# Who is this book for?

Anyone who wants to get up to speed quickly with LibreOffice Draw will find this guide valuable. You may be new to drawing software, or you may be familiar with another program.

# What is in this book?

This book introduces the main features of LibreOffice Draw. Draw is a vector graphics drawing tool, although it can also perform some operations on raster graphics (pixels) such as photographs. Using Draw, you can quickly create a wide variety of graphical images.

A few examples of the drawing functions are: layer management, snap functions and grid-point system, dimensions and measurement display, connectors for making organization charts, 3D functions that enable small three-dimensional drawings to be created (with texture and lighting effects), drawing and page-style integration, and Bézier curves.

The Draw Guide is not a course book to be worked through from beginning to end. Rather, it is a reference work in which you can browse for guidance on particular topics.
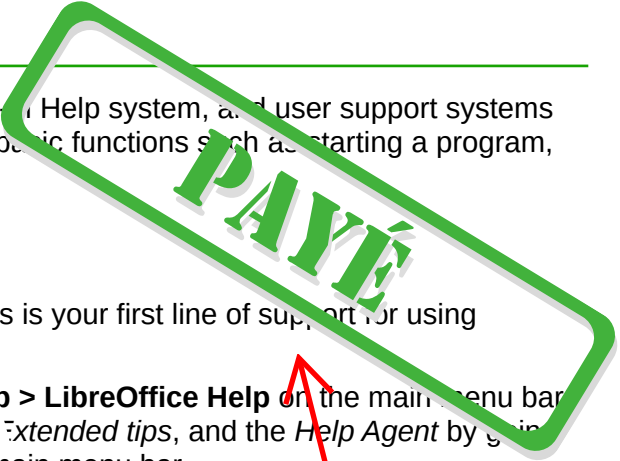
# Where to get more help?

This guide, the other LibreOffice user guides, the built-in Help system, and user support systems assume that you are familiar with your computer and basic functions such as starting a program, opening and saving files.

## Help system

LibreOffice comes with an extensive Help system. This is your first line of support for using LibreOffice.

To display the full Help system, press **F1** or select **Help > LibreOffice Help** on the main menu bar. In addition, you can choose whether to activate Tips, Extended tips, and the Help Agent by going to **Tools > Options > LibreOffice > General** on the main menu bar.

If Tips are enabled, place the mouse pointer over any of the icons to see a small box (tooltip) with a brief explanation of the icon function. For a more detailed explanation, select **Help > What's This?** on the main menu bar and hold the pointer over the icon.

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