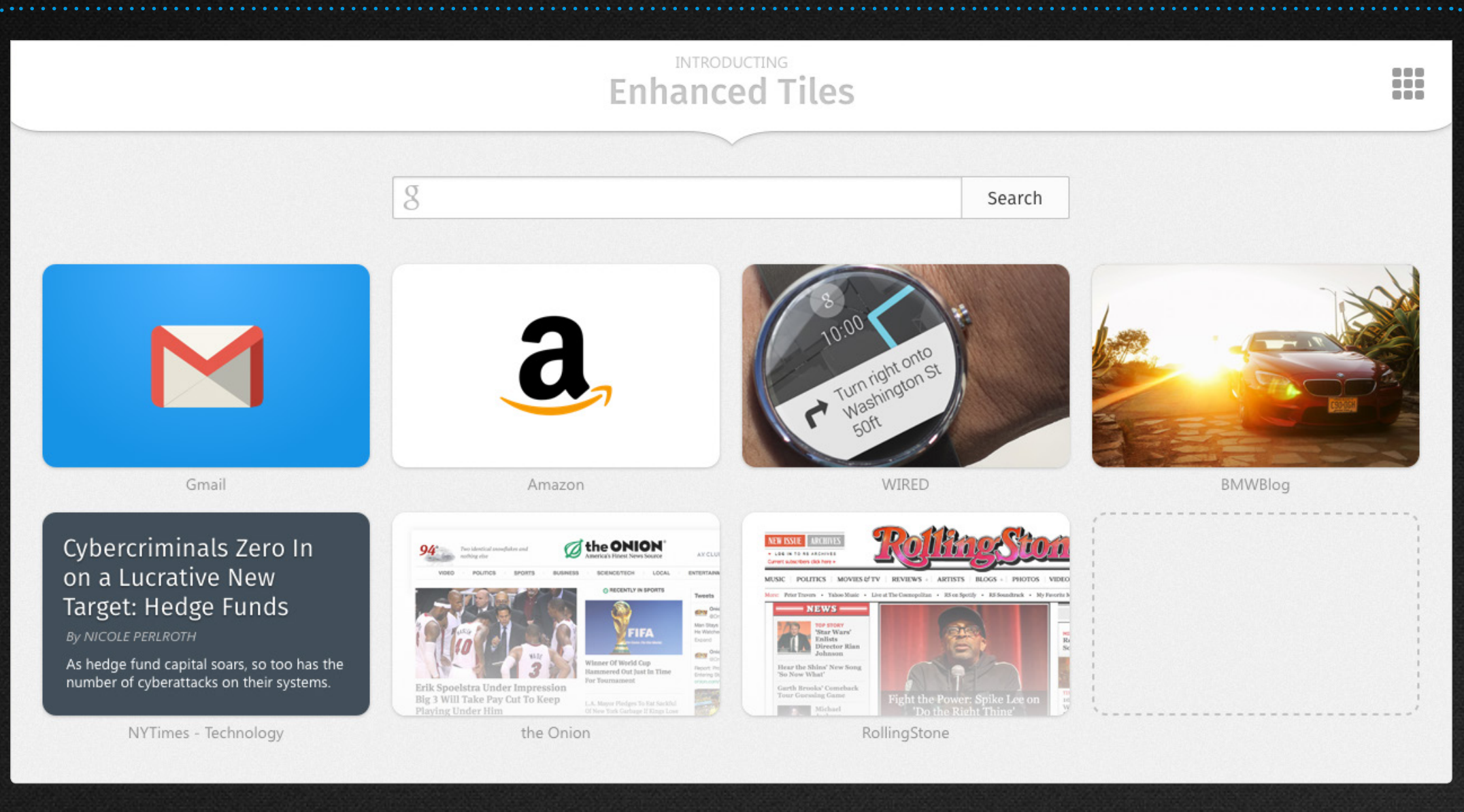


Enhanced Tiles on Firefox

Light Specifications for Engineers



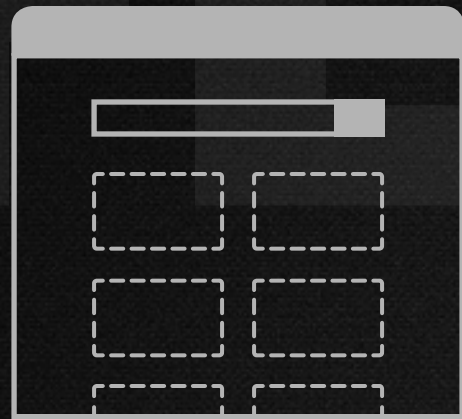
This is what you are building for the New Tab experience on Firefox.



Browser window ←

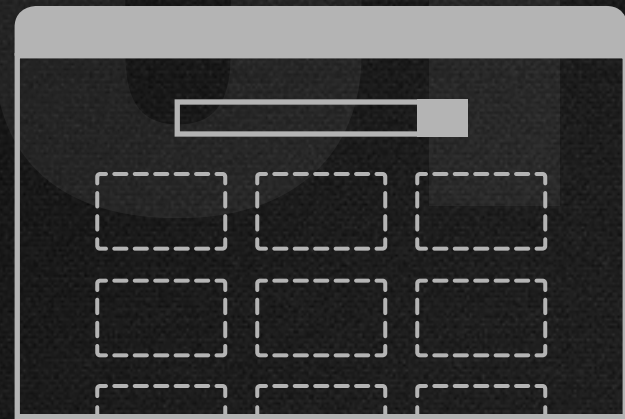
View the interactive prototype: http://bg61zt.axshare.com/new_tab.html

This is how it should behave.



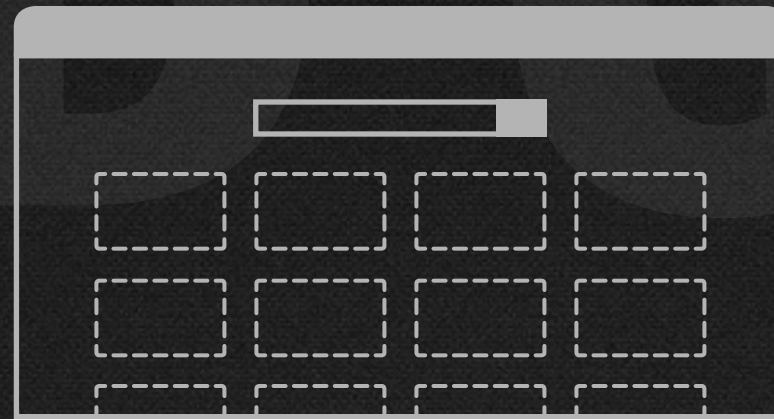
2-Up / 3 Rows

if < 640 pixels wide / mobile view



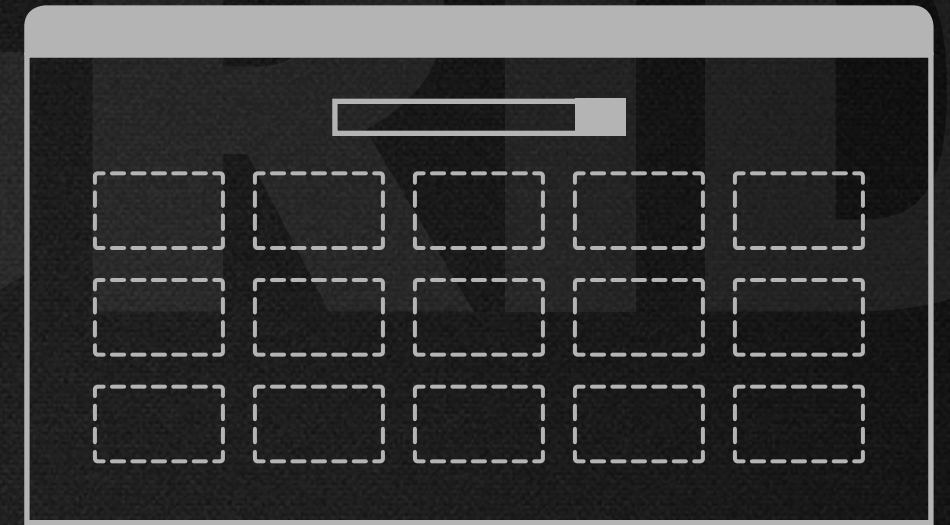
3-Up / 3 Rows

if > 910 but < 1260



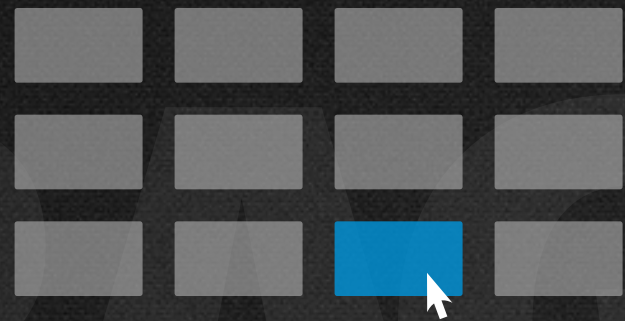
4-Up / 3 Rows

if > 1260 but < 1570

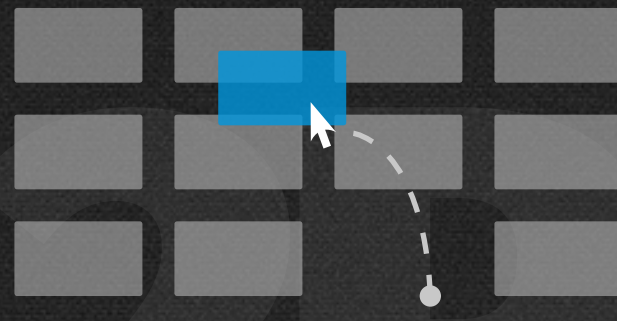


So on and so forth

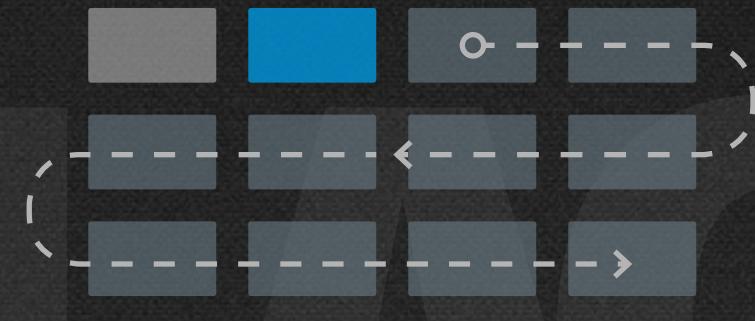
if > 1570



Click-and-hold



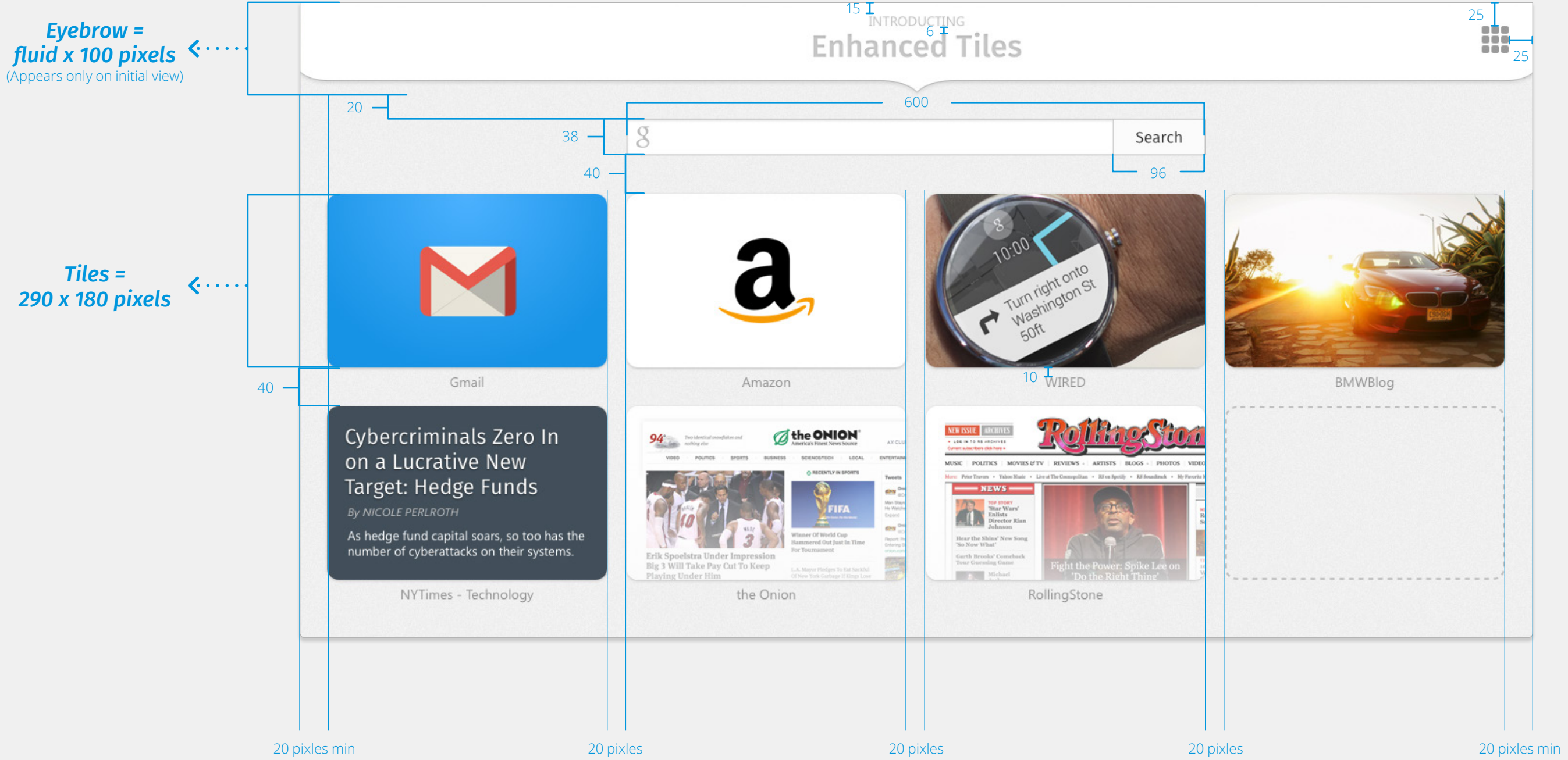
Drag into new position



Release

(shuffle all tiles to the right and down)

This is the basic layout.



These are the basic styles and images.

Fira Sans, Medium, 32 pixels, HEX = C1C1C1

Segoe UI, Normal, 14 pixels, HEX = C1C1C1

INTRODUCING
Enhanced Tiles



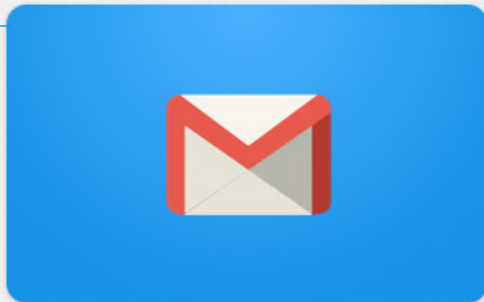
Search

Text = 16 pixels

Primary Button (Chameleon)

Corner radius = 12

Dropshadow
y = 1, blur = 3, HEX = C1C1C1



Gmail



Amazon



WIRED



BMWBlog



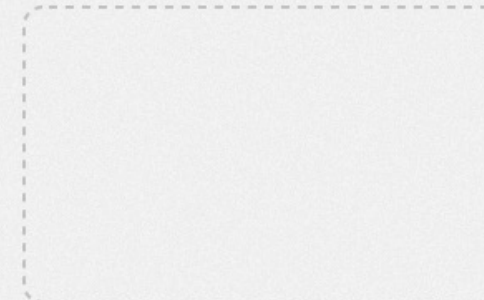
NYTimes - Technology



the Onion



RollingStone

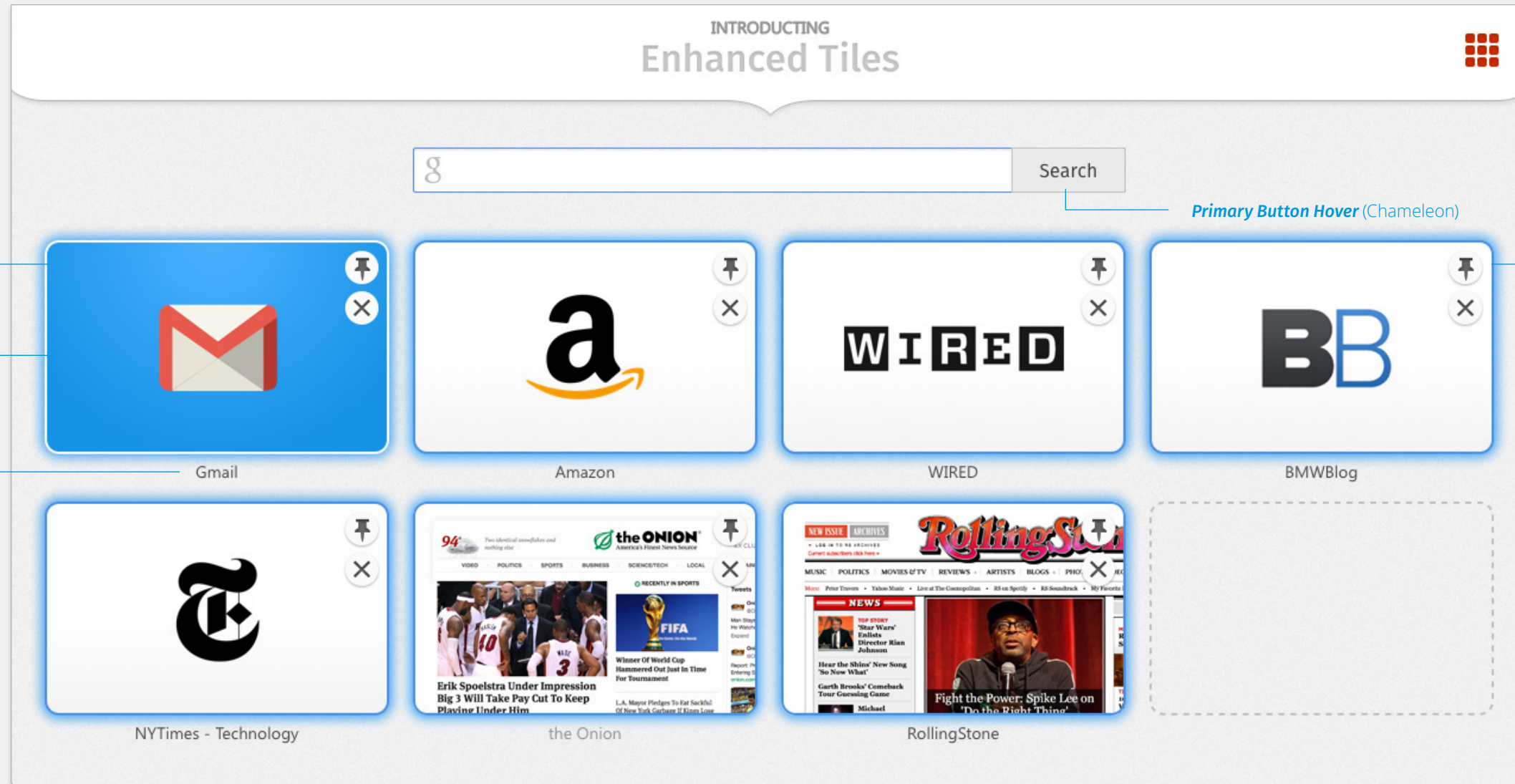


Faded Overlay

Top HEX = 100% transparency

Bottom HEX = FBF0FB / 80% transparency

Here are some hover states.



White Border (Color Backgrounds)
stroke = 2, HEX = FFFFFF

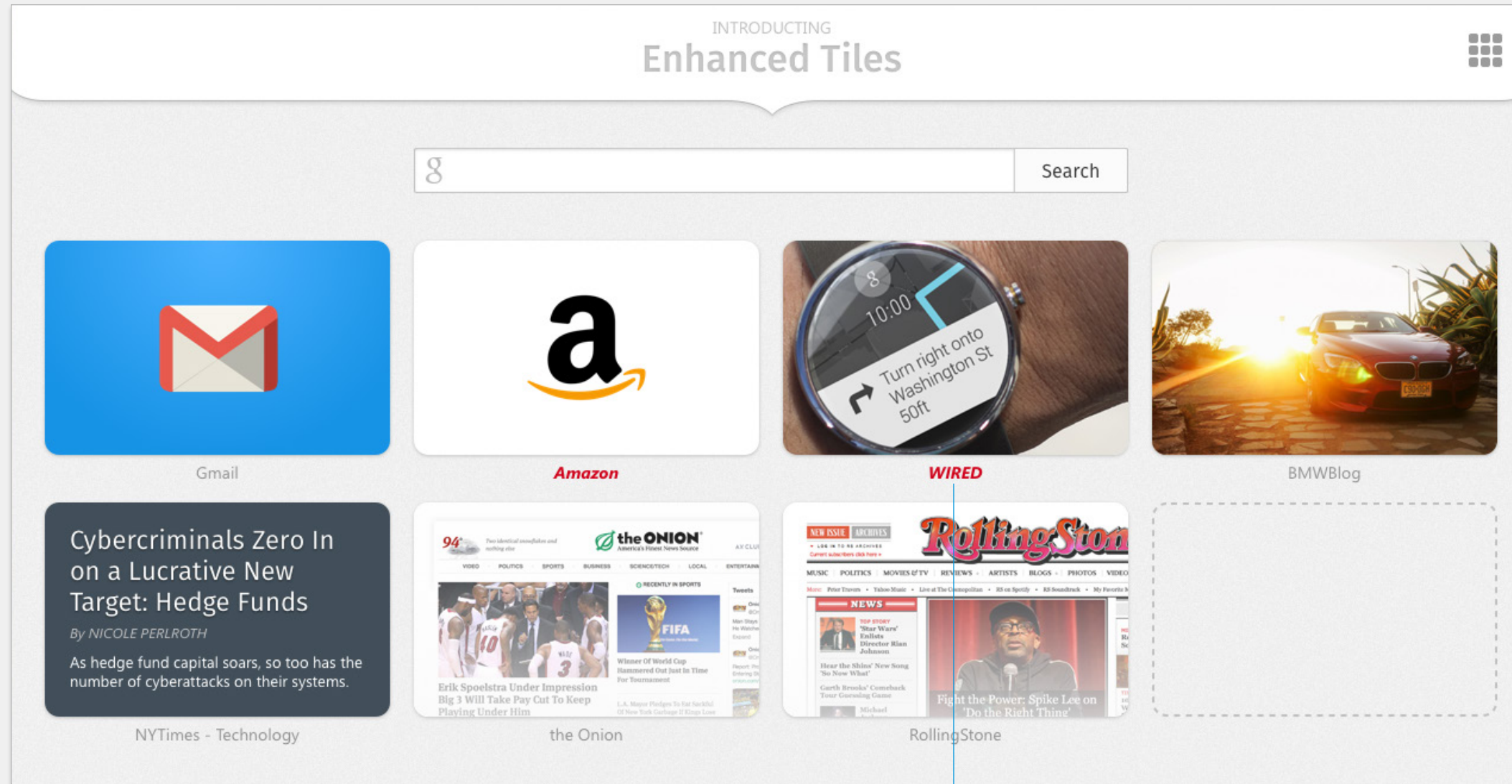
Tile Glow
blur = 10, spread = 3, HEX = 4CB1FF

HEX = 4A4A4A

Primary Button Hover (Chameleon)

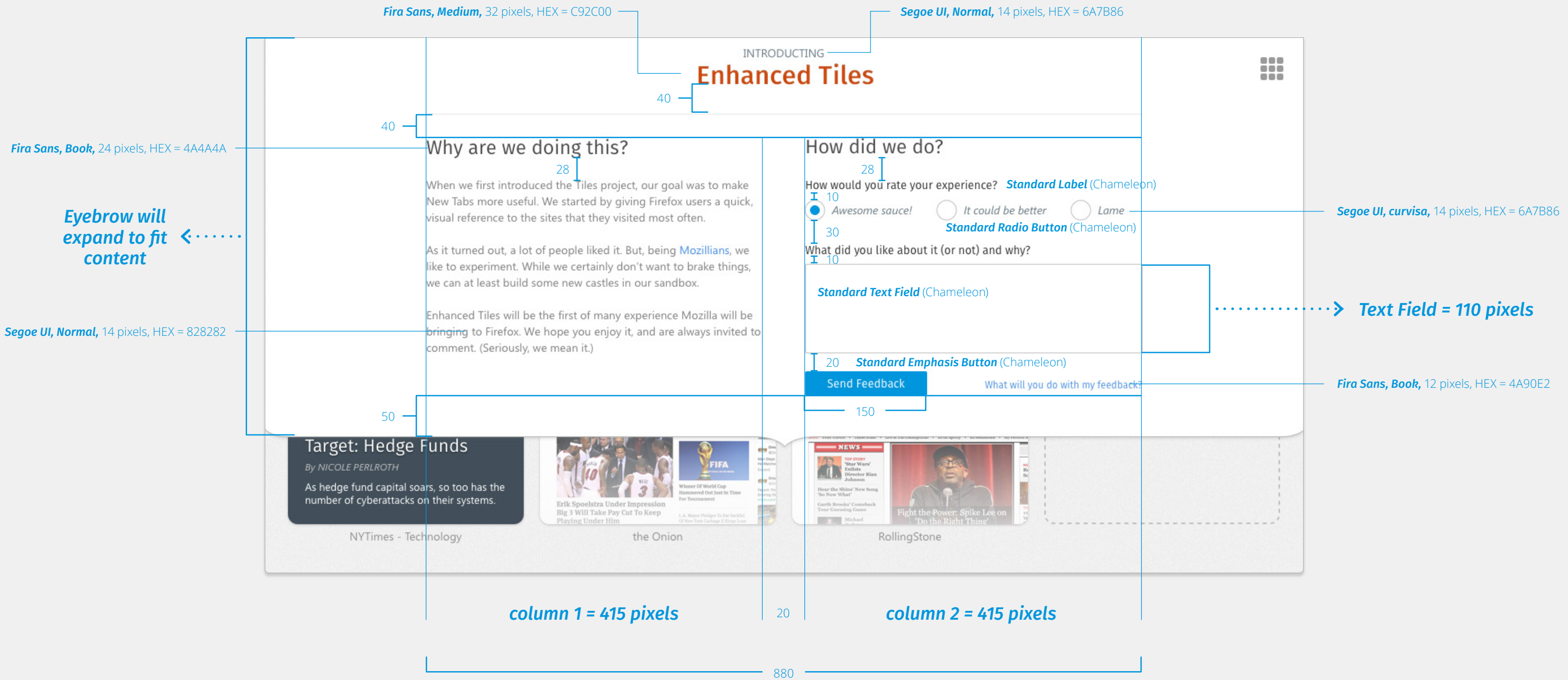
White Border (Color Backgrounds)
stroke = 2, HEX = 4A90E2

And this is what pinned tiles should look like.



Segoe UI, Negreta cursiva, 14 pixels, HEX = D0021B

Finally, this is the expanded Eyebrow state.





**Thank you for
being awesome**

mozilla



If you have any questions, please contact [Aaron Thornburgh](#)