


Thread Dump - Intelligence Report

File: *high-cpu-tdump.out*

We have found few suspect(s). It may or may not be a problem:

To learn about the suspects, see the  icons in this report.


Thread Count Summary

(To learn about different thread states through real-life example, check out this [video tutorial](#) )




160
WAITING

[View Details](#) 



109
RUNNABLE

[View Details](#) 

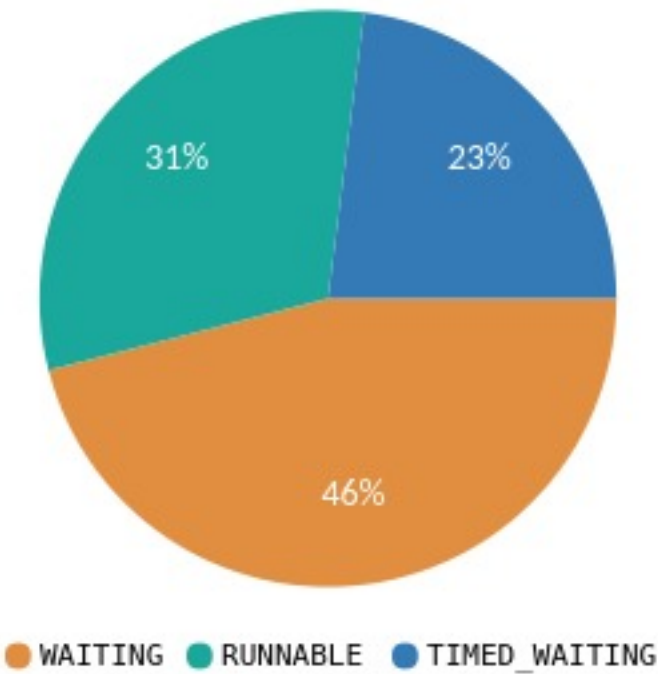


81
TIMED_WAITING

[View Details](#) 

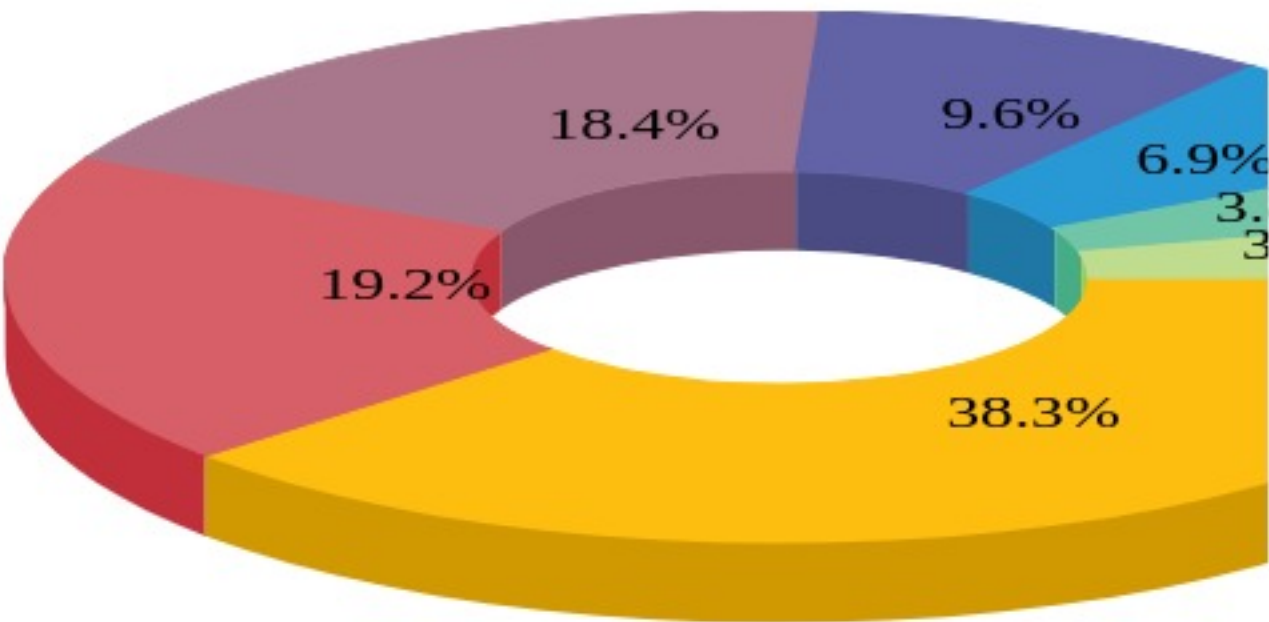
Total Threads count: **350**

Thread state %



Thread Group

(Threads with similar names are grouped in this section)



Legends	Thread Group	Count	States
	EE-ManagedThreadFactory-er	100 threads	WAITING:74:16
	EE-ManagedThreadFactory-er	50 threads	TIMED_WAITING:50
	default I/O	48 threads	RUNNABLE:48
	Weld Thread Pool -	25 threads	WAITING:25
	GC task thread	18 threads	RUNNABLE:18

[Show all thread groups >>](#)

Daemon vs non-Daemon

(daemon and non-daemon(i.e. user) threads count is shown in this section)

210

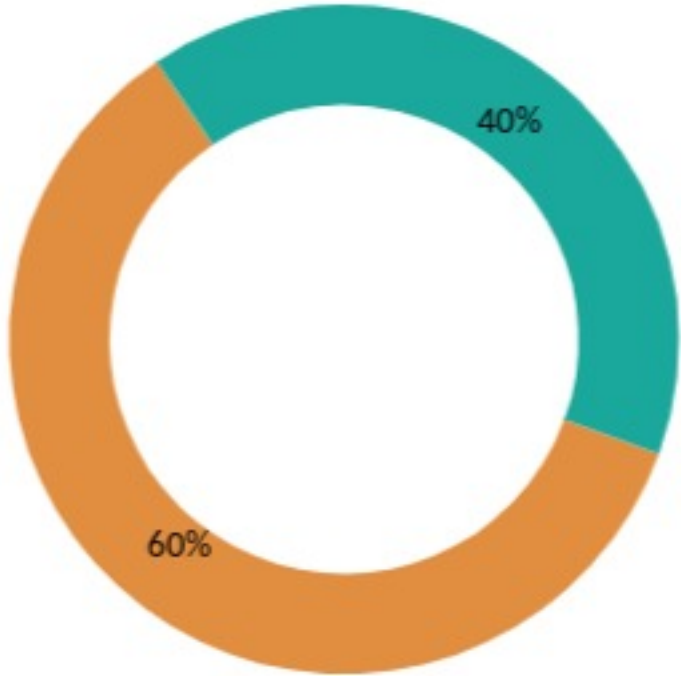
DAEMON

[View Details](#)

140

NON-DAEMON

[View Details](#)

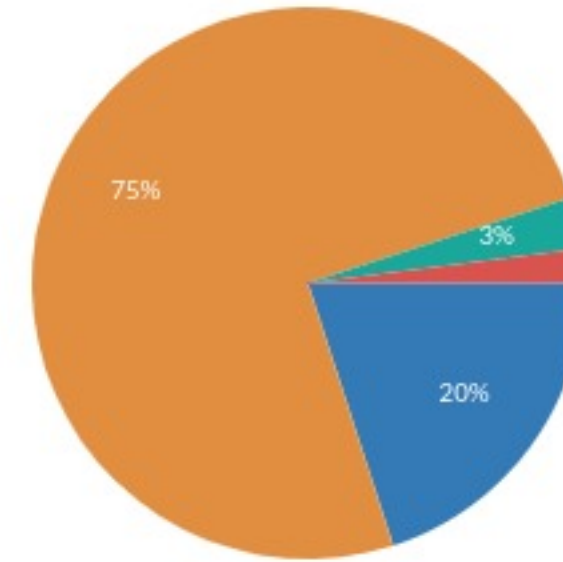


Threads Stack Length

(Lengthy stacks can cause StackOverflowError. To learn more [visit here](#))

⚠ 6 threads stack length is greater 100 lines. Large size stacks may cause StackOverflowError. Examine their [stack trace](#), to make sure they are OK.

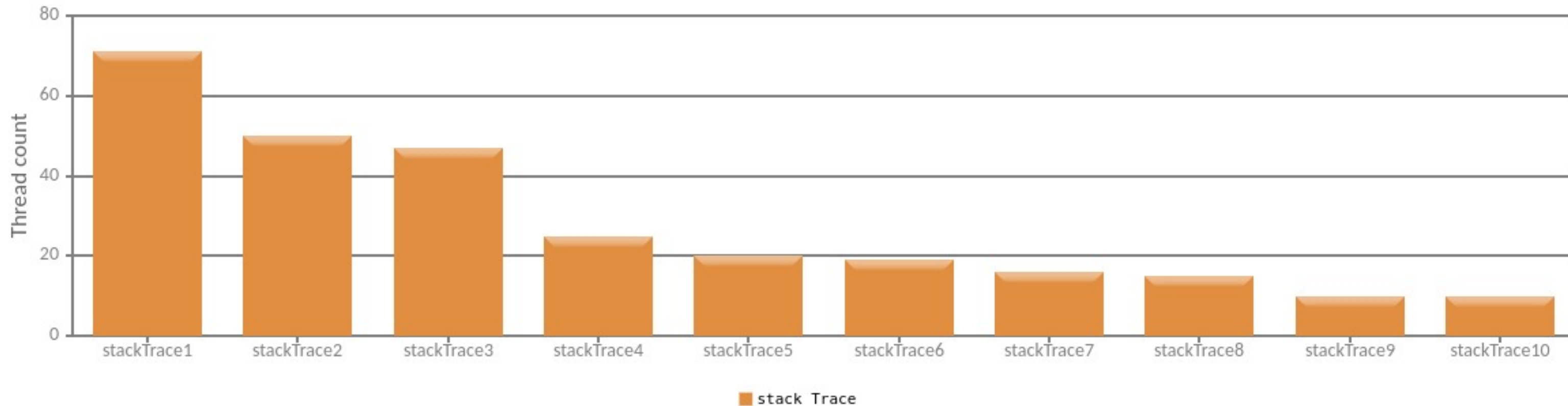
Stack Length	Thread count
< 10 lines	71
10 - 50 lines	263
50 - 100 lines	10
> 100 lines	6



● < 10 lines ● 10 - 50 lines ● 50 - 100 lines ● > 100 lines

Threads with identical stack trace

(Threads with identical stack traces are grouped here. If too many threads have identical stack trace then it might be a concern, to learn more visit [RSI Pattern](#))



Thread Count	Identical Stack trace
71 WAITING threads	<pre>java.lang.Thread.State: WAITING (parking) at sun.misc.Unsafe.park(Native Method) - parking to wait for <0x00000006c0f8a930> (a java.util.concurrent.locks.AbstractQueuedSynchronizer\$ConditionObject) at java.util.concurrent.locks.LockSupport.park(LockSupport.java:175) at java.util.concurrent.locks.AbstractQueuedSynchronizer\$ConditionObject.await(AbstractQueuedSynchronizer.java:2039) ... To see full stack trace click here.</pre>
50 TIMED_WAITING threads	<pre>java.lang.Thread.State: TIMED_WAITING (parking) at sun.misc.Unsafe.park(Native Method) - parking to wait for <0x00000006c5413e38> (a java.util.concurrent.locks.AbstractQueuedSynchronizer\$ConditionObject) at java.util.concurrent.locks.LockSupport.parkNanos(LockSupport.java:215) at java.util.concurrent.locks.AbstractQueuedSynchronizer\$ConditionObject.awaitNanos(AbstractQueuedSynchronizer.java:2078) ... To see full stack trace click here.</pre>
47 RUNNABLE threads	<pre>java.lang.Thread.State: RUNNABLE at sun.nio.ch.EPollArrayWrapper.epollWait(Native Method) at sun.nio.ch.EPollArrayWrapper.poll(EPollArrayWrapper.java:269) at sun.nio.ch.EPollSelectorImpl.doSelect(EPollSelectorImpl.java:93) at sun.nio.ch.SelectorImpl.lockAndDoSelect(SelectorImpl.java:86) ... To see full stack trace click here.</pre>
25 WAITING threads	<pre>java.lang.Thread.State: WAITING (parking) at sun.misc.Unsafe.park(Native Method) - parking to wait for <0x00000006c18edf20> (a java.util.concurrent.locks.AbstractQueuedSynchronizer\$ConditionObject) at java.util.concurrent.locks.LockSupport.park(LockSupport.java:175) at java.util.concurrent.locks.AbstractQueuedSynchronizer\$ConditionObject.await(AbstractQueuedSynchronizer.java:2039) ... To see full stack trace click here.</pre>
20 RUNNABLE threads	<pre>stacktrace To see full stack trace click here.</pre>
19 TIMED_WAITING threads	<pre>java.lang.Thread.State: TIMED_WAITING (parking) at sun.misc.Unsafe.park(Native Method) - parking to wait for <0x00000006c10a00d0> (a java.util.concurrent.locks.AbstractQueuedSynchronizer\$ConditionObject) at java.util.concurrent.locks.LockSupport.parkNanos(LockSupport.java:215) at java.util.concurrent.locks.AbstractQueuedSynchronizer\$ConditionObject.awaitNanos(AbstractQueuedSynchronizer.java:2078) ...</pre>

	To see full stack trace click here.
16 RUNNABLE threads	java.lang.Thread.State: RUNNABLE Locked ownable synchronizers: -None To see full stack trace click here.
15 WAITING threads	java.lang.Thread.State: WAITING (parking) at sun.misc.Unsafe.park(Native Method) - parking to wait for <0x00000006c0e4bb20> (a java.util.concurrent.locks.AbstractQueuedSynchronizer\$ConditionObject) at java.util.concurrent.locks.LockSupport.park(LockSupport.java:175) at java.util.concurrent.locks.AbstractQueuedSynchronizer\$ConditionObject.await(AbstractQueuedSynchronizer.java:2039) ... To see full stack trace click here.
10 WAITING threads	java.lang.Thread.State: WAITING (parking) at sun.misc.Unsafe.park(Native Method) - parking to wait for <0x00000006c582fab0> (a java.util.concurrent.locks.AbstractQueuedSynchronizer\$ConditionObject) at java.util.concurrent.locks.LockSupport.park(LockSupport.java:175) at java.util.concurrent.locks.AbstractQueuedSynchronizer\$ConditionObject.await(AbstractQueuedSynchronizer.java:2039) ... To see full stack trace click here.
10 RUNNABLE threads	java.lang.Thread.State: RUNNABLE at sun.nio.fs.LinuxWatchService.poll(Native Method) at sun.nio.fs.LinuxWatchService.access\$600(LinuxWatchService.java:47) at sun.nio.fs.LinuxWatchService\$Poller.run(LinuxWatchService.java:314) at java.lang.Thread.run(Thread.java:748) ... To see full stack trace click here.

Most used methods

(Methods in which most threads are working are displayed here. If too many threads end up on the same method, it may be a concern, to learn more visit [All roads lead to Rome](#) pattern)

Thread Count	Method	Percentage
226 threads	sun.misc.Unsafe.park(Native Method). To see stack trace click here.	65% <div></div>

52 threads	sun.nio.ch.EPollArrayWrapper.epollWait(Native Method). To see stack trace click here.	15% <div></div>
12 threads	java.lang.Object.wait(Native Method). To see stack trace click here.	3% <div></div>
10 threads	sun.nio.fs.LinuxWatchService.poll(Native Method). To see stack trace click here.	3% <div></div>
4 threads	java.net.SocketInputStream.socketRead0(Native Method). To see stack trace click here.	1% <div></div>

[Show all methods >>](#)

CPU consuming threads

(If application is consuming high CPU, investigate below threads. To learn more visit [Athlete](#) pattern)

Thread	CPU consuming thread's stacktrace
EE-ManagedThreadFactory-engine5 nativeId: 24394	java.lang.Thread.State: RUNNABLE at java.lang.Object.hashCode(Native Method) at java.util.HashMap.hash(HashMap.java:339) at java.util.HashMap.put(HashMap.java:612) at java.util.HashSet.add(HashSet.java:220) ... To see full stack trace click here.
EE-ManagedThreadFactory-engine5 nativeId: 24387	java.lang.Thread.State: RUNNABLE at java.util.LinkedHashMap.newNode(LinkedHashMap.java:256) at java.util.HashMap.putVal(HashMap.java:631) at java.util.HashMap.put(HashMap.java:612) at org.codehaus.jackson.map.deser.std.UntypedObjectDeserializer.mapObject(UntypedObjectDeserializer.java:218) ... To see full stack trace click here.
EE-ManagedThreadFactory-engine5 nativeId: 24383	java.lang.Thread.State: RUNNABLE at java.lang.Object.hashCode(Native Method) at java.util.HashMap.hash(HashMap.java:339) at java.util.HashMap.put(HashMap.java:612) at java.util.HashSet.add(HashSet.java:220)

	... To see full stack trace click here.
EE-ManagedThreadFactory-engine: nativeId: 24379	java.lang.Thread.State: RUNNABLE at org.postgresql.core.v3.SimpleParameterList.(SimpleParameterList.java:41) at org.postgresql.core.v3.SimpleParameterList.copy(SimpleParameterList.java:343) at org.postgresql.jdbc2.AbstractJdbc2Statement.addBatch(AbstractJdbc2Statement.java:2975) at org.jboss.jca.adapters.jdbc.CachedPreparedStatement.addBatch(CachedPreparedStatement.java:311) ... To see full stack trace click here.
EE-ManagedThreadFactory-engine: nativeId: 24359	java.lang.Thread.State: RUNNABLE at java.lang.Object.hashCode(Native Method) at java.util.HashMap.hash(HashMap.java:339) at java.util.HashMap.put(HashMap.java:612) at java.util.HashSet.add(HashSet.java:220) ... To see full stack trace click here.

[Show all CPU consuming threads >>](#)

Blocking Threads - Transitive Graph

(Threads that block other threads are displayed here. Blocking threads makes application unresponsive, to learn more visit [Traffic jam pattern](#))



No transitive blocks found

GC Threads

(Displays garbage collection threads count. To learn more visit [Scavengers pattern](#))



18

GC threads

[View Details](#)



☒ GC thread count is normal

Complex DeadLocks

(Learn more about [Complex Deadlock](#))

☒ No Complex Deadlocks found

Dead Lock

(Learn more about [Deadlock](#))

☒ No Deadlock found

Finalizer Thread

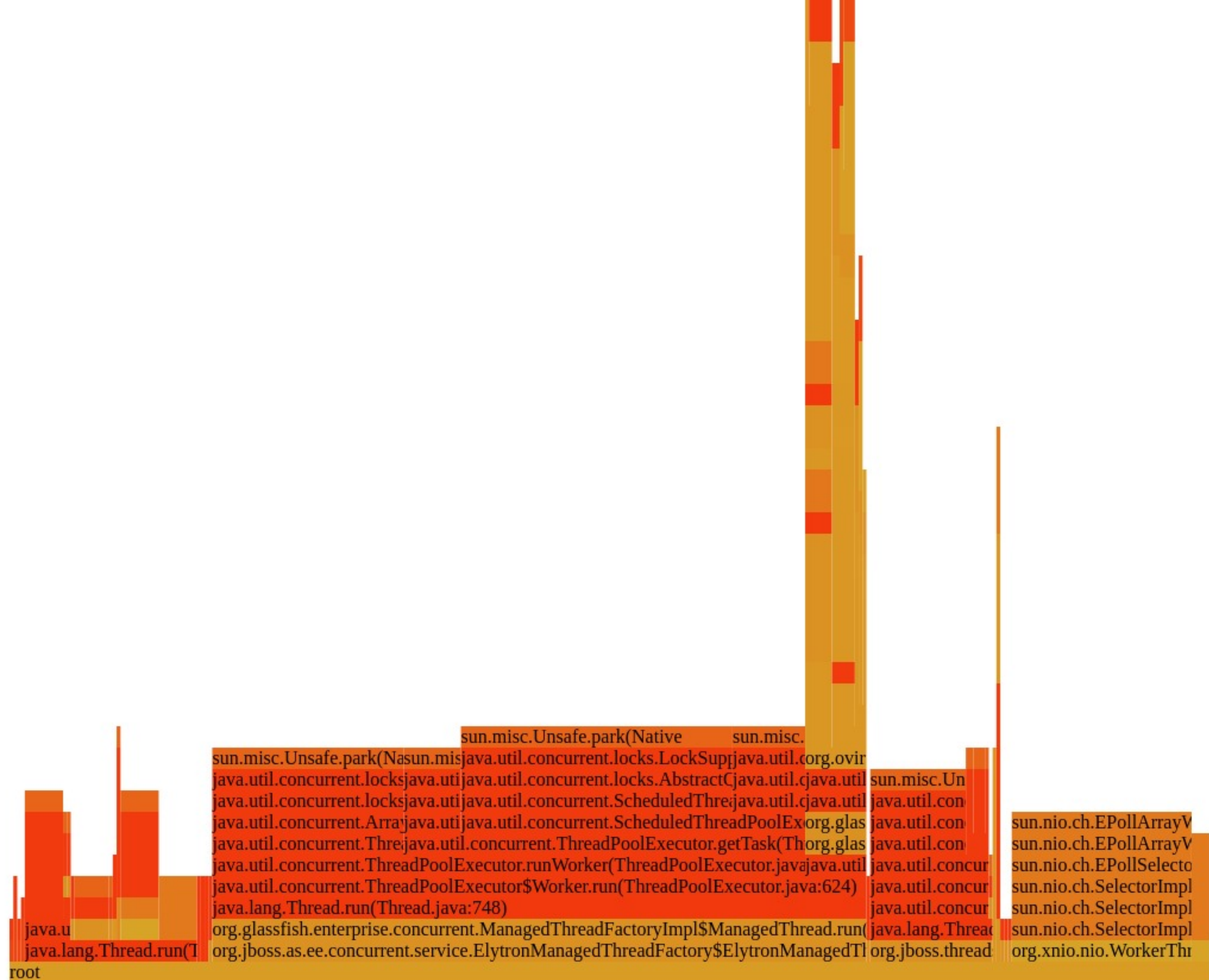
(If finalizer thread is BLOCKED or WAITING for a prolonged period, it can result in OutOfMemoryError, to learn more visit [Leprechaun Trap pattern](#))

☒ No problem with Finalizer Thread.

Flame Graph

(All threads stack trace is combined in to one single flame graph. See [it's benefits.](#))





Bottom up Call Stack Tree

(All threads stack trace is combined in to one single tree. See [it's benefits.](#))

↓ Show Top Down call stack



⊕ (1) org.jboss.jca.core.connectionmanager.pool.mcp.PoolFiller.run(PoolFiller.java:107)

⊖ (32) org.jboss.threads.JBossThread.run(JBossThread.java:485)

⊕ (32) java.lang.Thread.run(Thread.java:748)

⊖ (5) org.xnio.nio.WorkerThread.run(WorkerThread.java:551)

⊕ (5) sun.nio.ch.SelectorImpl.select(SelectorImpl.java:97)

⊖ (1) org.apache.commons.httpclient.MultiThreadedHttpConnectionManager\$ReferenceQueueThread.run(Unknown Source)

⊕ (1) java.lang.ref.ReferenceQueue.remove(ReferenceQueue.java:165)

⊖ (1) org.ovirt.vdsm.jsonrpc.client.internal.ResponseWorker.run(ResponseWorker.java:108)

⊕ (1) org.codehaus.jackson.map.ObjectMapper.readTree(ObjectMapper.java:1558)

⊖ (1) org.ovirt.vdsm.jsonrpc.client.reactors.Reactor.run(Reactor.java:65)

⊕ (1) org.ovirt.vdsm.jsonrpc.client.reactors.Reactor.processChannels(Reactor.java:76)

⊖ (1) org.quartz.impl.jdbcjobstore.JobStoreSupport\$MisfireHandler.run(JobStoreSupport.java:3987)

⊕ (1) java.lang.Thread.sleep(Native Method)

⊖ (1) org.quartz.core.QuartzSchedulerThread.run(QuartzSchedulerThread.java:431)

⊕ (1) java.lang.Object.wait(Native Method)

⊖ (1) org.quartz.core.QuartzSchedulerThread.run(QuartzSchedulerThread.java:301)

⊕ (1) java.lang.Object.wait(Native Method)

⊖ (1) com.arjuna.ats.internal.arjuna.coordinator.ReaperWorkerThread.run(ReaperWorkerThread.java:65)

⊕ (1) com.arjuna.ats.arjuna.coordinator.TransactionReaper.waitForCancellations(TransactionReaper.java:328)

⊖ (1) com.arjuna.ats.internal.arjuna.coordinator.ReaperThread.run(ReaperThread.java:90)

⊕ (1) java.lang.Object.wait(Native Method)

⊖ (1) com.arjuna.ats.internal.arjuna.recovery.PeriodicRecovery.run(PeriodicRecovery.java:398)

⊕ (1) com.arjuna.ats.internal.arjuna.recovery.PeriodicRecovery.doPeriodicWait(PeriodicRecovery.java:678)

⊖ (1) com.arjuna.ats.internal.arjuna.recovery.ExpiredEntryMonitor.run(ExpiredEntryMonitor.java:190)

⊕ (1) java.lang.Object.wait(Native Method)

⊖ (1) java.util.TimerThread.run(Timer.java:505)

⊕ (1) java.util.TimerThread.mainLoop(Timer.java:526)

⊖ (1) org.jboss.modules.ref.References\$ReaperThread.run(References.java:64)

⊕ (1) java.lang.ref.ReferenceQueue.remove(ReferenceQueue.java:165)

⊖ (1) java.lang.ref.Finalizer\$FinalizerThread.run(Finalizer.java:216)

⊕ (1) java.lang.ref.ReferenceQueue.remove(ReferenceQueue.java:165)

⊖ (1) java.lang.ref.Reference\$ReferenceHandler.run(Reference.java:153)

⊕ (1) java.lang.ref.Reference.tryHandlePending(Reference.java:191)