Morning Schedule

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|  | **Cohort 23**  **Module 1** | **Cohort 22**  **Module 4** | **Cohort 21**  **Module 6** | **Cohort 20**  **Module 8** |
| **Monday** | **Game Studies I**  **HGAM 6201**  Room 202,  9:30 AM - 12:30 PM  E. Stringer, Mancuso | **Game Studies III**  **HGAM 6104**  Room 220,  9:30 AM - 12:30 PM  *Bowling* | **Team Game Production IV**  **HGAM 6296**  Room 216,  9:30 AM - 12:30 PM  S. Stringer | **Professional Development II**  **HGAM 6107**  Room 212,  9:30 AM - 12:30 PM  *Luna* |
| **Tuesday** | **Game Design I**  **HGAM 6200**  Room 202,  9:30 AM - 12:30 PM  Ouellette | **Team Game Production III**  **HGAM 6294**  Room 220,  9:30 AM - 12:30 PM  *Luna, Rose* | **Master’s Thesis I**  **HGAM 6175** Room 216,  9:30 AM - 12:30 PM  S. Stringer |  |
| **Wednesday** | **Faculty Meetings** | **Faculty Meetings** | **Faculty Meetings** | **Faculty Meetings** |
| **Thursday** | **Game Studies I**  **HGAM 6201**  Room 202,  9:30 AM - 12:30 PM  E. Stringer, Mancuso |  | **Team Game Production IV**  **HGAM 6296**  Room 216,  9:30 AM - 12:30 PM  S. Stringer |  |
| **Friday** | **Game Design I**  **HGAM 6200**  Room 202,  9:30 AM - 12:30 PM  Ouellette | **Team Game Production III**  **HGAM 6294**  Room 220,  9:30 AM - 12:30 PM  *Luna, Rose* |  |  |
|  |  |  |  | **Master’s Thesis III**  **HGAM**  By appointment  Supervisor |
| **Cohort Coordinator** | ***Professor***  ***Heitzman*** | | | |

Afternoon / Evening Schedule

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|  | **Cohort 23**  **Module 1** | **Cohort 22**  **Module 4** | **Cohort 21**  **Module 6** | **Cohort 20**  **Module 8** |
| **Monday** | **Art Creation I HGAM 6331** Room 204,  2:00 PM-5:00 PM  Fisher | **Art Creation IV HGAM 6334** Room 232,  2:00 PM-5:00 PM Farrell |  |  |
| **Level Design I HGAM 6351** Room 212,  2:00 PM-5:00 PM McCoy | **Level Design IV HGAM 6354** Room 220,  2:00 PM-5:00 PM Skinner |  |  |
| **Math & Physics I HGAM 6221** Room 202,  6:00 PM-9:00 PM *Ephanov* | **Software Development IV**  **HGAM 6314**  Room 210,  2:00 PM-6:30 PM  Eiserloh |  |  |
|  | **Game Production I HGAM 6381** Room 241,  2:00 PM-5:00 PM *Slocum* |  |  |
| **Tuesday** | **Drawing I HGAM 6241** Room 210,  2:00 PM-5:00 PM Heitzman | **Advanced Digital Art HGAM 6244** Room 204,  2:00 PM-5:00 PM *Love* | **Art Creation VI HGAM 6236** Room 232,  2:00 PM-5:00 PM Farrell | **Art Creation DFS II**  **HGAM 6348**  Room 238,  2:00 PM-6:00 PM  Fisher |
| **Art & Scripting I HGAM 6261** Room 244,  2:00 PM-5:00 PM Skinner | **Art & Scripting IV**  **HGAM 6264**  Room 234,  2:00 PM-5:00 PM  McCoy | **Level Design VI HGAM 6256** Room 216,  2:00 PM-5:00 PM  Ouellette, *Bowling* | **Level Design DFS II**  **HGAM 6368**  Room 220,  2:00 PM-6:00 PM  Mancuso |
| **Software Development I** **HGAM 6311** Room 202,  2:00 PM-6:30 PM Eiserloh | **Advanced Engine Systems HGAM 6224** Room 212,  2:00 PM-5:00 PM *Kajala* | **Software Development VI HGAM 6216** Room 241,  2:00 PM-5:00 PM Clark | **Software Development DFS II**  **HGAM 6328**  Room 238,  6:00 PM-9:00 PM  *Bream* |
|  | **Production Minor II HGAM 6285** Room 109N,  2:00 PM-5:00 PM  Despain |  | **Production DFS II**  **HGAM 6388**  Yellow Studio,  2:00 PM-4:00 PM +TGP IV  Nausha |
| **Wednesday** | **Art Creation I HGAM 6331** Room 204,  2:00 PM-5:00 PM  Fisher | **Art Creation IV HGAM 6334** Room 232,  2:00 PM-5:00 PM Farrell |  |  |
| **Level Design I HGAM 6351** Room 212,  2:00 PM-5:00 PM McCoy | **Level Design IV HGAM 6354** Room 220,  2:00 PM-5:00 PM Skinner |  |  |
| **Math & Physics I HGAM 6221** Room 202,  6:00 PM-9:00 PM *Ephanov* | **Software Development IV**  **HGAM 6314**  Room 210,  2:00 PM-6:30 PM  Eiserloh |  |  |
|  | **Game Production I HGAM 6381** Room 241,  2:00 PM-5:00 PM *Slocum* |  |  |
| **Thursday** | **Drawing I HGAM 6241** Room 210,  2:00 PM-5:00 PM Heitzman | **Advanced Digital Art HGAM 6244** Room 204,  2:00 PM-5:00 PM  *Love* | **Art Creation VI HGAM 6236** Room 232,  2:00 PM-5:00 PM Farrell | **Art Creation DFS II**  **HGAM 6348**  Room 238,  2:00 PM-6:00 PM  Fisher |
| **Art & Scripting I HGAM 6261** Room 244,  2:00 PM-5:00 PM Skinner | **Art & Scripting IV**  **HGAM 6264**  Room 234,  2:00 PM-5:00PM  McCoy | **Level Design VI HGAM 6256** Room 216,  2:00 PM-6:00 PM  Ouellette, *Bowling* | **Level Design DFS II**  **HGAM 6368**  Room 220,  2:00 PM-6:00 PM  Mancuso |
| **Software Development I** **HGAM 6311** Room 202,  2:00 PM-6:30 PM Eiserloh | **Advanced Engine Systems HGAM 6224** Room 212,  2:00 PM-5:00 PM *Kajala* | **Software Development VI HGAM 6216** Room 241,  2:00 PM-5:00 PM Clark | **Software Development DFS II**  **HGAM 6328**  Room 238,  6:00 PM-9:00 PM  *Bream* |
|  | **Production Minor II HGAM 6285** Room 109N,  2:00 PM-5:00 PM Despain |  |  |
| **Friday** | **Art Creation I HGAM 6331** Room 204,  2:00 PM-5:00 PM  Fisher | **Art Creation IV HGAM 6334** Room 232,  2:00 PM-5:00 PM Farrell |  |  |
| **Level Design I HGAM 6351** Room 212,  2:00 PM-5:00 PM McCoy | **Level Design IV HGAM 6354** Room 220,  2:00 PM-5:00 PM Skinner |  |  |