
#####

#####

<adam.strzelecki@digit-int.com>

© 2005 ##### #.#.

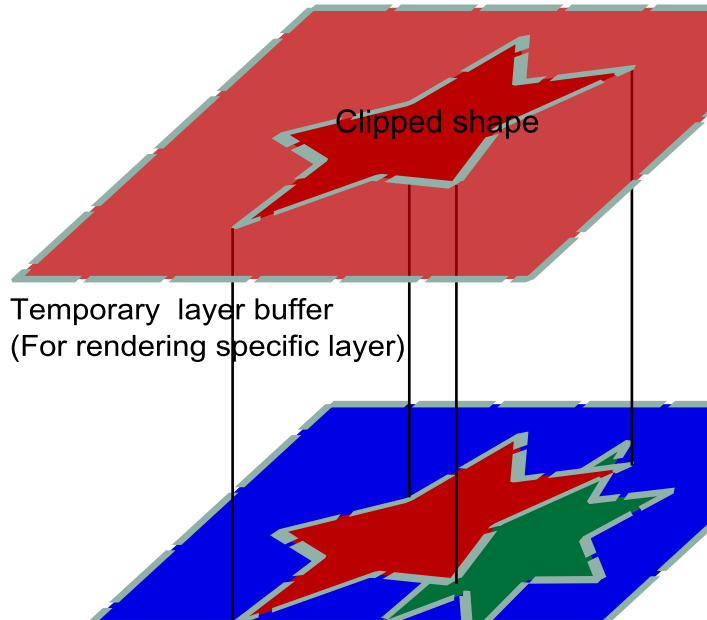
#####

1. ## ##### 2

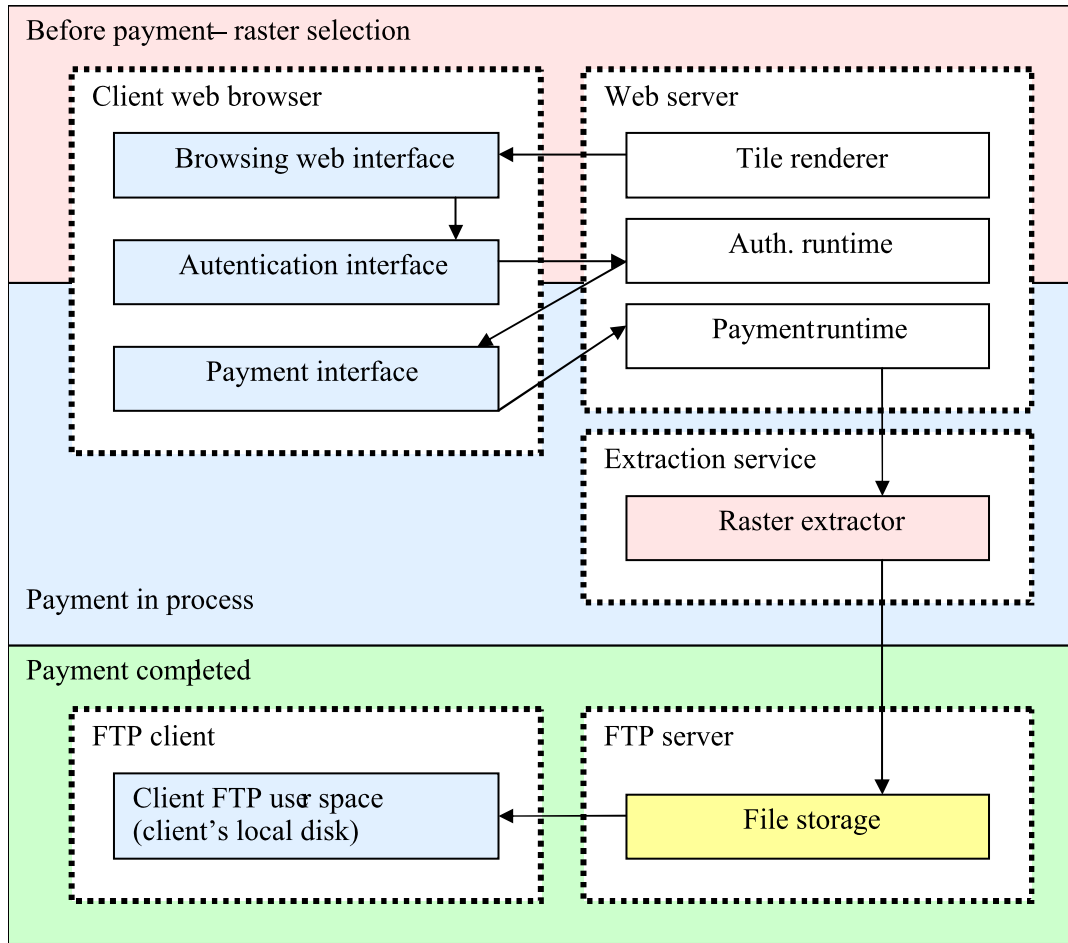
1. Bad rendering samples

0.90 (#####)

0.90 (#####) #####. #####
#####



1.



2. ##### ?



3. ##### ?