


```
when Paper ▾ .Touched
  x y touchedSprite
do call Paper ▾ .DrawCircle
  x get x ▾
  y get y ▾
  r Paper ▾ . LineWidth ▾

when BlueButton ▾ .Click
do set Paper ▾ . PaintColor ▾ to 

when WidthSlider ▾ .PositionChanged
  thumbPosition
do set Paper ▾ . LineWidth ▾ to get thumbPosition ▾

when ClickButton ▾ .Click
do call Camera1 ▾ .TakePicture
```