

1: Application Basics
2: -----
3:
4: Name: Firefox
5: Version: 82.0a1
6: Build ID: 20200911093056
7: Distribution ID:
8: Update Channel: nightly
9: User Agent: Mozilla/5.0 (Windows NT 6.1; Win64; x64; rv:82.0) Gecko/20100101
Firefox/82.0
10: OS: Windows_NT 6.1 7601
11: Launcher Process: Enabled
12: Multiprocess Windows: 1/1 Enabled by default
13: Remote Processes: **46**
14: Enterprise Policies: Inactive
15: Google Location Service Key: Found
16: Google Safebrowsing Key: Found
17: Mozilla Location Service Key: Found
18: Safe Mode: ~~false~~**true**
19:
20: Crash Reports for the Last 3 Days
21: -----
22:
23: Nightly Features
24: -----
25:
26: Name: DoH Roll-Out
27: Version: 2.0.0
28: ID: doh-rollout@mozilla.org
29:
30: Name: Firefox Screenshots
31: Version: 39.0.0
32: ID: screenshots@mozilla.org
33:
34: Name: Form Autofill
35: Version: 1.0
36: ID: formautofill@mozilla.org
37:
38: Name: Web Compat
39: Version: 14.1.0
40: ID: webcompat@mozilla.org
41:
42: Name: WebCompat Reporter
43: Version: 1.4.0
44: ID: webcompat-reporter@mozilla.org
45:
46: Remote Processes
47: -----
48:
49: Type: Web Content
50: Count: ~~1~~**2** / 8
51:
52: Type: Extension
53: Count: 1
54:
55: Type: ~~GPU~~**Privileged About**
56: Count: 1
57:
58: Type: Preallocated
59: Count: 1
60:
61: Type: Socket
62: Count: 1
63:

64: Add-ons
65: -----
66:
67: Name: Amazon.com
68: Type: extension
69: Version: 1.3
70: Enabled: true
71: ID: amazondotcom@search.mozilla.org
72:
73: Name: Bing
74: Type: extension
75: Version: 1.2
76: Enabled: true
77: ID: bing@search.mozilla.org
78:
79: Name: DuckDuckGo
80: Type: extension
81: Version: 1.1
82: Enabled: true
83: ID: ddg@search.mozilla.org
84:
85: Name: eBay
86: Type: extension
87: Version: 1.2
88: Enabled: true
89: ID: ebay@search.mozilla.org
90:
91: Name: Google
92: Type: extension
93: Version: 1.1
94: Enabled: true
95: ID: google@search.mozilla.org
96:
97: Name: Wikipedia (en)
98: Type: extension
99: Version: 1.1
100: Enabled: true
101: ID: wikipedia@search.mozilla.org
102:
103: Graphics
104: -----
105:
106: Features
107: Compositing: **WebRenderBasic**
108: Asynchronous Pan/Zoom: wheel input enabled; scrollbar drag enabled; keyboard enabled; autoscroll enabled; smooth pinch-zoom enabled
109: WebGL 1 Driver WSI Info: ~~EGL_VENDOR: Google Inc. (adapter LUID: 0000000000011a52) EGL_VERSION: 1.4 (ANGLE 2.1.0.6c72b64f910d) EGL_EXTENSIONS: EGL_EXT_create_context_robustness EGL_ANGLE_d3d_share_handle_client_buffer EGL_ANGLE_d3d_texture_client_buffer EGL_ANGLE_surface_d3d_texture_2d_share_handle EGL_ANGLE_query_surface_pointer EGL_ANGLE_window_fixed_size EGL_ANGLE_keyed_mutex EGL_ANGLE_surface_orientation EGL_NV_post_sub_buffer EGL_KHR_create_context EGL_EXT_device_query EGL_KHR_image EGL_KHR_image_base EGL_KHR_gl_texture_2D_image EGL_KHR_gl_texture_cubemap_image EGL_KHR_gl_renderbuffer_image EGL_KHR_get_all_proc_addresses EGL_KHR_stream EGL_KHR_stream_consumer_gltexure EGL_NV_stream_consumer_gltexure yuv EGL_ANGLE_flexible_surface_compatibility EGL_ANGLE_stream_producer_d3d_texture EGL_ANGLE_create_context_webgl_compatibility EGL_CHROMIUM_create_context_bind_generates_resource EGL_EXT_pixel_format_float EGL_KHR_surfaceless_context EGL_ANGLE_display_texture_share_group EGL_ANGLE_create_context_client_arrays EGL_ANGLE_program_cache_control EGL_ANGLE_robust_resource_initialization EGL_ANGLE_create_context_extensions_enabled EGL_ANDROID_blob_cache EGL_ANDROID_recordable EGL_ANGLE_image_d3d11_texture EGL_ANGLE_create_context_backwards_compatible EGL_EXTENSIONS(nullptr): EGL_EXT_client_extensions EGL_EXT_platform_base EGL_EXT_platform_device~~

~~EGL_ANGLE_platform_angle EGL_ANGLE_platform_angle_d3d EGL_ANGLE_device_creation EGL_ANGLE_device_creation_d3d11 EGL_ANGLE_experimental_present_path EGL_KHR_client_get_all_proc_addresses EGL_KHR_debug EGL_ANGLE_explicit_context EGL_ANGLE_feature_control IsWebglOutOfProcessEnabled: 0-~~
110: ~~WebGL 1 Driver Renderer: Google Inc. (ANGLE (Intel(R) HD Graphics 3000-Direct3D11 vs_4_1 ps_4_1)WebGL is currently disabled.~~
111: ~~WebGL 1 Driver Version: OpenGL ES 2.0.0 (ANGLE 2.1.0.6e72b64f910d)-~~
112: ~~WebGL 1 Driver Extensions: GL_ANGLE_client_arrays GL_ANGLE_depth_texture GL_ANGLE_explicit_context GL_ANGLE_explicit_context_gles1 GL_ANGLE_framebuffer_blit GL_ANGLE_framebuffer_multisample GL_ANGLE_instanced_arrays GL_ANGLE_lossy_etc_decode GL_ANGLE_memory_size GL_ANGLE_multi_draw GL_ANGLE_pack_reverse_row_order GL_ANGLE_program_cache_control GL_ANGLE_provoking_vertex GL_ANGLE_request_extension GL_ANGLE_robust_client_memory GL_ANGLE_texture_compression_dxt3 GL_ANGLE_texture_compression_dxt5 GL_ANGLE_texture_usage GL_ANGLE_translated_shader_source GL_CHROMIUM_bind_generates_resource GL_CHROMIUM_bind_uniform_location GL_CHROMIUM_color_buffer_float_rgb GL_CHROMIUM_color_buffer_float_rgba GL_CHROMIUM_copy_compressed_texture GL_CHROMIUM_copy_texture GL_CHROMIUM_lose_context GL_CHROMIUM_sync_query GL_EXT_blend_func_extended GL_EXT_blend_minmax GL_EXT_color_buffer_half_float GL_EXT_debug_marker GL_EXT_discard_framebuffer GL_EXT_disjoint_timer_query GL_EXT_draw_buffers GL_EXT_float_blend GL_EXT_frag_depth GL_EXT_instanced_arrays GL_EXT_map_buffer_range GL_EXT_occlusion_query_boolean GL_EXT_read_format_bgra GL_EXT_robustness GL_EXT_sRGB GL_EXT_shader_texture_lod GL_EXT_texture_compression_dxt1 GL_EXT_texture_compression_s3tc_srgb GL_EXT_texture_filter_anisotropic GL_EXT_texture_format_BGRA8888 GL_EXT_texture_rg GL_EXT_texture_storage GL_EXT_unpack_subimage GL_KHR_debug GL_KHR_parallel_shader_compile GL_KHR_robust_buffer_access_behavior GL_NV_EGL_stream_consumer_external GL_NV_fence GL_NV_pack_subimage GL_NV_pixel_buffer_object GL_OES_EGL_image GL_OES_EGL_image_external GL_OES_depth24 GL_OES_depth32 GL_OES_element_index_uint GL_OES_get_program_binary GL_OES_mapbuffer GL_OES_packed_depth_stencil GL_OES_rgb8_rgba8 GL_OES_standard_derivatives GL_OES_surfaceless_context GL_OES_texture_3D GL_OES_texture_border_clamp GL_OES_texture_float GL_OES_texture_float_linear GL_OES_texture_half_float GL_OES_texture_half_float_linear GL_OES_texture_npot GL_OES_vertex_array_object OES_compressed_EAC_R11_signed_texture OES_compressed_EAC_R11_unsigned_texture OES_compressed_EAC_RG11_signed_texture OES_compressed_EAC_RG11_unsigned_texture OES_compressed_ETC2_RGB8_texture OES_compressed_ETC2_RGBA8_texture OES_compressed_ETC2_punchthroughA_RGBA8_texture OES_compressed_ETC2_punchthroughA_sRGB8_alpha_texture OES_compressed_ETC2_sRGB8_alpha8_texture OES_compressed_ETC2_sRGB8_texture-~~
113: ~~WebGL 1 Extensions: ANGLE_instanced_arrays EXT_blend_minmax EXT_color_buffer_half_float EXT_float_blend EXT_frag_depth EXT_shader_texture_lod EXT_sRGB EXT_texture_filter_anisotropic MOZ_debug OES_element_index_uint OES_standard_derivatives OES_texture_float OES_texture_float_linear OES_texture_half_float OES_texture_half_float_linear OES_vertex_array_object WEBGL_color_buffer_float WEBGL_compressed_texture_s3tc WEBGL_compressed_texture_s3tc_srgb WEBGL_debug_renderer_info WEBGL_debug_shaders WEBGL_depth_texture WEBGL_draw_buffers WEBGL_lose_context-~~
114: ~~WebGL 2 Driver WSI Info: EGL_VENDOR: Google Inc. (adapter LUID: 000000000011a52) EGL_VERSION: 1.4 (ANGLE 2.1.0.6e72b64f910d) EGL_EXTENSIONS: EGL_EXT_create_context_robustness EGL_ANGLE_d3d_share_handle_client_buffer EGL_ANGLE_d3d_texture_client_buffer EGL_ANGLE_surface_d3d_texture_2d_share_handle EGL_ANGLE_query_surface_pointer EGL_ANGLE_window_fixed_size EGL_ANGLE_keyed_mutex EGL_ANGLE_surface_orientation EGL_NV_post_sub_buffer EGL_KHR_create_context EGL_EXT_device_query EGL_KHR_image EGL_KHR_image_base EGL_KHR_gl_texture_2D_image EGL_KHR_gl_texture_cubemap_image EGL_KHR_gl_renderbuffer_image EGL_KHR_get_all_proc_addresses EGL_KHR_stream EGL_KHR_stream_consumer_gltexture EGL_NV_stream_consumer_gltexture_yuv EGL_ANGLE_flexible_surface_compatibility EGL_ANGLE_stream_producer_d3d_texture EGL_ANGLE_create_context_webgl_compatibility EGL_CHROMIUM_create_context_bind_generates_resource EGL_EXT_pixel_format_float EGL_KHR_surfaceless_context EGL_ANGLE_display_texture_share_group EGL_ANGLE_create_context_client_arrays EGL_ANGLE_program_cache_control-~~

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EGL_ANGLE_robust_resource_initialization EGL_ANGLE_create_context_extensions_enabled
EGL_ANDROID_blob_cache EGL_ANDROID_recordable EGL_ANGLE_image_d3d11_texture
EGL_ANGLE_create_context_backwards_compatible EGL_EXTENSIONS(nullptr):
EGL_EXT_client_extensions EGL_EXT_platform_base EGL_EXT_platform_device
EGL_ANGLE_platform_angle EGL_ANGLE_platform_angle_d3d EGL_ANGLE_device_creation
EGL_ANGLE_device_creation_d3d11 EGL_ANGLE_experimental_present_path
EGL_KHR_client_get_all_proc_addresses EGL_KHR_debug EGL_ANGLE_explicit_context
EGL_ANGLE_feature_control IsWebglOutOfProcessEnabled: 0
115: WebGL 2 Driver Renderer: Google Inc. ANGLE (Intel(R) HD Graphics 3000
Direct3D11 vs_4_1 ps_4_1) WebGL is currently disabled.
116: WebGL 2 Driver Version: OpenGL ES 3.0.0 (ANGLE 2.1.0.6e72b64f910d)
117: WebGL 2 Driver Extensions: GL_ANGLE_client_arrays GL_ANGLE_copy_texture_3d
GL_ANGLE_depth_texture GL_ANGLE_explicit_context GL_ANGLE_explicit_context_gles1
GL_ANGLE_framebuffer_blit GL_ANGLE_framebuffer_multisample GL_ANGLE_instanced_arrays
GL_ANGLE_lossy_etc_decode GL_ANGLE_memory_size GL_ANGLE_multi_draw
GL_ANGLE_pack_reverse_row_order GL_ANGLE_program_cache_control
GL_ANGLE_provoking_vertex GL_ANGLE_request_extension GL_ANGLE_robust_client_memory
GL_ANGLE_texture_compression_dxt3 GL_ANGLE_texture_compression_dxt5
GL_ANGLE_texture_multisample GL_ANGLE_texture_usage GL_ANGLE_translated_shader_source
GL_CHROMIUM_bind_generates_resource GL_CHROMIUM_bind_uniform_location
GL_CHROMIUM_color_buffer_float_rgb GL_CHROMIUM_color_buffer_float_rgba
GL_CHROMIUM_copy_compressed_texture GL_CHROMIUM_copy_texture GL_CHROMIUM_lose_context
GL_CHROMIUM_sync_query GL_EXT_blend_func_extended GL_EXT_blend_minmax
GL_EXT_color_buffer_float GL_EXT_color_buffer_half_float GL_EXT_debug_marker
GL_EXT_discard_framebuffer GL_EXT_disjoint_timer_query GL_EXT_draw_buffers
GL_EXT_float_blend GL_EXT_frag_depth GL_EXT_instanced_arrays GL_EXT_map_buffer_range
GL_EXT_occlusion_query_boolean GL_EXT_read_format_bgra GL_EXT_robustness GL_EXT_sRGB
GL_EXT_shader_texture_lod GL_EXT_texture_compression_dxt1
GL_EXT_texture_compression_s3tc_srgb GL_EXT_texture_filter_anisotropic
GL_EXT_texture_format_BGRA8888 GL_EXT_texture_norm16 GL_EXT_texture_rg
GL_EXT_texture_storage GL_EXT_unpack_subimage GL_KHR_debug
GL_KHR_parallel_shader_compile GL_KHR_robust_buffer_access_behavior
GL_NV_EGL_stream_consumer_external GL_NV_fence GL_NV_pack_subimage
GL_NV_pixel_buffer_object GL_OES_EGL_image GL_OES_EGL_image_external
GL_OES_EGL_image_external_essl3 GL_OES_depth24 GL_OES_depth32 GL_OES_element_index_uint
GL_OES_get_program_binary GL_OES_mapbuffer GL_OES_packed_depth_stencil GL_OES_rgb8
_rgba8 GL_OES_standard_derivatives GL_OES_surfaceless_context GL_OES_texture_3D
GL_OES_texture_border_clamp GL_OES_texture_float GL_OES_texture_float_linear
GL_OES_texture_half_float GL_OES_texture_half_float_linear GL_OES_texture_npot
GL_OES_vertex_array_object OES_compressed_EAC_R11_signed_texture OES_compressed_EAC_R11
_unsigned_texture OES_compressed_EAC_RG11_signed_texture OES_compressed_EAC_RG11
_unsigned_texture OES_compressed_ETC2_RGB8_texture OES_compressed_ETC2_RGBA8_texture
OES_compressed_ETC2_punchthroughA_RGBA8_texture OES_compressed_ETC2_punchthroughA_sRGB8
_alpha_texture OES_compressed_ETC2_sRGB8_alpha8_texture OES_compressed_ETC2_sRGB8
_texture-
118: WebGL 2 Extensions: EXT_color_buffer_float EXT_float_blend
EXT_texture_filter_anisotropic MOZ_debug OES_texture_float_linear
WEBGL_compressed_texture_s3tc WEBGL_compressed_texture_s3tc_srgb
WEBGL_debug_renderer_info WEBGL_debug_shaders WEBGL_lose_context-
119: Direct2D: true
120: Uses Tiling (Content): true
121: Off Main Thread Painting Enabled: true
122: Off Main Thread Painting Worker Count: 3
123: Target Frame Rate: 60
124: DirectWrite: true (6.2.9200.22902)
125: GPU #1
126: Active: Yes
127: Description: Intel(R) HD Graphics 3000
128: Vendor ID: 0x8086
129: Device ID: 0x0112
130: Driver Version: 9.17.10.4229
131: Driver Date: 5-26-2015
```

132: Drivers: igdumd64 igd10umd64 igd10umd64 igdumd32 igd10umd32 igd10umd32
133: Subsys ID: 01121849
134: RAM: 0
135: GPU #2
136: Active: No
137: RAM: 0
138: Diagnostics
~~139: AzureCanvasBackend: direct2d 1.1~~
140: AzureCanvasBackend-(UI Process): skia
141: AzureContentBackend: skia
~~142: AzureContentBackend (UI Process): skia~~
143: AzureFallbackCanvasBackend-(UI Process): none
144: CMSOutputProfile:
AAACGGFwcGwCEAAAAbW50clJHQiBYWVogB9kACQAPABAAMAAAbYWNzcE1TRLQAAAAATk9ORU5PTkUAAAAAAAAAAAAA
AAAAAAPbWAAEAAAAA0yWAA
AJc1RSQwAAAPAAAAAOZ1RSQwAAAQAAAAAOY1RSQwAAAAARAAAAAOZGVzYwAAASAAAABwY3BydAAAAZAAAAA3d3Rwd
AAAAcgAAAAUclhZWgAAAdwAAAAUZ1hZWgAAAfAAAAUY1hZWgAAAgQAAAAUY3VydgAAAAAAAAABAjMAAGN1cnYA
AAAAAAAAAQIzAABjdXJ2AAAAAAAAAEcMwAAZGVzYwAAAAAAAAAWTkVDIE11bHRpU3luYyBFQTl0MVdNAAAAAA
AA
AAAAAAAAAAAAHRleHQAAAAAQ29weXJpZ2h0IChDKSAyMDA4IE5FQyBEaXNwbGF5IFNvbHV0aW9ucywgTHRkLgAAW
FlaIAAAAAAAPONAAEAAAABFpFYWVogAAAAAAAAADXEAADw5AAABhFhZWwIAAAAAAABcawAAr7MAABetWFlaIAAA
AAAAACT6AAAUGAAAufs=
145: Display0: 1280x800@59Hz
146: Display1: 1024x768@60Hz
147: DisplayCount: 2
~~148: GPUProcessPid: 10168~~
~~149: GPUProcess: Terminate GPU Process~~
150: Device Reset: Trigger Device Reset
151: ClearType Parameters: \\.\DISPLAY1 [Gamma: 2.2 Pixel Structure: RGB ClearType
Level: 100 Enhanced Contrast: 300] \\.\DISPLAY2 [Gamma: 2.2 Pixel Structure: RGB
ClearType Level: 50 Enhanced Contrast: 300]
152: Decision Log
153: HW_COMPOSITING:
154: available by default
147: blocked by runtime: Acceleration blocked by safe-mode
155: D3D11_COMPOSITING:
156: ~~available-unavailable~~ by default: **Hardware compositing is disabled**
157: DIRECT2D:
158: ~~available-unavailable~~ by default: **Direct2D requires Direct3D 11 compositing**
159: D3D11_HW_ANGLE:
160: ~~available-unavailable~~ by default: **D3D11 compositing is disabled**
161: disabled by env: D3D11 compositing is disabled
162: GPU_PROCESS:
163: available by default
157: blocked by runtime: Safe-mode is enabled
164: WEBRENDER:
165: opt-in by default: WebRender is an opt-in feature
166: available by user: Qualified enabled by pref
161: unavailable-no-angle by runtime: ANGLE is disabled
167: WEBRENDER_QUALIFIED:
168: available by default
169: WEBRENDER_COMPOSITOR:
170: available by default
171: unavailable by env: No hardware stretching support
172: unavailable by runtime: No DirectComposition usage
~~173: WEBRENDER_PARTIAL:~~
~~174: available by default~~
175: WEBRENDER_ANGLE:
176: opt-in by default: WebRender ANGLE is an opt-in feature
~~177: available by user: Enabled~~
178: WEBRENDER_DCOMP_PRESENT:
179: opt-in by default: WebRender DirectComposition is an opt-in feature
180: OMTP:
181: available by default

~~182: ADVANCED_LAYERS:~~
~~183: available by default~~
~~184: available by user: Enabled for Windows 7 via user preference~~
~~185: blocked by env: Blocked from fallback candidate by WebRender usage~~
186: blocked by runtime: OMTp blocked by safe-mode
187: WEBGPU:
188: disabled by default: Disabled by default
189:
190:
191:
192:
193: Media
194: -----
195:
196: Audio Backend: wasapi
197: Max Channels: 2
198: Preferred Sample Rate: 192000
199: Roundtrip latency (standard deviation): ...
200: Output Devices
201: Name: Group
202: Speakers (2- Realtek High Definition Audio): HDAUDIO\FUNC_01&VEN_10EC&DEV_0899
&SUBSYS_18491898&REV_1000\4&1d2c9eed&0&0001
203: Realtek Digital Output (2- Realtek High Definition Audio): HDAUDIO\FUNC_01&VEN_10EC&DEV_0899&SUBSYS_18491898&REV_1000\4&1d2c9eed&0&0001
204: Input Devices
205: Name: Group
206: Subwoofer (2- Realtek High Definition Audio): HDAUDIO\FUNC_01&VEN_10EC&DEV_0899
&SUBSYS_18491898&REV_1000\4&1d2c9eed&0&0001
207: Line In (2- Realtek High Definition Audio): HDAUDIO\FUNC_01&VEN_10EC&DEV_0899
&SUBSYS_18491898&REV_1000\4&1d2c9eed&0&0001
208: Front (2- Realtek High Definition Audio): HDAUDIO\FUNC_01&VEN_10EC&DEV_0899
&SUBSYS_18491898&REV_1000\4&1d2c9eed&0&0001
209: FrontMic (2- Realtek High Definition Audio): HDAUDIO\FUNC_01&VEN_10EC&DEV_0899
&SUBSYS_18491898&REV_1000\4&1d2c9eed&0&0001
210: Line In (2- Realtek High Definition Audio): HDAUDIO\FUNC_01&VEN_10EC&DEV_0899
&SUBSYS_18491898&REV_1000\4&1d2c9eed&0&0001
211: Side (2- Realtek High Definition Audio): HDAUDIO\FUNC_01&VEN_10EC&DEV_0899
&SUBSYS_18491898&REV_1000\4&1d2c9eed&0&0001
212: Stereo Mix (2- Realtek High Definition Audio): HDAUDIO\FUNC_01&VEN_10EC&DEV_0899
&SUBSYS_18491898&REV_1000\4&1d2c9eed&0&0001
213: Rear (2- Realtek High Definition Audio): HDAUDIO\FUNC_01&VEN_10EC&DEV_0899
&SUBSYS_18491898&REV_1000\4&1d2c9eed&0&0001
214: Center (2- Realtek High Definition Audio): HDAUDIO\FUNC_01&VEN_10EC&DEV_0899
&SUBSYS_18491898&REV_1000\4&1d2c9eed&0&0001
215: FrontMic (2- Realtek High Definition Audio): HDAUDIO\FUNC_01&VEN_10EC&DEV_0899
&SUBSYS_18491898&REV_1000\4&1d2c9eed&0&0001
216: Microphone (6- Microsoft LifeCam VX-3000.): USB\VID_045E&PID_00F5&MI_01\7&18612a88&0&0001
217: Microphone (USB camera): USB\VID_0000&PID_0000&MI_01\7&245baf38&0&0001
218: Microphone (2- USB camera): USB\VID_0002&PID_0000&MI_01\7&9362eef&0&0001
219: Microphone (2- Realtek High Definition Audio): HDAUDIO\FUNC_01&VEN_10EC&DEV_0899
&SUBSYS_18491898&REV_1000\4&1d2c9eed&0&0001
220: Microphone (2- Realtek High Definition Audio): HDAUDIO\FUNC_01&VEN_10EC&DEV_0899
&SUBSYS_18491898&REV_1000\4&1d2c9eed&0&0001
221: Microphone (Microsoft LifeCam VX-1000.): USB\VID_045E&PID_00F7&MI_01\7&251546b5&0&0001
222: Media Capabilities
223: Enumerate database
224:
225: Environment Variables
226: -----
227:
228: MOZ_APP_RESTART: 1
229: MOZ_CRASHREPORTER_DATA_DIRECTORY: E:\User\AppData\Roaming\Mozilla\Firefox\Crash

Reports

230: MOZ_CRASHREPORTER_EVENTS_DIRECTORY: E:\User\AppData\Roaming\Mozilla\Firefox
\~~Crash-Reports~~Profiles\ak5bawcs.default-nightly\crashes\events

231: MOZ_CRASHREPORTER_PING_DIRECTORY: E:\User\AppData\Roaming\Mozilla\Firefox
\Pending Pings

232: MOZ_CRASHREPORTER_RESTART_ARG_0: C:\Program Files\Firefox Nightly\firefox.exe

233: MOZ_CRASHREPORTER_STRINGS_OVERRIDE: C:\Program Files\Firefox Nightly\browser
\crashreporter-override.ini

234:

235: Experimental Features

236: -----

237:

238: about:home startup cache (browser.startup.homepage.abouthome_cache.enabled):
false

239: Cookies: SameSite=Lax by default (network.cookie.sameSite.laxByDefault): true

240: Cookies: SameSite=None requires secure attribute
(network.cookie.sameSite.noneRequiresSecure): true

241: Cookies: Schemeful SameSite (network.cookie.sameSite.schemeful): true

242: CSS: Constructable Stylesheets (layout.css.constructable-stylesheets.enabled):
false

243: CSS: Pseudo-class: :focus-visible (layout.css.focus-visible.enabled): true

244: CSS: Masonry Layout (layout.css.grid-template-masonry-value.enabled): false

245: Developer Tools: Color Scheme Simulation (devtools.inspector.color-scheme-
simulation.enabled): false

246: Developer Tools: Compatibility Panel (devtools.inspector.compatibility.enabled):
true

247: Developer Tools: Execution Context Selector (devtools.webconsole.input.context):
true

248: Developer Tools: Service Worker debugging
(devtools.debugger.features.windowless-service-workers): false

249: Graphics: Smooth Pinch Zoom (apz.allow_zooming): true

250: Media: AVIF (image.avif.enabled): false

251: Web API: Media Session API (dom.media.mediasession.enabled): true

252: Print Preview Redesign (print.tab_modal.enabled): true

253: Web API: beforeinput Event (dom.input_events.beforeinput.enabled): false

254: Web API: inputmode (dom.forms.inputmode): true

255: Web API: <link rel="preload"> (network.preload): true

256: Web API: WebGPU (dom.webgpu.enabled): false

257:

258: Important Modified Preferences

259: -----

260:

261: browser.contentblocking.category: standard

262: browser.search.region: US

263: browser.sessionstore.upgradeBackup.latestBuildID: 20200911093056

264: browser.startup.homepage_override.buildID: 20200911093056

265: browser.startup.homepage_override.mstone: 82.0a1

266: browser.urlbar.placeholderName: Google

267: dom.forms.autocomplete.formautofill: true

268: dom.push.userAgentID: c1d55ee3322e47f5a92143440cd91a43

269: extensions.lastAppVersion: 82.0a1

270: gfx.crash-guard.status.wmfvpvideo: 2

271: gfx.crash-guard.wmfvpvideo.appVersion: 82.0a1

272: gfx.crash-guard.wmfvpvideo.deviceID: 0x0112

273: gfx.crash-guard.wmfvpvideo.driverVersion: 9.17.10.4229

274: layers.mlgpu.sanity-test-failed: true

275: media.gmp.storage.version.observed: 1

276: media.hardware-video-decoding.failed: false

277: network.trr.blocklist_cleanup_done: true

278: places.history.expiration.transient_current_max_pages: 112348

279: plugin.flash.arch: x86_64-msvc

280: plugin.flash.blockliststate: 4

281: plugin.flash.desc: Shockwave Flash 32.0 r0

282: plugin.flash.lastmod_hi: 368

283: plugin.flash.lastmod_lo: -896444461

284: plugin.flash.path: C:\windows\system32\Macromed\Flash\NPSWF64_32_0_0_344.dll
285: plugin.flash.version: 32.0.0.344
286: privacy.sanitize.pending: [{"id":"newtab-container","itemsToClear":[],"options":
{}}]
287: security.sandbox.content.tempDirSuffix: {9d5f188f-5e88-4f35-8a60-3d8bcc3fae3b}
288: security.sandbox.plugin.tempDirSuffix: {d589b4d2-fa54-47fe-b543-0fe15f5f5e48}
289: services.sync.engine.addresses.available: true
290: signon.usage.hasEntry: false
291:
292: Important Locked Preferences
293: -----
294:
295: Places Database
296: -----
297:
298: Accessibility
299: -----
300:
301: Activated: false
302: Prevent Accessibility: 0
303: Accessible Handler Used: true
304: Accessibility Instantiator:
305:
306: Library Versions
307: -----
308:
309: NSPR
310: Expected minimum version: 4.29 Beta
311: Version in use: 4.29 Beta
312:
313: NSS
314: Expected minimum version: 3.57 Beta
315: Version in use: 3.57 Beta
316:
317: NSSMIME
318: Expected minimum version: 3.57 Beta
319: Version in use: 3.57 Beta
320:
321: NSSSSL
322: Expected minimum version: 3.57 Beta
323: Version in use: 3.57 Beta
324:
325: NSSUTIL
326: Expected minimum version: 3.57 Beta
327: Version in use: 3.57 Beta
328:
329: Sandbox
330: -----
331:
332: Content Process Sandbox Level: 6
333: Effective Content Process Sandbox Level: 6
334:
335: Startup Cache
336: -----
337:
338: Disk Cache Path: E:\User\AppData\Local\Mozilla\Firefox\Profiles
\ak5bawcs.default-nightly\startupCache\startupCache.8.little
339: Ignore Disk Cache: false
340: Found Disk Cache on Init: false
341: Wrote to Disk Cache: false
342:
343: Internationalization & Localization
344: -----
345:
346: Application Settings

347: Requested Locales: ["en-US"]
348: Available Locales: ["en-US"]
349: App Locales: ["en-US"]
350: Regional Preferences: ["en-US"]
351: Default Locale: "en-US"
352: Operating System
353: System Locales: ["en-US"]
354: Regional Preferences: ["en-US"]
355:
356: Remote Debugging (Chromium Protocol)
357: -----
358:
359: Accepting Connections: false
360: URL:

