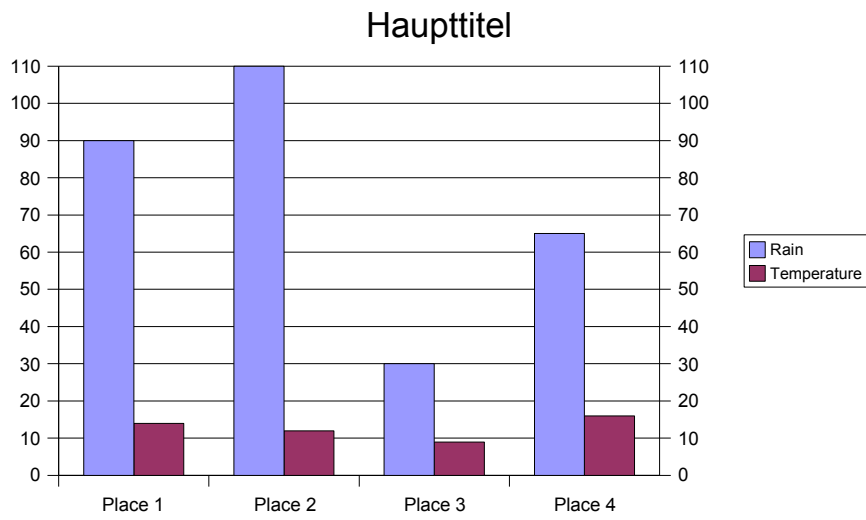


Before allocating:



After allocating:

