.	3+	Yes
JBOD	Combining odd size drives into one big drive	Combines and uses the capacity of odd size drives.	Decreases performance because of the difficulty in using drives concurrently or to optimize drives for different uses.	Multiple	No



RAID Configuration

Basic Configuration Instructions

The following are the basic steps for configuring NVRAID:

Non-Bootable RAID Array

- Choose the hard disks that are to be RAID enabled in the system BIOS. (Refer the bios section for details.)
- Specify the RAID level, either Mirroring (RAID 1), Striping (RAID 0), Striping and Mirroring (RAID 0+1), RAID 5 or JBOD and create the desired RAID array.
- 3. Enter the Windows OS, run the Windows nForce Setup application and install the RAID software. (Check p.B-9 for details.)
- 4. Initialize the NVRAID Array Disks.

Bootable RAID Array

- Choose the hard disks that are to be RAID enabled in the system BIOS.(Refer the bios section for details.)
- Specify the RAID level, either Mirroring (RAID 1), Striping (RAID 0), Striping and Mirroring (RAID 0+1), RAID 5 or JBOD and create the desired RAID array.
- 3. Boot from the Windows CD, use the floppy disk that has the RAID driver to copy and install the nForce RAID software. (Check p.B-7 for details.)
- 4. Initialize the NVRAID Array Disks.

Setting Up the NVRAID BIOS

Be sure to enable the RAID mode for SATA devices in BIOS before configuring the NVRAID BIOS. After that press F10 to save the configuration and exit. The PC will reboot right away. Then enter the RAID BIOS Setup by pressing **F10** when prompted, and follow the procedures described below to set up the NVRAID BIOS.

NVRAID BIOS setup lets you choose the RAID array type and which hard drives you want to make part of the array.

Entering the RAID BIOS Setup

 After rebooting your PC, wait until you see the RAID software prompting you to press F10. The RAID prompt ap-

pears as part of the system POST and boot process prior to loading the OS.

Press F10, and the NVIDIA RAID Utility --- Define a New Array window will appear.

The default RAID Mode is set to *Mirroring* and Striping Block is set to *Optimal*.



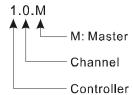
Understanding the "Define a New Array" Window

Use the Define a New Array window to

- · Select the RAID Mode
- Set up the Striping Block
- · Specify which disks to use for the RAID Array

Depending on the platform used, the system can have one or more channels. In a typical system there is usually one controller and multiple channels, and each channel has a slave and a master.

The channel/controller/master/slave status of each hard disk is given in the Loc (location) columns of the Free Disks and Array Disks lists.



In the example above, 1.0.M means the hard drive is attached to Controller 1, Channel 0, and the drive is set to Master. The following is a list of all possible combinations:

Serial ATA

1.0.M	Controller 1, Channel 0, Master (SATA1)
1.1.M	Controller 1, Channel 1, Master (SATA2)
2.0.M	Controller 2, Channel 0, Master (SATA3)
2.1.M	Controller 2, Channel 1, Master (SATA4)
3.0.M	Controller 3, Channel 0, Master (SATA5)
3.1.M	Controller 3, Channel 1, Master (SATA6)



Important

There is no such thing as Slave drive in Serial ATA. All drives are considered to be Master since there is a one to one connection between the drive and the controller.

Using the Define a New Array Window

If necessary, press the tab key to move from field to field until the appropriate field is highlighted.

Selecting the RAID Mode

By default, this is set to [Mirroring]. To change to a different RAID mode, press the down arrow key until the mode that you want appears in the RAID Mode box—either [Mirroring], [Striping], [RAID5], [Spanning], or [Stripe Mirroring].

Selecting the Striping Block Size

Striping Block size is given in kilobytes, and affects how data is arranged on the disk. It is recommended to leave this value at the default [Optimal], which is 32KB, but the values can be between [4 KB] and [128 KB].

Assigning the Disks

The disks that you enabled from the RAID Config BIOS setup page appear in the **Free Disks** block. These are the drives that are available for use as RAID array disks. To designate a free disk to be used as a RAID array disk,

- 1. Tab to the Free Disks section. The first disk in the list is selected.
- 2. Move it from the Free Disks block to the Array Disks block by pressing the right arrow key (-->). The first disk in the list is moved, and the next disk in the list is selected and ready to be moved.
- 3. Continue pressing the right-arrow key (<--) until all the disks that you want to use as RAID array disks appear in the **Array Disks** block.

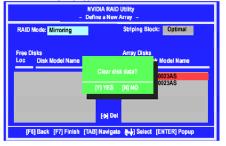


It shows that two disks have been assigned as RAID1 array disks in the figure above.

Completing the RAID BIOS Setup

1. After assigning your RAID array disks, press F7. The Clear disk data prompt

appears.

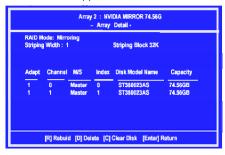


Press Y if you want to wipe out all the data from the RAID array, otherwise press
 You must choose Yes if the drives were previously used as RAID drives.
 The Array List window appears, where you can review the RAID arrays that you

have set up.



Use the arrow keys to select the array that you want to set up, then press Enter. The Array Detail window appears.



- 4. If you want to mark this disk as empty and wipe out all its contents then press C.
- 5. At the prompt, press Y to wipe out all the data, otherwise press N.
- 6. Press Enter again to go back to the previous window and then press Ctrl+X to exit the RAID setup. Now that the RAID setup has been configured from the RAID BIOS, the next step is to configure and load NVRAID drivers under Windows, as explained in "Installing the NVIDIA RAID Software Under Windows" on p.B-9.

Installing the RAID Driver (for bootable RAID Array)

- After you complete the RAID BIOS setup, boot from the Windows CD, and the Windows Setup program starts.
- 2. Press F6 and wait for the Windows Setup screen to appear.



- 3. Specify the NVIDIA drivers:
 - (1) Insert the floppy that has the RAID driver, press S, then press Enter. The Windows Setup screen appears as below:





Important

Please follow the instruction below to make an nVIDIA Serial ATA RAID driver for yourself.

- 1. Insert the MSI CD into the CD-ROM drive.
- 2. Click the "Browse CD" on the Setup screen.
- Copy all the contents in the :\\nVidia\System\C55+MCP55\IDE\Win XP\sataraid to a formatted floppy disk.
- 4. The driver disk for nVIDIA RAID controller is done.
- (2) Select "NVIDIA RAID CLASS DRIVER" and then press Enter.
- (3) Press S again at the Specify Devices screen, then press Enter.
- (4) Select "NVIDIA NForce Storage Controller" and then press Enter. The following Windows Setup screen appears listing both drivers:



- 4. Press **Enter** to continue with Windows XP Installation. Be sure to leave the floppy disk inserted in the floppy drive until the blue screen portion of Windows XP installation is completed, then take out the floppy.
- Follow the instructions on how to install Windows XP. After Windows XP is completely installed, it is recommended that you install the the RAID management tool.



Important

Each time you add a new hard drive to a RAID array, the RAID driver will have to be installed under Windows once for that hard drive. After that, the driver will not have to be installed.



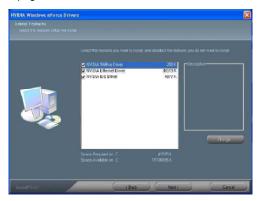
NVIDIA RAID Utility Installation

Installing the NVIDIA RAID Software Under Windows (for Non-bootable RAID Array)

The existing Windows IDE Parallel ATA driver (as well as the Serial ATA driver if SATA is enabled) must be upgraded to use the NVIDIA IDE Parallel ATA driver (as well as the NV Serial ATA driver if SATA is enabled).

This section describes how to run the setup application and install the RAID software which will upgrade the Windows IDE driver and install the RAID software.

 Start the NVIDIA nForce Drivers installation program to open the NVIDIA Windows nForce Drivers page.



Select the modules that you want to install. Make sure that the "NVIDIA IDE Driver" is selected.



Important

You must install the NVIDIA IDE driver in order to enable NVIDIA RAID. If you do not install the NVIDIA IDE driver, NVIDIA RAID will not be worked.

- 3. Click Next and then follow the instructions.
- 4. After the installation is completed, be sure to reboot the PC.
- 5. After the reboot, initialize the newly created array.

Initializing and Using the Disk Array

The RAID array is now ready to be initialized under Windows.

- Launch Computer Management by clicking "Start" --> "Settings" --> "Control Panel" then open the "Administrative Tools" folder and double click on "Computer Management".
- Click "Disk Management" (under the "Storage" section). The Initialize and Convert Disk Wizards appears.



Click Next. The Select Disks to Initialize window appears. The disks listed depend on how many arrays you have configured.



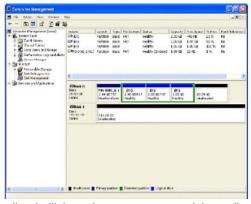
4. Click Next. The Select Disks to Convert window appears.



Check the disk in the list if you want to make the array a dynamic disk, then click Next. The Completing the Initialize and Convert Disk Wizard window appears.



6. Click Finish. The "Computer Management" window appears.



The actual disks listed will depend on your system, and the unallocated partition is the total combined storage of two hard disks. You must format the unallocated disk space in order to use it.

7. Format the unallocated disk space. Right click "Unallocated space", select "New Partition..." and follow the wizard. After the drive has been formatted, it is ready for use.



RAID Drives Management

There is an application called NVRAIDMAN which helps you perform the following tasks of nVDIA RAID.

Viewing RAID Array Configurations

View an array configuration (mirrored, striped, mirror-striped, JBOD, or any supported combination)

Setting Up a Spare RAID Disk

- · View free and/or dedicated free disks
- Designate a free disk to a particular array
- Creating RAID Arrays
- Deleting a RAID Array
- Morphing From One RAID Array to Another
- Hot Plug Array
- Initializing a RAID Array
 - Erase the data on the array by writing all zeros to the sectors of each hard disk

Rebuilding a RAID Mirrored Array

- · Rebuild a broken mirrored array
- · Watch the progress of rebuilding an array
- Only applies to RAID 1, RAID 0+1, and RAID 5 arrays

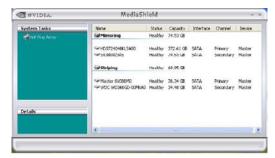
· Synchronizing a RAID Array

- Rebuild the redundancy in RAID 1 or RAID 0+1 arrays (copy the data to the redundant disk—the same operation as rebuilding)
- · Rebuild the parity in RAID 5 arrays

Viewing RAID Array Configurations

To view your RAID configuration from Windows, launch the NVRAID Management utility by double-clicking NvRaidMan.exe.

The RAID configuration information appears in the right-side pane, as shown below.





Important

The information in the figures in this part may very from what it is shown in your system.

Setting Up a Spare RAID Disk

You can designate a hard drive to be used as a spare drive for a RAID 1, RAID 0+1 or RAID 5 array. The spare drive can take over for a failed disk. NVRAID supports two types of spare drives:

Free Disk

A free disk is a disk that is not part of any RAID array, but can be used by any available RAID 1 or RAID 0+1 array that requires a particular disk when one of its disks crashes or becomes unusable. The process is automatic and doesn't require any user interaction.

For example, if you have a system with four hard disks where one disk is used to boot the OS, two hard drives are set up in a mirrored array, and a fourth hard disk is set up as a free disk, then if one of the mirrored array drives fails, the free disk will be automatically assigned to the mirrored array to be used instead of the failed disk.

Dedicated Disk

A dedicated free disk is a disk that is assigned to a RAID 1, RAID 0+1 or RAID 5 array and that disk is used by that array only when needed, for example during a system crash where a RAID mirrored drive is broken. The dedicated disk can be used only by the array that it is assigned to and not by any other array, unlike a free disk which can be used by any available RAID 1, RAID 0+1 or RAID 5 array.

Note: You must have at least two RAID arrays to use this feature.

Assigning a Free Disk

To mark a disk as free, or not a part of any array,

- Enter the system BIOS setup and make sure that the drive that you want to mark as free is RAID enabled.
- Enter the RAID BIOS and make sure that the drive is not part of any array (if one exists).
- 3. Boot into Windows and run the NVRAIDMAN program. The drive appears under the Free Disk section. The figure below shows an example of the NVRAIDMAN display if you have a mirror array and one free disk.



Assigning a Dedicated Disk

To mark a disk as dedicated, or reserve it for use by a specific array,

Step 1: Mark the Disk as a Free Disk

- Enter the system BIOS setup and make sure that the drive that you want to mark as free is RAID enabled.
- 2. Boot into Windows and run the NVRAIDMAN program.

If the disk is not part of any RAID array, then it will appear under the Free Disk section of the RAID GUI.

Step 2: Dedicate the Free Disk to an Array

While running NVRAIDMAN, dedicate the free disk to an array by doing the following:

1. Right click one of the two Mirrored arrays as shown below.



2. Select Designate Spare from the menu to launch the Spare Disk Allocation Wizard.



3. Click Next.

The RAID Array Selection page appears.



4. From the Free Disk Selection page, select one of the two free disks available. This would be the disk that will be designated to the mirror array.

5. Click Next.

The Completing the NVIDIA Spare Disk Allocation page appears.



6. Click Finish.

As shown in figure below, the ST380011A drive is now a dedicated free disk in the mirrored array. If a system crash occurs that causes any of the two WD360GD drives to fail, the ST380011A hard drive will take over and be used in the newly formed mirrored array.



Removing a Dedicated Disk

Once a dedicated disk has been assigned to a particular array, it can be removed at any time. To remove the disk, right click on the dedicated disk and select "Remove Disk..." to remove it. In the previous example, simply right click on the ST380011A drive and select "Remove Disk...". as shown in the screen shot below:



Morphing From One RAID Array to Another

In a traditional RAID environment, when a user wants to change the current state of a disk or a current array to a new RAID configuration, the process of reconfiguring the new array involves multiple steps. The user must back up the data, delete the array, re-boot the PC, and then reconfigure the new array.

NVIDIA RAID allows the end user to change the current state of the disk or array to another with a one-step process called .Morphing.. This section describes the NVIDIA Morphing process and explains how to use Morphing to convert from one RAID array type to another.

General Morphing Principles

NVIDIA RAID includes extensive support for morphing, a process of converting from one RAID mode to another RAID mode.

General Requirements and Limitations

- The new array capacity must be equal to or greater than the previous array. For example, it is possible to morph from a RAID 1 array to a RAID 0 array as long as the RAID 0 array is the same size as (or larger than) the RAID 1 array.
- · You can't morph
 - To or from a JBOD (Spanning) array
 - From RAID 1 to RAID 1
 - From RAID 0+1 to RAID 1
 - From RAID 5 to 1

Specific Morphing Requirements

The following table lists the disk requirements for a new RAID array for various morphing combinations.

From	То	New Array Disk Requirements	
	RAID 0	m > n Number of disks in the new array must be greater than the original array.	
RAID 0	RAID 1	m =2, n =1 RAID 1 array must include two disks, converted from a one disk RAID 0 array.	
IVALE 0	RAID 0+1	m >= 2 x n Number of RAID 0+1 disks must be equal to or greater than twice the number of RAID 0 disks.	
	RAID5	m >= n+1	
	RAID 0	No additional restrictions.	
RAID 1	RAID 1	** Not a valid combination **	
KAIDI	RAID 0+1	No additional restrictions.	
	RAID 5	m >= 3	

From	То	New Array Disk Requirements	
	RAID 0	m >= n2 Number of RAID 0 disks must be equal to or greater than half the number of RAID 0+1 disks.	
RAID 0+1	RAID 1	** Not a valid combination **	
	RAID 0+1	** Not a valid combination **	
	RAID 5	m >= (n/2 + 1)	
	RAID 0	m >= n - 1	
RAID 5	RAID 1	** Not a valid combination **	
I KAID 3	RAID 0+1	m >= 2 x (n - 1); where m is an even number of disks.	
	RAID 5	m >= n	

Hot Plug Array

With respect to RAID, hot plugging is the ability to add a disk to a system safely and without causing problems for the RAID software. For example, when a drive in a mirrored array fails, the user can launch the Hot Plug Array Wizard which instructs the user as to when a drive can be safely added to the system. As soon as the drive is added, the user can then finish running the RAID wizard and the drive becomes usable by the system. Hot Plug Array allows the user to add or remove an entire array without degrading the array in the process.

NVRAIDMAN can be used to hot plug a RAID disk. To hot plug a disk, simply do the following:

1 Launch NVRAIDMAN and click on "Hot Plug Array" and the following screen shot will appear:



2 Click **Nex**t and the following screen shot will appear:



- 3 Connect the RAID disk that you want to use with any given RAID array.
- 4 Click **Next** and the following screen shot will appear:



5 Click Finish.

Initializing a RAID Array

Initializing a RAID array erases all the data that is stored on that array, and writes all zeros to the disks. Initialization of newly configured RAID arrays is recommended to ensure consistency and reliable performance on any supported fault tolerant array such as RAID 5, RAID 0, and RAID 0+1. Use this feature only if you are absolutely sure that you want to wipe out all the data on *that array*.

Initialization of a fault tolerant array can only be done when the array is being created. To initialize an array, perform the following steps:

Note: In this example, a mirror array is initialized.

1 From the NVRAIDMAN window, right click on any available free disk and select **Create Array** as show in Figure below.



- 2 The Create Array Wizard opens. Follow the Wizard to create a Mirror array.
- 3 At the Create Array Wizard Welcome screen, click Next.
- 4 At the RAID Array Selection page, make sure that RAID Mode is set to "Mirroring" and Stripe Size is set to its default value of 64K, then click Next.
- 5 At the Free Disk Selection page, select the two drives that you want to Mirror and click **Next**.
- 6 Click Next again and the following screen shot will appear:



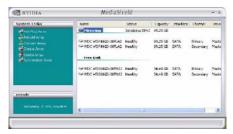
7 Check "Intialize Array" and then click **Next**. The Initialization Warning dialog appears.



8 Click **OK**. The Clearing System Data screen appears again with the Initialize Array check box checked as shown below.



9 Click **Next**, then click **Finish** at the Completing the NVIDIA Create Array Wizard screen. The NVRAIDMAN windows shows the created RAID array as shown below.



The Initialization Process

As you can see from the screen shot above, the initialization process has started and it will be completed in a short period of time. As soon as the Initialization process starts, a popup window similar to the following will appear:



followed by the following pop-up window:



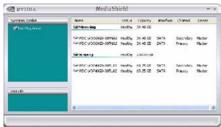
Rebuilding a RAID Array

Rebuilding is the process of restoring data to a hard drive from other drives in the array. This applies only to fault tolerant arrays such as RAID 1, RAID 0+1, as well as a RAID 5. For example, assuming you have a three disk RAID 5 array, and one of the drives fail, then you need the lost data on the newly added drive.

Rebuilding Instructions

After creating a mirrored array, you can rebuild the array using the following steps: 1. Go to Windows and run the NVIDIA RAID Management utility.

The picture below shows an example of a system with one mirrored array and two free disks.



2. Right-click on Mirroring. The popup menu appears.



3. From the popup menu, click **Rebuild Array**. The NVIDIA Rebuild Array Wizard appears.



4. Click Next. The Disk Selection page appears.



5. Select the drive that you want to rebuild by clicking it from the list, then click **Next**. The Completing the NVIDIA Rebuild Array page appears.



6. Click **Finish**. The array rebuilding starts after a few seconds, and a small pop-up message appears towards the bottom right corner of the screen as shown in the figure below.



When the rebuilding process is finished you will see the pop up box shown in Figure below.



During the rebuilding process, the NVRAID Management utility screen shows the status under the System Tasks and Details sections.



More About Rebuilding Arrays

Rebuilding Occurs in the Background

The rebuilding process is very slow (it can take up to a day) and occurs in the background so as not to affect the performance of the system.

• Rebuilding Applies Only to RAID 1/ RAID 0+1 or RAID 5 Arrays

Rebuilding an array works only when using RAID 1 , RAID 0+1, or RAID 5. Rebuilding does not apply to RAID 0 and JBOD arrays.

· Rebuilding applies to a degraded fault tolerant array

You can rebuild a degraded mirrored array using any available Free Disk or Dedicated Disk. For example, Figure below shows a mirrored array using two 34.48 GB drives while having two Free Disks each 55.90 GB large.



To use one of these available free disks to rebuild your array, follow the same steps as explained in "Rebuilding a RAID Array" on p.B-22, except when prompted to select a disk, choose one of the two available free disks.

Synchronizing a RAID Array

Synchronizing an array will force a rebuild of redundancy or parity. The operation is applicable to any fault tolerant array such as RAID 1, 0+1 and RAID 5.

- For RAID1 and RAID 0+1, "sync" results in copying the data to the redundancy disk,
- For RAID 5, "sync" results in rebuilding the parity

To sync an array, do the following (This example assumes you have already created a fault tolerant array such as RAID 1):

1. Right click on "Mirroring" and select **Synchronize Array** as shown in Figure below.



2. The Synchronize Array Wizard Welcome screen appears.



3. Click on **Next** and then click **Finish** at the Wizard Completion screen. The NVRAIDMAN window indicates that the array is synchronizing, as shown in Figure below.



As you can see from the screen shot above, the synchronization process has started and it will be completed in a short period of time.

Appendix C nVidia System Driver

MSI provides a setup CD along with your mainboard, which contains the required drivers for your system, and many other useful and powerful utility to bring you the best experience for your office professional working and for your home leisure entertainment.



nVidia System Driver Installation

Click on the **Driver** tab and the screen below will display.



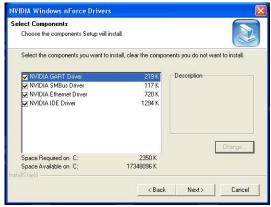
NVIDIA System Driver

This driver is only available for Windows 2000 and Windows XP operating system. Please follow the following step to install the driver correctly.

 Click on the NVIDIA C55/MCP55 System Driver button to install the NVIDIA System Drivers for your Windows OS. Then the welcome dialogue will display. Click Next to continue.



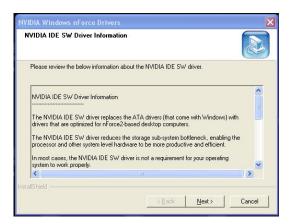
Then the following screen displays the available components to install. All the components shown here will be selected to be installed by default. Then click Next.



3. The system will start installing the selected driver components automatically.



Then the following screen displays the information for the NVIDIA IDE SW Driver installation. Click Next to continue.



Then the following screen displays the installation of NVIDIA IDE SW Driver. Click Yes to continue.



6. The following screen indicates that the installation is complete. Click **Yes** to restart your computer or click **No** to restart it later.



nVidia Utility Installaion

1. Click on the **Utility** tab and the screen below will display.



2. Then click on the NVIDIA Utility tab and the screen below will display.



3. Click the nTune Utility icon to install it.

nTune Utility - provides a safe and easy way to optimize PC performance.

Appendix D Dual Core Center

Dual CoreCenter, the most useful and powerful utility that MSI has spent much research and efforts to develop, helps users to monitor or configure the hardware status of MSI Mainboard & MSI Graphics card in windows, such as CPU/GPU clock, voltage, fan speed and temperature.

Before you install the Dual CoreCenter, please make sure the system has meet the following requirements:

- Intel Pentium4 / Celeron, AMD Athlon XP/ Sempron or compatible CPU with PCI Express slot.
- 2. 256MB system memory.
- 3. CD-ROM drive for software installation.
- 4. Operation system: Windows XP.
- 5. DotNet Frame Work 2.0



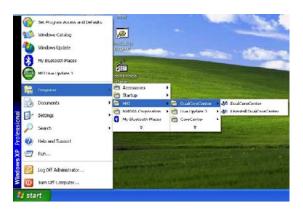


Activating Dual Core Center

Once you have your Dual Core Center installed (locate the setup source file in the setup CD accompanying with your mainboard, path: **Utility --> MSI Utility --> Dual Core Center**), it will have an icon in the system tray, a short cut icon on the desktop, and a short cut path in your "Start-up" menu. You may double-click on each icon to enable Dual Core Center.



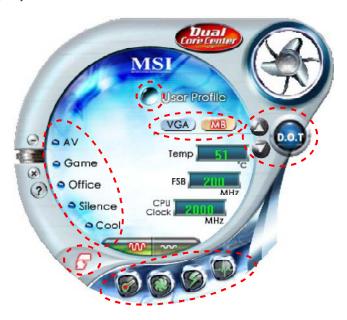
short-cut icon in the system tray



short-cut path in the start-up menu (path: Start-->Programs-->MSI--> DualCoreCenter-->DualCoreCenter)

Main

Before using this utility, we have to remind you: only when installing the MSI V044 (V044 has to install with the version 8.26 or newer driver)/ V046 or V060 graphics card can activate the full function of this utility. If you install a graphics card of other brand, only hardware status of the MSI mainboard would be available.



Introduction:

Click each button appearing above to enter sub-menu to make further configuration or to execute the function

MΒ

Click MB button to read current CPU temperature, FSB and CPU clock of mainboard will show below.

VGA

Click VGA button to read current GPU temperature, GPU clock and memory clock of graphics card will show below.

DOT

Click DOT button to enable or disable the Dynamic Overclocking Technology.

AV/ Game/ Office/ Silence/ Cool

MSI provides five common settings for different environments. The settings had been set to optimal values to reach better performance in each environment. Click the button you need.



Important

Before clicking the AV/ Game/ Office/ Silence or Cool button, select Smooth mode or Sharp mode to decide whether you want the system to reach the optimal values smoothly or quickly.





Smooth mode

Clock



In this sub-menu, you can adjust and monitor the clocks of MB and graphics card.

Voltage 🕼

In this sub-menu, you can adjust and monitor the voltages of MB and graphics card.

FAN Speed



In this sub-menu, you can adjust and monitor the fan speeds of MB and graphics card.

Temperature



In this sub-menu, you can monitor the temperatures of MB and graphics card.

User Profile

In this sub-menu, you can set the values of clock, voltage and fan speed by your need and save them in a profile. You can save 3 profiles for further use.



Important

Click on the icon 🔁 , the clock, voltage, fan, and temperature buttons will appear beside the icon.



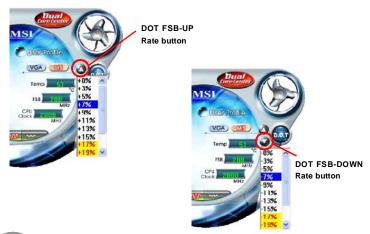






DOT (Dynamic OverClocking)

Dynamic Overclocking Technology is an automatic overclocking function, included in the MSI™'s newly developed Dual CoreCenter Technology. It is designed to detect the loading of CPU/ GPU while running programs, and to over-clock automatically. When the motherboard detects that the loading of CPU is exceed the default threshold for a time, it will speed up the CPU and fan automatically to make the system run smoother and faster. When the graphics card detects that the loading of GPU is exceed the default threshold for a time, it will speed up the GPU, memory, fan and voltage automatically to make the system run smoother and faster. When the CPU/ GPU is temporarily suspending or staying in low loading balance, it will restore the default settings instead. Usually the Dynamic Overclocking Technology will be powered only when users' PC runs huge amount of data, like 3D games or video process, and the motherboard/ graphicd card need to be boosted up to enhance the overall performance. There will be several selections when you click the DOT rate button (include increase rate and decrease rate buttons), to select the DOT level, then you have to click the DOT button to apply the DOT function.





Important

Even though the Dynamic Overclocking Technology is more stable than manual overclocking, basically, it is still risky. We suggest user to make sure that your CPU can afford to overclock regularly first. If you find the PC appears to be unstable or reboot incidentally, it's better to lower the level of overclocking options. By the way, if you need to conduct overclocking manually, please do not to apply the DOT function.



Clock

In the **Clock** sub-menu, you can see clock status (including FSB/ CPU clock of mainboard and GPU/ memory clock of graphics card) of your system. And you can select desired value for overclocking. There will be several items for you to select for overclocking after you click button. You can click the plus sign button to increase the clock, or click the minus sign button to decrease the clock. And finally, click the Apply button to apply the values adjusted. If you do not want to apply the adjustments, click the Cancel button to cancel. Or click the Default button to restore the default values.



On the underside, it shows the graphs of the clocks. Only the curves of the item which the button is lit up with red color will be shown.



Important

In the user profile, clicking the **Save** button can save the changes to it. In the default profile, the Save button is not available.



Voltage

In the **Voltage** sub-menu, you can see voltage status (including Vcore, memory, GPU voltage... etc.) of your system, and you can select desired value for overclocking. It will show several items to select for overclocking after you click the button. You can click the plus sign button to increase the voltage, or click the minus sign button to decrease. And finally, click the Apply button to apply the adjustments. If you do not want to apply the adjustments, click the Cancel button to cancel. Or click the Default button to restore the default values.



On the underside, it shows the graphs of the voltages. Only the curves of the item which the button is lit up with red color will be shown.



Important

In the user profile, clicking the **Save** button can save the changes to it. In the default profile, the Save button is not available.



FAN Speed

In the **FAN Speed** sub-menu, you can read fan status of your system. Select higher speed for better cooling effect. There are several sections for you to change the fan speed to a section after clicking button. Click the plus sign button to increase the fan speed to a section, or click the minus sign button to decrease. Or click the Default button to restore the default values.



On the underside, it shows the graphs of the fan speed. Only the curves of the item which the button is lit up with red color will be shown.



Important

- 1. When you set the fan speed manually, please make sure to disabled the "CPU Smart FAN Target" item in the BIOS.
- 2. In the user profile, clicking the **Save** button can save the changes to it. In the default profile, the Save button is not available.

Temperature

In the Temperature sub-menu, you can see temperature status of your system.



On the underside, it shows the graphs of the temperatures. Only the curves of the item which the button is lit up with red color will be shown.



User Profile

In the **User Profile** sub-menu, click the setting button that besides the user profile bar, and the next screen will appear.

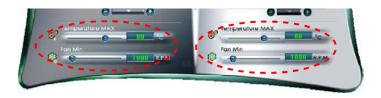


Here you can define the clock/ fan speed/ voltage by your need, click the button to choose a value quickly, or click the plus for minus sign button to increase/ decrease the value.



Use the draw bar to set the max system temperature. When the system temperature exceeds the threshold you defined, the system will pop up a warning message and shut down the system.

Use the draw bar to set the minimal fan speed. When the fan speed is lower than the threshold you defined, the system will pop up a warning message.



After setting all values you need, you can change the user profile name in the box then click the save button to save all changes in a profile.



Finally, you can choose the user profile by click the button in the left side and click the Apply button to load the user profile.

