Theorem 2.1. There is a (randomized) algorithm that, given $\varepsilon, \eta>0$, returns a real number $\zeta$ for which

$$
(1-\varepsilon) \zeta<\operatorname{vol}(K)<(1+\varepsilon) \zeta
$$

with probability at least $1-\eta$. The algorithm uses

$$
O\left(\frac{n^{5}}{\varepsilon^{2}}\left(\ln \frac{1}{\varepsilon}\right)^{3}\left(\ln \frac{1}{\eta}\right) \ln ^{5} n\right)=O^{*}\left(n^{5}\right)
$$

oracle calls.
The proof of this Theorem is given at the end of Section 6.
As in all previous volume algorithms, the main technical tool is sampling from $K$, i.e., generating (approximately) uniformly distributed and (approximately) independent random points in $K$. We in fact make use of several sampling algorithms, working under slightly different assumptions. A result that has a simple statement is the following.

Theorem 2.2. Given a convex body $K$ satisfying $B \subseteq K \subseteq d B$, a positive integer $N$ and $\varepsilon>0$, we can generate a set of $N$ random points $\left\{v_{1}, \ldots, v_{N}\right\}$ in $K$ that are
(a) almost uniform in the sense that the distribution of each one is at most $\varepsilon$ away from the uniform in total variation distance, and
(b) almost ( pairwise) independent in the sense that for every $1 \leq i<j \leq N$ and every two measurable subsets $A$ and $B$ of $K$,

$$
\left|\mathrm{P}\left(v_{i} \in A, v_{j} \in B\right)-\mathrm{P}\left(v_{i} \in A\right) \mathrm{P}\left(v_{j} \in B\right)\right| \leq \varepsilon
$$

The algorithm uses only $O^{*}\left(n^{3} d^{2}+N n^{2} d^{2}\right)$ calls on the oracle.
This running time represents an improvement of $O^{*}(n)$ over previous algorithms (see Lovász and Simonovits [23], Theorem 3.7) for this problem.

To make the sampling algorithm as efficient as possible, we have to find an affine transformation that minimizes the parameter $d$. Finding an affine transformation $A$ such that

$$
\begin{equation*}
B \subseteq A K \subseteq d^{\prime} B \tag{1}
\end{equation*}
$$

for some small $d^{\prime}$ is called rounding or sandwiching. For every convex $K$, the sandwiching ratio $d^{\prime}=n$ can be achieved (using the so called the Löwner-John ellipsoid), but it is not known how to find the corresponding $A$ in polynomial time. For related references we again recommend Grötschel, Lovász, and Schrijver [10] and the Handbook of Convex Geometry [11]. For our purposes "approximate sandwiching" is sufficient, where $d^{\prime} B$ is required to contain most of $K$ but not the whole body. The theorem below will imply that that one can approximately well-round $K$ with $d^{\prime}=O(\sqrt{n} \ln (1 / \varepsilon))$ using $O^{*}\left(n^{5}\right)$ oracle calls.

The approximate sandwiching will be done using an important auxiliary result, which may be of interest in its own: an algorithm to find an affine transformation

